



Cashier

Store

Game Shelf

Customer

Register

Arrive at store

Get new games count

new games arrival

request new games  
announce

Announce new games

Organize game shelf

Customer chooses a  
game

customer buys a game

Remove game from  
inventory

Request payment

Customer pays

Add money to register

return amount of  
games sold

Increase number of  
games sold

Order new games

Close store

