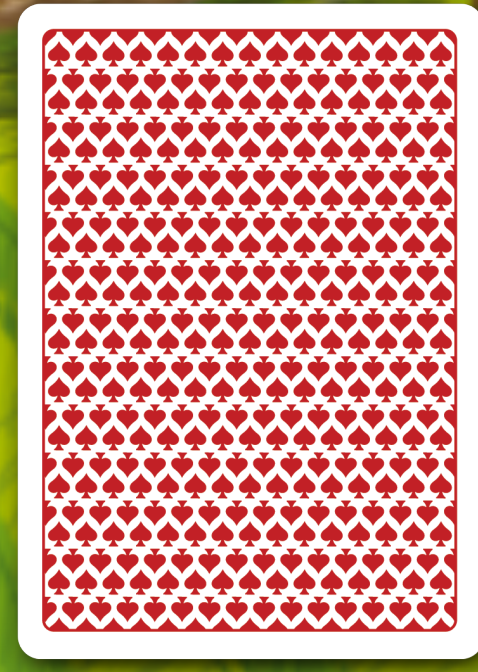
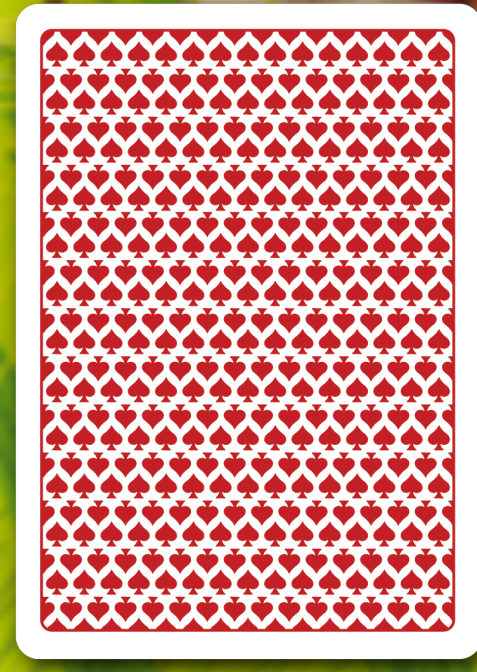
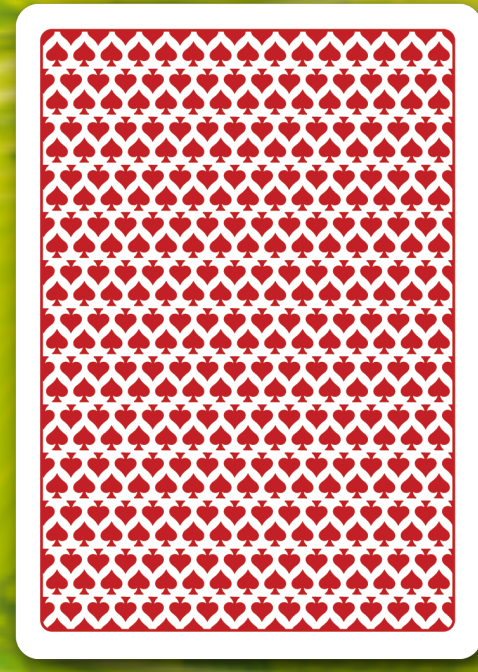
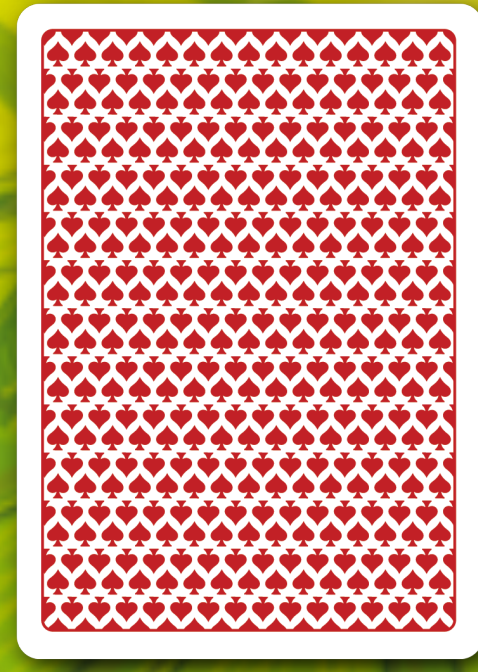
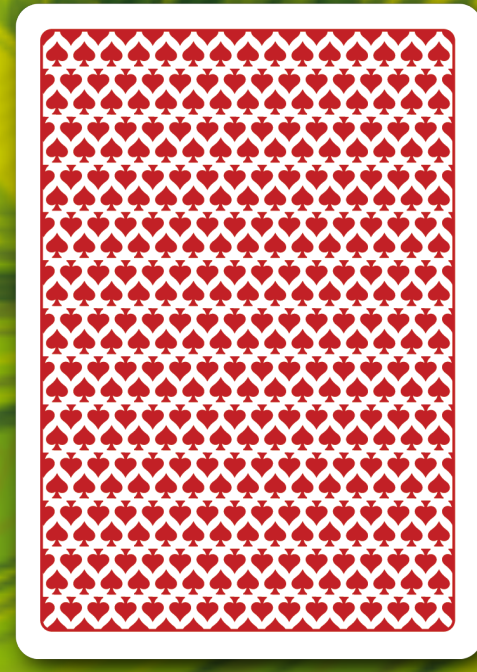
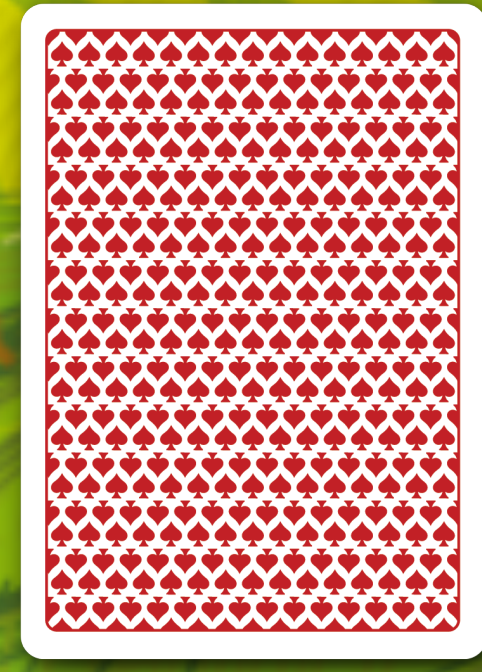
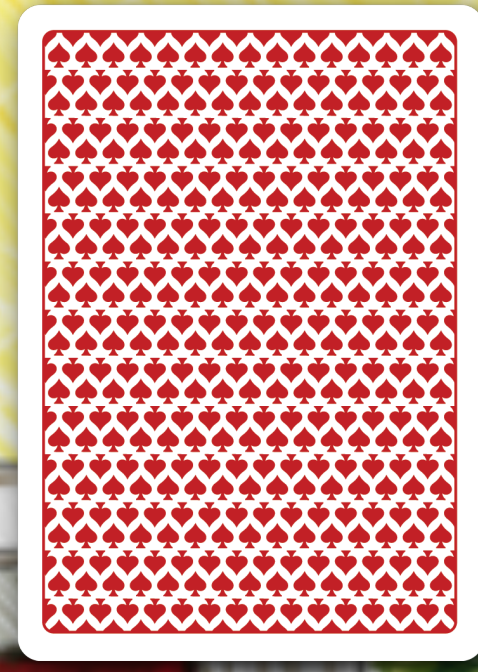
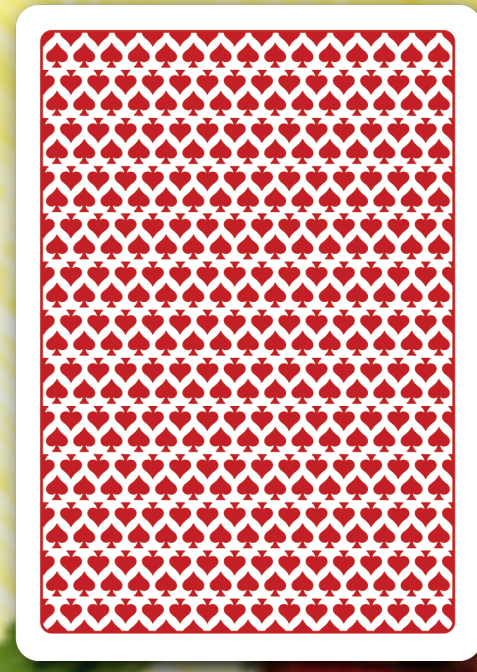
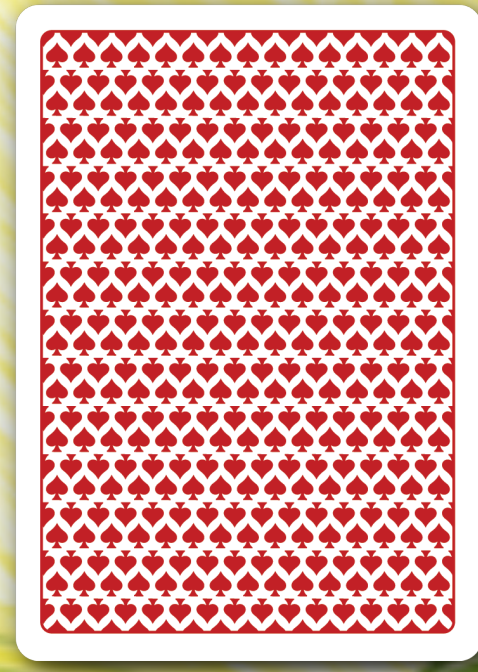
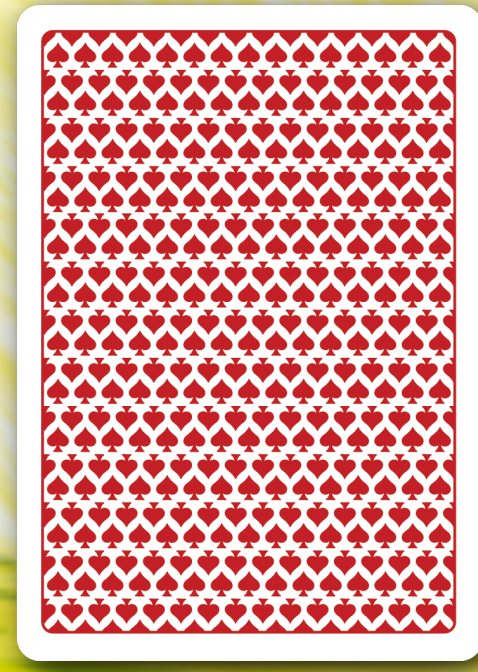
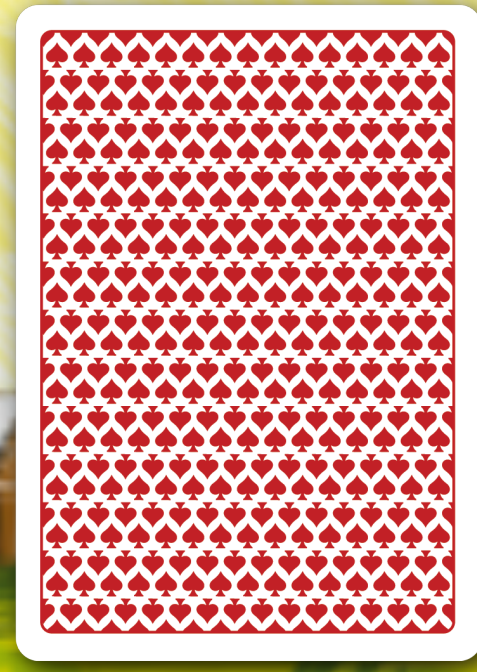
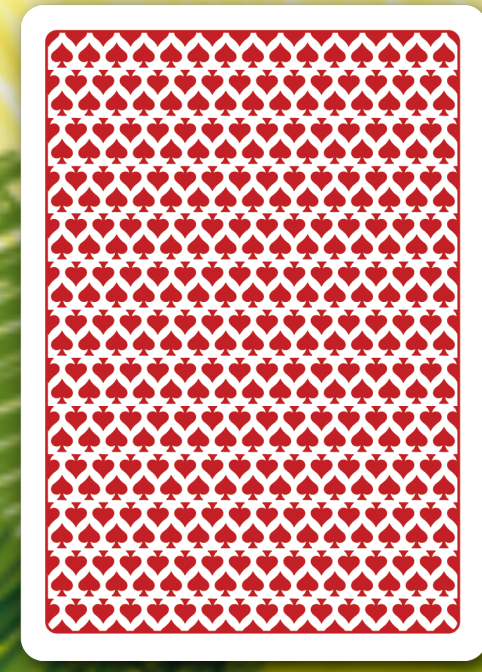
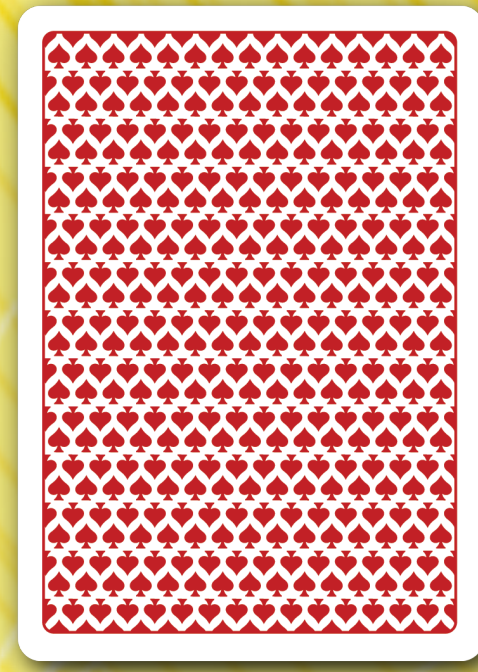
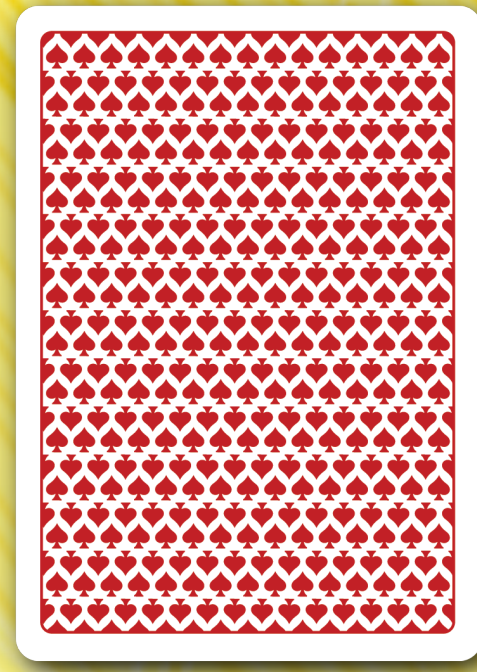
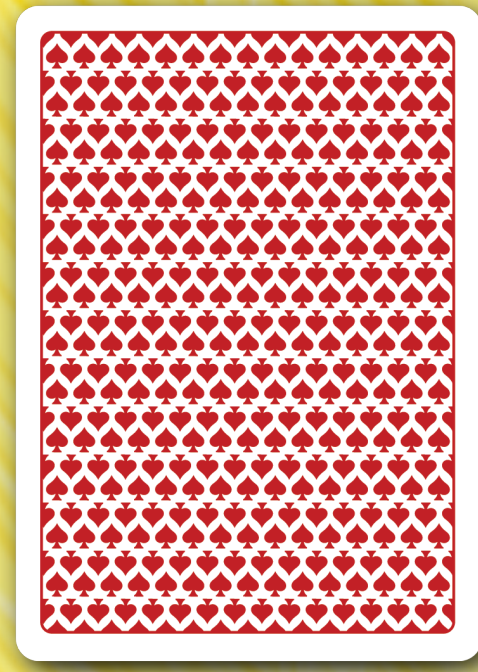
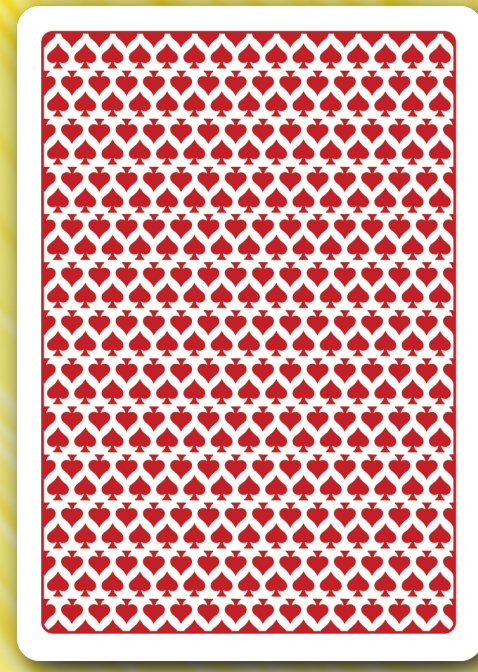
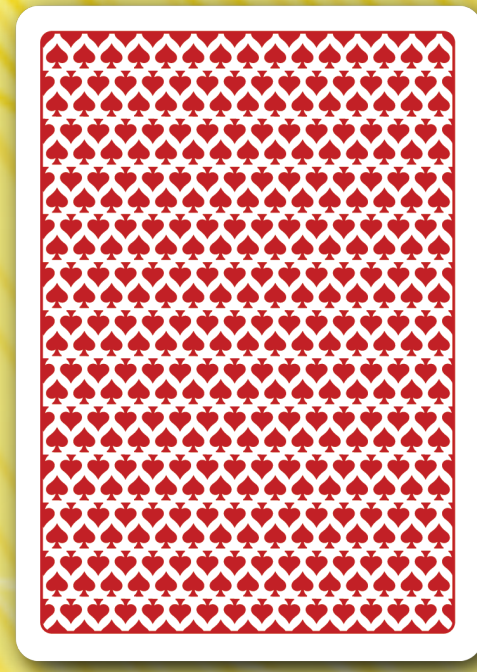
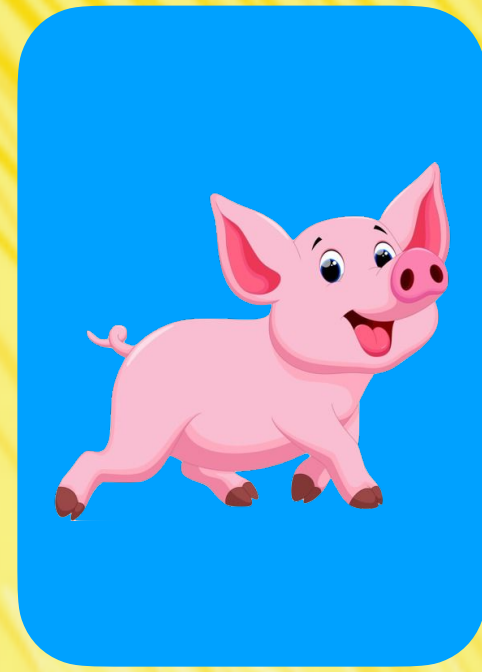
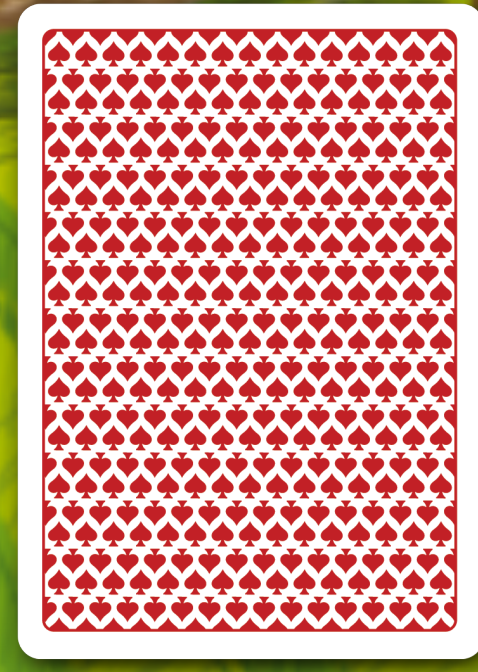
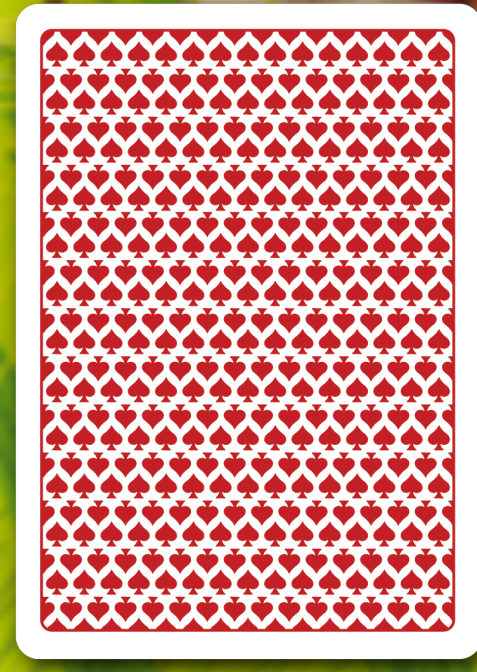
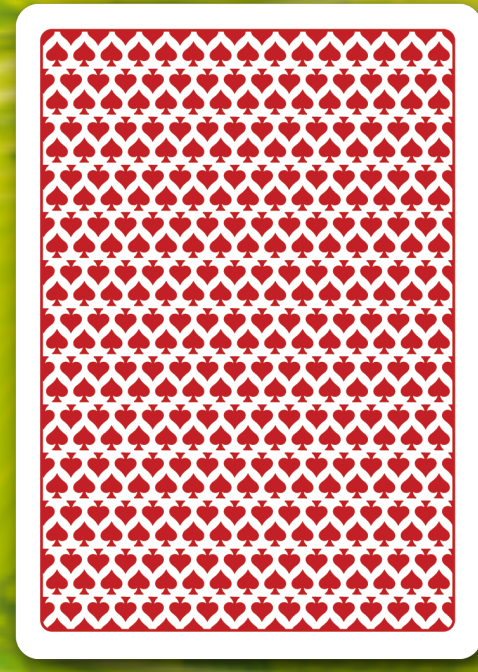
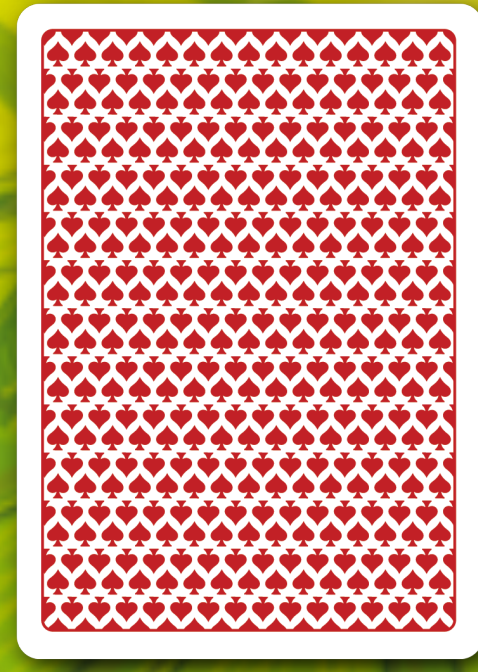
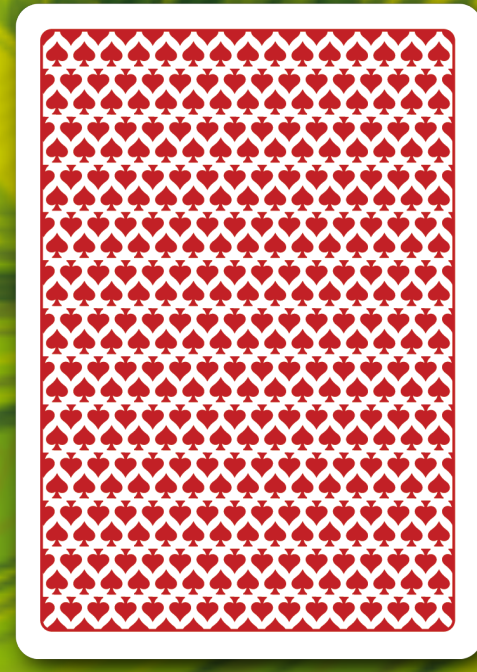
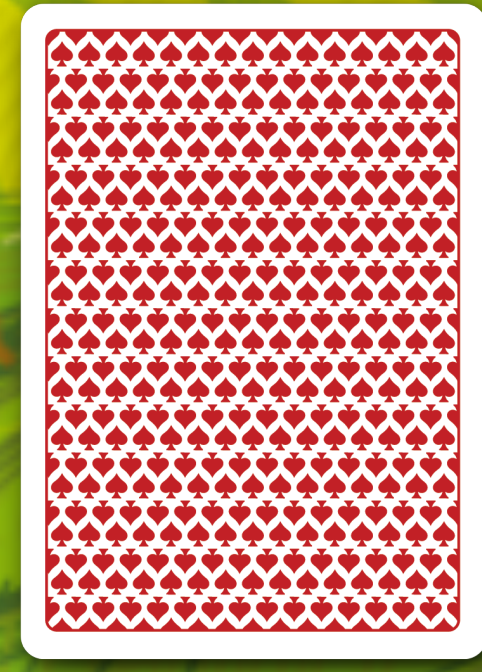
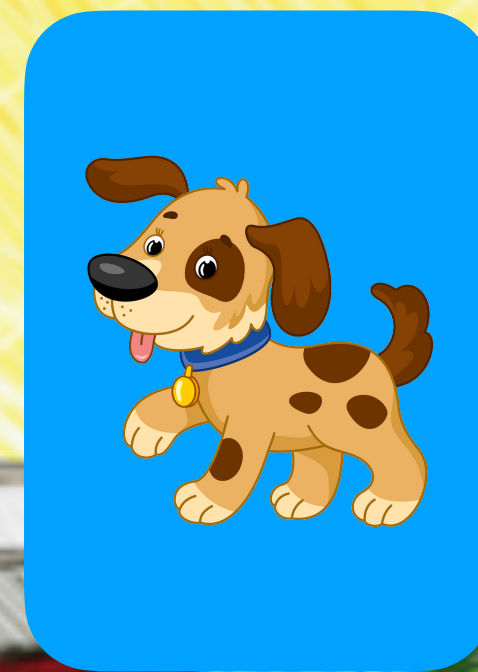
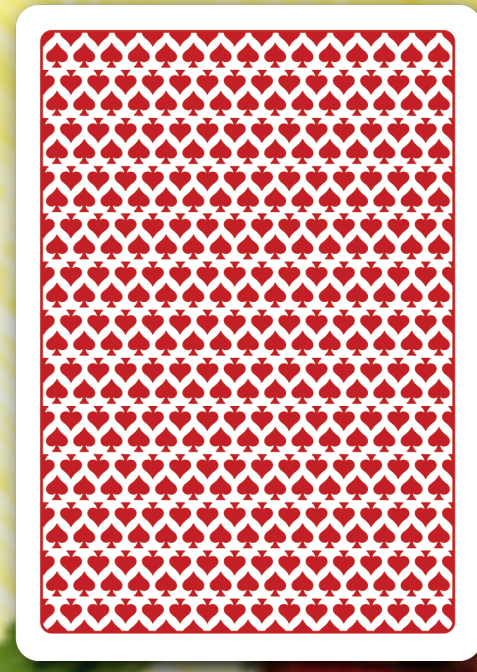
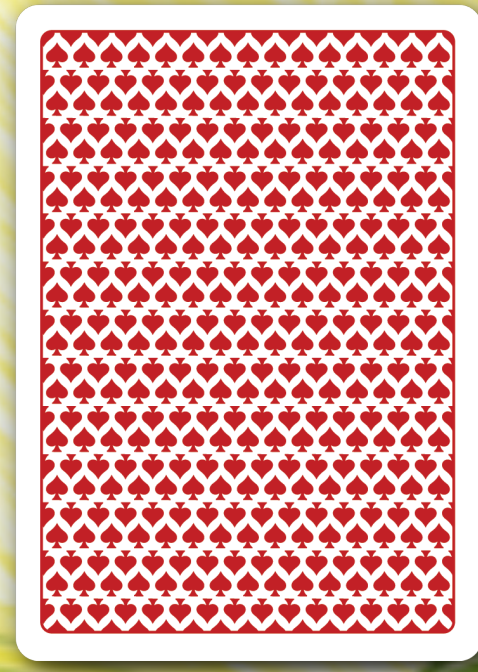
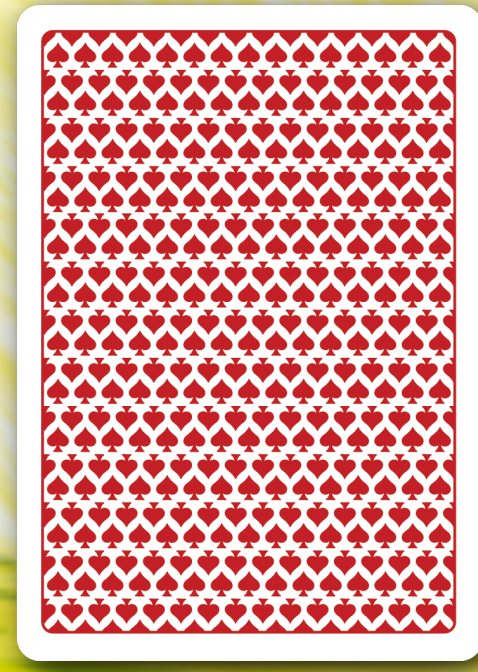
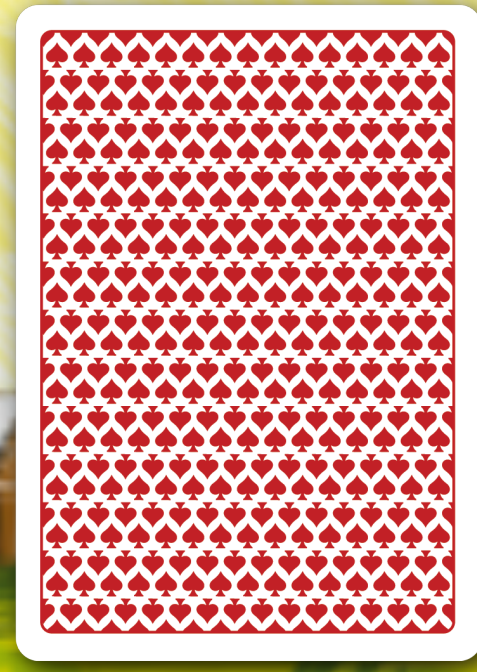
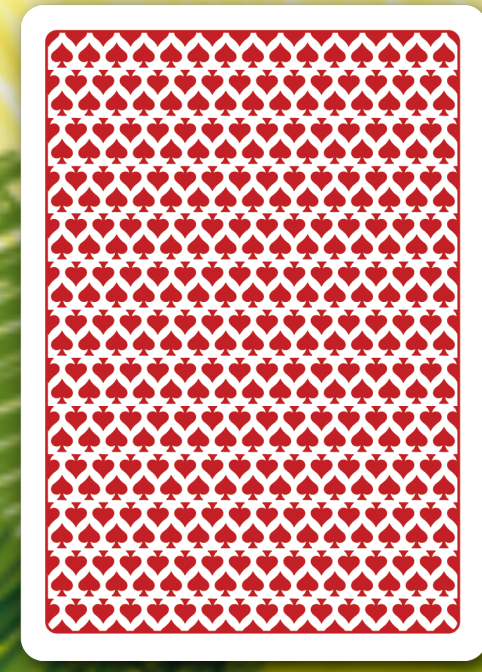
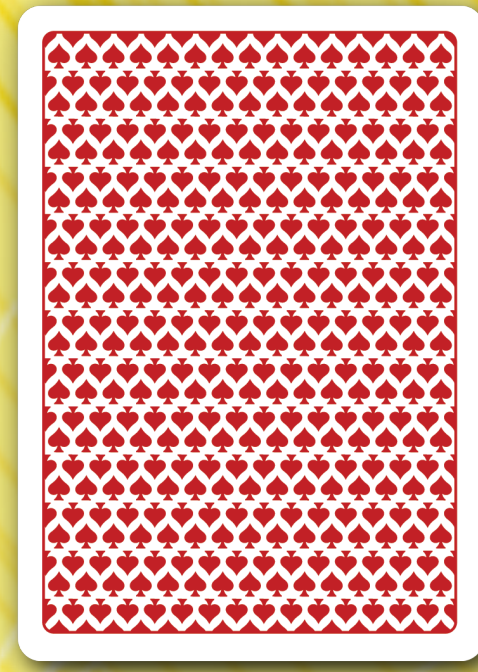
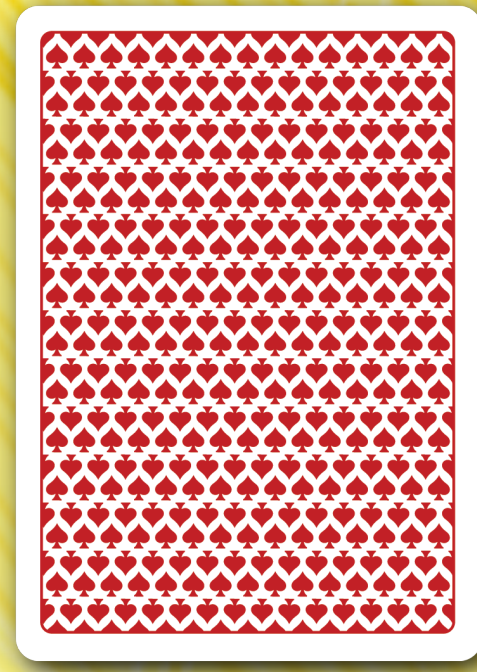
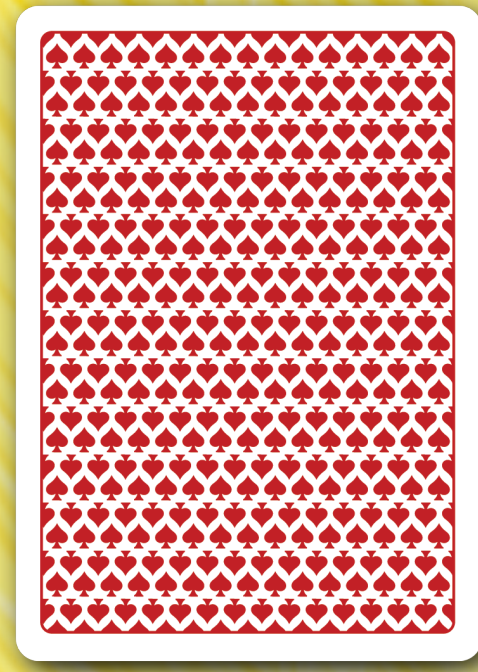
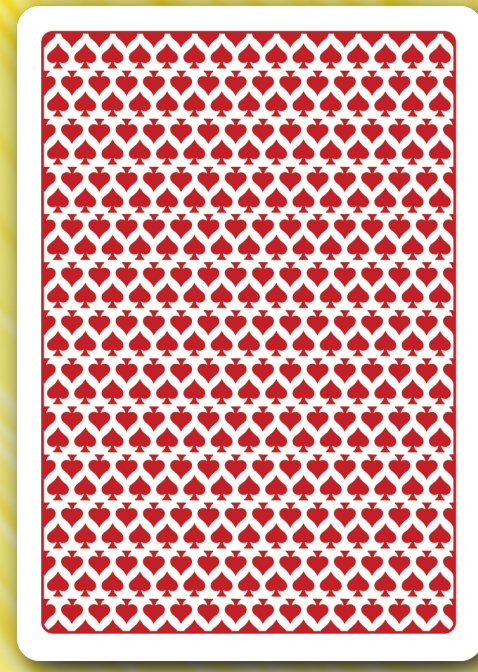
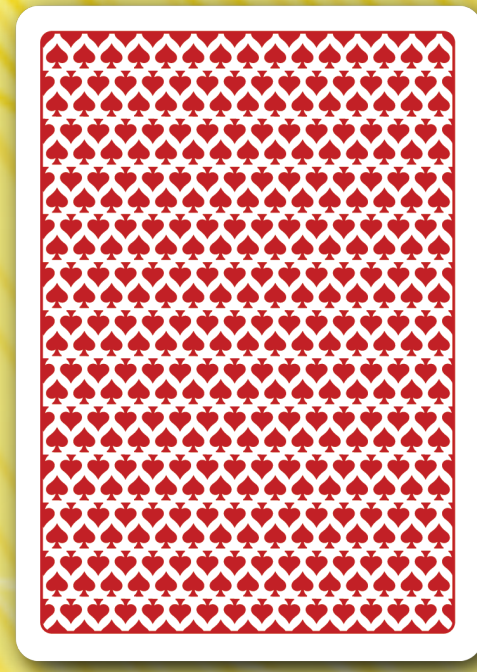
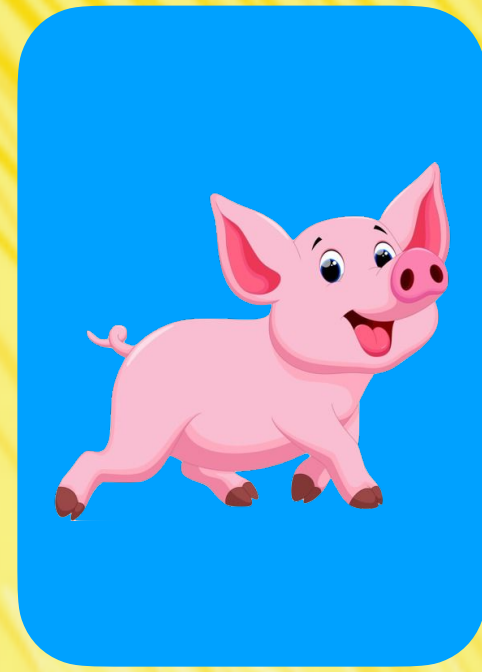


Prototype

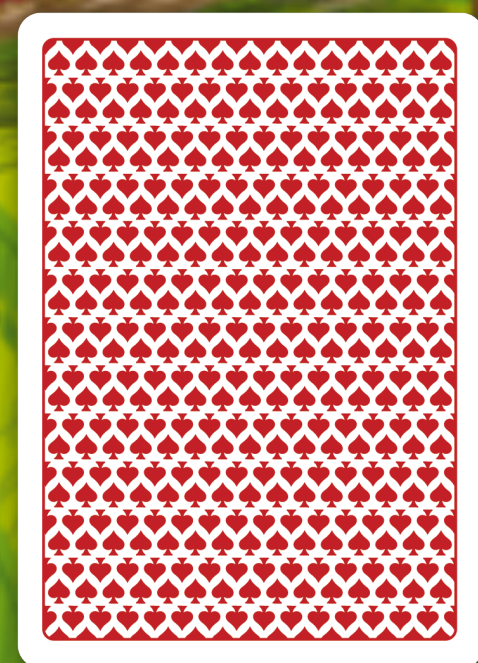
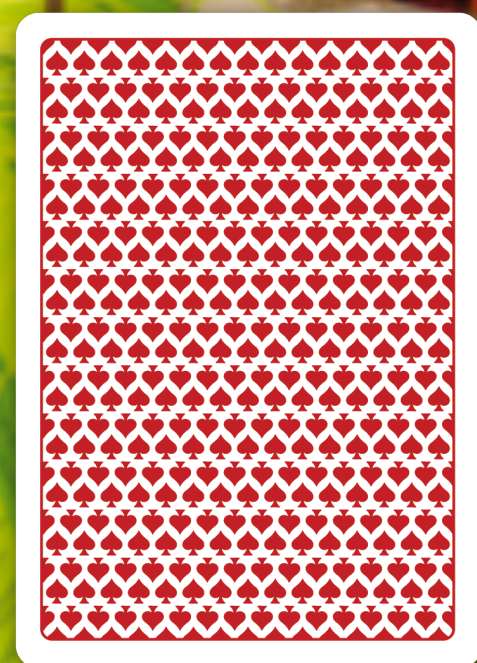
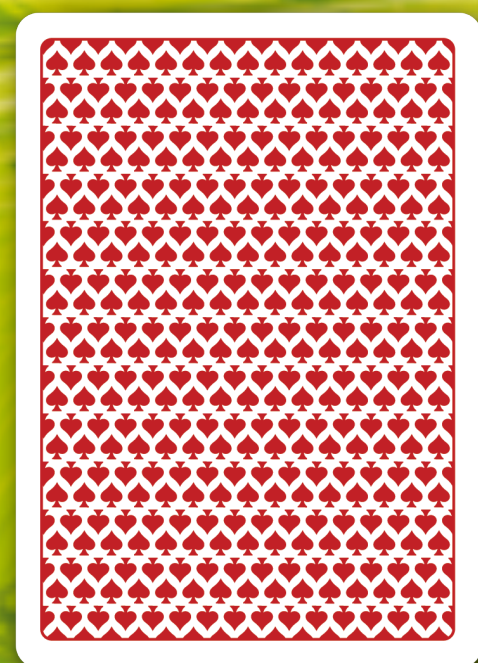
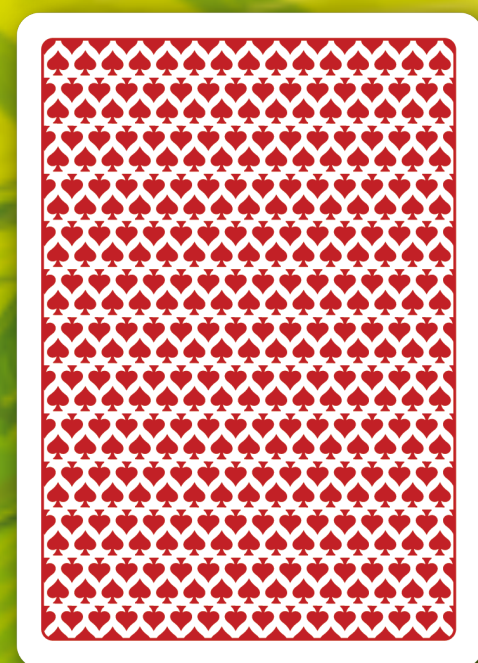
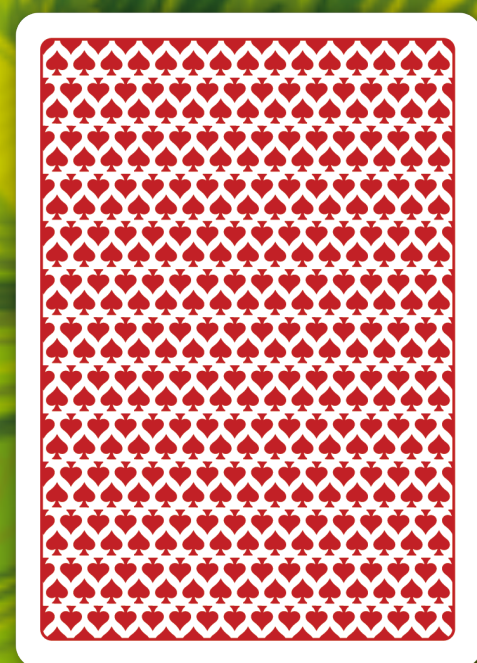
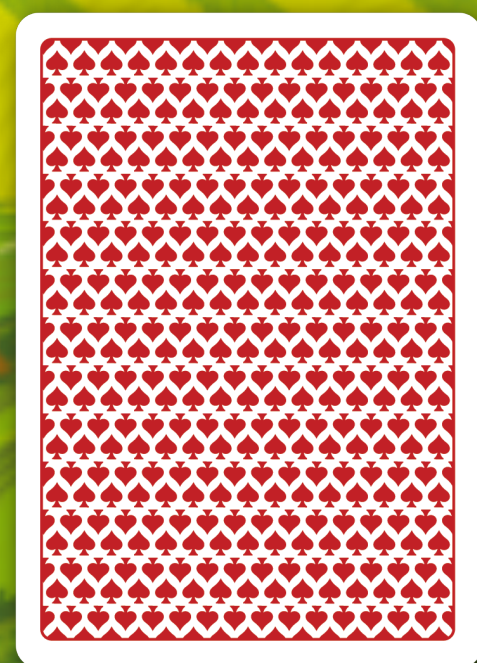
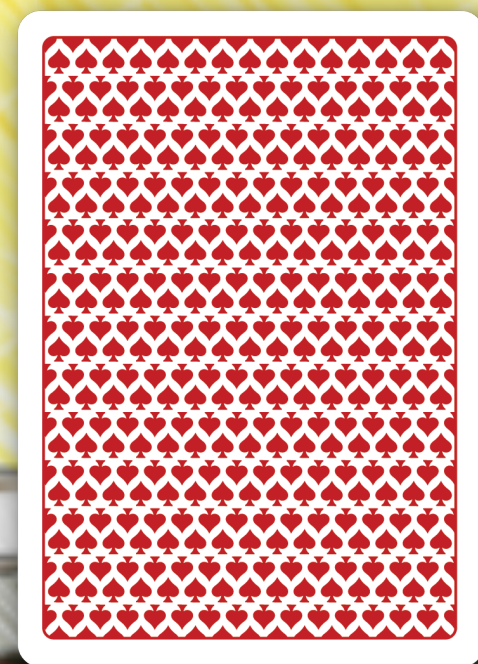
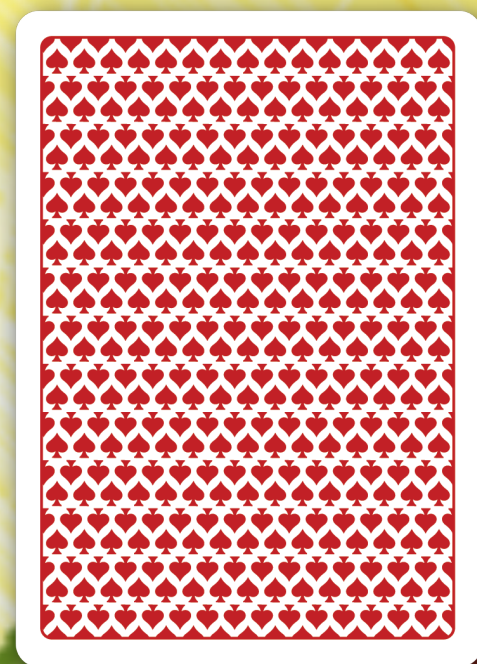
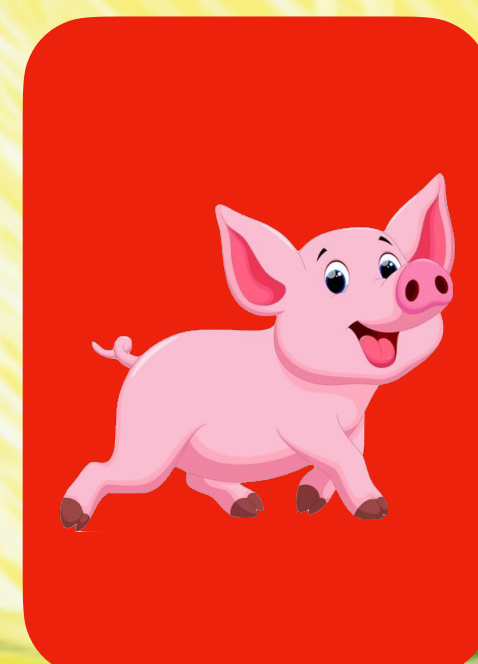
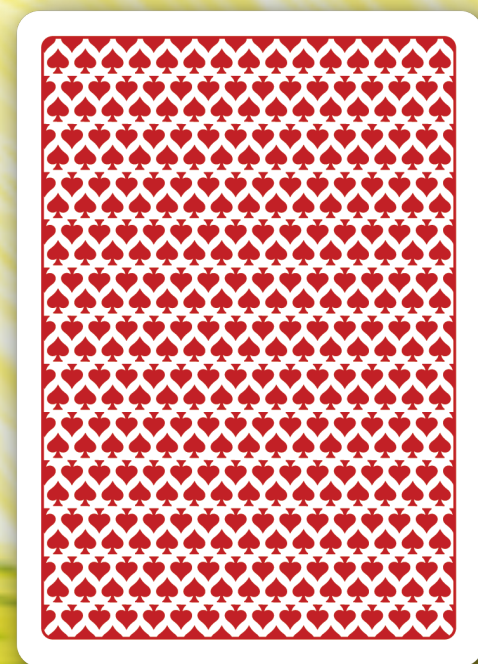
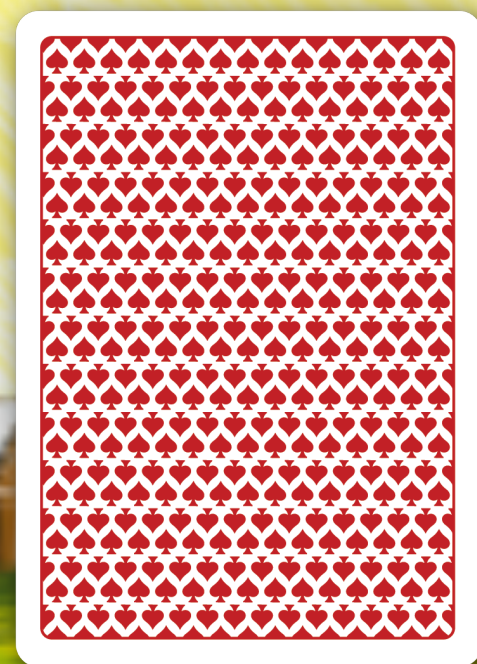
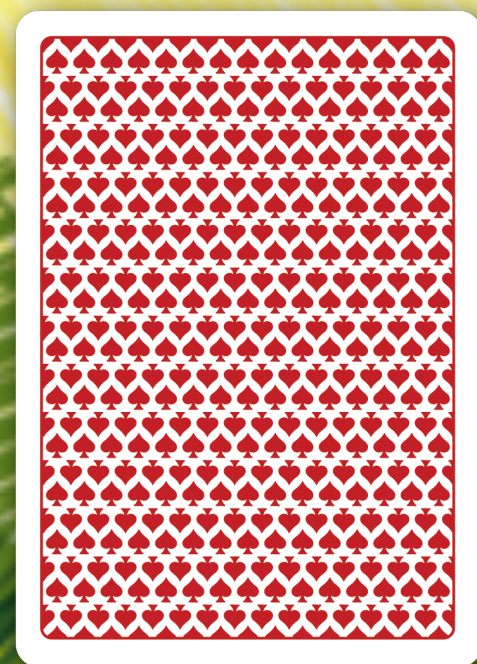
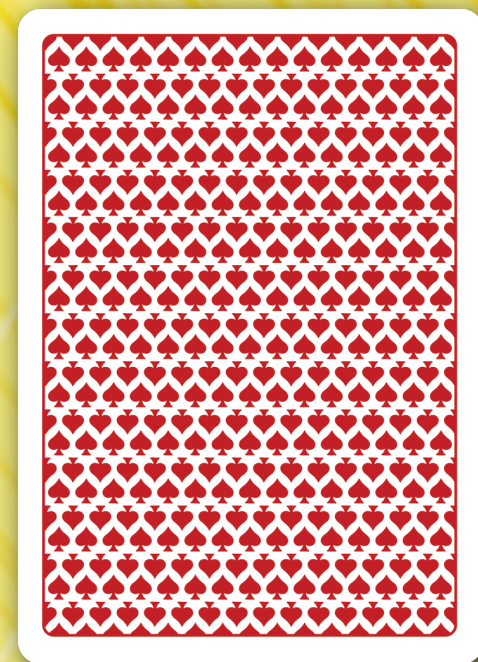
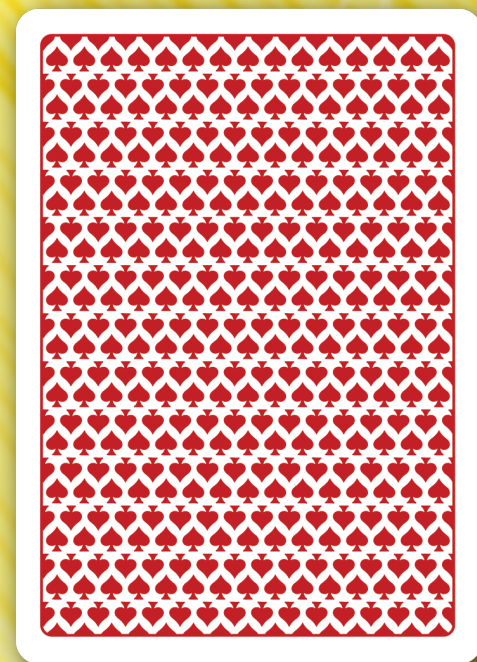
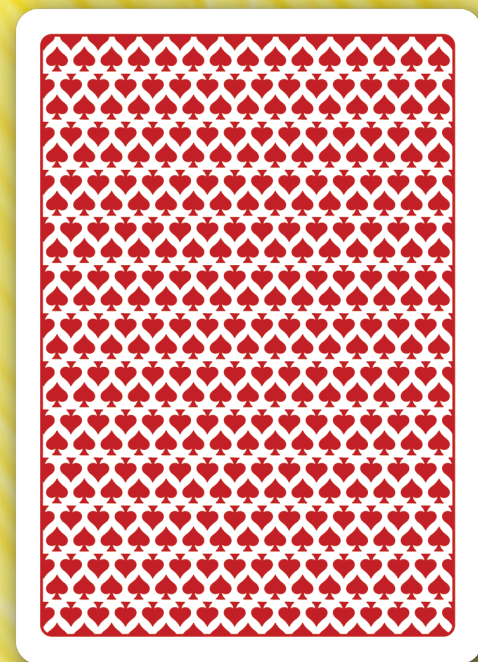
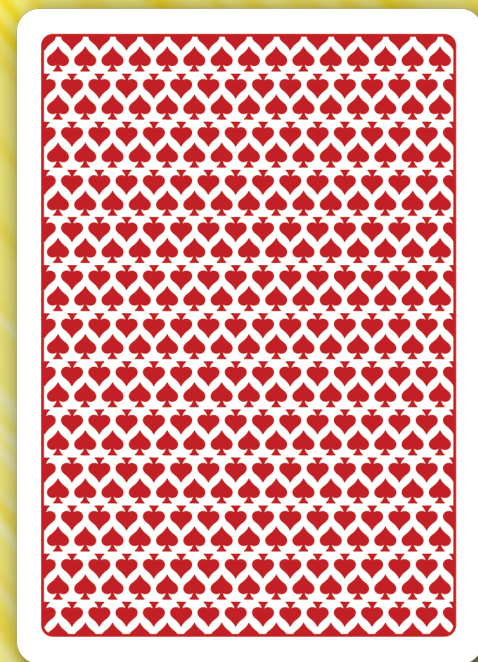
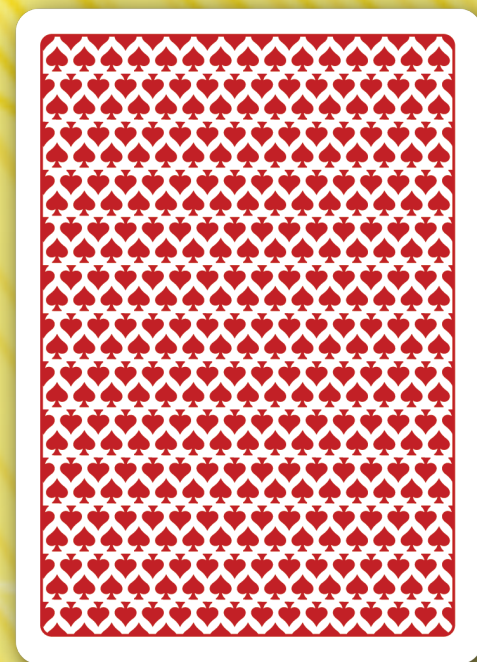
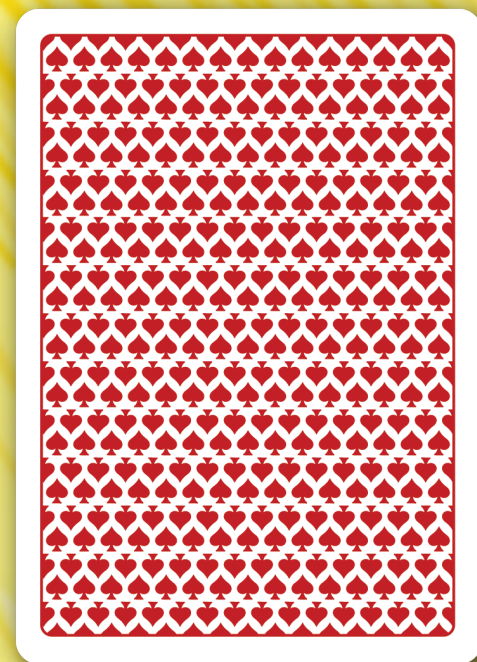
- Prototype illustrates:
 - Take a turn
 - If cards don't match they go back facing down
 - If they match they stay facing up
 - Power-ups and traps
 - Shows three cards selected if power up is found
 - Shows missing the round if trap is found

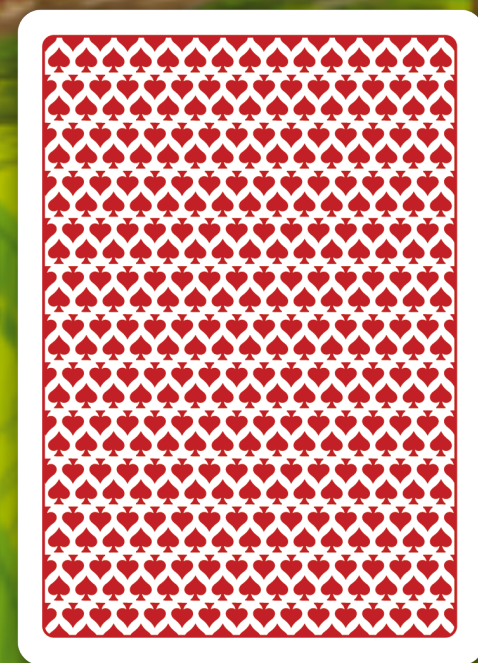
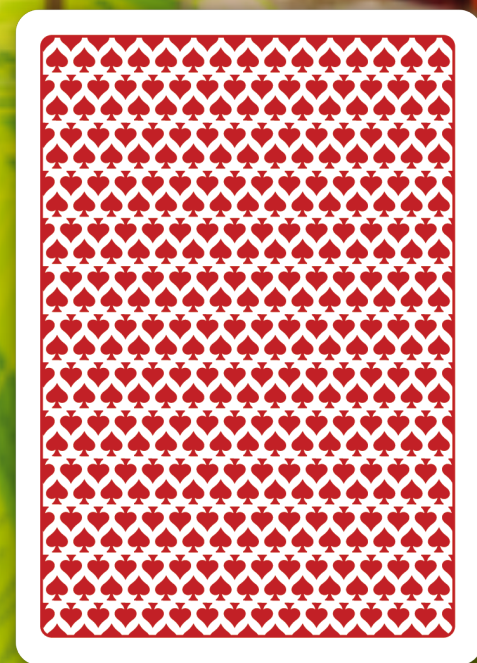
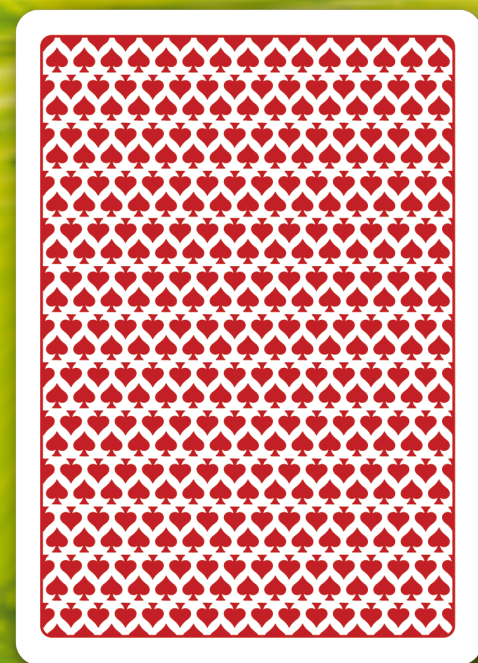
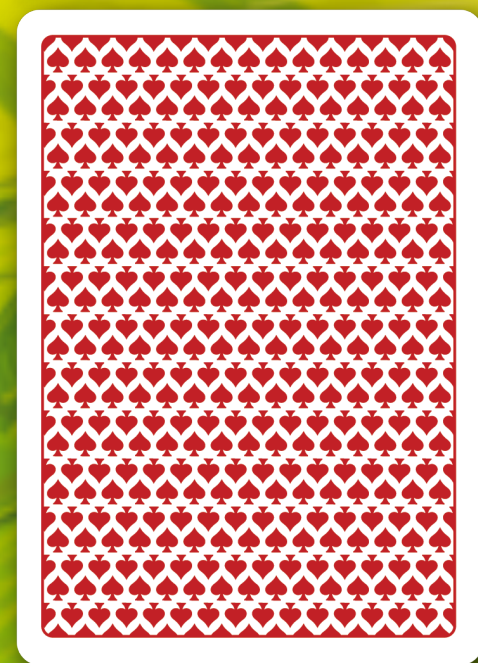
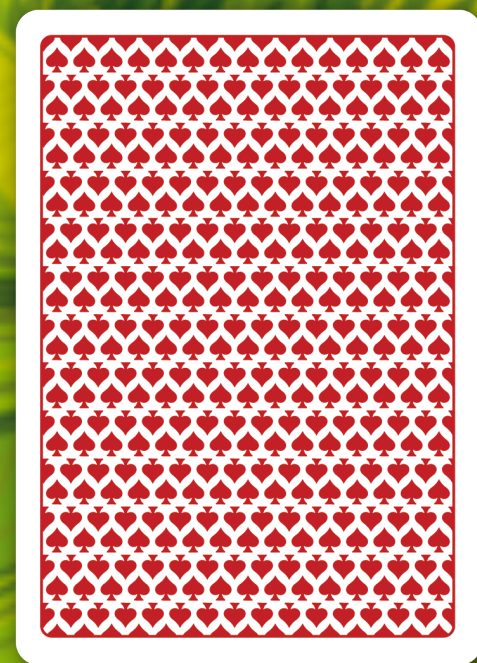
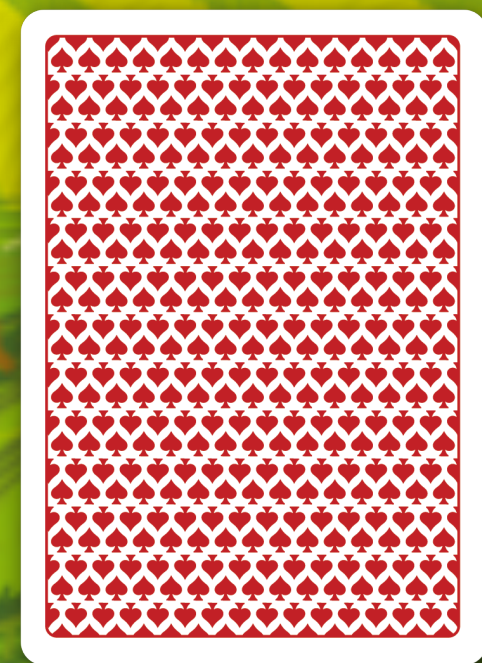
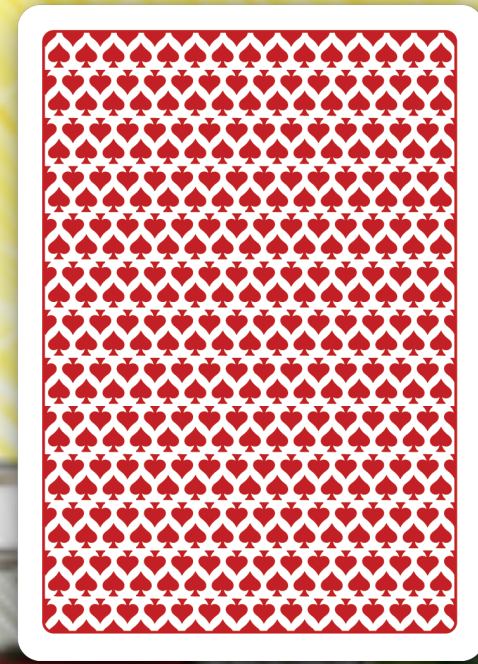
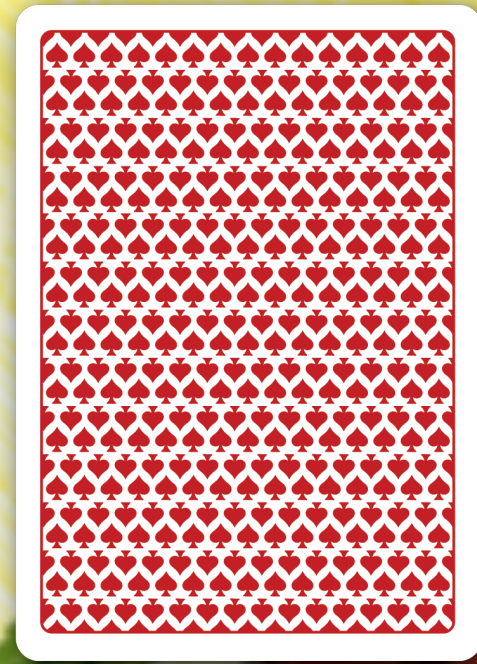
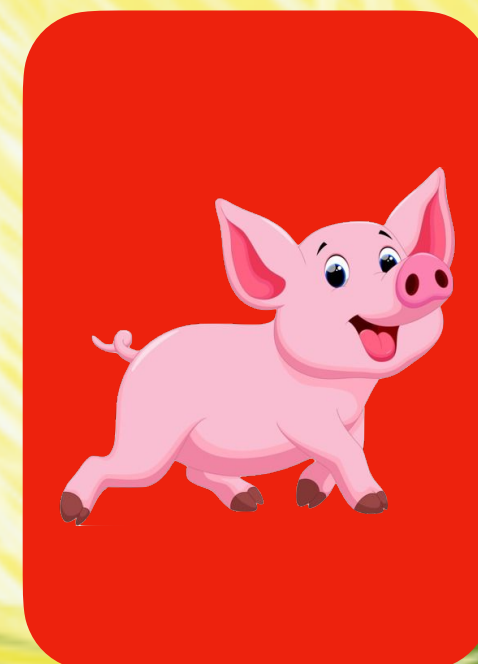
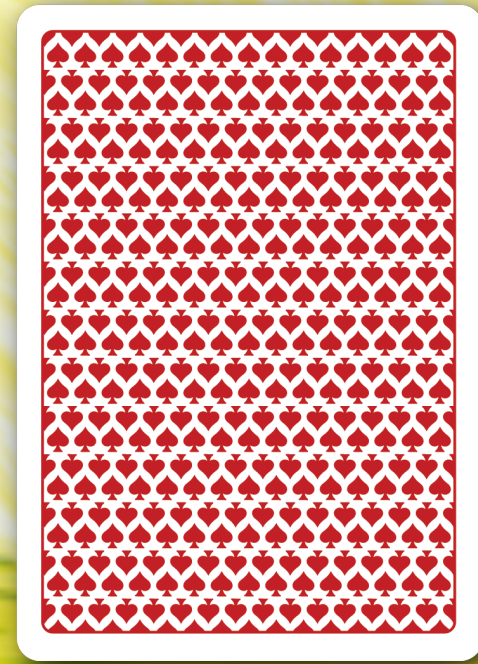
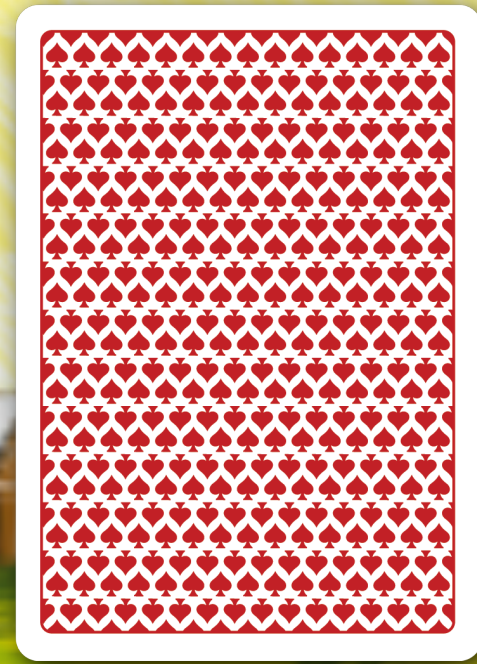
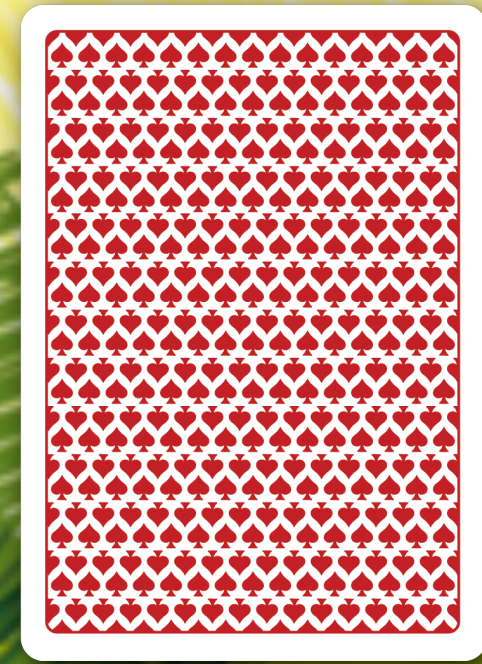
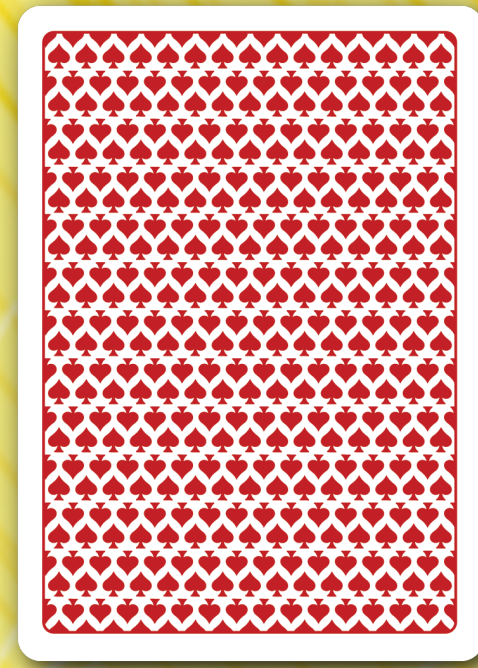
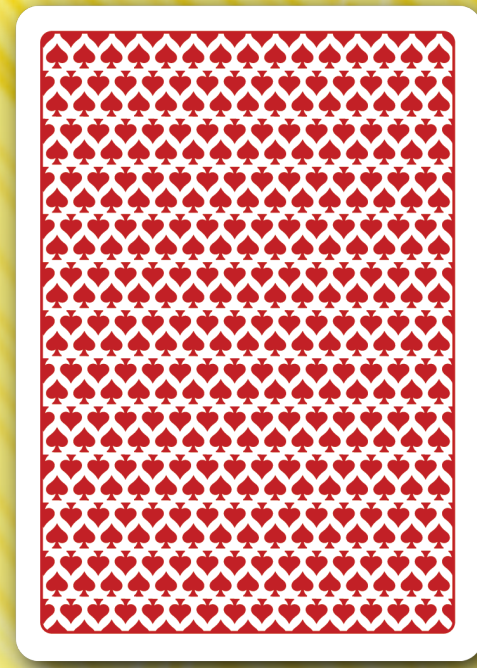
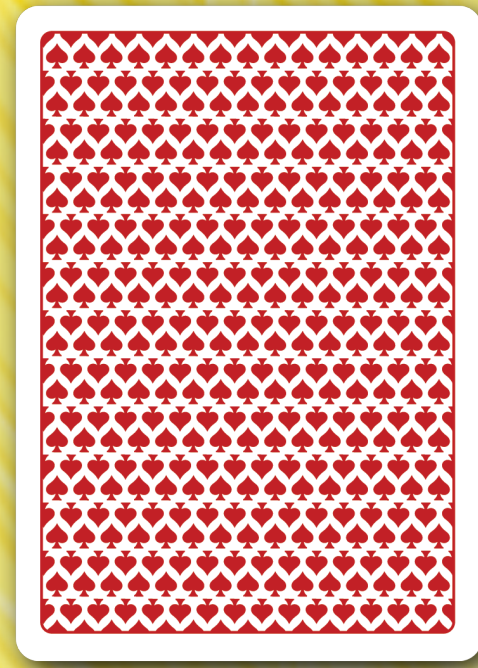
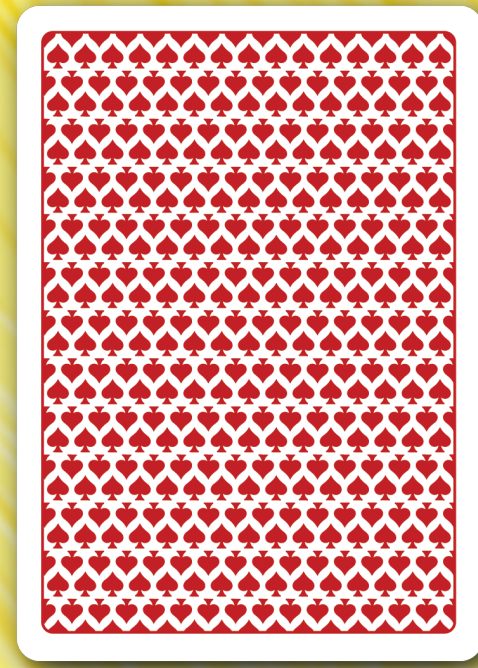
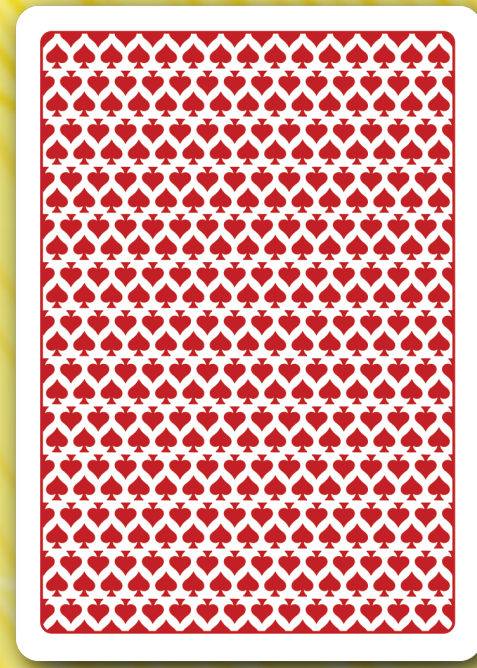
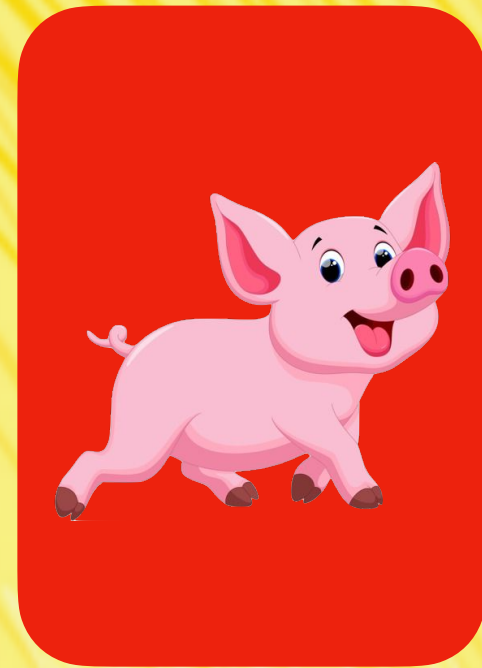


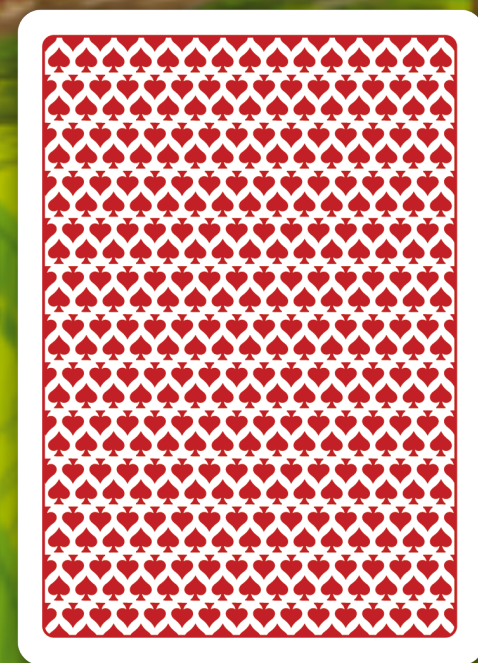
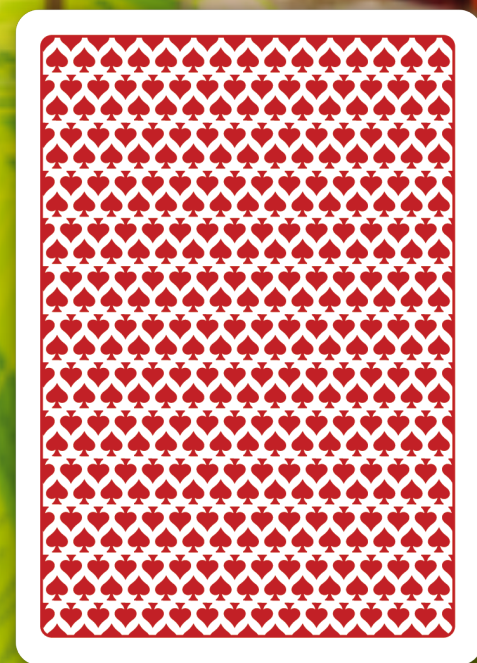
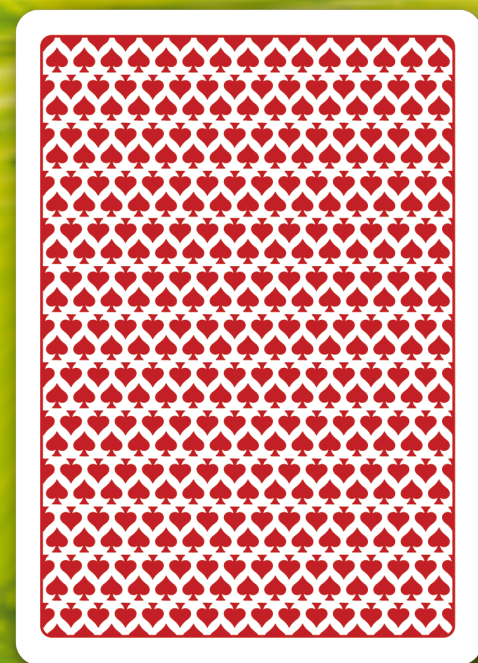
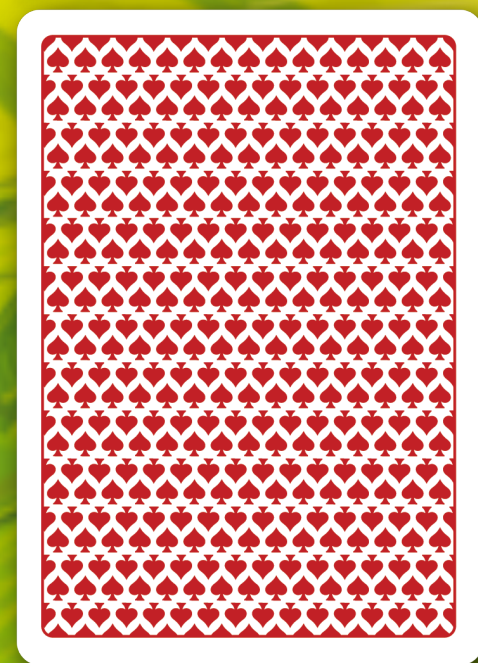
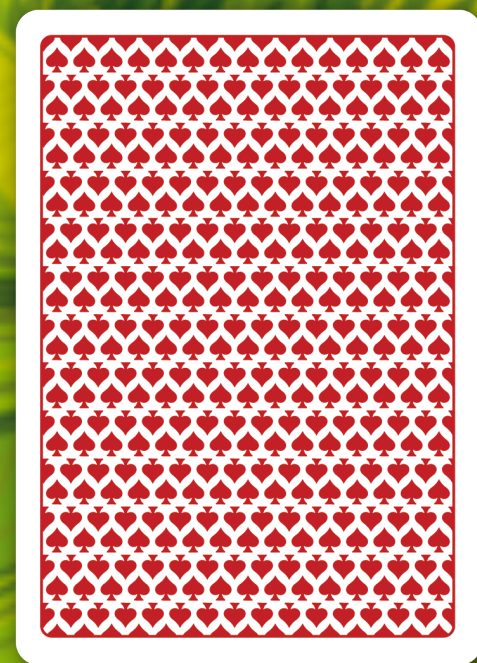
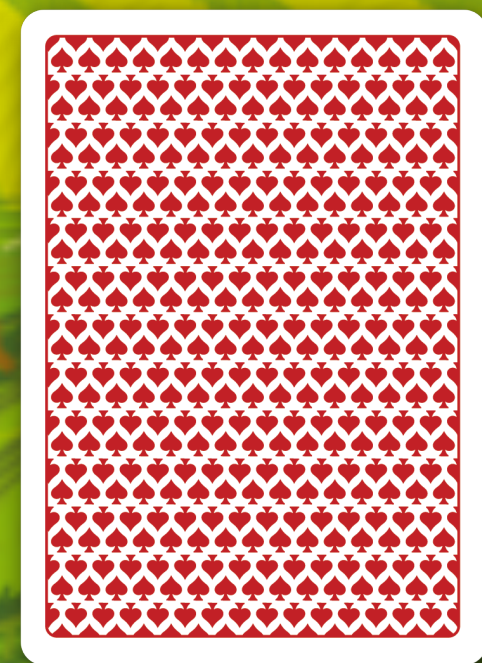
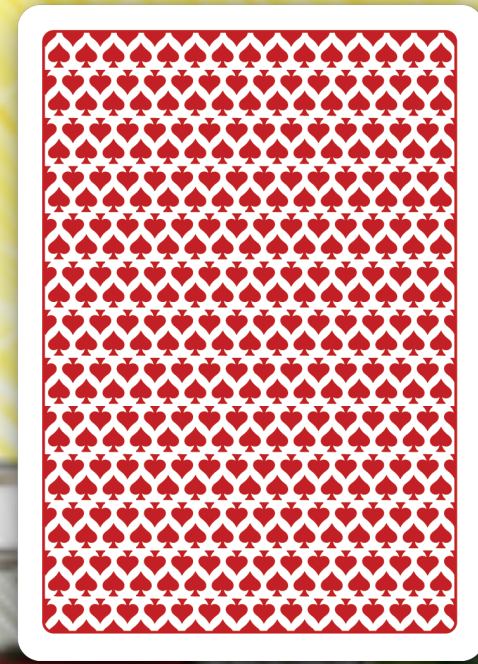
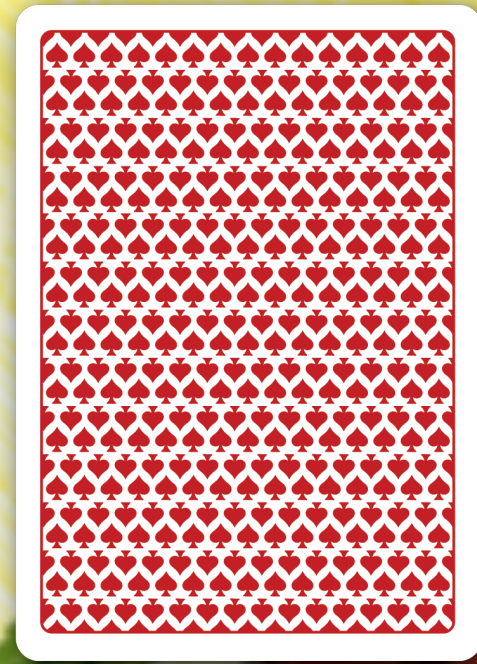
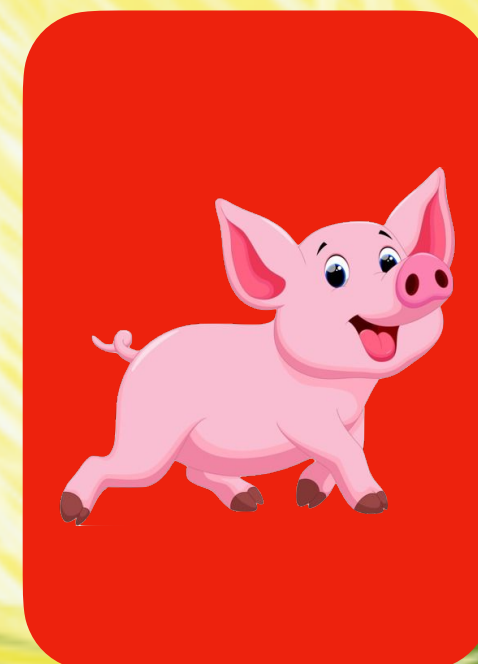
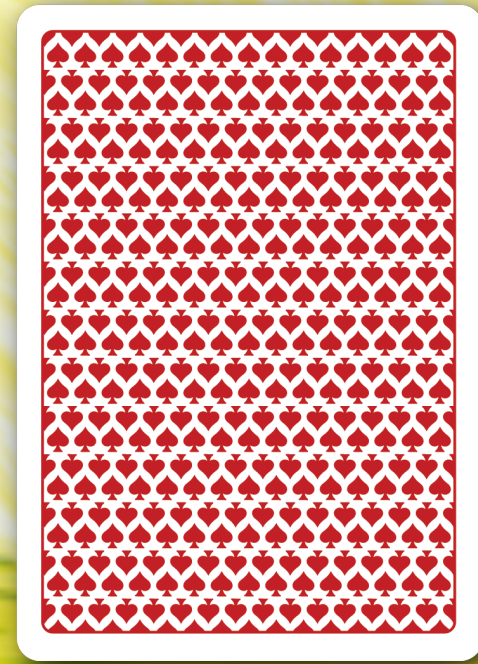
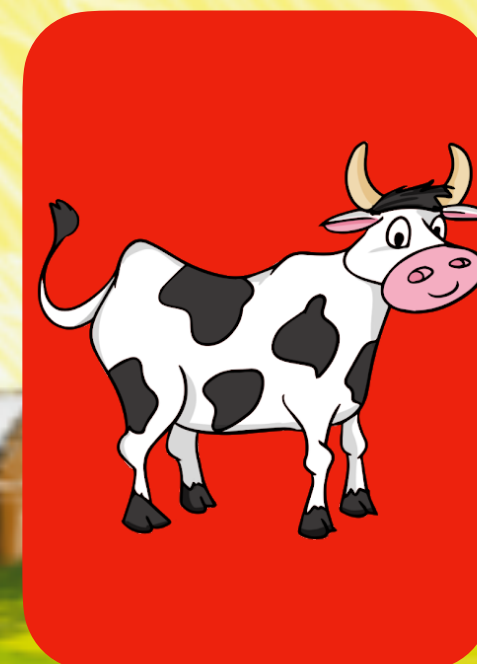
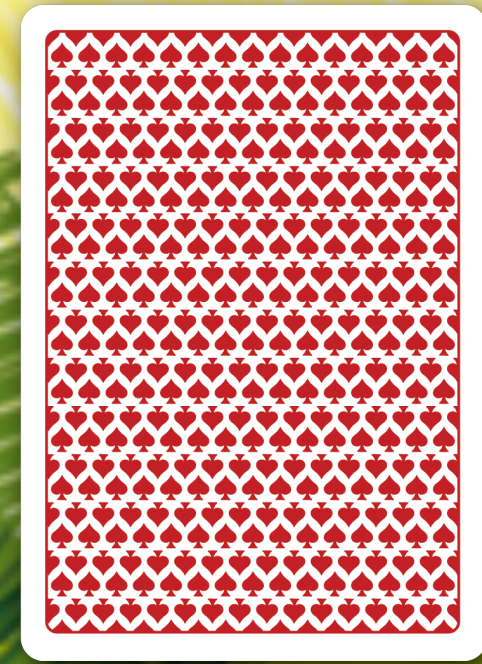
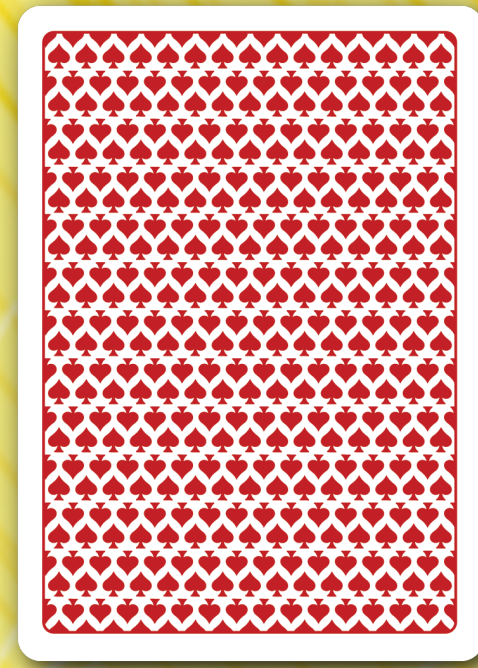
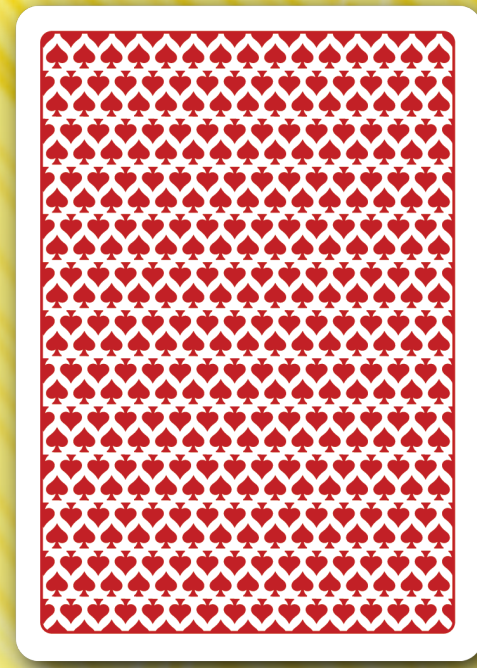
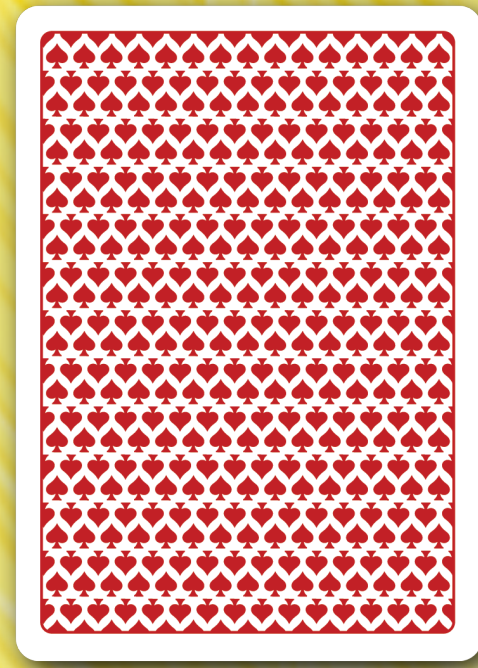
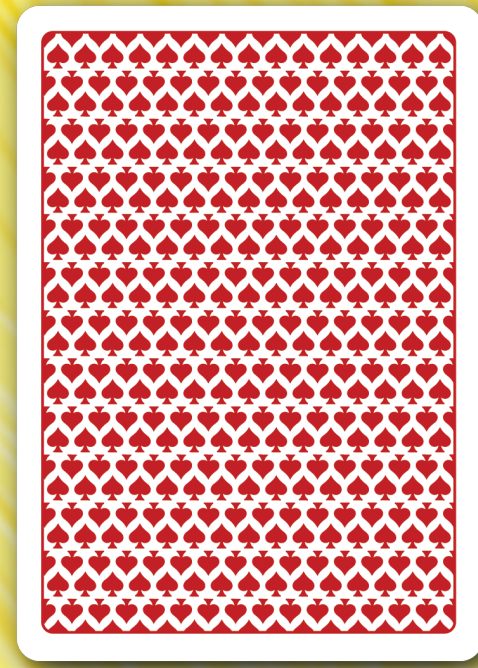
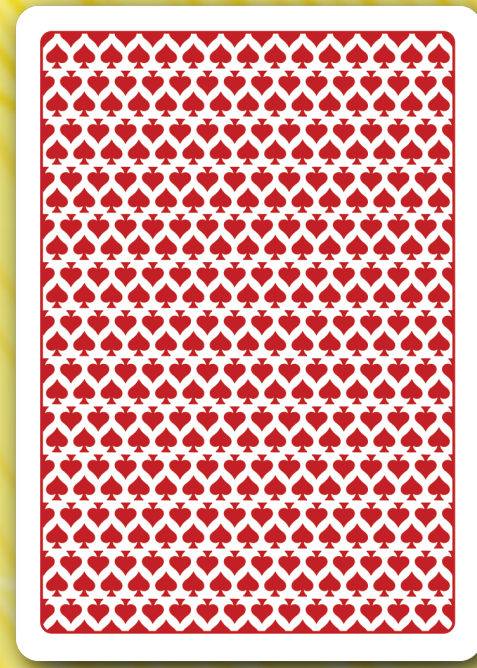
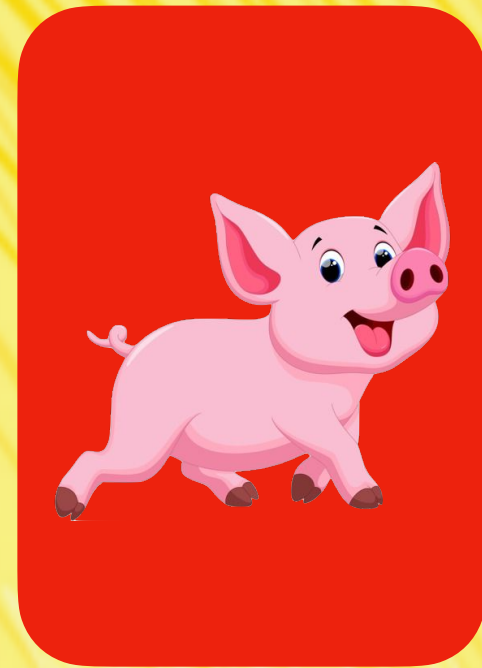


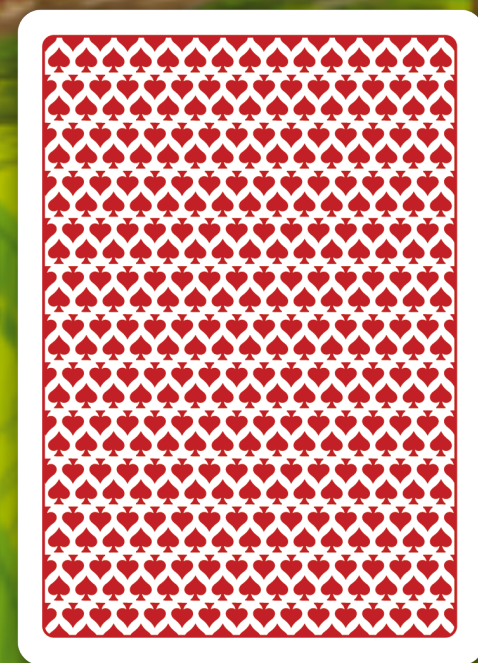
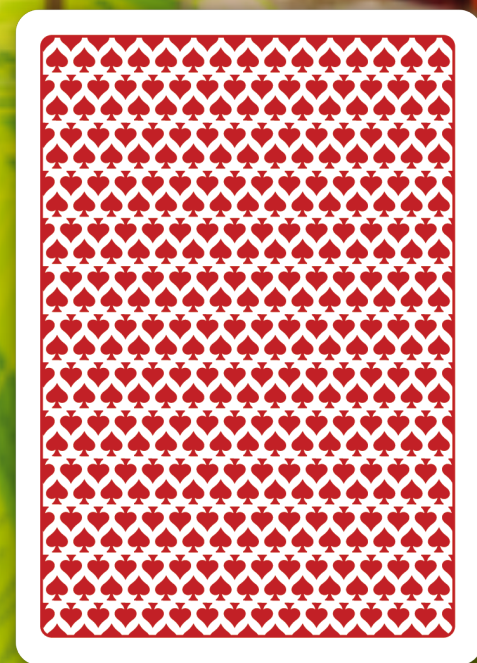
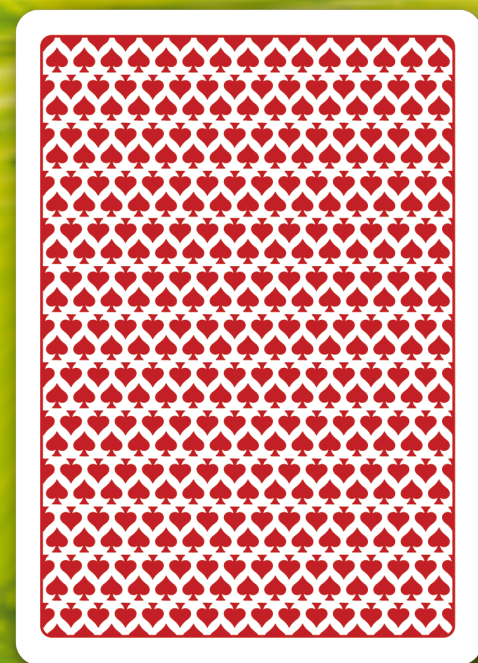
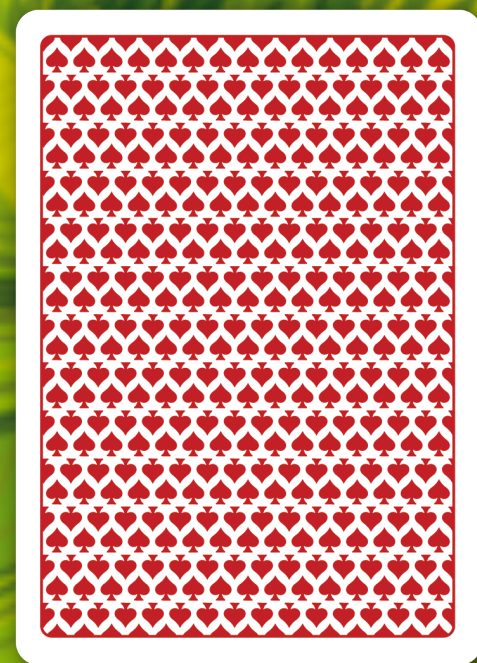
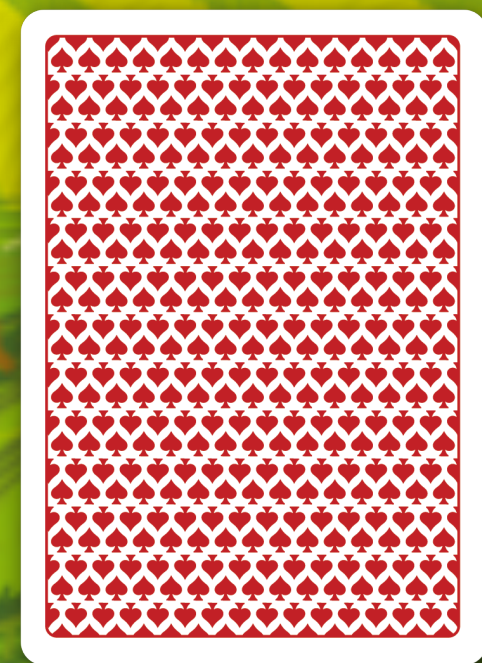
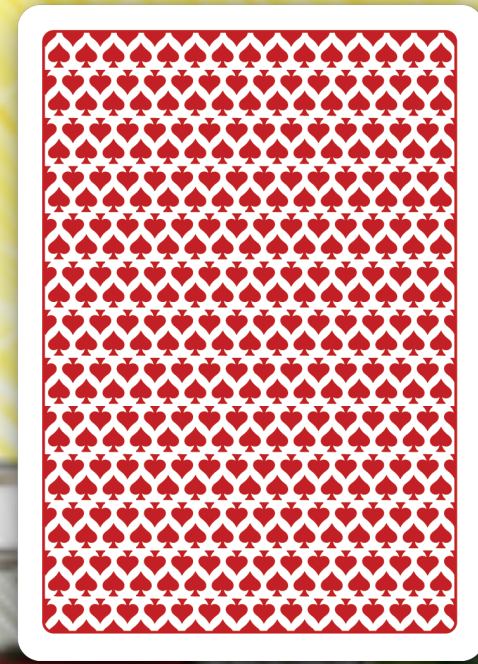
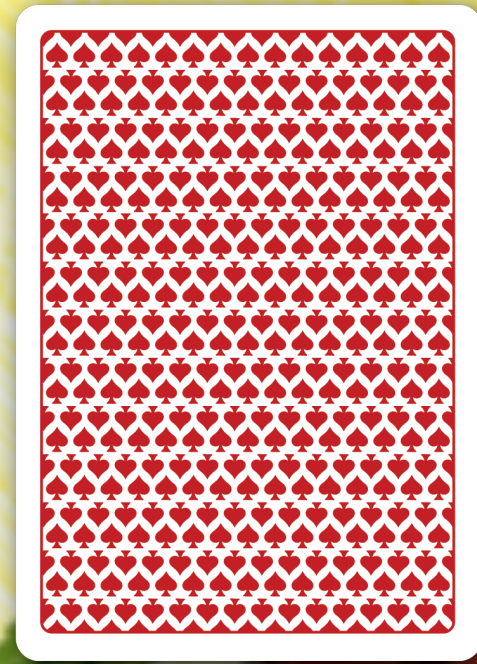
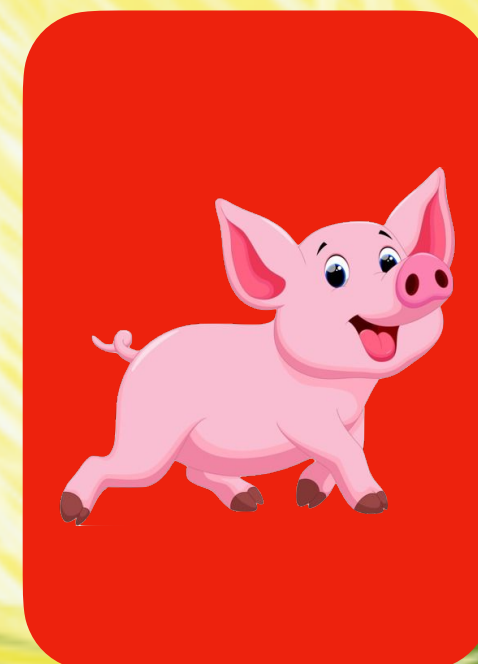
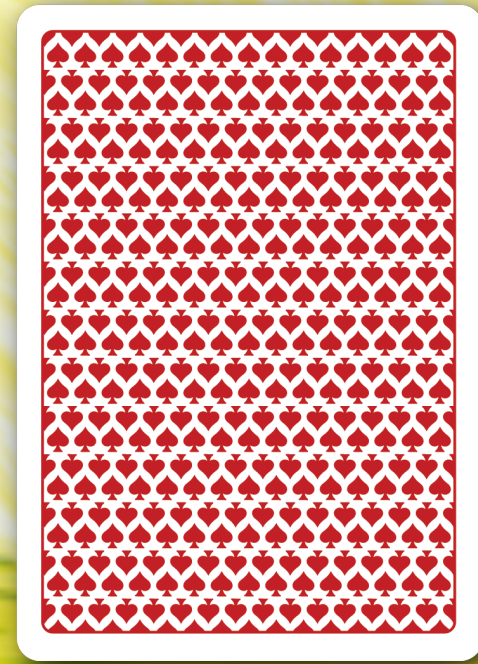
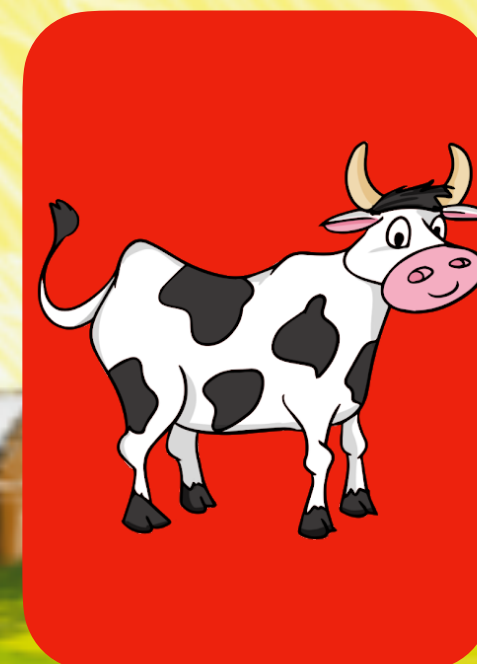
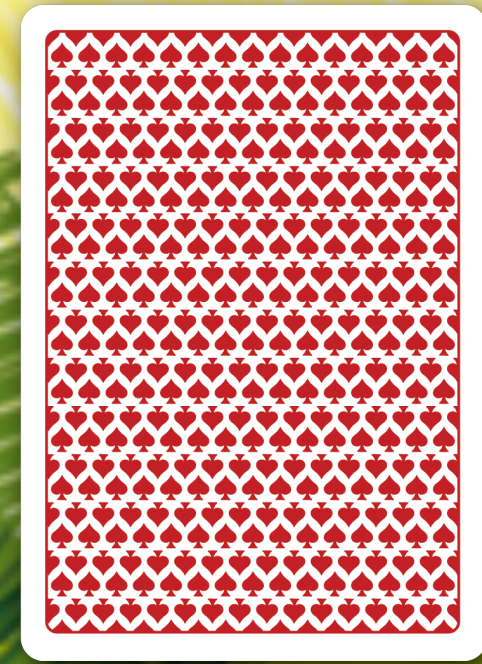
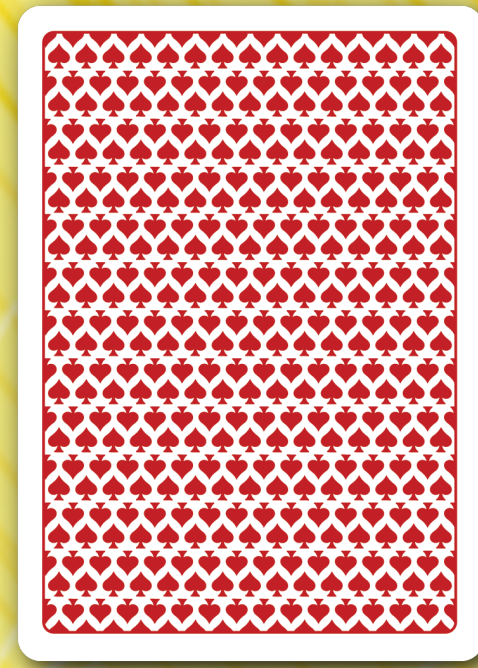
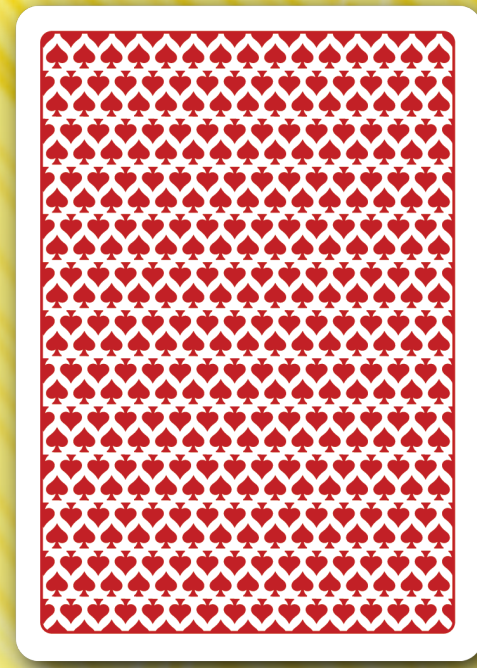
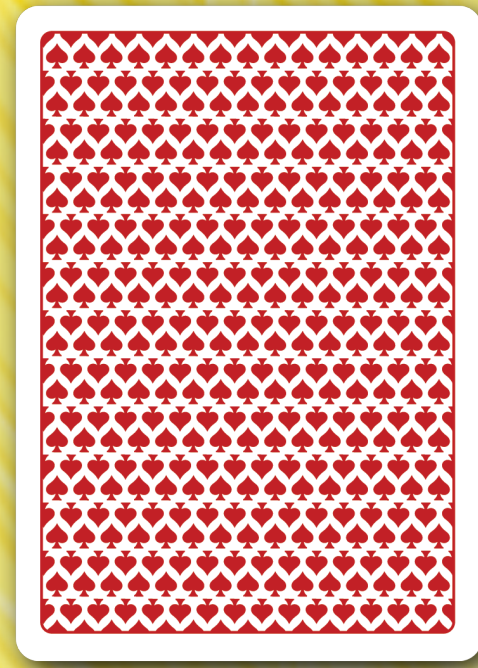
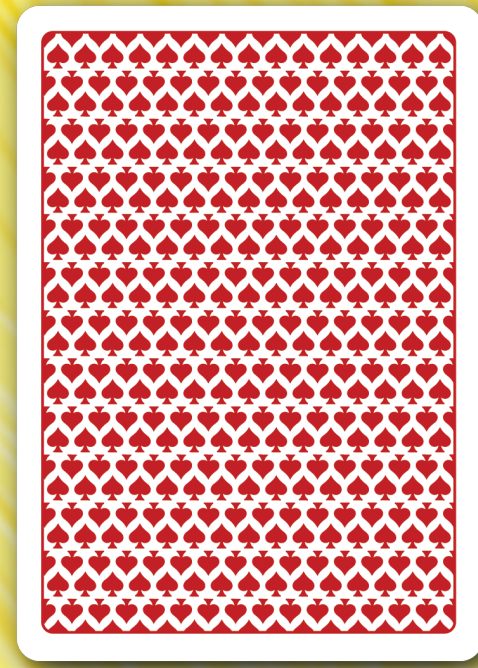
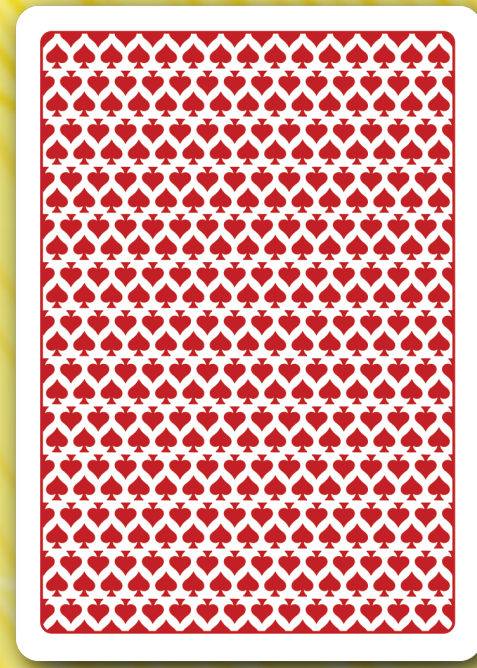
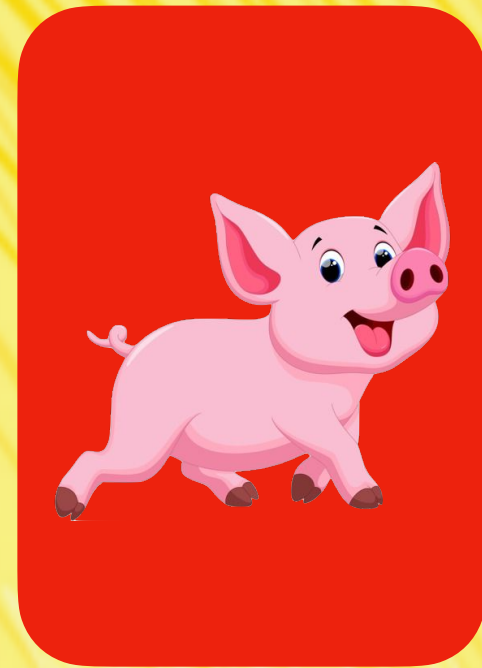


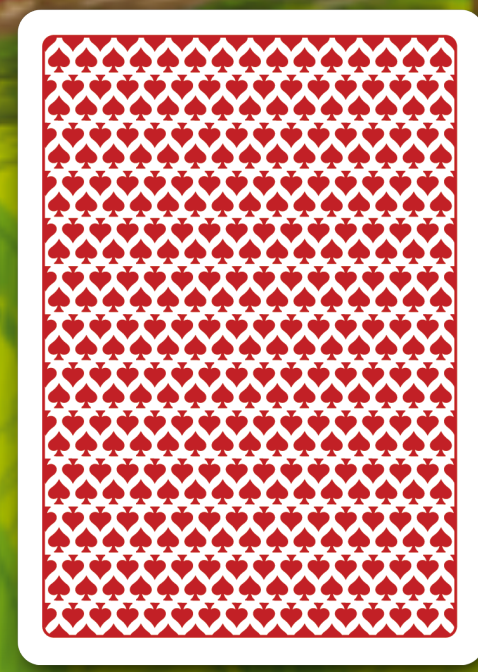
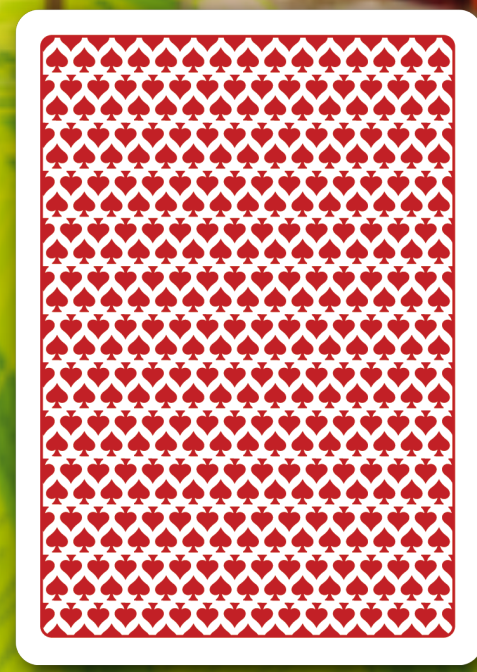
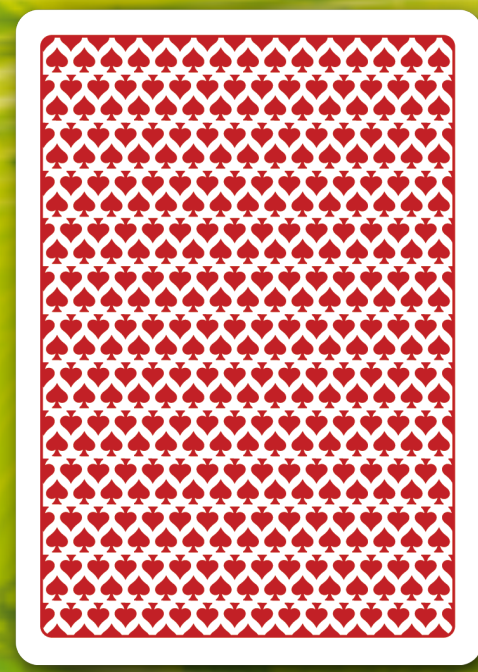
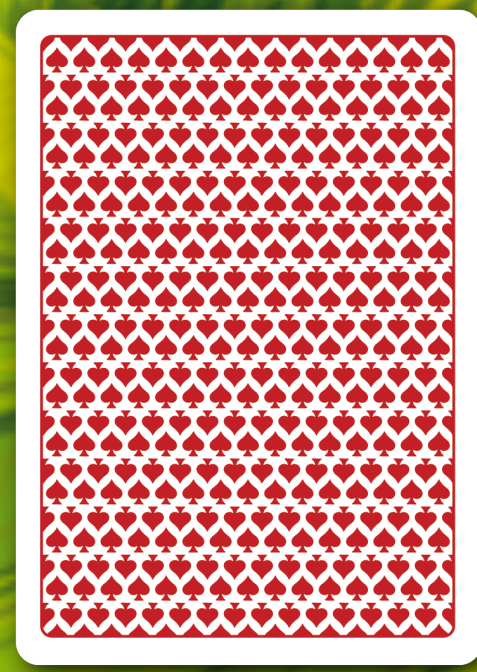
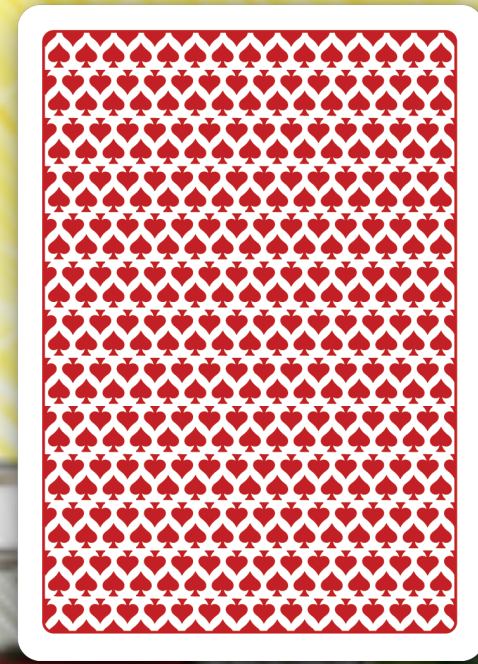
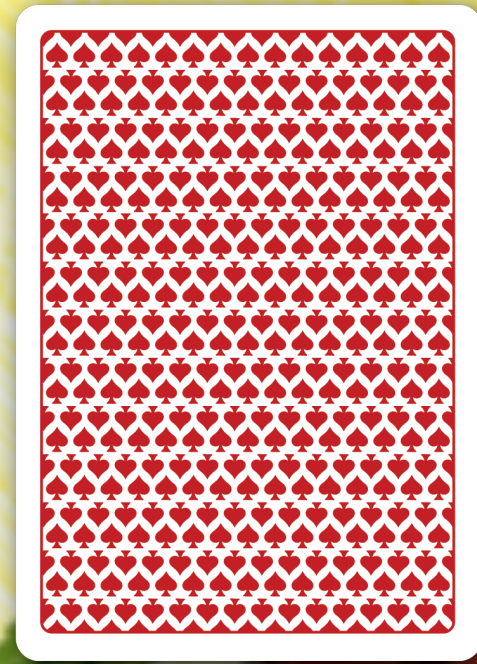
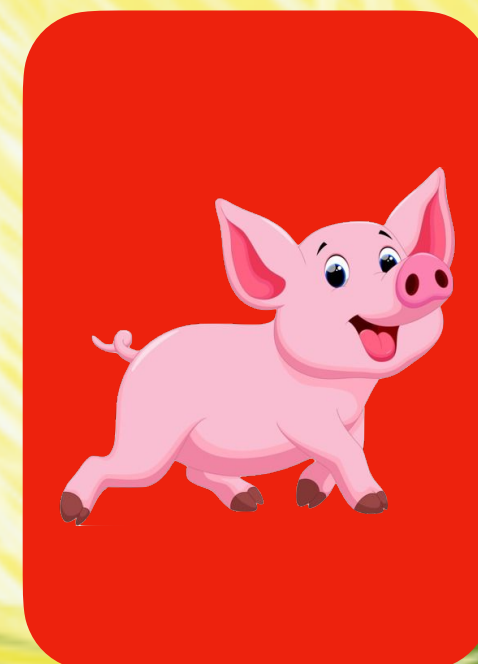
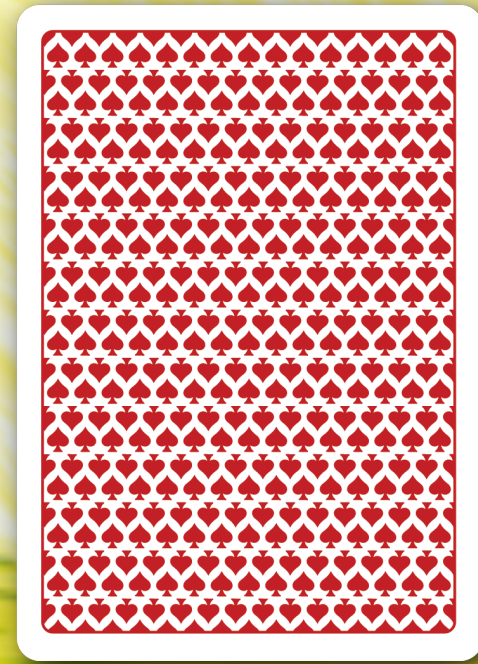
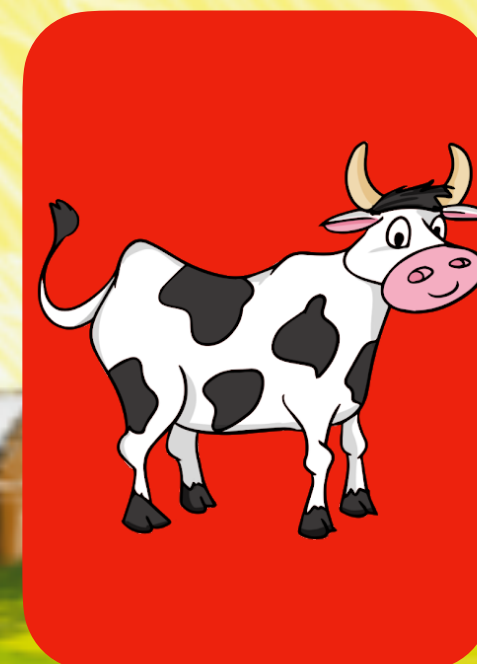
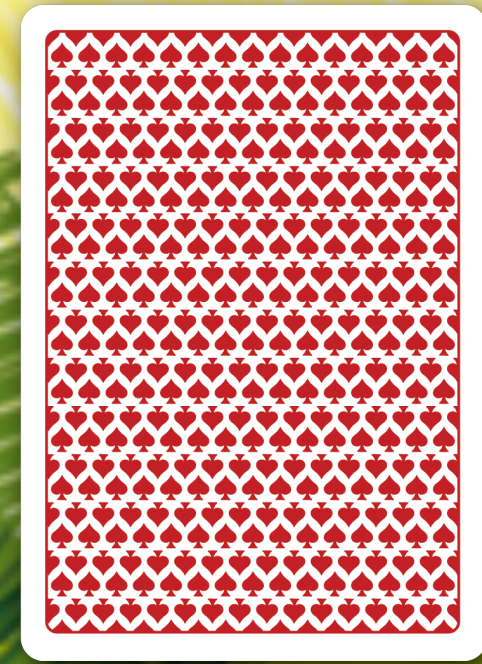
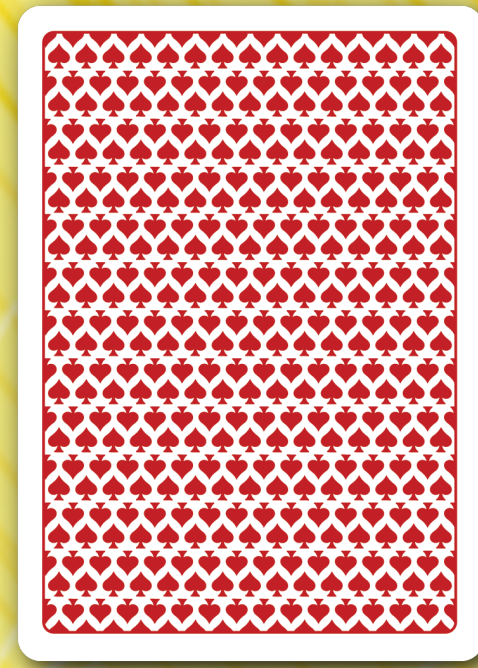
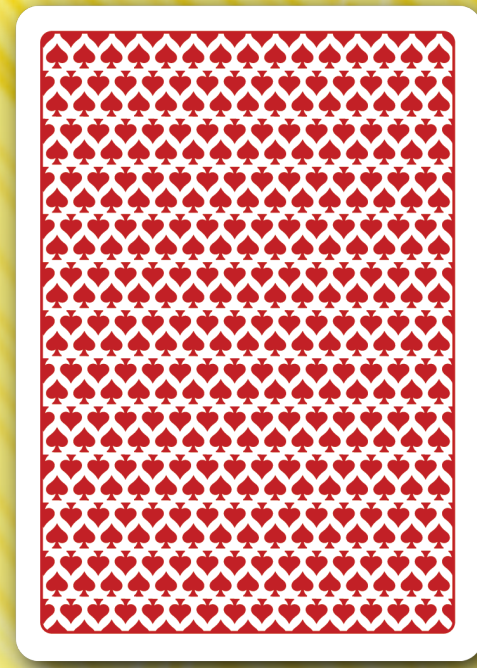
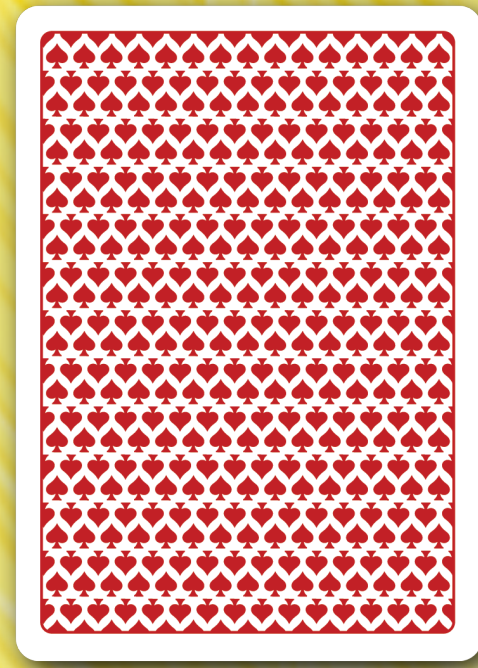
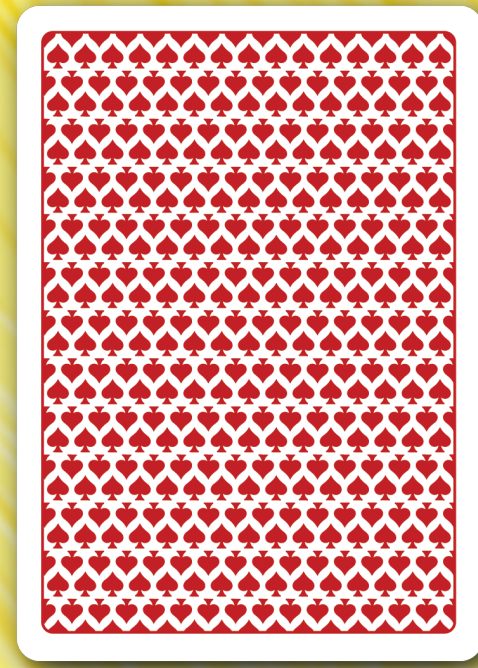
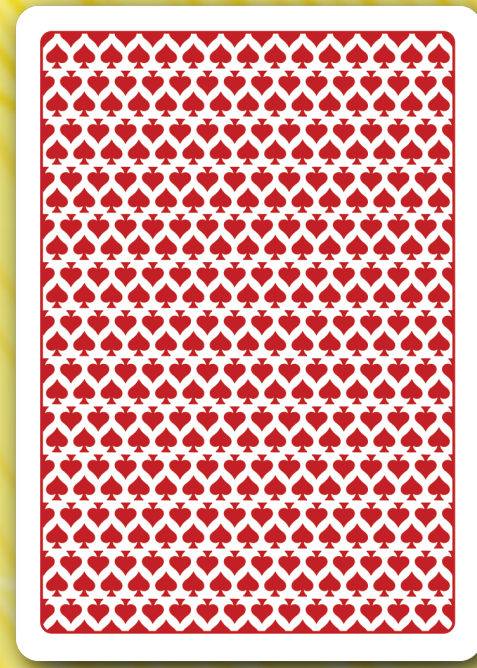
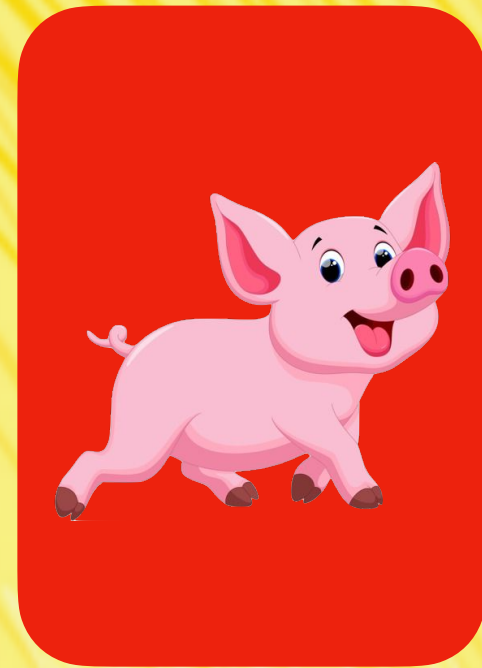


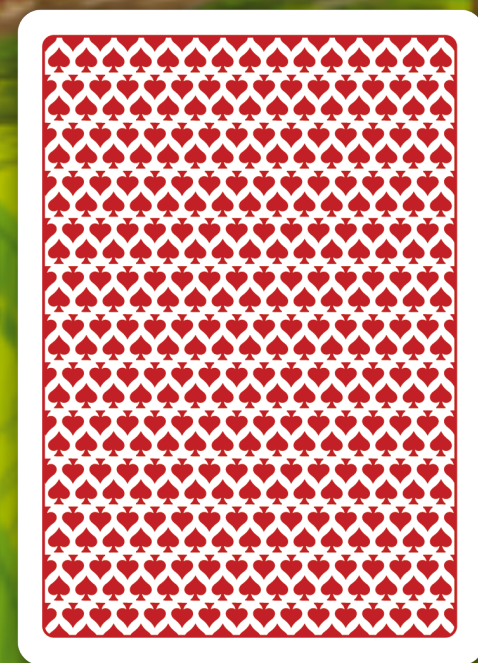
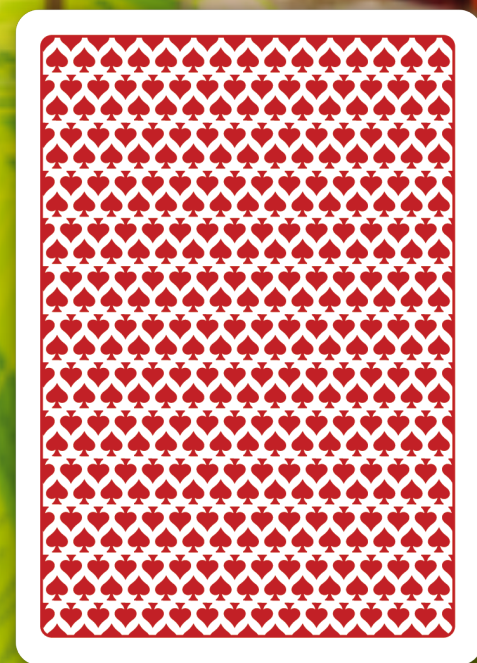
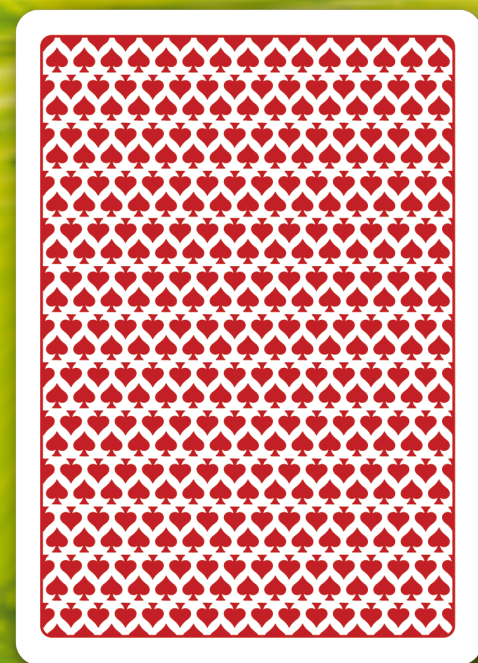
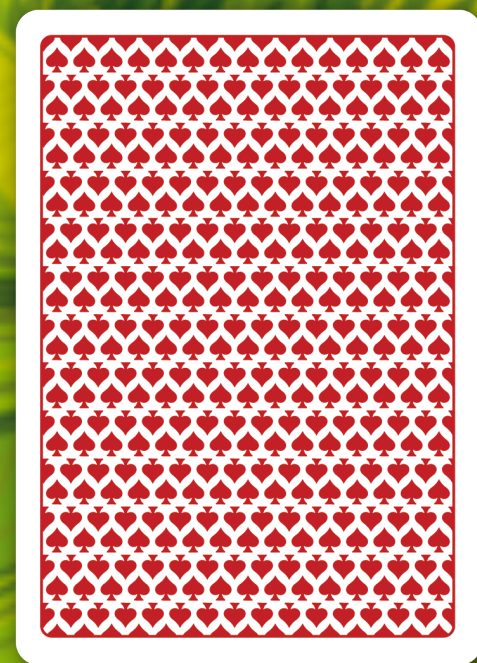
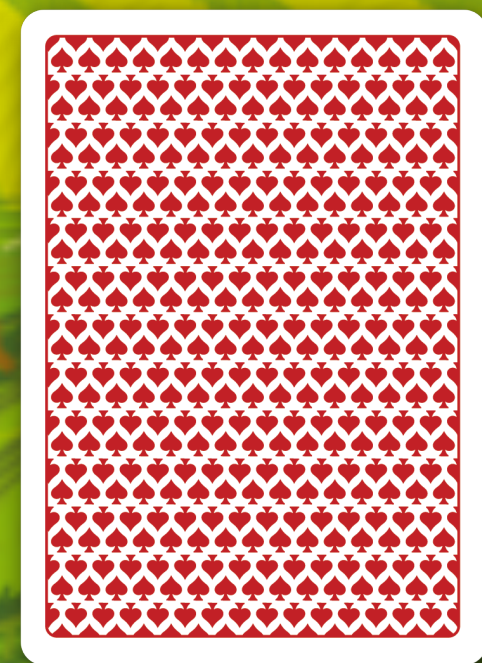
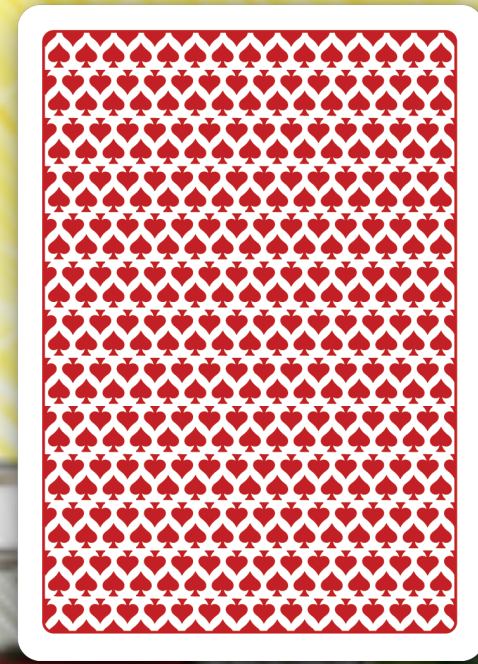
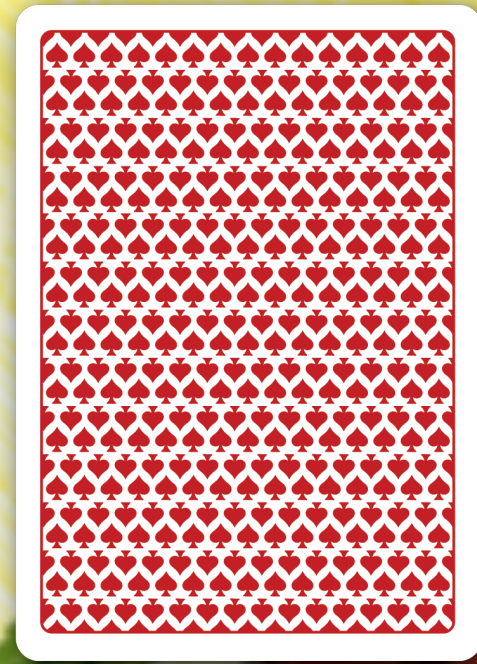
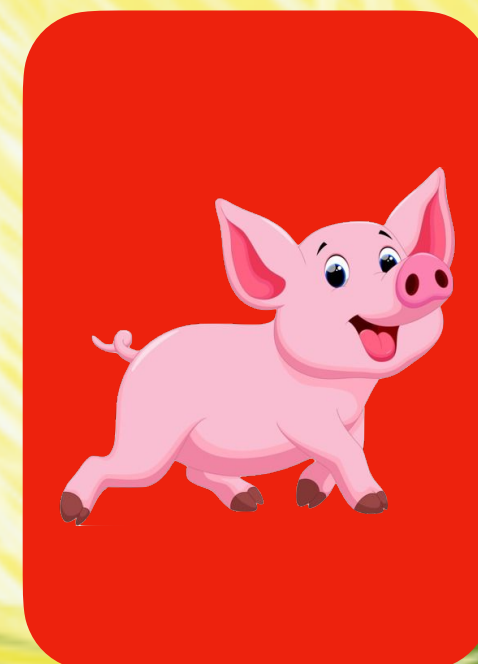
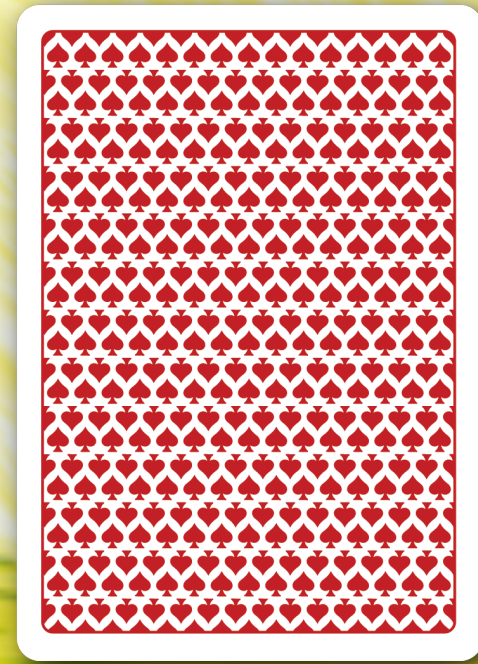
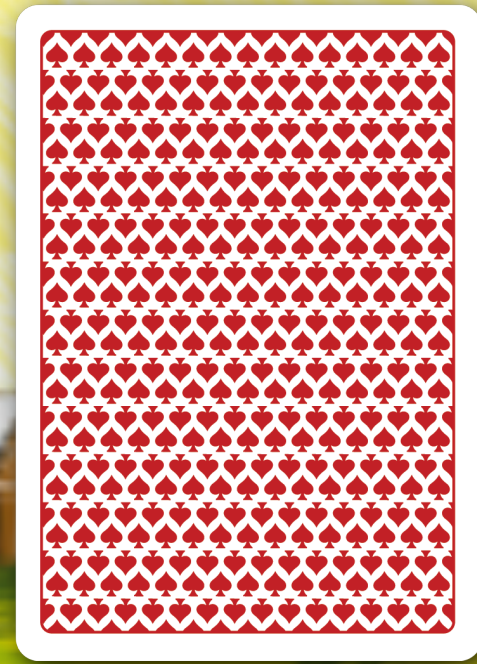
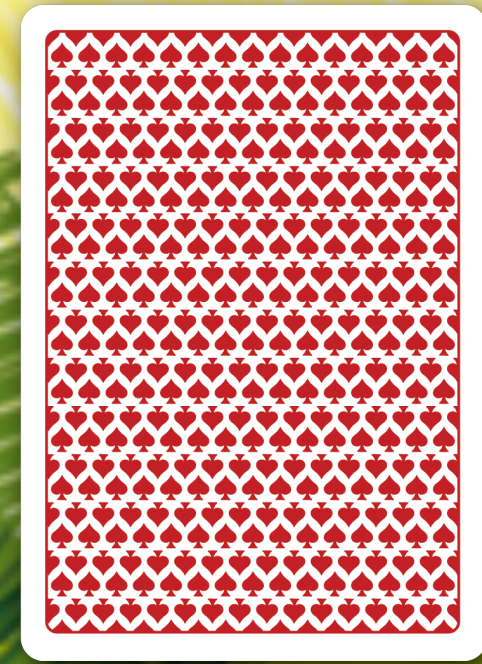
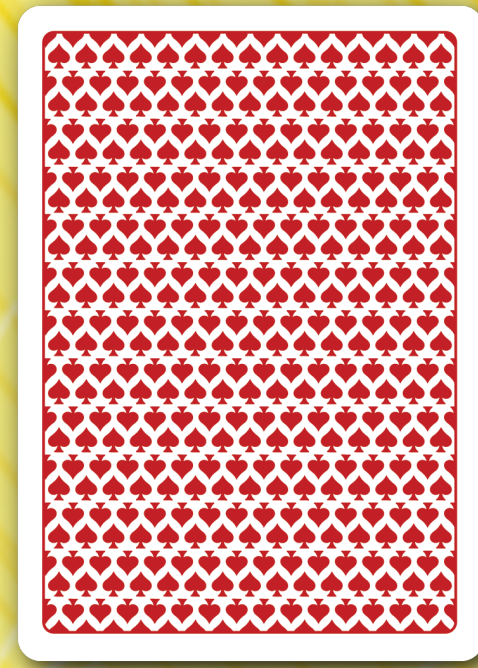
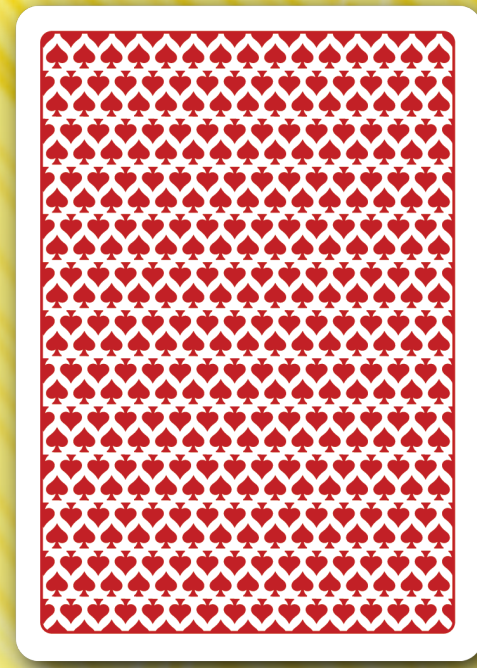
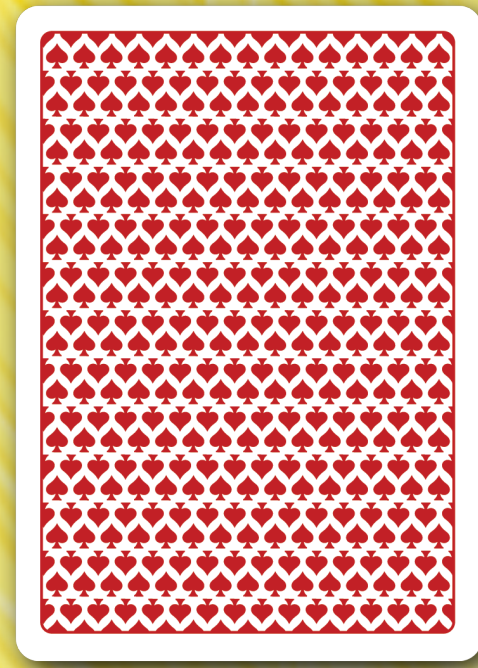
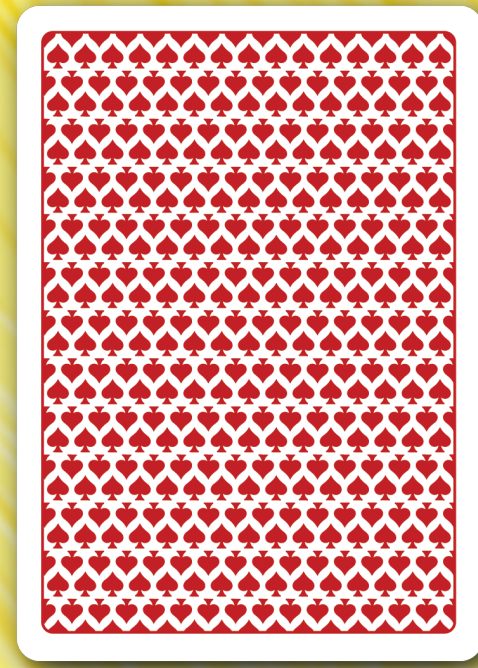
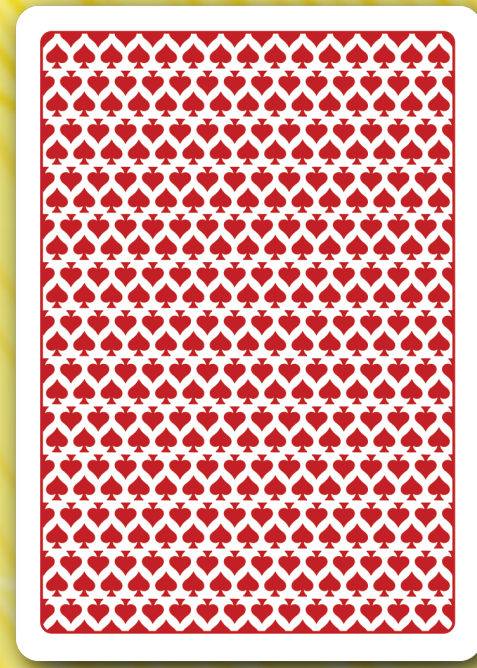
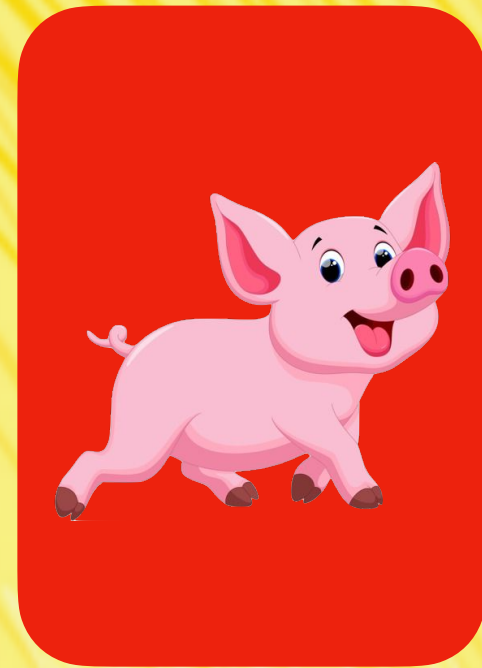


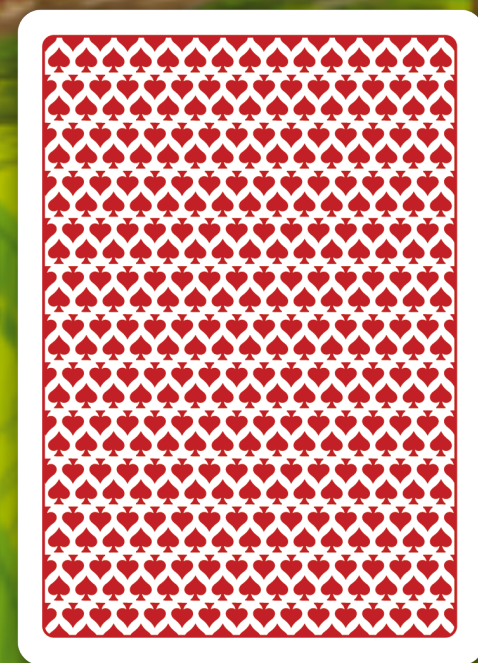
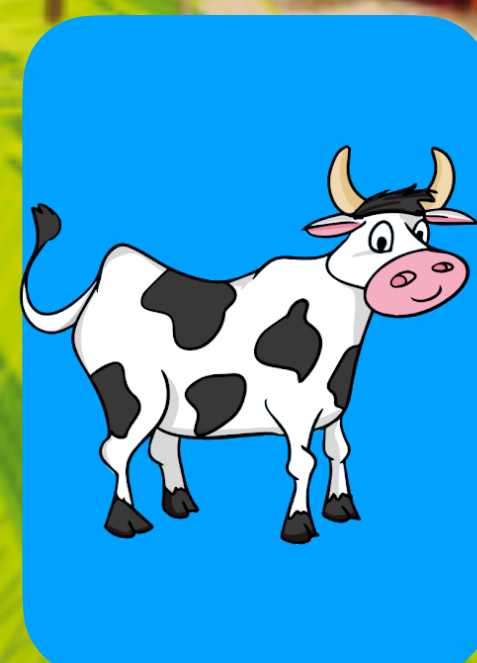
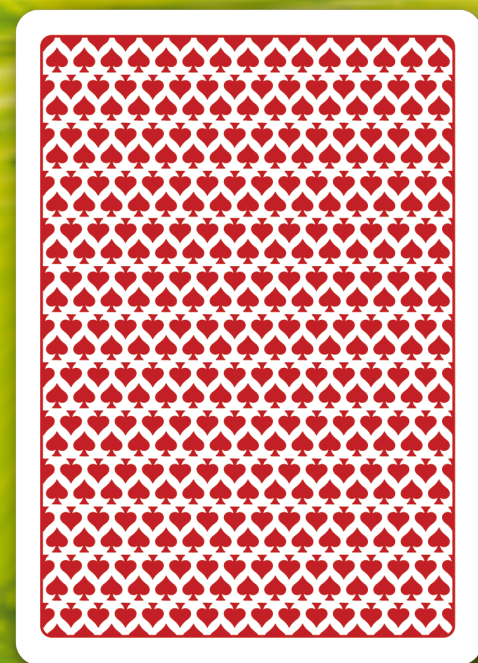
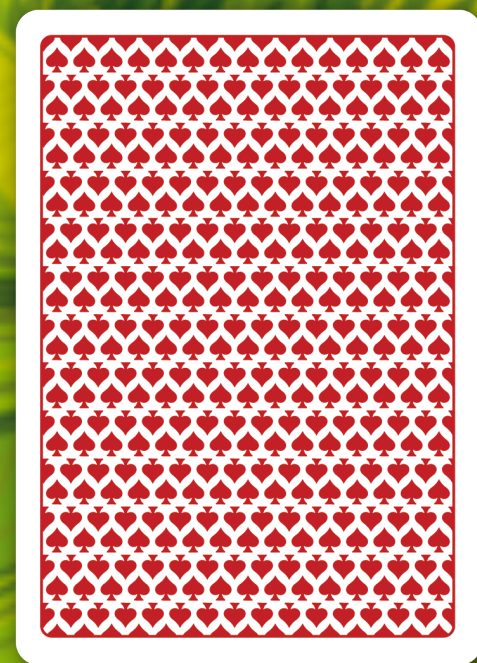
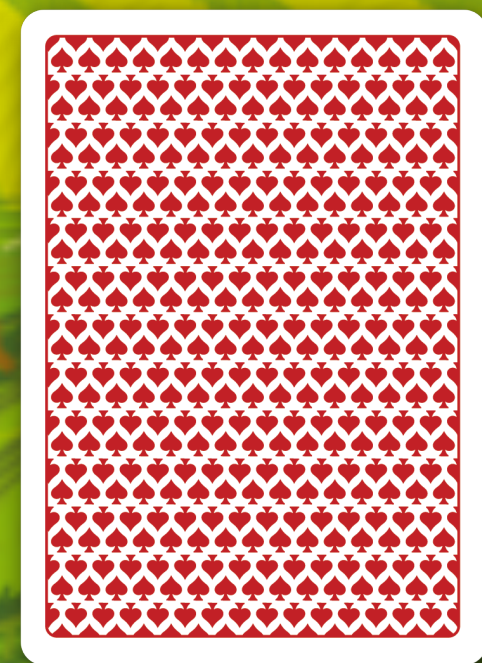
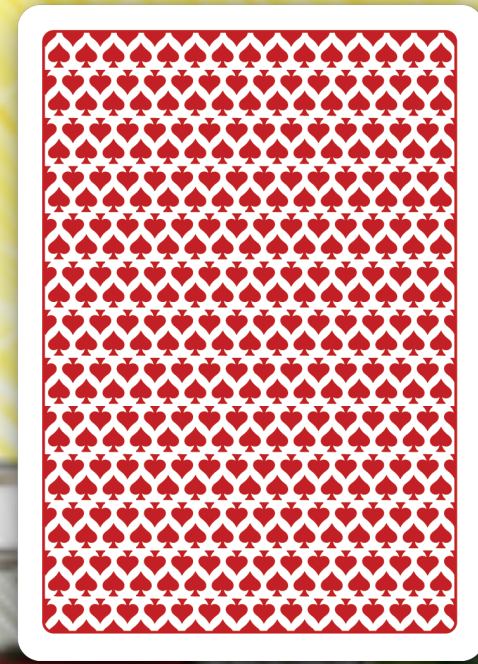
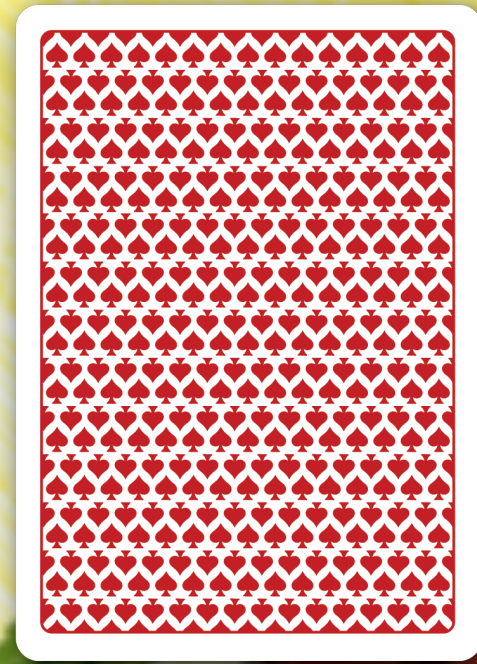
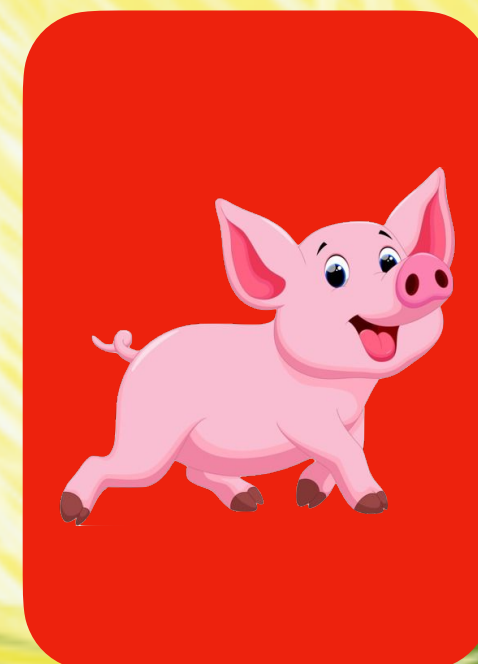
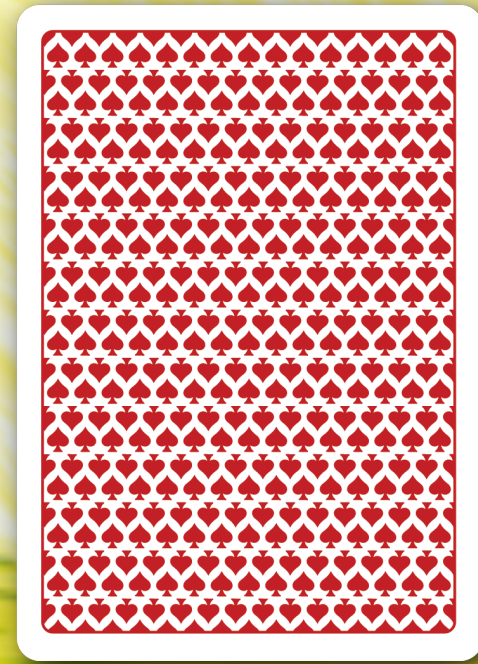
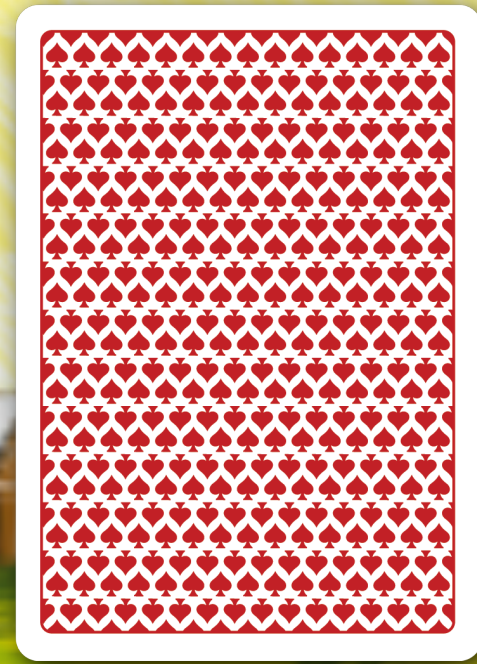
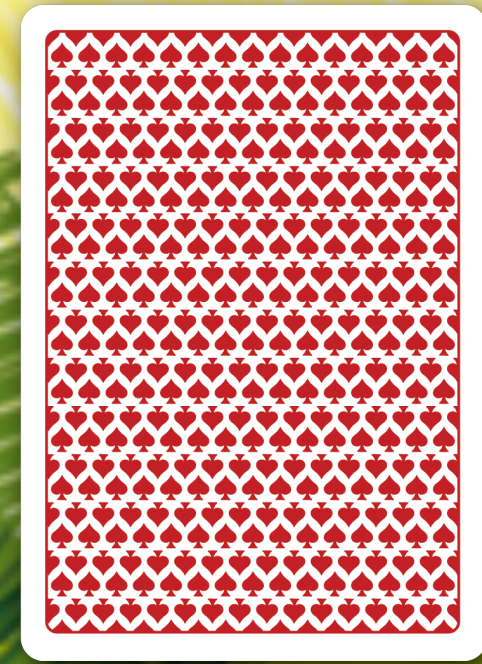
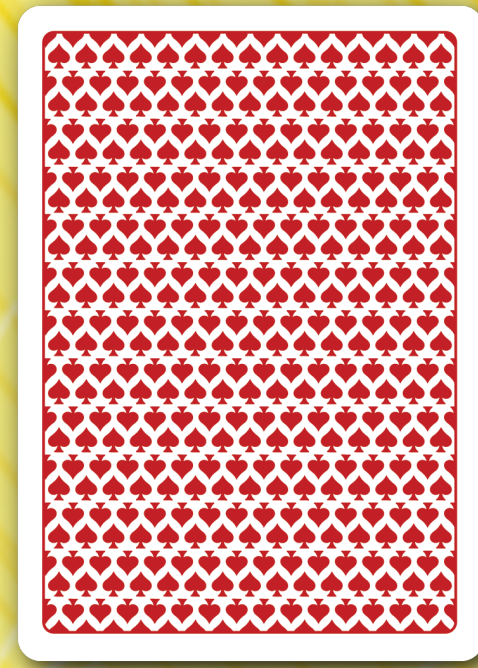
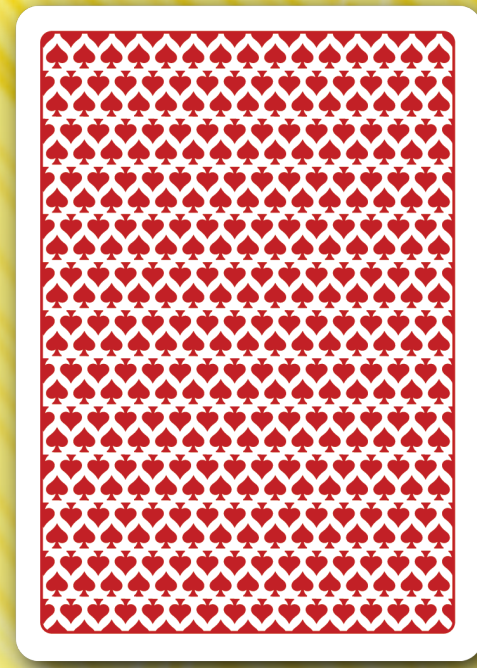
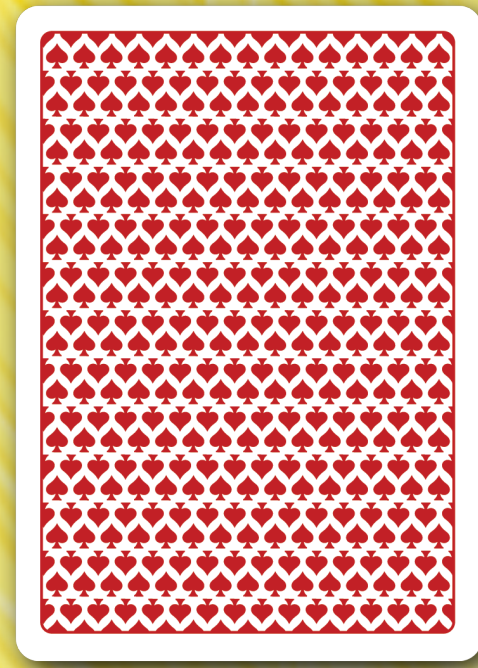
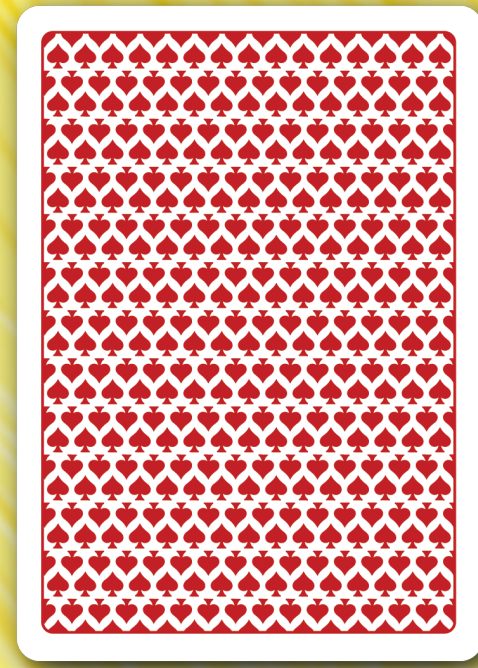
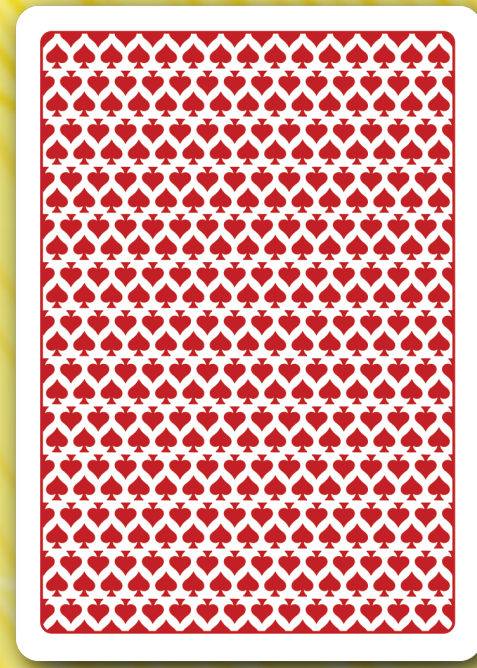
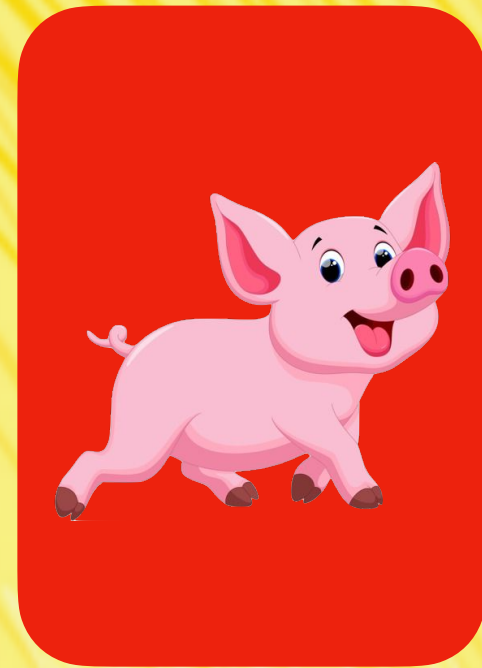


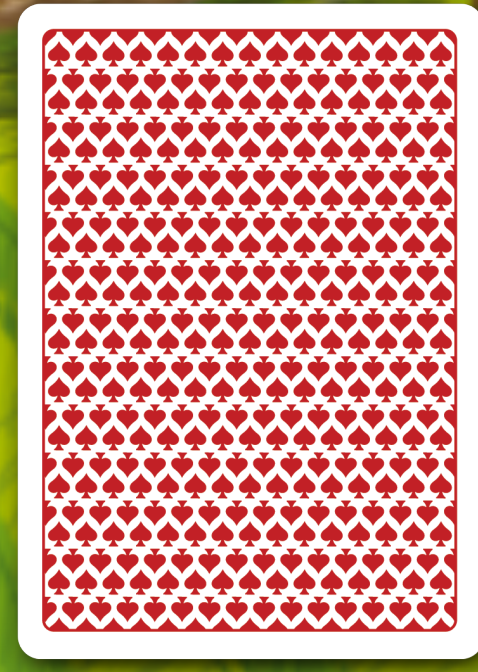
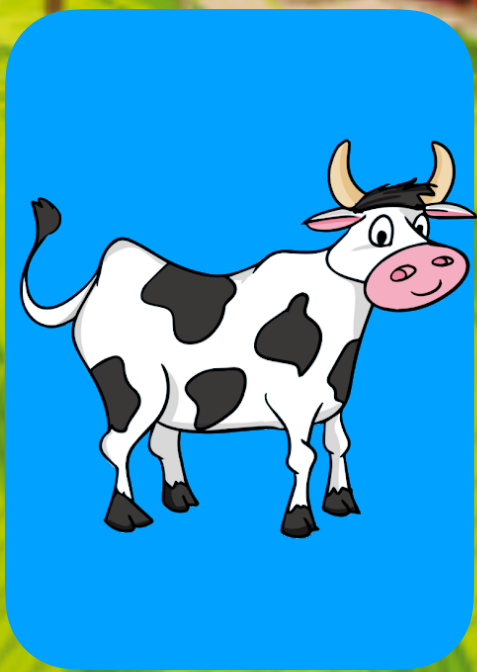
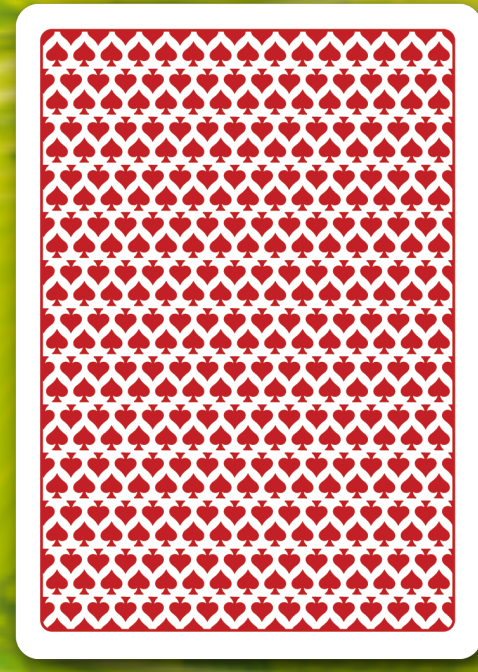
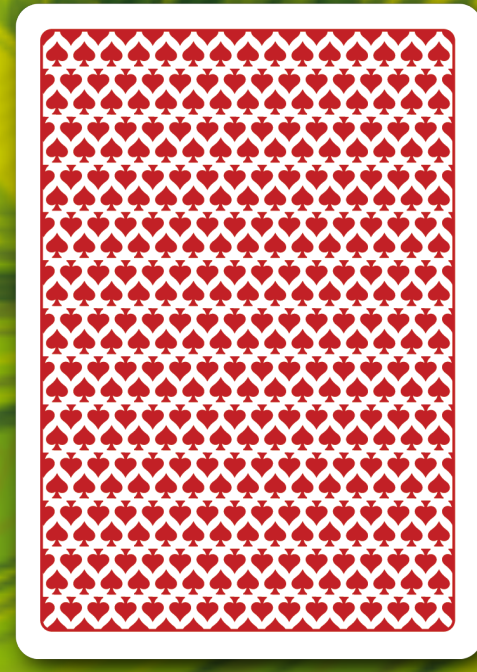
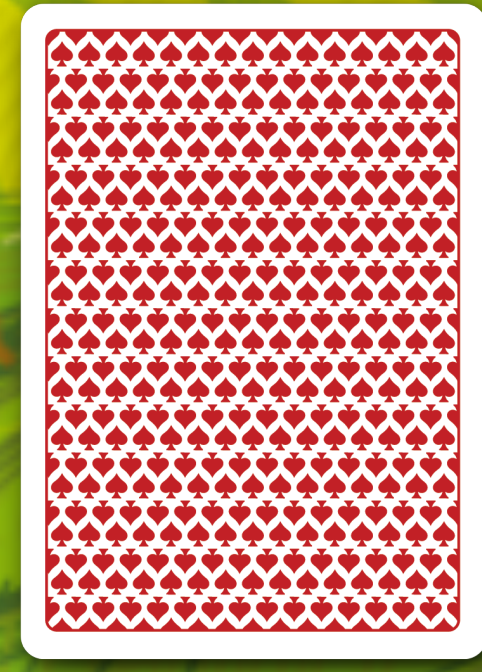
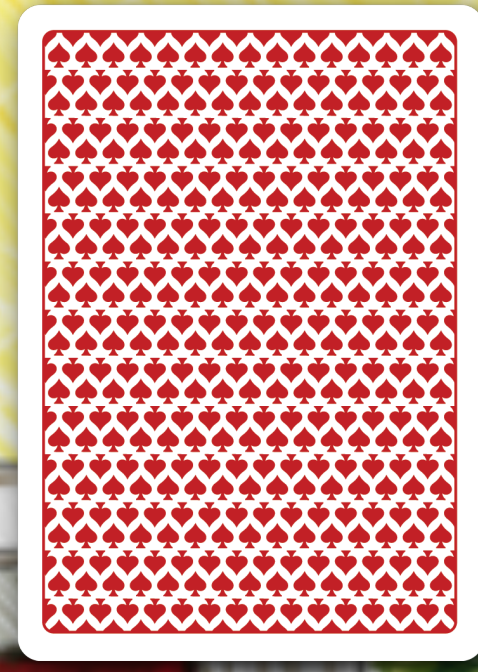
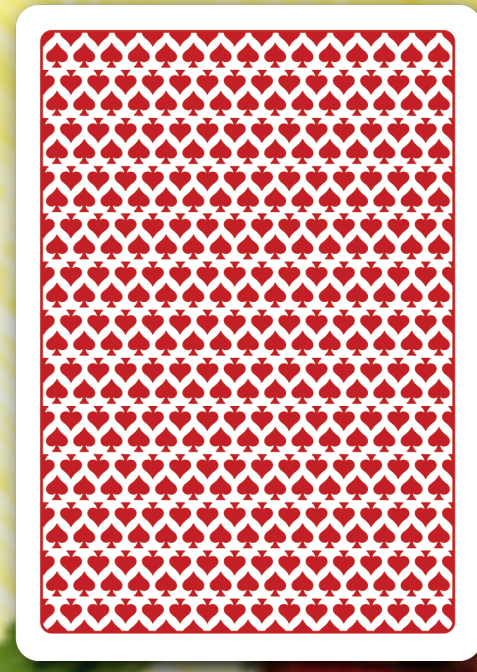
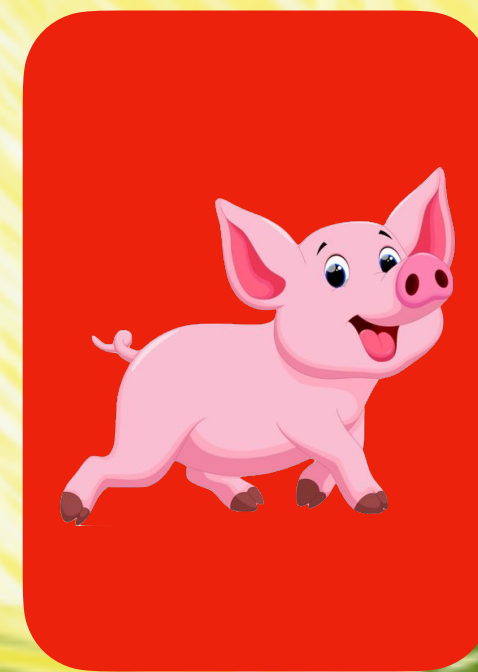
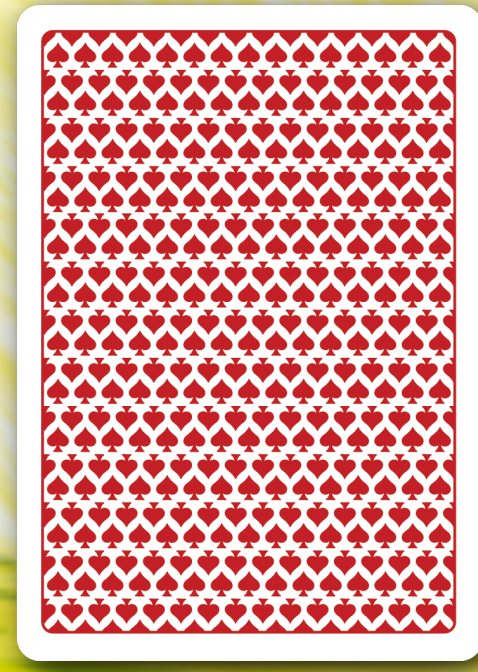
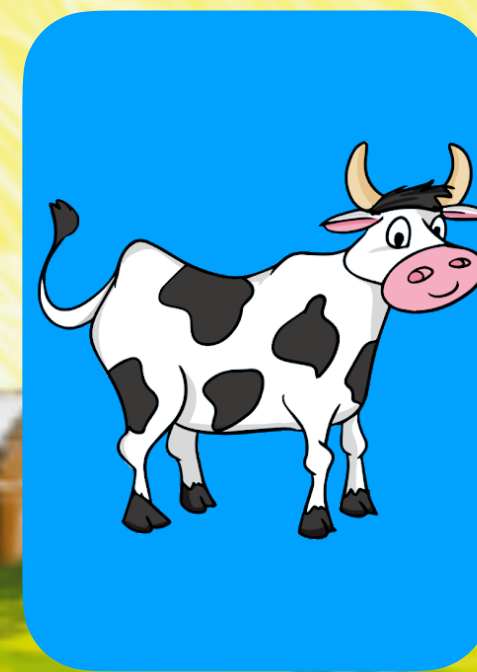
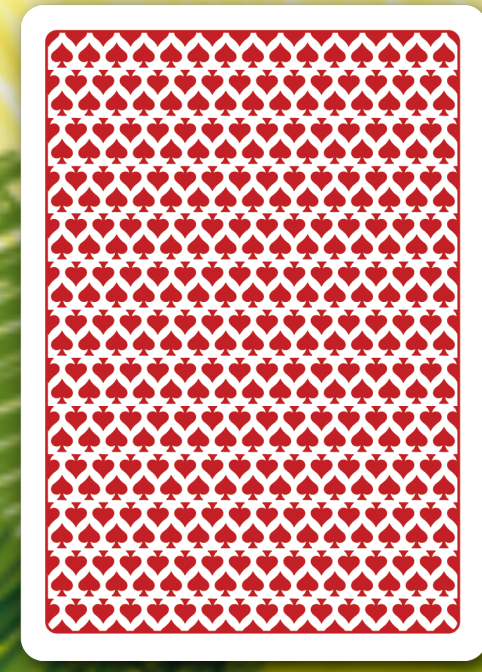
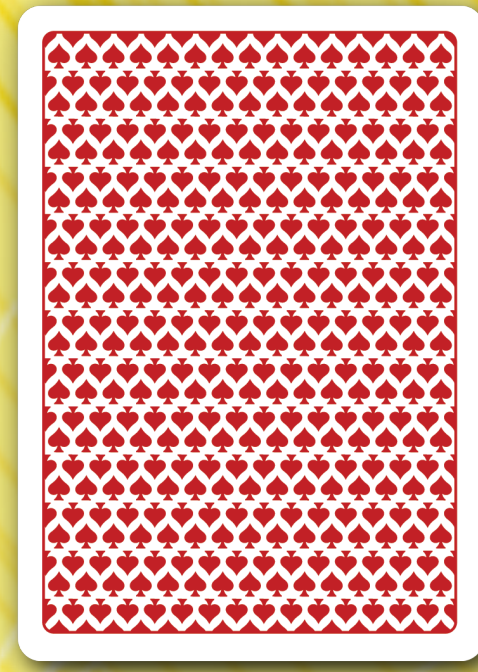
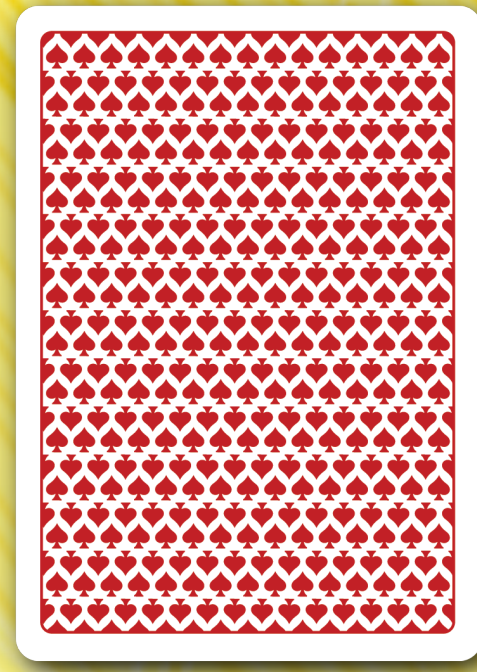
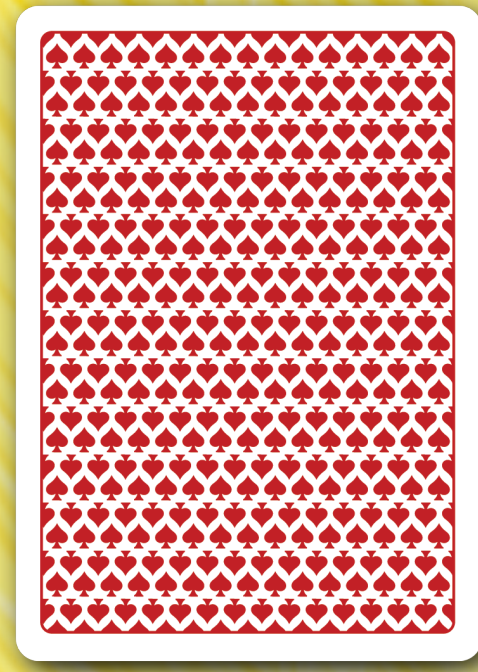
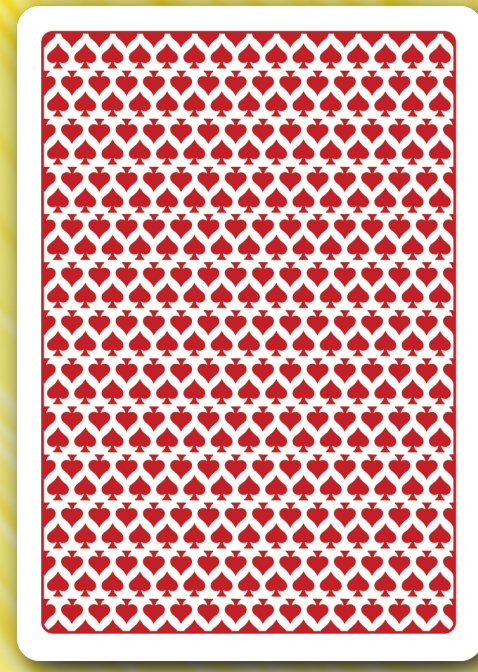
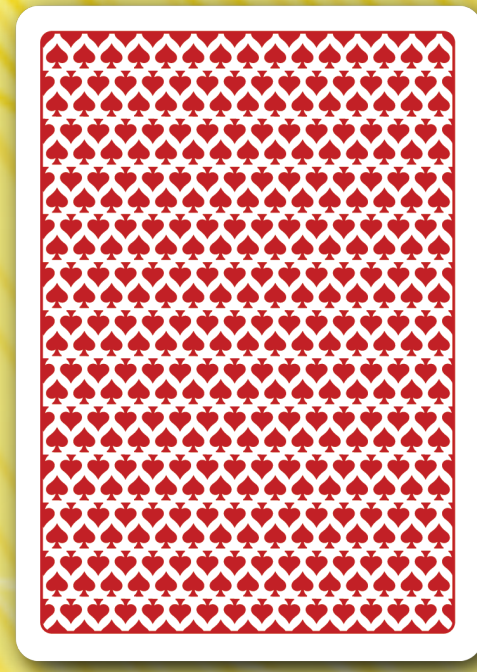
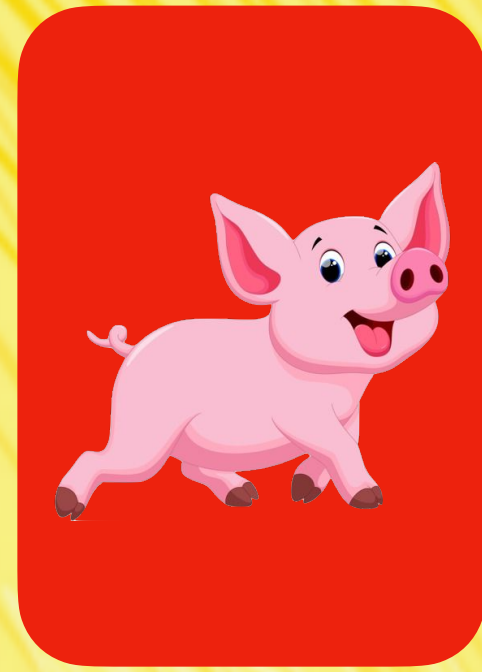


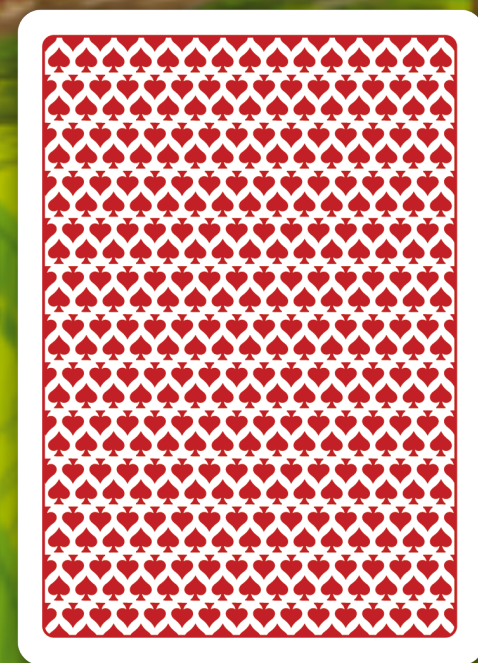
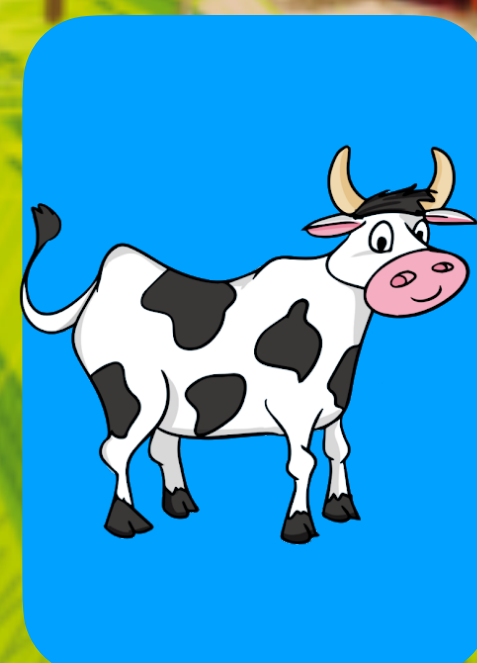
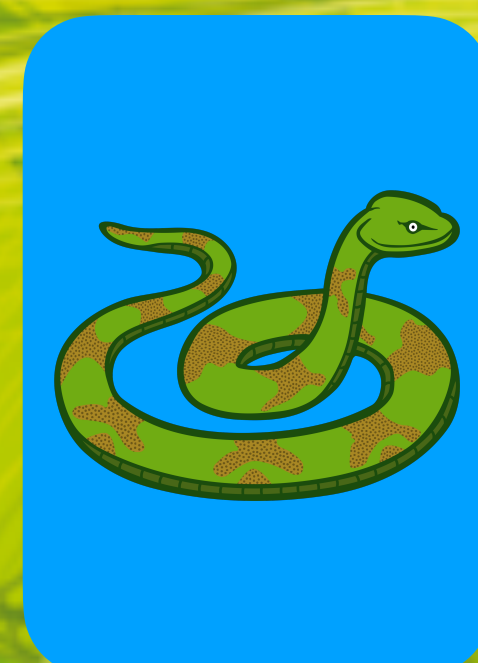
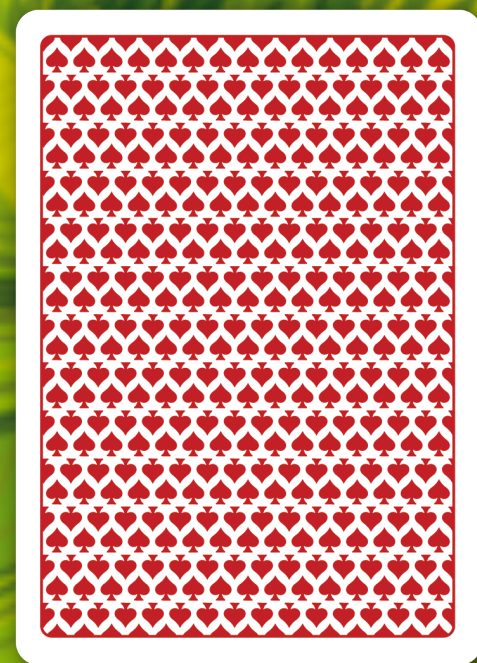
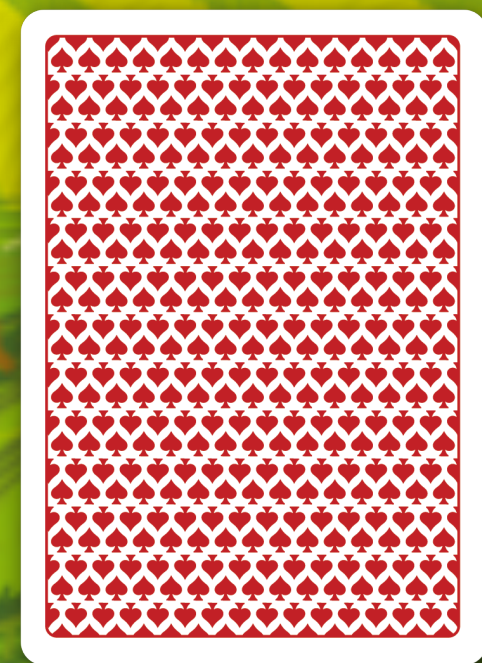
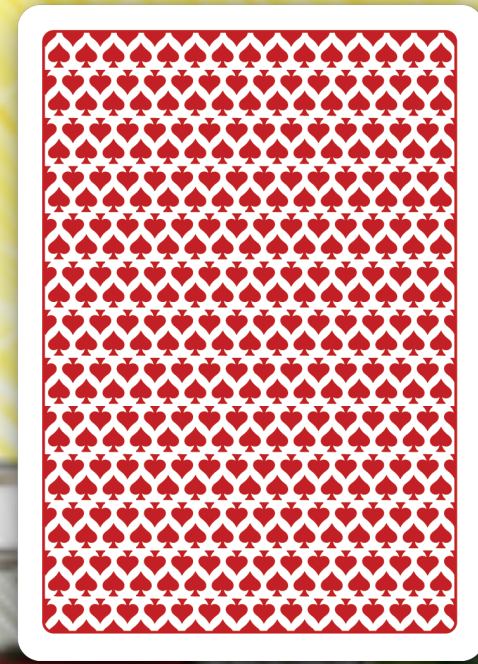
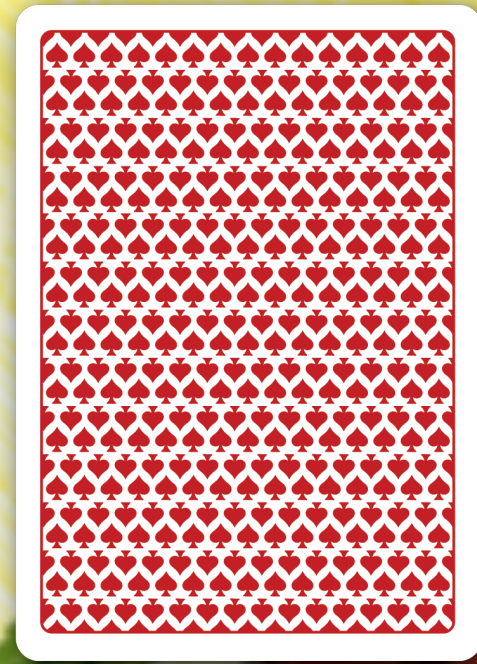
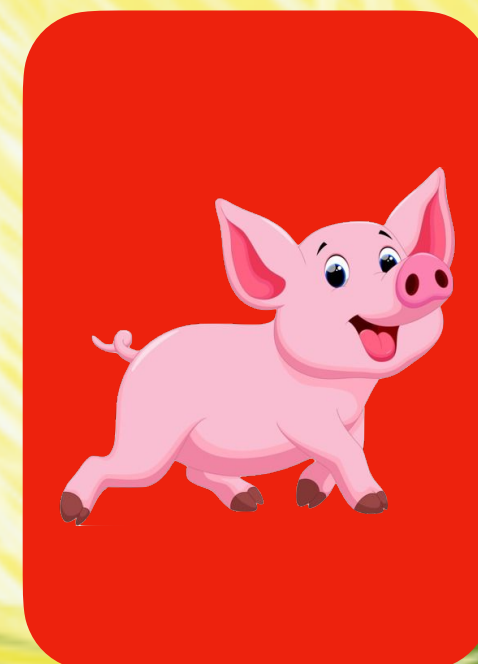
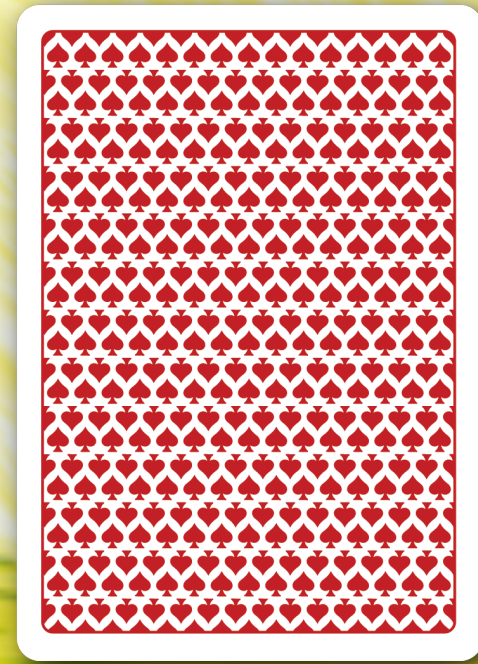
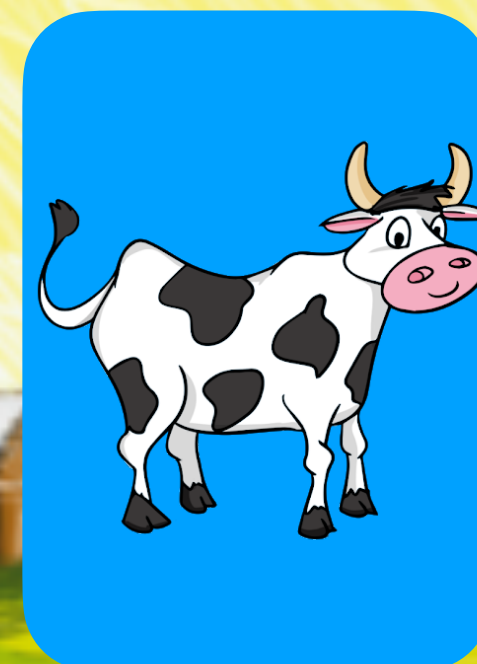
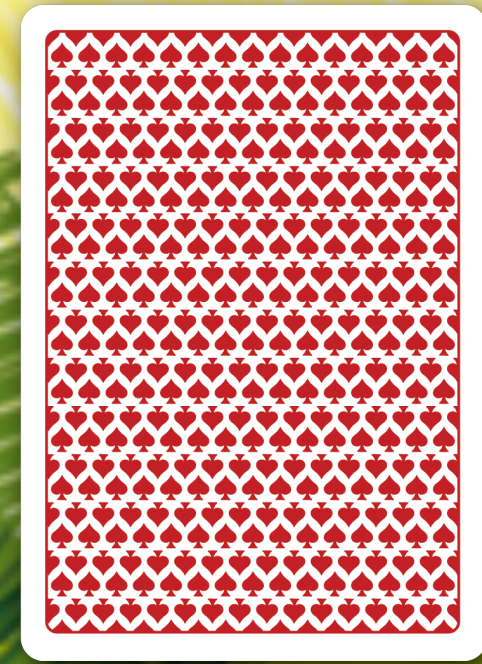
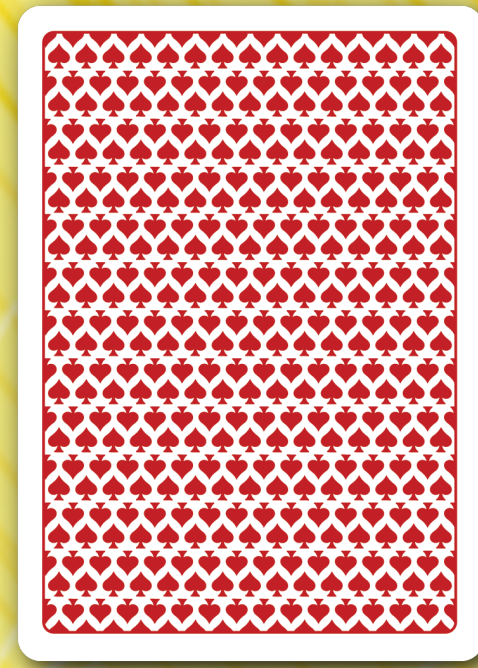
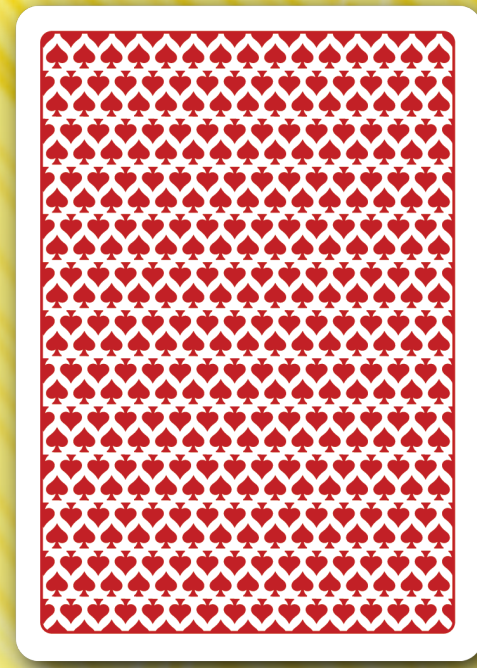
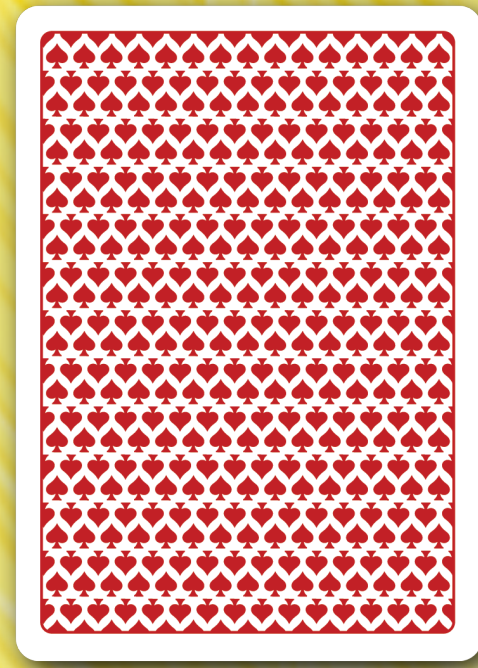
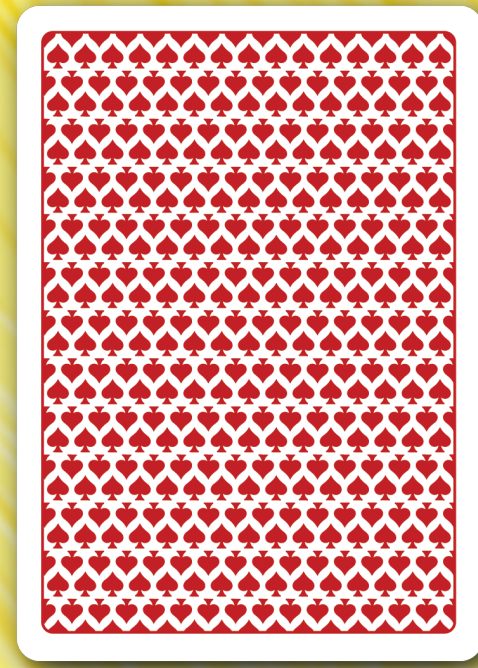
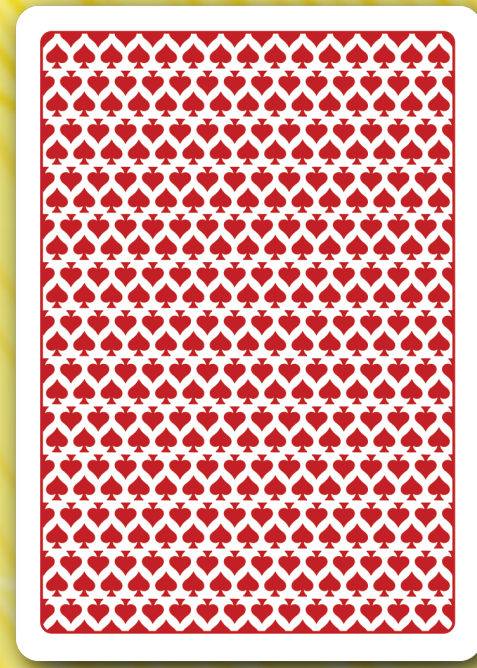
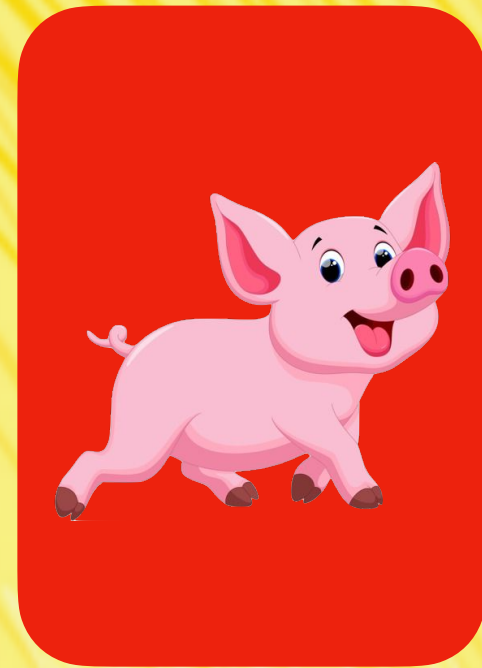


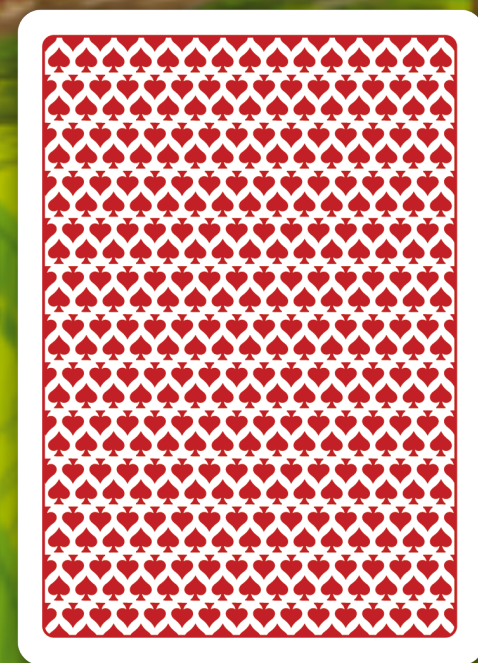
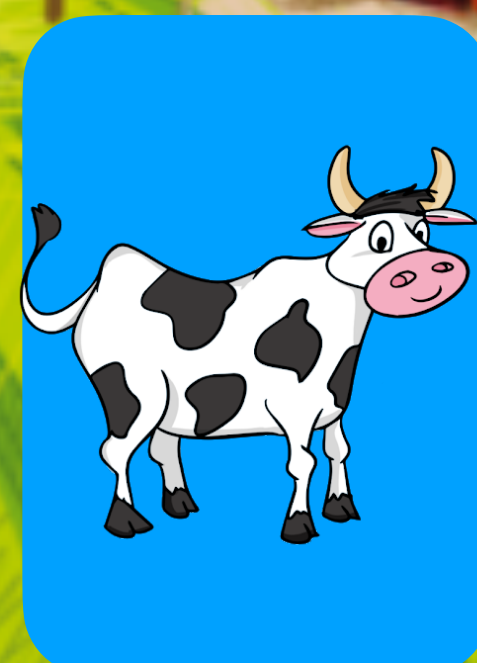
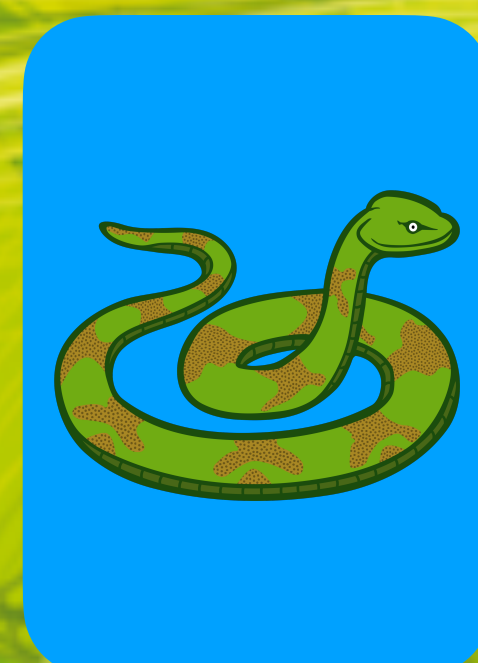
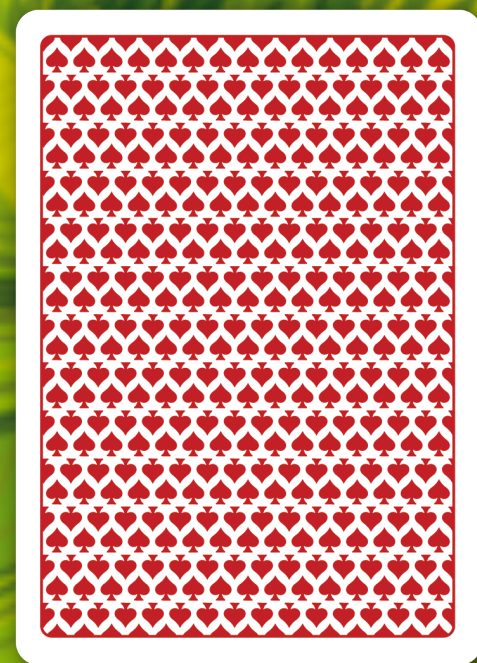
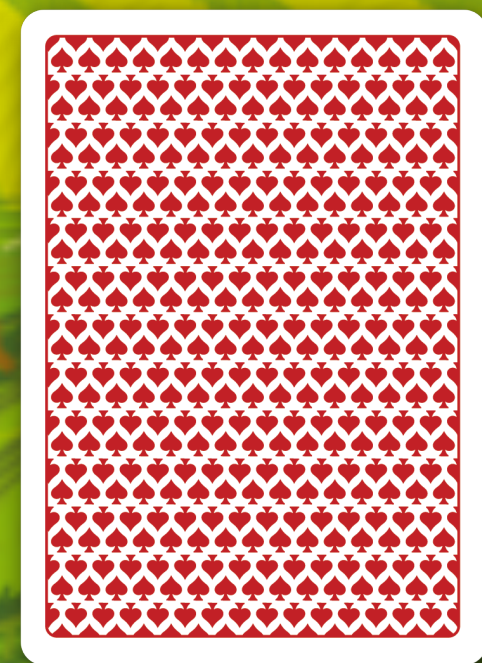
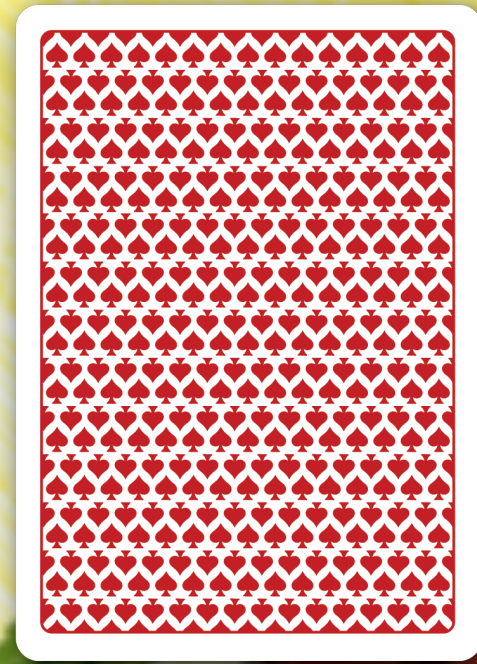
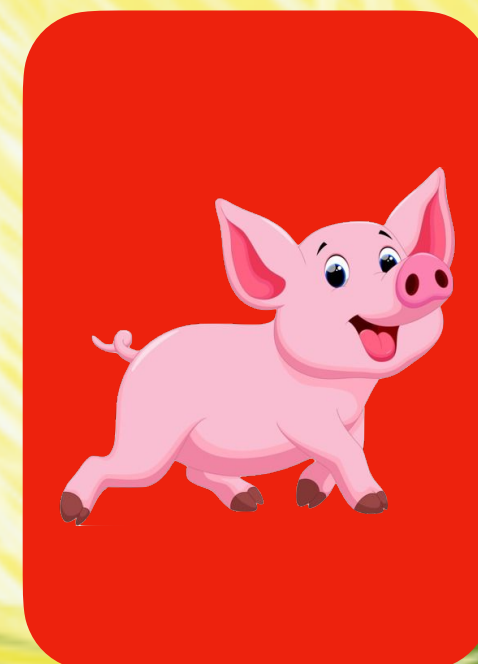
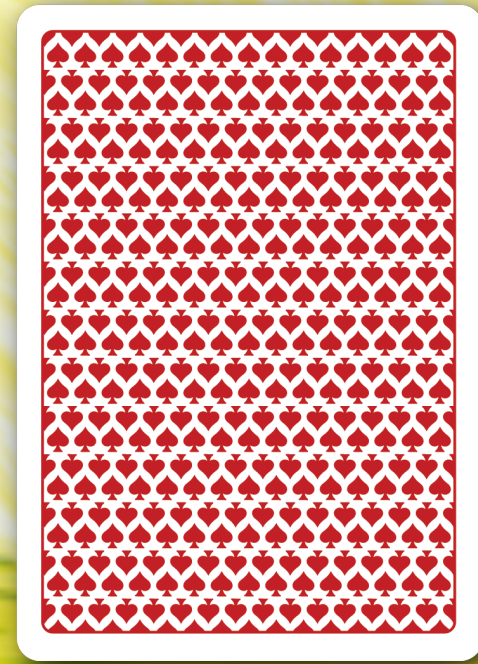
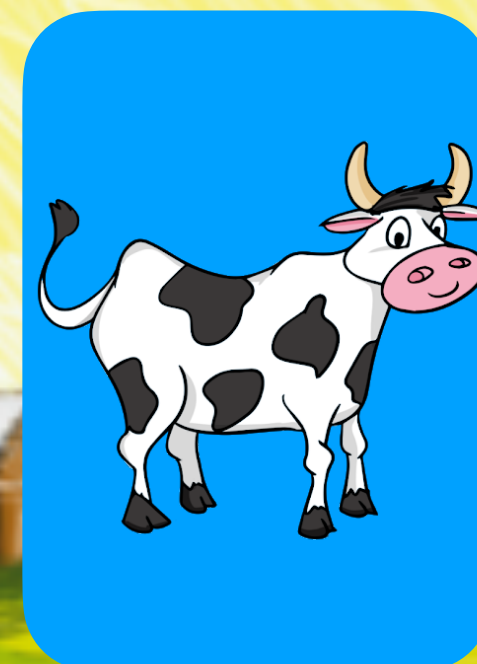
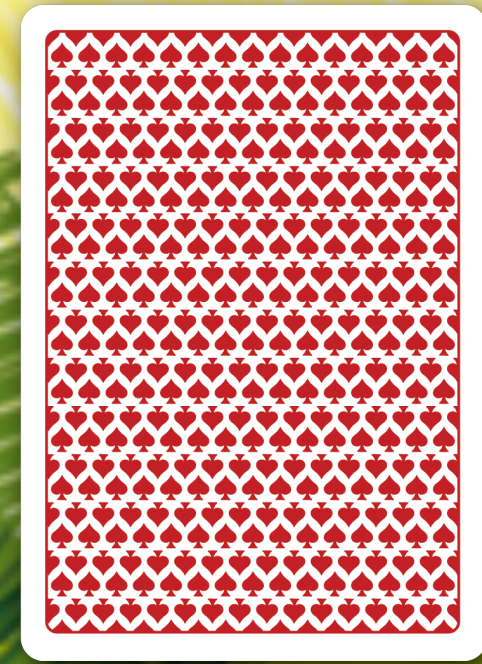
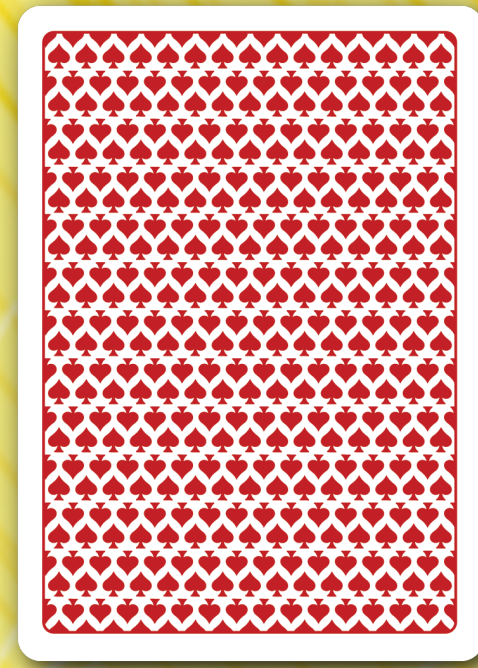
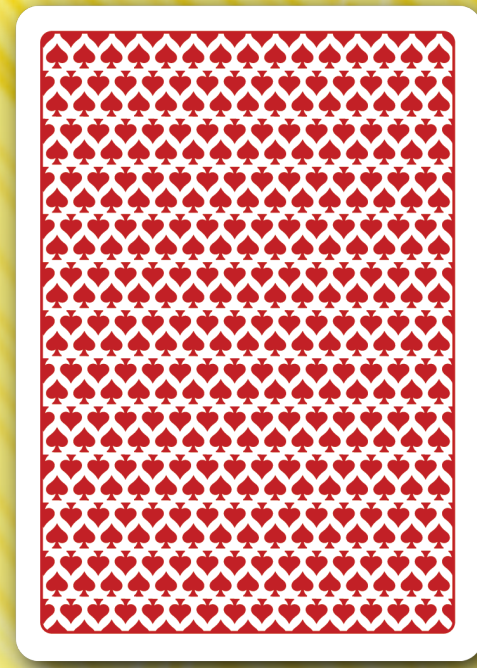
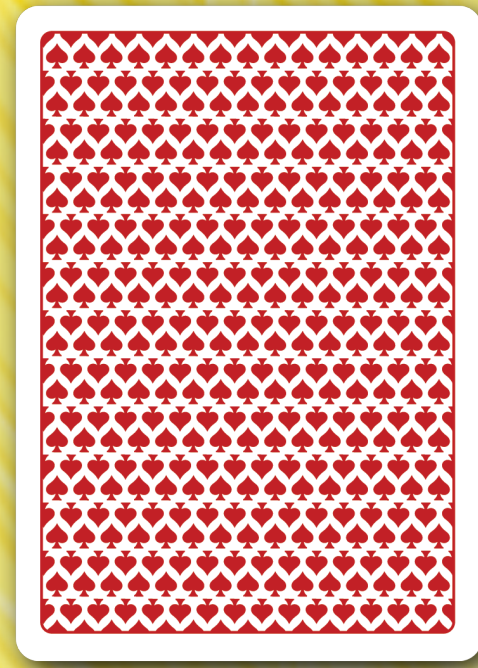
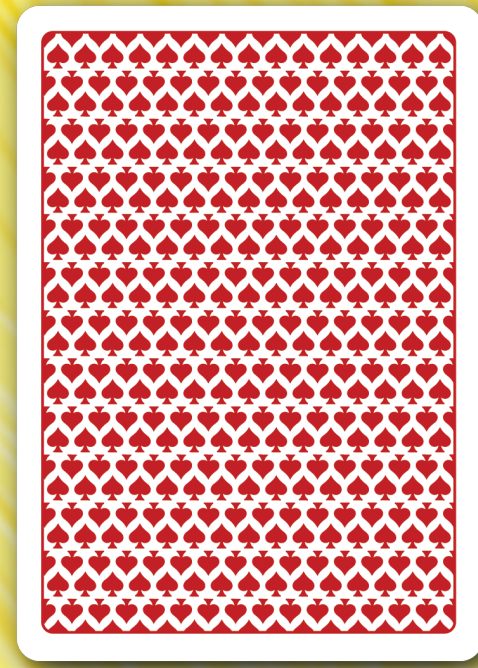
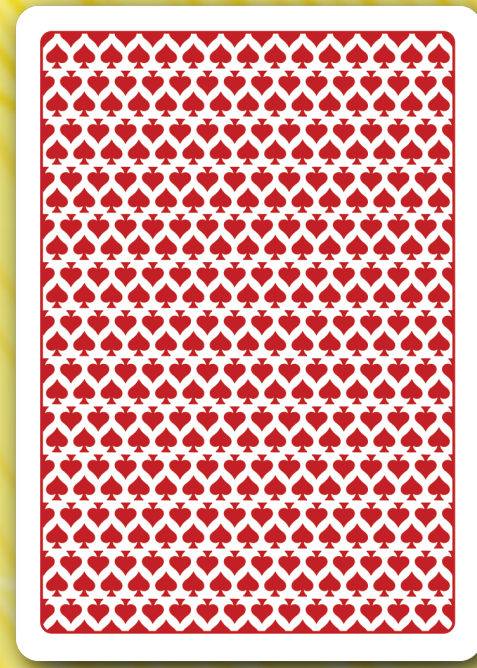
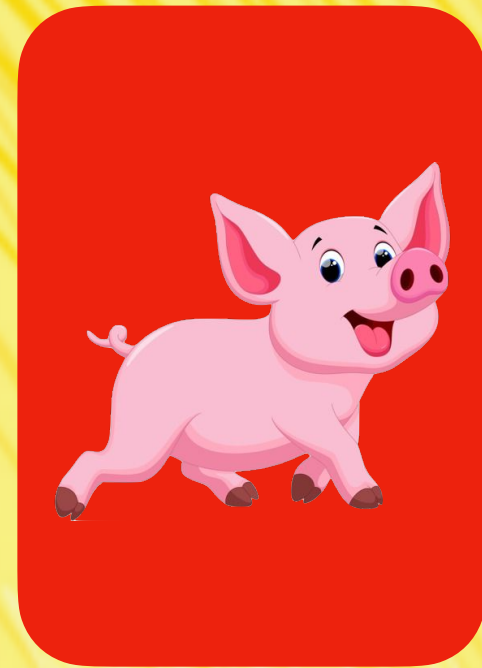


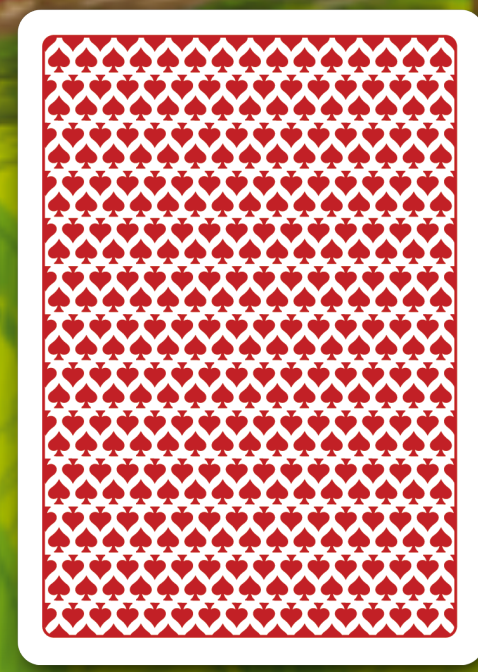
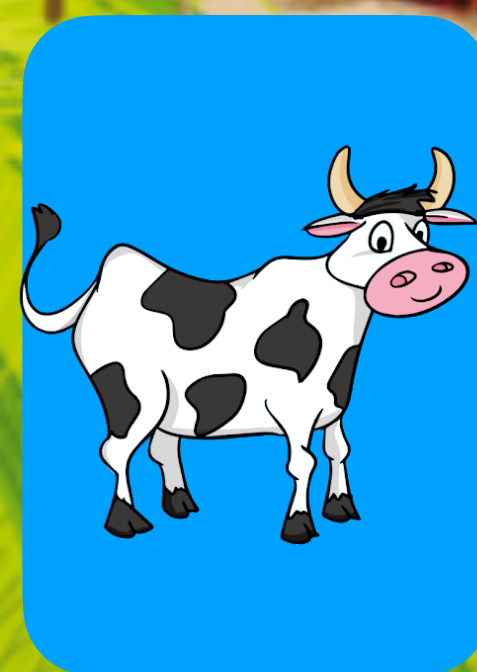
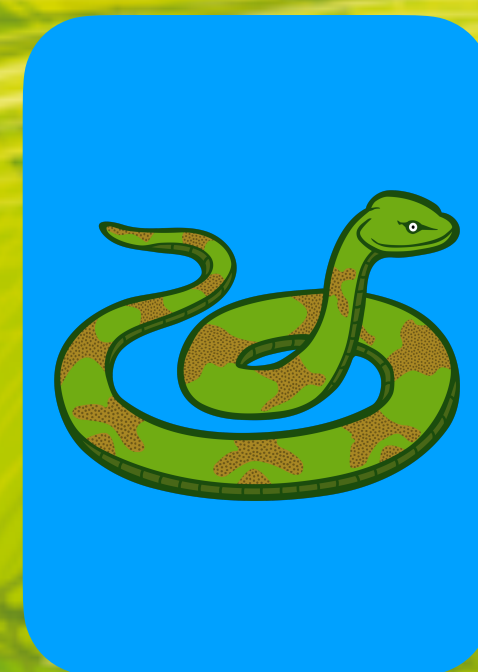
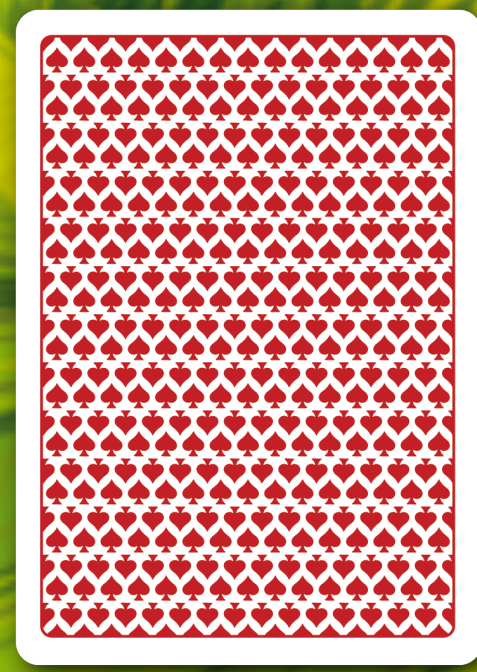
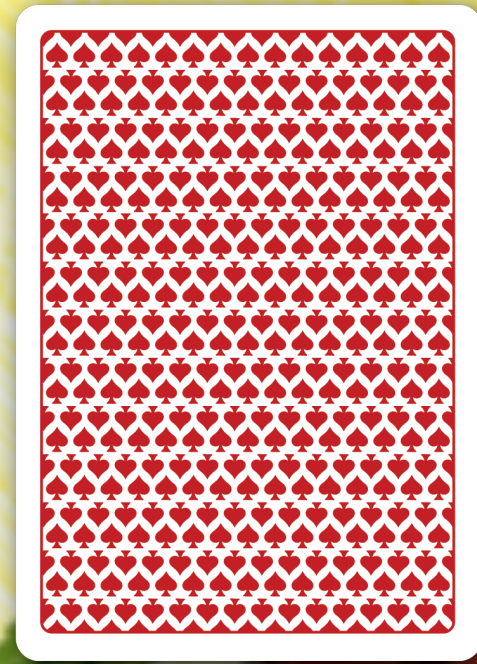
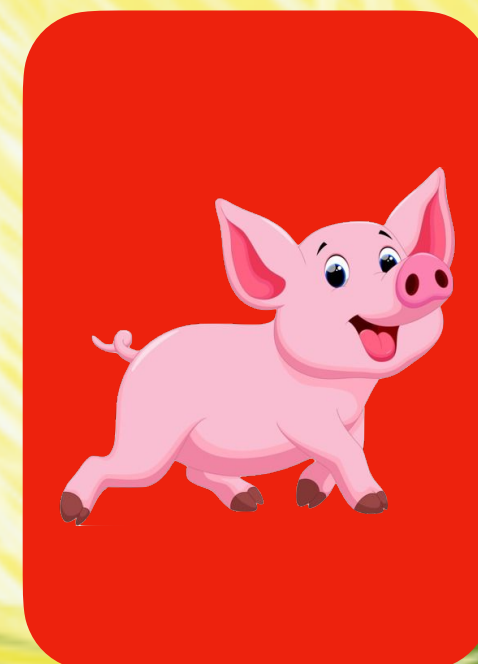
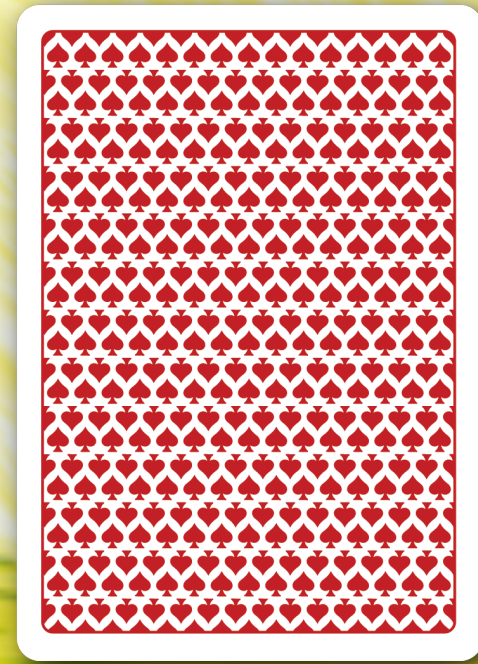
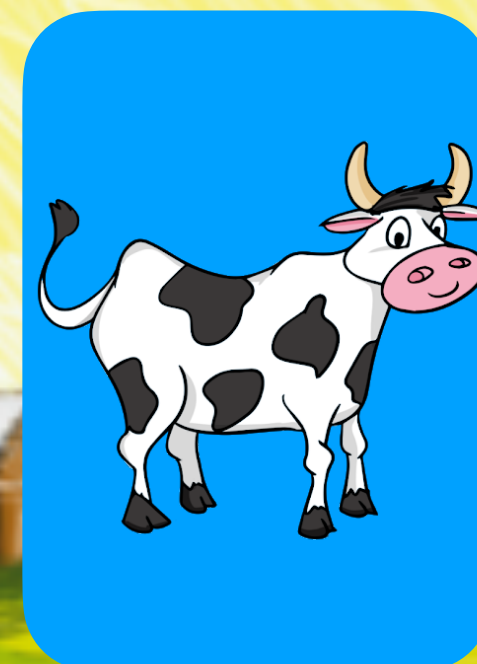
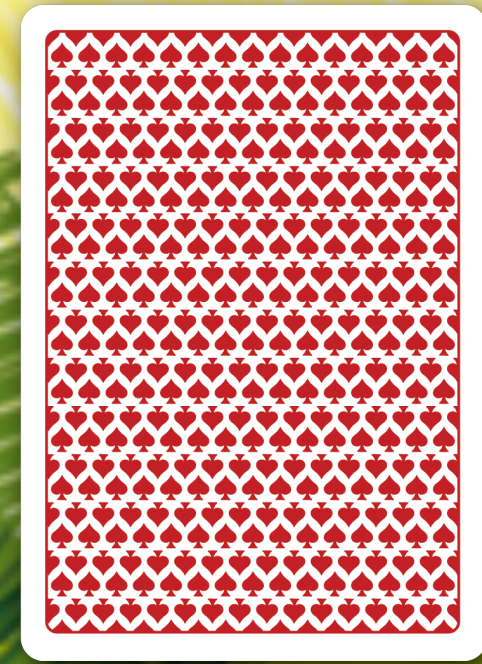
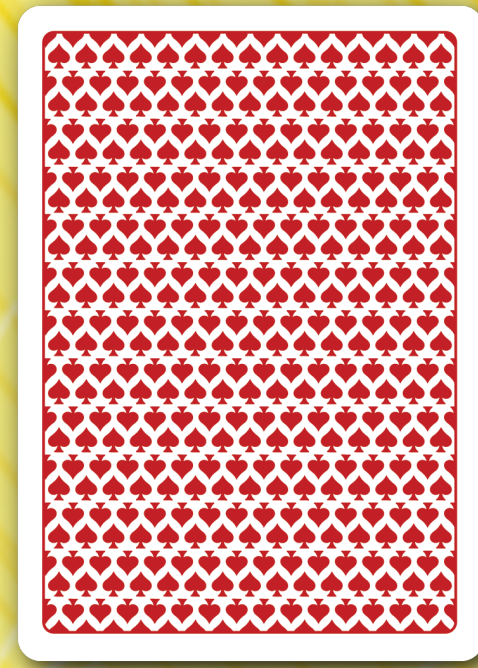
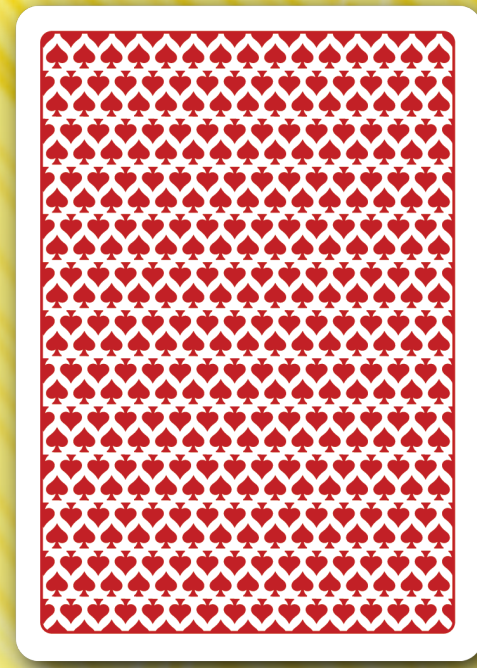
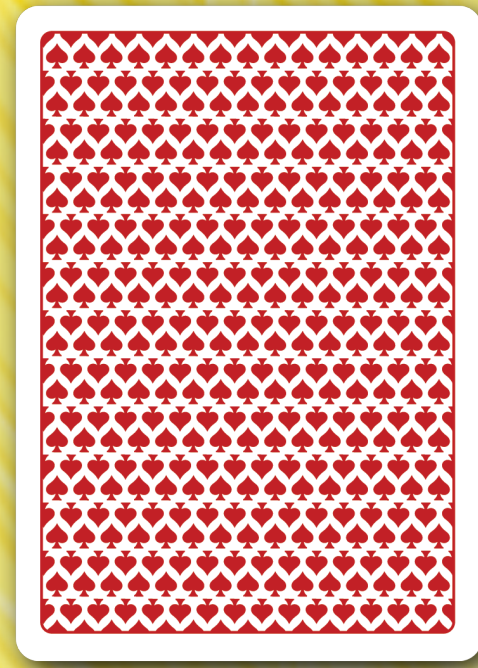
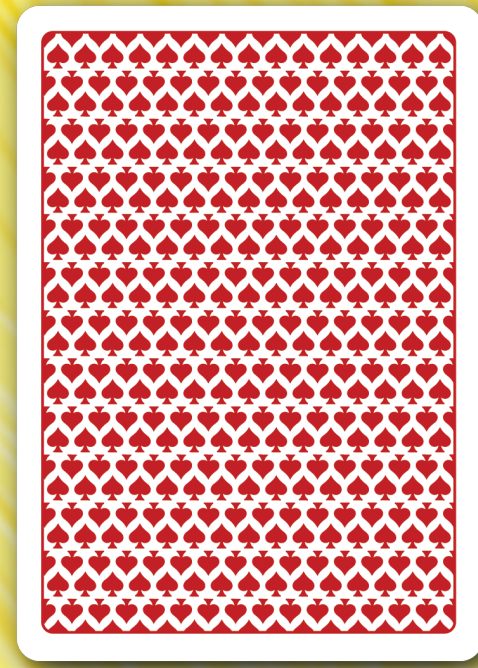
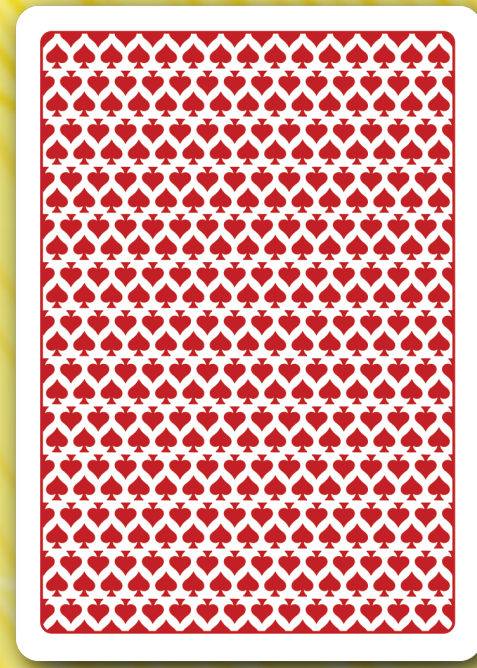
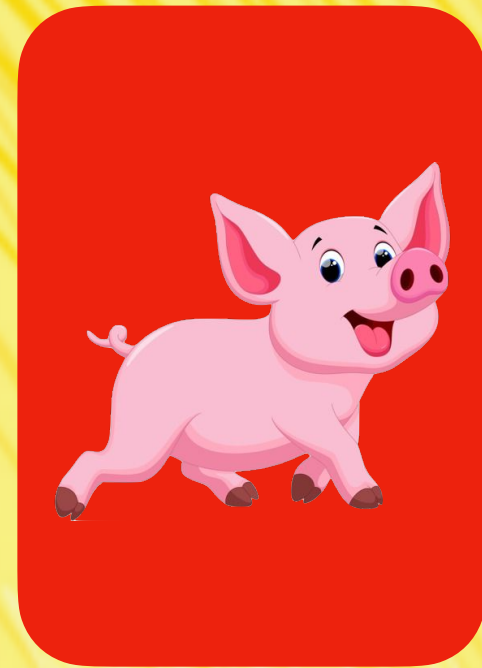












Feedback

- Strengths
 - Colorful and easy to play
 - Well established playing rules
 - Resembles the original game while giving it a small twist
- Weaknesses
 - Don't show who is playing, with power-ups it can be hard to keep track
 - Can be over fast
- Suggestions/Changes
 - Keep track of the current player
 - Keep track of the number of rounds
 - Allow for more cards to be in the game