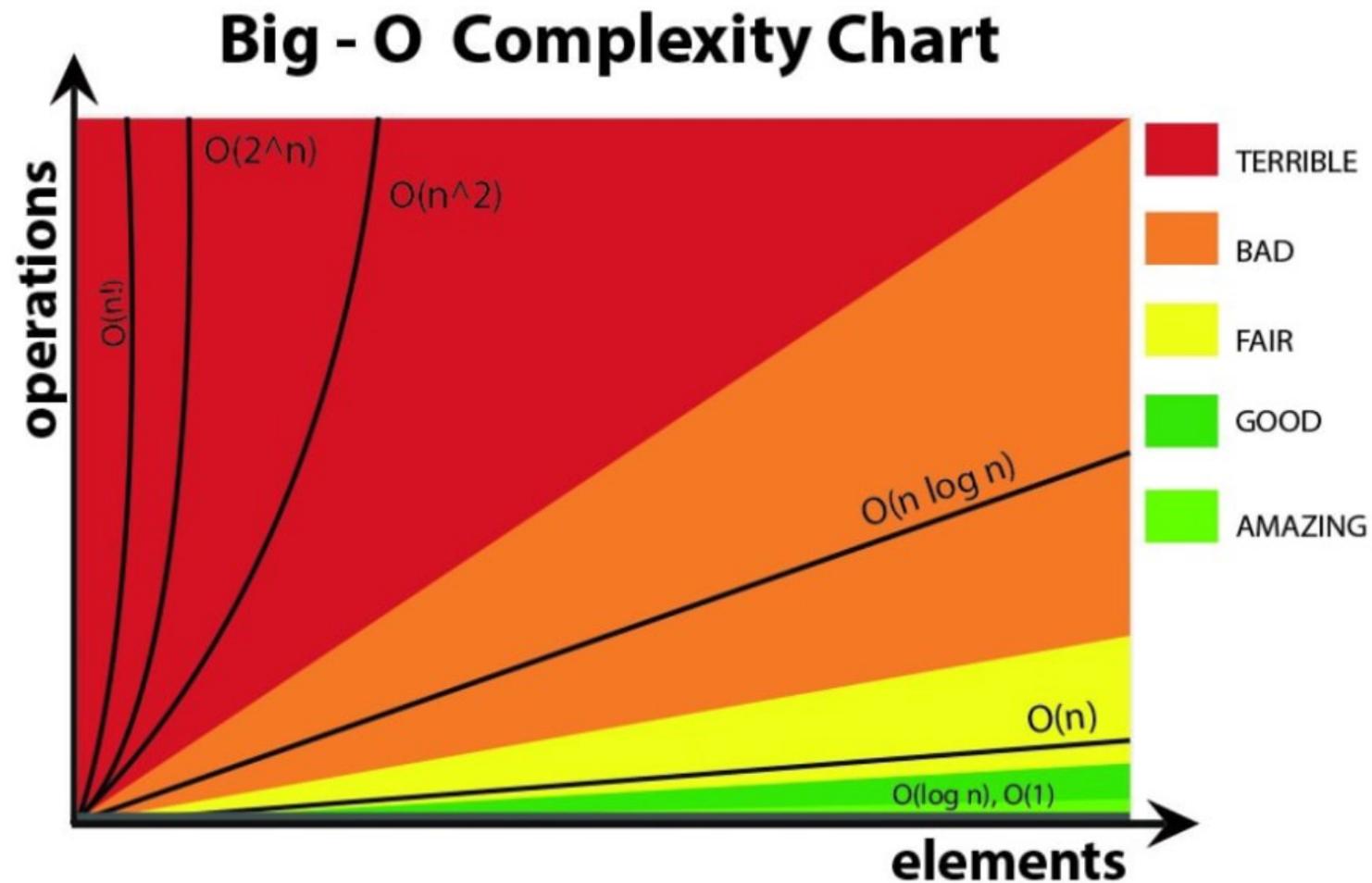


CSCI 3104: Algorithms

Lecture 3: Asymptotic Notation and Analysis

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[Source](#)

Introduction & Logistics

Course Platforms:



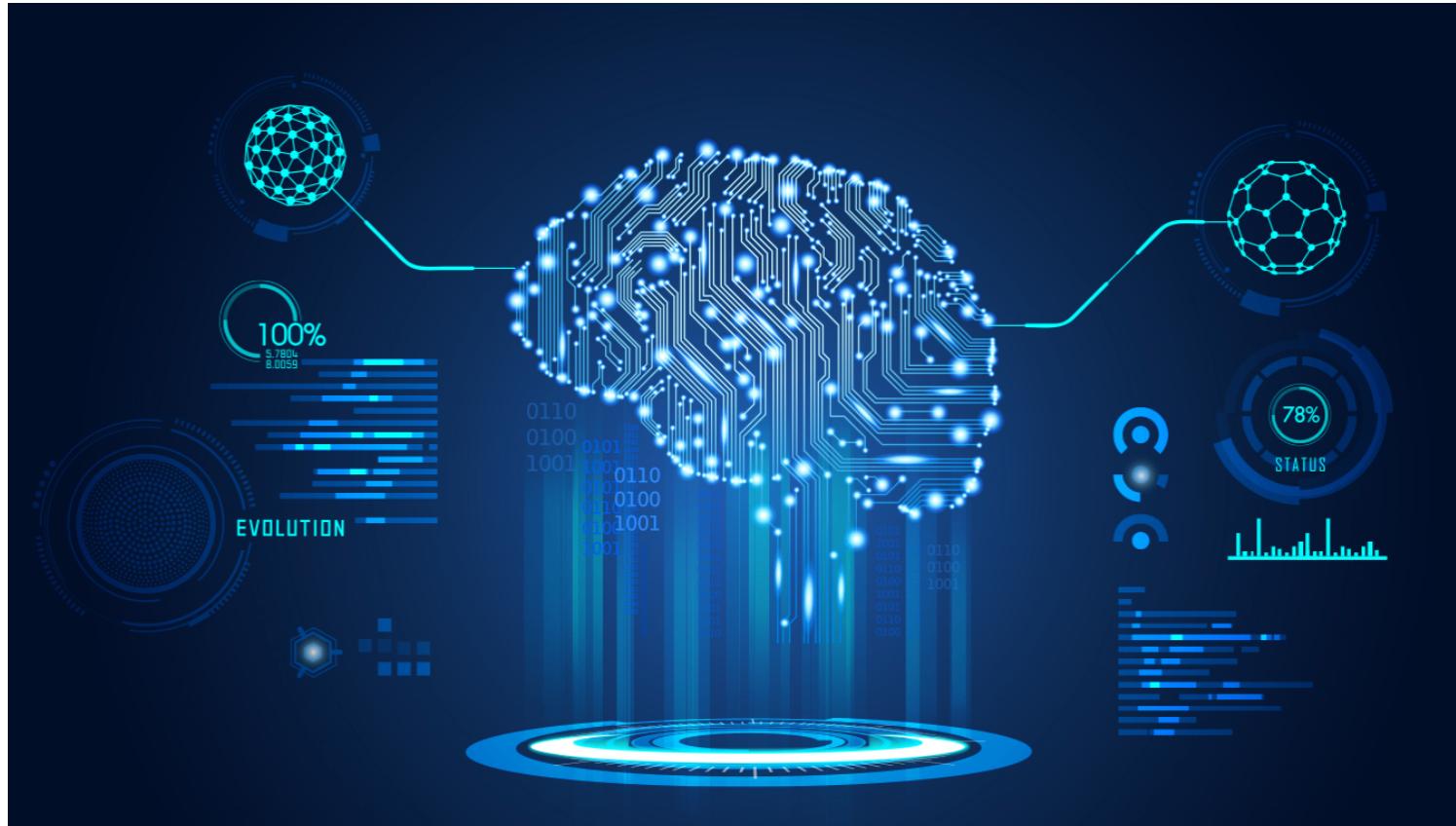
Canvas - All links to Zoom Lectures, HW assignments, Quizzes, Grades

Piazza - Q&A from classmates, TAs, CAs, and Instructors

Gradescope - Submission of HW and Exams

What will we learn today?

- Efficiency and Complexity
 - Asymptotic Notation
 - Asymptotic Analysis
-
- Sections 2.2, 2.3 & Chapter 3 of CLRS



Efficiency

Do we always want the fastest running algorithm?



Efficiency

Reasons to analyze algorithms:

- Predict performance
- Compare algorithms
- Provide guarantees

How do we define and measure efficiency in algorithms?

Are we going to time the algorithm?

- Actual Runtime depends on many factors
 - ~ hardware, internet .. -
 - Our goal is to standardize and make our analysis independent of a particular machine
-) could do this
(empirical studies)
-) * complexity + asymptotics analysis

Efficiency

The operation counts that we tally will be **functions** from the **input size** n to the number of operations.

- ❖ Time complexity is the function.

An algorithm is **efficient** if it has polynomial runtime. If there are constants $c > 0$ and $d > 0$ such that on every input instance of size n , running time is bounded by $\underline{cn^d}$

- Historically, lower order polynomials are efficient. $n, n \log n, n^2, n^3$

Efficiency

operations in a particular
algorithm

How will we count operations?

- We will specify a set of atomic operations and assume that each takes 1 unit of time.
- We will specify a set of atomic data structures and assume each takes 1 unit of space.

* These are simplifying assumptions.

What is an operation?

+, -, ×, ÷



Random Access Machine (RAM)

• motivation behind the name is that indexing and addressing memory takes 1 unit of time

RAM Model of Computation

• theoretical model of a computer hardware or software system

- **Atomic Operations:** simple mathematical operations (e.g. +, ×, −, =) and simple functional operations (e.g. if, call, goto, etc.) operations take 1 unit of time.
- Not Atomic - Loop, function calls, subroutine calls, sort, reading a file
- **Atomic Data Types:** Simple data types (e.g. boolean, integer, character, float) take 1 unit of space.
- Not Atomic - array, strings, lists, trees

• RAM model strikes a good balance of making simplifying assumption, allowing complexity to be independent of the hardware, but is still a decent model



Operations Count

$$\text{len}(A) = n$$

Example: Count the operations for the algorithm shown below.

Algorithm 1 A simple function for finding the maximum number in a list of integers.

```
procedure MAXIMUM(A)
    temp = 0
    for i in 1..len(A) :
        if A[i] ≥ temp :
            temp = A[i]
    return temp
```

cost	times
c_1	1
c_2	$n+1$
c_3	n
$c_4 \cdot t_i$	dependent on what A looks like
c_5	1

Let $T(n)$ represent the runtime of this procedure.

$$T(n) = c_1 + c_2(n+1) + c_3n + c_4 \cdot t_i + c_5 \quad \} \text{operations count}$$

$$t_i \leftarrow \text{len}(A) = n$$

$$T(n) \leq c_1 + c_2(n+1) + c_3n + c_4 \cdot n + c_5 = (c_1 + c_2 + c_5) + (c_2 + c_3 + c_4) \cdot n$$

Operations Count

Recall: linear function

Example: Count the operations for the algorithm shown below.

$$f(x) = ax + b$$

Algorithm 1 A simple function for finding the maximum number in a list of integers.

procedure MAXIMUM(A)

$temp = 0$

for i in $1..len(A)$:

if $A[i] \geq temp$:

$temp = A[i]$

return $temp$

$$\Rightarrow T(n) \leq a + bn \quad \Rightarrow T(n) \text{ is bounded above by a } \underline{\text{linear function.}}$$

Also $T(n) = c_1 + \underline{c_2}(n+1) + \underline{c_3}n + c_4 \cdot t_i + c_5$
 $\geq (c_2 + c_3)n$

$$\Rightarrow T(n) \geq dn \quad \Rightarrow T(n) \text{ is bounded below by a } \underline{\text{linear function}}$$

Operations Count

Example: Count the operations for the algorithm shown below.

Algorithm 1 Sort an array in ascending order with insertion sort.

procedure INSERTIONSORT(A)

 for j in $2.. \text{len}(A)$:

$k = A[j]$

$i = j - 1$

 while $i > 0$ and $A[i] > k$:

$A[i + 1] = A[i]$

$i = i - 1$

$A[i + 1] = k$

#	cost	times
#	c_1	n
#	c_2	$n-1$
#	c_3	$n-1$
#	c_4	$\sum_{j=2}^n t_j$
#	c_5	$\sum_{j=2}^n t_j - 1$
#	c_6	$\sum_{j=2}^n t_j - 1$
#	c_7	$n-1$

$$T(n) = c_1 n + c_2 (n-1) + c_3 (n-1) + c_4 \sum_{j=2}^n t_j + c_5 \sum_{j=2}^n (t_j - 1) + c_6 \sum_{j=2}^n (t_j - 1) + c_7 (n-1)$$

↑ operations count!

Operations Count

Example: What are the best-case and worst-case running times for InsertionSort?.

best case : array is already sorted

$\Rightarrow t_j = 1 \cdot$ for every j

(check condition of while loop,
don't run body of while loop)

$$T(n) = c_1 n + c_2(n-1) + c_3(n-1) + c_4 \sum_{j=2}^n 1 + 0 + 0 + c_7(n-1)$$

$$= c_1 n + c_2 n - c_2 + c_3 n - c_3 + c_4(n-1) + c_7 n - c_7$$

$$= (c_1 + c_2 + c_3 + c_4 + c_7)n - (c_2 + c_3 + c_4 + c_7)$$

$$= an - b$$

Algorithm 1 Sort an array in ascending order with insertion sort.

procedure INSERTIONSORT(A)

for j in $2.. \text{len}(A)$:

$k = A[j]$

$i = j - 1$

- while $i > 0$ and $A[i] > k$:

$A[i+1] = A[i]$

$i = i - 1$

$A[i+1] = k$

#	cost	times
# c_1		n
# c_2		$n-1$
# c_3		$n-1$
# c_4		$\sum t_j$
# c_5		$\sum t_j - 1$
# c_6		$\sum t_j - 1$
# c_7		$n-1$

$$A = [6, 7, 8, 9, 10]^{j=4}$$

$$i=3 \quad A[3]=8 \\ k=9$$

Best
case.

$\Rightarrow T(n)$ is a
linear function.

Operations Count

Example: What are the best-case and worst-case running times for InsertionSort?.

Worst case: reverse sorted list

$$\Rightarrow t_j = j \text{ for every } j$$

$$\sum_{j=2}^n t_j = \sum_{j=2}^n j$$

$$= 1 - 1 + \sum_{j=2}^n j$$

$$= 1 + \sum_{j=2}^n j - 1$$

$$= \sum_{j=1}^n j - 1$$

$$= \frac{n(n+1)}{2} - 1$$

*

Algorithm 1 Sort an array in ascending order with insertion sort.

procedure INSERTIONSORT(A)

for j in $2.. \text{len}(A)$:

$k = A[j]$

$i = j - 1$

while $i > 0$ and $A[i] > k$:

$A[i + 1] = A[i]$

$i = i - 1$

$A[i + 1] = k$

#	cost	times
# c_1		n
# c_2		$n-1$
# c_3		$n-1$
# c_4		$\sum t_j$
# c_5		$\geq \sum t_j - 1$
# c_6		$n-1$
# c_7		$n-1$

Re-indexing!

$$\sum_{j=2}^n t_j - 1 = \sum_{j=2}^n j - 1 = \sum_{j=1}^{n-1} j = \frac{(n-1)n}{2}$$

\Rightarrow

$$T(n) = c_1 n + c_2 (n-1) + c_3 (n-1)$$

$$+ c_4 \left(\frac{n(n+1)}{2} - 1 \right) + c_5 \left(\frac{(n-1)n}{2} \right)$$

$$+ c_6 \left(\frac{(n-1)n}{2} \right) + c_7 (n-1)$$

Operations Count

Example: What are the best-case and worst-case running times for InsertionSort?.

$$\begin{aligned} T(n) &= C_1n + C_2(n-1) + C_3(n-1) + C_4 \left(\frac{n(n+1)}{2} - 1 \right) + C_5 \left(\frac{(n-1)n}{2} \right) + C_6 \left(\frac{(n-1)n}{2} \right) + C_7(n-1) \\ &= C_1n + C_2n - C_2 + C_3n - C_3 + C_4 \frac{n^2}{2} + C_4 \cdot \frac{n}{2} - C_4 + C_5 \frac{n^2}{2} - C_5 \frac{n}{2} + C_6 \frac{n^2}{2} - C_6 \frac{n}{2} + C_7n - C_7 \\ &= \left(\frac{C_4}{2} + \frac{C_5}{2} + \frac{C_6}{2} \right) n^2 + \left(C_1 + C_2 + C_3 + \frac{C_4}{2} - \frac{C_2}{2} - \frac{C_4}{2} + C_7 \right) n + \left(-C_2 - C_3 - C_4 - C_7 \right) \\ &= a_1 n^2 + b_1 n + e_1 \end{aligned}$$

$\Rightarrow T(n)$ has quadratic Runtime
in the worst case.

Algorithm 1 Sort an array in ascending order with insertion sort.

#	cost	times
procedure	INSERTIONSORT(A)	
for	j in $2.. \text{len}(A)$:	#
	$k = A[j]$	#
	$i = j - 1$	#
while	$i > 0$ and $A[i] > k$:	#
	$A[i + 1] = A[i]$	#
	$i = i - 1$	#
	$A[i + 1] = k$	#

Asymptotic Notation

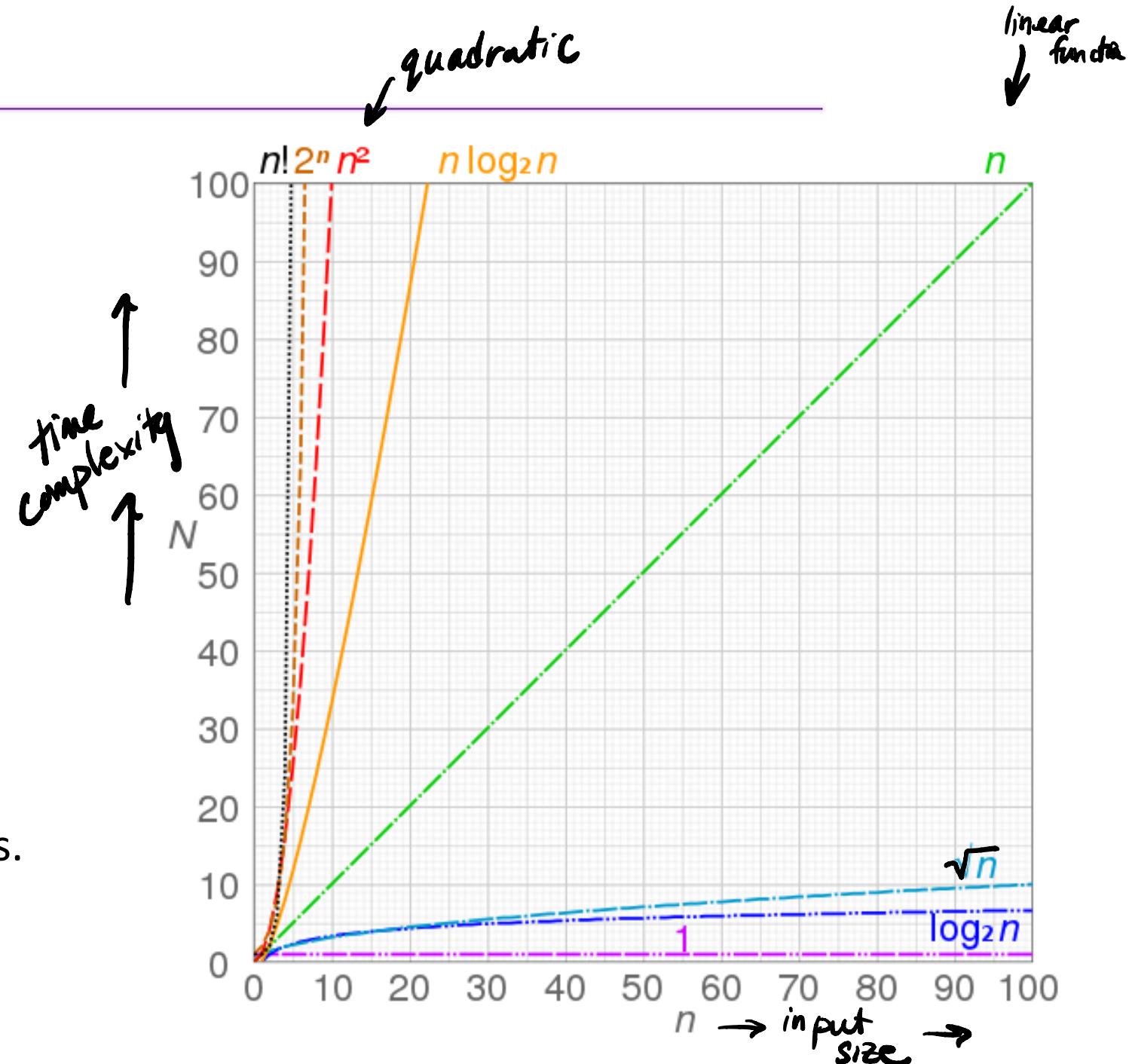
Practice versus Theory

In practice:

- Every operation counts.
- Only care about likely input.
- Can handle a few edge cases.

In theory:

- Lazy with operations.
- All inputs are important.
- Need to consider the edge cases.



Asymptotic Analysis

Asymptotics is a way to describe limiting behavior.

Example: Consider $f(n) = n^3 + 5n$ and $g(n) = n^3$. These two functions are what we would call “**asymptotically equivalent**”.

- We will be using asymptotics to help us gain an understanding how an algorithm performs for an arbitrarily large input.
- We will be looking for an upper bound and a lower bound of the time complexity. We will also try to find a simple function to which our given algorithm complexity is asymptotically equal.

Asymptotic Notation

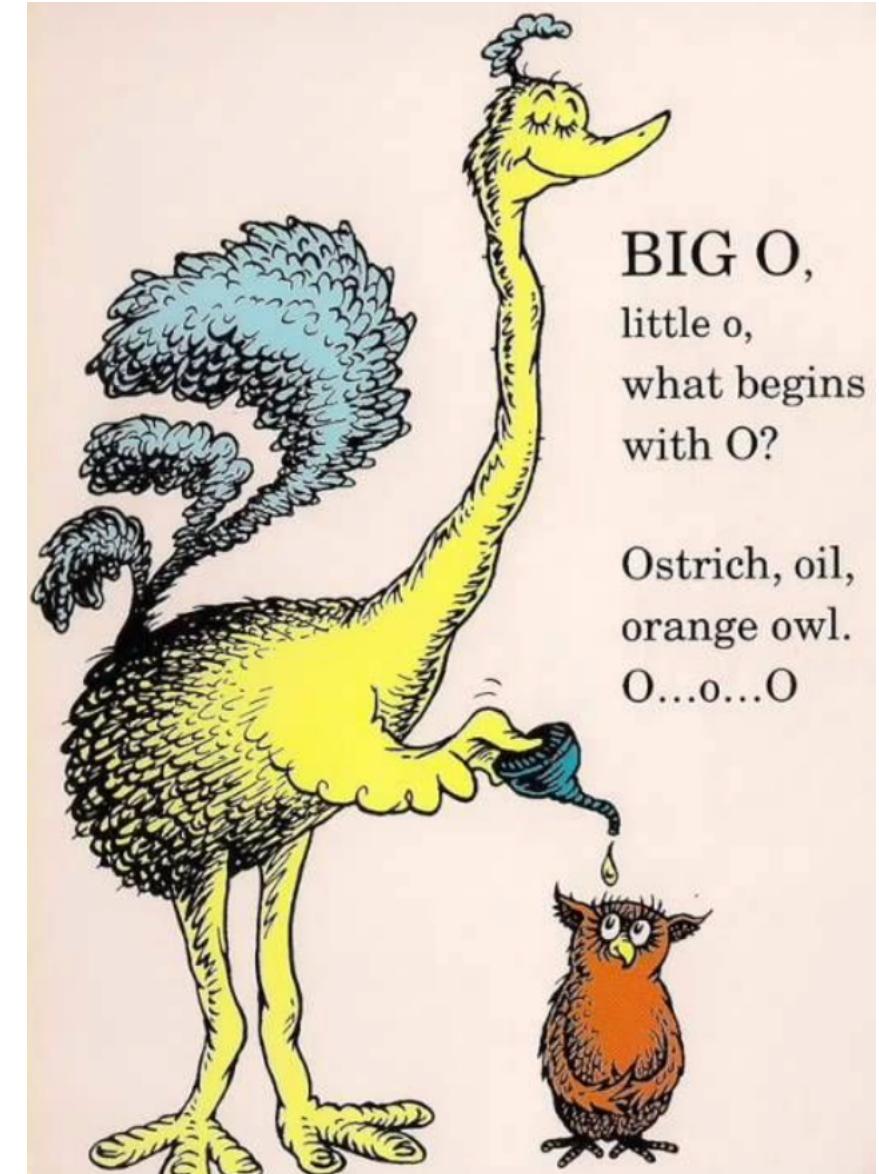
"Big O": O used to describe asymptotic \leq
asymptotic upper bound

"Little o": o used to describe the asymptotic $<$

"Big Omega": Ω used to describe the asymptotic \geq
asymptotic lower bound

"Little omega": ω used to describe the asymptotic $>$

"Theta": Θ used to describe the asymptotic $=$



Asymptotic Notation

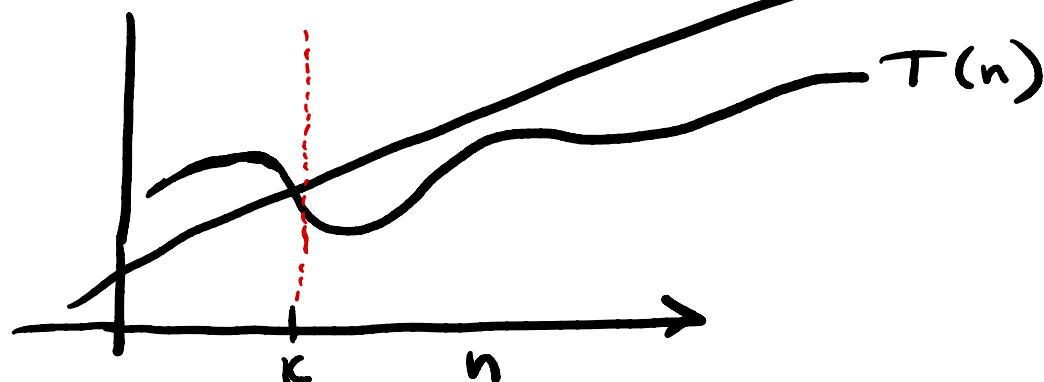
Asymptotic upper bound

"Big O": \mathcal{O} used to describe asymptotic \leq

- We write $f(n) = \mathcal{O}(g(n))$ to indicate that a function $f(n)$ is a member of the set $\mathcal{O}(g(n))$.
- $\mathcal{O}(g(n)) = \{f(n): \exists \text{ positive constants } C \text{ and } k \text{ such that } 0 \leq f(n) \leq Cg(n) \text{ for all } n \geq k\}$

Let $T(n)$ be the worst case running time of an algorithm of input size n .

$T(n)$ is $\mathcal{O}(f(n))$ if $\exists c > 0$ and $k \geq 0$ such that $T(n) \leq cf(n)$ for all $n \geq k$



Common notations:

- $T(n)$ is in $\mathcal{O}(f(n))$
- $T(n)$ is $\mathcal{O}(f(n))$
- $T(n) = \mathcal{O}(f(n))$

Asymptotic Notation

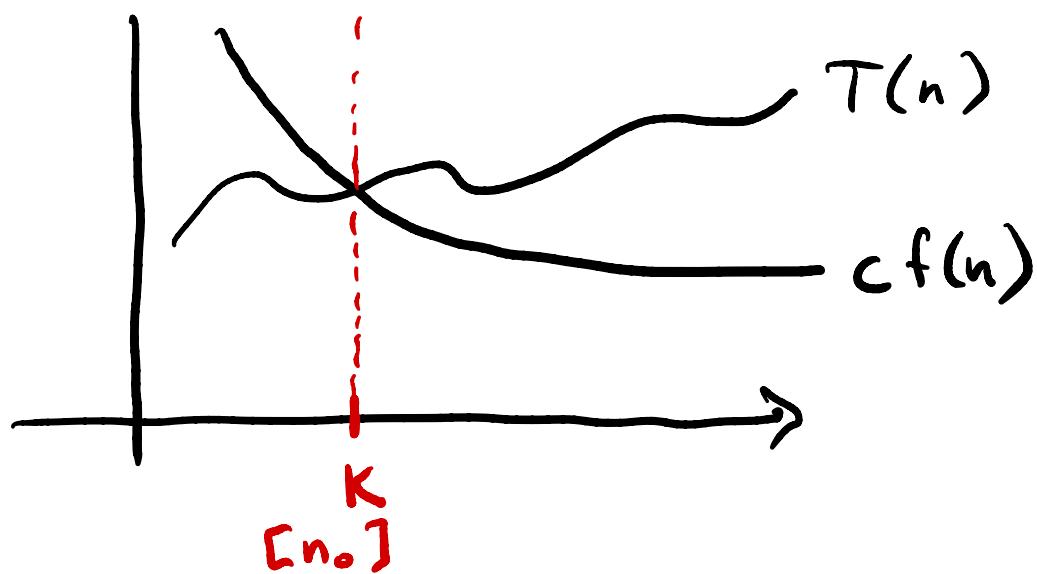
Asymptotic Lower Bound

“Big Omega”: Ω used to describe the asymptotic \geq

We write $f(n) = \Omega(g(n))$ to indicate that a function $f(n)$ is a member of the set $\Omega(g(n))$.

$\Omega(g(n)) = \{f(n): \exists \text{ positive constants } C \text{ and } k \text{ such that } 0 \leq Cg(n) \leq f(n) \text{ for all } n \geq k\}$

$T(n)$ is $\Omega(f(n))$ if \exists constants $c > 0$ and $k \geq 0$
such that $\forall n \geq k$, $T(n) \geq cf(n)$



Question: If $T(n)$ is in $\Omega(n^2)$ is $T(n)$ also in $\Omega(n)$?
Yes but its not helpful

Asymptotic Notation

two functions have the same order

"Theta": Θ used to describe the asymptotic =

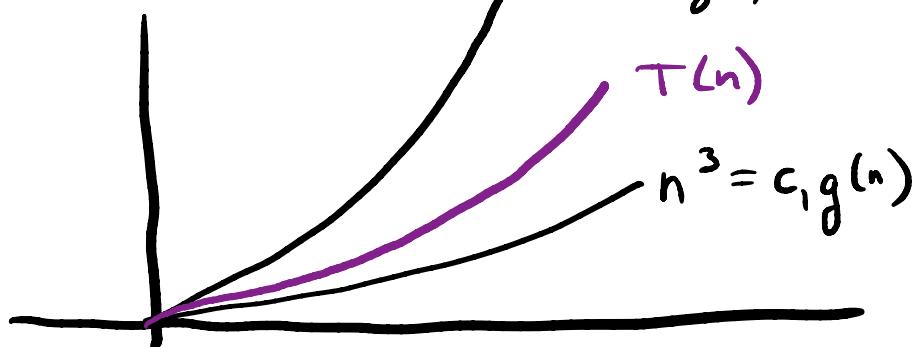
We write $f(n) = \Theta(g(n))$ to indicate that a function $f(n)$ is a member of the set $\Theta(g(n))$.

$\Theta(g(n)) = \{f(n): \exists$ positive constants C_1, C_2 , and k such that

$$0 \leq C_1 g(n) \leq f(n) \leq C_2 g(n) \text{ for all } n \geq k \}$$

$T(n)$ is $\Theta(g(n))$ if \exists constants c_1, c_2, k
such that

$$0 \leq c_1 g(n) \leq T(n) \leq c_2 g(n)$$



Asymptotic Notation

represents an upper bound that is
not asymptotically tight.

“Little o”: o used to describe the asymptotic <

We write $f(n) = o(g(n))$ to indicate that a function $f(n)$ is a member of the set $o(g(n))$.

$o(g(n)) = \{f(n) : \forall \text{ positive constants } C, \exists k \text{ such that } 0 \leq f(n) < Cg(n) \text{ for all } n \geq k\}$

e.g. $2n^2$ is $O(n^2)$ ← tight bound

$2n^2$ is $\Omega(n^3)$ ← upper bound
but
not tight

$2n^2$ is $o(n^3)$

$$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = 0 \Rightarrow f(n) \text{ is } o(g(n)) \quad \left. \right\} \text{ Limit def. of little o.}$$

Asymptotic Notation

represents a lower bound
that is not asymptotically
tight.

“Little omega”: ω used to describe the asymptotic >

We write $f(n) = \omega(g(n))$ to indicate that a function $f(n)$ is a member of the set $\omega(g(n))$.

$\omega(g(n)) = \{f(n): \forall \text{ positive constants } C, \exists k \text{ such that } 0 \leq Cg(n) < f(n) \text{ for all } n \geq k\}$

e.g. $\frac{n^2}{2} = \omega(n)$ but $\frac{n^2}{2} \neq \omega(n^2)$

$$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = \infty$$

$\Rightarrow f(n) \text{ is } \omega(g(n))$

Limit def.
of
little omega

END of
PART I

Asymptotic Analysis

Example: Suppose that $T(n) = \frac{1}{2}n^2 - 3n$. Prove that $T(n)$ is $\Theta(n^2)$.

Asymptotic Analysis

Example: Suppose we run an algorithm to determine whether an array A contains the integer t . What is the running time?

Algorithm 1

```
1: for  $i = 1$  to  $n$  do
2:   if  $A[i] == t$  then
3:     Return TRUE
4:   Return FALSE
```

Asymptotic Analysis

Example: Suppose we run an algorithm to determine whether arrays A or B contain the integer t . What is the running time?

Algorithm 2

```
1: for  $i = 1$  to  $n$  do
2:   if  $A[i] == t$  then
3:     Return TRUE
4:   for  $i = 1$  to  $n$  do
5:     if  $B[i] == t$  then
6:       Return TRUE
7:   Return FALSE
```

Asymptotic Analysis

Example: Suppose we run an algorithm to determine whether arrays A and B have a number in common. What is the running time?

Algorithm 3

```
1: for  $i = 1$  to  $n$  do
2:   for  $j = 1$  to  $n$  do
3:     if  $A[i] == B[j]$  then
4:       Return TRUE
5: Return FALSE
```

Asymptotic Analysis

Example: Let $f(n) = 3n^2 + 17n\log_2(n) + 1000$. Which of the following are true?

- A. $f(n)$ is $\mathcal{O}(n^2)$.
- B. $f(n)$ is $\mathcal{O}(n^3)$.
- C. Both A and B.
- D. Neither A nor B.

Asymptotic Analysis

Example: Which is an equivalent definition of big Omega notation?

- A. $f(n)$ is $\Omega(g(n))$ iff $g(n)$ is $\mathcal{O}(f(n))$.
- B. $f(n)$ is $\Omega(g(n))$ iff there exist constants $c > 0$ such that $f(n) \geq c \cdot g(n)$ for infinitely many n .
- C. Both A and B.
- D. Neither A nor B.

Asymptotic Analysis

Example: Which is an equivalent definition of big Theta notation?

- A. $f(n)$ is $\Theta(g(n))$ iff $f(n)$ is both $\mathcal{O}(g(n))$ and $\Omega(g(n))$.
- B. $f(n)$ is $\Theta(g(n))$ iff $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = c$ for some constant $0 < c < \infty$.
- C. Both A and B.
- D. Neither A nor B.

Asymptotic Analysis

$\mathcal{O}(1)$: Functions bounded above by a constant.

$\Omega(1)$: Functions bounded below by a constant.

$o(1)$: Function that converges to 0.

$\omega(1)$: Function that converges to ∞ .

Limits at Infinity – Review!

$$\log^q(n) < n^p < a^n < n! < n^n$$

L'hospital's Rule: $\lim_{x \rightarrow c} \frac{f(x)}{g(x)} = \lim_{x \rightarrow c} \frac{f'(x)}{g'(x)}$

- $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = 0 \Rightarrow f(n) < o(g(n))$
- $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = \infty \Rightarrow f(n) > \omega(g(n))$
- $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = c \Rightarrow f(n) = \Theta(g(n))$

Logs and Exponents– Review!

$$(x^y)^z = x^{yz}$$

$$x^y x^z = x^{y+z}$$

$$\log_x y = z \text{ iff } y = x^z$$

$$x^{\log_x y} = y$$

$$\log xy = \log x + \log y$$

$$\log x^c = c \log x$$

$$\log \frac{x}{y} = \log x - \log y$$

$$\log_c x = \frac{\log x}{\log c}$$

Common Functions

function	description
1	constant, independent of n
$\log n$	sublinear, specifically logarithmic
n^c for $c < 1$	sublinear
n	linear
$n \log n$	super-linear, but much less than quadratic
n^2	quadratic
n^3	cubic
n^c for $c > 1$	polynomial, super-linear
c^n for $c > 1$	exponential
$n!$ or n^n	extremely fast-growing functions

Asymptotic Analysis

Example: Show that $n \log n + n \leq o(n^2)$.

Order of Growth

Example: Put the growth rates in order, from slowest growing to fastest.

$$\log_4^2(n) \quad \log_5(n) \quad \log_7(n) \quad \log_{3.1}(n) \quad \log_4(n^3) \quad \sqrt[5]{n}$$

Next Time

- More Asymptotic Analysis
- Begin Divide and Conquer