HELLO ESCAPE TEST TASK :

Create a puzzle like shown in this video :
https://www.dropbox.com/s/yb2nvuzcya0warq/Final%20Result.mp4?dl=0

All of the test assets can be found here :
https://www.dropbox.com/sh/6fe7ssfzebkh4hg/AACm6yUl91RJ9WepsJrgLY2Ha?dl=0

Notes :
- The goal is to move the family to the other side of the room, to the block just before the right door. Once the family has reached the right door, show a simple puzzle complete page.
- Both of the plants are static and cannot be moved.
- All other objects can be moved. When selected they should show an arrow showing the valid moves for the object.
- Plants should not move.

Show your skills :
- The arrows should only show if there is a valid move
- **Puzzle MUST be created using UNITY's UI System.**
- Puzzle should adjust to the size of the screen if the game window is resized.

Deliverables :
- A windows build of the game.
- A video showing the final result.