5 Kills  
  
5.1 First Blood  
5.2 Double Kill  
5.3 Triple Kill  
5.4 Quadra Kill  
5.5 Penta Kill  
5.6 Hexa Kill  
5.7 Player Streak  
5.8 Enemy Streak

5.7 Player Streak

"9."

"8."

"7."

"6."

"5."

"4."

"3."

"2."

"1."

"30 seconds remaining."

"15 seconds remaining."

"5 seconds remaining." (Unused)

"Prepare for battle."

"The battle is about to begin."

"The battle has began."

"And so it begins."

"Let the battle begin."

"Match starting in 60 seconds."

"Match starting in 30 seconds."

"Match starting in 15 seconds."

"Match starting in 5 seconds."

"Match has begun."

"Objective captured."

"Capture point spawning in 60 seconds."

"Capture point spawning in 30 seconds."

"Capture point spawning in 15 seconds."

"Capture point spawning has spawned."

"Escort the payload."

"Stop the payload."

"Your siege engine has arrived."

"Your siege engine has been destroyed."

"The enemy siege engine has arrived."

"The enemy siege engine has been destroyed."

"An ally has been slain."

"Ally slain."

"An enemy has been slain."

"Enemy slain."

"You have slain an enemy."

"You have been slain."

"Overtime."

"Payload has spawned." (Unused)

"Checkpoint reached." (Unused)

"The enemy has reached the checkpoint." (Unused)

"The enemy payload has spawned." (Unused)

"Payload defend successful."(Unused)

"Defend successful." (Unused)

"Enemy payload push successful." (Unused)

"Defense failed." (Unused)

"Payload defense failed." (Unused)

"Payload push failed." (Unused)

"Payload push successful." (Unused)

"Your base is under attack."

"The enemy is attacking your base."

"Your gate is under attack."

"Your first gate is under attack."

"Your second gate is under attack."

"Your vault is under attack."

"Your vault is nearly destroyed."

"Defeat." (Defeat)

"Victory." (Victory)

"Gate destroyed."

"The enemy has destroyed the gate."

"Your team has destroyed an enemy gate."

"Choose your Champion."

"Select a Champion."

"Customize your Champion."

"Your turn to ban."

"Your turn to pick."

"Your team's turn to ban."

"Your team's turn to pick."

"Enemy's turn to ban."

"Enemy's turn to ban."

"Enemy's turn to pick."

"Epicenter spawning in 60 seconds."

"Epicenter spawning in 30 seconds."

"Epicenter spawning in 15 seconds."

"Epicenter spawning in 5 seconds."

"Epicenter has spawned."

"The fog sets in."

"An enemy has drawn first blood."

"Double kill."

"Enemy double kill."

"Triple kill."

"Enemy Triple kill."

"Quadra kill."

"Enemy Quadra kill."

"Penta kill."

"Enemy penta kill."

"Hexa kill?! Impossible!"

"Enemy hexa kill! Retreat!"

"Rampage."

"That's 5 in a row."

"Unstoppable."

"That's 7 in a row."

"Savage."

"That's 9 in a row."

"Immortal."

"Godlike."

"That's 13 in a row."

"Annihilation!"

"That's 15 in a row"

"Shutdown." (Unused)

"Your killing spree has ended." (Unused)

"Your reign of terror has come to an end." (Unused)

"Enemy killing spree."

"Enemy rampage."

"An enemy is unstoppable."

"An enemy is savage."

"An enemy is immortal."

"An enemy is godlike."

"An enemy is annihilating."

"Common."

"Rare."

"Epic."

"Legendary!"

"Ancient"(Unused)

"Oh..."(Unused)

"Ohhhh."(Unused)

"Ooooh..."(Unused)

"Capture and payload."

"Capture the flag."

"Crusade."

"Custom game."

"Deathmatch."

"Payload."

"Siege."

"Survival."

"Team Deathmatch."

"Welcome to Paladins."

"Paladins."

"Game pausing in."

"Game paused."

"Game resuming in."

"Game resuming in."

"Game resumed."

"The fight continues."

"Build your loadout."

"Loadout building."

"A vote has begun."

"A vote has been called."

"A vote has completed."

"Time to vote!"

"Out of Mana!"

"Tied Game!"

"Key Taken!"

"Team Score!"

"Your team has lost the lead!"

"Match Point!"

"Key Spawned!"

"Enemy Team has the key!"

"Enemy Score!"

"And so it begins!"

"Key Dropped!"

"Key Reset!"

"Escort the key to the enemy's vault to score, first team to 4 points wins!"

"Your team has taken the lead!"

"Victory!"

"Defeat!"