Android Test Code

This is an evaluation project that tries to identify the coding compatibility with the team, analyze logic and design patterns. Try to code as clean and clear as possible, taking in account reusability and legibility is more important than high performance.

What to do:

The main idea of the test project is to build an Native Android App that has 2 Screens:

1. A list of trending Github repositories of android.

2. A simple "Detail View" of the detail information of the repository, been accessed when the user taps on one of the repositories of the list.

Try to:

- Use Retrofit2 for the network call
- Java or Kotlin (Java preferable)
- We recommend using material design components
- Don't use a base generic project as base for this one

NOTE:

Please create a git repository for the example (simulate that it's a real project).
If there is something not specified, please be free to take the decision on it. Let me know if you need something or you have any doubt about the project.