

RETRO PROGRAMAÇÃO

EVENTO SEMANAL DE ENG. REVERSA



— THE OFFICIAL SITE OF THE MAME DEVELOPMENT TEAM —



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Welcome to MAME...

You've reached the official site of the MAME development team.

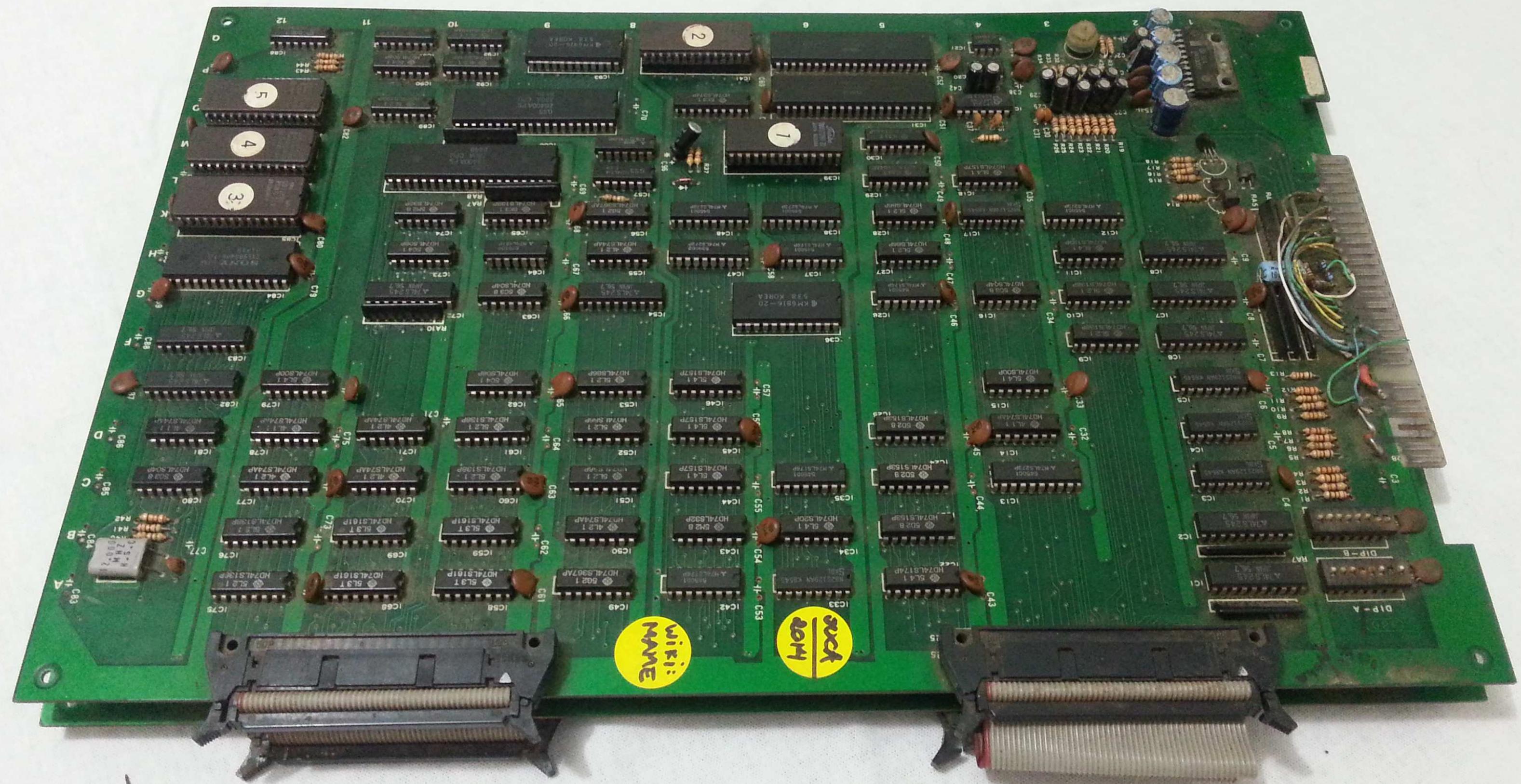
MAME stands for **M**ultiple **A**rcade **M**achine **E**mulator. When used in conjunction with images of the original arcade game's ROM and disk data, MAME attempts to reproduce that game as faithfully as possible on a more modern general-purpose computer. MAME can currently emulate several thousand different classic arcade video games from the late 1970s through the modern era.

Latest Version:

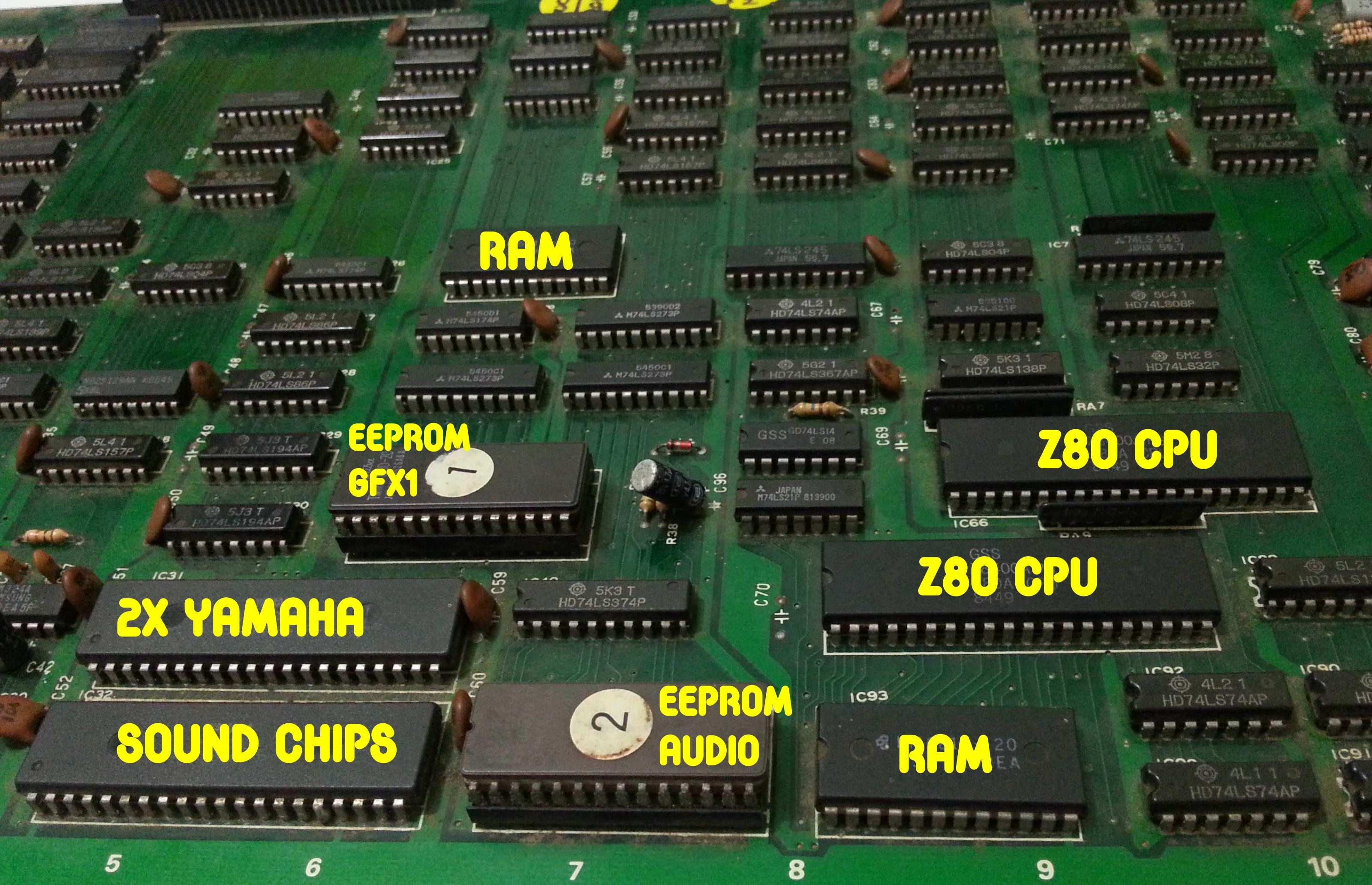


[Download source updates to MAME 0.153](#)

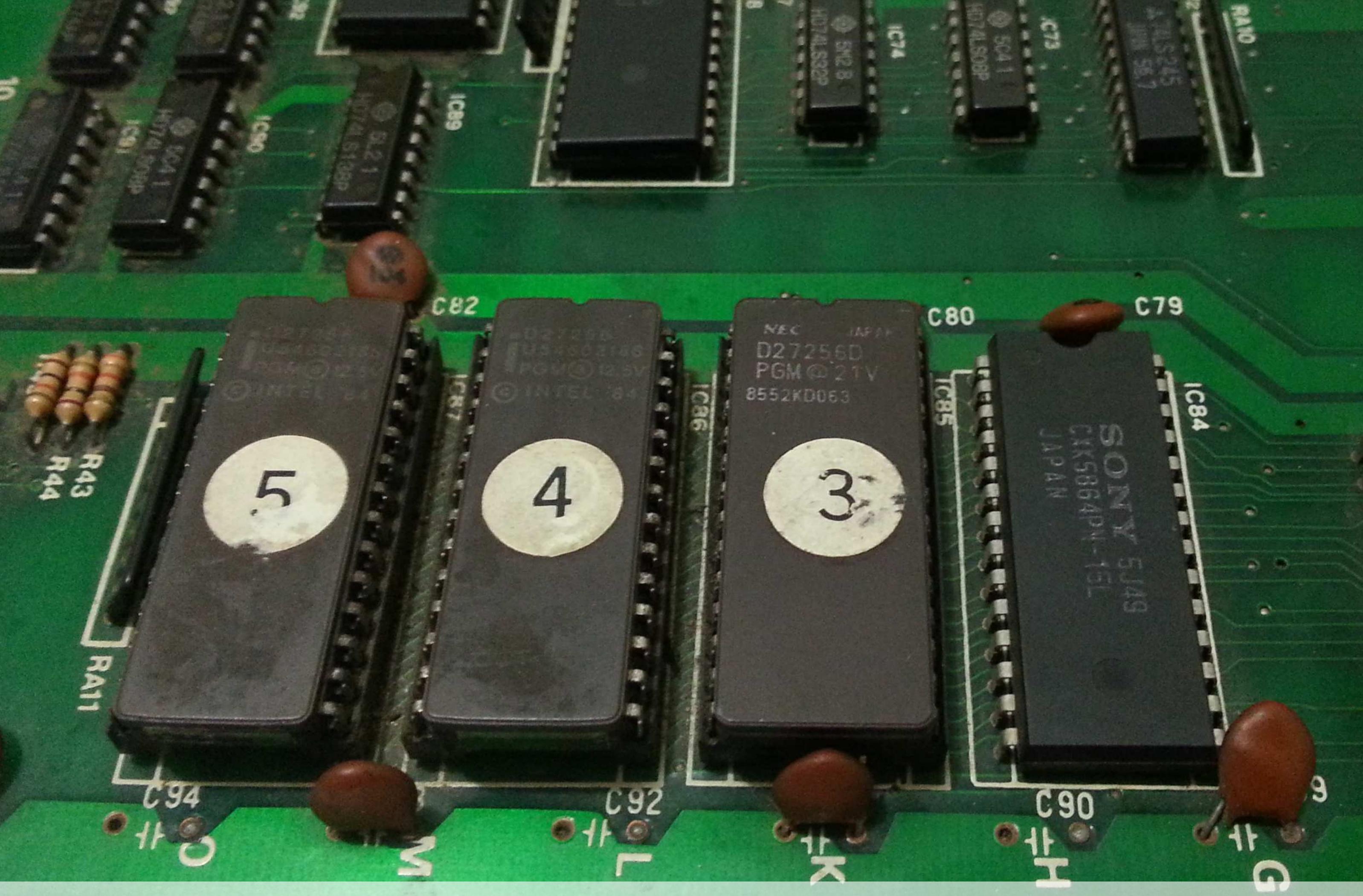
MULTI ARCADE MACHINE EMULATOR



GUNSMOKE PCB - CAPCOM 1985



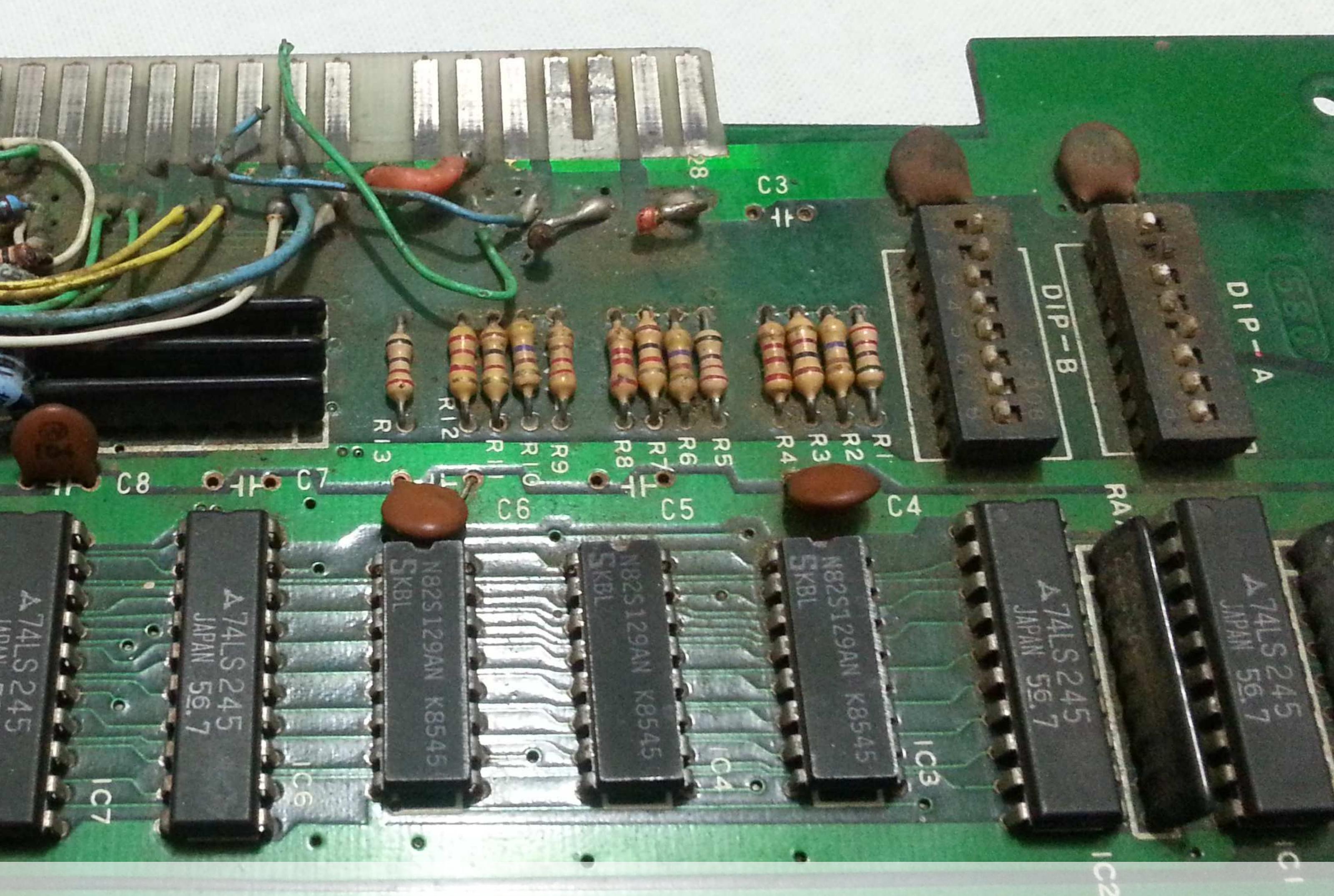
GUNSMOKE MAIN SYSTEM



MAIN-CPU EEPROMS & RAM



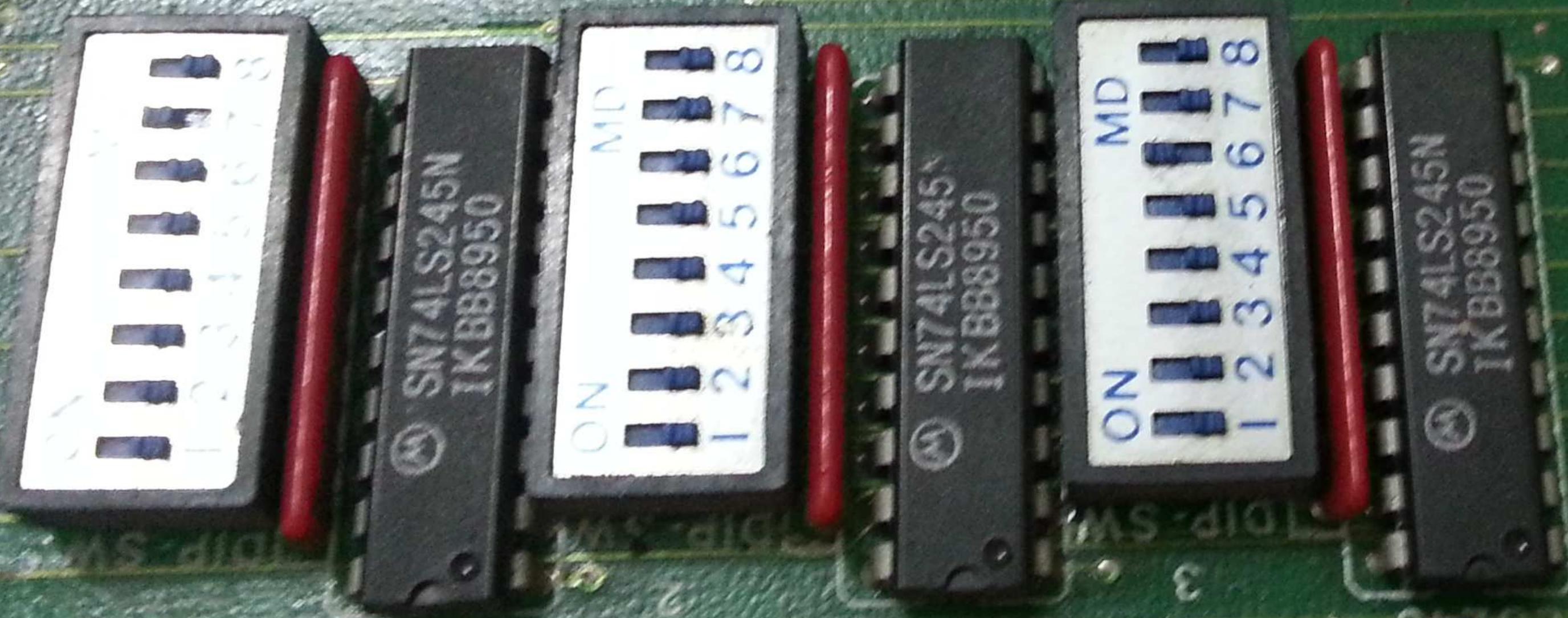
CAPCOM -> J.A.m.m.A.



COLOR PALETTE

209AC
QEXR9127

DIP-SWITCHES



MAIN SYSTEM

VIDEO HARDWARE

GUNSMOKE BOARDS

 MC68000P10
2C91E
QEXR9127

MAIN-CPU: M68K



EEPROM



UNIVERSAL PROGRAMMER / DUMPER

HTTPS:// GITHUB.COM / VDUDOUYT / MINIPRO

Features

- Compatibility with Minipro TL866CS and Minipro TL866A
- More than 13000 target devices (including AVRs, PICs, various BIOSes and EEPROMs)
- ZIF40 socket and ISP support
- Vendor-specific MCU configuration bits
- Chip ID verification
- Overcurrent protection
- System testing

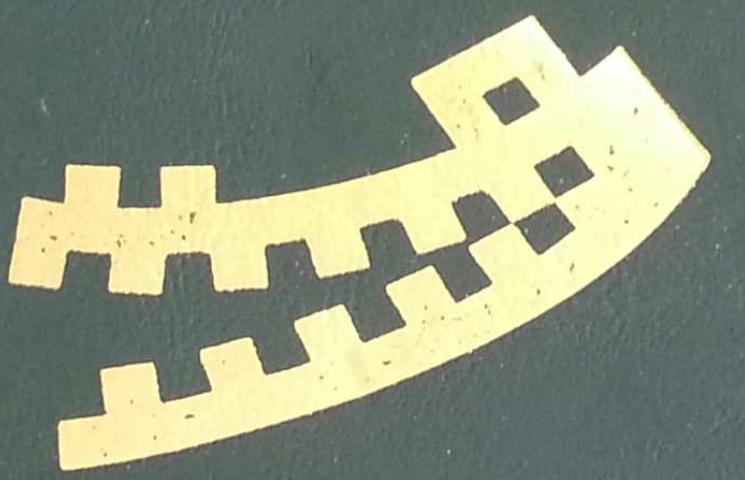


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PASSPORT



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