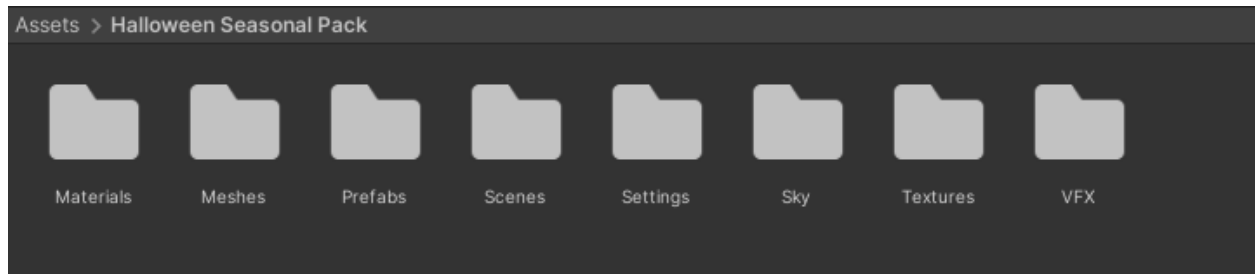


Halloween Seasonal Pack

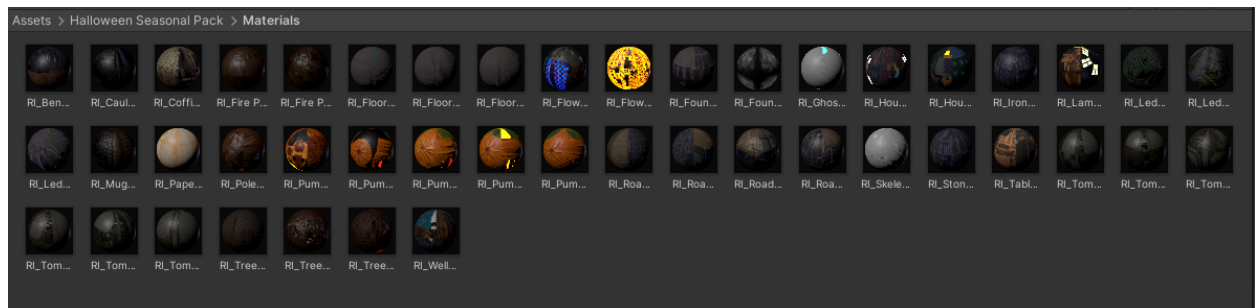
Download and import the complete asset pack from the Asset Store for your Universal Render Pipeline(URP) project.

The Halloween Seasonal Pack includes,

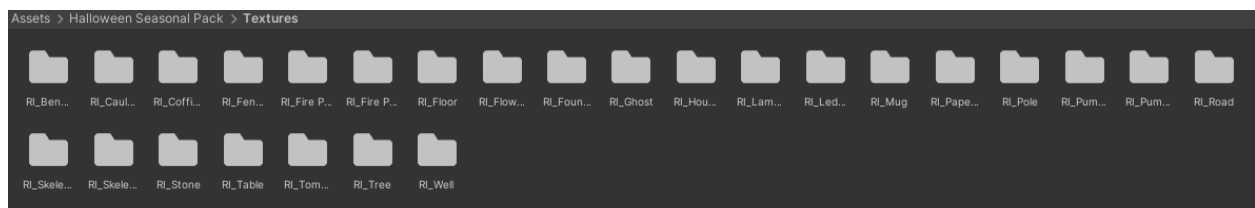


The content is arranged into separate relative folders.

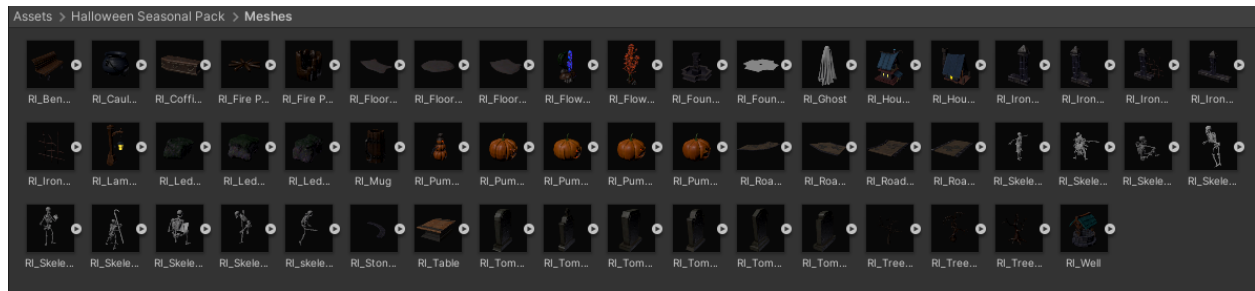
Materials



Textures

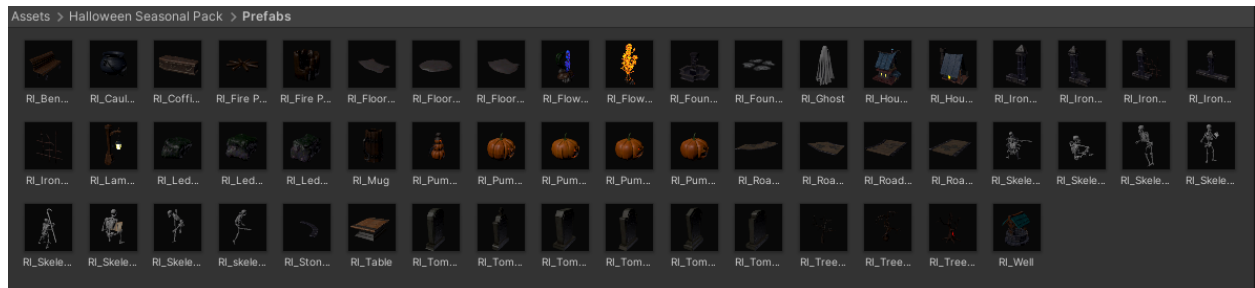


Models



Prefabs

Prefabs are given to build the scene you preferred and all the given prefabs are compatible with the Unity Universal Render Pipeline since they have been created using materials. (Lit materials)



How to configure Halloween Seasonal Asset Pack with a Standard Project

- 1) Go to Unity Hub.
- 2) Create a New **Unity Standard Project**.
- 3) Import **Halloween Seasonal Asset Pack** from **Unity Assets Store** into your project.
- 4) In the top navigation bar, click **Window > Package Manager** to open the Package Manager window. Select the **All Packages** tab. This tab displays the list of available packages for the version of Unity that you are currently running.
- 5) Select **Universal RP** from the list of packages and click **Install**. This installs UniversalRP directly into your Project.
- 6) Go to the **Settings** folder and drag and drop the **UniversalRP-HighQuality** UPR asset to **Rendering** field under the **Quality** section in the **Project Settings**
- 7) Now you can go to the **scene** folder of the Halloween Seasonal Asset pack project and open our **HalloweenSeasonalPack** scene

Note: These changes cannot be undone. Backup your Project before you upgrade it.

You are done... Enjoy the Halloween Seasonal Assets!

How to configure Halloween Seasonal asset pack with an
Universal Render Pipeline Project
(Easiest Method)

- 1) Go to Unity Hub.
- 2) Create a New **Universal Render Pipeline Project**.
- 3) Import **Halloween Seasonal Asset Pack** from **Unity Assets Store** into your project.
- 4) Now you can go to the **scene** folder of the Halloween Seasonal Asset pack project and open our **HalloweenSeasonalPack** scene

You are done... Enjoy the Halloween Seasonal Assets!

Extra References -

<https://docs.unity3d.com/Packages/com.unity.render-pipelines.universal@7.1/manual/index.html>