Quantum Computing. Gate - model A famous NP (non-deterministic) hard problem Software Stock Problem Definition e.g. traveling salesman problem Quantum Algorith e.g. QAOA - Quantum Approximate optimization algorithm Quantum circuit gates à unitary operators Quantum Compiler -> connectivity (2 qubits are not physically annected, but have some interactions between) QPU Simulator on laptop, we can simillate 20 to 22 qubits. on super computer, around 50. Then we will run out of the classical comprite power Solovay-Kitaev theorem > finite set of gates can approximate any unitary operation. The gate model is universal, because it can transform any quantum States/qubits into any other quartum gates/qubits. TX-gate [ 0] — X on the surface of Bloch Sphere. Quantum Circuits 2 Hadamard gate [ [ ] ] - H 3 CNOT gate of of when control qubit is 1, then applies NoT. when control qubit is 0, do nothing CNOT [017=111)

Quantum Annealing for Optimization. 1. Adiabatic Quantum Computing The Hamiltonian is always a Hermitian operator (it is equal to 能说的 Unitary evaluation and the Hamiltonian its own conjugate transpose) Classical Ising model : H=- & Jij 6i 6j - Ehi6i - Hermitian The fact that Energy expertation value: <H>= <41H4> Hamiltonian is Hermittan implies Evolution: U14> Schrödinger equation: (t) d |416)>=H|416)> that operator U 15 unitary Plank Constant The temperal evolution of the Every Hamiltonian system is described by the implies unitary Hamiltonian applied to the operator. time-dependent state Solution for lime-independent H: Uzerp (iHt/h) Every gate has an underlying Hamiltonian. ( A : conjugate of A. AT transpose of A) Stermitian matrix:  $\overline{A}^T = A \in \text{the Hamiltonians}(H)$ summary | Unitary matrix: AT=AT = the time-evolution operator U. The ground State, The Adiabatic Theorem 2 Hamiltonians  $\begin{cases} H_0 = \frac{2}{5}6^{\frac{1}{5}} \rightarrow \text{transverse field} \Rightarrow \\ H_1 = -\frac{2}{5} + \frac{3}{5} +$ the lovest energy state of this, is equal superposition HIt)= (1-t) Ho + tH, , te[0,1] If we change the time & slowly, and start from the ground State of Ho, end at the ground state of H. In classical Ising model, we can easily get stuck at local optimum. 3 Solution: Adiabatic transition Stay in ground state (lowest energy) throughout the change. Jagap. Speed limit: ~ min(s(+))2, sigap, differce between the ground state and the first excited state. For different t, we have different gap slts

However, if the gap is very small, the speed limit will be very bad.

It is not true to say we can solve a NP-hard problem faster or exponentially faster, because those problems have very smallgap.

Adia batic Quantum Computing

H=-\(\frac{7}{2}\)\, \frac{7}{6}\, \frac{7}{6}\, \frac{7}{2}\)\tag{hi6}\, \frac{7}{2}\]\tag{hi6}\, \frac{7}{2}\]\tag{

This is whiteversal: Which don't have (if its able to implement a specific Hamiltonian