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## 1. Firebase Setup

- Create Firebase project (Official Website >> "Go to Console" >> Sign in).
- Initialize firestore and create a collection and a document (e.g. data/sensor1). Where data is the collection name and sensor1 is the document name.
- Wait until the Web API key is generated in Project Setting.
- Get the latest version of PICO program here.
- Update the following constants in the program:

```
# firebase information
FIREBASE_API_KEY = "..."
FIREBASE_PROJECT_ID = "..."
FIREBASE_DOCUMENT_PATH = "data/sensor1"
```

- Upload the modified program to PICO and run.
- ☐ Go to Firestore Database and see if the document is updated successfully (interval ~4 seconds).

## 2. Flutter SDK Setup

- SDK Installation:
  - for Mac
  - o for Windows 10
  - OR official manual (Mac/Win)
- Install VS Code.
- US Code extensions install:
  - Flutter
  - o Dart (Usually installed along with Flutter extension)

## 3. App Setup

- Download the template program here.
- Unzip the download file.
- Open the unzipped folder with VS Code.
- CMD + J to open the terminal.

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• Run the following commands

```
flutter pub get
flutter pub run build_runner build --delete-conflicting-outputs
```

- Download npm.
- Run the following commands

```
npm install -g firebase-tools
firebase login
```

• Run the following commands

```
dart pub global activate flutterfire_cli
```

• Run the following commands

```
firebase init
```

- Select the platform you want to use (e.g. Android/iOS/MacOS/Web) and press Enter to confirm.
- Use space to select Firestore and Hosting: Configure files for Firebase Hosting and press Enter to confirm.
- Select Use an existing project and press Enter to confirm.
- Use arrow keys to select the project you created in Firebase console and press Enter to confirm.
- Wait until the initialization is done.
- When asked What do you want to use as your public directory?, type build/web and press Enter to confirm.
- When asked Configure as a single-page app (rewrite all urls to /index.html)?, type Y and press Enter to confirm.
- When asked File build/web/index.html already exists. Overwrite?, type Y and press Enter to confirm.
- Try run the Flutter app.

## 4. Deploy the App

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• Run the following commands

flutter build web firebase deploy

- $\square$  Wait until the deployment is done.
- $\bullet \ \ \square$  Copy the URL of the deployed app and paste it in the browser.
- ullet You should see the app running.