## Scala

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### Agenda

- Introduction
- A First Example
- Object Oriented Programming
- Functional Programming
- Concurrent Programming
- Actors

- OOP & FP at the same level
- Runs on JVM
- Focus on concurrent programming
- "Scala By Example", Martin Odersky, 2009

 Scala is a general purpose programming language designed to express common programming patterns in a concise, elegant, and type-safe way.

http://www.scala-lang.org/

 It smoothly integrates features of objectoriented and functional languages, enabling Java and other programmers to be more productive.

http://www.scala-lang.org/

 Code sizes are typically reduced by a factor of two to three when compared to an equivalent Java application.

http://www.scala-lang.org/

### A First Example

```
object App
{
   def main(args: Array[String]): Unit =
   {
      val hw = "Hello World!"
      println(hw)
   }
}
```

#### ScalaIDE

- Available on github: https://github.com/felix11/MSP-Workshops
- Java must be installed
- Scala path must be set

No whitespace in paths!

## A (more advanced) First Example

# **Object Oriented Programming**

DEMO

- class, extends, abstract, see Java
- def, see Java: member
- trait, see Java: interface, implemented

# Functional Programming

```
DEMO
```

```
range(1,10) |> (map(square,_)) |> (reduce((a,b)=>a+b, 0, _))
```

### **Concurrent Programming**

- **SyncVars** synchronized variables
- Futures future results
- Mailboxes receiving messages
- Actors concurrent communication

#### **Actors**

- Scala's primary concurrency construct is actors.
- Actors are basically concurrent processes that communicate by exchanging messages.
- Actors can also be seen as a form of active objects where invoking a method corresponds to sending a message.

# Actors WORKSHOP

