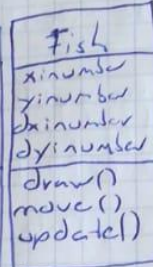
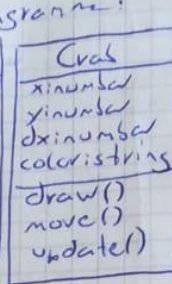
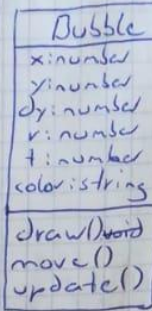


0.10.15

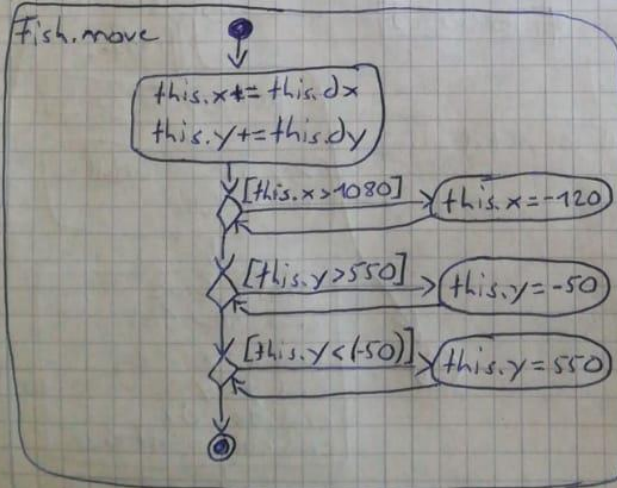
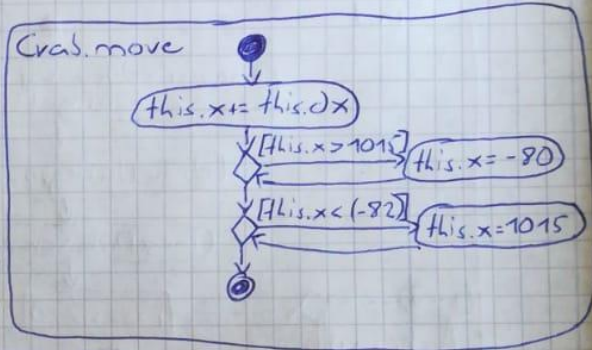
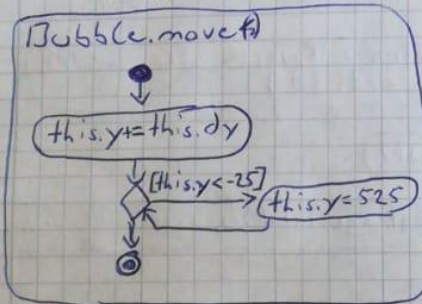
EIA2 Aufgabe 11-Konzept



Klassendiagramm:



Movefunktionen:



Haupt-Code:

```
document.addEventListener("DOMContentLoaded", init())
```

```
let canvas: HTMLCanvasElement  
let fishArray: Fish[] = []  
let crabArray: Crab[] = []  
let bubbleArray: Bubble[] = []  
let fps: number  
let imageData: ImageData
```

```
export let crc: CanvasRenderingContext2D
```

