

# Use Case: AddToTrackList

**Summary:** Ability to add a selected car to a list of tracked cars

**Priority:** mid

**Extends:** MarkCar

**Includes:** none

**Participants:** One user

## Normal flow of events

	Actor	System
1	The user clicks the "add to tracklist" button in the information dialog for a selected car	
2		The car is added to a list containing all the currently tracked cars, give the car some kind of visual marking.

## Exceptional flow

	Actor	System
1.1	The user clicks add to tracklist in the information dialog for a selected car that is no longer in the scene	
1.2		The system shows a dialog that the car is no longer active