

Use Case: RemoveFromTrackList

Summary: Ability to remove a selected car from a list of tracked cars

Priority: mid

Extends: MarkCar

Includes: none

Participants: One user

Normal flow of events

	Actor	System
1	The user clicks the "remove from tracklist" button in the information dialog for a selected car	
2		The car is removed from the list containing all the currently tracked cars, remove any kind of visual marking the car had.

Exceptional flow

	Actor	System
1.1	The user clicks remove from tracklist in the information dialog for a selected car that is no longer in the scene	
1.2		The system shows a dialog that the car is no longer active