

Distributed GPT2 Model Project

Abhijeet Sahdev, Andrew Mathews, Felix Guerrero

Rationale

- AI is the biggest topic in computing over the last few years
- GPU parallelism allows thousands of operations to run at once
- Training AI can take a really long time on a single machine
- Using MPI and/or CUDA can dramatically reduce the time required for training an AI model
- This project would help us understand how to train an AI model

Methodology

- We briefly went over:
 - ◆ Pytorch whitepaper and documentation
 - [https://arxiv.org/pdf/1912.01703\)](https://arxiv.org/pdf/1912.01703.pdf)
 - Simple to use deep learning framework
 - ◆ Build a Large Language Model (From Scratch) by Sebastian Raschka
 - ◆ Let's build GPT: from scratch, in code, spelled out. A youtube video by Andrej Karpathy
- Our C implementation is heavily inspired by Pytorch object-oriented approach

Codebase

main	1 Branch	0 Tags	Go to file	t	Add file	Code
 jeet1912 Merge branch 'main' of github.com:felixg318/CS455-Project		59339d2 · 2 hours ago			69 Commits	
 data	final config				3 days ago	
 results					2 hours ago	
 stage0_serial	adding Makefile to build each dir				yesterday	
 stage1_mpi	adding Makefile to build each dir				yesterday	
 stage2_cuda	adding Makefile to build each dir				yesterday	
 stage3_mpi-cuda	adding Makefile to build each dir				yesterday	
 .DS_Store	results				2 hours ago	
 Makefile	adding Makefile to build each dir				yesterday	

- Every stage has the following files:

```
Makefile
README.md
adam.h
add.h
autograd.h
block.h
broadcast.h
checkpoint.h
cross_entropy.h
cuda_kernels.cu
cuda_utils.h
```

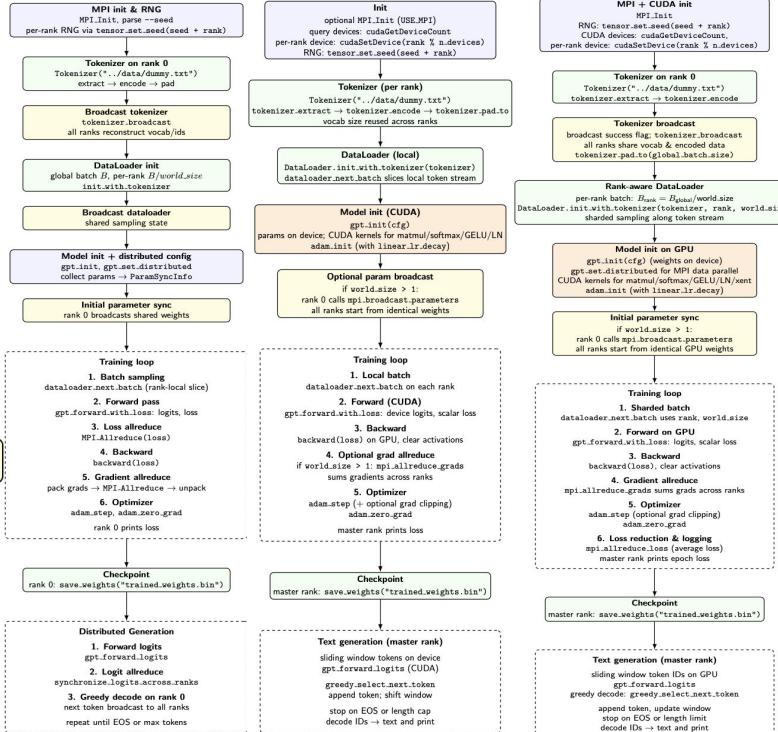
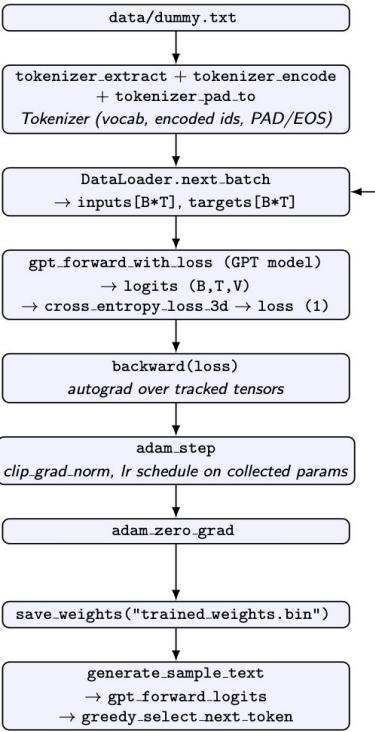
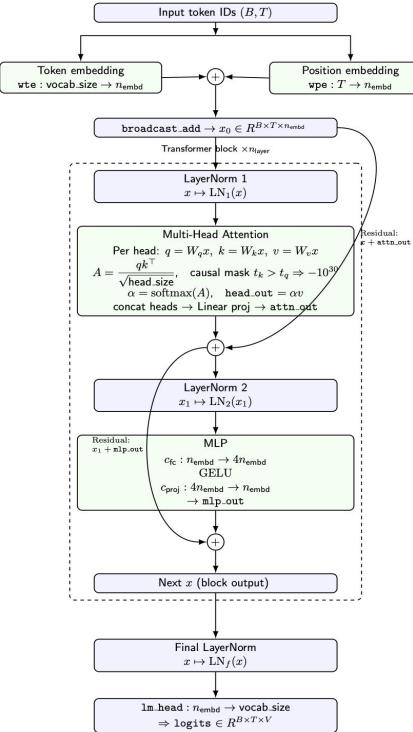
```
dataloader.h
embedding.h
gelu.h
gpt.h
head.h
inference.cpp
layernorm.h
linear.h
matmul.h
mlp.h
multihead_attention.h
```

```
run_inference.sh
softmax.h
tensor.h
tokenizer.h
train_gpt2.cpp
trained_weights.bin
transpose.h
```

Differences Between Versions

- **Serial:** Embeddings, transformer blocks, output head
- **MPI:** Batch sharing, parameter sync metadata, distributed generation, gpt_set_distributed
- **CUDA:** Core operations offloaded to kernels, no tokenizer/dataloader broadcast, same model graph
- **MPI + CUDA:** Rank 0 builds tokenizer and broadcasts parameters, coordinated distributed settings across processes and cores, end-to-end flow similar to CUDA version, but with mandatory data-parallel synchronization

Figures



Hyperparameters

GPT model hyperparameters:

- Block size: 256
- Layers: 6
- Heads: 6
- Embedding size: 384
- Dropout: N/A
- Learning rate: 3e-4f

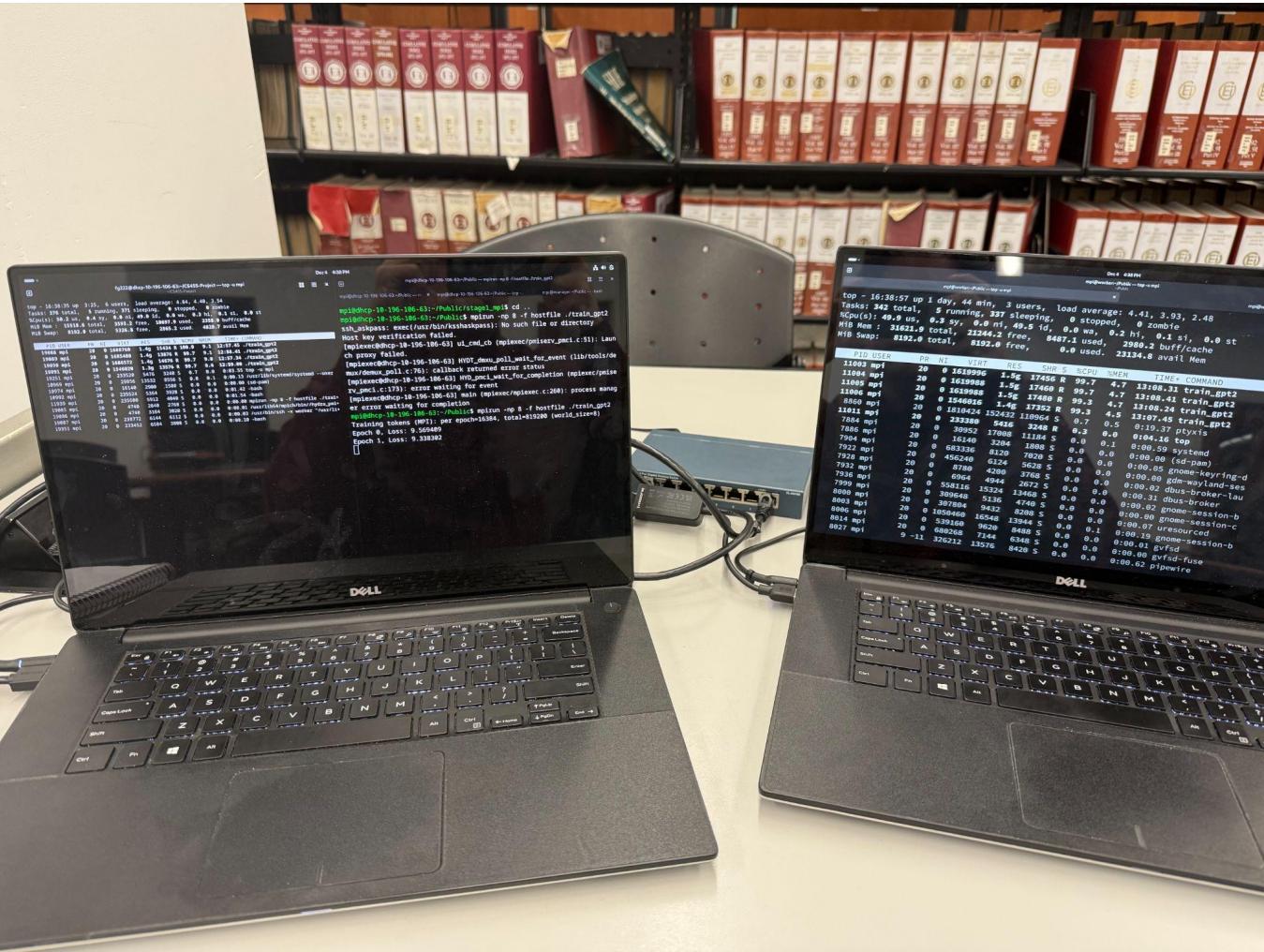
Data-loading stats:

- Batch size: 16
- Sequence length: 256
- Epochs: 50

Toy dataset stats:

- 290,599 bytes
- Extracted 52,600 tokens
- Vocab size: 172

*Note: the dataset is small and highly repetitive



Training Results

- We ran host MPI with 4 processes
 - Why? The Intel(R) Core(TM) i7-7820HQ CPU only has 4 cores (2 threads per core)
- All versions used the same hyperparameters

Versions	Training Time
Serial	15264s (254.4 minutes)
MPI (Two nodes)	1287s (21.5 minutes)
CUDA	429s (7.2 minutes)
MPI+CUDA (Two nodes)	226s (3.8 minutes)

Inference Results

Versions	Inference Time
Serial	113s (1.9 minutes)
MPI (Two nodes)	112s (1.9 minutes)
CUDA	8.0s (0.13 minutes)
MPI+CUDA (Two nodes)	7.8s (0.13 minutes)

Conclusions

- We found significant speedup,
 - The MPI implementation yielded an immense speedup when utilizing both the CPU and CUDA (GPU) resources.
- You should,
 - Keep CUDA kernels simple
 - Minimize unnecessary data transfers between the host and the device
- Avoid,
 - Blocking calls for synchronization - can cause deadlocks or unnecessary waiting
 - Sending many small chunks of data rather than large chunks for communication calls (MPI)

Future Direction

- Add NCCL (NVIDIA Collective Communications Library)
 - The standard for distributed training and inference across multiple GPUs.
 - Combines MPI and CUDA routines into a single framework.
 - Used to train actual AI models.
- Can also increase:
 - Hyperparameters
 - # of processes and/or machines
 - Data size