



FELIX GHISLAIN

Software Engineer

ABOUT

Felix is a creative, forward-thinking professional, with a multi-faceted background in Front-end development and responsive design for static/dynamically loaded content.

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🐙 github.com/felixghislaindev

EDUCATION

MIDDLESEX UNIVERSITY:

2015 - 2018 // London

Bachelor of science in with upper second class in computer science(2:1)

GREENWICH UNIVERSITY:

2018 - 2019 // London

Master of art in Web Design and Content Planning.

SKILLS

Programming skills:

JavaScript (ES6), HTML, CSS/Sass.

Libraries & Frameworks:

jQuery, Vue, Vuex, AngularJS 1.6.x.

Tools & Platforms:

Git, gitlab, Webpack, jira

INTERESTS

Enjoy learning

Gaming

Reading

Travelling

EXPERIENCE

FRONT END ENGINEER

PrimaryBid| Apr 2022 - now

Currently working on an upcoming platform to help our customers use the services provided by the company in a web interface.

- Developed innovative solutions using JavaScript, Next js, React js, Typescript, GraphQL, Jest, and Cypress tools.
- Collaborated closely with Product and Design teams to deliver impactful user-facing products.
- Created robust and easily maintainable front-end components with clean design principles.
- Effectively communicated with remote colleagues to ensure seamless project execution.

FRONT END ENGINEER

AND Digital| Aug 2021 - March 2022

Featured Project: Reandburse is a Vue front-end application that has the purpose to demonstrate the use and features of an AI receipt reader, which converts images uploaded by the user in base 64 and extracts the relevant data on the ticket. This was to showcase a product that could replace our in-house receipt refunding system and reduce the amount of rejected receipts that needed to be refunded.

- Work with a variety of different languages, and frameworks, such as JavaScript, Vue, Vue.js 2. x, and AngularJS 1.6.x.
- Led and Developed developed the project.
- Helped junior dev upskill in JavaScript and Vue.

Featured Project: NFS-(Newton Fashion Store) is an upskilling project on headless CMS using Commerce Tools and Contentful to create a storefront allowing the user to have an immersive eCommerce experience.

- influenced the technical tooling decisions of a team
- influenced the project structure, best coding practice, naming convention, and testing practice, to help facilitate and run a project that had multiple devs.
- Mentoring junior engineers and supporting their squad leads - with the dev coach's optional role in mind.
- Documentation - sharing knowledge by writing dev setup documentation.
- Worked with React, Typescript, Gatsby, GraphQL, Node, Contentful, and tailwind CSS.



EXPERIENCE

FRONT END ENGINEER

Spirable | Feb 2019 - March 2021

Featured project: Spirable's cloud-based video template builder. It allows users to compose templates for the most varied use cases. Almost everything in a Spirable video template can be made dynamic, meaning its value will be set at the time of rendering, allowing for the creation of data-driven videos.

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- Work with a variety of different languages, frameworks, such as JavaScript, Vue, Vue.js 2.x, AngularJS 1.6.x.
- Developed multiple features on the first version of the template builder done in AngularJS 1.6.x
- Collaborate with multi-disciplinary teams of front-engineers in upgrading the front-end of the template builder in Vue.js 2.x.

EDUCATION

MIDDLESEX UNIVERSITY:

2015 - 2018 // London

Bachelor of science in with upper second class in computer science(2:1)

Featured project: Spirable workflow manager enables users to create custom data-driven video workflows. Its projected use cases are many, but at the moment its main goal is to stitch all of Spirable's internal services into one seamless workflow, targeted at Facebook's Ad Distribution platform (Ads Manager). It's centered around the Data Matrix object (essentially a spreadsheet). This is a living document that holds all of the information necessary for every step of the workflow.

GREENWICH UNIVERSITY:

2018 - 2019 // London

Master of art in Web Design and Content Planning.

SKILLS

Programming skills:

JavaScript (ES6), HTML,

CSS/Sass.

Libraries & Frameworks:

jQuery, Vue, Vuex, AngularJS

1.6.x.

Tools & Platforms:

Git, gitlab, Webpack, jira

- Work with a variety of different languages, frameworks, such as JavaScript, Vue, Vue.js 2.x, KendoUI Spreadsheet (Vue.js version).
- Collaborate with multi-disciplinary teams of engineers to build the front-end allowing users to interact and manipulate the spreadsheet.
- Helped rewrite multiple methods from the kendo Ui spreadsheet to allow us to bypass some of the limitations we had with the web component.

JUNIOR WEB DEVELOPER-INTERNSHIP

Sardson fin| Feb 2017- july 2017

Coordinated with systems partners to finalize designs and confirm requirements.

Consistently met deadlines and requirements for all production work orders.

Designed optimized and usable interfaces for financial applications.

create a prototype for financial applications.

Stack used: Html,CSS,Javascript.

INTERESTS

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