

# FELIX CHEN

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## EXPERIENCE

### Blockchain Developer

#### dApp Technology

📅 11/2021 - Current

📍 Remote

- Delivered Solidity smart contracts for tokens, NFTs, and dapps
- Developed Web3 applications leveraging MetaMask, The Graph, and more

### Software Engineer Intern

#### Google

📅 09/2021 - 12/2021

📍 Remote

- Developed a framework for SRE to schedule chaos engineering experiments using Python, DiRT, BorgCron, Chubby and Colossus
- Programmed 2 daily chaos engineering tests on reCAPTCHA production

### Teaching Assistant

#### University of Toronto

📅 05/2021 - 08/2021

📍 Remote

- Instructed students on computability and computational complexity
- Led 30 students during 10 weekly tutorials, office hours, and final exams

### Site Reliability Engineer Intern

#### IBM

📅 05/2020 - 08/2021

📍 Remote

- Implemented self service using Kubernetes, Ansible, and MongoDB, eliminating 240 hours per week worth of SRE operations
- On call for offerings on Kubernetes, Docker, and Windows for 3600+ environments by leveraging PagerDuty, LogDNA, and NewRelic

### Information Developer Intern

#### IBM

📅 09/2018 - 04/2020

📍 Toronto & Remote

- Led development on 10+ dashboards and a rewards program increasing Stack Overflow db2-luw followers by 53%
- Automated support paging using PagerDuty API, Slack API and IBM Cloud Functions, saving thousands of hours spent monitoring Slack

## PROJECTS

### Calcifer 🔗

- Developed on demand Kubernetes, Docker, and programming sandboxes in the browser
- Implemented real-time collaboration inside sandbox text editor and terminal
- Utilized Docker in Docker, Nginx, Angular, Redis, MongoDB, Socket.IO, Monaco, and xterm.js

### Error Correction Code Key-Value Cache 🔗

- Researched distributed systems and error correction codes (ECC) to build two distributed caches
- Implemented two distributed caches to compare ECC against replication finding ECC used 58% the memory of Raft

### Screen Share 🔗

- Created a peer to peer application for screen sharing using PeerJS, React, TypeScript and Carbon Design

## EDUCATION

### HBSc Computer Science

#### University of Toronto

📅 09/2016 - 04/2022

## LANGUAGES

Python

TypeScript

Go

Rust

JavaScript

Solidity

C

Haskell

Java

Bash

## SKILLS

### Distributed Systems

Raft, Map Reduce, gRPC

### SRE

Kubernetes, Docker, Ansible, LogDNA, Rundeck, New Relic, PagerDuty

### Cloud

AWS, Google Cloud Platform, Azure, IBM Cloud, Digital Ocean, Heroku

### Frontend

React, Angular, WebRTC, jQuery, JWT, Cookies, Bootstrap, Google Material Design, IBM Carbon Design

### Backend

Express, Socket.IO, Flask, ShareDB

### Databases

MongoDB, Redis, PostgreSQL, CouchDB

### Integrations

GitHub, Slack, Spotify, SendGrid, Stack Overflow

### Machine Learning

Neural networks, classification, regression, clustering, NumPy, PyTorch