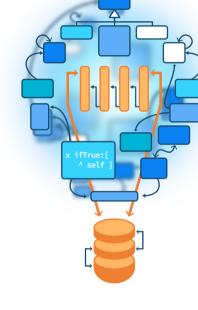
About this lectures: OOProgramming and OODesign

S.Ducasse, L. Fabresse, G. Polito, and P. Tesone





A word of Presentation

Pablo Tesone

- 24 years trying to code
- 13 years of experience in industrial applications
- 9 Years working on Pharo
- Enthusiast of the object oriented programming and their tools.

Objectives

- Become comfortable with object-oriented programming: Learn to think with objects
- Learn some Java (but not deeply because this is too complex)
- Tests
- Essence of OOP:
 - what really means to send a message
 - what is this/super
 - some limited design patterns

About this lectures

- Not a lecture on how to program
- A lecture on how to DESIGN programs
- It is not enough just to write code that works
- Design starts when the program compiles

Give some solid foundation for ANY OOP language

The world is complex, there are many languages

- Give you a key survival guide
- · Concepts available in any languages

What is design?

- You learned so far how to code: writing functions, algorithms, structure ideas
- Making extensible, maintainable, readbable code
 - Tests
 - Design nice and beautiful objects
 - Some simple design patterns

Our teaching challenges

- Some of you already 'know' (got exposed to) Java
- Some never really programmed in OOP
- Java is complex and ugly (it polluted the essence of objects)

Solution: Exposing yourself to beauty

We do not grow 'Chefs' by feeding them with McDonald

- Showing Java
 - explaining some selected points
- Comparing with Pharo
- Provide core and more advanced lectures (free access/consumption)

Solution: A la carte

- Everybody should know a bit of Java at the end
- A possibility
 - o follow the Pharo Mooc: http://mooc.pharo.org and do the exercises there
 - You will get +4 bonus on exam for your investment
- if you want to learn more you can do both :)

Pharo / Mooc

- I have already learned so much! I have spent the last 20 years or so in software development and, following this Mooc, I realized I hadnt really grasped the essence of object oriented design. Anonymous
- "I just completed the @pharoproject Mooc the best investment I have ever made of my time. MAQBOOL"
- Watch http://rmod-pharo-mooc.lille.inria.fr/MOOC/ PharoMOOC-Videos/C019SD-Teaser-v4.mp4
 - Syntax fit on a postcard
 - Fully immersive
 - Will change totally the way to think about objects
 - learn XtremeTDD

Outline

- Quick Introduction to OOP
- Tests
- Java in a nutshell
- Rethinking message passing
- Rethinking this/ super / Inheritance
- Hooks and template
- Sending messages are plans for reuse
- Avoid is null
- Inheritance vs. Composition

At the end of the lecture

You should be able to

- Write tests and understand why but you need to practice
- Write small programs in Java / Pharo
- Understand late binding for real
- Get first level about what good design is about

Produced as part of the course on http://www.fun-mooc.fr

Advanced Object-Oriented Design and Development with Pharo

A course by S.Ducasse, L. Fabresse, G. Polito, and P. Tesone









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