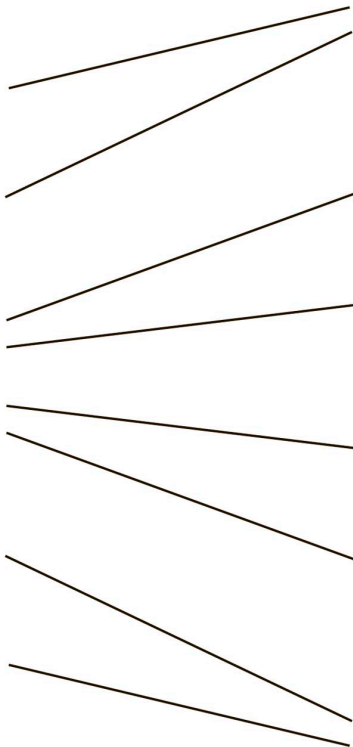
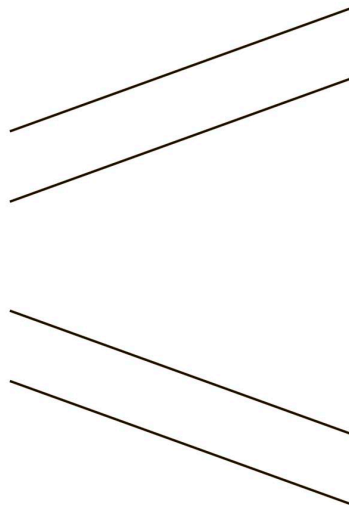


Tipos de movimientos

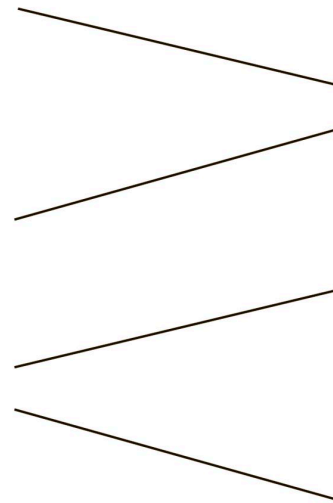
Directo



Paralelo



Contrario



Oblicuo

