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## Cudos contest Findings & Analysis Report

2022-09-02

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- 6 Avoid the use of sensitive terms in favor of neutral ones
- 7 public functions not called by the contract should be declared external instead
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#### Overview

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#### About C4

Code4rena (C4) is an open organization consisting of security researchers, auditors, developers, and individuals with domain expertise in smart contracts.

A C4 audit contest is an event in which community participants, referred to as Wardens, review, audit, or analyze smart contract logic in exchange for a bounty provided by sponsoring projects.

During the audit contest outlined in this document, C4 conducted an analysis of the Cudos smart contract system written in Solidity. The audit contest took place between May 3—May 9 2022.

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#### Wardens

64 Wardens contributed reports to the Cudos contest:

- 1. defsec
- 2. sorrynotsorry
- 3. <u>Certoralnc</u> (egjlmn1, <u>OriDabush</u>, ItayG, and shakedwinder)
- 4. p\_crypt0

5.
6. dirk_y
7. OxDjango
8. GermanKuber
9. WatchPug (jtp and ming)
10. 0x1337
11. dipp
12. j <u>ah</u>
13. <u>danb</u>
14. cccz
15. GimelSec ( <u>rayn</u> and sces60107)
16. <u>Dravee</u>
17. hubble (ksk2345 and shri4net)
18. <u>kirk-baird</u>
19. reassor
20. <u>AmitN</u>
21. <u>csanuragjain</u>
22. <u>wuwe1</u>
23. jayjonah8
24. Oxkatana
25. Ox1f8b
26. <u>Funen</u>
27. MaratCerby
28. <u>gzeon</u>
29. robee
30. oyc_109
31. <u>ch13fd357r0y3r</u>
32. <u>ellahi</u>
33. ilan

34. Waze 35. hake 36. simon135 37. delfin454000 38. **JC** 39. Hawkeye (Oxwags and Oxmint) 40. orion 41. m9800 42. shenwilly 43. cryptphi 44. broccolirob 45. kebabsec (okkothejawa and FlameHorizon) 46. OxNazgul 47. AlleyCat 48. slywaters 49. Oxf15ers (remora and twojoy) 50. rfa 51. peritoflores 52. **Ov3rf10w** 53. hansfriese 54. nahnah 55. jonatascm

This contest was judged by Albert Chon.

Final report assembled by liveactionllama.

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## Summary

The C4 analysis yielded an aggregated total of 6 unique vulnerabilities. Of these vulnerabilities, 0 received a risk rating in the category of HIGH severity and 6 received a risk rating in the category of MEDIUM severity.

Additionally, C4 analysis included 41 reports detailing issues with a risk rating of LOW severity or non-critical. There were also 33 reports recommending gas optimizations.

All of the issues presented here are linked back to their original finding.

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## Scope

The code under review can be found within the <u>C4 Cudos contest repository</u>, and is composed of 2 smart contracts written in the Solidity programming language and includes 615 lines of Solidity code.

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## **Severity Criteria**

C4 assesses the severity of disclosed vulnerabilities according to a methodology based on **OWASP standards**.

Vulnerabilities are divided into three primary risk categories: high, medium, and low/non-critical.

High-level considerations for vulnerabilities span the following key areas when conducting assessments:

- Malicious Input Handling
- Escalation of privileges
- Arithmetic
- Gas use

Further information regarding the severity criteria referenced throughout the submission review process, please refer to the documentation provided on <a href="mailto:the-c4">the C4</a> website.

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## Medium Risk Findings (6)

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[M-O1] Missing check in the updateValset function

Submitted by Certoralnc, also found by 0x1337, cccz, danb, dipp, dirk\_y, hubble, jah, and WatchPug

#### Gravity.sol#L276-L358

The updateValset function don't check that the sum of the powers of the new validators in the new valset is greater than the threshold, which can lead to unwanted behavior.

There are 2 main problems that can occur in that situation:

- 1. The sum of the new validators' powers will be lower than the state powerThreshold
- 2. The sum of the new validators' power will overflow and become lower than the state powerThreshold

The second case is less dangerous, because it won't stuck the system in every case (only in specific cases where every sum of validators' power is less than the threshold). The first case is very dangerous though. It can lead to the system becoming stuck and to all of the tokens on the cudos chain to become locked for users, because the validators won't have enough power to approve any operation - whether it is transferring tokens or updating the valset.

## Proof of Concept

For the first case, consider the current validators set containing 100 validators with each ones power being equal to 10, and the threshold is 900 (91+ validators are needed for approvement). Now the updateValset function is being called with 100 validators with each ones power being equal to 1. This will lead to a state where no matter how much validators have signed a message, the sum of the powers won't pass the threshold and the action won't be able to be executed. This will cause all the tokens in the cudos blockchain become locked, and will DoS all the actions of the gravity contract - including updating the valset.

For the second case, consider the new validators set will have 128 validators, each validator's power is equal to 2\*\*249 and \_powerThreshold = 2\*\*256 - 1. In this case the system will be stuck too, because every sum of validators' power won't pass the threshold.

დ Tools Used

Remix and VS Code

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#### **Recommended Mitigation Steps**

Add a check in the updateValset to assure that the sum of the new powers is greater than the threshold.

#### V-Staykov (Cudos) disputed and commented:

This check is done on the Gravity module side and since the message is also signed there by the validators, we can consider it to be always as per the module, unless there are malicious validators with more voting power than the threshold.

If the message is considered correct this means that the values of the power are normalized which is in the core of the power threshold calculation. When they are normalized this means that the sum of the validator set will always equal 100% of the power which is more than the threshold.

Here is a <u>link</u> to the power normalization in the Gravity module side.

#### Albert Chon (judge) decreased severity to Medium and commented:

Agreed with @V-Staykov - this would only fail if 2/3+ of the validator stake weight were controlled by malicious validators, at which point all bets are off.

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## [M-O2] Admin drains all ERC based user funds using

withdrawERC20()

Submitted by pcrypt0, also found by 0x1337, AmitN, csanuragjain, danb, dirky, GermanKuber, IIIIIII, kirk-baird, and WatchPug

Gravity.sol#L632-L638
Gravity.sol#L595-L609

Ability for admin to drain all ERC20 funds stored in contract at will, meaning all ERC20 based Cudos tokens (and any other ERC20 tokens stored in the contract)

could be extracted by anyone with admin role and later sold, leaving users funds bridged on Cudos Cosmos chain with no ERC20 representation stored across the bridge - similar in impact as the wormhole hack.

This issue ought to fall within the limits the team allocated on assessing the governance role setups, since it describes a full-fledged security risk regarding users' funds. Crucially, this function is not in the <u>original Gravity Bridge contract for Gravity.sol</u>.

Furthermore, the function has not been commented and does not appear in the documentation, suggesting that it has perhaps not yet been reasoned through by the development team and it's critical this is flagged in the security audit.

#### ত Proof of Concept

Firstly, User with admin role granted waits until CUDOS bridge has decent TVL from users bridging their CUDOS tokens from Ethereum to the CUDOS Cosmos chain,

Secondly, User manually calls withdrawERC20(address \_tokenAddress) with the ERC token address of the CUDOS token

Thirdly, withdrawERC20() function checks if user has admin role and if so withdraws all the tokens of a given token address straight to the admin's personal wallet

```
require(cudosAccessControls.hasAdminRole(msg.senc
uint256 totalBalance = IERC20(_tokenAddress).bal
IERC20( tokenAddress).safeTransfer(msg.sender ,
```

Fourth, user exchanges CUDOS on DEX and then sends funds to tornado cash, leaving all user funds at risk.

യ Tools Used

My own logical reasoning and discussion with team on Discord for confirmation of admin roles and function's logic.

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#### **Recommended Mitigation Steps**

Delete the function or alternatively, send all funds to the 'O' address to burn rather than give them to the admin.

#### Change withdrawERC20 to:

#### maptuhec (Cudos) acknowledged and commented:

The reason we have created this functions is that, if the bridge stop working, the funds for the users would be locked, and there is no chance to withdraw them. CUDOS have no intention and incentive to maliciously withdraw the ERC20 tokes, because that would lead to losing the trust in its clients and thus killing their own network. The best way for handling this is to communicate this with the community so they can be aware.

#### Albert Chon (judge) decreased severity to Medium

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[M-O3] The Gravity.sol should have pause/unpause functionality

Submitted by defsec

In case a hack is occuring or an exploit is discovered, the team (or validators in this case) should be able to pause functionality until the necessary changes are made to the system. Additionally, the gravity.sol contract should be manged by proxy so that upgrades can be made by the validators.

Because an attack would probably span a number of blocks, a method for pausing the contract would be able to interrupt any such attack if discovered.

To use a thorchain example again, the team behind thorchain noticed an attack was going to occur well before the system transferred funds to the hacker. However, they were not able to shut the system down fast enough. (According to the incidence report <a href="here">here</a>).

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**Proof of Concept** 

Gravity.sol#L175

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**Recommended Mitigation Steps** 

Pause functionality on the contract would have helped secure the funds quickly.

mlukanova (Cudos) confirmed

V-Staykov (Cudos) resolved and commented:

PR: <u>CudoVentures/cosmos-gravity-bridge#18</u>

 $^{\circ}$ 

#### [M-O4] Protocol doesn't handle fee on transfer tokens

Submitted by wuwe1, also found by cccz, defsec, dipp, Dravee, GermanKuber, GimelSec, jah, reassor, and WatchPug

#### Gravity.sol#L600

Since the \_tokenContract can be any token, it is possible that loans will be created with tokens that support fee on transfer. If a fee on transfer asset token is chosen, other user's funds might be drained.

#### **Proof of Concept**

- 1. Assume transfer fee to be 5% and Gravity.sol has 200 token.
- 2. Alice sendToCosmos 100 token. Now, Gravity.sol has 295 token.
- 3. Alice calls the send-to-eth method to withdraw 100 token.
- 4. Gravity.sol ends up having 195 token.

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#### **Recommended Mitigation Steps**

#### Change to

```
function sendToCosmos(
        address tokenContract,
        bytes32 destination,
        uint256 amount
) public nonReentrant {
        uint256 oldBalance = IERC20 ( tokenContract).bala
        IERC20 ( tokenContract) .safeTransferFrom(msg.senc
        uint256 receivedAmout = IERC20( tokenContract).k
        state lastEventNonce = state lastEventNonce.add
        emit SendToCosmosEvent(
                tokenContract,
                msg.sender,
                destination,
                receivedAmout,
                state lastEventNonce
        );
```

#### mlukanova (Cudos) acknowledged and commented:

Token transfers are restricted to the Cudos token which doesn't support fee on transfer. Will be fixed with <u>issue #58</u>.

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## [M-O5] Calls inside loops that may address DoS

Submitted by sorrynotsorry

Calls to external contracts inside a loop are dangerous (especially if the loop index can be user-controlled) because it could lead to DoS if one of the calls reverts or execution runs out of gas. Reference

Gravity.sol#L453-L456

Gravity.sol#L568-L573

Gravity.sol#L579-L581

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#### **Recommended Mitigation Steps**

Avoid combining multiple calls in a single transaction, especially when calls are executed as part of a loop.

Always assume that external calls can fail.

Implement the contract logic to handle failed calls.

#### mlukanova (Cudos) acknowledged

#### Albert Chon (judge) commented:

Would really only happen for malicious/non-standard ERC-20 tokens which could then just be ignored by the orchestrator. No way of getting around doing the transfers for each token.

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# [M-06] Non-Cudos Erc20 funds sent through sendToCosmos() will be lost.

Submitted by p\_crypt0, also found by Certoralnc

No checks for non-Cudos tokens mean that non-Cudos ERC20 tokens will be lost to the contract, with the user not having any chance of retrieving them.

However, the admin can retrieve them through withdrawERC20.

Impact is that users lose their funds, but admins gain them.

The mistakes could be mitigated on the contract, by checking against a list of supported tokens, so that users don't get the bad experience of losing funds and CUDOS doesn't have to manually refund users

#### ত Proof of Concept

User sends 100 ETH through sendToCosmos, hoping to retrieve 100 synthetic ETH on Cudos chain but finds that funds never appear.

#### Gravity.sol#L595-L609

Admin can retrieve these funds should they wish, but user never gets them back because the contract does not check whether the token is supported.

```
function withdrawERC20(
    address _tokenAddress)
    external {
    require(cudosAccessControls.hasAdminRole(msg.ser
    uint256 totalBalance = IERC20(_tokenAddress).bal
    IERC20(_tokenAddress).safeTransfer(msg.sender ,
}
```

വ Tools Used

Logic and discussion with @germanimp (Cudos)

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#### **Recommended Mitigation Steps**

Add checks in sendToCosmos to check the incoming tokenAddress against a supported token list, so that user funds don't get lost and admin don't need to bother refunding.

mlukanova (Cudos) confirmed

V-Staykov (Cudos) resolved and commented:

PR: <u>CudoVentures/cosmos-gravity-bridge#21</u>

Note: there were originally 7 items judged as Medium severity. After judging was finalized, further input from the sponsor was provided to the judge for reconsideration. Ultimately, the judge decreased issue #143 to non-critical.

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## Low Risk and Non-Critical Issues

For this contest, 41 reports were submitted by wardens detailing low risk and non-critical issues. The <u>report highlighted below</u> by **IIIIII** received the top score from the judge.

The following wardens also submitted reports: Ox1337, jayjonah8, GimelSec, dirk\_y, GermanKuber, Certoralnc, ch13fd357rOy3r, kirk-baird, MaratCerby, gzeon, dipp, robee, Oxkatana, Hawkeye, sorrynotsorry, orion, hubble, jah, defsec, Waze, ilan, m9800, hake, shenwilly, AmitN, danb, Dravee, cccz, cryptphi, Ox1f8b, broccolirob, ellahi, Funen, OxDjango, WatchPug, kebabsec, simon135, JC, oyc\_109, and delfin454000.

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Low Risk Issues

	Title	Instan ces
1	Validator signing address of zero not rejected, allowing anyone to sign	1
2	Unbounded loops may run out of gas	1
3	deployERC20() does not have a reentrancy guard	1
4	Comment does not match the behavior of the code	2
5	abi.encodePacked() should not be used with dynamic types when passing the result to a hash function such as keccak256()	1

Total: 6 instances over 5 classes (see lower down in this report for the summary table of the Non-critical findings)

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# [1] Validator signing address of zero not rejected, allowing anyone to sign

ecrecover () returns 0 when the signature does not match. If the validators approve a valset including an address of 0, then anyone will be able to sign messages for that signer, since invalid sigatures will return zero, and will match the zero address.

```
File: solidity/contracts/Gravity.sol #1

185 return _signer == ecrecover(messageDigest, _v, _
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L185

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## [2] Unbounded loops may run out of gas

The call to ecrecover () costs 3000 gas per call, and if there are too many validators, the update of the validator set may pass, but large batches will fail

```
File: solidity/contracts/Gravity.sol #1

219 function checkValidatorSignatures(
```

```
220
                // The current validator set and their powers
                address[] memory currentValidators,
221
                uint256[] memory currentPowers,
222
                // The current validator's signatures
223
224
                uint8[] memory v,
225
                bytes32[] memory r,
                bytes32[] memory s,
226
                // This is what we are checking they have signed
227
228
                bytes32 theHash,
229
                uint256 powerThreshold
        ) private pure {
230
231
                uint256 cumulativePower = 0;
232
                for (uint256 i = 0; i < currentValidators.lengt</pre>
233
234
                         // If v is set to 0, this signifies that
                         // (In a valid signature, it is either 2
235
                         if (v[i] != 0) {
236
237
                                 // Check that the current valida
238
                                 require (
239
                                         verifySig( currentValida
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L219-L239

#### ত [3] deployERC20() does not have a reentrancy guard

deployERC20() increments the state\_lastEventNonce so it's possible for the nonce to be incremented by a transfer hook. I don't see a way to exploit this given the code in scope, but perhaps some other area relies on event nonces happening in a specific order in relation to the other events.

```
File: solidity/contracts/Gravity.sol #1
611
        function deployERC20(
                string memory cosmosDenom,
612
613
                string memory name,
614
                string memory symbol,
                uint8 decimals
615
616
        ) public {
617
                // Deploy an ERC20 with entire supply granted to
                CosmosERC20 erc20 = new CosmosERC20(address(this
618
```

```
619
620 // Fire an event to let the Cosmos module know
621 state_lastEventNonce = state_lastEventNonce.add
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L611-L621

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#### [4] Comment does not match the behavior of the code

Both of the functions below have require (isOrchestrator (msg.sender)), and orchestrators are the first signer, so not just anyone can call these

```
File: solidity/contracts/Gravity.sol #1

362  // Anyone can call this function, but they must supply v

363  // the batch.

364  function submitBatch (
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L362-L364

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L274-L276

[5] abi.encodePacked() should not be used with dynamic types when passing the result to a hash function such as keccak256()

Use abi.encode() instead which will pad items to 32 bytes, which will prevent hash collisions (e.g. abi.encodePacked(0x123,0x456) => 0x123456 => abi.encodePacked(0x1,0x23456), but abi.encode(0x123,0x456) => 0x0...1230...456). "Unless there is a compelling reason, abi.encode should be preferred". If there is only one argument to abi.encodePacked() it can often be cast to bytes() or bytes32() instead.

```
File: solidity/contracts/Gravity.sol #1

182 bytes32 messageDigest = keccak256(

183 abi.encodePacked("\x19Ethereum Signed Me

184 );
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L182-L184

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#### Non-critical Issues

	Title	Instanc es
1	Best practice is to prevent signature malleability	1
2	Inconsistent variable naming convention	2
3	Inconsistent tabs vs spaces	3
4	if ( should be if ( to match other lines in the file	1
5	Misleading function name	1
6	Avoid the use of sensitive terms in favor of neutral ones	4
7	public functions not called by the contract should be declared external instead	10
8	2** <n> - 1 should be re-written as type(uint<n>).max</n></n>	1
9	constant s should be defined rather than using magic numbers	3
1 O	Use a more recent version of solidity	1
11	Variable names that consist of all capital letters should be reserved for	1

	Title	Instanc es
	const/immutable variables	
12	Non-library/interface files should use fixed compiler versions, not floating ones	2
13	Typos	1
1 4	File does not contain an SPDX Identifier	2
15	File is missing NatSpec	2
16	Event is missing indexed fields	5
17	Consider making the bridge 'pausable'	1

Total: 41 instances over 17 classes

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## [1] Best practice is to prevent signature malleability

Use OpenZeppelin's ECDSA contract rather than calling ecrecover () directly

```
File: solidity/contracts/Gravity.sol #1

182 bytes32 messageDigest = keccak256(

183 abi.encodePacked("\x19Ethereum Signed Me

32", _theHash)

184 );

185 return _signer == ecrecover(messageDigest, _v, _
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L182-L185

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## [2] Inconsistent variable naming convention

Most state variables use the <code>state\_</code> prefix in their variable name. There are some that don't. Use the prefix everywhere, and manually add public getters where necessary

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L63

```
File: solidity/contracts/Gravity.sol #2
65 mapping(address => bool) public whitelisted;
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L65

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## [3] Inconsistent tabs vs spaces

Most lines use tabs, but some use spaces, which leads to alignment issues

```
120 );
121 _;
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L117-L121

```
File: solidity/contracts/Gravity.sol #3

647 address[] memory _validators,

648 uint256[] memory _powers,

649 CudosAccessControls cudosAccessControls
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L647-L649

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```

```
ତ
[5] Misleading function name
```

```
onlyWhitelisted() should be onlyWhitelistedOrAdmin()

File: solidity/contracts/Gravity.sol #1

116 modifier onlyWhitelisted() {
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L116

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#### [6] Avoid the use of sensitive terms in favor of neutral ones

Use allowlist rather than whitelist

```
File: solidity/contracts/Gravity.sol #1
116 modifier onlyWhitelisted() {
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L116

```
File: solidity/contracts/Gravity.sol #2
65 mapping(address => bool) public whitelisted;
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L65

```
File: solidity/contracts/Gravity.sol #3

109 event WhitelistedStatusModified(
```

```
File: solidity/contracts/Gravity.sol #4

124 function manageWhitelist(
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L124

[7] public functions not called by the contract should be declared external instead

Contracts <u>are allowed</u> to override their parents' functions and change the visibility from external to public.

```
File: solidity/contracts/Gravity.sol #1

124 function manageWhitelist(

125 address[] memory _users,

126 bool _isWhitelisted

127 ) public onlyWhitelisted {
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L124-L127

```
File: solidity/contracts/Gravity.sol #2

140  function testMakeCheckpoint(ValsetArgs memory _valsetArg
```

```
File: solidity/contracts/Gravity.sol #3

144 function testCheckValidatorSignatures(
145 address[] memory _currentValidators,
146 uint256[] memory _currentPowers,
147 uint8[] memory _v,
148 bytes32[] memory _r,
149 bytes32[] memory _s,
150 bytes32 _theHash,
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L144-L151

```
File: solidity/contracts/Gravity.sol #4

166 function lastBatchNonce(address _erc20Address) public vi
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L166

```
File: solidity/contracts/Gravity.sol #5

170 function lastLogicCallNonce(bytes32 _invalidation_id) pu
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L170

```
File: solidity/contracts/Gravity.sol
                                       #6
276
        function updateValset(
                // The new version of the validator set
277
                ValsetArgs memory newValset,
278
                // The current validators that approve the chance
279
                ValsetArgs memory currentValset,
280
                // These are arrays of the parts of the current
281
282
                uint8[] memory v,
                bytes32[] memory r,
283
                bytes32[] memory s
284
        ) public nonReentrant {
285
```

```
File: solidity/contracts/Gravity.sol
                                      #7
364
        function submitBatch (
365
                // The validators that approve the batch
366
                ValsetArgs memory currentValset,
                // These are arrays of the parts of the validato
367
368
                uint8[] memory v,
                bytes32[] memory r,
369
370
                bytes32[] memory s,
                // The batch of transactions
371
                uint256[] memory amounts,
372
                address[] memory _destinations,
373
                uint256[] memory fees,
374
                uint256 batchNonce,
375
                address _tokenContract,
376
377
                // a block height beyond which this batch is not
                // used to provide a fee-free timeout
378
                uint256 batchTimeout
379
        ) public nonReentrant {
380
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L364-L380

```
File: solidity/contracts/Gravity.sol
                                       #8
        function submitLogicCall(
479
                // The validators that approve the call
480
481
                ValsetArgs memory currentValset,
482
                // These are arrays of the parts of the validato
                uint8[] memory v,
483
                bytes32[] memory r,
484
                bytes32[] memory s,
485
                LogicCallArgs memory args
486
        ) public nonReentrant {
487
```

```
File: solidity/contracts/Gravity.sol #9

595 function sendToCosmos(

596 address _tokenContract,

597 bytes32 _destination,

598 uint256 _amount

599 ) public nonReentrant {
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L595-L599

```
File: solidity/contracts/Gravity.sol #10

611 function deployERC20(
612 string memory _cosmosDenom,
613 string memory _name,
614 string memory _symbol,
615 uint8 _decimals
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L611-L615

```
[8] 2**<n> - 1 should be re-written as type(uint<n>).max
```

Earlier versions of solidity can use uint<n>(-1) instead. Expressions not including the - 1 can often be re-written to accomodate the change (e.g. by using a > rather than a >= , which will also save some gas)

```
File: solidity/contracts/CosmosToken.sol #1
5     uint256 MAX UINT = 2**256 - 1;
```

# © [9] constant s should be defined rather than using magic numbers

```
File: solidity/contracts/Gravity.sol #1

202 bytes32 methodName = 0x636865636b706f696e7400000
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L202

```
File: solidity/contracts/Gravity.sol #2

433

0x7472616e736163
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L433

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L535

#### ତ [10] Use a more recent version of solidity

Use a solidity version of at least 0.8.4 to get bytes.concat() instead of abi.encodePacked(<bytes>, <bytes>) Use a solidity version of at least 0.8.12 to get string.concat() instead of abi.encodePacked(<str>, <str>)

File: solidity/contracts/Gravity.sol #1

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L1

G)

[11] Variable names that consist of all capital letters should be reserved for const / immutable variables

If the variable needs to be different based on which class it comes from, a view / pure function should be used instead (e.g. like this).

```
File: solidity/contracts/CosmosToken.sol #1
5     uint256 MAX_UINT = 2**256 - 1;
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/CosmosToken.sol#L5

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[12] Non-library/interface files should use fixed compiler versions, not floating ones

```
File: solidity/contracts/CosmosToken.sol #1
1 pragma solidity ^0.6.6;
```

```
File: solidity/contracts/Gravity.sol #2
```

```
1 pragma solidity ^0.6.6;
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L1

<u>ල</u>

## [13] Typos

```
File: solidity/contracts/Gravity.sol #1

564 // Update invaldiation nonce
```

invaldiation <a href="https://github.com/code-423n4/2022-05-cudos/blob/de39cf3cd]fle1cf2]18]9b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L564</a>

ശ

### [14] File does not contain an SPDX Identifier

```
File: solidity/contracts/CosmosToken.sol #1

O pragma solidity ^0.6.6;
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Cos mosToken.sol#L0

```
File: solidity/contracts/Gravity.sol #2
0 pragma solidity ^0.6.6;
```

```
File: solidity/contracts/CosmosToken.sol (various lines) #1
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Cos mosToken.sol

```
File: solidity/contracts/Gravity.sol (various lines) #2
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol

## © [16] Event is missing indexed fields

Each event should use three indexed fields if there are three or more fields

```
File: solidity/contracts/Gravity.sol #1

73 event TransactionBatchExecutedEvent(
74 uint256 indexed _batchNonce,
75 address indexed _token,
76 uint256 _eventNonce
77 );
```

```
address indexed _tokenContract,

string _name,

string _symbol,

uint8 _decimals,

uint256 _eventNonce

);
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L85-L93

```
File: solidity/contracts/Gravity.sol
                                        #3
94
        event ValsetUpdatedEvent(
95
                uint256 indexed newValsetNonce,
96
                uint256 eventNonce,
                uint256 rewardAmount,
97
                address rewardToken,
98
                address[] validators,
99
                uint256[] _powers
100
101
       ) ;
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L94-L101

```
File: solidity/contracts/Gravity.sol #4

102 event LogicCallEvent(
103 bytes32 _invalidationId,
104 uint256 _invalidationNonce,
105 bytes _returnData,
106 uint256 _eventNonce
107 );
```

```
File: solidity/contracts/Gravity.sol #

109 event WhitelistedStatusModified(
110 address _sender,
111 address[] _users,
112 bool _isWhitelisted
113 );
```

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L109-L113

€

## [17] Consider making the bridge 'pausable'

Having this ability would help to mitigate attacks and would ameleorate the need for this withdrawERC20() to be all-or-nothing

https://github.com/code-423n4/2022-05cudos/blob/de39cf3cd1f1e1cf211819b06d4acf6a043acda0/solidity/contracts/Gravity.sol#L632-L638

#### V-Staykov (Cudos) commented:

This is particularly high quality.

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For this contest, 33 reports were submitted by wardens detailing gas optimizations. The <u>report highlighted below</u> by **GermanKuber** received the top score from the judge.

The following wardens also submitted reports: IllIIII, defsec, Oxkatana, Dravee, Ox1f8b, Funen, OxNazgul, Certoralnc, AlleyCat, slywaters, Oxf15ers, oyc\_109, robee, OxDjango, rfa, peritoflores, Ov3rf10w, WatchPug, ellahi, MaratCerby, simon135, GimelSec, hake, gzeon, delfin454000, ilan, JC, sorrynotsorry, hansfriese, Waze, nahnah, and jonatascm.

ං [G-01]

In the sendToCosmos () function it is not validated that \_amount != O, therefore the state\_lastEventNonce could be made to grow only by spending gas. If they go up to type(uint256).max could it cause an overflow and DoS system wide?

დ [G-02]

An if could be added inside the for loop to transfer if only the following condition is met if(\_destinations[i]!= address(0) && \_amounts[i] != 0).

ত [G-03]

An if could be added before transferring the fees with if(totalFee != 0).

დ [G-04]

An if could be added before transferring the totalBalance with if(totalBalance!= 0).

დ [G-05]

Gas is saved if the variable in storage: state\_lastValsetNonce is not set to zero, since it is its default value (the tests in remix said a difference of 2246).

დ [**G-**06]

It would save 20,000 gas if instead of using a modifier a view function was used.

 $^{\circ}$ 

## [G-07]

L118/L233/L263/L453/L568/L579/L660 - Instead of using i++, you could use ++i unchecked and save 20,000 gas in 10 iterations.

დ [G-08]

L118/233/L263/L453/L568/L579/L660 - It would save 2,000 gas in the for if instead of "uint256 i = 0;" were "uint256 i;"

დ [G-09]

L231 - It would save 2,000 gas in the for if instead of "uint256 cumulativePower = 0;;" were "uint256 cumulativePower;"

დ [**G-10**]

L659 - Gas is saved if the variable in storage: state\_lastValsetNonce is not set to zero, since it is its default value (the tests in remix said a difference of 2246).

#### V-Staykov (Cudos) commented:

[G-01]: Marked it with "disagree with severity" because this is not a gas optimization issue. It seems to be low/mid finding. It is indeed a valid issue, but mitigating it with just checking if the amount is not zero doesn't seem good, since an attack can then be made with \_amount= le-18 lets say and still be cheap enough.

[G-04]: Disputed. This seems totally not worth it, since this function is to be used in very rare cases, i.e. changing the contract, and only by admin, who would not do it if he is not sure there are funds worth withdrawing from the contract. That said, adding a check would only cause more gas consumed.

[G-06]: Disputed. This does not describe what it refers to and I personally don't understand it. It seems not helpful at all.

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C4 does not provide any guarantee or warranty regarding the security of this project. All smart contract software should be used at the sole risk and responsibility of users.

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