

SMART CONTRACT AUDIT REPORT

for

SMOOTHY FINANCE

Prepared By: Shuxiao Wang

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Contact

For more information about this document and its contents, please contact PeckShield Inc.

Name	Shuxiao Wang	
Phone	+86 173 6454 5338	
Email	contact@peckshield.com	

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1 Introduction

Given the opportunity to review the SmoothyV1 design document and related smart contract source code, we outline in the report our systematic approach to evaluate potential security issues in the smart contract implementation, expose possible semantic inconsistencies between smart contract code and design document, and provide additional suggestions or recommendations for improvement. Our results show that the given version of smart contracts can be further improved due to the presence of several issues related to either security or performance. This document outlines our audit results.

1.1 About Smoothy Finance

Smoothy Finance is a novel automated market maker (AMM) that supports 10+ same-backed assets (such as stablecoins) in a single pool with low swapping fee and high interest earning. The single pool feature greatly maximizes the liquidity of all stablecoins without worrying about fragmented liquidity caused by multiple pools - a common way used by existing protocols (such as Curve). Moreover, thanks to its bonding curve, the gas cost of swapping is extremely low - even about 10x lower than that of mStable/Curve yPool. Finally, its dynamic cash reserve (DSR) algorithm can further maximize the interest earned from the underlying lending platforms without incurring extra gas cost for normal transactions.

The basic information of SmoothyV1 is as follows:

Table 1.1: Basic Information of SmoothyV1

ltem	Description
Issuer	Smoothy Finance
Website	https://www.smoothy.finance
Туре	Ethereum Smart Contract
Platform	Solidity
Audit Method	Whitebox
Latest Audit Report	February 15, 2021

In the following, we show the reviewed file and the md5 checksum value used in this audit. We clarify that this is not an economic audit and the pros/cons of the adopted bonding curve as well as its applicability are not part of this audit.

audit.zip (md5: d282eba17c9f4d14e92ba36f4758441a)

1.2 About PeckShield

PeckShield Inc. [12] is a leading blockchain security company with the goal of elevating the security, privacy, and usability of current blockchain ecosystems by offering top-notch, industry-leading services and products (including the service of smart contract auditing). We are reachable at Telegram (https://t.me/peckshield), Twitter (http://twitter.com/peckshield), or Email (contact@peckshield.com)

High Critical High Medium

High Medium

Low

High Low

High Medium

Low

High Medium

Low

Likelihood

Table 1.2: Vulnerability Severity Classification

1.3 Methodology

To standardize the evaluation, we define the following terminology based on OWASP Risk Rating Methodology [11]:

- <u>Likelihood</u> represents how likely a particular vulnerability is to be uncovered and exploited in the wild;
- Impact measures the technical loss and business damage of a successful attack;
- Severity demonstrates the overall criticality of the risk.

Likelihood and impact are categorized into three ratings: *H*, *M* and *L*, i.e., *high*, *medium* and *low* respectively. Severity is determined by likelihood and impact, and can be accordingly classified into four categories, i.e., *Critical*, *High*, *Medium*, *Low* shown in Table 1.2.

Table 1.3: The Full List of Check Items

Category	Check Item
	Constructor Mismatch
	Ownership Takeover
	Redundant Fallback Function
	Overflows & Underflows
	Reentrancy
	Money-Giving Bug
	Blackhole
	Unauthorized Self-Destruct
Basic Coding Bugs	Revert DoS
Dasic Coung Dugs	Unchecked External Call
	Gasless Send
	Send Instead Of Transfer
	Costly Loop
	(Unsafe) Use Of Untrusted Libraries
	(Unsafe) Use Of Predictable Variables
	Transaction Ordering Dependence
	Deprecated Uses
Semantic Consistency Checks	Semantic Consistency Checks
	Business Logics Review
	Functionality Checks
	Authentication Management
	Access Control & Authorization
	Oracle Security
Advanced DeFi Scrutiny	Digital Asset Escrow
Advanced Berr Scrating	Kill-Switch Mechanism
	Operation Trails & Event Generation
	ERC20 Idiosyncrasies Handling
Additional Recommendations	Frontend-Contract Integration
	Deployment Consistency
	Holistic Risk Management
	Avoiding Use of Variadic Byte Array
	Using Fixed Compiler Version
	Making Visibility Level Explicit
	Making Type Inference Explicit
	Adhering To Function Declaration Strictly
	Following Other Best Practices

To evaluate the risk, we go through a list of check items and each would be labeled with a severity category. For one check item, if our tool or analysis does not identify any issue, the contract is considered safe regarding the check item. For any discovered issue, we might further deploy contracts on our private testnet and run tests to confirm the findings. If necessary, we would additionally build a PoC to demonstrate the possibility of exploitation. The concrete list of check items is shown in Table 1.3.

In particular, we perform the audit according to the following procedure:

- <u>Basic Coding Bugs</u>: We first statically analyze given smart contracts with our proprietary static code analyzer for known coding bugs, and then manually verify (reject or confirm) all the issues found by our tool.
- <u>Semantic Consistency Checks</u>: We then manually check the logic of implemented smart contracts and compare with the description in the white paper.
- Advanced DeFi Scrutiny: We further review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.
- Additional Recommendations: We also provide additional suggestions regarding the coding and development of smart contracts from the perspective of proven programming practices.

To better describe each issue we identified, we categorize the findings with Common Weakness Enumeration (CWE-699) [10], which is a community-developed list of software weakness types to better delineate and organize weaknesses around concepts frequently encountered in software development. Though some categories used in CWE-699 may not be relevant in smart contracts, we use the CWE categories in Table 1.4 to classify our findings.

1.4 Disclaimer

Note that this audit does not give any warranties on finding all possible security issues of the given smart contract(s), i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit cannot be considered comprehensive, we always recommend proceeding with several independent audits and a public bug bounty program to ensure the security of smart contract(s). Last but not least, this security audit should not be used as investment advice.

Table 1.4: Common Weakness Enumeration (CWE) Classifications Used in This Audit

Category	Summary
Configuration	Weaknesses in this category are typically introduced during
	the configuration of the software.
Data Processing Issues	Weaknesses in this category are typically found in functional-
	ity that processes data.
Numeric Errors	Weaknesses in this category are related to improper calcula-
	tion or conversion of numbers.
Security Features	Weaknesses in this category are concerned with topics like
	authentication, access control, confidentiality, cryptography,
	and privilege management. (Software security is not security
	software.)
Time and State	Weaknesses in this category are related to the improper man-
	agement of time and state in an environment that supports
	simultaneous or near-simultaneous computation by multiple
Forman Canadiai ana	systems, processes, or threads.
Error Conditions,	Weaknesses in this category include weaknesses that occur if
Return Values, Status Codes	a function does not generate the correct return/status code, or if the application does not handle all possible return/status
Status Codes	codes that could be generated by a function.
Resource Management	Weaknesses in this category are related to improper manage-
Resource Management	ment of system resources.
Behavioral Issues	Weaknesses in this category are related to unexpected behav-
Deliavioral issues	iors from code that an application uses.
Business Logics	Weaknesses in this category identify some of the underlying
Dusiness Togics	problems that commonly allow attackers to manipulate the
	business logic of an application. Errors in business logic can
	be devastating to an entire application.
Initialization and Cleanup	Weaknesses in this category occur in behaviors that are used
	for initialization and breakdown.
Arguments and Parameters	Weaknesses in this category are related to improper use of
	arguments or parameters within function calls.
Expression Issues	Weaknesses in this category are related to incorrectly written
	expressions within code.
Coding Practices	Weaknesses in this category are related to coding practices
	that are deemed unsafe and increase the chances that an ex-
	ploitable vulnerability will be present in the application. They
	may not directly introduce a vulnerability, but indicate the
	product has not been carefully developed or maintained.

2 | Findings

2.1 Summary

Here is a summary of our findings after analyzing the SmoothyV1 design and implementation. During the first phase of our audit, we study the smart contract source code and run our in-house static code analyzer through the codebase. The purpose here is to statically identify known coding bugs, and then manually verify (reject or confirm) issues reported by our tool. We further manually review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.

Severity	# of Findings
Critical	0
High	0
Medium	2
Low	6
Informational	2
Total	10

We have so far identified a list of potential issues: some of them involve subtle corner cases that might not be previously thought of, while others refer to unusual interactions among multiple contracts. For each uncovered issue, we have therefore developed test cases for reasoning, reproduction, and/or verification. After further analysis and internal discussion, we determined a few issues of varying severities need to be brought up and paid more attention to, which are categorized in the above table. More information can be found in the next subsection, and the detailed discussions of each of them are in Section 3.

2.2 Key Findings

Overall, these smart contracts are well-designed and engineered, though the implementation can be improved by resolving the identified issues (shown in Table 2.1), including 2 medium-severity vulnerabilities, 6 low-severity vulnerabilities, and 2 informational recommendations.

ID Title Status Severity Category PVE-001 Fixed Low Improved Token Information Initialization Business Logic **PVE-002** Possible Failed rebalanceReserve() For Non-Fixed Low Business Logic YEnable Tokens PVE-003 Fixed Informational Consistent Usage of systemParameter **Coding Practices** PVE-004 Confirmed Low Possible Inconsistency From Non-Full yToken Business Logic Withdrawal **PVE-005** Informational Improved Event Generation With Indexed As-Time and State Fixed **PVE-006** Low Improved Sanity Checks Of System/Function **Coding Practices** Confirmed **Parameters** PVE-007 Medium Revisited Trust on Admin Keys Security Features Confirmed Confirmed **PVE-008** Low Incompatibility With Deflationary/Rebasing Time And State Tokens PVE-009 Medium Accommodation of approve() Idiosyncrasies Fixed Business Logic PVE-010 Low Possible Outdated Balance For Share Calcu-Confirmed Business Logic lation

Table 2.1: Key Audit Findings

Beside the identified issues, due to the fact that compiler upgrades might bring unexpected compatibility or inter-version consistencies, we always suggest to use fixed compiler versions whenever possible. As an example, we highly encourage to explicitly specify the Solidity compiler version, e.g., pragma solidity 0.6.0, instead of pragma solidity ^0.6.0.

In the meantime, we emphasize that for any user-facing applications and services, it is always important to develop necessary risk-control mechanisms and make contingency plans, which may need to be exercised before the mainnet deployment. The risk-control mechanisms should kick in at the very moment when the contracts are being deployed on mainnet. Please refer to Section 3 for details.

3 Detailed Results

3.1 Improved Token Information Initialization

• ID: PVE-001

Severity: Low

• Likelihood: Low

• Impact: Low

• Target: SmoothyV1

• Category: Business Logic [9]

• CWE subcategory: CWE-837 [5]

Description

The design of SmoothyV1 makes the best from two popular DeFi protocols - mStable and Curve. The single pool feature also consolidates all liquidities without being fragmented. By design, it is able to support 10x same-backed assets (such as stablecoins) in a single pool.

For gas efficiency and improved scalability, each same-backed asset (such as a stablecoin) is effectively packed in an internal data structure, i.e., _tokenInfos. Each occupies 256-bit size and can be divided into the following 7 segments: token address, soft weight, hard weight, yEnable bit, decimal multiplier, token index and unused. The above segments occupy 160 bits, 20 bits, 1 bit, 1 bit, 5 bits, 8 bits, and 41 bits, respectively.

During our analysis on its constructor routine (see the code snippet below), we notice that the routine properly initializes nearly all segments for the pre-configured set of same-backed assets. However, it forgets to initialize their hard weights.

```
76
        constructor (
77
            address[] memory tokens,
78
            address [] memory yTokens,
79
            uint256[] memory decMultipliers
80
81
            public
82
            ERC20("Smoothy LP Token", "syUSD")
83
84
            require(tokens.length = yTokens.length, "tokens and ytokens must have the same
                length");
85
             rewardCollector = msg.sender;
```

```
86
87
             uint256 para = 0;
88
89
             for (uint8 i = 0; i < tokens.length; i++) {
90
                 uint256 info = uint256 (tokens[i]);
91
                 info = \_setSoftWeight(info, W\_ONE);
92
                 info = setDecimalMultiplier(info, decMultipliers[i]);
93
                 info = setTID(info, i);
94
                 yTokenAddresses[i] = yTokens[i];
95
                 // _balances[i] = 0; // no need to set
96
                 if (yTokens[i] != address(0x0)) {
97
                      info = _setYEnabled(info, true);
98
99
                  tokenInfos[i] = info;
100
             }
101
             para = _setNTokens(para, tokens.length);
102
             _{\rm systemParameter} = {\sf para};
103
```

Listing 3.1: SmoothyV1::constructor()

Recommendation Initialize the hard weights of same-backed assets as well in the constructor routine. An example revision is shown below:

```
76
         constructor (
77
             address[] memory tokens,
78
             address[] memory yTokens,
79
             uint256 [] memory decMultipliers
80
        )
81
             public
82
             ERC20("Smoothy LP Token", "syUSD")
83
84
             require (tokens.length = yTokens.length, "tokens and ytokens must have the same
                 length");
85
             rewardCollector = msg.sender;
86
87
             uint256 para = 0;
88
89
             for (uint8 i = 0; i < tokens.length; i++) {
90
                 uint256 info = uint256 (tokens[i]);
91
                 info = setSoftWeight(info, W ONE);
92
                 info = setHardWeight(info, W ONE);
93
                 info = _setDecimalMultiplier(info, decMultipliers[i]);
                 info = setTID(info, i);
94
                 _yTokenAddresses[i] = yTokens[i];
95
96
                 // _balances[i] = 0; // no need to set
97
                 if (yTokens[i] != address(0x0)) {
98
                     info = setYEnabled(info, true);
99
                 }
100
                 _tokenInfos[i] = info;
101
102
             para = _setNTokens(para, tokens.length);
```

```
__systemParameter = para;
104 }
```

Listing 3.2: SmoothyV1::constructor()

Status The issue has been fixed by adding the missing _setHardWeight() call in the constructor.

3.2 Possible Failed rebalanceReserve() For Non-YEnable Tokens

• ID: PVE-002

Severity: Low

• Likelihood: Low

Impact: Low

Target: SmoothyV1

• Category: Business Logics [9]

• CWE subcategory: CWE-841 [6]

Description

Smoothy Finance features a unique dynamic cash reserve (DSR) algorithm to maximize the interest earned from the underlying lending platforms without incurring extra gas cost for normal transactions. The algorithm kicks in when any operation from mint/redeem/swap leads to insufficient cash balance for withdrawal or high cash percentage (> 20%). After the adjustment, the algorithm ensures the cash percentage remains at 10%.

In the following, we show the key rebalance routine, i.e., _rebalanceReserve. This routine relies on another helper function - _getBalanceDetail() to obtain current balance details.

```
520
         function rebalanceReserve (
521
             uint256 info
522
         )
523
             internal
524
525
             uint256 pricePerShare;
526
             uint256 cashUnnormalized;
527
             uint256 yBalanceUnnormalized;
528
             (pricePerShare, cashUnnormalized, yBalanceUnnormalized) = getBalanceDetail(info
                 );
529
             uint256 tid = _getTID(info);
531
             // Update _totalBalance with interest
532
             \_update\mathsf{TotalBalanceWithNewYBlance(tid, yBalanceUnnormalized.mul(
                 _normalizeBalance(info)));
534
             uint256 targetCash = yBalanceUnnormalized.add(cashUnnormalized).div(10);
535
             if (cashUnnormalized > targetCash) {
536
                 uint256 depositAmount = cashUnnormalized.sub(targetCash);
537
                 IERC20(address(info)).approve(_yTokenAddresses[tid], depositAmount);
538
                 YERC20(_yTokenAddresses[tid]).deposit(depositAmount);
```

Listing 3.3: SmoothyV1:: rebalanceReserve()

```
479
         function getBalanceDetail(
480
             uint256 info
481
482
             internal
483
             view
484
             returns (uint256 pricePerShare, uint256 cashUnnormalized, uint256
                 yBalanceUnnormalized)
485
        {
486
             address yAddr = _yTokenAddresses[_getTID(info)];
             pricePerShare = YERC20(yAddr).getPricePerFullShare();
487
488
             cashUnnormalized = IERC20(address(info)).balanceOf(address(this));
489
             uint256 share = YERC20(yAddr).balanceOf(address(this));
490
             yBalanceUnnormalized = share.mul(pricePerShare).div(W_ONE);
491
```

Listing 3.4: SmoothyV1:: getBalanceDetail()

It comes to our attention that the balance details require an external interaction with the underlying ytoken for its getPricePerFullShare(). However, if the yEnable flag is off, the _getBalanceDetail() call will be reverted, resulting in the rebalance failure.

Recommendation If an token has not turned on yEnable, the rebalance policy should not be applied to this particular token.

Status The issue has been fixed by requiring _isYEnabled() for the rebalanced token.

3.3 Consistent Usage of systemParameter

• ID: PVE-003

• Severity: Informational

• Likelihood: N/A

Impact: N/A

• Target: SmoothyV1

Category: Coding Practices [8]

• CWE subcategory: CWE-1099 [1]

Description

In current codebase of SmoothyV1, there is a global state _systemParameter that is designed to configure the total number of tokens supported in current pool. If we visit the getTokenStats(), this _systemParameter state returns the number of tokens via _getNTokens(). To elaborate, we show below these two routines - getTokenStats() and _getNTokens().

```
1407
          function getTokenStats(uint256 bTokenIdx)
1408
              public
1409
              view
1410
              returns (uint256 softWeight, uint256 hardWeight, uint256 balance, uint256
                  decimals)
1411
1412
              uint256 para = systemParameter;
1413
              uint256 ntokens = _getNTokens(para);
1414
              require(bTokenIdx < ntokens, "Backed token is not found!");</pre>
1416
              uint256 info = _tokenInfos[bTokenIdx];
1418
              balance = getBalance(info).div( normalizeBalance(info));
              softWeight = getSoftWeight(info);
1419
1420
              hardWeight = getHardWeight(info);
1421
              decimals = ERC20(address(info)).decimals();
1422
```

Listing 3.5: SmoothyV1::getTokenStats()

```
105
106
          * Methods to change system parameters
107
         function _getNTokens(uint256 para) internal pure returns (uint256 ntokens) {
108
109
             return para & ((U256_1 << 6) - 1);
110
112
         function _setNTokens(uint256 para, uint256 ntokens) internal pure returns (uint256
             newPara) {
113
             require (ntokens < (U256 1 << 6), "ntoken is too large");</pre>
             newPara = para & ((U256 \ 1 << 6) - 1);
115
```

newPara = newPara ntokens;

Listing 3.6: SmoothyV1:: getNTokens()

The wrapper routines of _getNTokens() and _setNTokens() are helpful in avoiding the exposure of internal details and provide a clean interface for operation. However, it also comes to our attention that _systemParameter is directly used for ntokens purposes. An example is the following _getBalancesAndWeights() routine.

```
416
         function getBalancesAndWeights()
417
             internal
418
             view
             returns (uint256 [] memory balances, uint256 [] memory softWeights, uint256 []
419
                 memory hardWeights, uint256 totalBalance)
420
421
             uint256 ntokens = systemParameter;
422
             balances = new uint256 [] (ntokens);
423
             softWeights = new uint256[](ntokens);
424
             hardWeights = new uint256 [] ( ntokens );
425
             totalBalance = 0;
426
             for (uint8 i = 0; i < ntokens; i++) {
427
                 uint256 info = tokenInfos[i];
428
                 balances[i] = \_getCashBalance(info);
429
                 if ( isYEnabled(info)) {
430
                     balances[i] = balances[i].add( yBalances[i]);
431
432
                 totalBalance = totalBalance.add(balances[i]);
433
                 softWeights[i] = getSoftWeight(info);
434
                 hardWeights[i] = _getHardWeight(info);
435
             }
436
```

Listing 3.7: SmoothyV1:: getBalancesAndWeights()

Such an inconsistent usage of <code>_systemParameter</code> brings an unnecessary confusion and may introduce issues if <code>_systemParameter</code> also includes other information besides the number of supported tokens. Accordingly, we suggest to adhere to a unified interface for access and manipulation.

Recommendation Be consistent when accessing and interpreting _systemParameter. If it only contains the number of supported tokens, simply change the name to _ntokens.

Status The issue has been fixed by renaming _systemParameter as _ntokens.

3.4 Possible Inconsistency From Non-Full yToken Withdrawal

• ID: PVE-004

• Severity: Low

• Likelihood: Low

• Impact: Low

• Target: SmoothyV1

• Category: Business Logic [9]

• CWE subcategory: CWE-837 [5]

Description

By design, SmoothyV1 makes good use of yToken to accumulate additional revenue for the pool assets. The use of yToken is configured via the so-called yEnable (Section 3.1). Note that the yToken has been widely used in a number of DeFi protocols. For example, the yPool in Curve has proved the success of such approach. However, in the unlikely situation, yToken may suffer from loss and the current usage of yToken assumes it is always reliable and has not taken the loss into account yet.

In the following, we show the _rebalanceReserve() routine that is used during rebalance. In particular, it assumes the withdraw() operation (line 541) from yToken returns the expected amount. This may not be true as evident from a number of real-world incidents.

```
520
         function rebalanceReserve (
521
             uint256 info
522
             internal
523
524
525
             uint256 pricePerShare;
526
             uint256 cashUnnormalized;
527
             uint256 yBalanceUnnormalized;
528
             (pricePerShare, cashUnnormalized, yBalanceUnnormalized) = getBalanceDetail(info
                 );
529
             uint256 tid = _getTID(info);
531
             // Update _totalBalance with interest
532
             updateTotalBalanceWithNewYBlance(tid, yBalanceUnnormalized.mul(
                 normalizeBalance(info)));
534
             uint256 targetCash = yBalanceUnnormalized.add(cashUnnormalized).div(10);
535
             if (cashUnnormalized > targetCash) {
536
                 uint256 depositAmount = cashUnnormalized.sub(targetCash);
                 IERC20(address(info)).approve(_yTokenAddresses[tid], depositAmount);
537
538
                 YERC20( yTokenAddresses[tid]).deposit(depositAmount);
539
                 yBalances[tid] = yBalanceUnnormalized.add(depositAmount).mul(
                      normalizeBalance(info));
540
541
                 YERC20( yTokenAddresses[tid]).withdraw(targetCash.sub(cashUnnormalized).mul(
                     W ONE) . div(pricePerShare));
                 \_yBalances[tid] = yBalanceUnnormalized.sub(targetCash.sub(cashUnnormalized))
542
                     .mul( normalizeBalance(info));
```

```
543 }
544 }
```

Listing 3.8: SmoothyV1::_rebalanceReserve()

When the withdraw() operation does not result in the expected amount, the internal record in _yBalances[] (line 542) may unfortunately become inconsistent and bring negative impact on the entire protocol.

Recommendation Better handle the situation when the withdrawal amount is not expected and gracefully recover from it at the protocol level.

Status This issue has been confirmed.

3.5 Improved Event Generation With Indexed Assets

ID: PVE-005

• Severity: Informational

• Likelihood: N/A

Impact: N/A

• Target: SmoothyV1

• Category: Time and State [7]

• CWE subcategory: CWE-362 [3]

Description

Meaningful events are an important part in smart contract design as they can not only greatly expose the runtime dynamics of smart contracts, but also allow for better understanding about their behavior and facilitate off-chain analytics. Theevents are typically emitted in a number of scenarios. One particular case is when system-wide parameters or settings are being changed.

We examine the support of system-wide parameters in SmoothyV1 and pay special attention to that configuration-related <code>getter/setter</code> routines in the protocol. In the following, we list a few representative events that have been defined in SmoothyV1.

```
49
        event Swap(
50
            address buyer,
51
            uint256 bTokenIdIn,
52
            uint256 bTokenIdOut,
53
            uint256 inAmount,
54
            uint256 outAmount
55
        );
56
57
        event SwapAll(
58
            address provider,
59
            uint256[] amounts,
60
            uint256 inOutFlag,
61
            uint256 sTokenMintedOrBurned
```

```
62
63
64
        event Mint(
65
             address provider,
66
             uint256 in Amounts,
67
             uint256 sTokenMinted
68
        );
69
70
        event Redeem (
71
             address provider,
72
             uint256 bTokenAmount,
73
             uint256 sTokenBurn
74
```

Listing 3.9: Various Events Defined in SmoothyV1

It comes to our attention that the above list of events makes no use of indexed in the emitted address information. Note that each emitted event is represented as a topic that usually consists of the signature (from a keccak256 hash) of the event name and the types (uint256, string, etc.) of its parameters. Each indexed type will be treated like an additional topic. If an argument is not indexed, which means it will be attached as data (instead of a separate topic). Considering that the address information is typically queried, it is better treated as a topic, hence the need of being indexed.

Recommendation Revise the above events by properly indexing the emitted asset information.

Status The issue has been fixed by indexing the asset information in the emitted events.

3.6 Improved Sanity Checks For System/Function Parameters

ID: PVE-006

Severity: Low

Likelihood: Low

Impact: Low

• Target: SmoothyV1

• Category: Coding Practices [8]

• CWE subcategory: CWE-1126 [2]

Description

DeFi protocols typically have a number of system-wide parameters that can be dynamically configured on demand. The SmoothyV1 protocol is no exception. Specifically, if we examine the SmoothyV1 contract, it has defined a number of system-wide risk parameters: _swapFee, _redeemFee, _adminFeePct , and _adminInterestPct_. In the following, we show corresponding routines that allow for their changes.

```
function changeSwapFee(uint256 swapFee) external onlyOwner {
require(swapFee <= W ONE, "Swap fee must <= 1");
```

```
234
             swapFee = swapFee;
235
         }
236
237
         function changeRedeemFee(
238
             uint256 redeemFee
239
240
             external
241
             onlyOwner
242
243
             require (redeemFee <= W ONE, "Redeem fee must <= 1");</pre>
             redeemFee = redeemFee;
244
245
         }
246
247
         function changeAdminFeePct(uint256 pct) external onlyOwner {
248
             require (pct <= W ONE, "Admin fee pct must <= 1");</pre>
249
              adminFeePct = pct;
250
251
252
         function changeAdminInterestPct(uint256 pct) external onlyOwner {
253
             require (pct <= W ONE, "Admin interest fee pct must <= 1");</pre>
254
              adminInterestPct = pct;
255
```

Listing 3.10: FeeRateModel.sol

These parameters define various aspects of the protocol operation and maintenance and need to exercise extra care when configuring or updating them. Our analysis shows the update logic on these parameters can be improved by applying more rigorous sanity checks. Based on the current implementation, certain corner cases may lead to an undesirable consequence. For example, an unlikely mis-configuration of <code>_redeemFee</code> may use up all funds in the redeem operation, hence incurring cost to trading users.

In addition, a number of functions can benefit from more rigorous validation on their arguments. For example, the _setTID() (see the code below) can be improved by requiring the given tid is no more than the number of supported tokens in the protocol. The same issue is also applicable in SmoothyV1::setYEnabled().

```
function _setTID(uint256 info, uint256 tid) internal pure returns (uint256) {
    require (tid < 256, "tid is too large");
    require (_getTID(info) == 0, "tid cannot set again");
    return info | (tid « (160 + TID_OFF));
}</pre>
```

Listing 3.11: SmoothyV1:: setTID()

Recommendation Validate any changes regarding these system-wide parameters to ensure they fall in an appropriate range. If necessary, also consider emitting relevant events for their changes.

Status The issue has been confirmed.

3.7 Revisited Trust on Admin Keys

• ID: PVE-007

Severity: Medium

Likelihood: Medium

• Impact: Medium

• Target: SmoothyV1

• Category: Business Logic [9]

• CWE subcategory: CWE-754 [4]

Description

In SmoothyV1, there is a privileged contract, i.e., owner, that plays a critical role in configuring and regulating the system-wide operations (e.g., soft/hard weight adjustment and yToken assignment). Note the yToken assignment directly affects the investment of deposited assets in the pool.

In the following, we show the contract's <code>setYEnabled()</code> implementation. This routine may retrieve back the full investment on previous yToken (line 314). The returned assets will be deposited into the new yToken during the rebalance operation occurred in next swap()/mint()/redeem()/rebalance() call.

```
309
        function setYEnabled(uint256 tid, address yAddr) external onlyOwner {
310
             uint256 info = tokenInfos[tid];
             if (\_yTokenAddresses[tid] != address(0x0)) {
311
312
                 // Withdraw all tokens from yToken, and clear yBalance.
313
                 uint256 cash = getCashBalance(info);
314
                 YERC20( yTokenAddresses[tid]).withdraw(YERC20( yTokenAddresses[tid]).
                     balanceOf(address(this)));
315
                 uint256 dcash = getCashBalance(info).sub(cash);
316
317
                 // Update _totalBalance with interest
318
                 updateTotalBalanceWithNewYBlance(tid, dcash);
                 _yBalances[tid] = 0;
319
320
321
322
             info = setYEnabled(info, yAddr != address(0x0));
323
             yTokenAddresses[tid] = yAddr;
324
             _{tokenInfos[tid] = info;}
325
             // If yAddr != 0x0, we will rebalance in next swap/mint/redeem/rebalance call.
326
```

Listing 3.12: SmoothyV1::setYEnabled()

We emphasize that the current privilege assignment to owner is appropriate and necessary¹. However, it is worrisome if owner is not governed by a DAD-like structure. The discussion with the team has confirmed that the governance will be managed by a multisig account. To further eliminate

¹The initialize() routine can be used directly to add same-backed assets into the pool without going through the weight-based penalty functions. And such addition requires the owner to operate only.

the administration key concern, it may be required to transfer the role to a community-governed DAO. In the meantime, a timelock-based mechanism might also be applicable for mitigation.

We point out that a compromised owner account would allow the attacker to add a malicious yToken to steal all funds in the pool, which directly undermines the integrity of the entire protocol.

Recommendation Promptly transfer the owner privilege to the intended DAO-like governance contract. And activate the normal on-chain community-based governance life-cycle and ensure the intended trustless nature and high-quality distributed governance.

Status This issue has been confirmed.

3.8 Incompatibility with Deflationary/Rebasing Tokens

ID: PVE-008

• Severity: Low

Likelihood: Low

• Impact: Low

• Target: SmoothyV1

• Category: Business Logics [9]

• CWE subcategory: CWE-841 [6]

Description

In Smoothy Finance, the SmoothyV1 contract is designed to be the main entry for interaction with trading users. In particular, one entry routine, i.e., mint(), accepts user deposits of supported assets (e.g., USDC). Naturally, the contract implements a number of low-level helper routines to transfer assets in or out of the pool. These asset-transferring routines work as expected with standard ERC20 tokens: namely the pool's internal asset balances are always consistent with actual token balances maintained in individual ERC20 token contract.

```
612
         /st @dev Transfer the amount of token in. Rebalance the cash reserve if needed st/
         function transferIn (
613
             uint256 info,
614
             uint256 amountUnnormalized
615
616
         )
617
             internal
618
             uint256 amountNormalized = amountUnnormalized.mul( normalizeBalance(info));
619
620
             IERC20(address(info)).safeTransferFrom(
621
                 msg sender,
622
                 address(this),
623
                 amountUnnormalized
624
             );
             _totalBalance = _totalBalance.add(amountNormalized);
625
626
627
             // If there is saving ytoken, save the balance in _balance.
```

```
628
             if ( isYEnabled(info)) {
629
                 uint256 tid = getTID(info);
630
                 /* Check rebalance if needed */
                 uint256 cash = _getCashBalance(info);
631
632
                 if (cash > cash.add( yBalances[tid]).mul(2).div(10)) {
                      _rebalanceReserve(info);
633
634
                 }
635
             }
636
```

Listing 3.13: SmoothyV1:: transferIn()

However, there exist other ERC20 tokens that may make certain customizations to their ERC20 contracts. One type of these tokens is deflationary tokens that charge a certain fee for every transfer () or transferFrom(). (Another type is rebasing tokens such as YAM.) As a result, this may not meet the assumption behind these low-level asset-transferring routines. In other words, the above operations, such as deposit(), may introduce unexpected balance inconsistencies when comparing internal asset records with external ERC20 token contracts.

One possible mitigation is to measure the asset change right before and after the asset-transferring routines. In other words, instead of expecting the amount parameter in transfer() or transferFrom() will always result in full transfer, we need to ensure the increased or decreased amount in the pool before and after the transfer() or transferFrom() is expected and aligned well with our operation. Though these additional checks cost additional gas usage, we consider they are necessary to deal with deflationary tokens or other customized ones if their support is deemed necessary.

Another mitigation is to regulate the set of ERC20 tokens that are permitted into SmoothyV1 for borrowing/lending. In fact, SmoothyV1 is indeed in the position to effectively regulate the set of assets that can be listed. Meanwhile, there exist certain assets that may exhibit control switches that can be dynamically exercised to convert into deflationary.

Recommendation If current codebase needs to support possible deflationary tokens, it is better to check the balance before and after the transfer()/transferFrom() call to ensure the book-keeping amount is accurate. This support may bring additional gas cost. Also, keep in mind that certain tokens may not be deflationary for the time being. However, they could have a control switch that can be exercised to turn them into deflationary tokens. One example is widely-adopted USDT.

Status This issue has been confirmed. However, considering the fact that this specific issue does not affect the normal operation, the team decides to address it when the need of supporting deflationary/rebasing tokens arises.

3.9 Accommodation of approve() Idiosyncrasies

• ID: PVE-009

Severity: mediumLikelihood: medium

• Impact: medium

Target: SmoothyV1

• Category: Business Logics [9]

CWE subcategory: N/A

Description

Though there is a standardized ERC-20 specification, many token contracts may not strictly follow the specification or have additional functionalities beyond the specification. In this section, we examine the approve() routine and possible idiosyncrasies from current widely-used token contracts.

In particular, we use the popular stablecoin, i.e., USDT, as our example. We show the related code snippet below. On its entry of approve(), there is a requirement, i.e., require(!((_value != 0) && (allowed[msg.sender][_spender] != 0))). This specific requirement essentially indicates the need of reducing the allowance to 0 first (by calling approve(_spender, 0)) if it is not, and then calling a second one to set the proper allowance. This requirement is in place to mitigate the known approve()/transferFrom() race condition (https://github.com/ethereum/EIPs/issues/20#issuecomment-263524729).

```
194
195
        * @dev Approve the passed address to spend the specified amount of tokens on behalf
            of msg.sender.
196
        * Oparam _spender The address which will spend the funds.
197
        * @param _value The amount of tokens to be spent.
198
199
        function approve(address spender, uint value) public onlyPayloadSize(2 * 32) {
201
            // To change the approve amount you first have to reduce the addresses '
202
            // allowance to zero by calling 'approve(_spender, 0)' if it is not
203
            // already 0 to mitigate the race condition described here:
204
            // https://github.com/ethereum/EIPs/issues/20#issuecomment-263524729
205
            require (!(( value != 0) && (allowed [msg.sender][ spender] != 0)));
207
            allowed [msg.sender] [ spender] = value;
208
             Approval (msg. sender, _spender, _value);
209
```

Listing 3.14: USDT Token Contract

Because of that, a normal call to approve() with a currently non-zero allowance may fail. An example is shown below. It is in the _rebalanceReserve() routine that is designed to rebalance the pool assets. To accommodate the specific idiosyncrasy, there is a need to approve() twice: the first one reduces the allowance to 0; and the second one sets the new allowance.

```
520
         function rebalanceReserve (
521
             uint256 info
522
523
             internal
524
        {
             uint256 pricePerShare;
525
526
             uint256 cashUnnormalized;
527
             uint256 yBalanceUnnormalized;
528
             (pricePerShare, cashUnnormalized, yBalanceUnnormalized) = getBalanceDetail(info
529
             uint256 tid = getTID(info);
531
             // Update _totalBalance with interest
532
             updateTotalBalanceWithNewYBlance(tid, yBalanceUnnormalized.mul(
                 _normalizeBalance(info)));
534
             uint256 targetCash = yBalanceUnnormalized.add(cashUnnormalized).div(10);
535
             if (cashUnnormalized > targetCash) {
                 uint256 depositAmount = cashUnnormalized.sub(targetCash);
536
537
                 IERC20(address(info)).approve( yTokenAddresses[tid], depositAmount);
538
                 YERC20( yTokenAddresses[tid]).deposit(depositAmount);
539
                 yBalances[tid] = yBalanceUnnormalized.add(depositAmount).mul(
                     _normalizeBalance(info));
540
            } else {
541
                 YERC20( yTokenAddresses[tid]).withdraw(targetCash.sub(cashUnnormalized).mul(
                    W ONE).div(pricePerShare));
542
                 \_yBalances[tid] = yBalanceUnnormalized . sub(targetCash . sub(cashUnnormalized))
                     .mul( normalizeBalance(info));
543
            }
544
```

Listing 3.15: SmoothyV1::_rebalanceReserve()

Note that the accommodation of the approve() idiosyncrasy is necessary to ensure a smooth rebalance. Otherwise, the rebalance attempt with inconsistent token contracts may always be reverted.

Recommendation Accommodate the above-mentioned idiosyncrasy of approve().

Status The issue has been fixed by taking the suggested approach of applying approve() twice.

3.10 Possible Outdated Balance For Share Calculation

• ID: PVE-010

Severity: LowLikelihood: High

• Impact: Low

• Target: SmoothyV1

• Category: Business Logics [9]

• CWE subcategory: CWE-841 [6]

Description

Throughout the entire Smoothy Finance protocol, the SmoothyV1 contract performs the actual mint /redeem operations, calculates the pool share for mint/redeem, and distributes protocol revenue to pool share holders. All these operations rely on precise measurement and calculation of current pool assets (that is needed to calculate the actual amount during mint or redeem for example). We notice that the pool assets may be distributed in various yToken contracts. The contract exhibits a public function named rebalanceReserve() to allow anyone to pull latest assets from current yToken contracts. Specifically, rebalanceReserve() calls _getBalanceDetail() to get the latest assets from yToken (line 528).

```
724
725
         * @dev Given the token id and the amount to be deposited, mint lp token
726
        */
727
        function mint(
728
           uint256 bTokenIdx,
729
           uint256 bTokenAmount,
730
           uint256 IpTokenMintedMin
731
        )
732
           public
           nonReentrant And Unpaused\\
733
734
735
           736
           require(
737
               lpTokenAmount >= lpTokenMintedMin ,
738
               "lpToken minted should >= minimum lpToken asked"
739
           );
741
            transferIn ( tokenInfos[bTokenIdx], bTokenAmount);
742
            mint(msg.sender, lpTokenAmount);
743
           emit Mint(msg.sender, bTokenAmount, lpTokenAmount);
744
```

Listing 3.16: SmoothyV1::mint()

To elaborate, we show above the mint() routine that calls getMintAmount() to compute the expected amount of pool tokens. We notice that the mint() operation may not get real-time full assets (see the code snippets below at lines 713 714): the calculation of asset balance is performed with

a cached _yBalances[]. The use of outdated asset balances likely lead to inaccurate measurement of system-wide assets. Other affected operations include redeem(), redeemByLpToken() and swap(). We consider the freshness of these pool assets critical even though their guarantee may introduce additional gas cost.

```
692
693
          * @dev Given the token id and the amount to be deposited, return the amount of lp
              token
694
695
         function getMintAmount(
             uint256 bTokenIdx,
696
697
             uint256 bTokenAmount
698
             public
699
700
             view
701
             returns (uint256 lpTokenAmount)
702
703
             require(bTokenAmount > 0, "Amount must be greater than 0");
705
             uint256 info = tokenInfos[bTokenIdx];
706
             require(info != 0, "Backed token is not found!");
708
             // Obtain normalized balances
709
             uint256 bTokenAmountNormalized = bTokenAmount.mul( normalizeBalance(info));
             uint256 totalBalance = _totalBalance;
710
711
             uint256 sTokenAmount = getMintAmount(
712
                 bTokenAmountNormalized,
713
                 totalBalance,
714
                 getBalance(info),
                 _getSoftWeight(info),
715
716
                 \_getHardWeight(info)
717
             );
719
             require(sTokenAmount <= bTokenAmountNormalized, "penalty should be positive");</pre>
721
             return sTokenAmount.mul(totalSupply()).div(totalBalance);
722
```

Listing 3.17: SmoothyV1::getMintAmount()

Recommendation Ensure the freshness of pool assets. To mitigate possible gas cost, an alternative is to implement daily-based rebalance mechanism such that it dynamically rebalances the assets on a daily basis. With that, there is no need to always invoke gas-heavy getPricePerFullShare() routine before the calculation of the exact _yBalances[].

Status This issue has been confirmed.

4 Conclusion

In this audit, we have analyzed the SmoothyV1 documentation and implementation. The audited system presents a unique innovation and makes the best use of mStable/Curve design. We are impressed by the overall design and solid implementation. The current code base is clearly organized and those identified issues are promptly confirmed and fixed.

Meanwhile, we need to emphasize that smart contracts as a whole are still in an early, but exciting stage of development. To improve this report, we greatly appreciate any constructive feedbacks or suggestions, on our methodology, audit findings, or potential gaps in scope/coverage.



References

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