

## SMART CONTRACT AUDIT REPORT

for

Copycat Protocol

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## 1 Introduction

Given the opportunity to review the design document and related smart contract source code of the Copycat Finance protocol, we outline in the report our systematic approach to evaluate potential security issues in the smart contract implementation, expose possible semantic inconsistencies between smart contract code and design document, and provide additional suggestions or recommendations for improvement. Our results show that the given version of smart contracts can be further improved due to the presence of several issues related to either security or performance. This document outlines our audit results.

## 1.1 About Copycat Finance

Copycat Finance is a decentralized COPY TRADING and COPY FARMING platform on Binance Smart Chain. It is designed to connect a multi-strategies pool of master traders and master farmers worldwide. Social trading and farming revolution incentivize traders to join and boost up their passive income. After the success of launching the platform and joining into Binance Labs Incubation Program, Copycat Finance is attempting to roll out the outstanding deliverables; they are Copy Trading V2, Copy Farming, and Copy Gaming. These mentioned features will again be another part of the DeFi revolution. The basic information of the audited protocol is as follows:

ItemDescriptionNameCopycat FinanceTypeEthereum Smart ContractPlatformSolidity

Whitebox

December 25, 2021

Audit Method

Latest Audit Report

Table 1.1: Basic Information of Copycat

In the following, we show the Git repository of reviewed files and the commit hash value used in this audit.

https://github.com/copycatfinance/copycat\_v2.git (88393f1)

And this is the commit ID after all fixes for the issues found in the audit have been checked in:

https://github.com/copycatfinance/copycat\_v2.git (b68c971)

#### 1.2 About PeckShield

PeckShield Inc. [11] is a leading blockchain security company with the goal of elevating the security, privacy, and usability of current blockchain ecosystems by offering top-notch, industry-leading services and products (including the service of smart contract auditing). We are reachable at Telegram (https://t.me/peckshield), Twitter (http://twitter.com/peckshield), or Email (contact@peckshield.com).

High Critical High Medium

High Medium

Low

High Low

High Medium

Low

High Medium

Low

Likelihood

Table 1.2: Vulnerability Severity Classification

## 1.3 Methodology

To standardize the evaluation, we define the following terminology based on the OWASP Risk Rating Methodology [10]:

- <u>Likelihood</u> represents how likely a particular vulnerability is to be uncovered and exploited in the wild;
- Impact measures the technical loss and business damage of a successful attack;
- Severity demonstrates the overall criticality of the risk.

Likelihood and impact are categorized into three ratings: *H*, *M* and *L*, i.e., *high*, *medium* and *low* respectively. Severity is determined by likelihood and impact and can be classified into four categories accordingly, i.e., *Critical*, *High*, *Medium*, *Low* shown in Table 1.2.

Table 1.3: The Full Audit Checklist

Category	Checklist Items
	Constructor Mismatch
	Ownership Takeover
	Redundant Fallback Function
	Overflows & Underflows
	Reentrancy
	Money-Giving Bug
	Blackhole
	Unauthorized Self-Destruct
Basic Coding Bugs	Revert DoS
Dasic Couling Dugs	Unchecked External Call
	Gasless Send
	Send Instead Of Transfer
	Costly Loop
	(Unsafe) Use Of Untrusted Libraries
	(Unsafe) Use Of Predictable Variables
	Transaction Ordering Dependence
	Deprecated Uses
Semantic Consistency Checks	Semantic Consistency Checks
	Business Logics Review
	Functionality Checks
	Authentication Management
	Access Control & Authorization
	Oracle Security
Advanced DeFi Scrutiny	Digital Asset Escrow
rataneed Deri Geraemi,	Kill-Switch Mechanism
	Operation Trails & Event Generation
	ERC20 Idiosyncrasies Handling
	Frontend-Contract Integration
	Deployment Consistency
	Holistic Risk Management
	Avoiding Use of Variadic Byte Array
	Using Fixed Compiler Version
Additional Recommendations	Making Visibility Level Explicit
	Making Type Inference Explicit
	Adhering To Function Declaration Strictly
	Following Other Best Practices

To evaluate the risk, we go through a checklist of items and each would be labeled with a severity category. For one check item, if our tool or analysis does not identify any issue, the contract is considered safe regarding the check item. For any discovered issue, we might further deploy contracts on our private testnet and run tests to confirm the findings. If necessary, we would additionally build a PoC to demonstrate the possibility of exploitation. The concrete list of check items is shown in Table 1.3.

In particular, we perform the audit according to the following procedure:

- Basic Coding Bugs: We first statically analyze given smart contracts with our proprietary static code analyzer for known coding bugs, and then manually verify (reject or confirm) all the issues found by our tool.
- <u>Semantic Consistency Checks</u>: We then manually check the logic of implemented smart contracts and compare with the description in the white paper.
- Advanced DeFi Scrutiny: We further review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.
- Additional Recommendations: We also provide additional suggestions regarding the coding and development of smart contracts from the perspective of proven programming practices.

To better describe each issue we identified, we categorize the findings with Common Weakness Enumeration (CWE-699) [9], which is a community-developed list of software weakness types to better delineate and organize weaknesses around concepts frequently encountered in software development. Though some categories used in CWE-699 may not be relevant in smart contracts, we use the CWE categories in Table 1.4 to classify our findings. Moreover, in case there is an issue that may affect an active protocol that has been deployed, the public version of this report may omit such issue, but will be amended with full details right after the affected protocol is upgraded with respective fixes.

#### 1.4 Disclaimer

Note that this security audit is not designed to replace functional tests required before any software release, and does not give any warranties on finding all possible security issues of the given smart contract(s) or blockchain software, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit-based assessment cannot be considered comprehensive, we always recommend proceeding with several independent audits and a public bug bounty program to ensure the security of smart contract(s). Last but not least, this security audit should not be used as investment advice.

Table 1.4: Common Weakness Enumeration (CWE) Classifications Used in This Audit

Category	Summary
Configuration	Weaknesses in this category are typically introduced during
	the configuration of the software.
Data Processing Issues	Weaknesses in this category are typically found in functional-
	ity that processes data.
Numeric Errors	Weaknesses in this category are related to improper calcula-
	tion or conversion of numbers.
Security Features	Weaknesses in this category are concerned with topics like
	authentication, access control, confidentiality, cryptography,
	and privilege management. (Software security is not security
	software.)
Time and State	Weaknesses in this category are related to the improper man-
	agement of time and state in an environment that supports
	simultaneous or near-simultaneous computation by multiple
	systems, processes, or threads.
Error Conditions,	Weaknesses in this category include weaknesses that occur if
Return Values,	a function does not generate the correct return/status code,
Status Codes	or if the application does not handle all possible return/status
	codes that could be generated by a function.
Resource Management	Weaknesses in this category are related to improper manage-
	ment of system resources.
Behavioral Issues	Weaknesses in this category are related to unexpected behav-
	iors from code that an application uses.
Business Logic	Weaknesses in this category identify some of the underlying
	problems that commonly allow attackers to manipulate the
	business logic of an application. Errors in business logic can
	be devastating to an entire application.
Initialization and Cleanup	Weaknesses in this category occur in behaviors that are used
	for initialization and breakdown.
Arguments and Parameters	Weaknesses in this category are related to improper use of
Funnacian Issues	arguments or parameters within function calls.
Expression Issues	Weaknesses in this category are related to incorrectly written
Cadina Duratia	expressions within code.
Coding Practices	Weaknesses in this category are related to coding practices that are deemed unsafe and increase the chances that an ex-
	ploitable vulnerability will be present in the application. They
	may not directly introduce a vulnerability, but indicate the
	product has not been carefully developed or maintained.

# 2 | Findings

### 2.1 Summary

Here is a summary of our findings after analyzing the implementation of the Copycat Finance protocol. During the first phase of our audit, we study the smart contract source code and run our in-house static code analyzer through the codebase. The purpose here is to statically identify known coding bugs, and then manually verify (reject or confirm) issues reported by our tool. We further manually review business logic, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.

Severity	# of Findings
Critical	0
High	0
Medium	2
Low	3
Informational	1
Total	6

We have so far identified a list of potential issues: some of them involve subtle corner cases that might not be previously thought of, while others refer to unusual interactions among multiple contracts. For each uncovered issue, we have therefore developed test cases for reasoning, reproduction, and/or verification. After further analysis and internal discussion, we determined a few issues of varying severities need to be brought up and paid more attention to, which are categorized in the above table. More information can be found in the next subsection, and the detailed discussions of each of them are in Section 3.

### 2.2 Key Findings

Overall, these smart contracts are well-designed and engineered, though the implementation can be improved by resolving the identified issues (shown in Table 2.1), including 2 medium-severity vulnerabilities, 3 low-severity vulnerabilities, and 1 informational recommendation.

ID Severity Title Status Category PVE-001 Medium CPC Fee Collection From Unknowing **Business Logic** Fixed **Users PVE-002** Implicit Assumption Enforcement In Ad-Fixed Low Coding Practices dLiquidity() **PVE-003** Low Improved sync() Logic For Optimal Liq-**Business Logic** Fixed uidity **PVE-004** Low Accommodation Non-ERC20-Business Logic Fixed Compliant Tokens **PVE-005** Medium Trust Issue of Admin Keys Security Features Mitigated **PVE-006** Informational Redundant State/Code Removal Fixed Coding Practice

Table 2.1: Key Copycat Audit Findings

Besides the identified issues, we emphasize that for any user-facing applications and services, it is always important to develop necessary risk-control mechanisms and make contingency plans, which may need to be exercised before the mainnet deployment. The risk-control mechanisms should kick in at the very moment when the contracts are being deployed on mainnet. Please refer to Section 3 for details.

# 3 Detailed Results

### 3.1 CPC Fee Collection From Unknowing Users

• ID: PVE-001

Severity: MediumLikelihood: Medium

• Impact: Medium

• Target: CopycatLeader

Category: Business Logic [8]CWE subcategory: CWE-837 [4]

#### Description

At the core of the Copycat protocol is the CopycatLeader contract that allows for non-contract users to add assets into the protocol and get minted with the corresponding pool share. While reviewing the share minting logic, we notice the required LeaderDepositCopycatFee collection is flawed.

To elaborate, we show below the related depositTo() function. It implements a rather straightforward logic in transferring user assets into the contract and mint the corresponding pool share. It comes to our attention the associated copycat fee for the deposit is collected from the given argument to, instead of msg.sender. As a result, an unknowing user may be charged for the deposit fee.

```
{\tt function \ depositTo(address\ to,\ uint256\ percentage,\ IERC20\ refToken,\ uint256)}
226
           maxRefAmount) payable public virtual nonReentrant onlyEOA returns (uint 256
           totalShare) {
227
         require(!disabled, "D");
228
229
         uint256 refAmount = 0;
230
         uint256 bnbBefore = address(this).balance;
231
232
         ICopycatAdapter[] memory adapters = S.getAdapters(address(this));
233
234
         // Collect CPC fee
235
         uint256 depositCopycatFee = S.getLeaderDepositCopycatFee(address(this));
236
         if (depositCopycatFee > 0 && msg.sender != address(factory) && to != owner()) {
237
           S.collectLeaderFee(to, depositCopycatFee);
238
         }
239
```

```
240
        // Transfer tokens
         for (uint i = 0; i < tokens.length; i++) {</pre>
241
242
           IERC20 token = tokens[i];
243
244
           uint256 amount = token.balanceOf(address(this)) * percentage / 1e18;
245
246
           if (amount > 0) {
             if (i > 0 msg.value == 0) {
247
248
               token.transferFrom(msg.sender, address(this), amount);
             } else {
249
250
               WETH.deposit{value: amount}();
251
252
253
             if (token == refToken) {
254
               refAmount += amount;
255
256
          }
257
        }
258
259 }
```

Listing 3.1: CopycatLeader::depositTo()

**Recommendation** Properly revise the above depositTo() routine to collect deposit fee from msg.sender, instead of the user-provided argument to.

**Status** The issue has been fixed by this commit: bc3f771.

## 3.2 Implicit Assumption Enforcement In AddLiquidity()

• ID: PVE-002

• Severity: Low

• Likelihood: Low

• Impact: Low

• Target: CopycatLeader

• Category: Coding Practices [7]

• CWE subcategory: CWE-628 [3]

#### Description

In the CopycatLeader contract, the addLiquidity() routine (see the code snippet below) is provided to add amountADesired amount of tokenA and amountBDesired amount of tokenB into the pool as liquidity via the UniswapRouterV2::addLiquidity() routine. To elaborate, we show below the related code snippet.

```
368  function addLiquidity(
369    IUniswapV2Router02 router,
370    address tokenA,
371    address tokenB,
```

```
372
        uint256 amountADesired,
373
         uint256 amountBDesired,
374
         uint256 amountAMin,
375
         uint256 amountBMin
376
      )
377
         external
378
        nonReentrant
379
        onlyOwner
380
         returns (
381
           uint256 amountA,
382
           uint256 amountB,
383
           uint256 liquidity
384
        )
385
      {
386
         require(tokensType[tokenA] != 0 && tokensType[tokenB] != 0, "E");
388
         IERC20(tokenA).approve(address(router), amountADesired);
389
         IERC20(tokenB).approve(address(router), amountBDesired);
391
         (amountA, amountB, liquidity) = router.addLiquidity(
392
           tokenA,
393
           tokenB.
394
           amountADesired,
395
           amountBDesired,
396
           amountAMin,
397
           amountBMin,
398
           address(this),
399
           block.timestamp
400
        );
402
         address pair = IUniswapV2Factory(router.factory()).getPair(tokenA, tokenB);
403
         require(S.tokenAllowed(pair), "T");
404
         _addToken(IERC20(pair), 2);
405
```

Listing 3.2: CopycatLeader::addLiquidity()

```
34
                                   function _addLiquidity(
35
                                                    address tokenA,
36
                                                     address tokenB,
37
                                                     uint amountADesired,
38
                                                    uint amountBDesired,
39
                                                    uint amountAMin,
40
                                                    uint amountBMin
41
                                   ) internal virtual returns (uint amountA, uint amountB) {
42
                                                     // create the pair if it doesn't exist yet
43
                                                     if (IUniswapV2Factory(factory).getPair(tokenA, tokenB) == address(0)) {
44
                                                                       IUniswapV2Factory(factory).createPair(tokenA, tokenB);
45
                                                     (\verb"uint" reserveA", \verb"uint" reserveB") = \verb"UniswapV2Library.getReserves" (factory, tokenA", tokenA"), and the sum of th
46
                                                                       tokenB);
47
                                                     if (reserveA == 0 && reserveB == 0) {
48
                                                                       (amountA, amountB) = (amountADesired, amountBDesired);
```

```
49
50
                uint amountBOptimal = UniswapV2Library.quote(amountADesired, reserveA,
51
                if (amountBOptimal <= amountBDesired) {</pre>
52
                    require(amountBOptimal >= amountBMin, 'UniswapV2Router:
                         INSUFFICIENT_B_AMOUNT');
53
                    (amountA, amountB) = (amountADesired, amountBOptimal);
54
                } else {
55
                    uint amountAOptimal = UniswapV2Library.quote(amountBDesired, reserveB,
                         reserveA):
                    assert(amountAOptimal <= amountADesired);</pre>
56
57
                    require(amountAOptimal >= amountAMin, 'UniswapV2Router:
                         INSUFFICIENT_A_AMOUNT');
58
                    (amountA, amountB) = (amountAOptimal, amountBDesired);
59
                }
60
            }
61
```

Listing 3.3: UniswapV2Router02::\_addLiquidity()

It comes to our attention that the Uniswap V2 Router has implicit assumptions on the \_addLiquidity () routine. The above routine takes two amounts: amountXDesired and amountXMin. The first amount amountXDesired determines the desired amount for adding liquidity to the pool and the second amount amountXMin determines the minimum amount of used assets. There are two implicit conditions, i.e., amountADesired >= amountAMin and amountBDesired >= amountBMin. However, if these two conditions are not met, current logic will not trigger reverts because the code above performs asymmetric checks for these amounts. Hence, without stating these assumptions, slippage control for some trades on Uniswap V2 Router may not be checked and may not be taken into account at all in certain scenarios.

Recommendation Make the requirement of amountADesired >= amountAMin and amountBDesired >= amountBMin explicitly in the addLiquidity() function.

**Status** The issue has been fixed by adding the suggested requirement.

## 3.3 Improved sync() Logic For Optimal Liquidity

ID: PVE-003Severity: Low

Likelihood: Low

Impact: Low

• Target: CopycatAutoCompound

Category: Business Logic [8]

CWE subcategory: CWE-837 [4]

#### Description

As mentioned earlier, the Copycat protocol is designed with a number of yield optimization strategies. Accordingly, there is a constant need of swapping one token to another. In the following, we examine related swap routines that are designed to assist the token swapping.

To elaborate, we show below a helper routine named <code>sync()</code> from the <code>CopycatAutoCompound</code> contract. The routine is used to convert half assets to <code>token0</code> and another half to <code>token1</code> so that the liquidity can be accordingly added. It comes to our attention that the current approach converts half assets to <code>token0</code> and then sends the another half fortoken1 may result in slight token waste. In other words, the current conversion approach is not optimal.

```
64
      function sync(uint256 minToken) public nonReentrant {
65
        require(msg.sender == address(masterchefAdapter));
66
67
        address token = address(masterchefAdapter.token());
68
        address reward = address(masterchefAdapter.reward());
69
70
        if (token != reward) {
71
          if (compoundType == 1) {
72
             sellToken(reward, IERC20(reward).balanceOf(address(this)));
73
             buyToken(token, WETH.balanceOf(address(this)));
74
75
             sellToken(reward, IERC20(reward).balanceOf(address(this)));
76
77
             IUniswapV2Router02 router = IUniswapV2Router02(S.factory2router(IUniswapV2Pair(
                 token).factory()));
78
             address token0 = IUniswapV2Pair(token).token0();
79
             address token1 = IUniswapV2Pair(token).token1();
80
81
             buyToken(token0, WETH.balanceOf(address(this)) / 2);
82
             buyToken(token1, WETH.balanceOf(address(this)));
83
84
85
               uint256 amount0 = IERC20(token0).balanceOf(address(this));
               uint256 amount1 = IERC20(token1).balanceOf(address(this));
86
87
88
               IERC20(token0).approve(address(router), amount0);
89
               IERC20(token1).approve(address(router), amount1);
90
91
               router.addLiquidity(
92
                 token0,
93
                 token1,
94
                 amount0,
95
                 amount1,
96
                 0,
97
                 0,
98
                 address(this),
99
                 block.timestamp
100
              );
101
```

```
102 }
103 }
```

Listing 3.4: CopycatAutoCompound::sync()

Moreover, the above conversion does not specify any slippage restriction, which may be abused in a possible sandwich or MEV attack for reduced return. Affected routines also include swapTokensForExactTokens () and swapExactTokensForTokensSupportingFeeOnTransferTokens().

**Recommendation** Perform an optimal allocation of assets between two tokens for matched liquidity addition. Also add necessary slippage control to avoid unnecessary loss of swaps.

Status This issue has been fixed in the following commit: cf21138.

## 3.4 Accommodation of Non-ERC20-Compliant Tokens

ID: PVE-004Severity: Low

• Likelihood: Low

Impact: High

Target: ReservePool, CakeMiner

Category: Business Logic [8]

• CWE subcategory: CWE-841 [5]

#### Description

Though there is a standardized ERC-20 specification, many token contracts may not strictly follow the specification or have additional functionalities beyond the specification. In the following, we examine the transfer() routine and related idiosyncrasies from current widely-used token contracts.

In particular, we use the popular token, i.e., ZRX, as our example. We show the related code snippet below. On its entry of transfer(), there is a check, i.e., if (balances[msg.sender] >= \_value && balances[\_to] + \_value >= balances[\_to]). If the check fails, it returns false. However, the transaction still proceeds successfully without being reverted. This is not compliant with the ERC20 standard and may cause issues if not handled properly. Specifically, the ERC20 standard specifies the following: "Transfers \_ value amount of tokens to address \_ to, and MUST fire the Transfer event. The function SHOULD throw if the message caller's account balance does not have enough tokens to spend."

```
function transfer(address _to, uint _value) returns (bool) {

//Default assumes totalSupply can't be over max (2^256 - 1).

if (balances[msg.sender] >= _value && balances[_to] + _value >= balances[_to]) {

balances[msg.sender] -= _value;

balances[_to] += _value;

Transfer(msg.sender, _to, _value);

return true;
```

```
} else { return false; }
72
        }
74
        function transferFrom(address _from, address _to, uint _value) returns (bool) {
75
            if (balances[ from] >= value && allowed[ from][msg.sender] >= value &&
                balances [ to] + value >= balances [ to]) {
76
                balances [ to] += value;
                balances [ from ] — value;
77
78
                allowed [ from ] [msg.sender] -= value;
79
                Transfer (_from, _to, _value);
R۸
                return true;
81
            } else { return false; }
82
```

Listing 3.5: ZRX.sol

Because of that, a normal call to transfer() is suggested to use the safe version, i.e., safeTransfer (), In essence, it is a wrapper around ERC20 operations that may either throw on failure or return false without reverts. Moreover, the safe version also supports tokens that return no value (and instead revert or throw on failure). Note that non-reverting calls are assumed to be successful. Similarly, there is a safe version of approve()/transferFrom() as well, i.e., safeApprove()/safeTransferFrom().

In the following, we show the adminRecoverToken() routine in the CopycatDepositer contract. If the USDT token is supported as token, the unsafe version of token.transfer(to, amount) (line 242) may revert as there is no return value in the USDT token contract's transfer()/transferFrom() implementation (but the IERC20 interface expects a return value)!

Listing 3.6: CopycatDepositer::adminRecoverToken()

Note this issue is also applicable to other routines, including CopycatLeader::resetAllowance()/pluginRequestAllowance(). For the safeApprove() support, there is a need to approve twice: the first time resets the allowance to zero and the second time approves the intended amount.

**Recommendation** Accommodate the above-mentioned idiosyncrasy about ERC20-related approve()/transfer()/transferFrom().

**Status** This issue has been fixed in the following commit: 111500f.

### 3.5 Trust Issue of Admin Keys

• ID: PVE-005

Severity: MediumLikelihood: Medium

• Impact: Medium

• Target: Multiple Contracts

• Category: Security Features [6]

• CWE subcategory: CWE-287 [1]

#### Description

In the Copycat protocol, there is a privileged owner account that plays a critical role in governing and regulating the system-wide operations (e.g., parameter setting, reward distribution, and contract adjustment). It also has the privilege to control or govern the flow of assets managed by this protocol. Our analysis shows that the privileged account needs to be scrutinized. In the following, we examine the privileged account and their related privileged accesses in current contracts.

```
542
      event ToAdapter(address indexed caller, address indexed adapter, uint256 amount);
543
      function toAdapter(ICopycatAdapter adapter, uint256 amount) public nonReentrant
          onlyOwner {
544
        require(S.pluginsEnMap(address(this), adapter), "F");
545
        S.adaptersToken(address(this), adapter).transfer(address(adapter), amount);
546
        adapter.sync();
547
        emit ToAdapter(msg.sender, address(adapter), amount);
548
      }
549
550
      event ToLeader (address indexed caller, address indexed adapter, uint256 amount);
551
      function toLeader(ICopycatAdapter adapter, uint256 amount) public nonReentrant
          onlyOwner {
552
        require(S.pluginsEnMap(address(this), adapter), "F");
        adapter.withdrawTo(address(this), amount);
553
554
        emit ToLeader(msg.sender, address(adapter), amount);
555
      }
```

Listing 3.7: Example Setters in the CopycatLeader Contract

In addition, we notice the owner account that is able to adjust various protocol-wide risk parameters. Apparently, if the privileged owner account is a plain EOA account, this may be worrisome and pose counter-party risk to the protocol users. Note that a multi-sig account could greatly alleviate this concern, though it is still far from perfect. Specifically, a better approach is to eliminate the administration key concern by transferring the role to a community-governed DAO. In the meantime, a timelock-based mechanism can also be considered as mitigation.

Moreover, it should be noted that current contracts have the support of being deployed behind a proxy. And there is a need to properly manage the proxy-admin privileges as they fall in this trust issue as well.

**Recommendation** Promptly transfer the privileged account to the intended DAO-like governance contract. All changed to privileged operations may need to be mediated with necessary timelocks. Eventually, activate the normal on-chain community-based governance life-cycle and ensure the intended trustless nature and high-quality distributed governance.

**Status** This issue has been confirmed with the team. For the time being, the team has confirmed the plan to use a timelock to manage these privileged functions, not a plain EOA account.

## 3.6 Redundant State/Code Removal

• ID: PVE-006

Severity: Informational

• Likelihood: N/A

Impact: N/A

• Target: Multiple Contracts

• Category: Coding Practices [7]

• CWE subcategory: CWE-563 [2]

#### Description

The Copycat protocol makes good use of a number of reference contracts, such as ERC20, SafeBEP20, SafeMath, and Address, to facilitate its code implementation and organization. For example, the CopycatLeader smart contract has so far imported at least five reference contracts. However, we observe the inclusion of certain unused code or the presence of unnecessary redundancies that can be safely removed.

For example, if we examine closely the swapExactTokensForTokensSupportingFeeOnTransferTokens function from the CopycatLeader contract, the current slippage control on require(IERC20(tokenOut). balanceOf(address(this)) - beforeBalance >= mainOut \* 97 / 100) (line 510) is ineffective and can be simply removed. The same issue is also applicable to the swapTokensForExactTokens() in the same contract.

```
482
       {\color{blue} \textbf{function}} \hspace{0.2cm} \textbf{swapExactTokensForTokensSupportingFeeOnTransferTokens()}
483
         IUniswapV2Router02 router,
484
         uint256 amountIn,
485
         uint256 amountOutMin,
486
         address[] calldata path
487
       ) external nonReentrant onlyOwner {
488
         address tokenIn = path[0];
489
         address tokenOut = path[path.length - 1];
490
491
         require(tokensType[tokenIn] != 0 && tokensType[tokenOut] != 0, "E");
492
493
         uint256 fee = S.FEE_LIST(5) * amountIn / 1e18;
494
         IERC20(tokenIn).transfer(S.feeAddress(), fee);
495
         amountIn -= fee;
```

```
496
497
         uint256 mainOut = mainPathSwapOut(router, amountIn, tokenIn, tokenOut);
498
         uint256 beforeBalance = IERC20(tokenOut).balanceOf(address(this));
499
500
         IERC20(tokenIn).approve(address(router), amountIn);
501
502
        \verb"router.swapExactTokensForTokensSupportingFeeOnTransferTokens" (
503
           amountIn,
504
           amountOutMin,
505
           path,
506
           address(this),
507
           block.timestamp
508
509
510
         require(IERC20(tokenOut).balanceOf(address(this)) - beforeBalance >= mainOut * 97 /
             100, "I");
511
```

Listing 3.8: CopycatLeader::swapExactTokensForTokensSupportingFeeOnTransferTokens

**Recommendation** Consider the removal of the redundant code with a simplified, consistent implementation.

Status This issue has been fixed.

# 4 Conclusion

In this audit, we have analyzed the design and implementation of the Copycat Finance protocol, which is a decentralized COPY TRADING and COPY FARMING platform on Binance Smart Chain. It is designed to connect a multi-strategies pool of master traders and master farmers worldwide. The current code base is well structured and neatly organized. Those identified issues are promptly confirmed and addressed.

Moreover, we need to emphasize that Solidity-based smart contracts as a whole are still in an early, but exciting stage of development. To improve this report, we greatly appreciate any constructive feedbacks or suggestions, on our methodology, audit findings, or potential gaps in scope/coverage.



## References

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