

Pods Finance Ethereum Volatility Vault Audit #1

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Security Audits

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This security assessment was prepared by **OpenZeppelin**.

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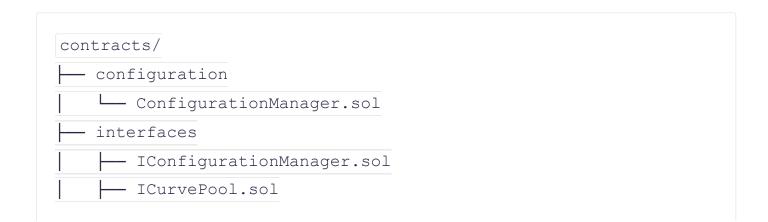
Summary

```
Type
      DeFi
Timeline
      From 2022-09-19
      To 2022-10-05
Languages
      Solidity
Total Issues
      36 (24 resolved)
Critical Severity Issues
      3 (3 resolved)
High Severity Issues
      3 (3 resolved)
Medium Severity Issues
      8 (4 resolved, 1 partially resolved)
Low Severity Issues
      9 (5 resolved, 2 partially resolved)
Notes & Additional Information
      13 (8 resolved)
```

Scope

We audited the <u>pods-finance/yield-contracts</u> repository at the <u>9389ab46e9ecdd1ea1fd7228c9d9c6821c00f057</u> commit.

In scope were the following contracts:



	- AuxMath.sol
	— CastUint.sol
	└─ DepositQueueLib.
	mixins
	L— Capped.sol
	proxy
	- ETHAdapter.sol
	└─ Migration.sol
L	vaults
	- BaseVault.sol
	L STETHVault.sol

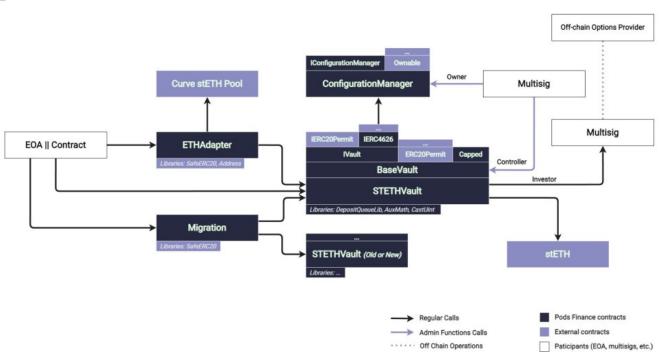
System Overview

The Pods Yield Vault is a one-click deposit investment product that features an options strategy to generate principal-protected returns when the ETH market is volatile. The underlying technique uses a portion of the yield from stETH assets to invest in the same number of call and put ETH options in an off-chain market. Returns from these investments will be given to the participants who provided their yield to the investor.

The following diagram gives an overview of the system:







stETH Volatility Vault

The Ethereum Volatility Vault, <code>stethvv</code> for short, is a tokenized vault on the Ethereum mainnet, conforming to the <code>EIP-4626</code> standard. It integrates with the <code>Lido steth</code> token as the single underlying asset. Users deposit the underlying asset into the vault in return for the <code>stethvv</code> vault shares to participate in the investment strategy.

The investment strategy is executed in rounds. After a new round starts, users can join the deposit queue, where the users' underlying assets will be transferred to the vault, thus starting to generate yield to the vault. However, <code>stethvv</code> vault shares will not be minted to the user until the queued deposit is processed after the round ends.

The user can withdraw their queued deposit before it is processed, but any steth yield generated by the queued deposit will not be accessible. Before the round ends, users with stethy vault shares can withdraw their share of assets for a fee.

When the round ends, only a portion of the sterm yield, not the principal, will be transferred to a centralized investor account, where the yield is manually used to participate in the off-chain

After the round ends, deposits to the queue and withdrawals from the vault are temporarily paused while processing of queued deposits is enabled. Anyone can process any queued deposit by specifying a valid start and end index of the queue. Each processed deposit will mint new stether vault shares, as computed based on the total assets in the vault. Any unprocessed deposit will remain in the queue, which can be either processed or withdrawn in the next round.

When the next round starts, new deposits and withdrawals to the queue may resume, while queued deposits can no longer be processed.

ConfigurationManager

Parameters such as the vault controller, the percentage of commission for withdrawals, and the cap of shares that can be issued are established in this contract for the different vaults of the protocol. One particularity of this contract is that these values are set through a function that allows storing any name-value pair for a specific target on a nested mapping. This allows more values to be added in the future without the need to replace the contract but adds more complexity to managing contract storage.

It is worth mentioning that there is an exception where an exclusive function was defined to establish if a vault can be used as a migration destination. It has its own setter and getter.

ETH Adapter

In order to allow vault deposits to be made directly with ETH, this contract acts as an intermediary so that users can participate in the protocol without needing to perform the swap themselves. This contract swaps ETH for stETH through a Curve Finance pool. After the exchange, the ETH adapter deposits the resulting tokens to the vault on behalf of the user within the same transaction.

Future Migration

In the case of an upgrade, a stether vault shareholders can call migrate () on the current vault contract to redeem their shares from this vault and join the deposit queue in the new vault. Also, users can leverage the migration contract, an implementation that has already set the origin and destination vaults, to join the deposit queue in a new vault. In addition to



Permit

In order to fulfill its value proposition of being a one-click deposit investment product, Pods Finance team implements permit functionalities on deposits and other key vault functions. With this, users can sign a permit off-chain and then use the functions with permit integrations to perform the approval in the same transaction.

Privileged Roles

Some privileged roles exercise powers over the vault and periphery contracts:

- Owner of the ConfigurationManager
 - Can add, remove and modify system parameters such as the cap, the controller, and others.
 - Can allow a vault to be a destination in case of a migration.
- Controller of the <u>vault</u>
 - After a previous round ends, the controller can start a new round anytime.
 - Anyone can start a new round if a week has passed since the last round ends. After a
 round starts, only the controller can end a round.
 - It is the recipient of the fees collected.
- Investor of the vault
 - When a round ends, the investor account collects a portion of the yield from the
 deposited assets and transfers any profit obtained from the previous round of
 investment to the vault. Any assets in the investor account are visible to all. The
 investor account holds all the assets used for the off-chain option investment strategy.

Findings

Here we present our findings.

Critical Severity

DepositQueue can become permanently locked

underlying remove function in order to restructure the DepositQueue.

The issue is that the remove function performs gas-intensive operations that drastically limit the upper bound on the queue size, which we conservatively estimate to be in the magnitude of a few thousands. With a large enough queue, any transaction attempting to refund or process even a single deposit will exceed the block gas limit of 30,000,000 gas. This could occur due to organic user growth, or a malicious actor may choose to send dust amounts of stETH to the vault from different addresses to take up positions in the queue. Without the ability to process or refund users, all current and future deposits made to the vault would be locked in the DepositQueue.

Consider accounting for the gas usage of all queue operations and ensuring they cannot reasonably exceed the block gas limit. Some recommendations to consider:

- Refactor the DepositQueue so that operations such as remove can be performed in significantly less (and preferably constant) gas
- Introduce a maximum capacity to the DepositQueue size to guarantee it can be processed each round
- Apply a minimum investment requirement to deter attackers from spamming the queue with dust amounts of stETH
- Use a different data structure for the DepositQueue, such as an EnumerableMap, to reduce code maintenance overhead and ensure necessary operations can be performed in constant gas

Update: Fixed in commit <u>e05f165</u>.

Miscounted assets breaking system invariants

When processing queued deposits, the amount of assets that have been processed are <u>accounted</u> for in the processedDeposits variable and <u>used to calculate the amount of shares</u> to be minted. This variable is <u>reset to 0</u> at the beginning of each round.

However, each time the processQueuedDeposits function concludes, the processed amount will be $\underline{removed}$ from $\underline{totalIdleAssets}$, hence increasing the $\underline{totalAssets}$. When the queue is processed the next time, the $\underline{totalAssets}$ value already contains the

This penalizes depositors by minting fewer shares if they are not included in the first call of the processQueuedDeposits function. This issue is particularly severe if each deposit is processed individually. Hence it breaks the system invariant that the number of splits should not modify the result when processing the deposits.

Additionally, this means users not processed in the first round may receive fewer assets than they deposited when they redeem their shares. This breaks another important system invariant that 100% withdrawal in stETH should always be equal to or higher than the initial deposit amount.

Consider correcting the total asset calculation to ensure the processed amount is accounted for accurately.

Update: Fixed in <u>PR#54</u>, with commit | 3ad9b76 | being the last one added.

The vault can be drained one share at a time

During the withdrawal process, users can specify the <u>amount of assets</u> to withdraw, which is then rounded down to shares.

When the asset amount specified by the user is less than the minimum amount that can be converted to a unit share, the shares argument is zero in the internal withdraw function but the assets argument is not. Hence, with zero shares, all internal calls can succeed and a non-zero amount of asset token will be transferred out to the receiver without burning any shares. This process can be repeated many times to drain the entire vault. The attack can also be executed with any asset amount by burning a rounded-down amount of shares and extracting the excess assets.

Since the vault is expected to become more valuable over time due to its yield strategy, this could lead to a profitable attack when one share is worth more than the cost.

Consider rounding up the shares for a given amount of assets during withdrawal.

Update: Fixed in PR#46, with commit 5ac5e3c being the last one added.

The controller should be able to call the <code>endRound()</code> function any time after a round starts to remove a portion of the accrued interest from the vault to the <code>investor</code> account for the execution of investment strategies. In the <code>_afterRoundEnd</code> hook, the <code>totalAssets()</code> is compared to the <code>lastRoundAssets</code> to compute the accrued interest. When a user withdraws assets before the <code>endRound</code>, the <code>lastRoundAssets</code> is updated in the <code>_beforeWithdraw()</code> hook, where the withdrawn shares are rounded down to the corresponding asset value, which is subsequently subtracted from the <code>lastRoundAssets</code>.

This may cause the lastRoundAssets to be more than the totalAssets() when a user calls the withdraw function. This can result in a revert due to underflow. In such a case, the controller cannot end a round and must wait for the accrued interest to accumulate enough value.

Consider keeping track of the withdrawn asset directly. Also, consider making sure the key system functionality is not impeded by users' actions.

Update: Fixed in <u>PR#73</u>, with commit | b258ca9 | being the last one added.

Reentrancy risk in depositing to the queue

The internal <u>deposit</u> function handles user deposits, transferring a specified amount of stETH from msg.sender to the vault. Before moving the funds, it adds the deposit to the queue, which is processed later by the <u>processQueuedDeposits</u> function.

As the underlying token could have hooks that allow the token sender to execute code before the transfer (e.g., ERC777 standard), a malicious user could use those hooks to re-enter the deposit function multiple times.

This re-entrancy will result in an increment in the receiver balance on the queue, even though this balance will not correspond to the actual amount deposited into the vault.

In the current implementation, the _deposit function in the BaseVault contract is overridden by the implementation in the STETHVault, which has the correct order of operation. However, the BaseVault is likely to be inherited by future vaults, so it is crucial to have the correct deposit implementation in this contract in case it is not overridden.



Update: Fixed in <u>PR#41</u>, with commit 2ffcb1e being the last one added.

Rounding up in minting shares

When processing the queued deposits, shares are minted to the receiver in the queue according to the amount of assets deposited. However, the amount of shares minted is always <u>rounded up</u>. This means that one can always receive 1 vault share with a 1-wei deposit.

As the vault is expected to be increasing in value from yield rewards, 1 vault share will be worth more than 1 wei asset eventually. A malicious user can spam the deposit queue with 1-wei deposit from many accounts to get 1 share each and then redeem them for more assets when each share is worth more.

Consider rounding down when minting vault shares.

Update: Fixed in PR#46, with commit 5ac5e3c being the last one added.

Medium Severity

Non-existent permit function

The vault implements a <u>mintWithPermit</u> and <u>depositWithPermit</u> function intended to allow users to transfer assets to the vault in a single transaction. However, the vault's underlying asset is intended to be <u>stETH</u> which does not have a <u>permit</u> function. Currently, any user who tries to perform a <u>mintWithPermit</u> or <u>depositWithPermit</u> will have their transaction reverted due to the stETH contract's <u>fallback</u> function.

Consider removing the mintWithPermit and depositWithPermit functions. We note that wstETH does have a permit function for future considerations.

Update: Acknowledged, and will not fix. Pods Finance team's statement for this issue:

We decided not to fix this issue because we may implement assets similar to LIDO as the yield source where they may have permit functionality (aTokens, for instance).

sending and receiving ETH instead of stETH. The adapter achieves this by converting ETH and stETH through a curve pool and then forwarding interactions to and from the vault. In the course of a normal withdrawal or redemption transaction, the <code>ETHAdapter</code> will pull the funds out of the vault before passing them on to the designated receiver. During the moment the <code>ETHAdapter</code> is holding the funds, it first converts all of its stETH to ETH, and then sends its entire ETH balance to the receiving address.

The issue is that the <code>ETHAdapter</code> sends its full balance to the receiver each time, meaning any ETH or stETH that is mistakenly sent to it can be drained by any user who performs a withdrawal or redemption on the <code>ETHAdapter</code>. This is exacerbated by the fact that the vault is passed in as a parameter, potentially allowing a user to perform withdrawals and redemptions without interacting with the actual stETH vault.

Consider transferring out the exchanged balance from the curve pool to the receiver instead of the entire balance of the <code>ETHAdapter</code>. Also consider implementing a rescue or sweep function to allow the recovery of funds that are accidentally sent to the <code>ETHAdapter</code>.

Update: Acknowledged, will not fix. Pods Finance team's statement:

For now, we do not want to take action in case of funds sends by mistake to our contract. We see this as a low-priority issue.

Incorrect calculations

We found the following instances of incorrect calculations in view functions that are not currently called internally:

- In the <a href="previewWithdraw" | previewWithdraw" | previewWithdra
- The calculation in the <u>assetsOf</u> function over-estimates the actual commitment by an additional committedAssets. Consider removing the extra component.



Math library is vulnerable to shadow overflow

The <u>AuxMath</u> library is a custom auxiliary math library that performs multiplication and division with rounding specifications.

The implementation of mulDivUp and mulDivDown first compute the multiplication of a uint256 with a uint256 without taking into account the possibility of an overflow in the product. The product could overflow into a uint512 in the multiplication step even if the result were to fit into a uint256 after the subsequent division. Hence the current implementation will not give the right result in such a case.

Consider using OpenZeppelin's <u>Math library</u> which implements the <u>mulDiv</u> <u>function</u> that is developed especially considering these scenarios and is widely accepted in the ecosystem.

Update: Fixed in commit 2a8c58a.

Maximum mintable and depositable amounts returned are incorrect

The amount of vault shares available for minting is limited by the availableCap. Similarly, the availableCap also limits the amount of assets that may be deposited and then later converted into vault shares for the depositor. The maxMint and maxDeposit functions do not account for the availableCap and instead return the max uint256 value when called. In order to conform to the EIP4626 standard, these functions must return the real amount that can be minted or deposited.

Consider changing the maxMint and maxDeposit functions to return a value that accounts for the availableCap.

Update: Fixed in <u>PR#42</u>, with commit | 3159de5 | being the last one added.

Refund does not restore the cap

When a user deposits into the vault by joining the deposit queue, the corresponding shares, yet to be minted, are <u>deducted from the spending cap</u> immediately. The spending cap is <u>restored</u> only at withdrawal when the shares are burned.

other eligible users from joining the queue.

Note that the spendCap variable cannot be manually restored, but the owner can reset the cap to a higher value to unlock the deposit.

Consider accounting for the available cap during refunds from the queue.

Update: Fixed in commit 4a2e475.

Refund can be over-credited in a negative yield event

Deposits added to the queue are <u>point in time</u> stETH balance amounts. The stETH token balance rebases regularly to account for yield, and in the event of <u>slashing</u>, may be subject to a negative yield. In the event that a stETH token rebase is negative between the time a user deposits and calls for a <u>refund</u>, the vault will over credit the user by the rebase difference.

Consider handling the deposits in the queue in <u>shares</u> instead of balances to account for rebase changes on refunds.

Update: Acknowledged, will not fix. Pods Finance team's statement:

Although we agree with the issue, we won't prioritize it right now because of timing. In case of a slashing event, we can refund the vault, transferring funds directly to the contract.

Parallel share cap setting

The configuration manager determines the maximum vault shares available for minting. When setting a new cap through the <u>setCap</u> function, the target contract address is checked for the zero address, and a <u>SetCap</u> event is emitted.

However, the underlying setParameter function can be called directly to change the maximum vault shares available. This will bypass the zero address check and emit a ParameterSet event instead of the expected SetCap event.

Consider ensuring consistency between the two mechanisms in setting the share cap. Depending on the desired outcome, this could involve removing the setParameter function and adding

Low Severity

Gas inefficiencies

There are many instances throughout the codebase where changes can be made to improve gas consumption. For example:

- public functions might consume more gas than external functions. This is because with public functions, the EVM copies inputs (especially dynamic-sized arrays) into memory, while it reads from calldata if the function is external, which is cheaper. Throughout the codebase there are public functions

 like mintWithPermit, convertToSTETH, convertToETH, decimals, symbo

 1, name and assetsOf that might be declared as external. Consider reviewing the entire codebase for more instances.
- The function toAddress has a conditional statement that returns the zero address if the value passed is equal to zero. This additional check increases the gas consumption and does not add any benefit even if the provided value is equal to zero.
- Initializing a variable to its default value causes unnecessary gas expense. Consider correcting such instances

```
in processedDeposits, isProcessingDeposits, roundAccruedInterest,
endSharePrice and the while loop counter inside the remove function.
```

- The for loop inside the <u>refund</u> function does not cache the result of <u>depositQueue.size()</u> and perform unnecessary operations on each iteration. The same issue occurs in the last while loop of the <u>remove</u> function.
- Performing calculations for values that will not change is suboptimal. Some examples are: name, symbol and the operation 10**sharePriceDecimals.
- Use shorter string messages for required statements or switch entirely to a <u>custom errors</u> <u>implementation</u> to save on deployment cost and failed execution gas cost.

When performing these changes, aim to reach an optimal tradeoff between gas optimization and readability. Having a codebase that is easy to understand reduces the chance of future errors and improves community transparency.

The name attribute in the constructor of the BaseVault, passed to the Quantitodocumentation. All vaults that use the same underlying asset and inherit from BaseVault will have the same hashedName when calculating the domain separator by the EIP712 standard. Although this does not represent a risk, it is recommended that the name sent to the ERC20Permit match the ERC20 token name.

Also, the <u>name</u> and <u>symbol</u> defined in the <u>BaseVault</u> constructor are inconsistently overridden in the <u>STETHVault</u> implementation.

To avoid complications and improve code clarity, consider passing both the name and symbol from the STETHVault contract as parameters to maintain consistency. This also saves calculating the name and symbol at every call, thus saving more gas.

Update: Fixed in commit 61a9996.

Misleading comments

Comments are meant to be helpful and describe the intent of the code block. However, in multiple parts of the codebase, comments are not consistent with the code that is written or do not add any value to the reader. These are some examples:

- The function __deposit in both the <u>STETHVault</u> and <u>BaseVault</u> contracts does not create any shares even though the comments say so.
- The description of each parameter
 on <u>setParameter</u>, <u>getParameter</u> and <u>getGlobalParameter</u> does not add any value to the reader.
- The <u>target</u> parameter on setParameter has a wrong description.
- The function _spendCap has the same description as availableCap.

Consider correcting the comments to not mislead users or developers and write comments that add value to the reader. This will improve code clarity and consistency between docstrings and contract implementations.

Throughout the codebase, there are several files that do not have docstrings. For instance:

- The ConfigurationManager contract has no docstrings for any of its state variables.
- The IConfigurationManager interface does not have any docstrings.
- Although the <u>ICurvePool</u> interface is for an external contract, docstrings need to be added to explain the interface purpose and why each function is used within the codebase.
- The IERC4626 interface has no docstrings for the interface description and also for any of its events.
- The IVault interface has no docstrings for the interface description and also for any of its events and errors.
- The <u>AuxMath</u> library does not have any docstrings.
- The <u>CastUint</u> library has no docstrings for the library description.
- The <u>DepositQueueLib</u> library just has some inline comments inside the <u>remove</u> function.
- The <u>Capped</u> contract has no docstrings for the contract description, state variables, constructor, and its custom error.
- The ETHAdapter contract just has some inline comments for the receive function.
- The <u>Migration</u> contract does not have any docstrings.
- The BaseVault contract has no docstrings for some of its state variables

 (Configuration, asset, CurrentRoundId, isProcessingDeposits, EME

 RGENCY_INTERVAL, processedDeposits, alastEndRound and depositQueu
 <a href="mailto:e), the constructor, and the functions depositWithPermit and mintWithPermit.
- The <u>STETHVault</u> contract has no docstrings for some of its state variables
 (<u>sharePriceDecimals</u>, <u>lastRoundAssets</u>, <u>lastSharePrice</u>,
 and <u>investor</u>) and the constructor. Adding comments in the internal
 function <u>afterRoundEnd</u> can be beneficial for easy understanding of its purpose.

This hinders reviewers' understanding of the code's intention, which is fundamental to correctly assess not only security but also correctness. Additionally, docstrings improve readability and easy maintenance.

the Ethereum Natural Specification Format (NatSpec).

Update: Acknowledged, will not fix. Pods Finance team's statement:

We didn't prioritize this because of time constraints.

Processing order alters queue indexes

Any user may process deposits in the queue after a round ends. After deposits are processed, the

section of the queue they were held in is removed. This means that any user who processes

deposits will be changing the size and indexes of the queue for all others. This may lead to

reverted transactions if an index that was previously thought to be in range no longer exists in the

queue. It may also lead to some processing of unintended indexes and others missing their

targeted indexes in the queue.

Consider having additional validations on the queue size and indexes to ensure the correct

transactions are executed without going out of bounds.

Update: Fixed in commit <u>e05f165</u>.

Refunds are subject to high gas costs and a potential DoS

Refunds are processed by searching the entire queue front to back for a user's position. Currently,

the gas price to refund increases linearly based on the user's position in the queue. Users that

have joined the queue later in the round will incur a more significant gas penalty and, in an

extreme case, could be prevented from refunding.

Consider keeping track of a user's queue position alongside other attributes for easier retrieval and

update.

Update: Fixed in commit <u>e05f165</u>.

Remove function does not revert if startIndex is greater than or equal

to endIndex

continues. This could cause processQueuedDeposits to fail silently when the indexes are not valid.

Although it does not currently cause any errors other than spending gas unnecessarily, consider rolling back the transaction if the condition is met to avoid unwanted behaviors.

Update: Fixed in commit <u>e05f165</u>.

Migration risks

The system allows users to migrate their shares to a new vault with the same underlying asset.

There are a few risks regarding the current migration mechanism design.

- Unclear migration path: Currently, two migration mechanisms exist. A user can either call the <u>migrate</u> function in the old vault or through the exclusive <u>Migration</u> contract.

 There is no clarity on which route is preferred as both essentially perform the same functionality. Consider removing duplicate actions that can lead to user confusion.
- Incomplete migration: In both migration routes, users first redeem their shares from the old vault and then re-deposit the assets into the new vault. If the queueing system works the same way in the new vault, this only lets the user join the deposit queue. Hence the migration is not complete until the queued deposits are processed with the shares minted. Consider documenting this to make it clear to users who migrate.
- Migration re-usability: The Migration contract sets both the old vault and the new vault addresses as immutable variables in the constructor. This limits its use case to one single migration. It would not be reusable across multiple vaults with the same underlying assets and different investment strategies.
- Not robust against trapped funds: When assets are present in the Migration contract due to direct transfers or mistaken withdrawals, the entire balance of the contract will be deposited to the new vault by the next user. This design is not resistant to genuine user mistakes and prohibits recovering user funds. Consider using the returned value from the redeem function to migrate the correct amount of assets and establishing a sweep or rescue function for funds locked in the contract.

Update: Partially fixed in commit <u>d97672d</u>.

the vault to the same <code>investor</code> account. Instead of making two separate transactions, one can compare the two values and reach the final balance in one transaction.

Consider simplifying the code for clarity and readability.

Update: Acknowledged, will not fix. Pods Finance team's statement:

We actively preferred to leave the code in the back-and-forth way, so it's easier to understand the flow of funds of the operations.

Notes & Additional Information

Magic numbers are used

Although constants are generally used correctly throughout the codebase, there are a few occurrences of literal values being used with unexplained meaning. For example, the following blocks use hardcoded values:

- In the constructor of the <u>ETHAdapter</u> contract, the pool's <u>coins</u> method is called with arguments 0 and 1, with no explanation.
- In the functions <code>convertToETH</code> and <code>convertToSTETH</code>, the pool's <code>get_dy</code> method is called with arguments <code>0</code> and <code>1</code> with no explanation.
- In the deposit function, the pool's exchange method is called with arguments 0 and 1, with no explanation.

To improve the code's readability and facilitate refactoring, consider defining a constant for every magic number, giving it a clear and self-explanatory name. Consider adding an inline comment explaining how they are calculated or why they are chosen for complex values.

Update: Acknowledged, will not fix. Pods Finance team's statement:

We didn't prioritize this because of time constraints.

Multiple conditions for error handling statements

- In the constructor of the <code>ETHAdapter</code> contract there is a <code>require</code> statement that checks if coin 0 from the pool is equal to the <code>ETH</code> address and if coin 1 is equal to <code>stETH</code> address. If one of the conditions is not met, there is no error message to indicate why the transaction was reverted.
- The <u>migrate</u> function in the <u>BaseVault</u> contract has a conditional block that checks if the vault is not allowed and if the destination vault does not have the same underlying asset as the current vault. Although the custom error that is thrown is not wrong, it might be better if these two validations are separated to return more specific error messages.
- The onlyRoundStarter modifier has a custom error block that checks if less than a week has passed since the last end round and if the caller is different from the controller. If the conditions are met, the error returned is that the caller is not the controller. Consider separating both conditions in order to throw a more specific error message.

To simplify the codebase and to raise the most helpful error messages for failing blocks, consider having a single require statement with an appropriate error message or a single custom error block per condition.

Update: Acknowledged, will not fix. Pods Finance team's statement:

We didn't prioritize this because of time constraints.

Naming issues hinder code understanding and readability

To favor explicitness and readability, several parts of the contracts may benefit from better naming.

Our suggestions are:

- Function withdrawFeeRatio can be changed to getWithdrawFeeRatio. The current name suggests that the action is the withdrawal of fee ratio but what it actually does is to query the WITHDRAW FEE RATIO value.
- Error ConfigurationManager InvalidCapTarget can be changed to ConfigurationManager TargetCannotBeTheZeroAddress or something similar, since the only invalid target is the zero address.

Update: Fixed in commit 88ce562.

lead to conflicts between names defined locally and the ones imported. This is especially important if many contracts are defined within the same Solidity files or the inheritance chains are long. For instance, but not limited to:

- <u>Lines 5-14</u> of BaseVault.sol
- <u>Lines 5-9</u> of EthAdapter.sol

Following the principle that clearer code is better code, consider using named import syntax ($import \{A, B, C\} from "X"$) to explicitly declare which contracts are being imported.

Update: Acknowledged, will not fix. Pods Finance team's statement:

We didn't prioritize this because of time constraints.

Outdated Solidity version

All contracts within the codebase use compiler version 0.8.9, an old version with various <u>bugs</u> that have been fixed in later releases.

Consider taking advantage of the <u>latest Solidity version</u> to improve the overall quality and security of the codebase.

Update: Fixed in commit 93956a9 in PR#66.

State variable visibility not explicitly declared

Throughout the codebase, there are state variables that lack explicitly declared visibility. For instance:

- CAP in ConfigurationManager.sol
- ETH_ADDRESS in ETHAdapter.sol
- STETH_ADDRESS in ETHAdapter.sol
- from in Migration.sol
- to in Migration.sol



Update: Fixed in <u>PR#64</u>, with commit | a3eb939 | being the last one added.

Style inconsistencies

Style inconsistencies can be seen throughout the codebase. For example:

- Some functions use require statements for error handling and others use custom errors.
 In general custom errors are preferred over require statements.
- The naming convention for events is not clear. Some use, like StartRound, the function's name with the first letter capitalized, and others, like FeeCollected, describe the action that was executed. Consider following only one convention on the entire codebase.
- The constant investorRatio does not use all capital letters with underscores separating words but all other constants in the codebase do. Consider changing it to INVESTOR_RATIO.

Update: Fixed in commit <u>cf6ae4d</u>.

Typographical errors

Across the codebase, there are some typographical errors in the comments. Some examples are:

- <u>ConfiguratorManager</u> **should be** ConfigurationManager.
- MAX_WITDRAW_FEE should be MAX_WITHDRAW_FEE.
- <u>splitted</u> should be split.

Consider correcting the above and any further typos in favor of correctness and readability.

Update: Fixed in PR#41 commit a515964 and PR#69 commit 4ec70cb.

Unnecessary arguments

We found some internal functions with unused arguments in the implementation, hence are unnecessary to be defined in the base contract. For example:

• The <u>afterRoundStart(uint256)</u> function does not require an argument in the implementation but is <u>defined with an argument</u> in the base contract.

Consider removing unnecessary arguments for clarity and readability.

Update: Fixed in commit <u>f100925</u>.

Unnecessary implementation

The following instances of internal virtual functions are implemented in BaseVault.sol, which are later overridden by a different implementation in STETHVault.sol.

- The <u>withdraw</u> function is overridden by the same implementation.
- The <u>deposit</u> function is overridden by a different implementation.

Consider removing unnecessary implementations for readability and maintenance.

Update: Acknowledged, will not fix. Pods Finance team's statement:

We didn't prioritize this because of time constraints.

Unused Code

The global <u>address</u> and the <u>getGlobalParameter()</u> function of the <u>ConfigurationManager</u> contract are supposed to manage global configurations that do not depend on a specific vault. However, the purpose of those entities is unclear, as they are not used anywhere in the codebase.

To avoid confusion and favor explicitness, consider documenting the purpose of these functions and variables. If they are not expected to be used, consider removing them from the codebase to reduce the code's size and attack surface.

Update: Acknowledged, will not fix. Pods Finance team's statement:

We didn't prioritize this because of time constraints.

Unused imports

Throughout the <u>codebase</u> imports on the following lines are unused and could be removed:

Consider removing unused imports to avoid confusion and improve the overall readability of the codebase.

Update: Fixed in commits <u>b702189</u> and <u>89869ad</u>.

Unused named return variable

Throughout the codebase, there are several occasions where named return variables are declared but not used. For instance:

- newShares on migrate and migrateWithPermit functions
- steTHAmount on convertToSTETH
- ethAmount on convertToETH
- depositedAssets on deposit on both <u>STETHVault</u> and <u>BaseVault</u>
- roundId on startRound
- shares on maxMint, maxRedeem, deposit, convertToShares, and previewDeposit
- assets on maxWithdraw, maxDeposit, convertToAssets,
 and previewMint
- effectiveAmount on <u>stETHTransferFrom</u>

Consider adding those variables to function implementations or remove them.

Update: Fixed in commit 1228184.

Conclusions

Three critical and three high-severity issues are found among various lower-severity issues. The system documentation and diagrams provided by the Pods Finance team made it easier for the auditors to assess and comprehend the code. Throughout the audit, the team has been responsive and active in responding to questions and suggestions from the auditors.

Given the number of important issues raised, we believe there could be more undiscovered issues, and we anticipate a significant refactor to the codebase. If this turns out to be the case, we highly recommend another round of audits on the new code.

initially reported; however, another critical issue was discovered during the fix-review process. OpenZeppelin worked with the Pods Finance team to address this issue, though we noted that the fix-review process was limited in assessing security issues within the significant changes made to the codebase. OpenZeppelin strongly recommended the Pods Finance team obtain a full code reaudit and the Pods Finance team is proceeding with that.

Appendix I: Monitoring Recommendation

With the goal of providing a complete security solution, we have identified several actions that might benefit from on-chain monitoring to provide useful alerts and insights about on-chain protocol activities. Here are some example scenarios that would benefit from monitoring:

- <u>Deposits</u> to the <u>vault</u> with dust or large amounts. This could represent a potential threat to manipulate vault share calculations.
- Privileged role activities such as those performed by the Owner of the ConfigurationManager, the Controller of the vault, and the Investor of the vault. Consider monitoring events related, but not limited to, ownership changes, vault configuration modifications, and transfers initiated by the Investor to somewhere other than the vault as these may signal key compromise of a privileged role.

Appendix II: Issue noted during fix-review process

Critical Issue: Malicious user can manipulate shares calculation and steal deposits

As part of the fixes developed and provided during the fix-review process, it was noted that the current queue setup could potentially be exploited by Maximum Extractable Value (MEV) searchers if the <u>endRound</u> transaction is sent through the public mempool.

In the scenario when the MEV searcher has sufficient liquidity, the following strategy can be viable.

- Deposit one wei to the queue before endRound.
- Back-run the endRound transaction with a transaction that
 - direct transfers an amount equal to the max of the queued amounts plus one wei.

In this way, the MEV searcher gets one share while everyone else gets <u>zero shares</u> due to the rounding in the division. Since no deposit or withdrawal is possible during the processing period, the MEV searcher waits until either the next <u>startRound</u> or one week has passed. Then the searcher can redeem its shares and remove the entire liquidity from the vault. We note that the searcher may need to back-run the <u>startRound</u> transaction to ensure that its one share is not diluted by further large sum deposits. Now, the vault is back to zero shares, zero liquidity and the same attack can be repeated.

In case the MEV searcher does not have enough liquidity, a milder version of the same strategy can be carried out by processing only part of the queue with the correct ordering.

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