

SMART CONTRACT AUDIT REPORT

for

SatoshiIncognito DaoSwap

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PeckShield August 17, 2022

Document Properties

Client	Satoshilncognito
Title	Smart Contract Audit Report
Target	DaoSwap
Version	1.0
Author	Luck Hu
Auditors	Luck Hu, Xuxian Jiang
Reviewed by	Xiaomi Huang
Approved by	Xuxian Jiang
Classification	Public

Version Info

Version	Date	Author(s)	Description
1.0	August 17, 2022	Luck Hu	Final Release
1.0-rc1	August 10, 2022	Luck Hu	Release Candidate #1

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1 Introduction

Given the opportunity to review the design document and related smart contract source code of the DaoSwap protocol, we outline in the report our systematic approach to evaluate potential security issues in the smart contract implementation, expose possible semantic inconsistencies between smart contract code and design document, and provide additional suggestions or recommendations for improvement. Our results show that the given version of smart contracts can be further improved due to the presence of several issues related to either security or performance. This document outlines our audit results.

1.1 About DaoSwap

SatoshiIncognito DaoSwap is a professional trading platform on BSC, which is initiated and managed by the DaoSwap Foundation. The protocol supports users to freely create trading pairs and earn transaction fees to achieve decentralized token exchange and automatic market making. Users can earn swap transaction mining by trading in DaoSwap, and receive airdrop rewards by referring users to trade in DaoSwap. The basic information of the audited protocol is as follows:

Item Description

Issuer Satoshilncognito

Website http://daoswap.financial/

Type EVM Smart Contract

Platform Solidity

Audit Method Whitebox

Latest Audit Report August 17, 2022

Table 1.1: Basic Information of The DaoSwap Protocol

In the following, we show the Git repository of reviewed files and the commit hash value used in this audit.

https://github.com/Satoshilncognito/DaoSwap.git (4833115)

And here is the commit ID after all fixes for the issues found in the audit have been checked in:

https://github.com/SatoshiIncognito/DaoSwap.git (TBD)

1.2 About PeckShield

PeckShield Inc. [9] is a leading blockchain security company with the goal of elevating the security, privacy, and usability of current blockchain ecosystems by offering top-notch, industry-leading services and products (including the service of smart contract auditing). We are reachable at Telegram (https://t.me/peckshield), Twitter (http://twitter.com/peckshield), or Email (contact@peckshield.com).



Table 1.2: Vulnerability Severity Classification

1.3 Methodology

To standardize the evaluation, we define the following terminology based on OWASP Risk Rating Methodology [8]:

- <u>Likelihood</u> represents how likely a particular vulnerability is to be uncovered and exploited in the wild;
- Impact measures the technical loss and business damage of a successful attack;
- Severity demonstrates the overall criticality of the risk.

Likelihood and impact are categorized into three ratings: H, M and L, i.e., high, medium and low respectively. Severity is determined by likelihood and impact and can be classified into four categories accordingly, i.e., Critical, High, Medium, Low shown in Table 1.2.

To evaluate the risk, we go through a list of check items and each would be labeled with a severity category. For one check item, if our tool or analysis does not identify any issue, the

Table 1.3: The Full List of Check Items

Category	Check Item
	Constructor Mismatch
	Ownership Takeover
	Redundant Fallback Function
	Overflows & Underflows
	Reentrancy
	Money-Giving Bug
	Blackhole
	Unauthorized Self-Destruct
Basic Coding Bugs	Revert DoS
Dasic Coung Dugs	Unchecked External Call
	Gasless Send
	Send Instead Of Transfer
	Costly Loop
	(Unsafe) Use Of Untrusted Libraries
	(Unsafe) Use Of Predictable Variables
	Transaction Ordering Dependence
	Deprecated Uses
Semantic Consistency Checks	Semantic Consistency Checks
	Business Logics Review
	Functionality Checks
	Authentication Management
	Access Control & Authorization
	Oracle Security
Advanced DeFi Scrutiny	Digital Asset Escrow
Advanced Berr Scrating	Kill-Switch Mechanism
	Operation Trails & Event Generation
	ERC20 Idiosyncrasies Handling
	Frontend-Contract Integration
	Deployment Consistency
	Holistic Risk Management
	Avoiding Use of Variadic Byte Array
	Using Fixed Compiler Version
Additional Recommendations	Making Visibility Level Explicit
	Making Type Inference Explicit
	Adhering To Function Declaration Strictly
	Following Other Best Practices

contract is considered safe regarding the check item. For any discovered issue, we might further deploy contracts on our private testnet and run tests to confirm the findings. If necessary, we would additionally build a PoC to demonstrate the possibility of exploitation. The concrete list of check items is shown in Table 1.3.

In particular, we perform the audit according to the following procedure:

- <u>Basic Coding Bugs</u>: We first statically analyze given smart contracts with our proprietary static code analyzer for known coding bugs, and then manually verify (reject or confirm) all the issues found by our tool.
- <u>Semantic Consistency Checks</u>: We then manually check the logic of implemented smart contracts and compare with the description in the white paper.
- Advanced DeFi Scrutiny: We further review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.
- Additional Recommendations: We also provide additional suggestions regarding the coding and development of smart contracts from the perspective of proven programming practices.

To better describe each issue we identified, we categorize the findings with Common Weakness Enumeration (CWE-699) [7], which is a community-developed list of software weakness types to better delineate and organize weaknesses around concepts frequently encountered in software development. Though some categories used in CWE-699 may not be relevant in smart contracts, we use the CWE categories in Table 1.4 to classify our findings.

1.4 Disclaimer

Note that this security audit is not designed to replace functional tests required before any software release, and does not give any warranties on finding all possible security issues of the given smart contract(s) or blockchain software, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit-based assessment cannot be considered comprehensive, we always recommend proceeding with several independent audits and a public bug bounty program to ensure the security of smart contract(s). Last but not least, this security audit should not be used as investment advice.

Table 1.4: Common Weakness Enumeration (CWE) Classifications Used in This Audit

Category	Summary
Configuration	Weaknesses in this category are typically introduced during
	the configuration of the software.
Data Processing Issues	Weaknesses in this category are typically found in functional-
	ity that processes data.
Numeric Errors	Weaknesses in this category are related to improper calcula-
	tion or conversion of numbers.
Security Features	Weaknesses in this category are concerned with topics like
	authentication, access control, confidentiality, cryptography,
	and privilege management. (Software security is not security
	software.)
Time and State	Weaknesses in this category are related to the improper man-
	agement of time and state in an environment that supports
	simultaneous or near-simultaneous computation by multiple
	systems, processes, or threads.
Error Conditions,	Weaknesses in this category include weaknesses that occur if
Return Values,	a function does not generate the correct return/status code,
Status Codes	or if the application does not handle all possible return/status
	codes that could be generated by a function.
Resource Management	Weaknesses in this category are related to improper manage-
	ment of system resources.
Behavioral Issues	Weaknesses in this category are related to unexpected behav-
	iors from code that an application uses.
Business Logics	Weaknesses in this category identify some of the underlying
	problems that commonly allow attackers to manipulate the
	business logic of an application. Errors in business logic can
	be devastating to an entire application.
Initialization and Cleanup	Weaknesses in this category occur in behaviors that are used
	for initialization and breakdown.
Arguments and Parameters	Weaknesses in this category are related to improper use of
	arguments or parameters within function calls.
Expression Issues	Weaknesses in this category are related to incorrectly written
	expressions within code.
Coding Practices	Weaknesses in this category are related to coding practices
	that are deemed unsafe and increase the chances that an ex-
	ploitable vulnerability will be present in the application. They
	may not directly introduce a vulnerability, but indicate the
	product has not been carefully developed or maintained.

2 | Findings

2.1 Summary

Here is a summary of our findings after analyzing the DaoSwap protocol implementation. During the first phase of our audit, we study the smart contract source code and run our in-house static code analyzer through the codebase. The purpose here is to statically identify known coding bugs, and then manually verify (reject or confirm) issues reported by our tool. We further manually review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.

Severity	# of Findings
Critical	0
High	0
Medium	2
Low	4
Informational	0
Total	6

We have so far identified a list of potential issues: some of them involve subtle corner cases that might not be previously thought of, while others refer to unusual interactions among multiple contracts. For each uncovered issue, we have therefore developed test cases for reasoning, reproduction, and/or verification. After further analysis and internal discussion, we determined a few issues of varying severities that need to be brought up and paid more attention to, which are categorized in the above table. More information can be found in the next subsection, and the detailed discussions of each of them are in Section 3.

2.2 Key Findings

Overall, these smart contracts are well-designed and engineered, though the implementation can be improved by resolving the identified issues (shown in Table 2.1), including 2 medium-severity vulnerabilities and 4 low-severity vulnerabilities.

ID Title Severity Category Status PVE-001 Inconsistent Used Medium Fee Rate Business Logic Fixed DaoSwap Coding Practices **PVE-002** Low Improved Sanity Checks For System Fixed **Parameters** Low **PVE-003** Incompatibility With Deflationary To-Fixed Business Logic kens PVE-004 Medium Trust Issue of Admin Keys Security Features Mitigated **PVE-005** Confirmed Low Potential Arbitrage Swaps To Drain All Business Logic Rewards **PVE-006** Low Proper Management For The Invita-**Coding Practices** Mitigated tion Rewards

Table 2.1: Key DaoSwap Audit Findings

Besides recommending specific countermeasures to mitigate these issues, we also emphasize that it is always important to develop necessary risk-control mechanisms and make contingency plans, which may need to be exercised before the mainnet deployment. The risk-control mechanisms need to kick in at the very moment when the contracts are being deployed in mainnet. Please refer to Section 3 for details.

3 Detailed Results

3.1 Inconsistent Fee Rate Used in DaoSwap

ID: PVE-001Severity: Medium

Likelihood: Medium

• Impact: Medium

Target: DAOLibrary, DAOPair

• Category: Business Logic [6]

• CWE subcategory: CWE-841 [3]

Description

In SatoshiIncognito DaoSwap, there is a DAOLibrary contract which provides a pair of interfaces (i.e., getAmountIn()/getAmountOut()) to facilitate users trading. While reviewing the swap fee rate used in the two interfaces, we notice it is inconsistent with the one used in the swap() and the inconsistency needs to be resolved.

To elaborate, we show below the code snippet of the <code>getAmountIn()/getAmountOut()/swap()</code> routines. As the name indicates, the <code>getAmountIn()</code> routine accepts an input amount of an asset and pair reserves, and returns the maximum output amount of the other asset. The <code>getAmountOut()</code> counterpart accepts an output amount of an asset and pair reserves, and returns a required input amount of the other asset. The fee rate used in these two routines is 3/1000 (lines 47 and 58). However, in the <code>swap()</code> routine which implements the trading, the fee rate used is 25/10000 (lines 198 and 199). Due to the inconsistent fee rates, the user may not get the expected amount of asset from the swap or the <code>getAmountIn()/getAmountOut()</code> routines may not return the correct token amount to the user.

```
43
       // given an input amount of an asset and pair reserves, returns the maximum output
           amount of the other asset
       function getAmountOut(uint amountIn, uint reserveIn, uint reserveOut) internal pure
44
           returns (uint amountOut) {
           require(amountln > 0, 'DAOLibrary: INSUFFICIENT_INPUT_AMOUNT');
45
46
           require(reserveln > 0 && reserveOut > 0, 'DAOLibrary: INSUFFICIENT_LIQUIDITY');
47
           uint amountInWithFee = amountIn.mul(9970);
48
           uint numerator = amountInWithFee.mul(reserveOut);
49
            uint denominator = reserveIn.mul(10000).add(amountInWithFee);
```

```
50
            amountOut = numerator / denominator;
51
       }
52
53
       // given an output amount of an asset and pair reserves, returns a required input
            amount of the other asset
54
       function getAmountIn(uint amountOut, uint reserveIn, uint reserveOut) internal pure
            returns (uint amountIn) {
            require(amountOut > 0, 'DAOLibrary: INSUFFICIENT_OUTPUT_AMOUNT');
55
56
            require(reserveIn > 0 && reserveOut > 0, 'DAOLibrary: INSUFFICIENT_LIQUIDITY');
57
            uint numerator = reserveln.mul(amountOut).mul(10000);
58
            uint denominator = reserveOut.sub(amountOut).mul(9970);
59
            amountIn = (numerator / denominator).add(1);
60
```

Listing 3.1: DAOLibrary.sol

```
173
         function swap(uint amount0Out, uint amount1Out, address to) external lock {
174
             require(amount0Out > 0 amount1Out > 0, 'DAO: INSUFFICIENT_OUTPUT_AMOUNT');
175
             (uint112 reserve0, uint112 reserve1,) = getReserves();
176
             // gas savings
177
             require(amount0Out < _reserve0 && amount1Out < _reserve1, 'DAO:</pre>
                 INSUFFICIENT_LIQUIDITY');
178
179
             uint balance0;
180
             uint balance1;
181
             {//} scope for _token{0,1}, avoids stack too deep errors
182
                 address token0 = token0;
183
                 address token1 = token1;
184
                 require(to != token0 && to != token1, 'DAO: INVALID_TO');
185
                 if (amount0Out > 0) _safeTransfer(_token0, to, amount0Out);
186
                 // optimistically transfer tokens
187
                  \begin{tabular}{ll} \textbf{if} & (amount1Out > 0) & \_safeTransfer(\_token1, to, amount1Out); \\ \end{tabular} 
188
                 // optimistically transfer tokens
189
                 // remove flash swap
190
                 // if (data.length > 0) IDAOCallee(to).daoCall(msg.sender, amount0Out,
                     amount1Out, data);
191
                 balance0 = IERC20( token0).balanceOf(address(this));
192
                 balance1 = IERC20( token1).balanceOf(address(this));
193
             }
194
             uint amount0In = balance0 > reserve0 - amount0Out ? balance0 - ( reserve0 -
                 amount0Out) : 0;
195
             uint amount1ln = balance1 > reserve1 - amount1Out ? balance1 - ( reserve1 -
                 amount1Out) : 0;
196
             require(amount0ln > 0 amount1ln > 0, 'DAO: INSUFFICIENT_INPUT_AMOUNT');
197
             \{//\text{ scope for reserve}\{0,1\}Adjusted, avoids stack too deep errors
198
                 uint balance0Adjusted = (balance0.mul(10000).sub(amount0ln.mul(25)));
199
                 uint balance1Adjusted = (balance1.mul(10000).sub(amount1In.mul(25)));
200
                 require (balance0Adjusted.mul(balance1Adjusted) >= uint( reserve0).mul(
                      _reserve1).mul(10000 ** 2), 'DAO: K');
201
             }
202
203
              _update(balance0, balance1, _reserve0, _reserve1);
204
             emit Swap(msg.sender, amount0In, amount1In, amount1Out, to);
```

```
205 }
```

Listing 3.2: DAOPair:swap()

Recommendation Revisit the above mentioned routines to use the same swap fee rate in the whole protocol.

Status The issue has been fixed in this commit: 457652a.

3.2 Improved Sanity Checks For System Parameters

• ID: PVE-002

• Severity: Low

Likelihood: Low

• Impact: Medium

Target: SwapToEarn

• Category: Coding Practices [5]

• CWE subcategory: CWE-1126 [1]

Description

The SatoshiIncognito DaoSwap protocol provides the swap transaction mining to the user and rewards airdrop to the referrer. All the token rewards can be added by the owner via the SwapToEarn:: addTokenRewards() routine. While examining the airdrop rewards to the inviter, we notice the lack of proper sanity checks for the avaliable DAO token in the contract which may lead to the trading to be reverted.

To elaborate, we show below the code snippet of the swapCall() routine. As the name indicates, it is called from the swap router during a trading in the DaoSwap. Specifically, if the referrer (inviter) is provided during the DAO trade, the referrer will be rewarded with 1/1000 of the traded DAO (line 160-164). However, before transferring the DAO reward to the referrer, it does not validate if there is enough DAO avaliable in the contract. As a result, if the avaliable DAO is not enough, the transfer may fail (line 167), thus reverting the trade. With that, we suggest to validate the avaliable DAO balance. If the DAO reward amount is larger than the avaliable DAO balance, we can reset the DAO reward amount to the current avaliable DAO balance.

```
87
        function swapCall(Params memory p) external {
88
            address user = p.user;
            address pair = p.pair;
89
90
            address inviter = p.inviter;
91
            address input = p.input;
92
            address output = p.output;
93
            uint256 amountIn = p.amountIn;
94
            uint256 amountOut = p.amountOut;
95
96
            require(msg.sender == swapRouter, "not swap router");
```

```
97
             if (!pairHasReward[pair]) {
98
                 return;
99
             }
100
101
             // input token has swap rewards
102
             if (tokenRewards[input] > 0) {
103
                 uint256 d = uint256(IERC20Metadata(input).decimals());
104
                 uint256 staked = daoStakedInfo[user].staked / (10 ** d);
105
                 //efficiency based 10000
106
                 uint256 efficiency = 10;
107
                 if (staked < 200) {</pre>
108
                     efficiency = 10;
109
                 } else if (staked >= 200 && staked < 500) {
110
                     efficiency = 20;
111
                 } else if (staked >= 500 && staked < 1000) {
112
                     efficiency = 30;
                 } else if (staked >= 1000 && staked < 5000) {
113
114
                     efficiency = 40;
115
                 } else if (staked >= 5000) {
116
                     efficiency = 60;
117
118
                 uint256 amount = amountIn.mul(efficiency).div(10000);
119
                 if (amount > tokenRewards[input]) {
120
                     amount = tokenRewards[input];
121
122
                 tokenRewards[input] = tokenRewards[input].sub(amount);
123
                 swapRewards[user][input] = swapRewards[user][input].add(amount);
124
                 IERC20(input).safeTransfer(user, amount);
125
             }
126
127
             // output token has swap rewards
128
             if (tokenRewards[output] > 0) {
129
130
                 uint256 d = uint256(IERC20Metadata(output).decimals());
131
                 uint256 staked = daoStakedInfo[user].staked / (10 ** d);
132
                 //efficiency based 10000
133
                 uint256 efficiency = 10;
134
                 if (staked < 200) {</pre>
135
                     efficiency = 10;
136
                 } else if (staked >= 200 && staked < 500) {
137
                     efficiency = 20;
138
                 } else if (staked >= 500 && staked < 1000) {
139
                     efficiency = 30;
140
                 } else if (staked >= 1000 && staked < 5000) {</pre>
141
                     efficiency = 40;
142
                 } else if (staked >= 5000) {
143
                     efficiency = 60;
144
                 }
145
146
                 uint256 amount = amountOut.mul(efficiency).div(10000);
147
                 if (amount > tokenRewards[output]) {
148
                     amount = tokenRewards[output];
```

```
149
150
                 tokenRewards[output] = tokenRewards[output].sub(amount);
151
                 swapRewards[user][output] = swapRewards[user][output].add(amount);
152
                 IERC20(output).safeTransfer(user, amount);
153
154
155
             //inviter
156
             if (inviter != address(0)) {
157
                 // based 10000
158
                 uint256 reward = 10;
159
                 uint256 amount = 0;
160
                 if (input == address(DAO)) {
161
                     amount = amountIn.mul(reward).div(10000);
162
                 } else if (output == address(DAO)) {
163
                     amount = amountOut.mul(reward).div(10000);
164
165
                 if (amount > 0) {
166
                     totalInviteRewards = totalInviteRewards.add(amount);
167
                     DAO.safeTransfer(inviter, amount);
168
                     inviteRewards[inviter] = inviteRewards[inviter].add(amount);
169
                 }
170
             }
171
```

Listing 3.3: SwapToEarn::swapCall()

Recommendation Add proper sanity check in the above mentioned routine to reward the referrer with a reasonable and avaliable amount of DAO.

Status The issue has been fixed in this commit: 457652a.

3.3 Incompatibility with Deflationary Tokens

• ID: PVE-003

Severity: Low

Likelihood: Low

Impact: Low

• Target: SwapToEarn

• Category: Business Logic [6]

• CWE subcategory: CWE-841 [3]

Description

As described in Section 3.1, the SatoshiIncognito DaoSwap protocol implements the swap transaction mining to the trader and rewards airdrop to the referrer. All the token rewards are added by the owner to this contract. Accordingly, the contract implements a number of low-level helper routines to transfer assets in or out of the contract. These asset-transferring routines work as expected with standard ERC20 tokens: namely the vault's internal asset balances are always consistent with actual

token balances maintained in individual ERC20 token contract. In the following, we show the code snippet of the addTokenRewards() routine.

```
function addTokenRewards(address token, uint256 rewardsAmount) public onlyOwner {
    require(rewardsAmount > 0, "amount: 0");
    IERC20(token).safeTransferFrom(address(msg.sender), address(this), rewardsAmount
    );
    tokenRewards[token] = tokenRewards[token].add(rewardsAmount);
}
```

Listing 3.4: SwapToEarn::addTokenRewards()

However, there exist other ERC20 tokens that may make certain customizations to their ERC20 contracts. One type of these tokens is deflationary tokens that charge a certain fee for every transfer () or transferFrom(). (Another type is rebasing tokens such as YAM.) As a result, this may not meet the assumption behind these asset-transferring routines. In other words, the above operations, such as addTokenRewards(), may introduce unexpected balance inconsistencies when comparing internal asset records with external ERC20 token contracts.

One possible mitigation is to measure the asset change right before and after the asset-transferring routines. In other words, instead of expecting the amount parameter in transfer() or transferFrom() will always result in full transfer, we need to ensure the increased or decreased amount in the contract before and after the transfer() or transferFrom() is expected and aligned well with our operation.

Another mitigation is to regulate the set of ERC20 tokens that are permitted into the SwapToEarn. In fact, the SwapToEarn is indeed in the position to effectively regulate the set of assets that can be listed. Meanwhile, there exist certain assets that may exhibit control switches that can be dynamically exercised to convert into deflationary.

Recommendation If current codebase needs to support deflationary tokens, it is necessary to check the balance before and after the transfer()/transferFrom() call to ensure the book-keeping amount is accurate. This support may bring additional gas cost. Also, keep in mind that certain tokens may not be deflationary for the time being. However, they could have a control switch that can be exercised to turn them into deflationary tokens. One example is the widely-adopted USDT.

Status The issue has been fixed in this commit: 457652a.

3.4 Trust Issue of Admin Keys

ID: PVE-004

• Severity: Medium

• Likelihood: Medium

• Impact: Medium

• Target: Multiple contracts

• Category: Security Features [4]

• CWE subcategory: CWE-287 [2]

Description

In the DaoSwap protocol, there is a privileged account, i.e., owner, that plays a critical role in governing and regulating the system-wide operations (e.g., set the DAO address, set stake-lockup seconds). Our analysis shows that this privileged account needs to be scrutinized. In the following, we use the SwapToEarn contract as an example and show the representative functions potentially affected by the privileges of the owner account.

Specifically, the privileged functions in SwapToEarn allow for the owner to set the DAO address, set the swapRouter, set stake lock seconds, enable/disable the reward for a pair, and remove rewards from the contract, etc.

```
95
         function init(address _dao, address _swapRouter) public onlyOwner {
             swapRouter = _swapRouter;
 96
 97
             DAO = IERC20(_dao);
 98
             unstakeWithdrawSeconds = 365 * 24 * 60 * 60;
 99
         }
100
101
         function setUnstakeWithdrawSeconds(uint256 _seconds) public onlyOwner {
102
             unstakeWithdrawSeconds = _seconds;
103
104
105
         function setPairHasReward(address pair, bool hasReward) public onlyOwner {
106
             require(pairHasReward[pair] != hasReward, "already set");
107
             pairHasReward[pair] = hasReward;
108
        }
109
110
         function addTokenRewards(address token, uint256 rewardsAmount) public onlyOwner {
111
             require(rewardsAmount > 0, "amount: 0");
112
             IERC20(token).safeTransferFrom(address(msg.sender), address(this), rewardsAmount
113
             tokenRewards[token] = tokenRewards[token].add(rewardsAmount);
114
         }
115
116
         function removeTokenRewards(address token, uint256 rewardsAmount) public onlyOwner {
117
             require(rewardsAmount > 0, "amount: 0");
118
             require(rewardsAmount <= tokenRewards[token], "amount: not good");</pre>
119
             tokenRewards[token] = tokenRewards[token].sub(rewardsAmount);
120
             IERC20(token).safeTransfer(address(msg.sender), rewardsAmount);
```

121 }

Listing 3.5: Example Privileged Operations in the SwapToEarn Contract

We understand the need of the privileged functions for contract maintenance, but at the same time the extra power to the owner may also be a counter-party risk to the protocol users. It is worrisome if the privileged owner account is a plain EOA account. Note that a multi-sig account could greatly alleviate this concern, though it is still far from perfect. Specifically, a better approach is to eliminate the administration key concern by transferring the role to a community-governed DAO.

Recommendation Promptly transfer the privileged account to the intended DAO-like governance contract. All changed to privileged operations may need to be mediated with necessary timelocks. Eventually, activate the normal on-chain community-based governance life-cycle and ensure the intended trustless nature and high-quality distributed governance.

Status This issue has been mitigated as the team confirms that the DaoSwap contracts will be handed over to the community for multi-signature co-management.

3.5 Potential Arbitrage Swaps To Drain All Rewards

• ID: PVE-005

• Severity: Low

Likelihood: Low

• Impact: Medium

Target: SwapToEarn

• Category: Business Logic [6]

CWE subcategory: CWE-841 [3]

Description

As described in Section 3.1, the SwapToEarn contract implements the swap transaction mining to the trader to reward the token trading in the pool. The rewards are carried out by staking DAO into this contract. And the user is rewarded in the input token or the output token if any of them has swap rewards added by the owner.

To elaborate, we show below the code snippet of the swapCall() routine. When the reward is enabled for the trade pair, and the input/output token has reward avaliable, the trader is rewarded in one of the five levels defined per the amount of DAO he/she stakes in the contract. The more DAO he/she stakes, the higher mining reward he/she can get. The five mining reward levels are defined as below (lines 106-117):

- Stake 0 199 DAO, mining reward is 1/1000
- Stake 200 499 DAO, mining reward 2/1000

- stake 500 999 DAO, mining reward 3/1000
- stake 1000 4999 DAO, mining reward 4/1000
- stake 5000 or more DAD, mining reward is 6/1000

The swap transaction mining could greatly incentivize users to trade in DaoSwap. However, it comes to our attention that, when the mining reward (efficiency) is bigger than the swap fee rate (25/10000), malicious trader may trigger repeated swaps to drain all the avaliable rewards once they are added by the owner. The swap transaction mining introduces big arbitrage chance, because the trader can get more rewards than he/she pays for the swap fee. As a result, other traders can never get reward from their normal trading in DaoSwap.

```
87
         function swapCall(Params memory p) external {
             address user = p.user;
88
89
             address pair = p.pair;
90
             address inviter = p.inviter;
91
             address input = p.input;
92
             address output = p.output;
93
             uint256 amountln = p.amountln;
94
             uint256 amountOut = p.amountOut;
95
96
             require(msg.sender == swapRouter, "not swap router");
97
             if (!pairHasReward[pair]) {
98
                 return;
99
             }
100
101
             // input token has swap rewards
102
             if (tokenRewards[input] > 0) {
103
                 uint256 d = uint256(IERC20Metadata(input).decimals());
104
                 uint256 staked = daoStakedInfo[user].staked / (10 ** d);
105
                 //efficiency based 10000
106
                 uint256 efficiency = 10;
107
                 if (staked < 200) {
108
                     efficiency = 10;
109
                 \} else if (staked >= 200 && staked < 500) {
110
                     efficiency = 20;
111
                 \} else if (staked >= 500 && staked < 1000) {
112
                     efficiency = 30;
113
                 \} else if (staked >= 1000 && staked < 5000) {
114
                     efficiency = 40;
115
                 \} else if (staked >= 5000) {
116
                     efficiency = 60;
117
118
                 uint256 amount = amountln.mul(efficiency).div(10000);
119
                 if (amount > tokenRewards[input]) {
120
                     amount = tokenRewards[input];
121
122
                 tokenRewards[input] = tokenRewards[input].sub(amount);
123
                 swapRewards[user][input] = swapRewards[user][input].add(amount);
```

```
124
                 IERC20(input).safeTransfer(user, amount);
125
             }
126
127
             // output token has swap rewards
128
             if (tokenRewards[output] > 0) {
129
130
                 uint256 d = uint256(IERC20Metadata(output).decimals());
131
                 uint256 staked = daoStakedInfo[user].staked / (10 ** d);
132
                 //efficiency based 10000
133
                 uint256 efficiency = 10;
134
                 if (staked < 200) {
135
                      efficiency = 10;
136
                 \} else if (staked >= 200 && staked < 500) {
137
                      efficiency = 20;
138
                 \} else if (staked >= 500 && staked < 1000) {
139
                      efficiency = 30;
140
                 \} else if (staked >= 1000 && staked < 5000) {
141
                      efficiency = 40;
142
                 } else if (staked >= 5000) {
143
                      efficiency = 60;
144
                 }
145
146
                 uint256 amount = amountOut.mul(efficiency).div(10000);
147
                 if (amount > tokenRewards[output]) {
148
                     amount = tokenRewards[output];
149
                 }
150
                 tokenRewards[output] = tokenRewards[output].sub(amount);
151
                 swapRewards[user][output] = swapRewards[user][output].add(amount);
152
                 IERC20(output).safeTransfer(user, amount);
             }
153
154
155
```

Listing 3.6: SwapToEarn:swapCall()

Recommendation Revisit the swap transaction mining logic to prevent potential arbitrage swaps.

Status The issue has been confirmed by the team that: For the time being, only DAO transaction mining is supported, and others are to be supported in future version. The DAO token transfer is set with a handling fee of 0.3%, and in DaoSwap there is also a swap fee of 0.3%, so at most the user can get 0.1% profit which is consistent with the design to incentivise the using of DaoSwap.

3.6 Proper Management For The Invitation Rewards

• ID: PVE-006

• Severity: Low

• Likelihood: Low

• Impact: Medium

• Target: SwapToEarn

• Category: Coding Practices [5]

• CWE subcategory: CWE-1126 [1]

Description

The SatoshiIncognito DaoSwap protocol provides an invitation reward in DAO to incentivize the inviter for the referral of DaoSwap. Per design, the rewards are supplied from the project team by directly transferring DAO to the contract. The inviter is rewarded during the DAO trading with 0.1% of the traded DAO which are directly transferred to the inviter from the contract (line 167). However, it comes to our attention that, besides the invitation rewards supplied by the project team, the DAO held in the contract may also come from users staking of DAO. Specially, if the DAO rewards supplied by the project team have been consumed, it may continue to consume users staking. As a result, user may fail to unstake the staking from the contract. Based on this, it is suggested to add an independent state variable to properly manage the invitation rewards to avoid the consuming of users staking.

```
function swapCall(Params memory p) external {
87
88
             address user = p.user;
89
             address pair = p.pair;
             address inviter = p.inviter;
90
91
             address input = p.input;
92
             address output = p.output;
93
             uint256 amountIn = p.amountIn;
94
             uint256 amountOut = p.amountOut;
95
96
             require(msg.sender == swapRouter, "not swap router");
97
             if (!pairHasReward[pair]) {
98
                 return;
99
             }
100
101
             // input token has swap rewards
             if (tokenRewards[input] > 0) {
102
103
                 uint256 d = uint256(IERC20Metadata(input).decimals());
104
                 uint256 staked = daoStakedInfo[user].staked / (10 ** d);
105
                 //efficiency based 10000
106
                 uint256 efficiency = 10;
107
                 if (staked < 200) {</pre>
108
                     efficiency = 10;
109
                 } else if (staked >= 200 && staked < 500) {
110
                     efficiency = 20;
111
                 } else if (staked >= 500 && staked < 1000) {
112
                     efficiency = 30;
```

```
113
                 } else if (staked >= 1000 && staked < 5000) {
114
                     efficiency = 40;
115
                 } else if (staked >= 5000) {
116
                     efficiency = 60;
117
                 uint256 amount = amountIn.mul(efficiency).div(10000);
118
119
                 if (amount > tokenRewards[input]) {
120
                     amount = tokenRewards[input];
121
122
                 tokenRewards[input] = tokenRewards[input].sub(amount);
123
                 swapRewards[user][input] = swapRewards[user][input].add(amount);
124
                 IERC20(input).safeTransfer(user, amount);
125
             }
126
127
             // output token has swap rewards
128
             if (tokenRewards[output] > 0) {
129
130
                 uint256 d = uint256(IERC20Metadata(output).decimals());
131
                 uint256 staked = daoStakedInfo[user].staked / (10 ** d);
132
                 //efficiency based 10000
133
                 uint256 efficiency = 10;
134
                 if (staked < 200) {</pre>
135
                     efficiency = 10;
136
                 } else if (staked >= 200 && staked < 500) {
137
                     efficiency = 20;
138
                 } else if (staked >= 500 && staked < 1000) {
139
                     efficiency = 30;
140
                 } else if (staked >= 1000 && staked < 5000) {</pre>
141
                     efficiency = 40;
142
                 } else if (staked >= 5000) {
143
                     efficiency = 60;
144
145
146
                 uint256 amount = amountOut.mul(efficiency).div(10000);
147
                 if (amount > tokenRewards[output]) {
148
                     amount = tokenRewards[output];
149
                 }
150
                 tokenRewards[output] = tokenRewards[output].sub(amount);
151
                 swapRewards[user][output] = swapRewards[user][output].add(amount);
152
                 IERC20(output).safeTransfer(user, amount);
153
             }
154
155
             //inviter
             if (inviter != address(0)) {
156
157
                 // based 10000
158
                 uint256 reward = 10;
159
                 uint256 amount = 0;
160
                 if (input == address(DAO)) {
161
                     amount = amountIn.mul(reward).div(10000);
162
                 } else if (output == address(DAO)) {
163
                     amount = amountOut.mul(reward).div(10000);
164
```

```
if (amount > 0) {
    totalInviteRewards = totalInviteRewards.add(amount);

DAO.safeTransfer(inviter, amount);

inviteRewards[inviter] = inviteRewards[inviter].add(amount);

}

170 }
```

Listing 3.7: SwapToEarn::swapCall()

Recommendation Add an independent state variable to properly manage the invitation rewards to avoid the consuming of users staking.

Status The issue has been mitigated by the project team who will closely monitor the consumed invitation rewards (totalInviteRewards) and supply DAOs accordingly to keep users staking safe.



4 Conclusion

In this audit, we have analyzed the DaoSwap design and implementation. DaoSwap is a professional trading platform on BSC, which is initiated and managed by the DaoSwap Foundation. The protocol supports users to freely create trading pairs and earn transaction fees to achieve decentralized to-ken exchange and automatic market making. The current code base is well structured and neatly organized. Those identified issues are promptly confirmed and addressed.

Meanwhile, we need to emphasize that Solidity-based smart contracts as a whole are still in an early, but exciting stage of development. To improve this report, we greatly appreciate any constructive feedbacks or suggestions, on our methodology, audit findings, or potential gaps in scope/coverage.



References

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- [2] MITRE. CWE-287: Improper Authentication. https://cwe.mitre.org/data/definitions/287.html.
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- [4] MITRE. CWE CATEGORY: 7PK Security Features. https://cwe.mitre.org/data/definitions/254.html.
- [5] MITRE. CWE CATEGORY: Bad Coding Practices. https://cwe.mitre.org/data/definitions/ 1006.html.
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