

SMART CONTRACT AUDIT REPORT

for

FEG Staking

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PeckShield July 10, 2023

Document Properties

Client	FEG	
Title	Smart Contract Audit Report	
Target	FEG Staking	
Version	1.0	
Author	Xuxian Jiang	
Auditors	Luck Hu, Xuxian Jiang	
Reviewed by	Patrick Lou	
Approved by	Xuxian Jiang	
Classification	Public	

Version Info

Version	Date	Author(s)	Description
1.0	July 10, 2023	Xuxian Jiang	Final Release
1.0-rc	June 28, 2023	Xuxian Jiang	Release Candidate

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1 Introduction

Given the opportunity to review the design document and related smart contract source code of the FEG Staking support, we outline in the report our systematic approach to evaluate potential security issues in the smart contract implementation, expose possible semantic inconsistencies between smart contract code and design document, and provide additional suggestions or recommendations for improvement. Our results show that the given version of smart contracts can be further improved due to the presence of several issues related to either security or performance. This document outlines our audit results.

1.1 About FEG Staking

FEG Token is the asset-backed & passive income earning governance token of its fully decentralized ecosystem, operating on both Ethereum and Binance Smart Chain. The FEG asset-backing creates a store-of-value with an ever-rising baseline. FEG stakers can earn passive income as all ecosystem-generated fees are used for FEG staking rewards. The basic information of the audited contracts is as follows:

ItemDescriptionNameFEGWebsitehttps://fegtoken.com/TypeEthereum Smart ContractPlatformSolidityAudit MethodWhiteboxLatest Audit ReportJuly 10, 2023

Table 1.1: Basic Information of The Migrator Protocol

In the following, we show the Git repository of reviewed files and the commit hash value used in this audit.

https://github.com/FEGrox/SD-StakeDeployer.git (94eeae6)

And this is the commit ID after all fixes for the issues found in the audit have been checked in:

• https://github.com/FEGrox/SD-StakeDeployer.git (4734d6b)

1.2 About PeckShield

PeckShield Inc. [12] is a leading blockchain security company with the goal of elevating the security, privacy, and usability of current blockchain ecosystems by offering top-notch, industry-leading services and products (including the service of smart contract auditing). We are reachable at Telegram (https://t.me/peckshield), Twitter (http://twitter.com/peckshield), or Email (contact@peckshield.com).

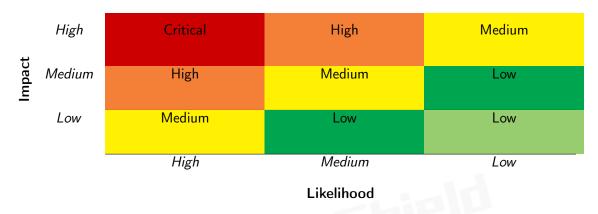


Table 1.2: Vulnerability Severity Classification

1.3 Methodology

To standardize the evaluation, we define the following terminology based on OWASP Risk Rating Methodology [11]:

- <u>Likelihood</u> represents how likely a particular vulnerability is to be uncovered and exploited in the wild:
- Impact measures the technical loss and business damage of a successful attack;
- Severity demonstrates the overall criticality of the risk.

Likelihood and impact are categorized into three ratings: *H*, *M* and *L*, i.e., *high*, *medium* and *low* respectively. Severity is determined by likelihood and impact and can be classified into four categories accordingly, i.e., *Critical*, *High*, *Medium*, *Low* shown in Table 1.2.

To evaluate the risk, we go through a list of check items and each would be labeled with a severity category. For one check item, if our tool or analysis does not identify any issue, the

Table 1.3: The Full List of Check Items

Category	Check Item
	Constructor Mismatch
	Ownership Takeover
	Redundant Fallback Function
	Overflows & Underflows
	Reentrancy
	Money-Giving Bug
	Blackhole
	Unauthorized Self-Destruct
Basic Coding Bugs	Revert DoS
Dasic Couling Dugs	Unchecked External Call
	Gasless Send
	Send Instead Of Transfer
	Costly Loop
	(Unsafe) Use Of Untrusted Libraries
	(Unsafe) Use Of Predictable Variables
	Transaction Ordering Dependence
	Deprecated Uses
Semantic Consistency Checks	Semantic Consistency Checks
	Business Logics Review
	Functionality Checks
	Authentication Management
	Access Control & Authorization
	Oracle Security
Advanced DeFi Scrutiny	Digital Asset Escrow
ravancea Ber i Geraemi,	Kill-Switch Mechanism
	Operation Trails & Event Generation
	ERC20 Idiosyncrasies Handling
	Frontend-Contract Integration
	Deployment Consistency
	Holistic Risk Management
	Avoiding Use of Variadic Byte Array
	Using Fixed Compiler Version
Additional Recommendations	Making Visibility Level Explicit
	Making Type Inference Explicit
	Adhering To Function Declaration Strictly
	Following Other Best Practices

contract is considered safe regarding the check item. For any discovered issue, we might further deploy contracts on our private testnet and run tests to confirm the findings. If necessary, we would additionally build a PoC to demonstrate the possibility of exploitation. The concrete list of check items is shown in Table 1.3.

In particular, we perform the audit according to the following procedure:

- Basic Coding Bugs: We first statically analyze given smart contracts with our proprietary static code analyzer for known coding bugs, and then manually verify (reject or confirm) all the issues found by our tool.
- <u>Semantic Consistency Checks</u>: We then manually check the logic of implemented smart contracts and compare with the description in the white paper.
- Advanced DeFi Scrutiny: We further review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.
- Additional Recommendations: We also provide additional suggestions regarding the coding and development of smart contracts from the perspective of proven programming practices.

To better describe each issue we identified, we categorize the findings with Common Weakness Enumeration (CWE-699) [10], which is a community-developed list of software weakness types to better delineate and organize weaknesses around concepts frequently encountered in software development. Though some categories used in CWE-699 may not be relevant in smart contracts, we use the CWE categories in Table 1.4 to classify our findings.

1.4 Disclaimer

Note that this security audit is not designed to replace functional tests required before any software release, and does not give any warranties on finding all possible security issues of the given smart contract(s) or blockchain software, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit-based assessment cannot be considered comprehensive, we always recommend proceeding with several independent audits and a public bug bounty program to ensure the security of smart contract(s). Last but not least, this security audit should not be used as investment advice.

Table 1.4: Common Weakness Enumeration (CWE) Classifications Used in This Audit

Category	Summary
Configuration	Weaknesses in this category are typically introduced during
	the configuration of the software.
Data Processing Issues	Weaknesses in this category are typically found in functional-
	ity that processes data.
Numeric Errors	Weaknesses in this category are related to improper calcula-
	tion or conversion of numbers.
Security Features	Weaknesses in this category are concerned with topics like
	authentication, access control, confidentiality, cryptography,
	and privilege management. (Software security is not security
	software.)
Time and State	Weaknesses in this category are related to the improper man-
	agement of time and state in an environment that supports
	simultaneous or near-simultaneous computation by multiple
	systems, processes, or threads.
Error Conditions,	Weaknesses in this category include weaknesses that occur if
Return Values,	a function does not generate the correct return/status code,
Status Codes	or if the application does not handle all possible return/status
	codes that could be generated by a function.
Resource Management	Weaknesses in this category are related to improper manage-
	ment of system resources.
Behavioral Issues	Weaknesses in this category are related to unexpected behav-
	iors from code that an application uses.
Business Logics	Weaknesses in this category identify some of the underlying
	problems that commonly allow attackers to manipulate the
	business logic of an application. Errors in business logic can
	be devastating to an entire application.
Initialization and Cleanup	Weaknesses in this category occur in behaviors that are used
	for initialization and breakdown.
Arguments and Parameters	Weaknesses in this category are related to improper use of
	arguments or parameters within function calls.
Expression Issues	Weaknesses in this category are related to incorrectly written
	expressions within code.
Coding Practices	Weaknesses in this category are related to coding practices
	that are deemed unsafe and increase the chances that an ex-
	ploitable vulnerability will be present in the application. They
	may not directly introduce a vulnerability, but indicate the
	product has not been carefully developed or maintained.

2 | Findings

2.1 Summary

Here is a summary of our findings after analyzing the FEG Staking implementation. During the first phase of our audit, we study the smart contract source code and run our in-house static code analyzer through the codebase. The purpose here is to statically identify known coding bugs, and then manually verify (reject or confirm) issues reported by our tool. We further manually review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.

Severity	# of Findings
Critical	0
High	0
Medium	3
Low	4
Informational	0
Total	7

We have so far identified a list of potential issues: some of them involve subtle corner cases that might not be previously thought of, while others refer to unusual interactions among multiple contracts. For each uncovered issue, we have therefore developed test cases for reasoning, reproduction, and/or verification. After further analysis and internal discussion, we determined a few issues of varying severities that need to be brought up and paid more attention to, which are categorized in the above table. More information can be found in the next subsection, and the detailed discussions of each of them are in Section 3.

2.2 Key Findings

Overall, these smart contracts are well-designed and engineered, though the implementation can be improved by resolving the identified issues (shown in Table 2.1), including 3 medium-severity vulnerabilities and 4 low-severity vulnerabilities.

ID Title Severity **Status** Category PVE-001 Resolved Medium Revisited Staking Logic in StakingInter-Business Logic face::stake() PVE-002 Resolved Medium Improper Withdrawal Logic In Staking-**Business Logic PVE-003** Improved Sanity Checks Upon Parameter Coding Practices Resolved Low Changes **PVE-004** Low Removal of Redundant Data And Code **Coding Practices** Resolved **PVE-005** Improved Precision By Multiplication And **Coding Practices** Resolved Low Division Reordering Security Features **PVE-006** Medium Trust Issue of Admin Keys Mitigated **PVE-007** Low Bypassed Token Validation For Arbitrary Security Features Confirmed Reward Addition

Table 2.1: Key FEG Staking Audit Findings

Besides recommending specific countermeasures to mitigate these issues, we also emphasize that it is always important to develop necessary risk-control mechanisms and make contingency plans, which may need to be exercised before the mainnet deployment. The risk-control mechanisms need to kick in at the very moment when the contracts are being deployed in mainnet. Please refer to Section 3 for details.

3 Detailed Results

3.1 Revisited Staking Logic in StakingInterface::stake()

• ID: PVE-001

Severity: MediumLikelihood: Medium

• Impact: Medium

• Target: StakingInterface

• Category: Business Logic [8]

• CWE subcategory: CWE-841 [5]

Description

The Staking support allows users earn passive income as the FEG ecosystem-generated fees feed the staking rewards. While examining the current staking logic, we notice the implementation may need to be revisited.

In particular, we show below the related implementation of the <code>StakingInterface::stake()</code> routine. It has a rather straightforward logic in transfering the staking token from the user into itself, which then immediately forwards the staking token to the <code>stakeLogic</code> contract. It comes to our attention that the staking token is a reflection one which might have a transfer fee. As a result, the forwarding amount may not be the same as the initial staking amount. In other words, we need to properly use the actual received amount for the forwarding, instead of the initial amount. Note the <code>StakingLogic</code> contract also has a <code>stake()</code> routine, which shares the same issue.

Moreover, we notice the staking token is eventually saved in the StakingInterface contract. As a result, the staking funds via the following StakingInterface::stake() routine will in essence transfer the reflection token back and forth between StakingInterface and StakingLogic, which should be avoided to save unnecessary transfer fee.

```
function stake(uint256 amount) public nonReentrant returns(uint256 poolAmountOut) {

SafeTransfer.safeTransferFrom(IERC20(SD), msg.sender, address(this), amount);

SafeTransfer.safeTransfer(IERC20(SD), stakeLogic, amount);

poolAmountOut = StakeLogics(stakeLogic).stake(msg.sender, amount);

emit STAKED(msg.sender, amount);

emit Transfer(msg.sender, address(this), poolAmountOut);
```

```
472 return poolAmountOut;
473 }
```

Listing 3.1: StakingInterface::stake()

Recommendation Revisit the above staking logic to ensure the staking amount is properly accounted for and no extra transfer fee is charged.

Status The issue has been resolved by setting the related stake interface and stake logic contacts as feeless.

3.2 Improper Withdrawal Logic In StakingLogic

ID: PVE-003

Severity: MediumLikelihood: Medium

• Impact: Medium

• Target: StakingLogic

• Category: Business Logic [8]

• CWE subcategory: CWE-841 [5]

Description

The staking support allows the users to deposit the intended tokens into the staking contract. In the meantime, it also allows the user to redeem the staked funds. While examining the current unstaking logic, we notice the related logic also needs to be revisited.

To elaborate, we show below the implementation of the related withdraw() routine. The current unstaking logic computes the withdraw fee and the sacrifice amount, next calculates the actual amount for withdrawal, i.e., tokensToWithdraw = tokenAmountOut - (wdFee - sac) (line 1312). Apparently, the current approach has an implicit assumption that wdFee>=sac, which unfortunately may not be the case. In the corner case where the sacrifice amount is larger than the withdraw fee, the current unstaking execution may be unexpectedly reverted!

In addition, if the protocol parameter <code>burnWDFee</code> indicates the need of not burning the withdraw fee, the related fee is supposed to sent to the pool. However, it is not consistent with the current implementation, which simply keeps the fee in the withdrawing user account (lines 1315-1318).

```
1268
          function withdraw (address user, uint 256 amt) public pse returns (uint 256
              tokenAmountOut){
1269
              if (msg.sender != parent){
1270
                  require(msg.sender == user, "Not user");
1271
              }
1272
              if ( matureDelay ) {
1273
                  require(block.timestamp >= stakers[user].stakeTime + delay, "Not mature");
1274
1275
              if (DR(SD2(SD).DATA READ()).feeConverter() != address(0)){
```

```
1276
                  protCont(DR(SD2(SD).DATA READ()).feeConverter()).cont(SD, 0);
1277
              }
1278
              if (userRewardCheck(user)){
1279
                  claimAllReward(user);
1280
                  require (!userRewardCheck(user), "cl");
1281
1282
              uint256 totalSD = IERC20(SD).balanceOf(parent);
1283
              uint256 tokens = calcPoolInGivenSingleOut(
1284
                                    totalSD,
1285
                                    bmul(BASE, 25),
1286
                                    totalSupply,
1287
                                    bmul(BASE, 25),
1288
                                   amt,
1289
1290
                               );
1291
              require(tokens <= balanceOf(user), "You don't have enough");</pre>
1292
              tokenAmountOut = calcSingleOutGivenPoolIn(
1293
                                    totalSD,
1294
                                    bmul(BASE, 25),
1295
                                    totalSupply,
1296
                                    bmul(BASE, 25),
1297
                                    tokens,
1298
1299
                               );
1300
              uint256 wdFee = tokenAmountOut.div(1000).mul(withdrawFee);
1301
              if (burnWDFee) {
1302
              stakeInterface(parent).sendTokens(dead, wdFee);
1303
1305
              uint256 sac;
1306
              if (sacrificeEnabled){
1307
                  sac = tokenAmountOut.div(1000).mul(stakers[user].sacrificeLevel);
1308
                  stakeInterface(parent).sendTokens(dead, sac);
1309
                  tokenAmountOut -= sac;
1310
              emit USERSACRIFICE(user, sac);
1311
1312
              uint256 tokensToWithdraw = tokenAmountOut - (wdFee - sac);
               _pullPoolShare(user, tokens);
1313
1314
               burn(tokens);
1315
              if (!burnWDFee && wdFee != 0){
1316
                  amt -= wdFee;
1317
              }
              stakers[user].amtStaked -= amt;
1318
1319
              totalStakedSD -= amt;
1320
              if (balanceOf(user) == 0) {
1321
                  stakers [user].amtStaked = 0;
1322
                  stakers[user].stakeTime = 0;
1323
                  stakers[user].initialized = false;
1324
              }
1325
              stakeInterface(parent).sendTokens(user, tokensToWithdraw);
1326
              emit UNSTAKED(user, tokensToWithdraw);
1327
              return tokensToWithdraw;
```

```
1328
```

Listing 3.2: StakingLogic :: withdraw()

Recommendation Revise the above unstaking logic to avoid arithmetic underflow and return the fee to the current pool (if the protocol is configured to do so).

Status The issue has been fixed by the following commit: 4734d6b.

3.3 Improved Sanity Checks For System Parameters

• ID: PVE-003

• Severity: Low

• Likelihood: Low

• Impact: Low

• Target: Multiple Contracts

• Category: Coding Practices [7]

• CWE subcategory: CWE-1126 [1]

Description

DeFi protocols typically have a number of system-wide parameters that can be dynamically configured on demand. The FEG Staking support is no exception. Specifically, if we examine the stakeLogic contract, it has defined a number of protocol-wide risk parameters, such as depositFee and withdrawFee. In the following, we show the corresponding routines that allow for their changes.

```
876
        function setDepositFee(uint256 amt) external {
877
            if(msg.sender != parent){require(msg.sender == owner);}
878
            depositFee = amt;
879
       }
880
881
882
         // Allows setting withdraw fee
883
884
        function setWithdrawalFee(uint256 amt) external {
885
            if(msg.sender != parent){require(msg.sender == owner);}
            withdrawFee = amt;
886
887
```

Listing 3.3: stakeLogic::setDepositFee()/setWithdrawalFee()

These parameters define various aspects of the protocol operation and maintenance and need to exercise extra care when configuring or updating them. Our analysis shows the update logic on these parameters can be improved by applying more rigorous sanity checks. Based on the current implementation, certain corner cases may lead to an undesirable consequence. For example, an unlikely mis-configuration of depositFee may charge unreasonably high fee in the staking operation.

Recommendation Validate any changes regarding these system-wide parameters to ensure they fall in an appropriate range. If necessary, also consider emitting relevant events for their changes.

Status The issue has been addressed by implementing 20% max fee for deposit and withdraw fee implementing 60% max sacrifice which will allow for no underflow – as shown in the following commit: 60% max sacrifice which will allow for no underflow – as shown in the following commit: 60% max sacrifice which will allow for no underflow – as shown in the following commit: 60% max sacrifice which will allow for no underflow – as shown in the following commit: 60% max sacrifice which will allow for no underflow – as shown in the following commit: 60% max sacrifice which will allow for no underflow – as shown in the following commit: 60% max sacrifice which will allow for no underflow – as shown in the following commit: 60% max sacrifice which will allow for no underflow – as shown in the following commit: 60% max sacrifice which will allow for no underflow – as shown in the following commit: 60% max sacrifice which will allow for no underflow – as shown in the following commit: 60% max sacrifice which will allow for no underflow – as shown in the following commit: 60% max sacrifice which will allow for no underflow – as shown in the following commit: 60% max sacrifice which will allow for no underflow – as shown in the following commit is 60% max sacrifice which will allow for no underflow – as shown in the following commit is 60% max sacrifice which will allow for no underflow – as shown in the following commit is 60% max sacrifice which will allow for no underflow – as shown in the following commit is 60% max sacrification which will allow for no underflow – as shown in the following commit is 60% max sacrification which will allow for no underflow – as shown in the following commit is 60% max sacrification which will allow for no underflow – as shown in the following commit is 60% max sacrification which will all our max sacrification which will all our max sacrification which will be a sacrification which will be a sacrification which will be a sacrification which will

3.4 Removal of Redundant Data And Code

ID: PVE-004Severity: LowLikelihood: LowImpact: Low

Target: Multiple Contracts
Category: Coding Practices [7]
CWE subcategory: CWE-563 [4]

Description

The FEG Staking contracts make good use of a number of reference contracts, such as ERC20, SafeTransfer, SafeMath, and Address, to facilitate its code implementation and organization. For example, the StakingLogic smart contract has so far imported at least five reference contracts. However, we observe the inclusion of certain unused code or the presence of unnecessary redundancies that can be safely removed.

For example, if we examine closely the StakingLogic contract, there is a SafeMath library to support safe math operations by preventing common overflow or underflow issues. However, it is no longer needed if the current compiler is Solidity version 0.8.0 and onward since the same support has been integrated by default in the compiler.

```
685
         struct REWARDS{
686
             bool live;
687
             uint256 round;
688
             uint256 totalDividends;
689
             uint256 totalClaimedReward;
690
             uint256 totalUnclaimedReward;
691
             uint256 totalRewards;
692
             uint256 syncLevel;
693
694
695
         struct REWARDROUNDS{
696
             uint256 payouts;
697
             uint256 payoutTS;
698
             uint256 dpt;
699
```

Listing 3.4: Key Data Structure Used in StakingLogic

In addition, the StakingLogic contract has defined one key data structure REWARDS to keep track of the current reward distribution. It comes to our attention that the following two member fields in the above data structure are not used (and can then be safely removed): totalClaimedReward and totalUnclaimedReward.

Recommendation Consider the removal of the redundant state (or code) with a simplified, consistent implementation.

Status This issue has been resolved by the following commit: 186fd54.

3.5 Improved Precision By Multiplication And Division Reordering

• ID: PVE-005

• Severity: Low

• Likelihood: Medium

Impact: Low

• Target: Multiple Contracts

• Category: Numeric Errors [9]

• CWE subcategory: CWE-190 [2]

Description

SafeMath is a widely-used Solidity math library that is designed to support safe math operations by preventing common overflow or underflow issues when working with uint256 operands. While it indeed blocks common overflow or underflow issues, the lack of float support in Solidity may introduce another subtle, but troublesome issue: precision loss. In this section, we examine one possible precision loss source that stems from the different orders when both multiplication (mul) and division (div) are involved.

```
1052
                                                   function addReward(address reward, uint256 amt) external nonReentrant{
1053
                                                                          require(msg.sender == parent, "Not parent");
                                                                         require(isRewardToken(reward), "Not reward");
1054
1055
                                                                         uint256 sh = amt.div(1000).mul(stakeDeployer(stakeDeployerAddress).rewardFee());
1056
                                                                          if(reward = wETH){
1057
                                                                          stakeInterface (parent).sendReward (reward, SD2 (stakeDeployer (stakeDeployer Address)) and the stakeDeployer (stakeDeployer) and the stakeDeplo
                                                                                              ).FEG()).BackingLogicAddress(), sh);
1058
                                                                         amt = sh;
1059
1060
                                                                          addPayout(reward, amt);
1061
```

Listing 3.5: StakingLogic :: addReward()

In particular, we use the above StakingLogic::addReward() as an example. This routine is used to add new reward amount. We notice the calculation of the reward fee allotment (line 1055) involves

mixed multiplication and devision. For improved precision, it is better to calculate the multiplication before the division, i.e., sh = amt.mul(stakeDeployer(stakeDeployerAddress).rewardFee()).div(1000). Similarly, the calculation of depositFee, withdrawFee, sacrificeLevel and boost can be accordingly adjusted. Note that the resulting precision loss may be just a small number, but it plays a critical role when certain boundary conditions are met. And it is always the preferred choice if we can avoid the precision loss as much as possible.

Recommendation Revise the above calculations to better mitigate possible precision loss.

Status The issue has been fixed by this commit: d56cb0c.

3.6 Trust Issue of Admin Keys

• ID: PVE-006

Severity: Medium

• Likelihood: Medium

• Impact: Medium

Target: Multiple Contracts

• Category: Security Features [6]

• CWE subcategory: CWE-287 [3]

Description

The staking support is designed with a privileged account, i.e., owner, that play a critical role in governing and regulating the system-wide operations (e.g., configure parameters, adjust various fees, set maturity delay, and perform emergency withdraw). It also has the privilege to control or govern the flow of assets managed by this protocol. Our analysis shows that the privileged account needs to be scrutinized. In the following, we examine the privileged account and their related privileged accesses in current contracts.

```
562
         function setSacrificeEnabled(bool bool) external onlyOwner{
563
             StakeLogics (stakeLogic).setSacrificeEnabled (bool);
564
        }
566
         function setBurnWDFee(bool bool) external onlyOwner{
567
             StakeLogics (stakeLogic).setBurnWDFee(bool);
568
570
         function setBoostBacking(bool bool) external onlyOwner{
571
             StakeLogics(stakeLogic).setBoostBacking(bool);
572
574
         function setBoost(uint256 amt) external onlyOwner{
575
             StakeLogics (stakeLogic).setBoost(amt);
576
578
         function setSyncLevel(address reward, uint256 amt) external onlyOwner{
```

```
579     require(amt > 1e7, " 1e7");
580     StakeLogics(stakeLogic).setSyncLevel(reward, amt);
581 }
```

Listing 3.6: Example Privileged Operations in StakingInterface

We understand the need of the privileged function for contract maintenance, but at the same time the extra power to the owner may also be a counter-party risk to the protocol users. It is worrisome if the privileged owner account is plain EOA account. Note that a multi-sig account could greatly alleviate this concern, though it is still far from perfect. Specifically, a better approach is to eliminate the administration key concern by transferring the role to a community-governed DAO.

Recommendation Promptly transfer the privileged account to the intended DAO-like governance contract. All changed to privileged operations may need to be mediated with necessary timelocks. Eventually, activate the normal on-chain community-based governance life-cycle and ensure the intended trustless nature and high-quality distributed governance.

Status This issue has been mitigated with the use of a multi-sig for the owner account.

3.7 Bypassed Token Validation For Arbitrary Reward Addition

ID: PVE-007

• Severity: Low

• Likelihood: Low

Impact: Low

Target: Deployer

Category: Business Logic [8]

CWE subcategory: CWE-841 [5]

Description

The FEG Staking support has a core Deployer contract that is used to create new pairs of StakingLogic and StakingInterface contracts. Also, the Deployer contract has an isReward mapping to record whether a given address is a reward token. Our analysis shows that this mapping may be manipulated to add other unexpected reward tokens.

```
292  function setIsReward(address addy) external{
293     require(isStake[msg.sender], "OL");
294     isReward[addy] = true;
295 }
```

Listing 3.7: Deployer::setIsReward()

In particular, we show above the related setIsReward() routine, which allows to add a new reward token. This routine is guarded with the requirement that the caller needs to be part of the isStake set. However, our analysis shows that it is possible to craft a token contract and then call the

createStake() routine so that the crafted token contract is added into the isStake set. The only restrictions here are to ensure the token contract has a sdOwner() funtion to return the current caller as well as a no-op setStakingAddress() function. After that, it can be abused to add any token as the reward token.

```
301
        function createStake(address token, address reward, string memory name, string
            memory ticker) external returns (address SDS) {
302
             require(sdep(token).sdOwner() == msg.sender, "Only owner can create");
             require(!paused, "Creation paused");
303
304
             require(token != reward, "Token cannot be reward");
305
             require(!usedTicker[ticker], "Already used ticker");
306
             require(!usedName[name], "Already used name");
307
             require(!isStake[token], "Already created");
308
309
             isStake[token] = true;
310
             isStake[SDS] = true;
311
             isStake[stalog] = true;
312
            if(token != FEG){
313
             sdep(FEGStake).setRewardToken(token, 5e18);
314
315
             tokenLogics[token].push(stalog);
316
             tint(SDS).setLogics(stalog);
317
            allSDS.push(SDS);
318
             allSSL.push(stalog);
319
             length += 1;
320
321
```

Listing 3.8: Deployer::createStake()

Recommendation Revisit the above logic to ensure only intended reward tokens can be added.

Status The issue has been confirmed.

4 Conclusion

In this audit, we have analyzed the design and implementation of the FEG Staking support, which allows the stakers to benefit from the FEG asset-backing with the inherent store-of-value for an ever-rising baseline. As such, FEG stakers can earn passive income as all ecosystem-generated fees feed FEG staking rewards. During the audit, we notice that the current code base is well organized and those identified issues are promptly mitigated and fixed.

Meanwhile, we need to emphasize that smart contracts as a whole are still in an early, but exciting stage of development. To improve this report, we greatly appreciate any constructive feedbacks or suggestions, on our methodology, audit findings, or potential gaps in scope/coverage.



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