

SMART CONTRACT AUDIT REPORT

for

Metatime

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1 Introduction

Given the opportunity to review the design document and related smart contract source code of the Metatime protocol, we outline in the report our systematic approach to evaluate potential security issues in the smart contract implementation, expose possible semantic inconsistencies between smart contract code and design document, and provide additional suggestions or recommendations for improvement. Our results show that the given version of smart contracts can be further improved due to the presence of several issues related to either security or performance. This document outlines our audit results.

1.1 About Metatime

Metatime is a SocialFi project built on Binance Smart Chain (BSC). It is a metaverse project based on Time and Matter with the purpose of encouraging people to cherish time and create value for their time. Compared to other metaverse projects, Metatime has no tourist mode. Also, a complete digital identity is required to enter Metatime, including a wallet address, as well as NFT and the metaverse time exchanged by Time token.

The basic information of the Metatime protocol is as follows:

Table 1.1: Basic Information of The Metatime Protocol

ltem	Description
Name	Metatime
Website	https://metatime.social/
Туре	Smart Contract
Platform	Solidity
Audit Method	Whitebox
Latest Audit Report	December 20, 2021

In the following, we show the Git repository of reviewed files and the commit hash value used in this audit.

https://github.com/MetatimeSocial/metatime.git (6fd2d5b)

And this is the commit ID after all fixes for the issues found in the audit have been checked in:

https://github.com/MetatimeSocial/metatime.git (60a211b)

1.2 About PeckShield

PeckShield Inc. [9] is a leading blockchain security company with the goal of elevating the security, privacy, and usability of current blockchain ecosystems by offering top-notch, industry-leading services and products (including the service of smart contract auditing). We are reachable at Telegram (https://t.me/peckshield), Twitter (http://twitter.com/peckshield), or Email (contact@peckshield.com).

High Critical High Medium

High Medium

Low

Medium Low

High Medium

Low

High Medium

Low

Likelihood

Table 1.2: Vulnerability Severity Classification

1.3 Methodology

To standardize the evaluation, we define the following terminology based on OWASP Risk Rating Methodology [8]:

- <u>Likelihood</u> represents how likely a particular vulnerability is to be uncovered and exploited in the wild;
- Impact measures the technical loss and business damage of a successful attack;
- Severity demonstrates the overall criticality of the risk.

Likelihood and impact are categorized into three ratings: *H*, *M* and *L*, i.e., *high*, *medium* and *low* respectively. Severity is determined by likelihood and impact and can be classified into four categories accordingly, i.e., *Critical*, *High*, *Medium*, *Low* shown in Table 1.2.

Table 1.3: The Full List of Check Items

Category	Check Item
	Constructor Mismatch
	Ownership Takeover
	Redundant Fallback Function
	Overflows & Underflows
	Reentrancy
	Money-Giving Bug
	Blackhole
	Unauthorized Self-Destruct
Basic Coding Bugs	Revert DoS
Dasic Couling Dugs	Unchecked External Call
	Gasless Send
	Send Instead Of Transfer
	Costly Loop
	(Unsafe) Use Of Untrusted Libraries
	(Unsafe) Use Of Predictable Variables
	Transaction Ordering Dependence
	Deprecated Uses
Semantic Consistency Checks	Semantic Consistency Checks
	Business Logics Review
	Functionality Checks
	Authentication Management
	Access Control & Authorization
	Oracle Security
Advanced DeFi Scrutiny	Digital Asset Escrow
ravancea Ber i Geraemi,	Kill-Switch Mechanism
	Operation Trails & Event Generation
	ERC20 Idiosyncrasies Handling
	Frontend-Contract Integration
	Deployment Consistency
	Holistic Risk Management
	Avoiding Use of Variadic Byte Array
	Using Fixed Compiler Version
Additional Recommendations	Making Visibility Level Explicit
	Making Type Inference Explicit
	Adhering To Function Declaration Strictly
	Following Other Best Practices

To evaluate the risk, we go through a list of check items and each would be labeled with a severity category. For one check item, if our tool or analysis does not identify any issue, the contract is considered safe regarding the check item. For any discovered issue, we might further deploy contracts on our private testnet and run tests to confirm the findings. If necessary, we would additionally build a PoC to demonstrate the possibility of exploitation. The concrete list of check items is shown in Table 1.3.

In particular, we perform the audit according to the following procedure:

- Basic Coding Bugs: We first statically analyze given smart contracts with our proprietary static code analyzer for known coding bugs, and then manually verify (reject or confirm) all the issues found by our tool.
- <u>Semantic Consistency Checks</u>: We then manually check the logic of implemented smart contracts and compare with the description in the white paper.
- Advanced DeFi Scrutiny: We further review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.
- Additional Recommendations: We also provide additional suggestions regarding the coding and development of smart contracts from the perspective of proven programming practices.

To better describe each issue we identified, we categorize the findings with Common Weakness Enumeration (CWE-699) [7], which is a community-developed list of software weakness types to better delineate and organize weaknesses around concepts frequently encountered in software development. Though some categories used in CWE-699 may not be relevant in smart contracts, we use the CWE categories in Table 1.4 to classify our findings.

1.4 Disclaimer

Note that this security audit is not designed to replace functional tests required before any software release, and does not give any warranties on finding all possible security issues of the given smart contract(s) or blockchain software, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit-based assessment cannot be considered comprehensive, we always recommend proceeding with several independent audits and a public bug bounty program to ensure the security of smart contract(s). Last but not least, this security audit should not be used as investment advice.

Table 1.4: Common Weakness Enumeration (CWE) Classifications Used in This Audit

Category	Summary
Configuration	Weaknesses in this category are typically introduced during
	the configuration of the software.
Data Processing Issues	Weaknesses in this category are typically found in functional-
	ity that processes data.
Numeric Errors	Weaknesses in this category are related to improper calcula-
	tion or conversion of numbers.
Security Features	Weaknesses in this category are concerned with topics like
	authentication, access control, confidentiality, cryptography,
	and privilege management. (Software security is not security
	software.)
Time and State	Weaknesses in this category are related to the improper man-
	agement of time and state in an environment that supports
	simultaneous or near-simultaneous computation by multiple
	systems, processes, or threads.
Error Conditions,	Weaknesses in this category include weaknesses that occur if
Return Values,	a function does not generate the correct return/status code,
Status Codes	or if the application does not handle all possible return/status
	codes that could be generated by a function.
Resource Management	Weaknesses in this category are related to improper manage-
	ment of system resources.
Behavioral Issues	Weaknesses in this category are related to unexpected behav-
	iors from code that an application uses.
Business Logics	Weaknesses in this category identify some of the underlying
	problems that commonly allow attackers to manipulate the
	business logic of an application. Errors in business logic can
	be devastating to an entire application.
Initialization and Cleanup	Weaknesses in this category occur in behaviors that are used
	for initialization and breakdown.
Arguments and Parameters	Weaknesses in this category are related to improper use of
	arguments or parameters within function calls.
Expression Issues	Weaknesses in this category are related to incorrectly written
	expressions within code.
Coding Practices	Weaknesses in this category are related to coding practices
	that are deemed unsafe and increase the chances that an ex-
	ploitable vulnerability will be present in the application. They
	may not directly introduce a vulnerability, but indicate the
	product has not been carefully developed or maintained.

2 | Findings

2.1 Summary

Here is a summary of our findings after analyzing the Metatime implementation. During the first phase of our audit, we study the smart contract source code and run our in-house static code analyzer through the codebase. The purpose here is to statically identify known coding bugs, and then manually verify (reject or confirm) issues reported by our tool. We further manually review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.

Severity	# of Findings
Critical	0
High	0
Medium	3
Low	3
Informational	0
Total	6

We have so far identified a list of potential issues: some of them involve subtle corner cases that might not be previously thought of, while others refer to unusual interactions among multiple contracts. For each uncovered issue, we have therefore developed test cases for reasoning, reproduction, and/or verification. After further analysis and internal discussion, we determined a few issues of varying severities that need to be brought up and paid more attention to, which are categorized in the above table. More information can be found in the next subsection, and the detailed discussions of each of them are in Section 3.

2.2 Key Findings

Overall, these smart contracts are well-designed and engineered, though the implementation can be improved by resolving the identified issues (shown in Table 2.1), including 3 medium-severity vulnerabilities and 3 low-severity vulnerabilities.

Title ID Severity Category **Status** PVE-001 Medium Proper Handling of isActive in UserPro-**Business Logic** Fixed file:: withdraw() **PVE-002** Medium Proper Handling of reward() in Re-Fixed **Business Logic** wardTheAuthor PVE-003 Possible Overflow Prevention With Safe-Coding Practices Confirmed Low Math **PVE-004** Duplicate Pool Detection and Preven-Fixed Low **Business Logic** tion In MutiRewardPool **PVE-005** Medium Trust Issue of Admin Keys Security Features Confirmed **PVE-006** Low Proper Handling of Unsupported Token Fixed **Business Logic** in RewardTheAuthor::claim()

Table 2.1: Key Metatime Audit Findings

Besides recommending specific countermeasures to mitigate these issues, we also emphasize that it is always important to develop necessary risk-control mechanisms and make contingency plans, which may need to be exercised before the mainnet deployment. The risk-control mechanisms need to kick in at the very moment when the contracts are being deployed in mainnet. Please refer to Section 3 for details.

3 Detailed Results

3.1 Proper Handling of isActive in UserProfile:: withdraw()

• ID: PVE-001

Severity: MediumLikelihood: Medium

• Impact: Medium

• Target: UserProfile

• Category: Business Logic [6]

• CWE subcategory: CWE-841 [3]

Description

In the Metatime protocol, the UserProfile contract provides an interface for users to create profiles by depositing the supported NFT into the contract. The profiles will be deleted after the deposited NFT is withdrawn. To elaborate, we show below the _withdraw() function in the UserProfile contract.

```
function _withdraw() internal returns(bool) {
205
206
207
             User storage u = Users[msgSender()];
208
             require(u.isActive, "not active");
             require(u.user_id != address(0), "has not deposited.");
209
             require(u.user_id == msgSender(), "not nft owner");
210
211
212
             uint256 tokenID = u.token_id;
213
             IERC721 nftToken = IERC721(u.NFT_address);
214
             nftToken.safeTransferFrom(address(this), msgSender(), tokenID);
215
216
217
             u.user_id = address(0);
218
             u.NFT_address = address(0);
219
             u.token_id =0;
220
221
             delete nicknames[u.nickname];
222
223
             emit WithdrawNFT(msgSender(), address(nftToken), tokenID, block.timestamp);
224
225
```

226

Listing 3.1: UserProfile::_withdraw()

We notice the deletion of a user profile is incomplete. The u.isActive is left as true after the calling of _withdraw(), thus a deleted user would still be able to call updateNickname() to change the nickname. A bad actor may reserve many nicknames by depositing and withdrawing a same NFT multiple times from different addresses.

Recommendation | Improve the user profile deletion logic in UserProfile::_withdraw().

Status The issue has been fixed by this commit: 75d27f8.

3.2 Proper Handling of reward() in RewardTheAuthor

• ID: PVE-002

Severity: Medium

• Likelihood: High

• Impact: Low

• Target: RewardTheAuthor

• Category: Business Logic [6]

• CWE subcategory: CWE-841 [3]

Description

The RewardTheAuthor contract provides a reward() routine for the user to send rewards to the author, and a claim() routine for the author to claim the rewards from the user. To elaborate, we show below the related routines.

```
122
123
          * Odev Reward the designated author
124
          * Oparam target the author
125
          * Oparam token the token to be rewarded
126
          * @param postType the post type
127
          * @param postId the post id
          * @param amount Amount to be rewarded
128
129
130
         function reward(
131
             address target,
132
             IERC20 token,
133
             uint256 postType,
134
             uint64 postId,
135
             uint256 amount
136
         ) public payable {
137
             require(_supportTokens.contains(address(token)), "Unsupported token");
138
139
             if (msg.value > 0) {
140
                 require(address(token) == address(_weth), "bad params");
141
```

```
142
                 _weth.deposit{value: msg.value}();
143
                 amount = msg.value;
144
             } else {
                 uint256 oldBal = token.balanceOf(address(this));
145
146
                 token.safeTransferFrom(msgSender(), address(this), amount);
147
                 amount = token.balanceOf(address(this)).sub(oldBal);
148
             }
149
             require(amount > 0, "bad amount");
150
151
152
             uint256 pending = _userRewards[msgSender()][address(token)];
153
             _userRewards[msgSender()][address(token)] = pending.add(amount);
154
155
             _rewardId++;
156
157
             emit Reward(
158
                 _rewardId,
159
                 msgSender(),
160
                 target,
161
                 address (token),
162
                 postType,
163
                 postId,
164
                 amount,
165
                 block.timestamp
166
             );
167
```

Listing 3.2: RewardTheAuthor::reward()

```
161
         function claim(address token) public {
162
             uint256 pending = _userRewards[msgSender()][token];
163
             if (pending == 0) return;
164
165
             _userRewards[msgSender()][token] = 0;
166
             _userClaimedRewards[msgSender()][address(token)] = _userClaimedRewards[msgSender
                 ()][address(token)].add(pending);
167
168
             IERC20(token).safeTransfer(msgSender(), pending);
169
170
             emit Claim(msgSender(), token, pending);
171
```

Listing 3.3: RewardTheAuthor::claim()

We notice the funds deposited into the contract via reward() is counted into _userRewards[msgSender()][address(token)] rather than _userRewards[target][address(token)]. This will only allow the users to withdraw the funds deposited by themselves, not by the rewarded author.

Recommendation Proper handling of reward() in the RewardTheAuthor contract.

Status The issue has been fixed by this commit: be3d96b.

3.3 Possible Overflow Prevention With SafeMath

• ID: PVE-003

• Severity: Low

• Likelihood: Low

Impact: Low

• Target: Multiple Contracts

• Category: Coding Practices [5]

• CWE subcategory: CWE-1041 [1]

Description

SafeMath is a widely-used Solidity math library that is designed to support safe math operations by preventing common overflow or underflow issues when working with uint256 operands. While analyzing the CashierDesk contract, we observe it can be improved by taking advantage of improved security from SafeMath. In the following, we use the AddUsersBalance() as the example.

```
168
         function AddUsersBalance(
169
             address token,
             address[] memory users,
170
171
             uint256[] memory values
172
         ) public onlyCaller returns (bool) {
173
             require(_support_token.contains(token) == true, "cant support token.");
174
             require(users.length == values.length, "bad length");
176
             for (uint256 i = 0; i < users.length; i++) {</pre>
177
                 _balanceOf[users[i]][token] += values[i];
178
                 emit AddToken(users[i], token, values[i], block.timestamp);
179
             }
181
             return true;
182
```

Listing 3.4: CashierDesk::AddUsersBalance()

From the above code, we notice that in the computation of _balanceOf[users[i]][token] += values[i] (line 177), the addition may result a number larger than uint256, thus would cause the updated _balanceOf[users[i]][token] overflow.

Also, we notice the requirement of _index <= getMinterLength() - 1 (line 47) from Meta::getMinter () is not guarded against possible underflow. It is suggested to replace it with _index < getMinterLength ().

```
function getMinter(uint256 _index) public view returns (address) {
    require(_index <= getMinterLength() - 1, "Token: index out of bounds");
    return EnumerableSet.at(_minters, _index);
}</pre>
```

Listing 3.5: Meta::getMinter()

Recommendation Make use of SafeMath in the above calculations to better mitigate possible overflow or underflow.

Status The issue has been confirmed.

3.4 Duplicate Pool Detection and Prevention In MutiRewardPool

• ID: PVE-004

• Severity: Low

• Likelihood: Low

• Impact: Medium

• Target: MutiRewardPool

Category: Business Logic [6]

• CWE subcategory: CWE-841 [3]

Description

The Metatime protocol has a MutiRewardPool contract that provides incentive mechanisms that reward the staking of supported assets with certain reward tokens. The rewards are carried out by designating a number of staking pools into which supported assets can be staked. Each pool has its allocPoint *100%/totalAllocPoint share of scheduled rewards and the rewards for stakers are proportional to their share of LP tokens in the pool.

In current implementation, there are a number of concurrent pools that share the rewarded tokens and more can be scheduled for addition (via a proper governance procedure). To accommodate these new pools, the design has the necessary mechanism in place that allows for dynamic additions of new staking pools that can participate in being incentivized as well.

The addition of a new pool is implemented in addPool(), whose code logic is shown below. It turns out it did not perform necessary sanity checks in preventing a new pool but with a duplicate _stakingDuration from being added. Though it is a privileged interface (protected with the modifier onlyOwner), it is still desirable to enforce it at the smart contract code level, eliminating the concern of wrong pool introduction from human omissions.

```
178
         function addPool(
179
             uint256 _stakingDuration,
180
             uint256 _allocPoint
181
         ) public onlyOwner {
182
             massUpdatePools();
183
184
             // staking pool
185
             poolInfo.push(PoolInfo({
186
                 lpToken: depositToken,
187
                 totalDeposit: 0,
188
                 duration: _stakingDuration,
```

```
189
                 allocPoint: _allocPoint,
190
                 lastRewardBlock: block.number > startBlock? block.number: startBlock,
191
                 tokenOAccRewardsPerShare: 0,
192
                 token1AccRewardsPerShare: 0,
193
                 tokenOAccAdditionalRewardsPerShare: 0,
194
                 token1AccAdditionalRewardsPerShare: 0,
195
                 tokenOAccDonateAmount: 0,
196
                 token1AccDonateAmount: 0
197
             }));
198
199
             totalAllocPoint = totalAllocPoint.add(_allocPoint);
200
```

Listing 3.6: MutiRewardPool::addPool()

Recommendation Detect whether the given pool for addition is a duplicate of an existing pool. The pool addition is only successful when there is no duplicate.

```
178
         function checkPoolDuplicate(uint256 _stakingDuration) public {
179
             uint256 length = poolInfo.length;
180
             for (uint256 i = 0; i < length; ++i) {</pre>
181
                 require(poolInfo[i].duration != _stakingDuration, "add: duration is already
                     added to the pool");
182
             }
         }
183
184
185
         function addPool(
186
             uint256 _stakingDuration,
187
             uint256 _allocPoint
188
         ) public onlyOwner {
189
             massUpdatePools();
190
             checkPoolDuplicate(_stakingDuration);
191
             // staking pool
192
             poolInfo.push(PoolInfo({
193
                 lpToken: depositToken,
194
                 totalDeposit: 0,
195
                 duration: _stakingDuration,
196
                 allocPoint: _allocPoint,
197
                 lastRewardBlock: block.number > startBlock? block.number: startBlock,
198
                 tokenOAccRewardsPerShare: 0,
199
                 token1AccRewardsPerShare: 0,
200
                 tokenOAccAdditionalRewardsPerShare: 0,
201
                 token1AccAdditionalRewardsPerShare: 0,
202
                 tokenOAccDonateAmount: 0,
203
                 token1AccDonateAmount: 0
204
             }));
205
206
             totalAllocPoint = totalAllocPoint.add(_allocPoint);
207
```

Listing 3.7: Revised MutiRewardPool::addPool()

Status The issue has been fixed by this commit: 75d27f8.

3.5 Trust Issue of Admin Keys

• ID: PVE-005

Severity: MediumLikelihood: Medium

• Impact: Medium

• Target: Multiple Contracts

• Category: Security Features [4]

• CWE subcategory: CWE-287 [2]

Description

In the Metatime protocol, there is a special administrative account, i.e., owner. This owner account plays a critical role in governing and regulating the system-wide operations (e.g., minting tokens, setting various parameters, etc.). It also has the privilege to control or govern the flow of assets managed by this protocol. Our analysis shows that the privileged account needs to be scrutinized. In the following, we examine the privileged account and their related privileged accesses in current contracts.

To elaborate, we show below the mint() functions in the Meta token contract, which allows the Minter to add tokens into circulation and the recipient can be directly provided when the mint operation takes place.

```
function mint(address _to, uint256 _amount) public onlyMinter {
_mint(_to, _amount);
}
```

Listing 3.8: Meta::mint()

Also, the owner of the CashierDesk protocol takes the important responsibility to manage callers, who are able to reduce the balance of the tokens deposited by user into this contract.

```
146
         function SubUsersBalance(
147
             address token,
148
             address[] memory users,
149
             uint256[] memory values
150
         ) public onlyCaller returns (bool) {
151
             require(_support_token.contains(token) == true, "cant support token.");
152
             require(users.length == values.length, "bad length");
154
             for (uint256 i = 0; i < users.length; i++) {</pre>
155
                 require(
156
                     _balanceOf[users[i]][token] >= values[i],
157
                     "enougth amount."
158
                 );
160
                 _balanceOf[users[i]][token] -= values[i];
```

```
emit SubToken(users[i], token, values[i], block.timestamp);

freturn true;

freturn true;

freturn true;

freturn true;

freturn true;

freturn true;
```

Listing 3.9: CashierDesk::SubUsersBalance()

It is worrisome if the privileged owner account is a plain EOA account. Note that a multi-sig account could greatly alleviate this concern, though it is still far from perfect. Specifically, a better approach is to eliminate the administration key concern by transferring the role to a community-governed DAO.

Recommendation Promptly transfer the privileged account to the intended DAO-like governance contract. All changed to privileged operations may need to be mediated with necessary timelocks. Eventually, activate the normal on-chain community-based governance life-cycle and ensure the intended trustless nature and high-quality distributed governance.

Status The issue has been confirmed by the team. The team clarifies that they will gradually switch to DAO in the future.

3.6 Proper Handling of Unsupported Token in RewardTheAuthor::claim()

• ID: PVE-006

Severity: Low

• Likelihood: Medium

• Impact: Low

• Target: RewardTheAuthor

• Category: Business Logic [6]

• CWE subcategory: CWE-841 [3]

Description

As mentioned in Section 3.1, the RewardTheAuthor contract provides a claim() routine for the author to claim the rewards from the user. To elaborate, we show below the related routines.

```
function claim(address token) public {
    uint256 pending = _userRewards[msgSender()][token];
    if (pending == 0) return;

164
    _userRewards[msgSender()][token] = 0;
    _userClaimedRewards[msgSender()][address(token)] = _userClaimedRewards[msgSender()][address(token)];

167
168
    IERC20(token).safeTransfer(msgSender(), pending);
```

```
169
170 emit Claim(msgSender(), token, pending);
171 }
```

Listing 3.10: RewardTheAuthor::claim()

```
function addSupportToken(address token) public onlyOwner {
    require(token != address(0), "address is zero");
    require(!_supportTokens.contains(token), "already added");

supportTokens.add(token);
}
```

Listing 3.11: RewardTheAuthor::addSupportToken()

```
function delSupportToken(address token) public onlyOwner {
require(_supportTokens.contains(token), "not added");

supportTokens.remove(token);
}
```

Listing 3.12: RewardTheAuthor::delSupportToken()

We notice the token deposited into the contract via reward() could be deleted from the _supportTokens by the owner. However, there is no constrain to prohibit the author from withdrawing the unsupported from the contract.

Recommendation Proper handling of unsupported token in RewardTheAuthor::claim().

Status 75d27f8.

4 Conclusion

In this audit, we have analyzed the Metatime protocol design and implementation. Metatime is a SocialFi project built on Binance Smart Chain (BSC). It is a metaverse project based on Time and Matter aiming to encourage people to cherish time and create value for their time. During the audit, we notice that the current code base is well organized and those identified issues are promptly confirmed and fixed.

Meanwhile, we need to emphasize that smart contracts as a whole are still in an early, but exciting stage of development. To improve this report, we greatly appreciate any constructive feedbacks or suggestions, on our methodology, audit findings, or potential gaps in scope/coverage.



References

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