

SMART CONTRACT AUDIT REPORT

for

Spool Strategies (Arbitrum)

Prepared By: Xiaomi Huang

PeckShield February 26, 2022

Document Properties

Client	Spool Protocol
Title	Smart Contract Audit Report
Target	Spool
Version	1.0
Author	Xuxian Jiang
Auditors	Stephen Bie, Patrick Lou, Xuxian Jiang
Reviewed by	Xiaomi Huang
Approved by	Xuxian Jiang
Classification	Public

Version Info

Version	Date	Author(s)	Description
1.0	February 26, 2022	Xuxian Jiang	Final Release
1.0-rc	January 12, 2022	Xuxian Jiang	Release Candidate #1

Contact

For more information about this document and its contents, please contact PeckShield Inc.

Name	Xiaomi Huang	
Phone	+86 183 5897 7782	
Email	contact@peckshield.com	

Contents

1	Intr	oduction	4
	1.1	About Spool	4
	1.2	About PeckShield	5
	1.3	Methodology	5
	1.4	Disclaimer	7
2	Find	dings	10
	2.1	Summary	10
	2.2	Key Findings	11
3	Det	ailed Results	12
	3.1	Improper Vault Proportion Update Upon Strategy Removal	12
	3.2	Consistency of Max128Bit-Based Storage Reads And Writes	14
	3.3	Improved Logic in AbracadabraMetapoolStrategy/Curve2poolStrategy	16
	3.4	Incorrect MANTISSA Initialization in BalancerStrategy	17
4	Con	nclusion	19
Re	eferer	nces	20

1 Introduction

Given the opportunity to review the design document and related smart contract source code of the Arbitrum deployment of the Spool protocol, we outline in the report our systematic approach to evaluate potential security issues in the smart contract implementation, expose possible semantic inconsistencies between smart contract code and design document, and provide additional suggestions or recommendations for improvement. Our results show that the given version of smart contracts can be further improved due to the presence of several issues related to either security or performance. This document outlines our audit results.

1.1 About Spool

Spool Protocol serves as the DeFi middleware that allows users to participate in a subset of yield generating protocols in a risk diversified, automatically managed, and efficient fashion. In particular, Spool offers a way to participate in multiple yield generators while maintaining proper diversification, managing risk appetite, and benefiting from economies of scale when it comes to rebalancing and compounding. This audit covers the new deployment on Arbitrum as well as related new strategies. The basic information of the audited protocol is as follows:

ItemDescriptionNameSpool ProtocolWebsitehttps://www.spool.fi/TypeEthereum Smart ContractPlatformSolidityAudit MethodWhitebox

Table 1.1: Basic Information of Spool

In the following, we show the Git repository of reviewed files and the commit hash value used in this audit. Note that Spool assumes a trusted DAO for the configuration of various trusted entities,

February 26, 2022

Latest Audit Report

which are not part of this audit.

https://github.com/SpoolFi/spool-core.git (86c0127)

And this is the commit ID after all fixes for the issues found in the audit have been checked in.

https://github.com/SpoolFi/spool-core.git (ce1b503)

1.2 About PeckShield

PeckShield Inc. [7] is a leading blockchain security company with the goal of elevating the security, privacy, and usability of current blockchain ecosystems by offering top-notch, industry-leading services and products (including the service of smart contract auditing). We are reachable at Telegram (https://t.me/peckshield), Twitter (http://twitter.com/peckshield), or Email (contact@peckshield.com).

High Critical High Medium

High Medium

Low

Medium Low

High Medium

Low

High Medium

Low

Likelihood

Table 1.2: Vulnerability Severity Classification

1.3 Methodology

To standardize the evaluation, we define the following terminology based on the OWASP Risk Rating Methodology [6]:

- <u>Likelihood</u> represents how likely a particular vulnerability is to be uncovered and exploited in the wild;
- Impact measures the technical loss and business damage of a successful attack;
- Severity demonstrates the overall criticality of the risk.

Table 1.3: The Full Audit Checklist

Category	Checklist Items
	Constructor Mismatch
	Ownership Takeover
	Redundant Fallback Function
	Overflows & Underflows
	Reentrancy
	Money-Giving Bug
	Blackhole
	Unauthorized Self-Destruct
Basic Coding Bugs	Revert DoS
Dasic Couling Dugs	Unchecked External Call
	Gasless Send
	Send Instead Of Transfer
	Costly Loop
	(Unsafe) Use Of Untrusted Libraries
	(Unsafe) Use Of Predictable Variables
	Transaction Ordering Dependence
	Deprecated Uses
Semantic Consistency Checks	Semantic Consistency Checks
	Business Logics Review
	Functionality Checks
	Authentication Management
	Access Control & Authorization
	Oracle Security
Advanced DeFi Scrutiny	Digital Asset Escrow
rataneed Der i Geraemi,	Kill-Switch Mechanism
	Operation Trails & Event Generation
	ERC20 Idiosyncrasies Handling
	Frontend-Contract Integration
	Deployment Consistency
	Holistic Risk Management
	Avoiding Use of Variadic Byte Array
	Using Fixed Compiler Version
Additional Recommendations	Making Visibility Level Explicit
	Making Type Inference Explicit
	Adhering To Function Declaration Strictly
	Following Other Best Practices

Likelihood and impact are categorized into three ratings: *H*, *M* and *L*, i.e., *high*, *medium* and *low* respectively. Severity is determined by likelihood and impact and can be classified into four categories accordingly, i.e., *Critical*, *High*, *Medium*, *Low* shown in Table 1.2.

To evaluate the risk, we go through a checklist of items and each would be labeled with a severity category. For one check item, if our tool or analysis does not identify any issue, the contract is considered safe regarding the check item. For any discovered issue, we might further deploy contracts on our private testnet and run tests to confirm the findings. If necessary, we would additionally build a PoC to demonstrate the possibility of exploitation. The concrete list of check items is shown in Table 1.3.

In particular, we perform the audit according to the following procedure:

- Basic Coding Bugs: We first statically analyze given smart contracts with our proprietary static code analyzer for known coding bugs, and then manually verify (reject or confirm) all the issues found by our tool.
- <u>Semantic Consistency Checks</u>: We then manually check the logic of implemented smart contracts and compare with the description in the white paper.
- Advanced DeFi Scrutiny: We further review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.
- Additional Recommendations: We also provide additional suggestions regarding the coding and development of smart contracts from the perspective of proven programming practices.

To better describe each issue we identified, we categorize the findings with Common Weakness Enumeration (CWE-699) [5], which is a community-developed list of software weakness types to better delineate and organize weaknesses around concepts frequently encountered in software development. Though some categories used in CWE-699 may not be relevant in smart contracts, we use the CWE categories in Table 1.4 to classify our findings. Moreover, in case there is an issue that may affect an active protocol that has been deployed, the public version of this report may omit such issue, but will be amended with full details right after the affected protocol is upgraded with respective fixes.

1.4 Disclaimer

Note that this security audit is not designed to replace functional tests required before any software release, and does not give any warranties on finding all possible security issues of the given smart contract(s) or blockchain software, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit-based assessment cannot be considered

Table 1.4: Common Weakness Enumeration (CWE) Classifications Used in This Audit

Category	Summary		
Configuration	Weaknesses in this category are typically introduced during		
	the configuration of the software.		
Data Processing Issues	Weaknesses in this category are typically found in functional-		
	ity that processes data.		
Numeric Errors	Weaknesses in this category are related to improper calcula-		
	tion or conversion of numbers.		
Security Features	Weaknesses in this category are concerned with topics like		
	authentication, access control, confidentiality, cryptography,		
	and privilege management. (Software security is not security		
	software.)		
Time and State	Weaknesses in this category are related to the improper man-		
	agement of time and state in an environment that supports		
	simultaneous or near-simultaneous computation by multiple		
	systems, processes, or threads.		
Error Conditions,	Weaknesses in this category include weaknesses that occur if		
Return Values,	a function does not generate the correct return/status code,		
Status Codes	or if the application does not handle all possible return/status		
	codes that could be generated by a function.		
Resource Management	Weaknesses in this category are related to improper manage-		
	ment of system resources.		
Behavioral Issues	Weaknesses in this category are related to unexpected behav-		
	iors from code that an application uses.		
Business Logic	Weaknesses in this category identify some of the underlying		
	problems that commonly allow attackers to manipulate the		
	business logic of an application. Errors in business logic can		
	be devastating to an entire application.		
Initialization and Cleanup	Weaknesses in this category occur in behaviors that are used		
	for initialization and breakdown.		
Arguments and Parameters	Weaknesses in this category are related to improper use of		
Funnacian Issues	arguments or parameters within function calls.		
Expression Issues	Weaknesses in this category are related to incorrectly written		
Cadina Duratia	expressions within code.		
Coding Practices	Weaknesses in this category are related to coding practices that are deemed unsafe and increase the chances that an ex-		
	ploitable vulnerability will be present in the application. They		
	may not directly introduce a vulnerability, but indicate the		
	product has not been carefully developed or maintained.		

comprehensive, we always recommend proceeding with several independent audits and a public bug bounty program to ensure the security of smart contract(s). Last but not least, this security audit should not be used as investment advice.



2 | Findings

2.1 Summary

Here is a summary of our findings after analyzing the implementation of the Arbitrum deployment of the Spool protocol. During the first phase of our audit, we study the smart contract source code and run our in-house static code analyzer through the codebase. The purpose here is to statically identify known coding bugs, and then manually verify (reject or confirm) issues reported by our tool. We further manually review business logic, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.

Severity		# of Findings
Critical	0	
High	0	
Medium	1	EMIE I
Low	2	
Informational	1	
Total	4	

We have so far identified a list of potential issues: some of them involve subtle corner cases that might not be previously thought of, while others refer to unusual interactions among multiple contracts. For each uncovered issue, we have therefore developed test cases for reasoning, reproduction, and/or verification. After further analysis and internal discussion, we determined a few issues of varying severities need to be brought up and paid more attention to, which are categorized in the above table. More information can be found in the next subsection, and the detailed discussions of each of them are in Section 3.

2.2 Key Findings

Overall, these smart contracts are well-designed and engineered, though the implementation can be improved by resolving the identified issues (shown in Table 2.1), including 1 medium-severity vulnerability, 2 low-severity vulnerabilities, and 1 informational recommendation.

ID **Title** Severity Category **Status** PVE-001 Medium Improper Vault Proportion Update Upon Business Logic Resolved Strategy Removal **PVE-002** Consistency of Max128Bit-Based Stor-Low Coding Practices Resolved age Reads And Writes **PVE-003** Informational Improved Logic in AbracadabraM-Coding Practices Resolved etapoolStrategy/Curve2poolStrategy **PVE-004** Low Incorrect MANTISSA Initialization in Business Logic Resolved

Table 2.1: Key Spool Audit Findings

Besides the identified issues, we emphasize that for any user-facing applications and services, it is always important to develop necessary risk-control mechanisms and make contingency plans, which may need to be exercised before the mainnet deployment. The risk-control mechanisms should kick in at the very moment when the contracts are being deployed on mainnet. Please refer to Section 3 for details.

BalancerStrategy

3 Detailed Results

3.1 Improper Vault Proportion Update Upon Strategy Removal

• ID: PVE-001

Severity: MediumLikelihood: Low

• Impact: High

• Target: Vault

Category: Business Logic [4]CWE subcategory: CWE-841 [2]

Description

The Spool protocol has a user-facing Vault contract to support user deposits and withdrawals. The user deposits will be redirected to back-end strategies for yields. The strategies may be dynamically added or removed from the supported Vault. While analyzing the removal logic of a current strategy, we notice the current implementation needs to be corrected.

To elaborate, we show below the related code snippet of the related notifyStrategyRemoved() routine, which will be called to notify a vault a strategy was removed from Spool. Specifically, when an active strategy is removed, there is a need to dynamically reallocate the funds from the removed strategy to other strategies. The dynamic reallocation is specified with the proportions for each strategy. Our analysis shows the resulting newProportions is not correct since it needs to start as 0, instead of being initialized to the stale _proportions (line 647)!

```
607
         function notifyStrategyRemoved(
608
             address[] memory vaultStrategies,
609
             uint256 i
610
        )
611
             external
612
             reallocationFinished
613
             verifyStrategies(vaultStrategies)
614
             hasStrategies(vaultStrategies)
615
             redeemVaultStrategiesModifier(vaultStrategies)
616
        {
617
             require(
618
                 i < vaultStrategies.length &&
```

```
619
                 !controller.validStrategy(vaultStrategies[i]),
620
                 "BSTR"
621
             );
622
623
             uint256 lastElement = vaultStrategies.length - 1;
624
625
             address[] memory newStrategies = new address[](lastElement);
626
627
             if (lastElement > 0) {
628
                 for (uint256 j; j < lastElement; j++) {</pre>
629
                     newStrategies[j] = vaultStrategies[j];
630
631
632
                 if (i < lastElement) {</pre>
633
                     newStrategies[i] = vaultStrategies[lastElement];
634
                 }
635
636
                 uint256 _proportions = proportions;
637
                 uint256 proportionsLeft = FULL_PERCENT - _proportions.get14BitUintByIndex(i)
638
                 if (lastElement > 1 && proportionsLeft > 0) {
                     if (i == lastElement) {
639
640
                          _proportions = _proportions.reset14BitUintByIndex(i);
641
                     } else {
642
                         uint256 lastProportion = _proportions.get14BitUintByIndex(
                             lastElement);
643
                          _proportions = _proportions.reset14BitUintByIndex(i);
644
                          _proportions = _proportions.set14BitUintByIndex(i, lastProportion);
645
                     }
646
647
                     uint256 newProportions = _proportions;
648
649
                     uint256 lastNewElement = lastElement - 1;
650
                     uint256 newProportionsLeft = FULL_PERCENT;
651
                     for (uint256 j; j < lastNewElement; j++) {</pre>
652
                         uint256 propJ = _proportions.get14BitUintByIndex(j);
653
                         propJ = (propJ * FULL_PERCENT) / proportionsLeft;
                         newProportions = newProportions.set14BitUintByIndex(j, propJ);
654
655
                         newProportionsLeft -= propJ;
656
                     }
657
658
                     newProportions = newProportions.set14BitUintByIndex(lastNewElement,
                         newProportionsLeft);
659
660
                     proportions = newProportions;
661
                 } else {
662
                     proportions = FULL_PERCENT;
663
                 }
664
             } else {
665
                 proportions = 0;
666
             }
667
```

Listing 3.1: Vault::notifyStrategyRemoved()

Recommendation Correct the above logic to calculate the new reallocation newProportions when an active strategy is being removed.

Status This issue has been fixed in the following commit: f4052ab.

3.2 Consistency of Max128Bit-Based Storage Reads And Writes

• ID: PVE-002

Severity: LowLikelihood: Low

• Impact: Low

• Target: Max128Bit

• Category: Coding Practices [3]

• CWE subcategory: CWE-1041 [1]

Description

The Spool protocol has a specific Max128Bit library that is proposed to handle setting zero value in a storage word as uint128 max value. Specifically, the purpose is to avoid resetting a storage word to the zero value. The reasoning here is that the gas cost of re-initializing the value is the same as setting the word originally. With that, if a word is to be set to zero, the protocol sets it to uint128 max.

This library should only be used to read or write directly from storage. To facilitate the operations, it provides two main routines, i.e., get() and set(). As the names indicate, the first routine is used when there is a need to load a word from storage and the second routine is used when there is a need to write a word to storage.

```
function get(uint128 a) internal pure returns(uint128) {
    return (a == ZERO) ? 0 : a;
}

function set(uint128 a) internal pure returns(uint128) {
    return (a == 0) ? ZERO : a;
}
```

Listing 3.2: Max128Bit::get()/set()

However, our analysis shows that this library is not used consistently. For example, in the following BaseStrategy contract, when there is a need to load from the storage strategy.pendingUser.deposit

(lines 273 - 274), the get() routine is used. However, when the same storage is written, the set() routine is not used (line 275).

```
256
         function emergencyWithdraw(address recipient, uint256[] calldata data) external
             virtual override {
257
             uint256 balanceBefore = underlying.balanceOf(address(this));
258
             _emergencyWithdraw(recipient, data);
259
             uint256 balanceAfter = underlying.balanceOf(address(this));
260
261
             uint256 withdrawnAmount = 0;
             if (balanceAfter > balanceBefore) {
262
263
                 withdrawnAmount = balanceAfter - balanceBefore;
264
             }
265
266
             Strategy storage strategy = strategies[self];
267
             if (strategy.emergencyPending > 0) {
268
                 withdrawnAmount += strategy.emergencyPending;
269
                 strategy.emergencyPending = 0;
270
             }
271
272
             // also withdraw all unprocessed deposit for a strategy
273
             if (strategy.pendingUser.deposit.get() > 0) {
274
                 withdrawnAmount += strategy.pendingUser.deposit.get();
275
                 strategy.pendingUser.deposit = 0;
276
             }
277
278
             if (strategy.pendingUserNext.deposit.get() > 0) {
279
                 withdrawnAmount += strategy.pendingUserNext.deposit.get();
280
                 strategy.pendingUserNext.deposit = 0;
281
             }
282
283
             // if strategy was already processed in the current index that hasn't finished
                 yet,
284
             // transfer the withdrawn amount
285
             // reset total underlying to 0
286
             if (strategy.index == globalIndex && doHardWorksLeft > 0) {
287
                 uint256 withdrawnReceived = strategy.batches[strategy.index].
                     withdrawnReceived;
288
                 withdrawnAmount += withdrawnReceived;
289
                 strategy.batches[strategy.index].withdrawnReceived = 0;
290
291
                 strategy.totalUnderlying[strategy.index].amount = 0;
             }
292
293
294
             if (withdrawnAmount > 0) {
295
                 // check if the balance is high enough to withdraw the total withdrawnAmount
296
                 if (balanceAfter < withdrawnAmount) {</pre>
                     // if not withdraw the current balance
297
298
                     withdrawnAmount = balanceAfter;
299
                 }
300
301
                 underlying.safeTransfer(recipient, withdrawnAmount);
```

```
302 }
303 }
```

Listing 3.3: BaseStrategy::emergencyWithdraw()

Recommendation Be consistent when the Max128Bit library is used.

Status This issue has been fixed in the following commit: 35e8451.

3.3 Improved Logic in

AbracadabraMetapoolStrategy/Curve2poolStrategy

• ID: PVE-003

Severity: Informational

Likelihood: N/A

Impact: N/A

• Target: Multiple Contracts

Category: Coding Practices [3]

• CWE subcategory: CWE-1041 [1]

Description

Spool is a decentralized asset management protocol that participates in multiple yield generators. While examining a specific strategy, i.e., AbracadabraMetapoolStrategy, we notice a possible improvement in removing an extra validation check.

To elaborate, we show blow the related _claimStrategyReward() routine. Specifically, this routine is used to claim strategy rewards. It comes to our attention that when new rewards are claimed (line 125), there is no need to validate the following requirement: rewardTokenAmount > 0 (line 127). The reason is that this requirement is guaranteed to be true! Note another strategy Curve2poolStrategy shares the same issue.

```
118
        function _claimStrategyReward() internal override returns(uint128) {
119
120
                 uint256 rewardTokenAmount,
121
                 bool didClaimNewRewards
122
             ) = farmHelper.claimReward(true);
123
124
125
             if (didClaimNewRewards) {
126
                 Strategy storage strategy = strategies[self];
127
                 if (rewardTokenAmount > 0) {
128
                     strategy.pendingRewards[address(rewardToken)] += rewardTokenAmount;
129
                 }
130
             }
131
132
             return SafeCast.toUint128(strategies[self].pendingRewards[address(rewardToken)])
```

```
133 }
```

Listing 3.4: AbracadabraMetapoolStrategy::_claimStrategyReward()

Recommendation Remove the extra validation on the return rewardTokenAmount in the above two strategies.

Status This issue has been fixed in the following commit: 9c2a005.

3.4 Incorrect MANTISSA Initialization in BalancerStrategy

ID: PVE-004

Severity: Low

Likelihood: Low

Impact: Low

• Target: BalancerStrategy

• Category: Business Logic [4]

• CWE subcategory: CWE-841 [2]

Description

The Spool protocol has developed a BalancerStrategy to support the interaction with the Balancer protocol. This strategy has an internal variable MANTISSA that is designed to convert the LP to the underlying token. While reviewing the related initialized logic, we notice the current implementation can be improved.

In particular, we show below this related constructor with the following initialization: MANTISSA = 10 ** uint(pDecimals + (pDecimals - uDecimals)) (line 67). The initialization is suggested to revise as MANTISSA = 10 ** uint(18 + (pDecimals - uDecimals)) (line 67). By doing so, it captures the conversion between LP and the underlying token. Fortunately, the current pDecimals is always 18, which ensures the correctness of the execution of current logic, though semantically confusing or misleading.

```
44
        constructor(
            IStablePool _pool,
45
46
            IERC20Metadata _underlying,
47
            uint256 _nCoin,
48
            address _self
49
       )
50
            NoRewardStrategy(_underlying, 1, 1, 1, false, _self)
51
52
            require(address(_pool) != address(0), "BalancerStrategy::constructor: Pool
                address cannot be 0");
53
            vault = IBalancerVault(_pool.getVault());
54
            poolId = _pool.getPoolId();
55
            (IAsset[] memory _assets,,) = vault.getPoolTokens(poolId);
56
57
            require(address(_underlying) == address(_assets[_nCoin] ), "BalancerStrategy::
                constructor: Underlying address and nCoin invalid");
```

```
59
           pool = _pool;
60
           nCoin = _nCoin;
61
62
           // we derive the underlying amount from BPT token amount; the mantissa
63
           // is used to convert (see _lpToCoin()).
64
           // BPT and underlying token decimals may differ, so we handle that here.
65
           int uDecimals = int(int8(_underlying.decimals()));
           int pDecimals = int(int8(_pool.decimals()));
66
67
           MANTISSA = 10 ** uint(pDecimals + (pDecimals - uDecimals));
68
```

Listing 3.5: BalancerStrategy::constructor()

Recommendation Improve the above MANTISSA initialization in a meaningful way.

Status This issue has been fixed in the following commit: db20ebb.



4 Conclusion

In this audit, we have analyzed the design and implementation of the Arbitrum deployment of the Spool protocol, which serves as the DeFi middleware and allows users to participate in a subset of yield generating protocols in a risk diversified, automatically managed, and efficient fashion. This audit covers the new deployment on Arbitrum as well as related new strategies. The current code base is well structured and neatly organized. Those identified issues are promptly confirmed and addressed.

Moreover, we need to emphasize that Solidity-based smart contracts as a whole are still in an early, but exciting stage of development. To improve this report, we greatly appreciate any constructive feedbacks or suggestions, on our methodology, audit findings, or potential gaps in scope/coverage.



References

- [1] MITRE. CWE-1041: Use of Redundant Code. https://cwe.mitre.org/data/definitions/1041. html.
- [2] MITRE. CWE-841: Improper Enforcement of Behavioral Workflow. https://cwe.mitre.org/data/definitions/841.html.
- [3] MITRE. CWE CATEGORY: Bad Coding Practices. https://cwe.mitre.org/data/definitions/1006.html.
- [4] MITRE. CWE CATEGORY: Business Logic Errors. https://cwe.mitre.org/data/definitions/840. html.
- [5] MITRE. CWE VIEW: Development Concepts. https://cwe.mitre.org/data/definitions/699.html.
- [6] OWASP. Risk Rating Methodology. https://www.owasp.org/index.php/OWASP_Risk_Rating_ Methodology.
- [7] PeckShield. PeckShield Inc. https://www.peckshield.com.