# **COSMOS Fundraiser Audit**

OPENZEPPELIN SECURITY | APRIL 12, 2017

**Security Audits** 

The COSMOS team asked us to review and audit their new COSMOS Fundraiser code. We looked at their contracts and tools and now publish our results.

The audited projects are at their <u>cosmos GitHub organization</u>. The list of projects included in this audit are:

- Fundraiser.sol solidity contract.
- cosmos/fundraiser-lib project.
- cosmos/fundraiser project.
- cosmos/fundraiser-cli project.
- cosmos/fundraiser-server project.

Our overall impression of the projects is that code quality is good, and that most security bestpractices were followed.

**Update**: The COSMOS team implemented most of our recommendations in <u>the latest version of their projects</u>.

Here's our assessment and recommendations, in order of importance:

#### Severe

We haven't found any severe security problems with the code.

## **Potential problems**

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of call found in line 91 of Fundraiser.sol.

Remove unneeded call.value()

Using call.value() is potentially dangerous, and was responsible for the TheDAO hack. We couldn't find a reason to use treasury.call.value(msg.value)() instead of the simpler treasury.send(msg.value). We recommend making this change.

For more info on this problem, see this note.

#### Use safe math

There are many unchecked math operations in the code. It's always better to be safe and perform checked operations. Consider <u>using a safe math library</u>, or performing pre-condition checks on any math operation.

#### Usage of blockchain.info API

blockchain.info has had problems in the past, and <u>as the COSMOS team mentions on this note</u>, their nodes don't recognize OP\_RETURN outputs as standard. Consider running your own nodes of <u>insight-api</u> or <u>bitcoin-abe</u> and connecting to those, to reduce the risk of fundraiser problems because of third party problems.

#### Use of static bitcoin fees

<u>Line 10 in bitcoin.js of cosmos/fundraiser-lib</u> defines a fee rate of 200 satoshis per byte. That's the current cheapest and fastest fee rate according to <a href="https://bitcoinfees.21.co/">https://bitcoinfees.21.co/</a>, but it's still not recommended to use a static fee rate. If there's network congestion during the fundraiser, transactions could be stuck. Consider integrating <a href="bitcoinfees">bitcoinfees</a>'API to get recommended fee rate dynamically.

#### Add preconditions to important functions

Some functions could use more precondition checking. This helps prevent critical bugs coming from programming or user input handling errors. For example, the function getAddress in line 20 of bitcoin is of fundraiser-lib performs no checks on the pub argument. If there's a bug in the caller



#### bitcoin.waitForPayment function callback could be called multiple times

waitForPayment function of bitcoin.js module in fundraiser-lib doesn't handle correctly requests that take longer than 6 seconds, and could call the callback multiple times. Consider adding a reentrancy guard, as shown on this sample code:

#### maraoz/fundraiser-lib

fundraiser-lib – JS module for participating in Cosmos Fundraiser github.com

### **Warnings**

#### Naming suggestions

 The totalEther uint variable in line 43 of Fundraiser.sol is not an ether amount, but a wei amount. Consider renaming totalEther to totalSupply for better resemblance to the <u>ERC20</u> <u>Standard Token</u> too.

#### **Use latest version of Solidity**

<u>Fundraiser.sol</u> is written for an old version of solc (0.4.7). We recommend changing the solidity version pragma for the <u>latest version</u> (pragma solidity ^0.4.10; ) to enforce latest compiler version to be used.

#### Hardcoded ATOMS per BTC

The rate of ATOMS per BTC is fixed in <u>line 12 of bitcoin.js of fundraiser-lib</u>. If fundraiser lasts the full length (14 days), price could change a significant amount. Consider adding dynamic ATOMS/BTC rate based on USD/BTC rate <u>from a public API</u>.

#### **Key generation scheme**

<u>The key generation scheme proposed</u> is not standard, consider using BIP32 and BIP44 to derive COSMOS, Bitcoin and Ethereum keys using standard paths. See <u>how DFINITY did their key</u>

As mentioned in these notes, COSMOS address recording mechanism uses pay-to-pubkey-hash outputs, which can be seen in <u>lines 102 to 104 of bitcoin.js of fundraiser-lib</u>. This is a very inefficient method, because it creates unspendable outputs, bloating the UTXO set forever. A better approach is to use OP\_RETURN outputs, as mentioned in the notes linked above. See <u>how DFINITY did their address recording</u> for more info.

#### **Additional Information and Notes**

- Good work using block heights (beginBlock and endBlock) instead of timestamps, as this
  protects against <u>miner timestamp manipulation</u>.
- Consider extracting the halting mechanism into a superclass, for better code clarity.
- <u>Lines 80 to 82</u> (the fallback function implementation) are unnecessary and can be removed.
   Since solidity version 0.4.0, a non-payable fallback function will always throw.
- <u>only\_before\_period</u> is never used. Consider removing it.
- Admin has complete control over atomRate. Consider changing that to a predictable prefixed rate curve.
- randombytes module used for generating random buffers looks good.

#### **Update:**

COSMOS team asked us to further review their latest commits. The reviewed changes are:

- https://github.com/cosmos/fundraiser/compare/042878f156e2b0764bdf92c99c9f3b4d9d7d92
   76...5c2cc150b32a3194b4ecb6c41c7358c8bbdbb1d3
- https://github.com/cosmos/fundraiserlib/compare/426425dfc296060a9b87830e69e19ae8a6d444c0...
   354463946665802d4f248ec1c5ddb1e47642abc9
- https://github.com/cosmos/fundraisercli/compare/ccaeca38b22c1cb06c1ddb9f3abed358284c8beb...
   d75c41395043e4d3bc5499301a19828ef9060a6c

We have the following observations on those changes:

- Good work replacing blockchain.info with insight, as suggested.
- Good work fixing the precondition problem of getAddress.
- pushTx in src/bitcoin.js of fundraiser-lib could try to use insight and fallback to blockchain.info if it fails. Given that code for both options is written, adding this behavior should have low development cost.
- Current code still uses pay-to-pubkey-hash outputs to signal COSMOS address, which is a
  far from ideal method. Now that fundraiser-lib doesn't rely on blockchain.info, the method
  should be changed to OP RETURN outputs.
- Good job implementing dynamic fees using
   <a href="https://bitcoinfees.21.co/api/v1/fees/recommended">https://bitcoinfees.21.co/api/v1/fees/recommended</a>
- Consider returning a default fee rate if the rate received by bitcoinfees.21.co API is out of range in <u>fetchFeeRate of src/bitcoin.js in fundraiser-lib</u>. This reduces reliance on that 3rd party.
- Be careful with left-pad, used in src/ethereum.js in fundraiser-lib.
- eth.js still uses etherscan.io API, consider switching to a self-hosted solution (such as a geth node) for less reliance on 3rd parties.
- Fix this TODO in eth.js of fundraiser-lib.
- Good job implementing the BIP44 key derivation scheme as recommended, in src/wallet of fundraiser-lib.
- Fix this TODO in fundraiser-cli.

#### **Conclusions**

No severe security issues were found. Some changes were recommended to follow best practices and reduce potential attack surface.

**Update**: The COSMOS team implemented most of our recommendations in <u>the latest version of their projects</u>.

Overall, code quality is good, it's well commented, and most well-known security good practices were followed.



offering of tokens. For general information about smart contract security, check out our thoughts here.

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