NAMA: FELIX SIMAMORA

KELAS : IF-03-01

MATKUL: ALGORITMA DAN STRUKTUR DATA

```
#include <stdio.h>
int twoStacks(int maxSum, int a_count, int* a, int b_count, int* b) {
    int i = 0, j = 0, sum = 0, count = 0, maxCount = 0;
    // Iterasi melalui tumpukan A hingga jumlahnya melebihi maxSum
    while (i < a_count && sum + a[i] <= maxSum) {</pre>
        sum += a[i];
        i++;
    maxCount = i;
    // Iterasi melalui tumpukan B dan mencoba untuk menghapus elemen-elemen
sambil menjaga total sum <= maxSum</pre>
    while (j < b\_count && i >= 0) {
        sum += b[j];
        j++;
        // Hapus elemen dari tumpukan A sampai total sum melebihi maxSum
        while (sum > maxSum && i > 0) {
            i--;
            sum -= a[i];
        if (sum <= maxSum && i + j > maxCount) {
            maxCount = i + j;
    }
    return maxCount;
int main() {
    int g;
    scanf("%d", &g);
    for (int i = 0; i < g; i++) {
        int n, m, maxSum;
```

```
scanf("%d %d %d", &n, &m, &maxSum);

int a[n], b[m];
  for (int j = 0; j < n; j++) {
      scanf("%d", &a[j]);
  }
  for (int j = 0; j < m; j++) {
      scanf("%d", &b[j]);
  }
  int result = twoStacks(maxSum, n, a, m, b);
  printf("%d\n", result);
}

return 0;
}</pre>
```

```
C ddd.c > 分 twoStacks(int, int, int *, int, int *)
       #include <stdio.h>
       int twoStacks(int maxSum, int a_count, int* a, int b_count, int* b) {
          int i = 0, j = 0, sum = 0, count = 0, maxCount = 0;
           while (i < a_{\text{count && sum + a}}[i] <= \max_{\text{sum}}  {
               sum += a[i];
           maxCount = i;
           while (j < b\_count && i >= 0) {
              sum += b[j];
               while (sum > maxSum && i > 0) {
                   sum -= a[i];
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
PS D:\aww\alpro> cd "d:\aww\alpro\" ; if (\$?) { gcc ddd.c -0 ddd } ; if (\$?) { .\ddd }
5 4 11
45211
PS D:\aww\alpro>
```