
Practice Set 6

Theory

1. What are interfaces?
2. What is the **Comparable** interface?
3. How do we add constraints on type parameters?
4. What is a sorted set?

Programming

- A. Create an **Card** class that implements **Comparable**. It must have at least two attributes, one for its suit and one for its number. Implement the **CompareTo** method to prioritise sorting by suit first, then by number. Test your class by adding elements to any data structure then sorting it.
- B. Implement the 2 other tree traversal methods **PreOrderTreeWalk** and **PostOrderTreeWalk** in **BinarySearchTree<T>**.
- C. Implement **TreeMaximum(x)** which finds the greatest element in the subtree rooted at node x .
- D. Use **TreeMaximum** to implement **TreePredecessor(x)** which finds the predecessor of a node x .
- E. Implement **Transplant(u, v)** which replaces the subtree rooted at node u by the subtree rooted at node v .
- F. Use **Transplant** to implement **TreeDelete(k)** which tries to find a node containing key k and delete that node. After the deletion the tree must maintain its invariant property.

HackerRank

<https://www.hackerrank.com/interview/interview-preparation-kit/trees/challenges>