

Practice Set 4

Theory

1. What is the difference between an array and an ArrayList?
2. What is the difference between an ArrayList and List?
3. What is the difference between a Dictionary and a HashTable?

Programming

- A. Implement class **MyStack<T>** which implements the Stack ADT, with the value *top* and operations *StackEmpty()*, *Push(x)* and *Pop()*.
- B. Implement the class **MyQueue<T>** which implements the Queue ADT, with the values *head* and *tail* and operations *Enqueue(x)* and *Dequeue()*.
- C. Improve the **MyQueue<T>** class to detect underflow and overflow.
- D. Implement the class **MyLinkedListNode<T>** with member pointers *prev* and *next*. Then use it to implement the class **MyLinkedList<T>** which implements the List ADT, with values *head*, *tail*, and operations *Search(k)*, *Insert(x)*, and *Delete(x)*, where *k* is the key to search for and *x* is the node to delete.
- E. Reimplement the previous linked list using sentinels.
- F. Add the *Reverse()* operation to **MyLinkedList<T>** which reverses the list (*head* swaps with *tail*, *prev* swaps with *next*). The algorithm you use must be in-place (only use constant storage).
- G. Implement another class **MySinglyLinkedList<T>** which is singly linked instead of doubly.
- H. ***HARD*** Then also add a *Reverse()* operation to **MySinglyLinkedList<T>** following the same restrictions as question F.