

Weiguang Wu

wwg12121@gmail.com | 626-615-1652 | Fullerton, CA | [LinkedIn](#) | [GitHub](#)

Education

B.S. in Computer Science

June 2024

University of California, Irvine

GPA: 3.7

Relevant Coursework: Data Structure & Algorithm, Computer Network

Honors: Dean's Honor List (5 quarters)

Projects

Triangulation January 2022

- created a 2D mini game in Unreal Engine 4
- Implemented player controller, UI menus, sounds, and game mode in general using blueprints

Tetris 2021

- implemented the mechanics using Python and Pygame

Air Quality Monitoring Project 2021

- created a program using Python and external API's that show top places with the worst air quality within a specified area.

Activities

Video Game Development Club October 2020 - March 2022

- involved in 3 game projects as a programmer

Informatics & Computer Science Student Council Projects Fellowship April 2022 - Present

- currently taking a course in web development

Skills

Languages: native Mandarin, bilingual English

Programming Languages: C++, Python, Java, HTML, CSS

Skills: Git