

Programming Mathematics in Agda

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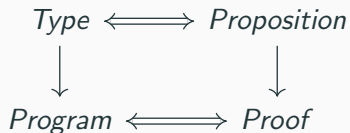
Programming is Proving

A Polynomial Solver

The p -Adics

Programming is Proving

The Curry-Howard Correspondence



Philip Wadler. Propositions As Types.

Commun. ACM, 58(12):75–84, November 2015

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└ Programming is Proving

└ The Curry-Howard Correspondence



Philip Wadler. Propositions As Types.

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Central idea of dependent types for proofs. We start by showing that the left-hand-side translates to the right.

Types are Propositions

Types are (usually):

- `Int`
- `String`
- ...

How are these propositions?

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└ Programming is Proving

└ Types are Propositions

Types are (usually):

- `Int`
- `String`
- ...

How are these propositions?

Propositions are things like “there are infinite primes”, etc. `Int` certainly doesn’t *look* like a proposition.

- └ Programming is Proving

- └ Existential Proofs

We use a trick to translate: put a “there exists” before the type.

So when you see:

$$x : \mathbb{N}$$

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└ Programming is Proving

└ Existential Proofs

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Existential Proofs

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Think:

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└ Programming is Proving

└ Existential Proofs

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Think:

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So when you see:

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Think:

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NB

We'll see a more powerful and precise version of \exists later.

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└ Programming is Proving

└ Existential Proofs

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└ Programming is Proving

└ Existential Proofs

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Proof is “by example”:

$$x = 1$$

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└ Programming is Proving

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Programs are Proofs

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└ Programming is Proving

└ Programs are Proofs

Let's start working with a function as if it were a proof. The function we'll choose gets the first element from a list. It's commonly called "head" in functional programming.

Programs are Proofs

```
>>> head [1,2,3]
```

```
1
```

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└ Programming is Proving

└ Programs are Proofs

```
>>> head [1,2,3]  
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Programs are Proofs

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Here's the type:

`head` : $\{A : \text{Set}\} \rightarrow \text{List } A \rightarrow A$

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└ Programming is Proving

└ Programs are Proofs

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```

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```
head : {A : Set} → List A → A
```

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└ Programming is Proving

└ Basic Agda Syntax

`head` is what would be called a “generic” function in languages like Java. In other words, the type A is not specified in the implementation of the function. In Agda, you must supply the type to the function: the curly brackets mean the argument is implicit.

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└ Programming is Proving

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Equivalent in other languages:

Haskell

```
head :: [a] -> a
```

Swift

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func head<A>(xs : [A]) -> A {
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`head : {A : Set} → List A → A` “Takes a list of things, and
returns one of those things”.

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└ Programming is Proving

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`head : {A : Set} -> List A -> A` "Takes a list of things, and returns one of those things".

`head` is what would be called a “generic” function in languages like Java. In other words, the type A is not specified in the implementation of the function. In Agda, you must supply the type to the function: the curly brackets mean the argument is implicit.

The Proposition is False!

```
>>> head []  
error "head: empty list"
```

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head isn't defined on the empty list, so the function *doesn't* exist. In other words, its type is a false proposition.

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head : {A : Set} → List A → A
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False

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└ Programming is Proving

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The Proposition is False!

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```
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False

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If Agda is correct (as a formal logic):

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We shouldn't be able to prove this using Agda

If Agda is correct (as a formal logic):

We shouldn't be able write this function in Agda

But Let's Try Anyway! i

Function definition syntax

$\text{fib} : \mathbb{N} \rightarrow \mathbb{N}$

$\text{fib } 0 = 0$

$\text{fib } (1 + 0) = 1 + 0$

$\text{fib } (1 + (1 + n)) = \text{fib } (1 + n) + \text{fib } n$

Programming Mathematics in Agda

└ Programming is Proving

└ But Let's Try Anyway!

Function definition syntax

```
fib : ℕ → ℕ
fib 0      = 0
fib (1+ 0) = 1+ 0
fib (1+ (1+ n)) = fib (1+ n) + fib n
```

Agda functions are defined (usually) with *pattern-matching*. For the natural numbers, we use the Peano numbers, which gives us 2 patterns: zero, and successor. For lists, we also have two patterns: the empty list, and the head element followed by the rest of the list. We need to disallow functions which don't match all patterns. Array access out-of-bounds, etc., also not allowed. To disallow *this* kind of thing, we must ensure all functions are *total*. For now, assume this means “terminating”.

But Let's Try Anyway! ii

$\text{length} : \{A : \text{Set}\} \rightarrow \text{List } A \rightarrow \mathbb{N}$

$\text{length } [] = 0$

$\text{length } (x :: xs) = 1 + \text{length } xs$

Here's a definition for `head`:

$$\text{head } (x :: xs) = x$$

No!

For correct proofs, partial functions aren't allowed

We're not out of the woods yet:

```
head [] = head []
```

No!

For correct proofs, all functions must be total

For the proofs to be correct, we have two extra conditions that you usually don't have in programming:

- No partial programs
- Only total programs

Programming Mathematics in Agda

└ Programming is Proving

└ Correctness

For the proofs to be correct, we have two extra conditions that you usually don't have in programming:

- No partial programs
- Only total programs

Without these conditions, your proofs are still correct *if they run*.

Enough Restrictions!

That's a lot of things we *can't* prove.

How about something that we can?

How about the converse? After all, all we have so far is “proof by trying really hard”.

Can we *prove* that **head** doesn't exist?

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└ Programming is Proving

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└ Programming is Proving

└ Falsehood

First we'll need a notion of "False" Often it's said that you can't prove negatives in dependently typed programming: not true! We'll use the principle of explosion: "A false thing is one that can be used to prove anything"

Principle of Explosion

“Ex falso quodlibet”

If you stand for nothing, you'll
fall for anything.

Programming Mathematics in Agda

└ Programming is Proving

└ Falsehood

Principle of Explosion
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$\neg : \forall \{ \ell \} \rightarrow \text{Set } \ell \rightarrow \text{Set } _$
 $\neg A = A \rightarrow \{ B : \text{Set} \} \rightarrow B$

Principle of Explosion

"Ex falso quodlibet"

If you stand for nothing, you'll fall for anything.

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└ Programming is Proving

└ Falsehood

```
-- : ∀ {ℓ} → Set ℓ → Set _
-- A = A → (B : Set) → B
```

Principle of Explosion
"Ex falso quodlibet"
 If you stand for nothing, you'll
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First we'll need a notion of "False" Often it's said that you can't prove negatives in dependently typed programming: not true! We'll use the principle of explosion: "A false thing is one that can be used to prove anything"

head-doesn't-exist : $\neg (\{A : \text{Set}\} \rightarrow \text{List } A \rightarrow A)$

head-doesn't-exist *head* = *head* []

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└ Programming is Proving

```
head-doesn't-exist : ¬ ({A : Set} → List A → A)  
head-doesn't-exist head = head []
```

Here's how the proof works: for falsehood, we need to prove the supplied proposition, no matter what it is. If `head` exists, this is no problem! Just get the head of a list of proofs of the proposition, which can be empty.

A Polynomial Solver

The p -Adics
