Phase 03: Feature Selection using Genetic Algorithm (GA)

.....

In the command window of Matlab, type "help <file_name.m>" to see the header documentation of my program scripts.

Note 1:

This folder contains following main script. Go to Matlab Command Window and type the target main script (For example >> selection_GA) for execution.

• selection_GA.m

- Read the main script header for more details.
- This program will apply binary chromosome based Genetic Algorithm (GA) for selecting features of each classifier.
- It generates a "txt" file named Output.txt (in the current directory) that contains the information about the best individual for each classifier. It also generates following four "bmp" files containing generation graphs.
 - * disa_GA.bmp
 - * knn_GA.bmp
 - * tree_GA.bmp
 - * svm_GA.bmp
- Moreover, the four chromosomes of the fittest individuals (from four classifiers) are saved in the chromosome.mat file.

Note 2:

This folder contains following function scripts (You don't need to run them separately).

• tree_fitness.m

- Read the function header for more details. Its a fitness function for GA.
- This function is used inside selection_GA.m.

• disa_fitness.m

- Read the function header for more details. Its a fitness function for GA.
- This function is used inside selection_GA.m.

• knn_fitness.m

- Read the function header for more details. Its a fitness function for GA.
- This function is used inside selection_GA.m.

• svm_fitness.m

- Read the function header for more details. Its a fitness function for GA.
- This function is used inside selection_GA.m.

• my_svmclassify.m

- Not my major contribution. I slightly modify the built-in Matlab function to generate probability instead of '0' or '1' labels.
- This function is used inside svm_fitness.m.

• my_svmdecision.m

- Not my major contribution. I slightly modify the built-in Matlab function to generate probability instead of '0' or '1' labels.
- This function is used inside my_svmclassify.m.

In the command window of Matlab, type "help <file_name.m>" to see the header documentation of my program script.