

#### 项目需求

- 1)网站用集群部署(多台服务器,访问由负载均衡服务器分配给具体服务器),如果用本地配置文件,每次修改都要挨个修改。有Apollo,Nacos等开源的配置中心以及云服务平台的配置服务,但是项目对于配置的要求没有非常复杂,因此决定再关系数据库中保存配置。不是从本地读取,是从中心服务器读取。
- 2)已经开源:<u>https://github.com/yangzhongke/Zack.AnyDBConfigProvider</u>
- 3)按照文档先使用一下,站在使用者角度体验一下,思考自己如何实现。亮点:value支持json格式。

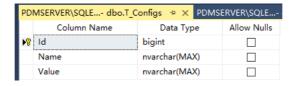
.NET5 .NET Core用数据库做配置中心加载Configuration
本文介绍了一个在.NET中用数据库做配置中心服务器的方式,介绍了读取配置的开源自定义ConfigurationProvider,并且讲解了主要实现原理。 ...

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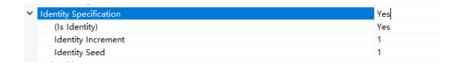
# 使用:

# 新建数据表

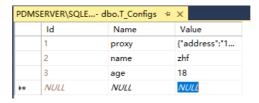
SQL中新建T Configs表



# ld为主键,设置自增



### 填写参数



# NuGet安装

Install-Package zack.AnyDBConfigProvider
Install-Package Microsoft.Data.SqlClient

将读取json文件的配置替换成从中心服务器读取,这里我们将连接字符串写死

ConfigurationBuilder configBuilder = new ConfigurationBuilder(); //configBuilder.AddJsonFile("config.json", optional: true, reloadOnChange: true); //从数据库读取配置, install-package zack.AnyDBConfigProvider

```
var connStr = @"Server=PDMSERVER\SQLEXPRESS; Database=StudentDB; User Id = sa; Password=Epdm2018;TrustServerCertificate=true";
configBuilder.AddDbConfiguration(() => new SqlConnection(connStr), reloadOnChange: true, reloadInterval: TimeSpan.FromSeconds(2));
var configRoot = configBuilder.Build();
```

其他的逻辑代码都不需要改变

# 阅读源代码

#### 重点:

定时reload的实现,也可以考虑改成用触发器实时触发,

ReaderWriterLockSlim的使用

json解析为扁平结构

#### **DBConfigurationSource**

```
using Microsoft.Extensions.Configuration;

namespace Zack.AnyDBConfigProvider
{
    class DBConfigurationSource : IConfigurationSource
    {
        private DBConfigOptions options;
        public DBConfigurationSource(DBConfigOptions options)
        {
             this.options = options;
        }
        public IConfigurationProvider Build(IConfigurationBuilder builder)
        {
             return new DBConfigurationProvider(options);
        }
    }
}
```

# DBConfigOptions

```
using System;
using System.Data;

namespace Microsoft.Extensions.Configuration
{
    public class DBConfigOptions
    {
        //连接那个数据库,通过回调的形式给用户一个数据库连接
        public Func<IDbConnection> CreateDbConnection { get; set; }
        //表的名字,默认为T_Configs
        public string TableName { get; set; } = "T_Configs";
        //数据更改后是否立即刷新
        public bool ReloadOnChange { get; set; } = false;
        //隔多长时间刷新
        public TimeSpan? ReloadInterval { get; set; }
}
```

#### DBConfigurationProvider

# 最核心的代码,Load

```
using Microsoft.Extensions.Configuration;
using System;
using System.Collections.Generic;
using System.Data.Common;
using System.Diagnostics;
using System.Text.Json;
using System.Text.Json;
using System.Threading;
namespace Zack.AnyDBConfigProvider
{
   public class DBConfigurationProvider : ConfigurationProvider,IDisposable
   {
      private DBConfigOptions options;
   }
}
```

```
//allow multi reading and single writing
//允许并发读,不允许并发写的读写锁
private ReaderWriterLockSlim lockObj = new ReaderWriterLockSlim();
private bool isDisposed=false;
public DBConfigurationProvider(DBConfigOptions options)
    this.options = options;
    TimeSpan interval = TimeSpan.FromSeconds(3);
    \verb|if(options.ReloadInterval!=null)|\\
    {
       interval = options.ReloadInterval.Value;
    if (options.ReloadOnChange)
        ThreadPool.QueueUserWorkItem(obj => {
            while (!isDisposed)
                Load();
               Thread.Sleep(interval);
       });
   }
}
public void Dispose()
    this.isDisposed = true;
public override IEnumerable<string> GetChildKeys(IEnumerable<string> earlierKeys, string parentPath)
    lockObj.EnterReadLock();
    try
        return base.GetChildKeys(earlierKeys, parentPath);
    finally
    {
       lockObj.ExitReadLock();
public override bool TryGet(string key, out string value)
    lockObj.EnterReadLock();
    try
        return base.TryGet(key, out value);
    finally
    {
        lockObj.ExitReadLock();
public override void Load()
    base.Load();
    IDictionary<string, string> clonedData=null;
    try
       lockObj.EnterWriteLock();
        clonedData = Data.Clone();
        //获取表名
       string tableName = options.TableName;
Data.Clear();
        using (var conn = options.CreateDbConnection())
           conn.Open();
           //核心代码
           DoLoad(tableName, conn);
       }
    catch(DbException)
        //if DbException is thrown, restore to the original data.
        this.Data = clonedData;
        throw:
    finally
    {
        lockObj.ExitWriteLock();
    //OnReload cannot be between EnterWriteLock and ExitWriteLock, or "A read lock may not be acquired with the write lock hel
    if (Helper.IsChanged(clonedData, Data))
```

```
OnReload();
                                          }
                                            private void DoLoad(string tableName, System.Data.IDbConnection conn)
                                                                  using (var cmd = conn.CreateCommand())
                                                                                        //从数据库中select所有的配置内容,如果name重名,则取Id最大的
                                                                                        \verb|cmd.CommandText| = \$"select Name, Value from {tableName} where Id in(select Max(Id) from {tableName} group by Name)"; \\
                                                                                      using (var reader = cmd.ExecuteReader())
                                                                                                             while (reader.Read())
                                                                                                             {
                                                                                                                                    string name = reader.GetString(0);
                                                                                                                                   string value = reader.GetString(1);
                                                                                                                                   if(value==null)
                                                                                                                                                      this.Data[name] = value;
                                                                                                                                                       continue;
                                                                                                                                    value = value.Trim();
                                                                                                                                    //if the value is like [\dots] or \{\} , it may be a json array value or json object value,
                                                                                                                                    //so try to parse it as json
                                                                                                                                   if(value.StartsWith("[") && value.EndsWith("]")
                                                                                                                                                       || value.StartsWith("{") && value.EndsWith("}"))
                                                                                                                                                       TryLoadAsJson(name, value);
                                                                                                                                else
                                                                                                                                                       this.Data[name] = value;
                                                                                                                                }
                                                                                                     }
                                             //将ison格式做扁平化处理
                                            private void LoadJsonElement(string name, JsonElement jsonRoot)
                                                                   if (jsonRoot.ValueKind == JsonValueKind.Array)
                                                                  {
                                                                                      int index = 0;
                                                                                        foreach (var item in jsonRoot.EnumerateArray())
                                                                                        {
                                                                                                             //https://andrewlock.net/creating-a-custom-iconfigurationprovider-in-asp-net-core-to-parse-yaml/
                                                                                                             //parse as "a:b:0"="hello";"a:b:1"="world"
                                                                                                             string path = name + ConfigurationPath.KeyDelimiter + index;
                                                                                                             LoadJsonElement(path, item);
                                                                                                             index++;
                                                                                      }
                                                                  else if (jsonRoot.ValueKind == JsonValueKind.Object)
                                                                                        foreach (var jsonObj in jsonRoot.EnumerateObject())
                                                                                                             string pathOfObj = name + ConfigurationPath.KeyDelimiter + jsonObj.Name;
                                                                                                             LoadJsonElement(pathOfObj, jsonObj.Value);
                                                                                     }
                                                               }
                                                                  else
                                                                  {
                                                                                        //if it is not json array or object, parse it as plain string value % \left( 1\right) =\left( 1\right) \left( 1\right)
                                                                                      this.Data[name] = jsonRoot.GetValueForConfig();
                                                               }
                                            }
                                            private void TryLoadAsJson(string name, string value)
                                                                  var json Options = new Json Document Options \{ Allow Trailing Commas = true, Comment Handling = Json Comment Handling. Skip \}; \\
                                                                  try
                                                                   {
                                                                                      var jsonRoot = JsonDocument.Parse(value, jsonOptions).RootElement;
                                                                                      LoadJsonElement(name, jsonRoot);
                                                                  catch (JsonException ex)
                                                                                        //if it is not valid json, parse it as plain string value % \left( 1\right) =\left( 1\right) \left( 1\right) \left(
                                                                                        this.Data[name] = value;
                                                                                      Debug.WriteLine($"When trying to parse {value} as json object, exception was thrown. {ex}");
                                       }
}
```

#### DBConfigurationProviderExtensions

# Helper

```
using System.Collections.Generic;
namespace Zack.AnyDBConfigProvider
    static class Helper
        \verb|public static IDictionary<| string> Clone(this IDictionary<| string> dict)|\\
             IDictionary<string, string> newDict = new Dictionary<string, string>();
             foreach(var kv in dict)
             {
                 newDict[kv.Key] = kv.Value;
             return newDict;
        }
        public static bool IsChanged(IDictionary<string, string> oldDict,
             IDictionary<string, string> newDict)
             if(oldDict.Count!=newDict.Count)
                 return true:
             foreach(var oldKV in oldDict)
                 var oldKey = oldKV.Key;
                var oldValue = oldKV.Value;
var newValue = newDict[oldKey];
                 if(oldValue!=newValue)
                 {
                     return true;
             return false;
        }
    }
}
```

#### **JsonElementExtensions**