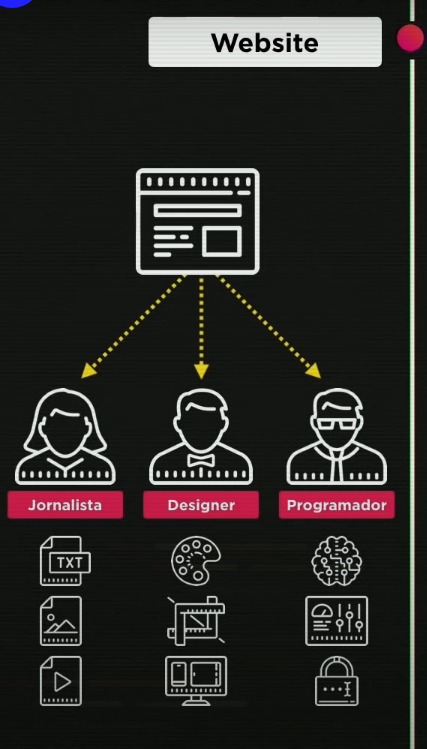
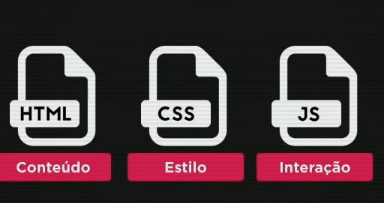
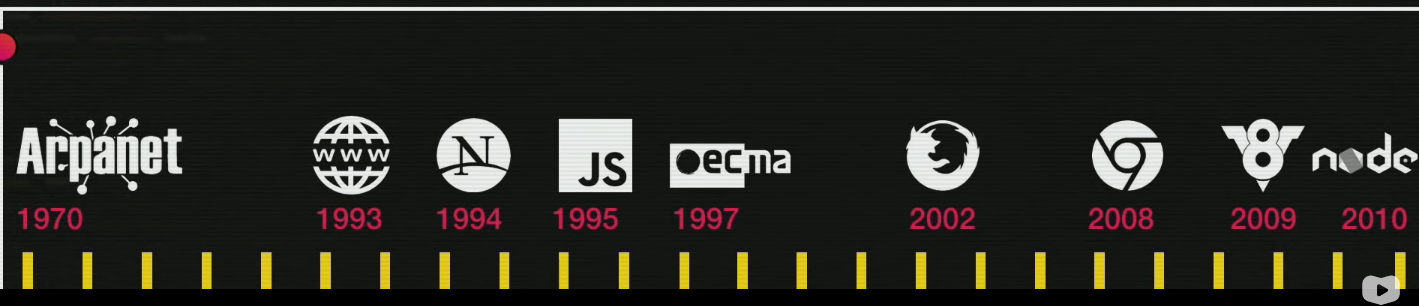
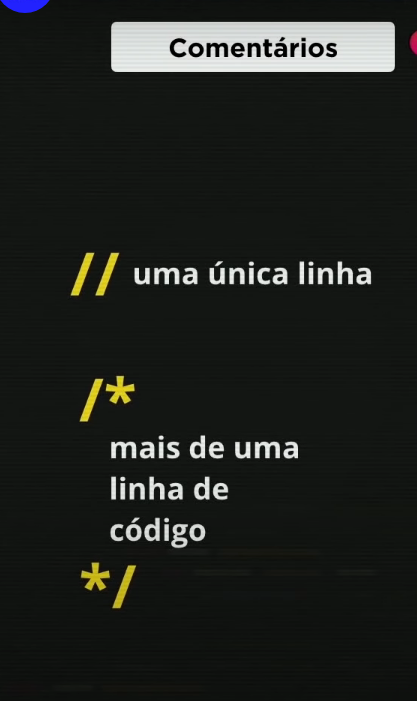
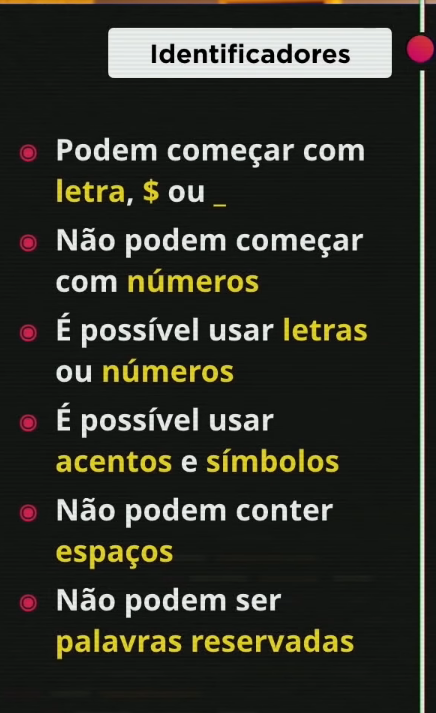
**Java Script**

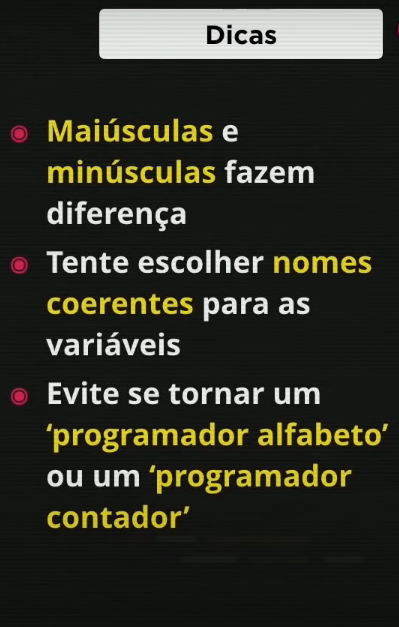


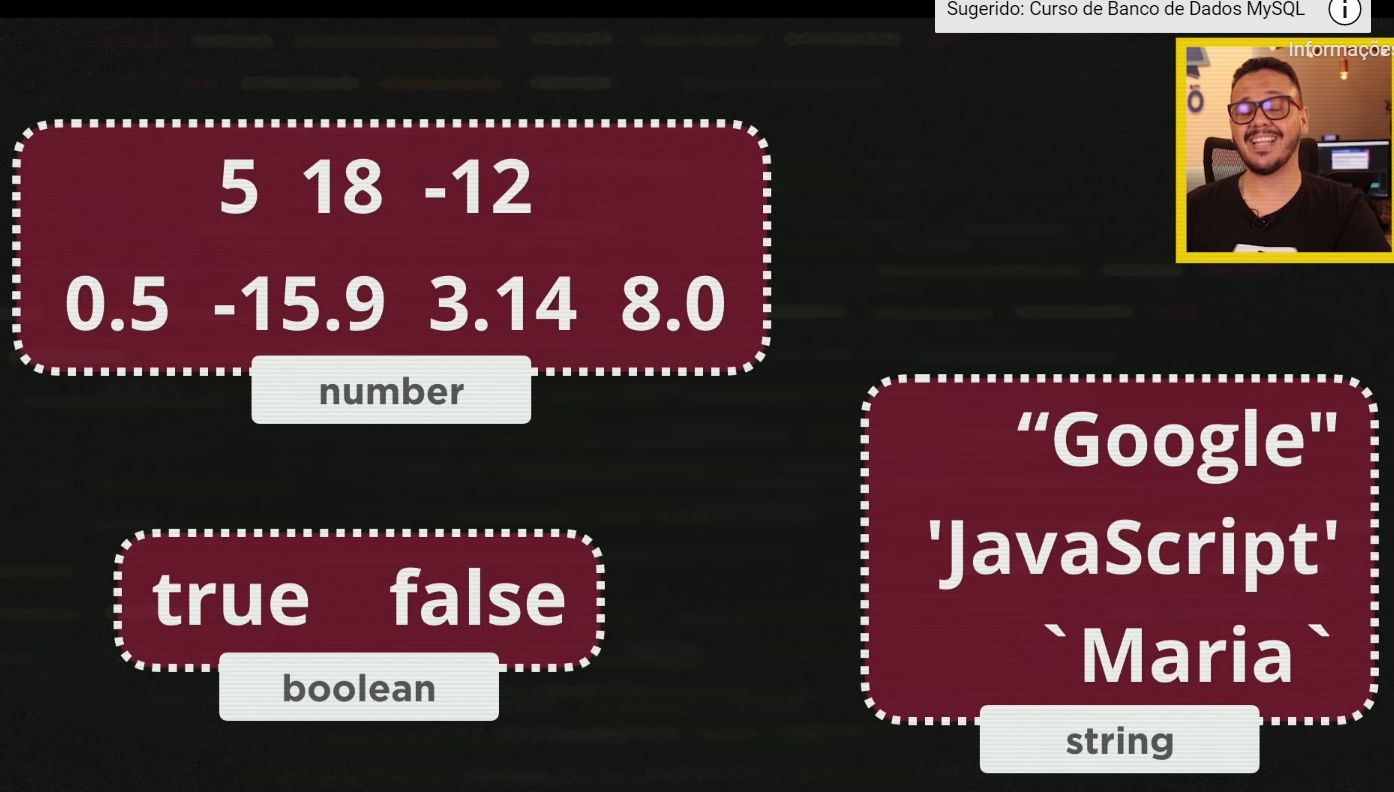


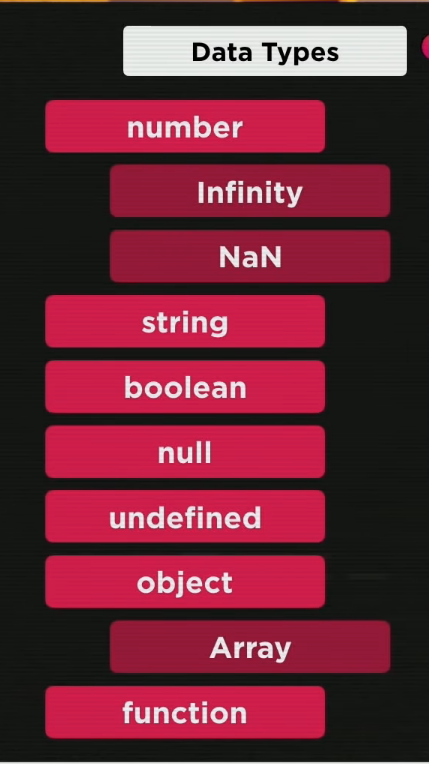
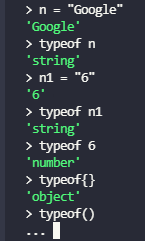


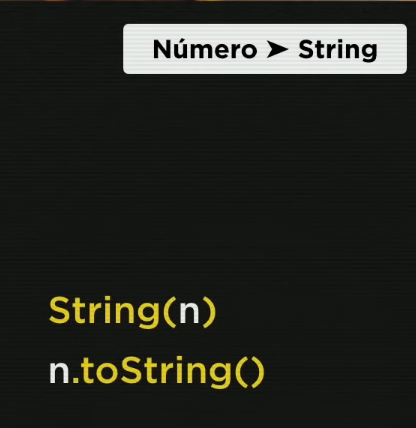
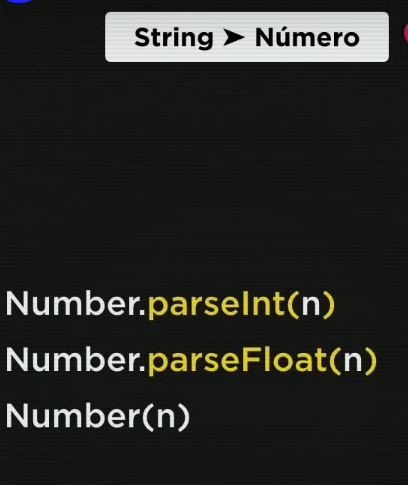


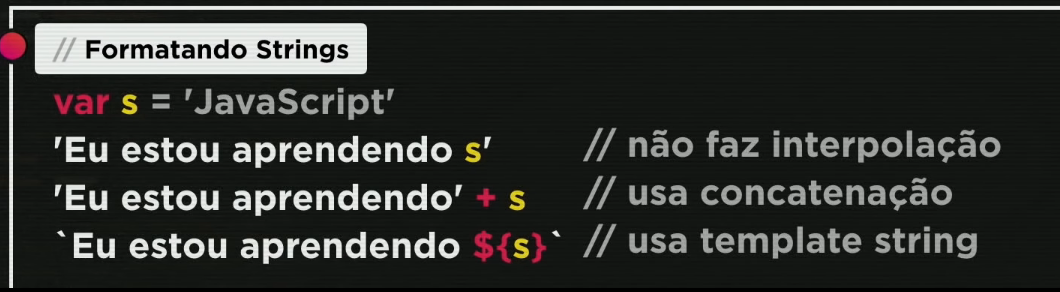


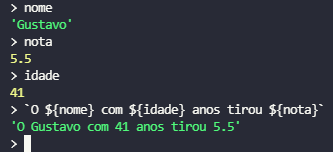


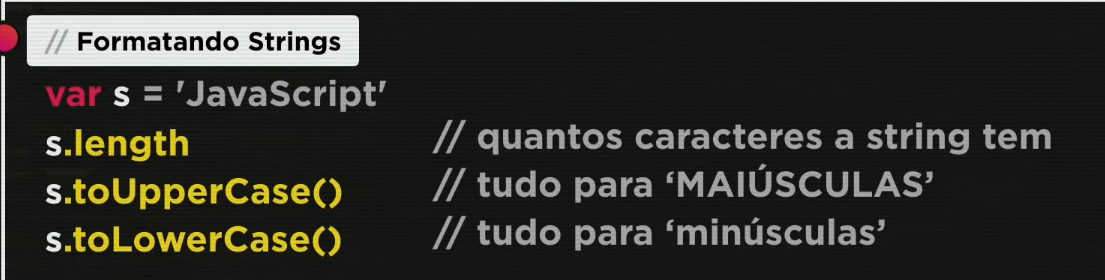


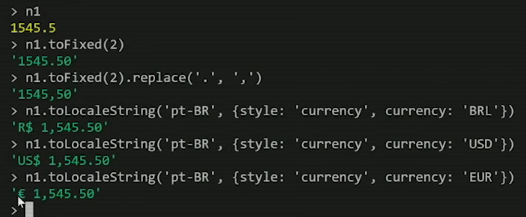
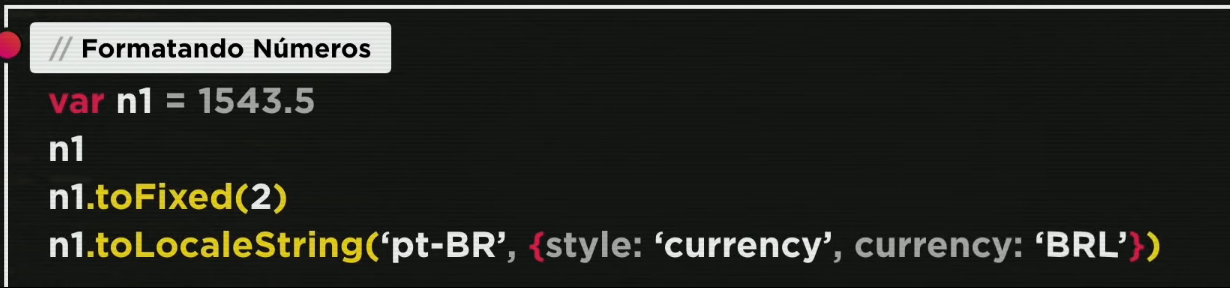
: (**typeof) mostra o tipo da variavel**

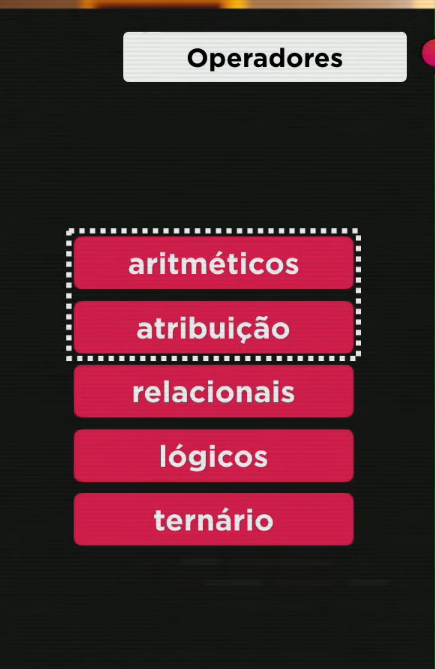
******

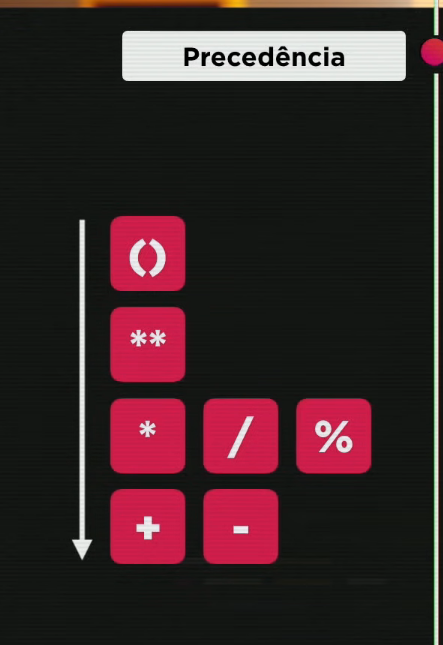
******

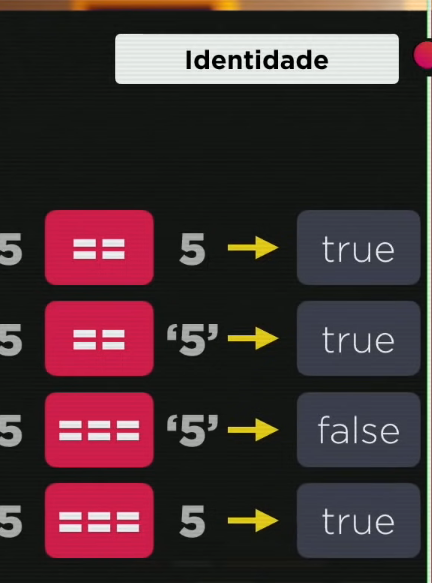
******

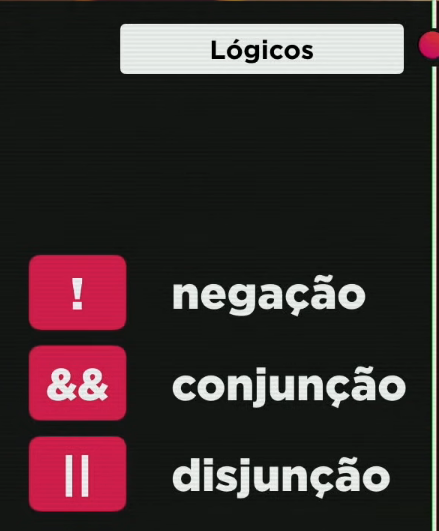
******

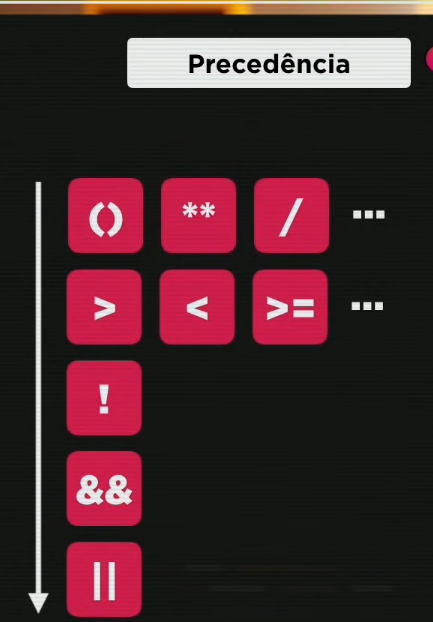
******

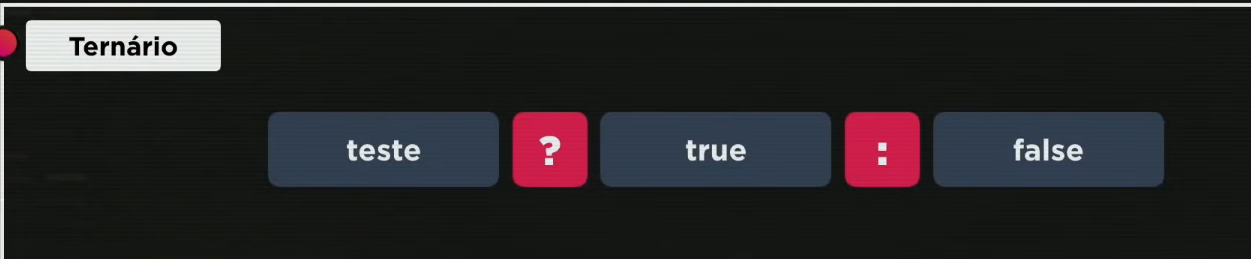
******

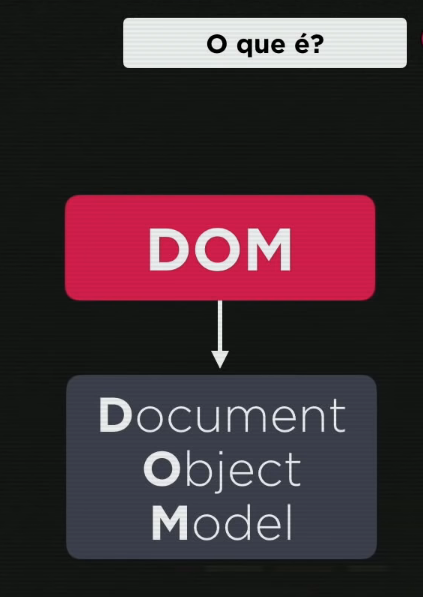
******

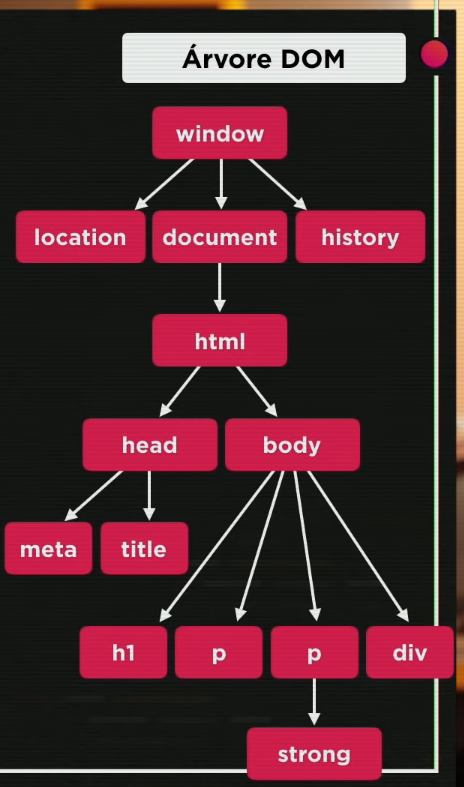
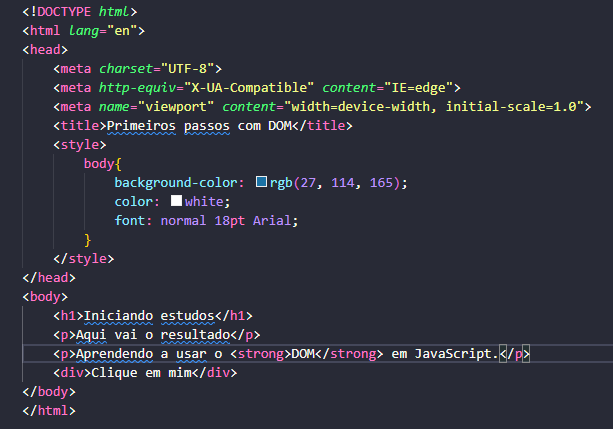
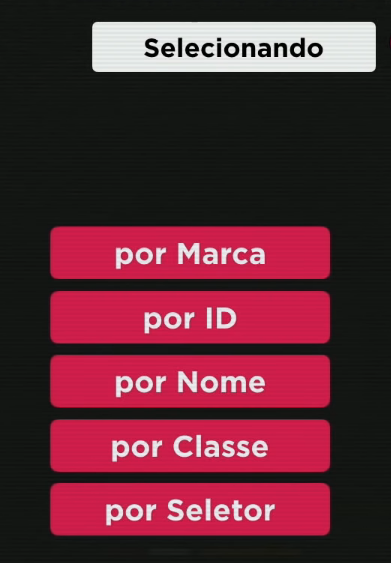
*** ***

******

******

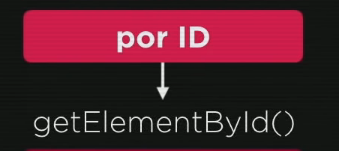
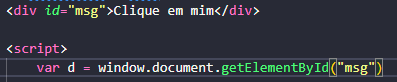
******

******

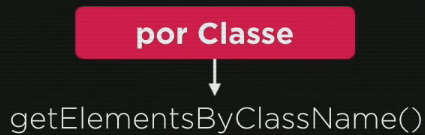
*** :***

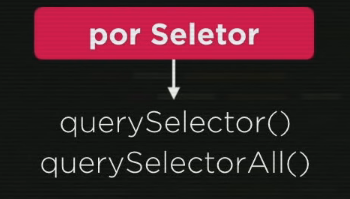
***Selecionando elementos do DOM  
  
Sempre que for selecionar e estiver no plural, por exemplo, getElements, usar o colchetes no final***

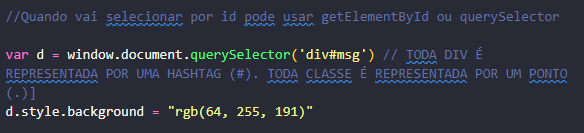
** **

** **

** **

****

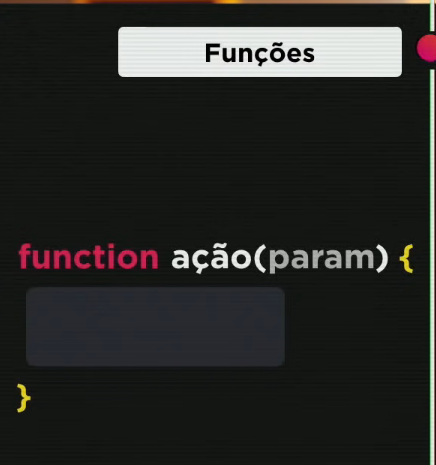
****

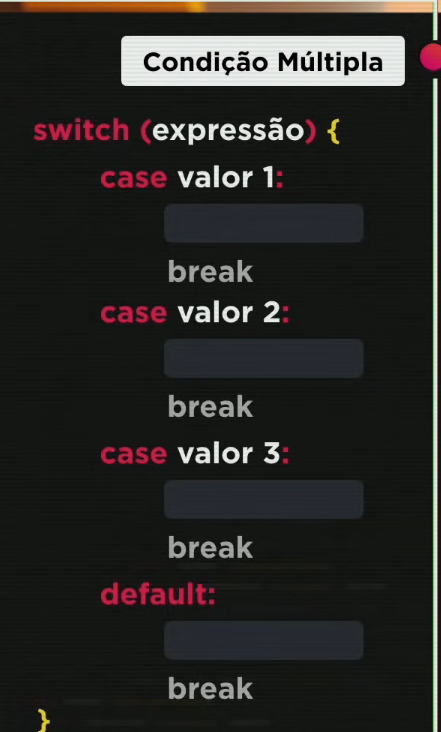
****

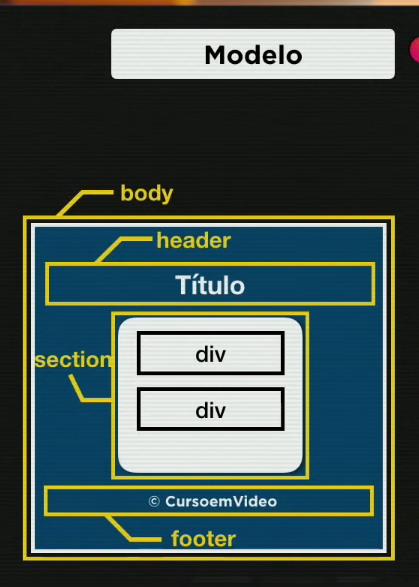
**: Evento DOM é tudo aquilo que pode acontecer com o elemento.**

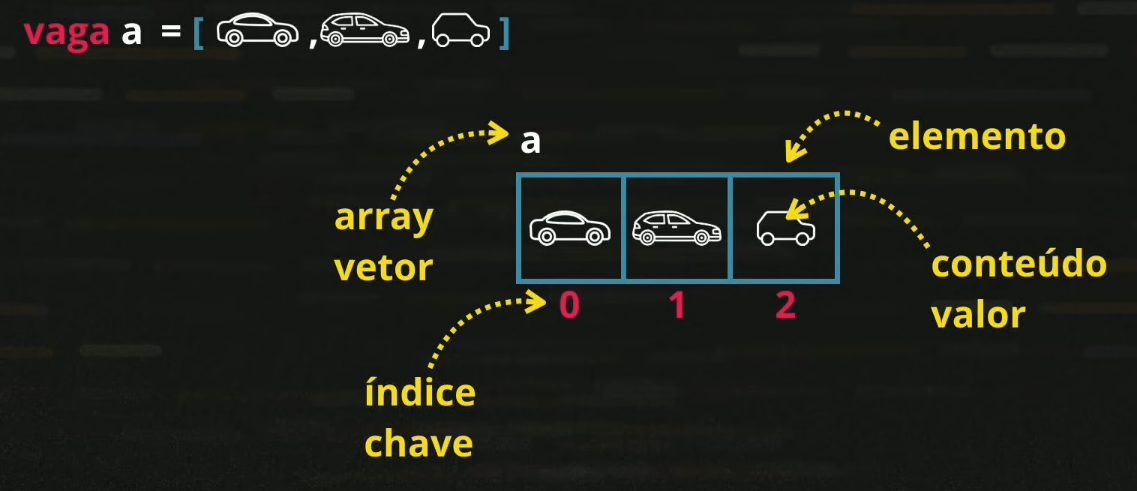
**No caso do exemplo, se passar o mouse, clicar, sair do elemento, etc, são eventos.**

**Os eventos podem ser configurados na parte HMTL ou JS**

****

****

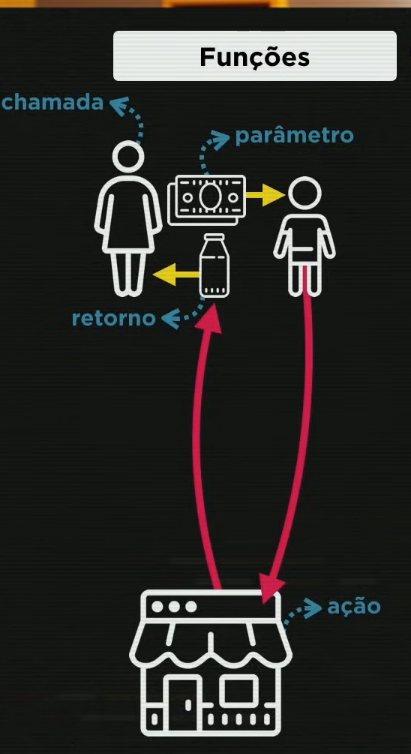
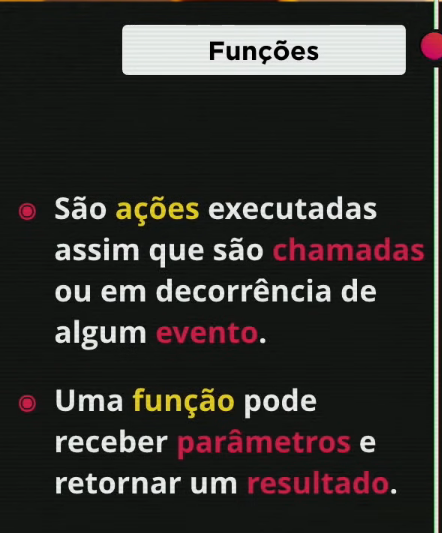
****

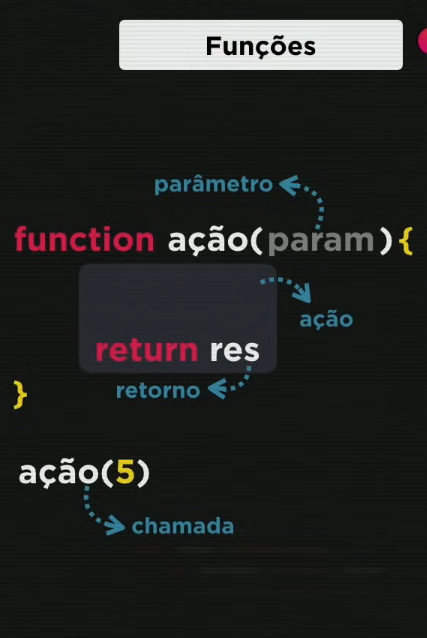
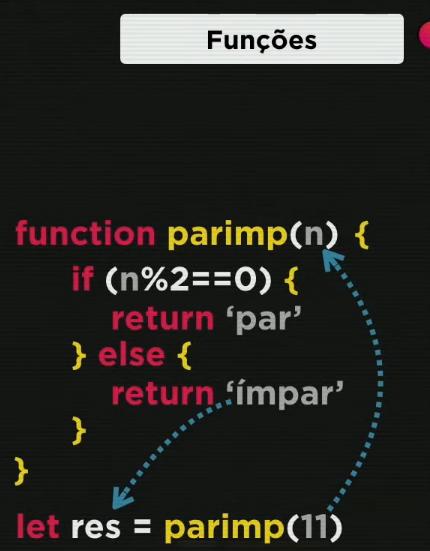
****

**Um array (vetor) é uma variável que tem vários elementos, cada elemento é composto por seu valor e por uma chave de identificação**

****

****

** **

** **