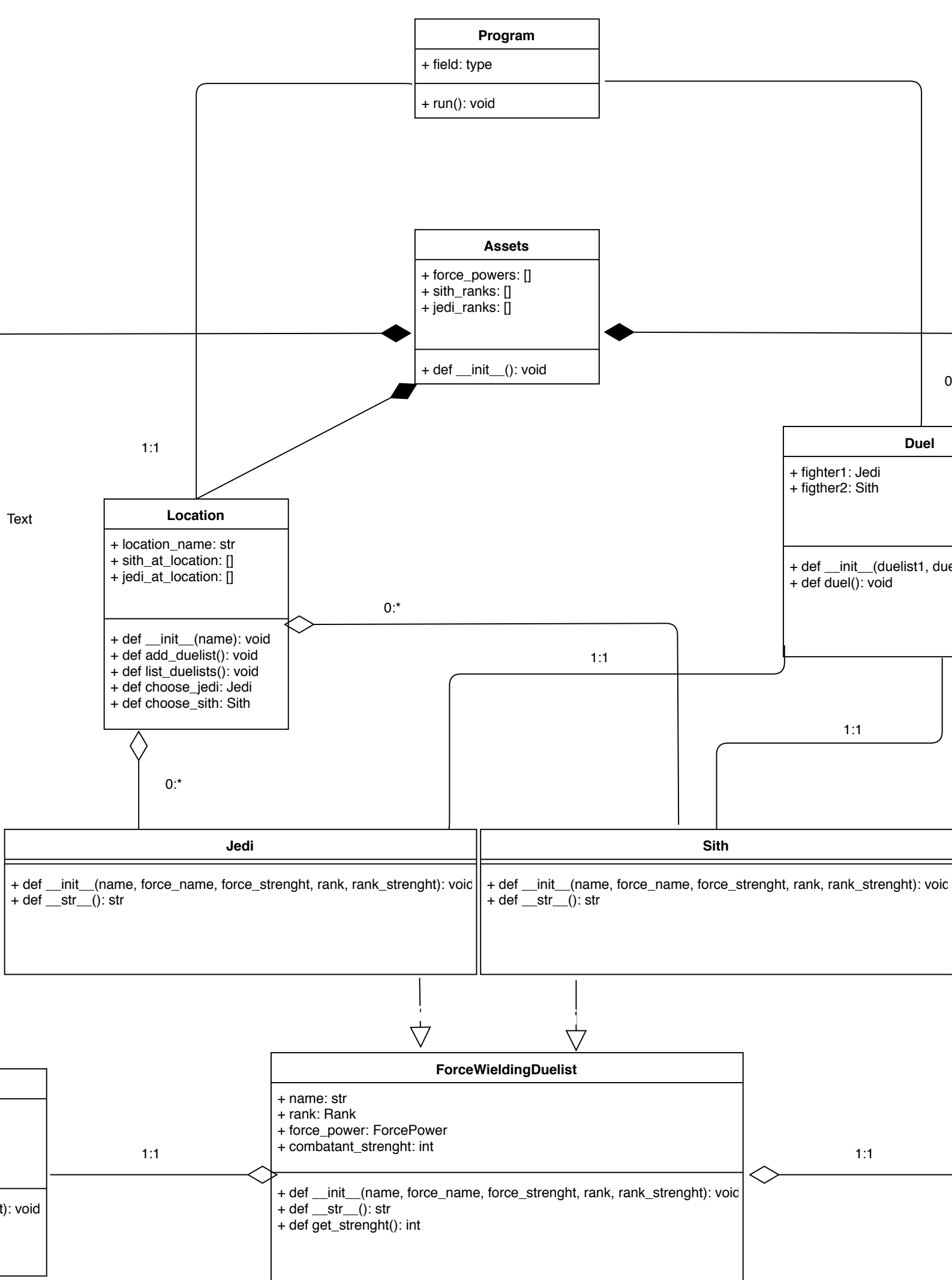


0:*

Rank
+ rank_name: str + rank_strenght: int
+ def __init__(rank_name, rank_strenght): + def get_rank_strenght(): int + def get_rank_name(): str



.*

elist2): void

0:*

ForcePower
+ force_name: str + force_strenght: int
+ def __init__(force_name, force_strenght): voi + def get_force_strenght(): int + def get_force_name(): str