Lab 7: Deploy a Local Cluster from Binary (Insecure)

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Once you've installed CockroachDB, it's simple to run an insecure multi-node cluster locally.

The store directory is <code>cockroach-data/</code> in the same directory as the <code>cockroach</code> command by default, or the location passed to the <code>--store</code> flag otherwise.

Step 1. Start the cluster

This section shows how to start a cluster interactively.

1. Use the cockroach start command to start node1 in the foreground:

```
cockroach start \
--insecure \
--store=node1 \
--listen-addr=localhost:26257 \
--http-addr=localhost:8080 \
--join=localhost:26257,localhost:26258,localhost:26259
```

Note:

The --background flag is not recommended. If you decide to start nodes in the background, you must also pass the --pid-file argument. To stop a cockroach process running in the background, extract the process ID from the PID file and pass it to the command to stop the node.

You'll see a message like the following:

```
* WARNING: RUNNING IN INSECURE MODE!

* 
- Your cluster is open for any client that can access localhost.

* - Any user, even root, can log in without providing a password.

* - Any user, connecting as root, can read or write any data in your cluster.

* - There is no network encryption nor authentication, and thus no confidentiality.

* 
* 
INFO: initial startup completed.

* Node will now attempt to join a running cluster, or wait for `cockroach init`.

* Client connections will be accepted after this completes successfully.

* Check the log file(s) for progress.

*
```

- 2. Take a moment to understand the [flags] you used:
 - The --insecure flag makes communication unencrypted.

- Since this is a purely local cluster, --listen-addr=localhost:26257 and --http-addr=localhost:8080 tell the node to listen only on localhost, with port 26257 used for internal and client traffic and port 8080 used for HTTP requests from the DB Console.
- The --store flag indicates the location where the node's data and logs are stored.
- The --join flag specifies the addresses and ports of the nodes that will initially comprise your cluster. You'll use this exact --join flag when starting other nodes as well.

For a cluster in a single region, set 3-5 ——join addresses. Each starting node will attempt to contact one of the join hosts. In case a join host cannot be reached, the node will try another address on the list until it can join the gossip network.

3. In new terminal windows, start node2 and node3:

```
cockroach start \
--insecure \
--store=node2 \
--listen-addr=localhost:26258 \
--http-addr=localhost:8081 \
--join=localhost:26257,localhost:26258,localhost:26259

cockroach start \
--insecure \
--store=node3 \
--listen-addr=localhost:26259 \
--http-addr=localhost:8082 \
--join=localhost:26257,localhost:26258,localhost:26259
```

These commands are the same as before but with unique --store , --listen-addr , and --http-addr flags.

4. Use the cockroach init command to perform a one-time initialization of the cluster, sending the request to any node on the --join list:

```
cockroach init --insecure --host=localhost:26257
```

You'll see the following message:

```
Cluster successfully initialized
```

At this point, each node also prints helpful startup details to its log, and to STDOUT in the terminal window where the node was started. For example, the following command retrieves <code>node1</code> 's startup details:

```
grep 'node starting' nodel/logs/cockroach.log -A 11
```

The output will look something like this:

```
CockroachDB node starting at build: CCL v23.1.13 @ 2023-12-11 00:00:00 (go1.12.6) webui: http://localhost:8080 sql: postgresql://root@localhost:26257?sslmode=disable RPC client flags: cockroach <client cmd> --host=localhost:26257 --insecure
```

```
logs: /Users/<username>/node1/logs
temp dir: /Users/<username>/node1/cockroach-temp242232154
external I/O path: /Users/<username>/node1/extern
store[0]: path=/Users/<username>/node1
status: initialized new cluster
clusterID: 8a681a16-9623-4fc1-a537-77e9255daafd
nodeID: 1
```

Step 2. Use the built-in SQL client

Now that your cluster is live, you can use any node as a SQL gateway. To test this out, let's use CockroachDB's built-in SQL client.

1. In a new terminal, run the [cockroach sql] command and connect to node1:

```
cockroach sql --insecure --host=localhost:26257
```

To exit the SQL shell at any time, you can use the \q command:

```
/d
```

2. Run some basic [CockroachDB SQL statements]:

```
CREATE DATABASE bank;

CREATE TABLE bank.accounts (id INT PRIMARY KEY, balance DECIMAL);

INSERT INTO bank.accounts VALUES (1, 1000.50);

SELECT * FROM bank.accounts;

id | balance
+---+---+
1 | 1000.50
(1 row)
```

3. In a new terminal window, open a new SQL shell and connect to node2:

```
cockroach sql --insecure --host=localhost:26258
```

Note:

In a real deployment, all nodes would likely use the default port $\,$ 26257 , and so you wouldn't need to set the port portion of $\,$ --host $\,$.

4. Run the same SELECT query as before:

```
SELECT * FROM bank.accounts;

id | balance
+---+
```

```
1 | 1000.50
(1 row)
```

As you can see, node 1 and node 2 behaved identically as SQL gateways.

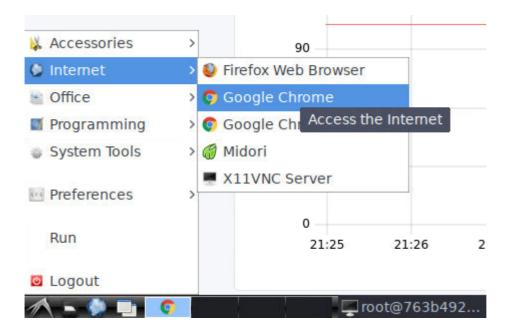
5. Exit all SQL shell sessions by issuing the \gray{g} command in the terminals where they are running:

```
\q
```

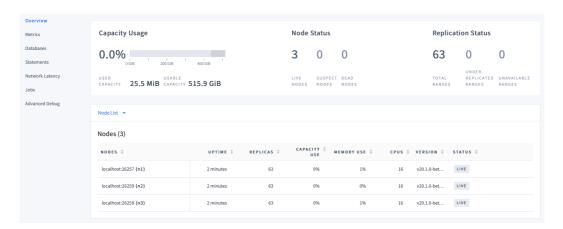
Step 3. Access the DB Console

The CockroachDB [DB Console] gives you insight into the overall health of your cluster as well as the performance of the client workload.

1. Go to http://localhost:8080 in **Google Chrome**.

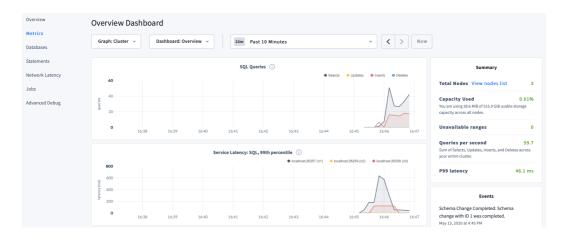


2. On the Cluster Overview, notice that three nodes are live, with an identical replica count on each node:



This demonstrates CockroachDB's automated replication of data via the Raft consensus protocol.

3. Click **Metrics** to access a variety of time series dashboards, including graphs of SQL queries and service latency over time:



4. Use the **Databases**, **Statements**, and **Jobs** pages to view details about your databases and tables, to assess the performance of specific queries, and to monitor the status of long-running operations like schema changes, respectively.

Step 4. Simulate node maintenance

1. In a new terminal, gracefully shut down a node. This is normally done prior to node maintenance:

Get the process IDs of the nodes:

Gracefully shut down node3, specifying its process ID:

```
kill -TERM UPDATE_HERE
```

2. In the DB Console, despite one node being "suspect", notice the continued SQL traffic:



3. Go to the terminal window for node3 and restart it:

```
cockroach start \
--insecure \
--store=node3 \
--listen-addr=localhost:26259 \
--http-addr=localhost:8082 \
--join=localhost:26257,localhost:26258,localhost:26259
```

Step 5. Stop the cluster

1. When you're done with your test cluster, stop the nodes.

Get the process IDs of the nodes:

Gracefully shut down each node by sending the SIGTERM signal to the cockroach process:

```
kill -TERM UPDATE_HERE
```

Important: Repeat this command for each node.

2. You can remove the nodes' data stores:

```
rm -rf node1 node2 node3
```