# Lab 5. Applying Statistics and Hypothesis Testing



The following are the topics that we will be covering in this lab:

- · Basics of statistics
- · Vector level statistics
- Random data generation
- · Hypothesis testing

# **Basics of statistics**

This section introduces the basics of using applied examples.

# **Summary level statistics**

Summary level statistics provide us with such information as minimum, maximum, and mean values of data.

The following is an example in Spark that looks at summarizing numbers from 1 to 100:

1. Start a Spark shell in your Terminal:

```
$ spark-shell
```

2. Import Random from Scala's util package:

```
scala> import scala.util.Random
import scala.util.Random
```

3. Generate integers from 1 to 100 (included) and use the shuffle method of Scala's Random utility class to randomize their positions:

```
scala> val nums = Random.shuffle(1 to 100) // 100 numbers randomized nums: scala.collection.immutable.IndexedSeq[Int] = Vector(70, 63, 9, 80, 12, 49, 65, 95, 51, 66, 90, 53, 82, 97, 13, 30, 92, 69, 3, 7, 11, 72, 37, 16, 48, 75, 100, 88, 78, 38, 91, 35, 26, 56, 58, 47, 59, 71, 15, 57, 21, 1, 94, 27, 18, 8, 61, 44, 96, 2, 32, 62, 67, 24, 93, 40, 36, 99, 68, 17, 4, 77, 28, 25, 73, 42, 45, 39, 98, 43, 20, 41, 34, 33, 86, 84, 64, 31, 87, 29, 10, 81, 55, 52, 76, 89, 23, 54, 83, 22, 14, 79, 6, 74, 85, 5, 19, 50, 60, 46)
```

4. Use Spark's implicit feature to convert the preceding numbers into a Spark DataFrame:

```
scala> val df = nums.toDF()
df: org.apache.spark.sql.DataFrame = [value: int]
```

5. Display the summary from the Spark DataFrame:

```
scala> df.summary().show()
+----+
|summary| value|
+----+
| count| 100|
| mean| 50.5|
```

```
| stddev|29.011491975882016|

| min| 1|

| 25%| 25|

| 50%| 50|

| 75%| 75|

| max| 100|

+-----+
```

Some additional statistics displayed in the previous example are:

- Mean (average value)
- Standard deviation
- Percentiles (25%, 50%, and 75%)

Computing percentiles is relatively more expensive because it requires data to be sorted.

We can also use Scala collection APIs to get some of this info:

1. Count the numbers:

```
scala> val count = nums.size
count: Int = 100
```

2. Compute the mean value of the numbers:

```
scala> val mean = nums.sum.toDouble / count
mean: Double = 50.5
```

3. Compute the minimum value of the numbers:

```
scala> val min = nums.min
min: Int = 1
```

4. Compute the maximum value of the numbers:

```
scala> val max = nums.max
max: Int = 100
```

5. Sort the numbers in ascending order. This is needed to compute percentiles in the next steps:

```
scala> val numsSorted = nums.sorted // sorting is needed for computing percentiles numsSorted: scala.collection.immutable.IndexedSeq[Int] = Vector(1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58, 59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72, 73, 74, 75, 76, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86, 87, 88, 89, 90, 91, 92, 93, 94, 95, 96, 97, 98, 99, 100)
```

6. Compute the 25 percentile:

```
scala> val percent25 = numsSorted(count/4-1)
percent25: Int = 25
```

7. Compute the 50 percentile:

```
scala> val percent50 = numsSorted(count/2-1)
percent50: Int = 50
```

8. Finally, compute the 75 percentile:

```
scala> val percent75 = numsSorted((3*count/4)-1)
percent75: Int = 75
```

Let's look at how percentiles are calculated in the preceding example. The first step is to sort the data. Once the data is sorted, we can visualize the percentiles, as shown in the following screenshot:

```
numsSorted: scala_collection_immutable_IndexedSeq[Int] = Vector(1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25256, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47, 48, 49, 505056, 52, 53, 54, 55, 56, 57, 58, 59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72, 73, 74, 75756, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86, 87, 88, 89, 90, 91, 92, 93, 94, 95, 96, 97, 98, 99, 100)
```

- The value at the 25% mark is the 25 percentile
- At the 50% mark, it is the 50 percentile
- At the 75% mark, it is the 75 percentile

The value at the 50% mark is also known as the **median value**.

Percentiles help us in understanding data skews to a fairly good degree. Sorting is generally a fairly expensive operation with most sort algorithms requiring [O(n log n)] compute times. This is why computing exact median and percentile values for fairly large datasets is generally a slow process. For many practical purposes, an approximate mean is generally sufficient and there are many frameworks that are able to compute this value efficiently and quickly.

We can certainly compute other statistical properties, such as standard deviation using plain Scala code. However, Scala frameworks, such as Saddle, Breeze, Scalalab, and Spark, have built-in support to easily compute values. With a framework such as Spark, the true power comes from computing these values at scale in a distributed computing environment

Let's look at another way to gather statistics using Spark's built-in Statistics API:

1. Try the following in your spark-shell:

```
$ spark-shell
```

2. Import Vectors from Spark MLLib's linalg package:

```
scala> import org.apache.spark.mllib.linalg.Vectors
import org.apache.spark.mllib.linalg.Vectors
```

3. Import the Statistics class from Spark MLLib's stat package:

```
scala> import org.apache.spark.mllib.stat.Statistics
import org.apache.spark.mllib.stat.Statistics
```

4. Create a Spark RDD of vectors of size five RDD:

```
scala> val data = sc.parallelize(
 | Seq(
 | Vectors.dense(1.0, 0.0, 0.0, 1.0, 100.0),
 | Vectors.dense(2.0, 1.0, 10.0, 10.0, 200.0),
 | Vectors.dense(3.0, 2.0, 20.0, 100.0, 300.0),
 | Vectors.dense(4.0, 3.0, 30.0, 1000.0, 400.0),
 | Vectors.dense(5.0, 4.0, 40.0, 10000.0, 500.0),
 | Vectors.dense(6.0, 5.0, 50.0, 100000.0, 600.0),
 | Vectors.dense(7.0, 6.0, 60.0, 1000000.0, 700.0),
 | Vectors.dense(8.0, 7.0, 70.0, 10000000.0, 800.0),
 | Vectors.dense(9.0, 8.0, 80.0, 100000000.0, 900.0),
 | Vectors.dense(9.9, 9.0, 90.0, 1000000000.0, 1000.0)
 | )
 | )
data: org.apache.spark.rdd.RDD[org.apache.spark.mllib.linalg.Vector] =
ParallelCollectionRDD[0] at parallelize at <console>:26
```

#### 5. Compute the column summary statistics on Spark RDD, that we created previously:

```
// Compute column summary statistics
scala> val summary = Statistics.colStats(data)
summary: org.apache.spark.mllib.stat.MultivariateStatisticalSummary =
org.apache.spark.mllib.stat.MultivariateOnlineSummarizer@7b13ae73
```

#### 6. Get the number of records:

```
scala> summary.count // number of records
res0: Long = 10
```

### 7. Get the mean value for each column:

```
scala> summary.mean // mean value for each column
res1: org.apache.spark.mllib.linalg.Vector =
[5.4899999999999,4.5,45.0,1.1111111111E8,550.0]
```

#### 8. Get the column-wise minimum:

```
scala> summary.min // column-wise min
res2: org.apache.spark.mllib.linalg.Vector = [1.0,0.0,0.0,1.0,100.0]
```

#### 9. Get the column-wise maximum:

```
scala> summary.max // column-wise max
res3: org.apache.spark.mllib.linalg.Vector = [9.9,9.0,90.0,1.0E9,1000.0]
```

#### 10. Get the column-wise norm L1:

#### 11. Get the column-wise L2, aka the Euclidean norm:

```
scala> summary.normL2 // column-wise Euclidean magnitude
res5: org.apache.spark.mllib.linalg.Vector =
[19.570641277178424,16.881943016134134,168.81943016134133,1.005037815259212E9,1962.14168]
```

12. Get the column-wise variance:

13. Get the column-wise count of the number of non-zeros:

```
scala> summary.numNonzeros // column-wise count of non-zero values
res7: org.apache.spark.mllib.linalg.Vector = [10.0,9.0,9.0,10.0,10.0]
```

In the preceding example, we created an RDD consisting of 10 records and five columns with all numerical values. As can be seen, the Statistics API of Spark is another convenient way to compute statistics. The Statistics API has a few other useful functionalities, but we will look at the correlation computation API in particular.

#### **Correlation statistics**

In the previous section, we have been looking at each column or variable from the RDD in isolation. Statistical values, such as mean, median, min, or max, for each column are completely independent of any other column in the dataset. In this section, we will look at a correlation where we want to measure how strongly two columns or variables are related to each other.

We will be using Spark's Statistics API to compute the correlation. Try the following in <code>spark-shell</code>:

1. Start a Spark shell in your Terminal:

```
$ spark-shell
...
```

2 Import the Vectors class from Spark MLLib's linalg package:

```
scala> import org.apache.spark.mllib.linalg.Vectors
import org.apache.spark.mllib.linalg.Vectors
```

3. Import the Statistics class from Spark MLLib's stat package:

```
scala> import org.apache.spark.mllib.stat.Statistics
import org.apache.spark.mllib.stat.Statistics
```

4. Create a Spark RDD of vectors with three elements each:

```
| Vectors.dense(60.0, 1000000.0, 700.0),
| Vectors.dense(70.0, 10000000.0, 800.0),
| Vectors.dense(80.0, 100000000.0, 900.0),
| Vectors.dense(90.0, 1000000000.0, 1000.0)
| )
| )
| data: org.apache.spark.rdd.RDD[org.apache.spark.mllib.linalg.Vector] =
ParallelCollectionRDD[0] at parallelize at <console>:26
```

5. Compute the pair-wise column correlation using the Statistics .corr method:

```
scala> val correlation = Statistics.corr(data) // Compute correlation
correlation: org.apache.spark.mllib.linalg.Matrix =
1.0 0.5701779377812776 1.0
0.5701779377812776 1.0 0.5701779377812777
1.0 0.5701779377812777 1.0
```

In the preceding example, we used Pearson's correlation method. This method results in a value between +1 and -1. A value closer to +1 indicates a strong positive correlation between the pair, closer to 0 indicates no correlation, and closer to -1 indicates a strong negative correlation. In fact, we use the following simple linear relationship between column one and column three that has Pearson's correlation values of 1:

```
y = 10x + 100
```

In this case, x represents column one and y represents column three.

Now let's look at a negative correlation example by changing column one values to all negative values:

1. Start a Spark shell in your Terminal:

```
$ spark-shell
```

2 Import the Vectors class from Spark MLLib's linalg package:

```
scala> import org.apache.spark.mllib.linalg.Vectors
import org.apache.spark.mllib.linalg.Vectors
```

3. Import the Statistics class from Spark MLLib's stat package:

```
scala> import org.apache.spark.mllib.stat.Statistics
import org.apache.spark.mllib.stat.Statistics
```

4. Create a Spark RDD consisting of vectors [] {#id326150105 .indexterm} with three elements each:

5. Compute a pair-wise column correlation using the Statistics .corr method:

```
scala> Statistics.corr(data)
res0: org.apache.spark.mllib.linalg.Matrix =
1.0 -0.5701779377812776 -1.0
-0.5701779377812776 1.0 0.5701779377812777
-1.0 0.5701779377812777 1.0
```

As can be seen, the correlation value between column one and column three has changed to -1 and this can be represented using the following linear relationship:

```
y = -10x + 100
```

Correlation statistics provide a powerful mechanism with which to observe how strongly two variables are related to each other.

# **Vector level statistics**

In the previous section, we looked at statistics for columns containing a single numeric value. It is often the case that, for **machine learning (ML)**, a more common way to represent data is as vectors of multiple numeric values. A vector is a generalized structure that consists of one or more elements of the same data type. For example, the following is an example of a vector of three elements of type double:

```
[2.0,3.0,5.0]
[4.0,6.0,7.0]
```

Computing statistics in the classic way won't work for vectors. It is also quite common to have weights associated with these vectors. There are times when the weights have to considered as well while computing statistics on such a data type.

Spark MLLib's Summarizer

(https://spark.apache.org/docs/latest/api/java/org/apache/spark/ml/stat/Summarizer.html) provides several convenient methods to compute stats on vector-based data. Let's explore this in a Spark shell:

1. Import the necessary classes from the Spark ml package:

```
scala> import org.apache.spark.ml.linalg.{Vector, Vectors}
import org.apache.spark.ml.linalg.{Vector, Vectors}
scala> import org.apache.spark.ml.stat.Summarizer
import org.apache.spark.ml.stat.Summarizer
```

2. Create a Spark DataFrame, consisting of three feature vectors and the weight:

```
scala> val df = Seq(
    (Vectors.dense(1.0, 2.0, 3.0), 9.0),
    (Vectors.dense(4.0, 5.0, 6.0), 5.0),
    (Vectors.dense(7.0, 8.0, 9.0), 1.0),
    (Vectors.dense(0.0, 1.0, 2.0), 7.0)
    ).toDF("features", "weight")
df: org.apache.spark.sql.DataFrame = [features: vector, weight: double]
```

#### 3. Display the contents of the Spark DataFrame:

```
scala> df.show(truncate=false)
+-----+
|features | weight|
+-----+
|[1.0,2.0,3.0]|9.0 |
|[4.0,5.0,6.0]|5.0 |
|[7.0,8.0,9.0]|1.0 |
|[0.0,1.0,2.0]|7.0 |
+------+
```

#### 4. Use SummaryBuilder

(<a href="https://spark.apache.org/docs/latest/api/java/org/apache/spark/ml/stat/Summarizer.html">https://spark.apache.org/docs/latest/api/java/org/apache/spark/ml/stat/Summarizer.html</a>) to build min, max, mean, and variance metrics, using features and weight columns. Summarizer's metrics return a SummaryBuilder object that provides summary statistics about a given column:

# 5. Apply summarizer on the source DataFrame to create a Summary DataFrame:

```
scala> val summaryDF = df.select(summarizer.as("summary"))
summaryDF: org.apache.spark.sql.DataFrame = [summary: struct<min: vector, max: vector
... 2 more fields>]
```

#### 6. Display the contents of the Summary DataFrame:

# 7. Extract the mean and variance with weight from the Summary DataFrame:

```
scala> val (min1, max1, meanWithWeight1, varianceWithWeight1) =
summaryDF.select("summary.min", "summary.max", "summary.mean",
```

```
"summary.variance").as[(Vector, Vector, Vector, Vector)].first()
min1: org.apache.spark.ml.linalg.Vector = [0.0,1.0,2.0]
max1: org.apache.spark.ml.linalg.Vector = [7.0,8.0,9.0]
meanWithWeight1: org.apache.spark.ml.linalg.Vector =
[1.6363636363636362,2.63636363636363636363636363636363636]
varianceWithWeight1: org.apache.spark.ml.linalg.Vector =
[5.304878048780488,5.304878048780488,5.304878048780487]
```

# 8. Compute the mean and variance with weight using another approach:

#### 9. Compute a simple mean and variance without weight:

```
scala> val (min, max, mean, variance) = df.select(Summarizer.min($"features"),
Summarizer.max($"features"), Summarizer.mean($"features"),
Summarizer.variance($"features")).as[(Vector, Vector, Vector, Vector)].first()
min: org.apache.spark.ml.linalg.Vector = [0.0,1.0,2.0]
max: org.apache.spark.ml.linalg.Vector = [7.0,8.0,9.0]
mean: org.apache.spark.ml.linalg.Vector = [3.0,4.0,5.0]
variance: org.apache.spark.ml.linalg.Vector = [10.0,10.0,10.0]
```

In the preceding example, we computed the <code>min</code>, <code>max</code>, <code>mean</code>, and <code>variance</code> of vectorized data with and without weight. As can be seen, the results are quite different for mean and variance values when weights are used.

Spark MLLib's Summarizer tool

(https://spark.apache.org/docs/latest/api/java/org/apache/spark/ml/stat/Summarizer.html) provides both variants of the statistical function, one without weights and the other one with weights:

Function name	Computation
count	The count of all vectors seen
max	A vector that contains the maximum for each coefficient
mean	A vector that contains the coefficient-wise mean
min	A vector that contains the minimum for each coefficient
normL1	The L1 norm of each coefficient (sum of the absolute values)
normL2	The L2, aka Euclidean norm, for each coefficient
numNonZeros	A vector with the number of non-zeros for each coefficient
variance	A vector that contains the coefficient-wise variance

#### **Pseudorandom numbers**

Scala provides built-in support to generate pseudorandom numbers using the scala.util.Random class. Let's explore some features of this class using Scala REPL:

1. Import the Random class from the scala.util package:

```
scala> import scala.util.Random
import scala.util.Random
```

#### 2. Generate 10 random numbers:

```
scala> Range(0, 10).map(i => Random.nextDouble())
res0: scala.collection.immutable.IndexedSeq[Double] = Vector(0.5538242600417229,
0.5267086862614716, 0.4812270209045445, 0.008044846025885621, 0.48136489192085685,
0.1714965492674987, 0.9854714710135378, 0.2758151704280012, 0.23205567318485132,
0.42791101504509277)
```

In the preceding example, we generated 10 random double values using the <code>nextDouble</code> API, which provides uniformly distributed pseudorandom numbers between 0 and 1.

The scala.util.Random class has several methods to provides random values of different types:

1. Generate a random integer:

```
scala> Random.nextInt() // Random Integer
res1: Int = -116922537
```

2. Generate a random number with a Gaussian distribution property:

```
scala> Random.nextGaussian() // Random Gaussian (normally) distributed with a mean of 0.0 and standard deviation of 1.0 res2: Double = -1.1399390663617412
```

3. Generate a random Boolean value:

```
scala> Random.nextBoolean() // Random true or false
res3: Boolean = true
```

4. Generate a random printable character:

```
scala> Random.nextPrintableChar() // Random Char
res4: Char = i
```

5. Generate a random string with 10 characters:

```
scala> Random.nextString(10) // Random String of size 10
res5: String =
```

As can be seen, the Scala Random API is quite rich and handy for working with random numbers. If you already have some data for which you want to randomize the order, there is a shuffle API you can use to perform precisely that operation. Let's explore some features of shuffle using Scala REPL:

1. Randomize the position of numbers 0 to 9:

```
scala> Random.shuffle(Range(0,10).toList) // Randomize numbers 0 to 9
res7: List[Int] = List(2, 5, 4, 9, 8, 6, 3, 1, 7, 0)
```

2. Randomize the positions of elements in a list of strings:

```
// Randomize list of currencies
scala> Random.shuffle(List("USD", "INR", "EUR", "DKR", "CAD", "AUD"))
res9: List[String] = List(AUD, INR, EUR, DKR, CAD, USD)
```

3. Randomize the position of elements in a list consisting of mixed types:

```
// Randomize a list of mixed data types
scala> Random.shuffle(List(0, "Jon", 2, "Doe"))
res10: List[Any] = List(2, Jon, 0, Doe)
```

The shuffle method provides a convenient way of randomizing the order of elements in an existing collection.

# Random numbers with normal distribution

In a Gaussian or normal distribution, the data follows a bell-shaped curve. A normally distributed random is quite useful in statistical analysis because a lot of real-world data exhibits this property.

Let's first re-explore scala.util.Random to generate a series of normally distributed random numbers:

1. Import the Random class from the scala.util package:

```
scala> import scala.util.Random
import scala.util.Random
```

2. Generate 20 random numbers with a Gaussian distribution property:

```
scala> val num20 = Range(0, 20).map(i => Random.nextGaussian()) // Random Gaussian
(normally) distributed with a mean of 0.0 and standard deviation of 1.0
num20: scala.collection.immutable.IndexedSeq[Double] = Vector(0.20633575917837435,
```

```
0.7856945092974417, 1.2432023260888005, -0.26028288029552493, -1.1672076588249276, -1.1057648961382314, -0.0024377048350471293, 0.18768703356333027, -0.25773643701036303, 0.6731493330185354, -0.5045811414092171, -1.9258127364625324, -1.5583448873537717, 0.13111785798881095, 0.16927327531581107, 0.6311168720217485, 0.3120733937326494, -1.0091494950203739, 1.500548733195163, 0.5424493305037464)
```

3. Compute the mean of the random numbers generated previously:

```
scala> val mean = num20.sum/num20.size // Recompute mean
mean: Double = -0.07043347067227887
```

In the preceding example, we created a collection of 20 random numbers with Gaussian distribution properties and recomputed the mean value. The mean value is closer to 0.0; however, it is not exactly 0.

Let's explore another way to generate normally distributed random numbers. This time, we will be using Spark for this purpose. The following is an example of generating random numbers with normal distribution in Spark:

1. Start a Spark shell in a Terminal:

```
$ spark-shell
```

2. Import RandomRDD from Spark MLLib's random package:

```
scala> import org.apache.spark.mllib.random.RandomRDDs._
import org.apache.spark.mllib.random.RandomRDDs._
```

Create an RDD of 20 random numbers using normalRDD from the RandomRDD class imported previously:

```
scala> val norm20 = normalRDD(sc, 20)
norm20: org.apache.spark.rdd.RDD[Double] = RandomRDD[0] at RDD at RandomRDD.scala:42
```

4. Collect the RDD data into a Spark driver:

```
scala> val data = norm20.collect
data: Array[Double] = Array(0.9002432879145585, 1.2017829268140054,
0.22138020379583687, 0.162056540782974, 0.08797635729660246, 0.7485504161725681,
-1.4444317942193088, -1.2053105014796643, 1.4366170997899934, -1.1217899878597575,
-0.5402419965639337, -0.39353597754494823, 1.2389234612716393, 0.48195007284822516,
-1.5520071929920085, -0.8154961830848371, 0.7595546221214476, -0.6509633621290518,
-0.020977133758767988, 0.4244958376997622)
```

5. Compute the mean value using plain Scala code (without using Spark):

```
scala> val mean = data.sum/data.size // Recompute mean
mean: Double = -0.004061165156233221
```

6. Use RDD's stats method to compute statistics, such as count, mean, stdev, min, and max:

```
scala> norm20.stats
res2: org.apache.spark.util.StatCounter = (count: 20, mean: -0.004061, stdev:
0.900782, max: 1.436617, min: -1.552007)
```

In the preceding example, we created a normally distributed collection with 20 random values using Spark. We recomputed the mean and observed that its value is a lot closer to 0.0 compared to the earlier method. The biggest benefit of using a framework such as Spark is that it provides higher-level APIs that are very suitable for data analysis. Yet another benefit of Spark is its support for distributed computing at a large scale.

#### **Random numbers with Poisson distribution**

Poisson distributions are useful for modeling the occurrence frequency of events within time intervals. Similar to normally distributed data, Poisson distributed data is found quite a lot in real-world scenarios.

The following is an example of generating random numbers with Poisson distribution in Spark:

1. Start a Spark shell in a Terminal:

```
$ spark-shell
```

2. Import RandomRDD from Spark's MLLib's random package:

```
scala> import org.apache.spark.mllib.random.RandomRDDs._
import org.apache.spark.mllib.random.RandomRDDs._
```

3. Set the desired mean value to 1.0:

```
scala> val mean = 1.0 // desired mean
mean: Double = 1.0
```

4. Create an RDD of 20 random numbers with a Poisson distribution property:

```
scala> val poi20 = poissonRDD(sc, mean, 20) // 20 values
poi20: org.apache.spark.rdd.RDD[Double] = RandomRDD[0] at RDD at RandomRDD.scala:42
```

5. Insert the RDD created previously into the Spark driver:

```
scala> poi20.collect
res0: Array[Double] = Array(0.0, 0.0, 1.0, 0.0, 3.0, 0.0, 0.0, 0.0, 0.0, 2.0, 1.0,
0.0, 3.0, 1.0, 1.0, 0.0, 3.0, 1.0, 2.0, 0.0)
```

6. Compute the mean of the numbers using regular Scala code:

```
scala> val actualMean = data.sum/data.size
actualMean: Double = 0.9
```

7. Compute RDD stats:

```
scala> poi20.stats
res1: org.apache.spark.util.StatCounter = (count: 20, mean: 0.900000, stdev: 1.090871,
max: 3.000000, min: 0.000000)
```

In the preceding example, we are easily able to create a random dataset with Poisson distribution properties. The actual mean value of [0.9] is close to the desired mean value of 1.0. The advantage of using a framework such as Spark is that it provides a higher-level abstraction that eases random data generation with such properties and, because of its distributed nature, Spark also provides the scale necessary to deal with large datasets.

# **Hypothesis testing**

Let's look at an example in Spark using Pearson's chi-squared tests for goodness of fit. We will be using Pearson's method:

1. Start a Spark shell in a Terminal:

```
$ spark-shell
```

2. Import the necessary classes from Spark's MLLib package:

```
scala> import org.apache.spark.mllib.linalg._
import org.apache.spark.mllib.linalg._
scala> import org.apache.spark.mllib.regression.LabeledPoint
import org.apache.spark.mllib.regression.LabeledPoint

scala> import org.apache.spark.mllib.stat.Statistics
import org.apache.spark.mllib.stat.Statistics

scala> import org.apache.spark.mllib.stat.test.ChiSqTestResult
import org.apache.spark.mllib.stat.test.ChiSqTestResult
scala> import org.apache.spark.mllib.stat.test.ChiSqTestResult
scala> import org.apache.spark.rdd.RDD
import org.apache.spark.rdd.RDD
```

3. Create a sample observation of vectors:

```
scala> val observations = Vectors.dense(0.9, 0.8, 0.7, 0.6, 0.5, 0.4, 0.3, 0.2, 0.1)
observations: org.apache.spark.mllib.linalg.Vector =
[0.9,0.8,0.7,0.6,0.5,0.4,0.3,0.2,0.1]
```

4. Run the chi-square test on the data:

```
scala> Statistics.chiSqTest(observations)
res0: org.apache.spark.mllib.stat.test.ChiSqTestResult =
Chi squared test summary:
method: pearson
degrees of freedom = 8
statistic = 1.200000000000002
pValue = 0.996641931146752
No presumption against null hypothesis: observed follows the same distribution as expected..
```

# **Summary**

Statistics play an important role in the data analysis life cycle. This lab provided an overview of basic statistics. We also learned how to extend basic statistical techniques and use them on data that is represented as vectors. In the vector bases stats, we got some insights into how weights could significantly alter statistical outcomes. We also learned various techniques for random data generation, and, finally, we took a high-level view of how to perform hypothesis testing.

In the next lab, we will focus on Spark, a distributed data analysis and processing framework.