Getting Started with Dockerfiles

Overview

In this lab, you will study the form and function of a <code>Dockerfile</code> and its directives, including <code>FROM</code>, <code>LABEL</code>, and <code>CMD</code>, with which you will dockerize an application. The lab will provide you with knowledge of the layered filesystem of Docker images and the use of caching during the Docker build process. By the end of this lab, you will be able to write a <code>Dockerfile</code> using the common directives and build custom Docker images with the <code>Dockerfile</code>.

Let's start by creating our first <code>Dockerfile</code> in the next exercise.

Exercise 2.01: Creating Our First Dockerfile

In this exercise, you will create a Docker image that can print the arguments you pass to the Docker image, preceded by the text You are reading. For example, if you pass hello world, it will output You are reading hello world as the output. If no argument is provided, The Docker Workshop will be used as the standard value:

Create a new directory named custom-docker-image using the mkdir command. This directory will
be the context for your Docker image. Context is the directory that contains all the files needed to
successfully build an image:

```
$ mkdir custom-docker-image
```

2. Navigate to the newly created <code>custom-docker-image</code> directory using the <code>cd</code> command as we will be creating all the files required during the build process (including the <code>Dockerfile</code>) within this directory:

```
$ cd custom-docker-image
```

3. Within the custom-docker-image directory, create a file named Dockerfile using the touch command:

```
$ touch Dockerfile
```

4. Now, open the <code>Dockerfile</code> using your favorite text editor:

```
$ vim Dockerfile
```

5. Add the following content to the <code>Dockerfile</code> , save it, and exit from the <code>Dockerfile</code> :

```
# This is my first Docker image
FROM ubuntu
LABEL maintainer=sathsara@mydomain.com
RUN apt-get update
CMD ["The Docker Workshop"]
ENTRYPOINT ["echo", "You are reading"]
```

The Docker image will be based on the Ubuntu parent image. You then use the LABEL directive to provide the email address of the author of the <code>Dockerfile</code>. The next line executes the <code>apt-get update</code> command to update the package list of Debian to the latest available version. Finally, you will use the <code>ENTRYPOINT</code> and <code>CMD</code> directives to define the default executable and parameters of the container.

We have provided echo as the default executable and You are reading as the default parameter that cannot be overridden with command-line parameters. Also, we have provided The Docker Workshop as an additional parameter that can be overridden with command-line parameters with a docker container run command.

In this exercise, we created our first <code>Dockerfile</code> using the common directives that we learned in the previous sections. The next step of the process is to build the Docker image from the <code>Dockerfile</code>. You can only run a Docker container after building the Docker image from the <code>Dockerfile</code>. In the next section, we are going to look at how to build a Docker image from the <code>Dockerfile</code>.

Building Docker Images

The docker image build command takes the following format:

```
docker image build <context>
```

We can execute the docker image build command from the folder that contains the <code>Dockerfile</code> and the other files, as shown in the following example. Note that the dot (.) at the end of the command is used to denote the current directory:

```
docker image build .
```

Let's see the Docker image build process for the following sample <code>Dockerfile</code>:

```
FROM ubuntu:latest

LABEL maintainer=sathsara@mydomain.com

CMD ["echo","Hello World"]
```

This Dockerfile uses the latest ubuntu images as the parent image. Then, the LABEL directive is used to specify sathsara@mydomain.com as the maintainer. Finally, the CMD directive is used to echo "Hello World" as the output of the image.

Once we execute the docker image build command for the preceding <code>Dockerfile</code> , we can see an output similar to the following on the console during the build process:

```
Sending build context to Docker daemon 2.048kB

Step 1/3 : FROM ubuntu:latest

latest: Pulling from library/ubuntu

2746a4a261c9: Pull complete

4c1d20cdee96: Pull complete

0d3160e1d0de: Pull complete

c8e37668deea: Pull complete

Digest: sha256:250cc6f3f3ffc5cdaa9d8f4946ac79821aafb4d3afc93928

f0de9336eba21aa4

Status: Downloaded newer image for ubuntu:latest
---> 549b9b86cb8d

Step 2/3 : LABEL maintainer=sathsara@mydomain.com
---> Running in a4a1le5e7c27

Removing intermediate container a4a1le5e7c27
---> e3add5272e35
```

```
Step 3/3 : CMD ["echo","Hello World"]
---> Running in aad8a56fcdc5
Removing intermediate container aad8a56fcdc5
---> dc3d4fd77861
Successfully built dc3d4fd77861
```

The first line of the output is Sending build context to Docker daemon, which indicates that the building starts by sending the build context to the Docker daemon. All the files available in the context will be sent recursively to the Docker daemon (unless specifically asked to ignore certain files).

Next, there are steps mentioned as Step 1/3 and Step 2/3, which correspond to the instructions in the Dockerfile. As the first step, the Docker daemon will download the parent image. In the preceding output shown, Pulling from library/ubuntu indicates this. For each line of the Dockerfile, a new intermediate container will be created to execute the directive, and once this step is completed, this intermediate container will be removed. The lines Running in a4a11e5e7c27 and Removing intermediate container a4a11e5e7c27 are used to indicate this. Finally, the Successfully built dc3d4fd77861 line is printed when the build is completed without any errors. This line prints the ID of the newly built Docker image.

Now, we can list the available Docker images using the docker image list command:

```
docker image list
```

This list contains the locally built Docker images and Docker images pulled from remote Docker repositories:

```
REPOSITORY TAG IMAGE ID CREATED SIZE

<none> <none> dc3d4fd77861 3 minutes ago 64.2MB

ubuntu latest 549b9b86cb8d 5 days ago 64.2MB
```

As shown in the preceding output, we can see two Docker images. The first Docker image with the IMAGE ID of dc3d4fd77861 is the locally built Docker image during the build process. We can see that this IMAGE ID is identical to the ID in the last line of the docker image build command. The next image is the ubuntu image that we used as the parent image of our custom image.

Now, let's build the Docker image again using the docker image build command:

```
docker image build .
```

Output:

```
Sending build context to Docker daemon 2.048kB

Step 1/3: FROM ubuntu:latest

---> 549b9b86cb8d

Step 2/3: LABEL maintainer=sathsara@mydomain.com

---> Using cache

---> e3add5272e35

Step 3/3: CMD ["echo", "Hello World"]

---> Using cache

---> dc3d4fd77861

Successfully built dc3d4fd77861
```

This time, the image build process was instantaneous. The reason for this is the cache. Since we did not change any content of the <code>Dockerfile</code>, the Docker daemon took advantage of the cache and reused the existing layers from

the local image cache to accelerate the build process. We can see that the cache was used this time with the Using cache lines available in the preceding output.

The Docker daemon will perform a validation step before starting the build process to make sure that the <code>Dockerfile</code> provided is syntactically correct. In the case of an invalid syntax, the build process will fail with an error message from the Docker daemon:

```
docker image build
Sending build context to Docker daemon 2.048kB
Error response from daemon: Dockerfile parse error line 5:
unknown instruction: INVALID
```

Now, let's revisit the locally available Docker images with the docker image list command:

```
docker image list
```

The command should return the following output:

```
REPOSITORY TAG IMAGE ID CREATED SIZE

<none> <none> dc3d4fd77861 3 minutes ago 64.2MB

ubuntu latest 549b9b86cb8d 5 days ago 64.2MB
```

Note that there was no name for our custom Docker image. This was because we did not specify any repository or tag during the build process. We can tag an existing image with the docker image tag command.

Let's tag our image with IMAGE ID shown above as my-tagged-image:v1.0:

```
docker image tag UPDATE_ME my-tagged-image:v1.0
```

Now, if we list our images again, we can see the Docker image name and the tag under the REPOSITORY and TAG columns:

```
REPOSITORY TAG IMAGE ID CREATED SIZE
my-tagged-image v1.0 dc3d4fd77861 20 minutes ago 64.2MB
ubuntu latest 549b9b86cb8d 5 days ago 64.2MB
```

We can also tag an image during the build process by specifying the -t flag:

```
docker image build -t my-tagged-image:v2.0 .
```

The preceding command will print the following output:

```
Sending build context to Docker daemon 2.048kB

Step 1/3: FROM ubuntu:latest

---> 549b9b86cb8d

Step 2/3: LABEL maintainer=sathsara@mydomain.com

---> Using cache

---> e3add5272e35

Step 3/3: CMD ["echo","Hello World"]

---> Using cache

---> dc3d4fd77861

Successfully built dc3d4fd77861

Successfully tagged my-tagged-image:v2.0
```

This time, in addition to the Successfully built dc3d4fd77861 line, we can see a Successfully tagged my-tagged-image:v2.0 line, which indicates the tagging on our Docker image.

In this section, we learned how to build a Docker image from a <code>Dockerfile</code> . We discussed the difference between a <code>Dockerfile</code> and a Docker image. Then, we discussed how a Docker image is made up of multiple layers. We also experienced how caching can accelerate the build process. Finally, we tagged the Docker images.

In the next exercise, we are going to build a Docker image from the <code>Dockerfile</code> that we created in *Exercise 2.01:* Creating Our First Dockerfile.

Exercise 2.02: Creating Our First Docker Image

In this exercise, you will build the Docker image from the <code>Dockerfile</code> that you created in <code>Exercise 2.01</code>: Creating Our First Dockerfile and run a Docker container from the newly built image. First, you will run the Docker image without passing any arguments, expecting You are reading The Docker Workshop as the output. Next, you will run the Docker image with <code>Docker Beginner's Guide</code> as the argument and expect You are reading Docker Beginner's Guide as the output:

1. First, make sure you are in the <code>custom-docker-image</code> directory created in *Exercise 2.01: Creating Our First Dockerfile*. Confirm that the directory contains the following <code>Dockerfile</code> created in *Exercise 2.01: Creating Our First Dockerfile*:

```
# This is my first Docker image
FROM ubuntu
LABEL maintainer=sathsara@mydomain.com
RUN apt-get update
CMD ["The Docker Workshop"]
ENTRYPOINT ["echo", "You are reading"]
```

2. Build the Docker image with the docker image build command. This command has the optional -t flag to specify the tag of the image. Tag your image as welcome:1.0:

```
docker image build -t welcome:1.0 .
```

Note

Do not forget the dot (.) at the end of the preceding command, which is used to denote the current directory as the build context.

It can be seen from the following output that all five steps mentioned in the <code>Dockerfile</code> are executed during the build process. The last two lines of the output suggest that the image is successfully built and tagged:

```
C:\Users\fenago\Desktop>docker image build -t welcome:1.0 .

[+] Building 0.6s (6/6) FINISHED

> [internal] load build definition from Dockerfile

> [internal] load build definition from Dockerfile

> [internal] load .dockerignore

> transferring context: 28

> [internal] load metadata for docker.io/library/ubuntu:latest

> [1/2] FROM docker.io/library/ubuntu@sha256:9101220a875cee98b016668342c489ff0674f247f6ca20dfc91b91c0f28581ae

> CACHED [2/2] RUN apt-get update

> exporting to image

> exporting layers

> > pexporting layers

> writing image sha256:e6c7d924a6d7f5eabfd569a4907f746f25ac0a1bea00f59257bc0aaaed6b0a8c

> shaming to docker.io/library/welcome:1.0
```

Figure 2.3: Building the welcome: 1.0 Docker image

3. Build this image again without changing the Dockerfile content:

```
docker image build -t welcome:2.0 .
```

Note that this build process completed much quicker than the previous process due to the cache being used:

Figure 2.4: Building the welcome: 1.0 Docker image using the cache

4. Use the docker image list command to list all the Docker images available on your computer:

```
docker image list
```

These images are available on your computer, either when you pull them from a Docker registry, or when you build on your computer:

```
REPOSITORY TAG IMAGE ID CREATED SIZE
welcome 1.0 98f571a42e5c 23 minutes ago 91.9MB
welcome 2.0 98f571a42e5c 23 minutes ago 91.9MB
ubuntu latest 549b9b86cb8d 2 weeks ago 64.2MB
```

As you can see from the preceding output, there are three Docker images available. The ubuntu image is pulled from the Docker Hub, and version (tag) 1.0 and 2.0 of the welcome images are built on your computer.

5. Execute the docker container run command to start a new container from the Docker image that you built in step 1 (welcome:1.0):

```
docker container run welcome:1.0
```

The output should be as follows:

```
You are reading The Docker Workshop
```

You receive the expected output of You are reading The Docker Workshop. You are reading is due to the parameter provided with the ENTRYPOINT directive, and The Docker Workshop comes from the parameter provided with the CMD directive.

6. Finally, execute the docker container run command again, this time with command-line arguments:

```
docker container run welcome:1.0 "Docker Beginner's Guide"
```

You will get the output You are reading Docker Beginner's Guide because of the command-line argument, Docker Beginner's Guide, and the You are reading argument provided in the ENTRYPOINT directive:

```
You are reading Docker Beginner's Guide
```

In this exercise, we learned how to build a custom Docker image using the <code>Dockerfile</code> and run a Docker container from the image. In the next section, we are going to learn other Docker directives that we can use in the <code>Dockerfile</code>.

Exercise 2.03: Using ENV and ARG Directives in a Dockerfile

Your manager has asked you to create a <code>Dockerfile</code> that will use ubuntu as the parent image, but you should be able to change the ubuntu version at build time. You will also need to specify the publisher's name and application directory as the environment variables of the Docker image. You will use the <code>ENV</code> and <code>ARG</code> directives in the <code>Dockerfile</code> to perform this exercise:

1. Create a new directory named env-arg-exercise using the mkdir command:

```
mkdir env-arg-exercise
```

2. Navigate to the newly created env-arg-exercise directory using the cd command:

```
cd env-arg-exercise
```

3. Within the env-arg-exercise directory, create a file named Dockerfile:

```
touch Dockerfile
```

4. Now, open the Dockerfile using your favorite text editor:

```
vim Dockerfile
```

5. Add the following content to the <code>Dockerfile</code> . Then, save and exit from the <code>Dockerfile</code> :

```
# ENV and ARG example
ARG TAG=latest
FROM ubuntu:$TAG
LABEL maintainer=sathsara@mydomain.com
ENV PUBLISHER=fenago APP_DIR=/usr/local/app/bin
CMD ["env"]
```

This <code>Dockerfile</code> first defined an argument named <code>TAG</code> with the default value of the latest. The next line is the <code>FROM</code> directive, which will use the ubuntu parent image with the <code>TAG</code> variable value sent with the <code>build</code> command (or the default value if no value is sent with the build command). Then, the <code>LABEL</code> directive sets the value for the maintainer. Next is the <code>ENV</code> directive, which defines the environment variable of <code>PUBLISHER</code> with the value <code>fenago</code>, and <code>APP_DIR</code> with the value of <code>/usr/local/app/bin</code>. Finally, use the <code>CMD</code> directive to execute the <code>env</code> command, which will print all the environment variables.

6. Now, build the Docker image:

```
docker image build -t env-arg --build-arg TAG=19.04 .
```

Note the env-arg --build-arg TAG=19.04 flag used to send the TAG argument to the build process. The output should be as follows:

Note that the 19.04 tag of the ubuntu image was used as the parent image. This is because you sent the --build-arg flag with the value of TAG=19.04 during the build process.

7. Now, execute the docker container run command to start a new container from the Docker image that you built in the last step:

```
docker container run env-arg
```

As we can see from the output, the PUBLISHER environment variable is available with the value of fenago, and the APP DIR environment variable is available with the value of /usr/local/app/bin:

```
C:\Users\fenago\Desktop>
C:\Users\fenago\Desktop>docker container run env-arg
PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/bin:/sbin:/bin
HOSTNAME=f604413387ba
PUBLISHER=fenago
APP_DIR=/usr/local/app/bin
HOME=/root
```

In this exercise, we defined environment variables for a Docker image using the ENV directive. We also experienced how to use ARG directives to pass values during the Docker image build time. In the next section, we will be covering the WORKDIR directive, which can be used to define the current working directory of the Docker container.

Exercise 2.04: Using the WORKDIR, COPY, and ADD Directives in the Dockerfile

In this exercise, you will deploy your custom HTML file to the Apache web server. You will use Ubuntu as the base image and install Apache on top of it. Then, you will copy your custom index.html file to the Docker image and

download the Docker logo (from the https://www.docker.com website) to be used with the custom index.html file:

1. Create a new directory named workdir-copy-add-exercise using the mkdir command:

```
mkdir workdir-copy-add-exercise
```

2. Navigate to the newly created workdir-copy-add-exercise directory:

```
cd workdir-copy-add-exercise
```

3. Within the workdir-copy-add-exercise directory, create a file named index.html . This file will be copied to the Docker image during build time:

```
touch index.html
```

4. Now, open index.html using your favorite text editor:

```
vim index.html
```

5. Add the following content to the index.html file, save it, and exit from index.html:

This HTML file will output <code>Welcome to The Docker Workshop</code> as the header of the page and <code>logo.png</code> (which we will download during the Docker image build process) as an image. You have defined the size of the <code>logo.png</code> image as a height of <code>350</code> and a width of <code>500</code>.

6. Within the workdir-copy-add-exercise directory, create a file named Dockerfile:

```
touch Dockerfile
```

7. Now, open the Dockerfile using your favorite text editor:

```
vim Dockerfile
```

8. Add the following content to the <code>Dockerfile</code> , save it, and exit from the <code>Dockerfile</code> :

```
# WORKDIR, COPY and ADD example
FROM ubuntu:latest
WORKDIR /var/www/html/
COPY index.html .
ADD https://raw.githubusercontent.com/fenago/docker-course/master/md/logo.png
    ./logo.png
CMD ["ls"]
```

This Dockerfile first defines the ubuntu image as the parent image. The next line is the RUN directive, which will execute apt-get update to update the package list, and apt-get install apache2 -y to install the Apache HTTP server. Then, you will set \rvar/www/html/ as the working directory. Next,

copy the index.html file that we created in *step 3* to the Docker image. Then, use the ADD directive to download the logo from https://raw.githubusercontent.com/fenago/docker-course/master/md/logo.png to the Docker image. The final step is to use the ls command to print the content of the /war/www/html/ directory.

9. Now, build the Docker image with the tag of workdir-copy-add:

```
docker image build -t workdir-copy-add .
```

You will observe that the image is successfully built and tagged as latest since we did not explicitly tag our image:

```
Enabling module env.
Enabling module mime
Enabling module negotiation.
Enabling module setenvif.
Enabling module filter.
Enabling module deflate.
Enabling module status.
Enabling module reqtimeout.
Enabling conf charset.
Enabling conf localized-error-pages.
Enabling conf other-vhosts-access-log. Enabling conf security.
Enabling conf serve-cgi-bin.
Enabling site 000-default.
invoke-rc.d: could not determine current runlevel
invoke-rc.d: policy-rc.d denied execution of start.
Processing triggers for libc-bin (2.27-3ubuntul.2) ...
Removing intermediate container cfd61968bf3a
  --> 180c2fdf5fbe
Step 3/6 : WORKDIR /var/www/html/
     -> Running in 6f15d517d3c9
Removing intermediate container 6f15d517d3c9
---> 43e449aeccd5
Step 4/6 : COPY index.html .
  --> 67b170e5f319
Step 5/6 : ADD https://www.docker.com/sites/default/files/d8/2019-07/Moby-logo.png ./logo.png
Downloading [===
  ---> 923d013113e6
Step 6/6 : CMD ["ls"]
---> Running in 6bcbdbcd0ca2
Removing intermediate container 6bcbdbcd0ca2 ---> 8ffe19a249bc
Successfully built 8ffe19a249bc
Successfully tagged workdir-copy-add:latest
/docker $
```

10. Execute the docker container run command to start a new container from the Docker image that you built in the previous step:

```
docker container run workdir-copy-add
```

As we can see from the output, both the index.html and logo.png files are available in the /var/www/html/ directory:

```
index.html
logo.png
```

In this exercise, we observed how the WORKDIR, ADD, and COPY directives work with Docker. In the next section, we are going to discuss the USER directive.

Now, let's try our hands at using the USER directive in the next exercise.

Exercise 2.05: Using USER Directive in the Dockerfile

Your manager has asked you to create a Docker image to run the Apache web server. He has specifically requested that you use a non-root user while running the Docker container due to security reasons. In this exercise, you will use the USER directive in the Dockerfile to set the default user. You will be installing the Apache web server and changing the user to www-data. Finally, you will execute the whoami command to verify the current user by printing the username:

Note

The www-data user is the default user for the Apache web server on Ubuntu.

1. Create a new directory named user-exercise for this exercise:

```
mkdir user-exercise
```

2. Navigate to the newly created user-exercise directory:

```
cd user-exercise
```

3. Within the user-exercise directory, create a file named Dockerfile:

```
touch Dockerfile
```

4. Now, open the Dockerfile using your favorite text editor:

```
vim Dockerfile
```

5. Add the following content to the ${\tt Dockerfile}$, save it, and exit from the ${\tt Dockerfile}$:

```
# USER example
FROM ubuntu
ARG DEBIAN_FRONTEND=noninteractive
RUN apt-get update && apt-get install apache2 -y
USER www-data
CMD ["whoami"]
```

This Dockerfile first defines the Ubuntu image as the parent image. The next line is the RUN directive, which will execute apt-get update to update the package list, and apt-get install apache2 -y to install the Apache HTTP server. Next, you use the USER directive to change the current user to the www-data user. Finally, you have the CMD directive, which executes the whoami command, which will print the username of the current user.

6. Build the Docker image:

```
docker image build -t user .
```

The output should be as follows:

```
Sending build context to Docker daemon 3.072kB
Step 1/4: FROM ubuntu:18.04
 ---> 6526a1858e5d
Step 2/4 : RUN apt-get update && apt-get install apache2 -y
 ---> Using cache
 ---> 180c2fdf5fbe
Step 3/4 : USER www-data
 ---> Running in 54158293b27b
Removing intermediate container 54158293b27b
 ---> 9224f5597ea6
Step 4/4 : CMD ["whoami"]
 ---> Running in 8419e37d38cd
Removing intermediate container 8419e37d38cd
 ---> 1139e23a1178
Successfully built 1139e23a1178
Successfully tagged user:latest
 /docker $
```

Figure 2.8: Building the user Docker image

7. Now, execute the docker container run command to start a new container from the Docker image that we built in the previous step:

```
docker container run user
```

As you can see from the following output, www-data is the current user associated with the Docker container:

```
www-data
```

In this exercise, we implemented the USER directive in the Dockerfile to set the www-data user as the default user of the Docker image.

In the next exercise, we will learn how to use the VOLUME directive in a Dockerfile.

Exercise 2.06: Using VOLUME Directive in the Dockerfile

In this exercise, you will be setting a Docker container to run the Apache web server. However, you do not want to lose the Apache log files in case of a Docker container failure. As a solution, you have decided to persist in the log files by mounting the Apache log path to the underlying Docker host:

1. Create a new directory named volume-exercise:

```
mkdir volume-exercise
```

2. Navigate to the newly created volume-exercise directory:

```
cd volume-exercise
```

3. Within the volume-exercise directory, create a file named Dockerfile:

```
touch Dockerfile
```

4. Now, open the Dockerfile using your favorite text editor:

```
vim Dockerfile
```

5. Add the following content to the $\mbox{Dockerfile}$, save it, and exit from the $\mbox{Dockerfile}$:

```
# VOLUME example
FROM ubuntu
ARG DEBIAN_FRONTEND=noninteractive
RUN apt-get update && apt-get install apache2 -y
VOLUME ["/var/log/apache2"]
```

This Dockerfile started by defining the Ubuntu image as the parent image. Next, you will execute the apt-get update command to update the package list, and the apt-get install apache2 -y command to install the Apache web server. Finally, use the VOLUME directive to set up a mount point to the /var/log/apache2 directory.

6. Now, build the Docker image:

```
docker image build -t volume .
```

The output should be as follows:

```
Sending build context to Docker daemon 3.072kB

Step 1/3 : FROM ubuntu:18.04
---> 6526a1858e5d

Step 2/3 : RUN apt-get update && apt-get install apache2 -y
---> Using cache
---> 180c2fdf5fbe

Step 3/3 : VOLUME ["/var/log/apache2"]
---> Running in bc4cd3233b65

Removing intermediate container bc4cd3233b65
---> 48d59c0de988

Successfully built 48d59c0de988

Successfully tagged volume:latest
/docker $ ■
```

7. Execute the docker container run command to start a new container from the Docker image that you built in the previous step. Note that you are using the --interactive and --tty flags to open an interactive bash session so that you can execute commands from the bash shell of the Docker container. You have also used the --name flag to define the container name as volume-container:

```
docker container run --interactive --tty --name volume-container volume /bin/bash
```

Your bash shell will be opened as follows:

```
root@bc61d46de960: /#
```

8. From the Docker container command line, change directory to the <code>/var/log/apache2/</code> directory:

```
# cd /var/log/apache2/
```

This will produce the following output:

```
root@bc61d46de960: /var/log/apache2#
```

9. Now, list the available files in the directory:

```
# ls -1
```

The output should be as follows:

```
root@f30f5dbf8183:/var/log/apache2# ls -l
total 0
-rw-r---- 1 root adm 0 Aug 30 04:19 access.log
-rw-r---- 1 root adm 0 Aug 30 04:19 error.log
-rw-r---- 1 root adm 0 Aug 30 04:19 other_vhosts_access.log
root@f30f5dbf8183:/var/log/apache2#
```

```
These are the log files created by Apache while running the process.

The same files should be available once you check the host mount of this volume.
```

10. Now, exit the container to check the host filesystem:

```
# exit
```

11. Inspect volume-container to view the mount information:

```
docker container inspect volume-container
```

Under the "Mounts" key, you can see the information relating to the mount:

Figure 2.11: Inspecting the Docker container

12. Inspect the volume with the docker volume inspect <volume_name> command. <volume_name> can be identified by the Name field of the preceding output:

```
docker volume inspect UPDATE_ME
```

You should get the output similar to the following:

In this exercise, we observed how to mount the log path of the Apache web server to the host filesystem using the VOLUME directive. In the next section, we will learn about the EXPOSE directive.

Exercise 2.07: Using EXPOSE and HEALTHCHECK Directives in the Dockerfile

Your manager has asked you to dockerize the Apache web server to access the Apache home page from the web browser. Additionally, he has asked you to configure health checks to determine the health status of the Apache web server. In this exercise, you will use the EXPOSE and HEALTHCHECK directives to achieve this goal:

1. Create a new directory named expose-healthcheck:

```
mkdir expose-healthcheck
```

2. Navigate to the newly created expose-healthcheck directory:

```
cd expose-healthcheck
```

3. Within the expose-healthcheck directory, create a file named Dockerfile:

```
touch Dockerfile
```

4. Now, open the Dockerfile using your favorite text editor:

```
vim Dockerfile
```

5. Add the following content to the <code>Dockerfile</code> , save it, and exit from the <code>Dockerfile</code> :

```
# EXPOSE & HEALTHCHECK example
FROM ubuntu
ARG DEBIAN_FRONTEND=noninteractive
RUN apt-get update && apt-get install apache2 curl -y
HEALTHCHECK CMD curl -f http://localhost/ || exit 1
EXPOSE 80
ENTRYPOINT ["apache2ctl", "-D", "FOREGROUND"]
```

This Dockerfile first defines the ubuntu image as the parent image. Next, we execute the apt-get update command to update the package list, and the apt-get install apache2 curl -y command to install the Apache web server and curl tool. Curl is required to execute the HEALTHCHECK command. Next, we define the HEALTHCHECK directive with curl to the http://localhost/ endpoint. Then, we exposed port 80 of the Apache web server so that we can access the home page from our web browser. Finally, we start the Apache web server with the ENTRYPOINT directive.

6. Now, build the Docker image:

```
docker image build -t expose-healthcheck.
```

You should get the following output:

7. Execute the docker container run command to start a new container from the Docker image that you built in the previous step. Note that you are using the <code>-p</code> flag to redirect port <code>80</code> of the host to port <code>80</code> of the container. Additionally, you have used the <code>--name</code> flag to specify the container name as <code>expose-healthcheck-container</code>, and the <code>-d</code> flag to run the container in detached mode (this runs the container in the background):

```
docker container run -p 80:80 --name expose-healthcheck-container -d expose-healthcheck
```

8. List the running containers with the ${\tt docker}$ container list ${\tt command:}$

```
docker container list
```

In the following output, you can see that the STATUS of the expose-healthcheck-container is healthy:

```
/docker $ docker container list
CONTAINER ID IMAGE COMMAND CREATED STATUS PORTS
NAMES
3ade927441b7 expose-healthcheck "apache2ctl -D FOREG..." 10 seconds ago Up 9 seconds (health: starting) 0.0.0.0:80->80/
top expose-healthcheck-container /docker $ \[ \]
```

9. Now, you should be able to view the Apache home page. Go to the http://127.0.0.1 endpoint from your favorite web browser:



Figure 2.16: Apache home page

10. Now, clean up the container. First, stop the Docker container by using the docker container stop command:

```
docker container stop expose-healthcheck-container
```

11. Finally, remove the Docker container with the docker container rm command:

```
docker container rm expose-healthcheck-container
```

In this exercise, you utilized the EXPOSE directive to expose an Apache web server as a Docker container and used the HEALTHCHECK directive to define a health check to verify the healthy status of the Docker container.

In the next section, we will learn about the <code>ONBUILD</code> directive.

In the next exercise, we will be using the <code>ONBUILD</code> directive.

Exercise 2.08: Using ONBUILD Directive in the Dockerfile

You have been asked by your manager to create a Docker image that is capable of running any HTML files provided by the software development team. In this exercise, you will build a parent image with the Apache web server and use the <code>ONBUILD</code> directive to copy the HTML files. The software development team can use this Docker image as the parent image to deploy and test any HTML files created by them:

1. Create a new directory named onbuild-parent:

```
mkdir onbuild-parent
```

2. Navigate to the newly created onbuild-parent directory:

```
cd onbuild-parent
```

3. Within the onbuild-parent directory, create a file named Dockerfile:

```
touch Dockerfile
```

4. Now, open the Dockerfile using your favorite text editor:

```
vim Dockerfile
```

5. Add the following content to the <code>Dockerfile</code> , save it, and exit from the <code>Dockerfile</code> :

```
# ONBUILD example
FROM ubuntu
ARG DEBIAN_FRONTEND=noninteractive
RUN apt-get update && apt-get install apache2 -y
ONBUILD COPY *.html /var/www/html
EXPOSE 80
ENTRYPOINT ["apache2ctl", "-D", "FOREGROUND"]
```

This Dockerfile first defines the ubuntu image as the parent image. It then executes the apt-get update command to update the package list, and the apt-get install apache2 -y command to install the Apache web server. The <code>ONBUILD</code> directive is used to provide a trigger to copy all HTML files to the <code>/var/www/html</code> directory. The <code>EXPOSE</code> directive is used to expose port 80 of the container and <code>ENTRYPOINT</code> to start the Apache web server using the <code>apache2ctl</code> command.

6. Now, build the Docker image:

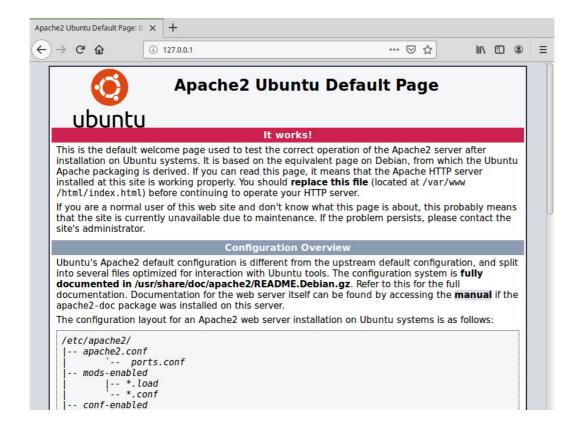
```
docker image build -t onbuild-parent .
```

7. Execute the docker container run command to start a new container from the Docker image built in the previous step:

```
docker container run -p 80:80 --name onbuild-parent-container -d onbuild-parent
```

In the preceding command, you have started the Docker container in detached mode while exposing port 80 of the container.

8. Now, you should be able to view the Apache home page. Go to the http://127.0.0.1 endpoint from your favorite web browser. Note that the default Apache home page is visible:



9. Now, clean up the container. Stop the Docker container by using the <code>docker container stop</code> command:

```
docker container stop onbuild-parent-container
```

10. Remove the Docker container with the docker container rm command:

```
docker container rm onbuild-parent-container
```

Now, let's test our knowledge that we have acquired in this lab by dockerizing the given PHP application using the Apache web server in the following activity.

Activity 2.01: Running a PHP Application on a Docker Container

Imagine that you want to deploy a PHP welcome page that will greet visitors based on the date and time using the following logic. Your task is to dockerize the PHP application given here, using the Apache web server installed on an Ubuntu base image:

```
<?php
$hourOfDay = date('H');
if($hourOfDay < 12) {
    $message = "Good Morning";
} elseif($hourOfDay > 11 && $hourOfDay < 18) {
    $message = "Good Afternoon";
} elseif($hourOfDay > 17) {
    $message = "Good Evening";
}
```

```
echo $message;
?>
```

This is a simple PHP file that will greet the user based on the following logic:

Time Between (Hour)	Message
0 to 11	Good Morning
12 to 17	Good Afternoon
18 to 23	Good Evening

Execute the following steps to complete this activity:

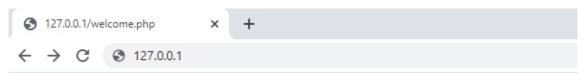
- 1. Create a folder to store the activity files.
- 2. Create a index.php file with the code provided previously.
- 3. Create a Dockerfile and set up the application with PHP and Apache2 on an Ubuntu base image.
- 4. Build and run the Docker image.
- 5. Once completed, stop and remove the Docker container.

Activity 2.01 Solution

Activity solution is present in docker-course\lab02\Activity2.01 folder.

```
docker image build -t activity:2.01 .
docker container run -p 80:80 --name activity2.01 -d activity:2.01
```

Output:



Good Afternoon

You can stop and delete the container by running following commands:

```
docker container stop activity2.01
docker container rm activity2.01
```

Summary

In this lab, we discussed how we can use a <code>Dockerfile</code> to create our own custom Docker images. First, we discussed what is a <code>Dockerfile</code> and the syntax of a <code>Dockerfile</code>. We then discussed some common Docker directives, including the <code>FROM</code>, <code>LABEL</code>, <code>RUN</code>, <code>CMD</code>, and <code>ENTRYPOINT</code> directives. Then, we created our first <code>Dockerfile</code> with the common directives that we learned.

In the next section, we focused on building Docker images. We discussed multiple areas in depth regarding Docker images, including the layered filesystem of Docker images, the context in Docker builds, and the use of the cache during the Docker build process. Then, we discussed more advanced <code>Dockerfile</code> directives, including the <code>ENV</code>, <code>ARG</code>, <code>WORKDIR</code>, <code>COPY</code>, <code>ADD</code>, <code>USER</code>, <code>VOLUME</code>, <code>EXPOSE</code>, <code>HEALTHCHECK</code>, and <code>ONBUILD</code> directives.