# **Lab 1: Running My First Docker Container**

Docker first runs a container, if it does not have the container image stored in its local cache, it will download the container image from a container image registry. To view the container images that are stored locally, use the docker images command.

Important! All commands should be run from windows CMD unless mentioned otherwise.

The following exercise will demonstrate how to use the <code>docker run</code>, <code>docker ps</code>, and <code>docker images</code> commands to start and view the status of a simple <code>hello-world</code> container.

### **Exercise 1.01: Running the hello-world Container**

In this exercise, you will use the docker run command to start the hello-world container and the docker ps command to view the status of the container after it has finished execution. This will provide a basic overview of running containers in your local development environment:

1. Enter the docker run command in a Bash terminal or PowerShell window. This instructs Docker to run a container called hello-world:

```
docker run hello-world
```

Your shell should return output similar to the following:

```
C:\Users\fenago>docker run hello-world
Unable to find image 'hello-world:latest' locally
latest: Pulling from library/hello-world
2db29710123e: Pull complete
Digest: sha256:10d7d58d5ebd2a652f4d93fdd86da8f265f5318c6a73cc5b6a9798ff6d2b2e67
Status: Downloaded newer image for hello-world:latest
Hello from Docker!
This message shows that your installation appears to be working correctly.
To generate this message, Docker took the following steps:
1. The Docker client contacted the Docker daemon.
2. The Docker daemon pulled the "hello-world" image from the Docker Hub.
    (amd64)
 3. The Docker daemon created a new container from that image which runs the
    executable that produces the output you are currently reading.
 4. The Docker daemon streamed that output to the Docker client, which sent it
    to your terminal.
To try something more ambitious, you can run an Ubuntu container with:
 $ docker run -it ubuntu bash
Share images, automate workflows, and more with a free Docker ID:
https://hub.docker.com/
For more examples and ideas, visit:
https://docs.docker.com/get-started/
```

What just happened? You told Docker to run the container, hello-world. So, first, Docker will look in its local container cache for a container by that same name. If it doesn't find one, it will look to a container registry on the internet in an attempt to satisfy the command. By simply specifying the name of the container, Docker will, by default, query Docker Hub for a published container image by that name.

As you can see, it was able to find a container called the <code>library/hello-world</code> and began the process of pulling in the container image layer by layer. You will get a closer look into container images and layers in <code>Lab 2</code>, <code>Getting Started with Dockerfiles</code>. Once the image has fully downloaded, Docker runs the image, which displays the <code>Hello from Docker</code> output. Since the primary process of this image is simply to display that output, the container then stops itself and ceases to run after the output displays.

2. Use the docker ps command to see what containers are running on your system. In your Bash or PowerShell terminal, type the following command:

```
docker ps
```

This will return output similar to the following:

```
CONTAINER ID IMAGE COMMAND CREATED
STATUS PORTS NAMES
```

The output of the docker ps command is empty because it only shows currently running containers by default. This is similar to the Linux/Unix ps command, which only shows the running processes.

3. Use the docker ps -a command to display all the containers, even the stopped ones:

```
docker ps -a
```

In the output returned, you should see the hello-world container instance:

```
CONTAINER ID IMAGE COMMAND CREATED

STATUS PORTS NAMES

24c4ce56c904 hello-world "/hello" About a minute ago

Exited (0) About a minute ago inspiring_moser
```

As you can see, Docker gave the container a unique container ID. It also displays the IMAGE that was run, the COMMAND within that image that was executed, the TIME it was created, and the STATUS of the process running that container, as well as a unique human-readable name. This particular container was created approximately one minute ago, executed the program /hello, and ran successfully. You can tell that the program ran and executed successfully since it resulted in an Exited (0) code.

4. You can query your system to see what container images Docker cached locally. Execute the docker images command to view the local cache:

```
docker images
```

The returned output should display the locally cached container images:

```
REPOSITORY TAG IMAGE ID CREATED SIZE
hello-world latest bf756fblae65 3 months ago 13.3kB
```

The only image cached so far is the hello-world container image. This image is running the latest version, which was created 3 months ago, and has a size of 13.3 kilobytes. From the preceding output, you know that this Docker image is incredibly slim and that developers haven't published a code change for this image in 3 months. This output can be very helpful for troubleshooting differences between software versions in the real world.

5. If you execute the same docker run command over again, then, for each docker run command a user inputs, a new container instance will be created. It should be noted that one of the benefits of containerization is the ability to easily run multiple instances of a software application. To see how Docker handles multiple container instances, run the same docker run command again to create another instance of the hello-world container:

```
docker run hello-world
```

#### You should see the following output:

```
Hello from Docker!
This message shows that your installation appears to be
working correctly.
To generate this message, Docker took the following steps:
1. The Docker client contacted the Docker daemon.
2. The Docker daemon pulled the "hello-world" image from
    the Docker Hub.
    (amd64)
 3. The Docker daemon created a new container from that image
   which runs the executable that produces the output you
    are currently reading.
 4. The Docker daemon streamed that output to the Docker client,
   which sent it to your terminal.
To try something more ambitious, you can run an Ubuntu container
 $ docker run -it ubuntu bash
Share images, automate workflows, and more with a free Docker ID:
https://hub.docker.com/
For more examples and ideas, visit:
https://docs.docker.com/get-started/
```

Notice that, this time, Docker did not have to download the container image from Docker Hub again. This is because you now have that container image cached locally. Instead, Docker was able to directly run the container and display the output to the screen. Let's see what your <code>docker ps -a output looks</code> like now.

6. In your terminal, run the docker ps -a command again:

```
docker ps -a
```

In the output, you should see that the second instance of this container image has completed its execution and entered a stopped state, as indicated by <code>Exit</code> (0) in the <code>STATUS</code> column of the output:

```
CONTAINER ID IMAGE COMMAND CREATED

STATUS PORTS NAMES

e86277ca07f1 hello-world "/hello" 2 minutes ago

Exited (0) 2 minutes ago awesome_euclid

24c4ce56c904 hello-world "/hello" 20 minutes ago

Exited (0) 20 minutes ago inspiring_moser
```

You now have a second instance of this container showing in your output. Each time you execute the docker run command, Docker will create a new instance of that container with its attributes and data. You can run as many instances of a container as your system resources will allow. You created one instance in this example 20 minutes ago. The second instance you created 2 minutes ago.

7. Check the base image again by executing the docker images command once more:

```
docker images
```

The returned output will show the single base image that Docker created two running instances from:

```
REPOSITORY TAG IMAGE ID CREATED SIZE
hello-world latest bf756fb1ae65 3 months ago 13.3kB
```

In this exercise, you used <code>docker run</code> to start the <code>hello-world</code> container. To accomplish this, Docker downloaded the image from the Docker Hub registry and executed it in the Docker Engine. Once the base image was downloaded, you could create as many instances of that container as you wanted using subsequent <code>docker run</code> commands.

### **Exercise 1.02: Managing Container Life Cycles**

In this exercise, you will work with the official Ubuntu base container image. This image will be used to start container instances that will be used to test the various container life cycle management commands, such as docker pull, docker start, and docker stop. This container image is useful because the default base image allows us to run container instances in long-running sessions to understand how the container life cycle management commands function. In this exercise, you will also pull the <code>Ubuntu 18.04</code> container image and compare it with the <code>Ubuntu 19.04</code> container image:

1. In a new terminal or PowerShell window, execute the docker pull command to download the Ubuntu 18.04 container image:

```
docker pull ubuntu:18.04
```

You should see the following output indicating that Docker is downloading all the layers of the base image:

2 Use the docker pull command to download the Ubuntu 19.04 base image:

```
docker pull ubuntu:19.04
```

You will see similar output as Docker downloads the Ubuntu 19.04 base image:

```
19.04: Pulling from library/ubuntu

4dc9c2fff018: Pull complete
0a4ccbb24215: Pull complete
c0f243bc6706: Pull complete
5ffleaecba77: Pull complete
Digest: sha256:2adeae829bf27a3399a0e7db8ae38d5adb89bcaf1bbef
378240bc0e6724e8344
```

```
Status: Downloaded newer image for ubuntu:19.04 docker.io/library/ubuntu:19.04
```

3. Use the docker images command to confirm that the container images are downloaded to the local container cache:

```
docker images
```

The contents of the local container cache will display the <code>Ubuntu 18.04</code> and <code>Ubuntu 19.04</code> base images, as well as our <code>hello-world</code> image from the earlier exercise:

```
IMAGE ID
            TAG
REPOSITORY
                                   CREATED
                                                 SIZE
ubuntu
           18.04
                    4e5021d210f6
                                   4 weeks ago
                                                 64.2MB
ubuntu
           19.04
                    c88ac1f841b7
                                  3 months ago
                                                 70MB
hello-world latest
                     bf756fb1ae65
                                   3 months ago
                                                 13.3kB
```

4. Before running these images, use the <code>docker inspect</code> command to get verbose output about what makes up the container images and how they differ. In your terminal, run the <code>docker inspect</code> command and use the image ID of the <code>Ubuntu 18.04</code> container image as the main argument:

```
docker inspect UPDATE_Ubuntu18.04_HERE
```

The inspect output will contain a large list of all the attributes that define that container. For example, you can see what environment variables are configured within the container, whether the container has a hostname set when the image was last updated, and a breakdown of all the layers that define that container. This output contains critical debugging details that can prove valuable when planning an upgrade. The following is the truncated output of the inspect command. In the Ubuntu 18.04 image, the "Created" parameter should provide the date and time the container image was built:

```
"Id": "4e5021d210f6d4a0717f4b643409eff23a4dc01c4140fa378b1b f0a4f8f4",

"Created": "2020-03-20T19:20:22.835345724Z",

"Path": "/bin/bash",

"Args": [],
```

5. Inspecting the Ubuntu 19.04 container, you can see that this parameter is different. Run the docker inspect command in the Ubuntu 19.04 container image ID:

```
docker inspect UPDATE_Ubuntu19.04_HERE
```

In the displayed output, you will see that this container image was created on a different date to the 18.04 container image:

This could be critical if you knew that a security vulnerability might be present in an Ubuntu base image. This information can also prove vital to helping you determine which version of the container you want to run.

- 6. After inspecting both the container images, it will be clear that your best choice is to stick with the Ubuntu Long Term Support 18.04 release. As you saw from the preceding outputs, the 18.04 release is more up to date than the 19.04 release. This is to be expected as Ubuntu will generally provide more stable updates to the long-term support releases.
- 7. Use the docker run command to start an instance of the Ubuntu 18.04 container:

```
docker run -d ubuntu:18.04
```

Notice that this time we are using the <code>docker run</code> command with the <code>-d</code> flag. This tells Docker to run the container in daemon mode (or in the background). If we omit the <code>-d</code> flag, the container will take over our current terminal until the primary process inside the container terminates.

Note

A successful invocation of the docker run command will usually only return the container ID as output. Some versions of Docker will not return any output.

8. Check the status of the container using the docker ps -a command:

```
docker ps -a
```

This will reveal a similar output to the following:

```
CONTAINER ID IMAGE COMMAND CREATED

STATUS PORTS NAMES

c139e44193de ubuntu:18.04 "/bin/bash" 6 seconds ago
Exited (0) 4 seconds ago xenodochial_banzai
```

As you can see, your container is stopped and exited. This is because the primary process inside the container is <code>/bin/bash</code>, which is a shell. The Bash shell cannot run without being executed in an interactive mode since it expects text input and output from a user.

9. Run the docker run command again, passing in the -i flag to make the session interactive (expecting user input), and the -t flag to allocate a **pseudo-tty** handler to the container. pseudo-tty handler will essentially link the user's terminal to the interactive Bash shell running inside the container. This will allow Bash to run properly since it will instruct the container to run in an interactive mode, expecting user input. You can also give the container a human-readable name by passing in the --name flag. Type the following command in your Bash terminal:

```
docker run -i -t -d --name ubuntu1 ubuntu:18.04
```

10. Execute the docker ps -a command again to check the status of the container instance:

```
docker ps -a
```

You should now see the new instance running, as well as the instance that failed to start moments ago:

```
CONTAINER ID IMAGE COMMAND CREATED

STATUS PORTS NAMES

f087d0d92110 ubuntu:18.04 "/bin/bash" 4 seconds ago

Up 2 seconds ubuntu:

c139e44193de ubuntu:18.04 "/bin/bash" 5 minutes ago

Exited (0) 5 minutes ago xenodochial_banzai
```

11. You now have an Ubuntu container up and running. You can run commands inside this container using the docker exec command. Run the exec command to access a Bash shell, which will allow us to run commands inside the container. Similar to docker run, pass in the -i and -t flags to make it an interactive session. Also pass in the name or ID of the container, so that Docker knows which container you are targeting. The final argument of docker exec is always the command you wish to execute. In this case, it will be /bin/bash to start a Bash shell inside the container instance:

```
docker exec -it ubuntul /bin/bash
```

You should immediately see your prompt change to a root shell. This indicates that you have successfully launched a shell inside your Ubuntu container. The hostname of the container, cfaa37795a7b, is taken from the first twelve characters of the container ID. This allows the user to know for certain which container are they accessing, as seen in the following example:

```
root@cfaa37795a7b:/#
```

12. From inside the container, you are very limited in terms of what tools you have available. Unlike a VM image, container images are extremely minimal in terms of the packages that come preinstalled. The echo command should be available, however. Use echo to write a simple message to a text file:

```
root@cfaa37795a7b:/# echo "Hello world from ubuntu1" > hello-world.txt
```

```
:\Users\fenago>docker run -i -t -d --name ubuntu1 ubuntu:18.04
791d61f816279e0bcdcb65d4ee74237521df097843d15f5e94ca92c414e6759
:\Users\fenago>docker ps -a
CONTAINER ID IMAGE
                                 COMMAND
                                             CREATED
                                                                                                                      NAMES
791d61f8162
               ubuntu:18.04
               ubuntu:18.04 "bash"
ubuntu:18.04 "bash"
                                              5 seconds ago
                                                                      Up 4 seconds
                                                                                                                      ubuntu1
                                                                     Exited (0) 15 seconds ago
Exited (0) About a minute ago
                                              16 seconds ago
3205ad92582
                                 "/hello"
"/hello"
30c7h4a543d
               hello-world
                                             About a minute ago
                                                                                                                       sweet_chatterjee
98e5ccbc3e9
               hello-world
                                                                      Exited (0) 3 minutes ago
                                                                                                                       fervent euler
:\Users\fenago>docker exec -it ubuntu1 /bin/bash
oot@6791d61f8162:/#
oot@6791d61f8162:/#
oot@6791d61f8162:/# echo "Hello world from ubuntu1" > hello-world.txt
oot@6791d61f8162:/# exit
```

13. Run the exit command to exit from the Bash shell of the ubuntul container. You should return to your normal terminal shell:

```
root@cfaa37795a7b:/# exit
```

14. Now create a second container called ubuntu2 that will also run in your Docker environment using the Ubuntu 19.04 image:

```
docker run -i -t -d --name ubuntu2 ubuntu:19.04
```

15. Run docker exec to access a shell of this second container. Remember to use the name or container ID of the new container you created. Likewise, access a Bash shell inside this container, so the final argument will be /bin/bash:

```
docker exec -it ubuntu2 /bin/bash
```

You should observe your prompt change to a Bash root shell, similar to how it did for the Ubuntu 18.04 container image:

```
root@875cad5c4dd8:/#
```

16. Run the echo command inside the ubuntu2 container instance to write a similar hello-world -type greeting:

```
root@875cad5c4dd8:/# echo "Hello-world from ubuntu2!" > hello-world.txt
```

17. Currently, you have two Ubuntu container instances running in your Docker environment with two separate hello-world greeting messages in the home directory of the root account. Use docker ps to see the two running container images:

```
docker ps
```

Note: Run above command in new terminal.

```
The list of running containers should reflect the two Ubuntu containers, as well as the time elapsed since they have been created:

CONTAINER ID IMAGE COMMAND CREATED
STATUS PORTS NAMES
875cad5c4dd8 ubuntu:19.04 "/bin/bash" 3 minutes ago
Up 3 minutes ubuntu2
cfaa37795a7b ubuntu:18.04 "/bin/bash" 15 minutes ago
Up 15 minutes ubuntu1
```

18. Instead of using docker exec to access a shell inside our containers, use it to display the output of the hello-world.txt files you wrote by executing the cat command inside the containers:

```
docker exec -it ubuntu1 cat hello-world.txt
```

```
C:\Users\fenago>
C:\Users\fenago>docker exec -it ubuntu1 cat hello-world.txt
Hello world from ubuntu1
```

The output will display the hello-world message you passed into the container in the previous steps. Notice that as soon as the cat command was completed and the output displayed, the user was moved back to the context of your main terminal. This is because the docker exec session will only exist for as long as the command the user is executing will run.

In the earlier example of the Bash shell, Bash will only exit if the user terminates it by using the <code>exit</code> command. In this example, only the <code>Hello world</code> output is displayed because the <code>cat</code> command displayed the output and exited, ending the <code>docker exec</code> session:

```
Hello world from ubuntu1
```

You will observe the contents of the hello-world file displayed, followed by a return to your main terminal session.

19. Run the same cat command in the ubuntu2 container instance:

```
docker exec -it ubuntu2 cat hello-world.txt
```

Similar to the first example, the ubuntu2 container instance will display the contents of the helloworld.txt file provided previously:

```
Hello-world from ubuntu2!
```

As you can see, Docker was able to allocate an interactive session on both the containers, execute the command, and return the output directly in our running container instances.

20. In a similar manner to that you used to execute commands inside our running containers, you can also stop, start, and restart them. Stop one of your container instances using the docker stop command. In your terminal session, execute the docker stop command, followed by the name or container ID of the ubuntu2 container:

```
docker stop ubuntu2
```

This command should return no output.

21. Use the docker ps command to view all running container instances:

```
docker ps
```

The output will display the ubuntul container up and running:

```
CONTAINER ID IMAGE COMMAND CREATED

STATUS PORTS NAMES

cfaa37795a7b ubuntu:18.04 "/bin/bash" 26 minutes ago

Up 26 minutes ubuntu1
```

22. Execute the docker ps -a command to view all container instances, regardless of whether they are running, to see your container in a stopped state:

```
docker ps -a
```

The command will return the following output:

```
CONTAINER ID IMAGE COMMAND CREATED

STATUS PORTS NAMES

875cad5c4dd8 ubuntu:19.04 "/bin/bash" 14 minutes ago
Exited (0) 6 seconds ago ubuntu2
```

23. Use the docker start or docker restart command to restart the container instance:

```
docker start ubuntu2
```

This command will return no output, although some versions of Docker may display the container ID.

24. Verify that the container is running again by using the docker ps command:

```
docker ps
```

Notice that STATUS shows that this container has only been up for a short period (1 second), although the container instance was created 29 minutes ago:

```
CONTAINER ID IMAGE COMMAND CREATED

STATUS PORTS NAMES

875cad5c4dd8 ubuntu:19.04 "/bin/bash" 17 minutes ago

Up 1 second ubuntu:2

cfaa37795a7b ubuntu:18.04 "/bin/bash" 29 minutes ago

Up 29 minutes ubuntu:1
```

From this state, you can experiment with starting, stopping, or executing commands inside these containers.

25. The final stage of the container management life cycle is cleaning up the container instances you created.

Use the docker stop command to stop the ubuntul container instance:

```
docker stop ubuntul
```

This command will return no output, although some versions of Docker may return the container ID.

26. Perform the same docker stop command to stop the ubuntu2 container instance:

```
docker stop ubuntu2
```

27. When container instances are in a stopped state, use the docker rm command to delete the container instances altogether. Use docker rm followed by the name or container ID to delete the ubuntu1 container instance:

```
docker rm ubuntu1
```

This command will return no output, although some versions of Docker may return the container ID.

Perform this same step on the ubuntu2 container instance:

```
docker rm ubuntu2
```

28. Execute docker ps -a to see all containers, even the ones in a stopped state. You will find that the stopped containers no longer exist due to the fact they have been deleted by our previous command. You may also delete the hello-world container instances, as well. Delete the hello-world container using the container ID captured from the docker ps -a output:

```
docker rm UPDATE_ME
```

29. To completely reset the state of our Docker environment, delete the base images you downloaded during this exercise as well. Use the docker images command to view the cached base images:

```
docker images
```

The list of Docker images and all associated metadata in your local cache will display:

ubuntu       18.04       4e5021d210f6       4 weeks ago       64.2MB         ubuntu       19.04       c88ac1f841b7       3 months ago       70MB         hello-world       latest       bf756fblae65       3 months ago       13.3kB	REPOSITORY	TAG	IMAGE ID	CREATED	SIZE
	ubuntu	18.04	4e5021d210f6	4 weeks ago	64.2MB
hello-world latest bf756fblae65 3 months ago 13.3kB	ubuntu	19.04	c88ac1f841b7	3 months ago	70MB
	hello-world	latest	bf756fb1ae65	3 months ago	13.3kB

30. Execute the docker rmi command followed by the image ID to delete the first image ID:

```
docker rmi UPDATE_ME
```

Similar to docker pull, the rmi command will delete each image and all associated layers:

```
Untagged: ubuntu:18.04
Untagged: ubuntu@sha256:bec5a2727be7fff3d308193cfde3491f8fba1a2b
a392b7546b43a051853a341d
Deleted: sha256:4e5021d210f65ebe915670c7089120120bc0a303b9020859
2851708c1b8c04bd
Deleted: sha256:1d9112746e9d86157c23e426ce87cc2d7bced0ba2ec8ddbd
fbcc3093e0769472
Deleted: sha256:efcf4a93c18b5d01aa8e10a2e3b7e2b2eef0378336456d86
53e2d123d6232c1e
Deleted: sha256:le1aa31289fdca521c403edd6b37317bf0a349a941c7f19b
6d9d311f59347502
Deleted: sha256:c8be1b8f4d60d99c281fc2db75e0f56df42a83ad2f0b0916
21ce19357e19d853
```

Perform this step for each image you wish to delete, substituting in the various image IDs. For each base image you delete, you will see all of the image layers get untagged and deleted along with it.

It is important to periodically clean up your Docker environment as frequently building and running containers can cause large amounts of hard disk usage over time. Now that you know how to run and manage Docker containers in your local development environment, you can use more advanced Docker commands to understand how a container's primary process functions and how to troubleshoot issues. In the next section, we will look at the docker attach command to directly access the primary process of a container.

#### Note

To streamline the process of cleaning up your environment, Docker provides a prune command that will automatically remove old containers and base images:

```
docker system prune -fa
```

### **Exercise 1.03: Attaching to an Ubuntu Container**

The docker attach command is used to attach to a running container in the context of the primary process. In this exercise, you will use the docker attach command to attach to running containers and investigate the main container entrypoint process directly:

1. Use the <code>docker run</code> command to start a new Ubuntu container instance. Run this container in interactive mode ( <code>-i</code> ), allocate a TTY session ( <code>-t</code> ), and run it in the background ( <code>-d</code> ). Call this container <code>attach-example1</code>:

```
docker run -itd --name attach-example1 ubuntu:latest
```

This will start a new Ubuntu container instance named <code>attach-example1</code> using the latest version of the Ubuntu container image.

2. Use the docker ps command to check that this container is running in our environment:

```
docker ps
```

The details of the running container instance will be displayed. Take note that the primary process of this container is a Bash shell ( /bin/bash ):

```
CONTAINER ID IMAGE COMMAND CREATED

STATUS PORTS NAMES

90722712ae93 ubuntu:latest "/bin/bash" 18 seconds ago

Up 16 seconds attach-example1
```

3. Run the docker attach command to attach to the primary process inside this container, ( /bin/bash ). Use docker attach followed by the name or ID of the container instance:

```
docker attach attach-example1
```

This should drop you into the primary Bash shell session of this container instance. Note that your terminal session should change to a root shell session, indicating you have successfully accessed the container instance:

```
root@90722712ae93:/#
```

It should be noted here that using commands such as exit to terminate a shell session will result in stopping the container instance because you are now attached to the primary process of the container instance. By default, Docker provides the shortcut key sequence of Ctrl + P and then Ctrl + Q to gracefully detach from an attach session.

4. Use the keyboard combinations Ctrl + P and then Ctrl + Q to detach from this session gracefully:

```
root@90722712ae93:/# CTRL-p CTRL-q
```

Note

You will not type the words CTRL-p CTRL-q; rather, you will press and hold the Ctrl key, press the P key, and then release both keys. Then, press and hold the Ctrl key again, press the Q key, and then again release both keys.

Upon successful detachment of the container, the words read escape sequence will be displayed before returning you to your main terminal or PowerShell session:

```
root@90722712ae93:/# read escape sequence
```

5. Use docker ps to verify that the Ubuntu container is still running as expected:

```
docker ps
```

The attach-example1 container will be displayed, still running as expected:

```
CONTAINER ID IMAGE COMMAND CREATED
STATUS PORTS NAMES
```

```
90722712ae93 ubuntu:latest "/bin/bash" 13 minutes ago
Up 13 minutes attach-example1
```

6. Use the docker attach command to attach once more to the attach-example1 container instance:

```
docker attach attach-example1
```

You should be put back into the Bash session of the primary process:

```
root@90722712ae93:/#
```

7. Now, terminate the primary process of this container using the exit command. In the Bash shell session, type the exit command:

```
root@90722712ae93:/# exit
```

The terminal session should have exited, returning you once more to your primary terminal.

8. Use the docker ps command to observe that the attach-example1 container should no longer be running:

```
docker ps
```

This should return no running container instances:

```
CONTAINER ID IMAGE COMMAND CREATED
STATUS PORTS NAMES
```

9. Use the docker ps -a command to view all the containers, even ones that have been stopped or have exited:

```
docker ps -a
```

This should display the <code>attach-example1</code> container in a stopped state:

```
CONTAINER ID IMAGE COMMAND

CREATED STATUS PORTS NAMES

90722712ae93 ubuntu:latest "/bin/bash"

20 minutes ago Exited (0) 3 minutes ago attach-example1
```

As you can see, the container has gracefully terminated ( Exited (0) ) approximately 3 minutes ago. The exit command gracefully terminates a Bash shell session.

10. Use the docker system prune -fa command to clean up the stopped container instances:

```
docker system prune -fa
```

This should remove all stopped container instances, including the <code>attach-example1</code> container instance, as seen in the following output:

```
Deleted Containers:
ry6v87v9a545hjn7535jk2kv9x8cv09wnkjnscas98v7a762nvnw7938798vnand
Deleted Images:
untagged: attach-example1
```

In this exercise, we used the <code>docker</code> attach command to gain direct access to the primary process of a running container. This differs from the <code>docker</code> exec command we explored earlier in the lab because <code>docker</code> exec executes a new process inside a running container, whereas <code>docker</code> attach attaches to the main process of a container directly. Careful attention must be paid, however, when attaching to a container not to stop the container by terminating the main process.

In the next activity, we will put together the Docker management commands we covered in this lab to start putting together the building block containers that will become the Panoramic Trekking microservices application stack.

## Activity 1.01: Pulling and Running the PostgreSQL Container Image from Docker Hub

Panoramic Trekking is the multi-tier web application that we will be building throughout this book. Similar to any web application, it will consist of a web server container (NGINX), a Python Django backend application, and a PostgreSQL database. Before you can start deploying the web application or the frontend web server, you must first deploy the backend database.

In this activity, you are asked to start a PostgreSQL database container with default credentials.

#### Note

The official Postgres container image provides many environment variable overrides you can leverage to configure the PostgreSQL instance. Review the documentation for the container on Docker Hub at <a href="https://hub.docker.com/">https://hub.docker.com/</a> /postgres.

Perform the following steps:

- 1. Create a Postgres database container instance that will serve as the data tier of our application stack.
- 2. Use environment variables to configure the container at runtime to use the following database credentials:

```
username: panoramic password: trekking
```

3. Verify whether the container is running and healthy.

#### **Expected Output:**

The following output should be returned on running docker ps command:

```
CONTAINER ID IMAGE COMMAND CREATED

STATUS PORTS NAMES

29f115af8cdd postgres:12 "docker-entrypoint.s..." 4 seconds ago

Up 2 seconds 5432/tcp blissful_kapitsa
```

# Summary

In this lab, you learned the fundamentals of containerization. Using commands such as <code>docker run</code>, <code>docker start</code>, <code>docker exec</code>, <code>docker ps</code>, and <code>docker stop</code>, we have explored the basics of container life cycle management through the Docker CLI. Through the various exercises, we launched container instances from the same base image, configured them using <code>docker exec</code>, and cleaned up the deployments using other basic container life cycle commands such as <code>docker rm</code> and <code>docker rmi</code>.