Lab 4: Secure and Optimize Workflows

When you think about deploying to remote server, SSH is first network protocol which comes to your mind. Adding on top GitLab CI/CD will let you take advantage of automation. To use GitLab CI/CD pipeline together with SSH connections it is necessary to firstly configure GitLab and I would like to show you how to configure it and run simple script.

Prerequisite

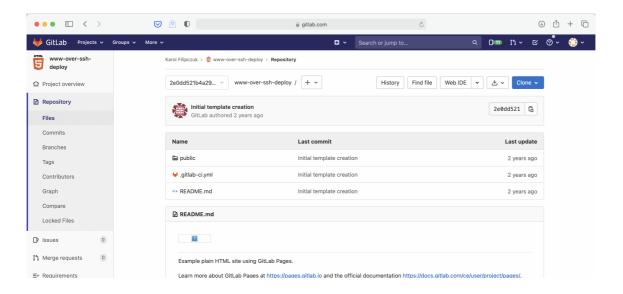
- GitLab account
- · Remote server

Agenda

- 1. Create new GitLab project
- 2. Create and add SSH keys
- 3. Create and run GitLab CI/CD pipeline

Create new GitLab project

As a first step we will create GitLab project. Login into GitLab and navigate to <code>New project -> Create from template -> Pages/Plain HTML -> Use template</code>. Give it a project name and hit <code>Create project</code>. This will create a simple plain html project.



Pages/Plain HTML project

The template cretaed README.md file, initial .gitlab-ci.yml and public directory with index.html and style.css files.

Important!

1. Disable instance runners for the project that you created. Otherwise, gitlab will fail your pipeline and ask for account verification.

2. Make sure that default branch name is main for the newly created project. Otherwise, use correct default branch name in .gitlab-ci.yml .

Create and add SSH keys

We already have an example project, now we need to create SSH keys. They will be used to connect to our remote server. Each time GitLab CI/CD pipeline is running, it is using GitLab Runner.

You can create new SSH key in any environment, even your local environment. When you create new SSH key, you will receive two keys: private and public. It is important that GitLab have private key and your remote server has public key. That is why it doesn't matter where you create keys, it only matters to share them accordingly with GitLab and remote server.

GitLab recommendation is to create SSH key type ED25519, which is more secure than RSA.

NOTE: Make sure to open new terminal and connect with your remote VM as shown below before creating SSH keys:

ssh ubuntu@YOUR_VM_DNS_NAME

```
oot@982e2c2fb78d:~# ssh root@gitlab-ansible-dev.courseware.io
root@gitlab-ansible-dev.courseware.io's password:
Welcome to Ubuntu 22.10 (GNU/Linux 5.19.0-23-generic x86_64)
* Documentation: https://help.ubuntu.com
                  https://landscape.canonical.com
* Support:
                  https://ubuntu.com/advantage
 System information as of Mon Feb 13 23:49:59 UTC 2023
 System load: 0.0703125
Usage of /: 13.0% of 1
                                    Users logged in:
               13.0% of 154.96GB
                                    IPv4 address for docker0: 172.17.0.1
 Memory usage: 15%
                                    IPv4 address for eth0: 143.244.152.105
                                    IPv4 address for eth0:
                                                             10.10.0.5
 Swap usage: 0%
 Processes:
                                    IPv4 address for eth1:
                                                              10.116.0.2
94 updates can be applied immediately.
68 of these updates are standard security updates.
To see these additional updates run: apt list --upgradable
 ast login: Mon Feb 13 23:48:16 2023 from 172.17.0.2
```

Password: Will be provided by Instructor.

- 1. To create new key run ssh-keygen -t ed25519 -C "GitLab SSH key" in the same **terminal**. Text after -C option is a comment and you can change it.

```
Generating public/private ed25519 key pair.

Enter file in which to save the key (~/.ssh/id_ed25519):
```

- 3. Accept the suggested filename and directory.
- 4. Do not specify a passphrase:

```
Enter passphrase (empty for no passphrase):
Enter same passphrase again:
```

The key will be created in default directory which for linux is ~/.ssh . Do not specify passphrase, otherwise it will be cumbersome for GitLab CI/CD pipeline. You should have two new files in .ssh directory:

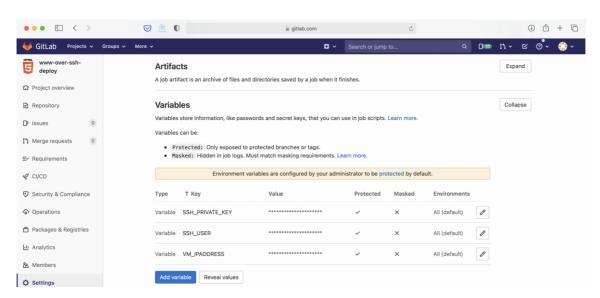
- id ed25519 --- private key
- id ed25519.pub --- public key

Add private key as GitLab Variable

Copy content of private key and go back to GitLab project. Navigate to Settings -> CI/CD -> Variables -> Expand -> Add Variable . GitLab's variable is a key-value pair. Name key SSH_PRIVATE_KEY and paste private key in value field. Click Add Variable .

Add two more variables:

- SSH USER --- name of the user on the remote server: ubuntu
- VM_IPADDRESS --- IP address of remote server i-e: YOUR_VM_DNS_NAME



Add public key to remote server

Copy content of public key and go back to remote server. Login as the same user which you have specified in SSH USER GitLab's variable. If you don't have yet this user, it is time to create it.

Navigate to ~/.ssh . If directory .ssh doesn't exist, then create it. Paste the public key into authorized_keys file. If you don't have authorized keys file, create it. Here is screenshot from the VM.

```
root@gitlab-ansible-dev:~# cd ~/.ssh/
root@gitlab-ansible-dev:~/.ssh#
root@gitlab-ansible-dev:~/.ssh# ls -ltr
total 12
-rw-r--r-- 1 root root 96 Feb 13 09:16 id_ed25519.pub
-rw-r--r-- 1 root root 411 Feb 13 09:16 id_ed25519
-rw------ 1 root root 411 Feb 13 09:16 id_ed25519
-rw------ 1 root root 96 Feb 13 09:28 authorized_keys
root@gitlab-ansible-dev:~/.ssh# cat authorized_keys
ssh-ed25519 AAAAC3NzaC1lZDIINTE5AAAAICnZ6KuaC5lerLC3IeuibCtyat+FlUkOsjiW5sFURP4J GitLab SSH key
root@gitlab-ansible-dev:~/.ssh#
```

Create and run GitLab CI/CD pipeline

It's time to create GitLab CI/CD pipeline. We want to achieve two goals using SSH: log remote server's hostname and create an example file in user's home directory.

The pipeline is defined in <code>.gitlab-ci.yml</code> and we have two option to create/edit:

- 1. Directly in GitLab project in web browser, we can edit <code>.gitlab-ci.yml</code> and commit changes
- 2. Clone repository, edit .gitlab-ci.yml in your favorite code editor, commit changes and push it to GitLab

Let's go with option number 2, it's more proper way to handle .gitlab-ci.yml.

You can clone repository using command <code>git clone <repo_address></code> and repo address you can find in GitLab repository by clicking <code>Clone</code> button. After cloning open already existing <code>.gitlab-ci.yml</code> which was created as part of the Pages/Plain HTML template.

```
image: alpine:latest

pages:
    stage: deploy
    script:
    - echo 'Nothing to do...'
    artifacts:
      paths:
      - public
    only:
    - main
```

We need to add before script section and update script section.

```
pages:
    stage: deploy
    before_script:
    - 'command -v ssh-agent >/dev/null || ( apk add --update openssh )'
    - eval $(ssh-agent -s)
    - echo "$SSH_PRIVATE_KEY" | tr -d '\r' | ssh-add -
    - mkdir -p ~/.ssh
```

```
- chmod 700 ~/.ssh
- ssh-keyscan $VM_IPADDRESS >> ~/.ssh/known_hosts
- chmod 644 ~/.ssh/known_hosts
script:
- ssh $SSH_USER@$VM_IPADDRESS "hostname && echo 'Welcome!!!' > welcome.txt"
artifacts:
   paths:
   - public
only:
- main
```

Note: Make sure that default branch name is main for the newly created project. Otherwise, use correct default branch name in .gitlab-ci.yml .

.gitlab-ci.yml defines pipeline. It uses docker image alpine:latest to run jobs defined in pipeline. We only have one job pages .

The job run in stage: deploy. We didn't define any stages, but we have 5 default stages to use: .pre, build, test, deploy, .post. It doesn't matter in our case, since our pipeline at the moment is simple and doesn't require setting up stages.

Then we have <code>before_script</code> which is pretty self-explanatory and will run before <code>script</code> command. Let's explain script line by line:

- command -v ssh-agent > /dev/null || (apk add --update openssh) --- checks if ssh-agent is already installed and if not, then install it
- eval \$(ssh-agent -v) --- starts ssh-agent
- echo "\$SSH_PRIVATE_KEY" | tr -d '\r' | ssh-add --- adds ssh private key stored in variable SSH PRIAVTE KEY to agent store
- mkdir -p \sim /.ssh and chmod 700 \sim /.ssh --- creates .ssh directory and assign correct permissions
- ssh-keyscan \$VM_IPADDRESS >> ~/.ssh/known_hosts --- checks public key on remotes server using IP address stored in VM_IPADDRESS variable and add it to known hosts. It is protecting from menin-the-middle attack and is necessary to work, otherwise the job will fail.
- chmod 644 ~/.ssh/known hosts --- assign correct permissions

script is where our actual code to execute is defined. We simply want to print hostname to job log and then create an example file on remote host. ssh \$SSH_USER@\$IP_ADDRESS "hostname && echo 'Welcome!!!' > welcome.txt" will connect over SSH as user specified in SSH_USER variable to remote server, then run command hostname which will print hostname and echo Welcome!!! to file welcome.txt which will be created on remote server in SSH USER home directory.

artifacts specify which artifacts to use in deployment. We are not using it in our example.

only specify that the job should be only run if any change is pushed into main branch in repository.

After making changes, we need to commit them and push to repository.

```
+ www-over-ssh-deploy git:(muster) x git status
On branch master
Your branch is up to date with 'origin/master'.

Changes not staged for commit:
(use "git add ofiles..." to update what will be committed)
(use "git not ofiles..." to discard changes in working directory)
modified: _gitlobc...ym

no changes added to commit (use "git add" and/or "git commit -a")

* www-over-ssh-deploy git:(muster) x git codd .gitlab-ci.yml

no changes added to pipeline via SSH

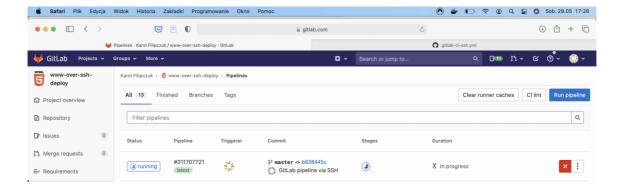
[master b838445] Gitlab pipeline via SSH

Committer: Karol Filipzcuk ckarolfilipzcuk@MacBook-Air-Karol.local>
Your name and emoil address were configured automatically based
on your usernme and hostname. Please check that they are accurate.
You can suppress this message by setting them explicitly:
git config --global user.name "Your Name"
git config --global user.name "Your Name"
Tile changed, 1 insertion(-), 1 deletion(-)

* www-over-ssh-deploy git:(muster) git push origin master
Faumerating objects: 100% (5/5), done.
Delta compression using up to 8 threads
```

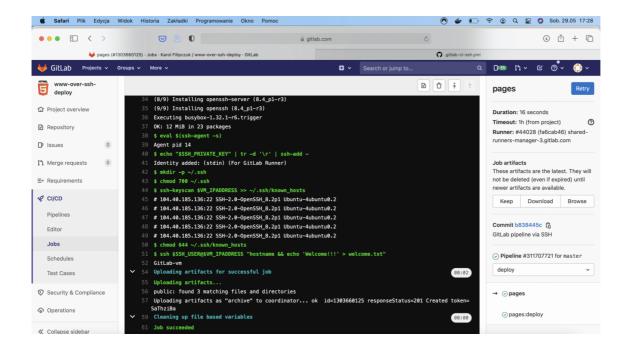
Add, commit and push changes to repository

Once the change is pushed into main branch the GitLab CI/CD will be trigged. Navigate to CI/CD -> Pipelines and you should see pipeline in status running.



Running pipeline

Click on it and the click on job pages to see logs.



Pipeline's job logs

Job should finish quickly, in my case it took 16 seconds. The last line shows that job was run successfully. Line 51 shows script part from .gitlab-ci.yml and in line 52 we can see remote server hostname which is exactly what we wanted to achieve. Check your remote server, you will find welcome.txt there.

NOTE: Make sure to run following command in terminal where you have connected with remote server using SSH.

```
:@982e2c2fb78d:~# ssh root@gitlab-ansible-dev.courseware.
Jarning: Permanently added 'gitlab-ansible-dev.courseware.io' (ECDSA) to the list of known hosts.
Toot@gitlab-ansible-dev.courseware.io's password:
elcome to Ubuntu 22.10 (GNU/Linux 5.19.0-23-generic x86_64)
* Documentation: https://help.ubuntu.com

* Management: https://landscape.canonical.com

* Support: https://ubuntu.com/advantage
 System information as of Mon Feb 13 23:48:15 UTC 2023
                                        Users logged in:
IPv4 address for eth1:
                                                                       10.116.0.2
4 updates can be applied immediately.
of these updates are standard security updates.
To see these additional updates run: apt list --upgradable
ast login: Mon Feb 13 09:15:42 2023 from 172.17.0.2
oot@gitlab-ansible-dev:~# cat ~/welcome.txt
oot@gitlab-ansible-dev:~# exit
Connection to gitlab-<u>a</u>nsible-dev.courseware.io closed.
oot@982e2c2fb78d:~#
```

That's it! We have successfully created new GitLab project, setup SSH connection to remote server and created simple GitLab CI/CD pipeline to run script via SSH to the remote server.