Writing HTML Markup - Part 1

HTML stands for *HyperText Markup Language*. It is a language that allows content to be marked up in a manner that makes it more understandable to technology, and then, in turn, humans. You can have content on the web without CSS or without JavaScript. But you can't have human-friendly content without HTML.

The topics we will cover in this lab are:

- Starting HTML pages correctly
- · Possible economies from using HTML that you should avoid
- Sectioning, grouping, and text-level HTML elements
- Putting HTML elements to use

HTML also provides specific tools for handling forms and user input. This set of features takes much of the burden away from more resource-heavy scripting for form validation. However, we're going to look at HTML forms separately in *Lab 13, Forms*.

Lab Solution

Lab solution for this lab is available in Lab02 folder.

The basic structure of an HTML page looks like this:

Although we are about to start our understanding of HTML by covering the head section, which is the content between the opening <head> and closing </head> tags, be aware that the lion's share of HTML authoring is done in the body section.

Getting the start of HTML pages right

Let's consider the opening elements of an HTML page and ensure we fully understand all the essential component parts.

Like so many things with the web, remembering the exact syntax of each thing inside the head section is not particularly important. Understanding what each thing is for, is. I generally copy and paste the opening code each time, or have it saved in a text snippet, and I would recommend you do too. The first few lines in an HTML page should look something like this:

Want a shortcut to great HTML5 code? Consider the HTML5 Boilerplate ([https://html5boilerplate.com]). It's a premade "best practice" HTML5 file. You can also custom-build the template to match your specific needs.

Despite HTML5's looser syntax, it's always worth checking whether your markup is valid. Checking that markup validates catches basic human errors like missing or mismatched tags, missing alt attributes on images, incorrectly nested elements, and so on. The W3C validator was created for just this reason: [https://validator.w3.org/].

All hail the mighty <a> element

A welcome benefit of HTML5 is that we can wrap multiple elements in an a tag. In prior versions of HTML, if you wanted your markup to validate, it was necessary to wrap each element in its own a tag. For example, look at the following code:

Nowadays, we can ditch all the individual a tags and instead wrap the group, as demonstrated in the following code:

The only limitations to keep in mind with a tags are that, understandably, you can't wrap one a tag within another a tag or other interactive element (such as a button) and you can't wrap a form in an a tag either.

That's not to say you can't physically do it; I doubt your text editor is going to start a fight with you about it, but don't be surprised if things don't work as expected in the browser if you do!

The HTML5 outline algorithm

Ordinarily, for an HTML document, headings would begin with an h1 for the main page title and then progress to using lower hierarchy title tags as needed for sub-headings and the like.

However, HTML5 introduced the ability for each sectioning container to have its own self-contained outline. That means it is not necessary to think about which level of heading tag you're at in terms of the entire document. You could just concentrate on the sectioning container you were currently working in. To illustrate why this might be preferable, within a blog, post titles could be set to use h1 tags, while the title of the blog itself could also have an h1 tag. For example, consider the following structure:

```
No, not really
See. Told you.
</header>
</article>
```

Despite having multiple h1 headings, the outline still appears as follows:

- 1. Ben's site
 - 1. Ben's blog
 - 2. A post about something

As such, theoretically, you shouldn't need to keep track of the heading tag you need to use in terms of the whole document. It should be possible to use whatever appropriate level of heading tag is needed within each piece of sectioned content and the HTML5 outline algorithm will order it accordingly.

You can test the outline of your documents using HTML5 outliners at one of the following URLs:

- [https://gsnedders.html5.org/outliner/]
- [https://hoyois.github.io/html5outliner/]

However, the reality is that search engines and the like make no use of the HTML5 outliner at present. Therefore, from a pragmatic viewpoint, it probably makes more sense to continue thinking about headings in terms of the whole document. That will make your documents easier to read for search engines and also aid assistive technology to infer the correct meaning.

A note on h1-h6 and the <hgroup> element

Be aware that using h1 - h6 tags to mark up groups of headings and their associated sub-headings/taglines is discouraged. I'm talking about this kind of thing:

```
<h1>Scones:</h1>
<h2>The most resplendent of snacks</h2>
```

Instead, try and reserve h1 - h6 elements for when sections of content require a distinct heading.

So, how should we author such content? It is recommended to group it in an hgroup element like this:

```
<hgroup>
    <h1>Scones:</h1>
    The most resplendent of snacks
</hgroup>
```

You should use an hgroup element with a h1 - h6 tag inside, along with any number of p tags before or after.

The <blockquote> element

A blockquote is used to mark up text that is quoted from somewhere else. You don't have to wrap the text inside with any other element, but you can. For example, knowing what we now do about the p tag, we can use that inside a blockquote, too, if we wish. Here is a simple example using blockquote. First, an introductory section of text in a p tag, and then a blockquote:

```
of the beauties! I'm going to add in an image of a scone near the top of the page; a sort of 'hero' image to entice users to read the page. </blockquote>
```

The <figure> and <figcaption> elements

The HTML specification relates that the figure element:

...can thus be used to annotate illustrations, diagrams, photos, code listings, etc.

So, we use it as an element to call out visuals of any sort and the accompanying figcaption provides the means to add some text supporting the visuals. Now, it is worth pointing out here that while we should always provide text in the alt attribute of an img tag to support assistive technology or to mitigate problems if an image fails to load, it isn't a requirement to provide a figcaption with a figure. The figcaption is added if you want to add a visual description alongside the visuals. Here's how we could use it to revise a portion of markup from the first lab:

You can see that the figure element is used to wrap this little self-contained block. Inside, the figcaption is used to provide a caption for the parent figure element. It's perfect when images or code need a little caption alongside (that wouldn't be suitable in the main text of the content).

<details> and <summary> elements

How many times have you wanted to create a simple open and close "widget" on your page? A piece of summary text that, when clicked, opens a panel with additional information.

Modern HTML facilitates this pattern with the details and summary elements. Consider this markup (you can open example 02-03.html from this lab's code to play with it for yourself):

```
<details>
    <summary>I ate 15 scones in one day</summary>

        Of course I didn't. It would probably kill me if I did. What a way
        to go. Mmmmmm, scones!

</details>
```

Opening this in Chrome, with no added styling, shows only the summary text by default:



Figure 2.1: details and summary attempt to solve a common problem but their implementation is limited

Clicking anywhere on the summary text opens the panel. Clicking it again toggles it shut. If you want the panel open by default, you can add the open attribute to the details element:

```
<details open>
    <summary>I ate 15 scones in one day</summary>

        Of course I didn't. It would probably kill me if I did. What a way
        to go. Mmmmmm, scones!

</details>
```

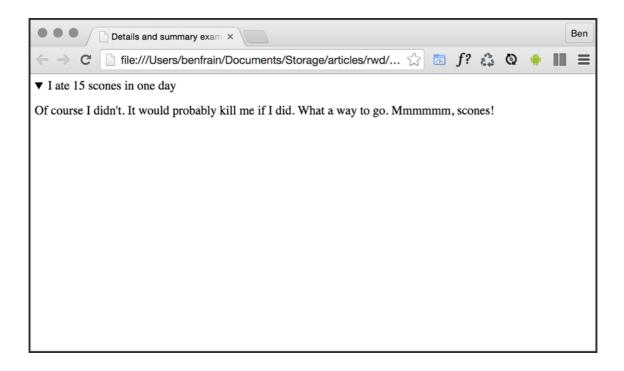


Figure 2.2: By adding the open attribute, the content is shown by default

HTML text-level semantics

Before HTML5, text-level semantic elements were referred to in the specifications as inline elements. Therefore, if you are familiar with that description, be aware that we are talking about the same thing here.

Let's take a look at the most common and useful text-level elements.

The element

A span element is the text-level equivalent of a div . It is unopinionated and is the perfect element to reach for when you merely want to wrap text in an element for styling purposes.

The element

You should also be aware that because it was historically used to bold text, you'll typically have to reset the font weight in CSS if you want content within a b tag to not appear bold.

For example:

```
b {
   font-weight: normal;
}
```

The element

If you do want to emphasize something for strength, urgency, or importance, strong is the element for you. Here is how the specification defines these use cases:

Importance: The strong element can be used in a heading, caption, or paragraph to distinguish the part that really matters from other parts that might be more detailed, more jovial, or merely boilerplate. Seriousness: The strong element can be used to mark up a warning or caution notice. Urgency: The strong element can be used to denote content that the user needs to see sooner than other parts of the document.

The <i> element

The HTML5 specification describes the i as:

A span of text in an alternate voice or mood, or otherwise offset from the normal prose in a manner indicating a different quality of text.

Suffice to say, it's not to be used to merely italicize something. For example, we could use it to mark up the odd name in this line of text:

```
However, discussion on the frameset element is now frustraneous as it's now gone the way of the <i>Raphus cucullatus</i>.
```

Or, perhaps if you were marking up a button in a food ordering web application, you might do this:

```
<button type="button">French Fries <i>No Salt Added</i>
```

Putting HTML elements to use

It's time to practice using some of the elements we have just looked at. Let's revisit the example from *Lab 1*. If we compare the markup below to the original markup in *Lab 1*, you can see where the new elements we've looked at have been employed below:

```
<article>
   <header class="Header">
       <a href="/" class="LogoWrapper"</pre>
           ><img src="img/SOC-Logo.png" alt="Scone O'Clock logo"</pre>
       <h1 class="Strap">Scones: the most resplendent of snacks</h1>
   <section class="IntroWrapper">
       Occasionally maligned and misunderstood; the scone is a
           quintessentially British classic.
       <figure class="MoneyShot">
           <ima
               class="MoneyShotImg"
               src="img/scones.jpg"
               alt="Incredible scones"
           />
           <figcaption class="ImageCaption">
               Incredible scones, picture from Wikipedia
           </figcaption>
       </figure>
```

We have removed a good portion of the inner content so we can concentrate on the structure. Hopefully you will agree that it's easy to discern different sections of markup from one another. However, at this point, I'd also like to offer some pragmatic advice; it isn't the end of the world if you don't always pick the correct element for every single given situation.

For example, whether or not I used a section or div in the above example is of little real consequence.

If we use an em when we should actually be using an i, I certainly don't feel it's a crime against humanity; the folks at the W3C won't hunt you down and feather and tar you for making the wrong choice. Just apply a little common sense. That said, if you can use elements like the header and footer when relevant, there are inherent accessibility benefits in doing so. I certainly think it's better than using nothing but divs in your markup!