

Lab 8: Exception Handling in UiPath

The **Global Exception Handler** is a type of workflow designed to determine the project's behavior when encountering an execution error. Only one **Global Exception Handler** can be set per automation project.

Note: **Global Exception Handler** is not available for library projects, only processes.

The **Global Exception Handler** has two arguments, that should **not** be removed.

The first argument is `errorInfo` with the **In** direction and it stores information about the error that was thrown and the workflow that failed. The level of the error to be logged can be set in the **Log Message** activity.

Note: Use the `ActivityInfo` property for `errorInfo` to get the name of the activity which threw the exception and view it in the **Output** panel.

The second argument, `result` has the **Out** direction and it is used for determining the next behavior of the process when it encounters an error. The following values can be assigned to the `result` argument:

- **Continue** - The exception is re-thrown.
- **Ignore** - The exception is ignored, and the execution continues from the next activity.
- **Retry** - The activity which threw the exception is retried. Use the `RetryCount` method for `errorInfo` to count the number of times the activity is retried.
- **Abort** - The execution stops after running the current **Global Exception Handler**.

Note: Any workflow may be flagged as a **Global Exception Handler** in Studio, except for library projects.

To control the workflow's behavior in case of an error, the **Global Exception Handler** retries the activity three times and then aborts with an error message.

Handling Errors During Debugging

When an exception is detected during debugging, the activity which faulted is highlighted, the execution is paused, and the exception's type and details are mentioned in the **Locals** and **Call Stack** panels.

Debugging actions like **Continue**, **Stop**, **Retry**, **Ignore**, **Restart** and **Slow Step** are available in the ribbon. **Ignore** is used for continuing the execution from the next activity.

The **Retry** button retries to execute the current activity, without the Global Exception Handler stepping in. The **Continue** action runs the Global Exception Handler, taking into consideration the previously chosen values for the `result` argument, either **Continue**, **Ignore**, **Retry** or **Abort**.

Note:

When using the **Global Exception Handler** with a project that includes a `Try Catch`, make sure to group activities into a **Sequence** inside the **Try** container. Otherwise, the **Global Exception Handler** does not execute.

In the case of nested activities, the **Global Exception Handler** executes for each activity in the call stack. However, it does not execute for activities directly encapsulated in a **Try Catch**, unless they're contained in an activity.

Example of Using the Global Exception Handler

The following example showcases the project's behavior when an exception is thrown during execution.

The automation project is set to type some text in a Notepad file and then close the application, but not before saving the file.

Creating the Workflow

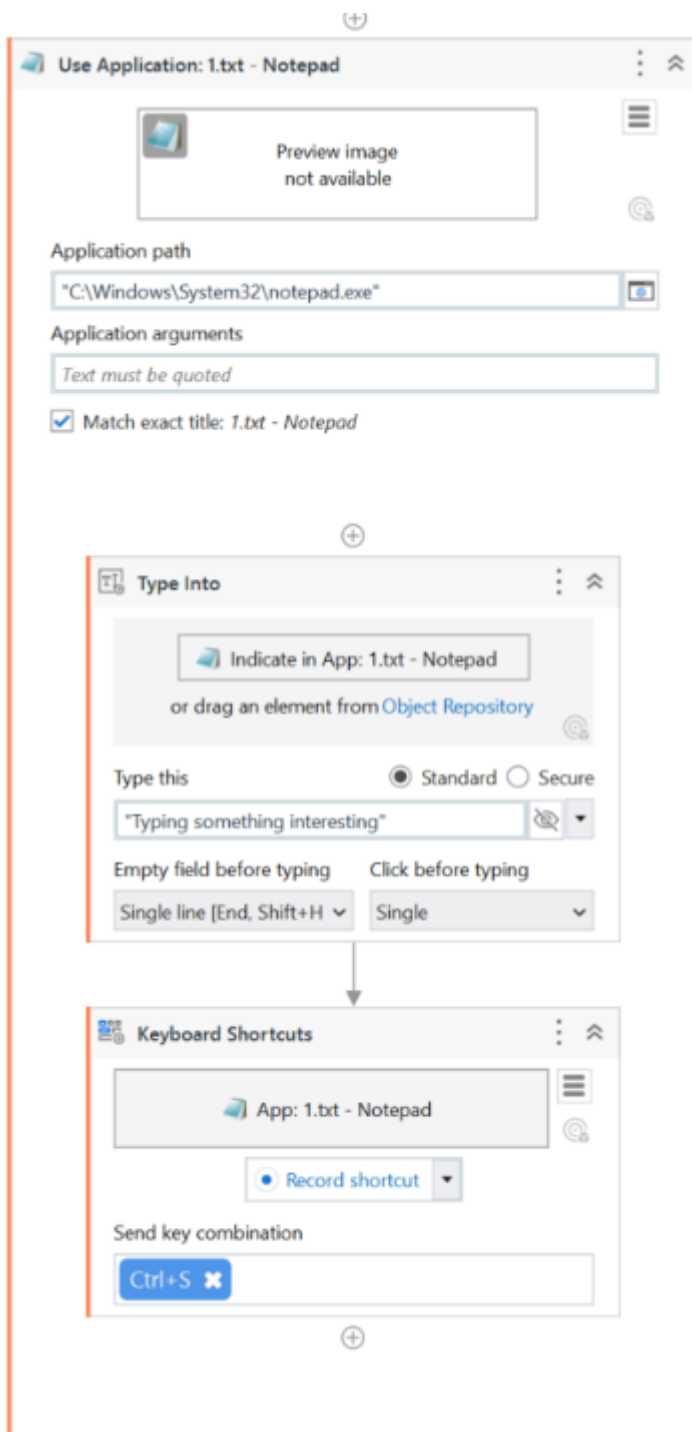
1. Create a **Blank Process** by following the steps in the `Creating a Basic Process` lab.
2. Open Notepad and save a document on your machine. You can name the file `1.txt`
3. In the Activities panel, search for `Use Application/Browser` and drag it to the Designer panel.
4. In `Use Application/Browser` :

- Click **Indicate application to automate**, and then move the mouse pointer to the Notepad window. When the window is highlighted, click anywhere inside it.

The Use Application/Browser activity is updated, the path is added to the **Application path** field, and a screenshot of the window appears inside the activity.

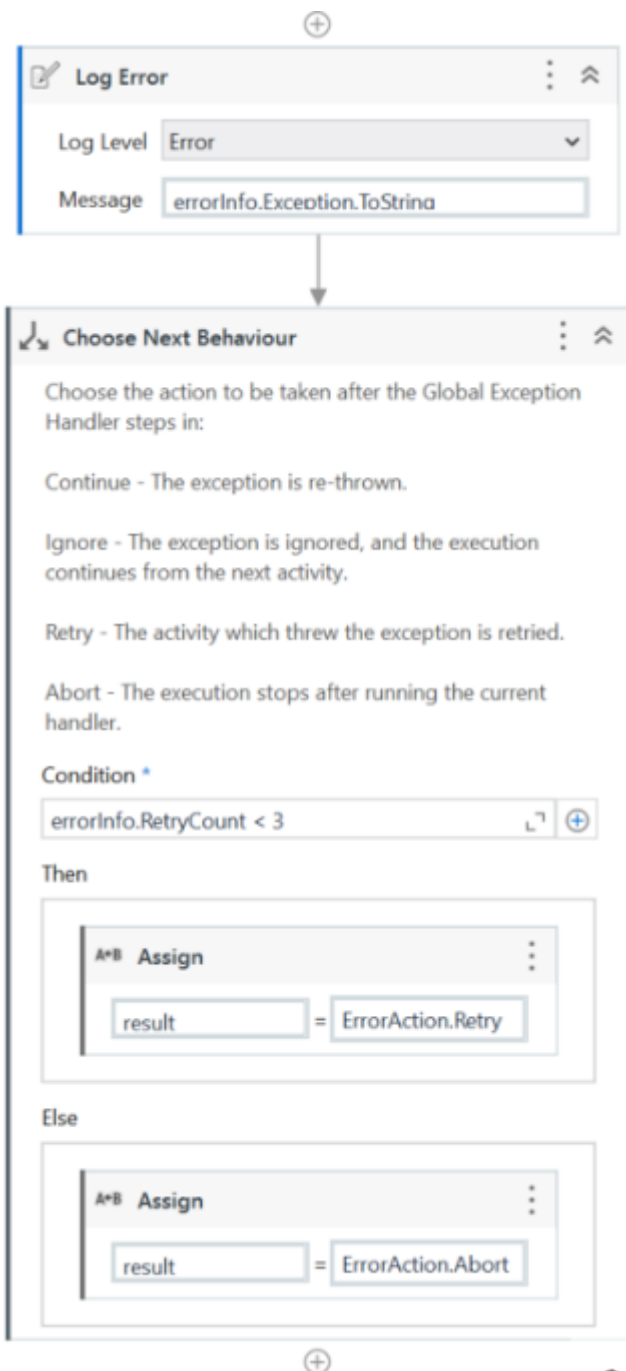
- In the **Properties** panel, select the **Always** option for the **Close** property. This ensures Notepad is closed after the automation runs.
5. Add a `Type Into` activity in the **Use Application/Browser** activity's **Do** container. Click **Indicate in App** to select the Notepad window, and add enter a text between quotation marks in the **Type this** field. This activity writes the text into Notepad.
 6. From the **Activities** panel, add a **Keyboard Shortcuts** activity to the workflow. Indicate the Notepad window, then select **Record shortcut** and press **Ctrl + S** to record the key combination that saves the file after the text was typed in.

The resulted workflow should look like this:



Adding a Global Exception Handler

1. In the **Design** tab part of the **Ribbon**, select **New > Global Handler**. The **New Global Handler** window opens. Type in a **Name** for the handler and save it in the project path. Click **Create**, a **Global Exception Handler** is added to the automation project.



2. Go back to the workflow you created earlier and modify it so that an activity fails to execute. For example, in the Use Application/Browser activity, select the **Match exact title** option and make sure the file is closed before you click **Run File** in the ribbon.

When the **Global Exception Handler** encounters an exception, it logs the name of the activity which faulted and starts retrying the activity three times. If it encounters the same exception each time and the number of retries reaches 3, the execution is aborted at the level of the activity which threw the exception.

If during one of the retries an exception isn't encountered, the execution of the workflow continues and the **Global Exception Handler** doesn't step in.