

# Benjamin Feng

me@fengb.info

## OBJECTIVE

To solve intriguing and intricate problems with emphasis on usability, maintainability, and correctness.

## SKILLS

Languages: C, Javascript, Objective-C, Python, Ruby, SQL  
Frameworks: Django, jQuery, Ruby on Rails  
Versioning: Git, Mercurial, Perforce, Subversion  
Software: Adobe Photoshop, Microsoft Office, Keynote, vi

## EMPLOYMENT

### **Sr. Software Engineer II** — Oct 2009 to present

#### ***Enova Financial***

- Engineered customer driven full-stack solutions for websites with millions of yearly transactions
- Hardened security by eliminating potential attack vectors
- Mentored peers and junior developers through pair programming and lightning talks

### **Chief Technical Officer** — May 2010 to May 2011

#### ***Crusader Storm (defunct)***

- Incubated iPhone app from concept to release
- Designed website using responsive web and graceful degradation techniques
- Produced original artwork for branding and marketing

### **Software Engineer** — Jun 2007 to Aug 2009

#### ***Business Logic Corporation***

- Repurposed existing single-threaded financial advice engine into a scalable aggregator
- Maintained legacy SOAP API layer for a redesigned modern RESTful architecture
- Created testing framework for separating data configuration and verification

### **Computer Engineering Intern** — Jun 2005 to Mar 2007

#### ***Rose-Hulman Ventures***

- Coordinated development team to build a website for managing recorded medical audio transcriptions
- Optimized chemical control software for space efficiency
- Enhanced C++ MFC application integrating with embedded circuit boards

## EDUCATION

### **B.S. Computer Engineering** — Sep 2003 to May 2007

#### ***Rose-Hulman Institute of Technology***

Minor in Computer Science, Economics