Benjamin Feng

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Objective

To solve intriguing and intricate problems with emphasis on usability, maintainability, and correctness.

Skills

Languages: C, Javascript, Objective-C, Python, Ruby, SQL

Frameworks: Django, jQuery, Ruby on Rails
Versioning: Git, Mercurial, Perforce, Subversion
Software: Adobe Photoshop, Keynote, vi

Employment

Sr. Software Engineer II — Oct 2009 to present

Enova Financial

- Engineered customer driven full-stack solutions for websites with millions of yearly transactions
- Hardened security by eliminating potential attack vectors
- Mentored peers and junior developers through pair programming and lightning talks

Chief Technical Officer — May 2010 to May 2011

Crusader Storm (defunct)

- Incubated iPhone app from concept to release
- · Designed website using responsive web and graceful degradation techniques
- · Produced original artwork for branding and marketing

Software Engineer — Jun 2007 to Aug 2009

Business Logic Corporation

- Repurposed existing single-threaded financial advice engine into a scalable aggregator
- Maintained legacy SOAP API layer for a redesigned modern RESTful architecture
- Created testing framework for separating data configuration and verification

Computer Engineering Intern — Jun 2005 to Mar 2007

Rose-Hulman Ventures

- Coordinated development team to build a website for managing recorded medical audio transcriptions
- Optimized chemical control software for space efficiency
- Enhanced C++ MFC application integrating with embedded circuit boards

Education

B.S. Computer Engineering — Sep 2003 to May 2007

Rose-Hulman Institute of Technology Minor in Computer Science, Economics