

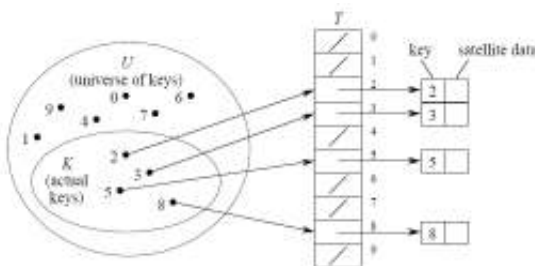
Dictionaries

- Maintain a *dynamic* set S of objects
 - Each object is a $(key, value)$ pair
- Each object x has a unique **key**, denoted by $x.key$, selected from universe U , associated with a **value**
 - K is the set of keys in S . *Goal*: implement mapping $key \mapsto value$
- Support **dictionary operations**:
 - $Insert(x, S)$: stores a new $(key, value)$ pair x
 - $Delete(x, S)$, where $x \in S$: removes x from S
 - $Search(k, S)$, where $k \in U$: returns the *value* associated with k
- Two efficient data structures:
 - Hashing is a generalization of simple array addressing
 - S stored in a table T of size m
 - Binary search trees generalize binary search
 - Allow efficient implementation of order-dependent operations

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Direct Addressing

- One place for each item, at most one item in each place
 - Each slot corresponds to a key in U
 - If there is an element x with key k then $T[k]$ points to x



DIRECT-ADDRESS-SEARCH(T, k)
return $T[k]$

DIRECT-ADDRESS-INSERT(T, x)
 $T[key[x]] \leftarrow x$

DIRECT-ADDRESS-DELETE(T, x)
 $T[key[x]] \leftarrow \text{NIL}$

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Hash Tables

- Direct addressing is not practical if U is much larger than K
- Would like space to be small
 - Use a table of size $m \in O(|K|)$
- Can still get $O(1)$ search time, but on *average*, not *worst case*.
- **Idea:** instead of storing x in slot $x.key$, use function h and store x in slot $h(x.key)$
 - $h : U \rightarrow \{0, 1, \dots, m-1\}$ is the **hash function**
 - We say that k hashes to $h(k)$

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Hash Functions

- Many different functions used in practice
 - Interpret key k as a number
- Division method
 - $h(k) = k \bmod m$
 - If k consists of many “digits” can interpret as a $r + 1$ digit number in base b :

$$h(k) = \left(\sum_{i=0}^r k_i b^i \right) \bmod m$$

- Multiplication method: $h(k) = \lfloor m(k \cdot A \bmod 1) \rfloor$,
where A is a suitable constant

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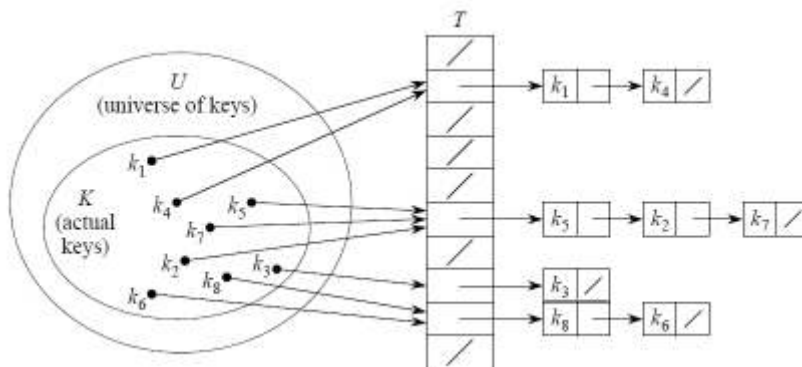
Collisions

- A **collision** occurs when two or more keys hash to the same slot
- Can happen whenever $|U| > 1$ or with poorly designed hashing functions
 - May or may not happen if $|K| \leq m$
 - Will definitely happen if $|K| > m$
- Can resolve by:
 - Finding a different slot (open addressing)
 - Chaining

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Chaining

- Use a linked list to store all items that hash to the same slot.



- n_i denotes the length of the i -th chain

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Operations

- **Insertion:**

CHAINED-HASH-INSERT(T, x)

insert x at the head of list $T[h(key[x])]$

- Worst-case running time is $O(1)$.
- Assumes that the element being inserted isn't already in the list.
- It would take an additional search to check if it was already inserted.

- **Search:**

CHAINED-HASH-SEARCH(T, k)

search for an element with key k in list $T[h(k)]$

Running time is proportional to the length of the list of elements in slot $h(k)$.

- **Deletion:**

CHAINED-HASH-DELETE(T, x)

delete x from the list $T[h(key[x])]$

- Given pointer x to the element to delete, so no search is needed to find this element.
- Worst-case running time is $O(1)$ time if the lists are doubly linked.

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Performance

- Analysis assumes ***simple uniform hashing***:
any element is equally likely to hash to any of the m slots
- In terms of ***load factor*** $\alpha = n/m$

Theorem. With simple uniform hashing, a search (successful or not) runs in expected $\Theta(1 + \alpha)$ time.

Why is this result not useful enough?

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Universal Hashing: Motivation

- Any fixed h is vulnerable to “malicious adversary”, i.e., there is a set of keys that makes that h perform poorly.
- Can improve performance by randomly choosing h , independently of K .
- No set K can consistently elicit worst case behavior.
- Algorithm may perform differently on different runs with same input.

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Universal Hashing

Definition. A collection of hash functions $\mathcal{H} = \{h \text{ where } h: \mathcal{U} \rightarrow \{0, \dots, m-1\}\}$ is **universal** if for every pair of keys $i, j \in \mathcal{U}, i \neq j$, the number of functions $h \in \mathcal{H}$ for which $h(i) = h(j)$ is $\leq |\mathcal{H}|/m$

Theorem. Let h be chosen at random from a universal set and used to hash n keys, with chaining, into a table T of size m . For any $k \in \mathcal{U}$, the expected length of chain $T[h(k)]$ is at most α if $k \notin K$ and at most $1 + \alpha$ if $k \in K$.

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Proof. For every $i, j, k \in U$, define :

$$X_{ij} = I[h(i) = h(j)] \text{ and } Y_k = \sum_{j \in K, j \neq k} X_{kj}$$

$$\begin{aligned} \text{Then, } E[Y_k] &= E\left[\sum_{h \in K, h \neq k} X_{kh}\right] \\ &= \sum_{h \in K, h \neq k} E[X_{kh}] \\ &\leq \sum_{h \in K, h \neq k} \frac{1}{m} \end{aligned}$$

Two cases :

1. $k \notin K \Rightarrow n_{h(k)} = Y_k \Rightarrow E[n_{h(k)}] \leq n/m = \alpha$
2. $k \in K \Rightarrow n_{h(k)} = 1 + Y_k \Rightarrow E[n_{h(k)}] \leq 1 + (n-1)/m < 1 + \alpha$

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Universal Hashing...

Theorem. Consider a chained hash table with m slots built using universal hashing. If the number of insertions is $O(m)$ then the expected time to process any sequence of n Insert, Search, and Delete operations is $\Theta(n)$.

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Fields

- A field is a set F with two binary operations \oplus ("addition") and \odot ("multiplication") that satisfies the following properties:

Closure: $\forall a, b \in F : a \oplus b \in F, a \odot b \in F$

Commutativity: $\forall a, b \in F, a \oplus b = b \oplus a, a \odot b = b \odot a$

Associativity of addition: $\forall a, b, c \in F, (a \oplus b) \oplus c = a \oplus (b \oplus c)$

Additive Identity: $\exists z \in F : \forall a \in F : a \oplus z = z \oplus a = a$

Additive Inverse: $\forall a \in F : \exists b \in F : a \oplus b = b \oplus a = z$

Associativity of multiplication: $\forall a, b, c \in F, (a \odot b) \odot c = a \odot (b \odot c)$

Multiplicative Identity: $\exists u \in F : \forall a \in F : a \odot u = u \odot a = a$

Multiplicative Inverse: $\forall a \in F, a \neq z : \exists b \in F : a \odot b = b \odot a = u$

Distributivity: $\forall a, b, c \in F, a \odot (b \oplus c) = (a \odot b) \oplus (a \odot c),$
 $(b \oplus c) \odot a = (b \odot a) \oplus (c \odot a)$

- A set with one operation that satisfies closure, associativity, and existence of an identity and inverses is called a *group*.
 - The set of nonzero elements of a field form a group with respect to \odot

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The Field \mathbb{Z}_p

- Consider the integers $\{0, 1, \dots, p-1\}$ with the usual addition and multiplication modulo p
- If p is prime, then $(\mathbb{Z}_p, + \text{mod } p, * \text{mod } p)$ is a field

\mathbb{Z}_5^+	0	1	2	3	4
0	0	1	2	3	4
1	1	2	3	4	0
2	2	3	4	0	1
3	3	4	0	1	2
4	4	0	1	2	3

\mathbb{Z}_5^*	1	2	3	4
1	1	2	3	4
2	2	4	1	3
3	3	1	4	2
4	4	3	2	1

We denote the multiplicative inverse of a by a^{-1} , e.g., in \mathbb{Z}_5
 $3^{-1} = 2$

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\mathbb{Z}_q^* , for non prime q

- If q is not prime, then \mathbb{Z}_q^* is not a group

\mathbb{Z}_6^*	1	2	3	4	5
1	1	2	3	4	5
2	2	4	0	2	4
3	3	0	3	0	3
4	4	2	0	4	2
5	5	4	3	2	1

\mathbb{Z}_7^*	1	2	3	4	5	6
1	1	2	3	4	5	6
2	2	4	6	1	3	5
3	3	6	2	5	1	4
4	4	1	5	2	6	3
5	5	3	1	6	4	2
6	6	5	4	3	2	1

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Constructing a Universal Set

- Consider a universe of keys $\mathcal{U} = \{0, \dots, u - 1\}$ and let p be a prime such that $u \leq p \leq 2u$
- Assume $m < p$ (else use direct addressing!)
- For $a \in \mathbb{Z}_p^*$ and $b \in \mathbb{Z}_p$ define a hashing function $h_{ab}(k) = ((a \cdot k + b) \bmod p) \bmod m$
- The family of hashing functions is defined as $\mathcal{H}_{pm} = \{h_{ab} : a \in \mathbb{Z}_p^* \text{ and } b \in \mathbb{Z}_p\}$
- Size m of table is arbitrary provided $m < p$
- How big is \mathcal{H}_{pm} ? $p(p - 1)$

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Universality

Theorem. The class \mathcal{H}_{pm} is universal

Proof. Let $k, \ell \in \mathcal{U}$, $k \neq \ell$ and $a \in \mathbb{Z}_p^*, b \in \mathbb{Z}_p$

Let $r = ak + b \bmod p$ and $s = a\ell + b \bmod p$

Then $r \neq s$ (no collision at the mod p level). Why?

Each of the $p(p-1)$ choices of h_{ab} yields a different pair $(r, s) \Rightarrow$ we have a bijection between pairs (a, b) and pairs (r, s) . Why?

$$a = (r - s)(k - \ell)^{-1} \bmod p \text{ and } b = (r - ak) \bmod p$$

$\Pr(h_{ab}(k) = h_{ab}(\ell)) = \Pr(r = s \bmod m)$ where r and s are random distinct values in \mathbb{Z}_p (each pair equally likely)

For fixed r , how many $s \neq r$ result in $s = r \bmod m$?

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Universality Proof...

For a given r , how many $s \neq r$ result in $s = r \bmod m$?

Answer: at most $\lfloor p/m \rfloor$ values from \mathbb{Z}_p are $= 0 \bmod p$.

Since $s \neq r$, at most $\lfloor p/m \rfloor - 1$ of the remaining values result in $s = r \bmod p$

$$\text{However, } \lfloor p/m \rfloor - 1 \leq \left(\frac{p+m-1}{m} \right) - 1 = \frac{p-1}{m}$$

$$\Pr(\text{collision}) = \Pr[h_{ab}(k) = h_{ab}(\ell)]$$

$$\leq \frac{(p-1)/m}{p-1} = \frac{1}{m}$$

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A Different Universal Set

- Table size m is a prime number.
- Each key x consists of $r+1$ digits, base m
- Choose random $(r+1)$ -digit base- m number a :

$$x = \langle x_r \cdots x_1 x_0 \rangle$$

$$a = \langle a_r \cdots a_1 a_0 \rangle$$

$$h_a(x) = \sum_{i=0}^r a_i x_i \bmod m$$

Theorem. $H = \{h_a\}$ is universal.

Proof. For x, y with $x_0 \neq y_0$, arbitrary a_1, a_2, \dots, a_r , how many a_0 satisfy

$$a_0(x_0 - y_0) = \sum_{i=1}^r a_i(y_i - x_i) \bmod m$$

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Number of Solutions to $a_0 b = w$

- Can assume $b \neq 0$
- Two cases
 1. $w = 0 \Rightarrow a_0 = 0$ is the only solution
 2. $w \neq 0 \Rightarrow a_0 = w b^{-1}$ is the only solution
- Either way, the number of hashing functions that result in a collision of x and y is m^r
- Therefore, for $i \neq j \in \mathcal{U}$, when h is chosen randomly from \mathcal{H} , $\Pr[h(i) = h(j)] = 1/m$

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Perfect Hashing

Goal: Given a set K of n keys, construct a *static* hash table of size $m = O(n)$ such that Search takes $O(1)$ time.

- Every search takes $O(1)$ time in the worst case
- Statistical variation from list to list or key to key does not affect performance

Definition. A perfect hash function maps different elements of K to different slots, i.e., it is a *total injective function*

Applications: compiler keywords, 10000 most common words in the English dictionary, files on a CD.

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Markov's Inequality

Theorem. If X is a non-negative random variable then $P[X \geq t] \leq E[X] / t$

Proof. Define an indicator variable $Y = I(X \geq t)$. Then, $P(X \geq t) = E(Y)$. Since $Y \leq X/t$ for all t , then $P(X \geq t) = E(Y) \leq E(X/t) = E(X) / t$

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Collision Free Hashing

Theorem. Suppose you store n keys in a hash table of size $m \geq n^2$ using a hash function randomly chosen from a universal set. Then, the probability of having any collisions is less than $1/2$

Proof. Let X denote the number of colliding pairs.

There are $n(n-1)/2$ pairs that may collide.

Each pair collides with probability $\leq 1/m$

$$E[X] \leq n(n-1)/2m \leq n(n-1)/2n^2 < 1/2$$

By Markov's inequality (with $t=1$) $P[X \geq 1] \leq E[X] < 1/2$

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A Better Idea

- Quadratic storage for a large set of keys is not reasonable
- Instead, use *2-level hashing* with universal hashing at both levels.
 - No chaining, instead have m secondary hash tables built with universal hashing
 - Each secondary table has size $m_i = (n_i)^2$ where n_i is the number of keys in slot i
- May have collisions at level 1 but no collisions at level 2

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Theorem. Suppose we store n keys into a hash table of size $m \geq n$, using a hash function h chosen at random from a universal set of hash functions. Then

$$E\left[\sum_{j=0}^{m-1} n_j^2\right] < 2n$$

Proof.

$$\begin{aligned} E\left[\sum_{j=0}^{m-1} n_j^2\right] &= E\left[\sum_{j=0}^{m-1} \left(n_j + 2\binom{n_j}{2}\right)\right] \quad (\text{because } a^2 = a + 2\binom{a}{2}) \\ &= E\left[\sum_{j=0}^{m-1} n_j\right] + 2E\left[\sum_{j=0}^{m-1} \binom{n_j}{2}\right] \quad (\text{linearity of expectation}) \\ &\leq n + 2\binom{n}{2} \frac{1}{m} \quad (\text{expected number of collisions}) \\ &\leq n + 2\frac{n-1}{2} = 2n - 1 \quad (\text{because } m \geq n) \end{aligned}$$

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Corollary. Suppose we store n keys into a hash table of size $m \geq n$, using a hash function h chosen at random from a universal set and we set the size of each secondary table to $m_j = \binom{n_j}{2}$, $j = 0, \dots, m-1$. Then

1. The expected total storage required by the secondary hash tables is $< 2n$
2. The probability is $< 1/2$ that the total storage required by the secondary tables is $\geq 4n$

Proof.

$$\begin{aligned} 1. \quad E\left[\sum_{j=0}^{m-1} m_j\right] &= E\left[\sum_{j=0}^{m-1} \binom{n_j}{2}\right] < 2n \\ 2. \quad \Pr\left[\sum_{j=0}^{m-1} m_j \geq 4n\right] &\leq \frac{E\left[\sum_{j=0}^{m-1} m_j\right]}{4n} < \frac{2n}{4n} = \frac{1}{2} \end{aligned}$$

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