

```
23 // Set up the music generators
24 // synchronize to period
25 .5::second => dur T;
26 T - (now % T) => now;
27 // setup 2 instrument and differnt sound effect to them
28 BeeThree s => NRev n => Echo e => dac;
29 Mandolin ss => NRev ee => dac;
30
31 .1 => n.mix;
32 .2 => e.mix;
33 .2 => ee.mix;
34
35 0 => int change;
36 0 => int cnt;
37 0 => int select;
38
39 <<<"Starting with minor lower key">>>;
40 // assign different frequencies to two xylophone arrays
41 [60, 62, 64, 65, 67, 69, 71, 72, 74, 76, 77] @=> int xylo1[];
42 [48, 50, 51, 53, 55, 56, 58, 60, 62, 63, 65] @=> int xylo2[];
```