ARM® CoreLink™ CCI-400 Cache Coherent Interconnect

Revision: r1p5

Technical Reference Manual

ARM®

ARM CoreLink CCI-400 Cache Coherent Interconnect
Technical Reference Manual

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Release Information

The following changes have been made to this book.

Change history

Date	Issue	Confidentiality	Change
16 May 2011	A	Non-Confidential	First release for r0p0.
07 July 2011	B	Non-Confidential	First release for r0p1.
16 September 2011	C	Non-Confidential	First release for r0p2.
12 March 2012	D	Non-Confidential	First release for r0p3.
13 September 2012	E	Non-Confidential	First release for r0p4.
25 September 2012	F	Non-Confidential	First release for r1p0.
16 November 2012	G	Non-Confidential	First release for r1p1.
18 June 2013	H	Non-Confidential	First release for r1p2.
12 September 2013	I	Non-Confidential	First release for r1p3.
17 March 2014	J	Non-Confidential	First release for r1p4.
10 December 2015	K	Non-Confidential	First release for r1p5.

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Product Status

The information in this document is final, that is for a developed product.

Web Address

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Contents
ARM CoreLink CCI-400 Cache Coherent Interconnect Technical Reference Manual

Chapter 3 **Programmers Model**

Appendix A **Signal Descriptions**

Appendix B **Revisions**

Preface

This preface introduces the *ARM® CoreLink™ CCI-400 Cache Coherent Interconnect Technical Reference Manual* (TRM). It contains the following sections:

About this book

This book is for CoreLink CCI-400 Cache Coherent Interconnect.

Product revision status

The r*m*p*n* identifier indicates the revision status of the product described in this book, for example, r1p2, where:

r*m*   Identifies the major revision of the product, for example, r1.

p*n*   Identifies the minor revision or modification status of the product, for example, p2.

Intended audience

This book is written for system designers, system integrators, and programmers who are designing or programming a *System-on-Chip* (SoC) that uses the CoreLink CCI-400 Cache Coherent Interconnect.

Using this book

This book is organized into the following chapters:

Chapter 1 *Introduction*

Read this for a high-level view of the CoreLink CCI-400 Cache Coherent Interconnect and a description of its features.

Chapter 2 *Functional Description*

Read this for a description of the major interfaces and components of the CoreLink CCI-400 Cache Coherent Interconnect. This chapter also describes how the components operate.

Chapter 3 *Programmers Model*

Read this for a description of the address map and registers of the CoreLink CCI-400 Cache Coherent Interconnect.

Appendix A *Signal Descriptions*

Read this for a description of the signals that the CoreLink CCI-400 Cache Coherent Interconnect uses.

Appendix B *Revisions*

Read this for a description of the technical changes between released issues of this book.

Glossary

The *ARM® Glossary* is a list of terms used in ARM documentation, together with definitions for those terms. The *ARM® Glossary* does not contain terms that are industry standard unless the ARM meaning differs from the generally accepted meaning.

See ARM® Glossary http://infocenter.arm.com/help/topic/com.arm.doc.aeg0014-/index.html

Conventions

This book uses the conventions that are described in:

- *Typographical conventions* on page viii.

- *Signals*.

Typographical conventions

The following table describes the typographical conventions:

Typographical conventions

Style	Purpose
italic	Introduces special terminology, denotes cross-references, and citations.
bold	Highlights interface elements, such as menu names. Denotes signal names. Also used for terms in descriptive lists, where appropriate.
monospace	Denotes text that you can enter at the keyboard, such as commands, file and program names, and source code.
<u>mono</u>space	Denotes a permitted abbreviation for a command or option. You can enter the underlined text instead of the full command or option name.
monospace *italic*	Denotes arguments to monospace text where the argument is to be replaced by a specific value.
monospace bold	Denotes language keywords when used outside example code.
<and>	Encloses replaceable terms for assembler syntax where they appear in code or code fragments. For example: `MRC p15, 0 <Rd>, <CRn>, <CRm>, <Opcode_2>`
SMALL CAPITALS	Used in body text for a few terms that have specific technical meanings, that are defined in the *ARM® Glossary*. For example, IMPLEMENTATION DEFINED, IMPLEMENTATION SPECIFIC, UNKNOWN, and UNPREDICTABLE.

Signals

The signal conventions are:

Signal level The level of an asserted signal depends on whether the signal is active-HIGH or active-LOW. Asserted means:
- HIGH for active-HIGH signals.
- LOW for active-LOW signals.

Lowercase n At the start or end of a signal name denotes an active-LOW signal.

Additional reading

This section lists publications by ARM and by third parties.

See *Infocenter* `http://infocenter.arm.com`, for access to ARM documentation.

ARM publications

This book contains information that is specific to this product. See the following documents for other relevant information:

- *ARM® AMBA® AXI and ACE Protocol Specification*, AXI3™, AXI4™, and AXI4-Lite™, ACE and ACE-Lite™ (ARM IHI 0022).

The following confidential books are only available to licensees:

- *ARM® CoreLink™ CCI-400 Cache Coherent Interconnect Integration Manual* (ARM DII 0264).

- *ARM® CoreLink™ CCI-400 Cache Coherent Interconnect Implementation Guide* (ARM DII 0263).

- *ARM® CoreLink™ QVN Protocol Specification* (ARM IHI 0063).

- *AMBA® Designer (ADR-400) User Guide* (ARM DUI 0333).

Other publications

This section lists relevant documents published by third parties:

- *JEDEC Standard Manufacturer's Identification Code*, JEP106 http://www.jedec.org.

Feedback

ARM welcomes feedback on this product and its documentation.

Feedback on this product

If you have any comments or suggestions about this product, contact your supplier and give:
- The product name.
- The product revision or version.
- An explanation with as much information as you can provide. Include symptoms and diagnostic procedures if appropriate.

Feedback on content

If you have comments on content then send an e-mail to errata@arm.com. Give:
- The title.
- The number, ARM DDI 0470K.
- The page numbers to which your comments apply.
- A concise explanation of your comments.

ARM also welcomes general suggestions for additions and improvements.

——— **Note** ———

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Chapter 1
Introduction

This chapter introduces the CoreLink CCI-400 Cache Coherent Interconnect. It contains the following sections:

- *About the CoreLink Cache Coherent Interconnect* on page 1-2.
- *Compliance* on page 1-3.
- *Features* on page 1-4.
- *Interfaces* on page 1-5.
- *Configurable options* on page 1-6.
- *Test features* on page 1-7.
- *Product documentation, design flow, and architecture* on page 1-8.
- *Product revisions* on page 1-10.

1.1 About the CoreLink Cache Coherent Interconnect

The CCI-400 combines interconnect and coherency functions into a single module. It supports connectivity for up to two ACE masters, for example:

- Cortex®-A7 processor.
- Cortex-A15 processor.
- Cortex-A17 processor.
- Cortex-A53 processor.
- Cortex-A57 processor.

The CCI-400 also supports up to three ACE-Lite masters, for example, the ARM Mali™-T600 series *Graphics Processor Unit* (GPU).

There is optional DVM message support on all these interfaces to manage distributed *Memory Management Units* (MMUs), for example, the CoreLink MMU-400. These can communicate through the CCI-400 with up to three ACE-Lite slaves.

Hardware-managed coherency can improve system performance and reduce system power by sharing on-chip data. Managing coherency has the following benefits:

- Reducing external memory accesses.
- Reducing the software overhead.

1.2 Compliance

The CCI-400 Cache Coherent Interconnect complies with, or implements, the following specifications:

- *ARM® AMBA® AXI and ACE Protocol Specification*, AXI3™, AXI4™, and AXI4-Lite™, ACE and ACE-Lite™.

- *ARM® CoreLink™ QVN Protocol Specification*.

———— **Note** ————

The *ARM® CoreLink™ QVN Protocol Specification* is available from ARM. This is a confidential document and a separate license is required.

This TRM complements architecture reference manuals, architecture specifications, protocol specifications, and relevant external standards. It does not duplicate information from these sources.

1.3 Features

The CCI-400 Cache Coherent Interconnect is an infrastructure component that supports the following:

- Data coherency between up to two ACE masters, and three ACE-Lite masters with three independent *Points-of-Serialization* (PoS) and full barrier support.

- High-bandwidth, cross-bar interconnect functionality between the masters and up to three slaves.

- DVM message transport between masters.

- *QoS Virtual Networks* (QVN).

- *Quality-of-Service* (QoS) regulation for shaping traffic profiles.

- A *Performance Monitoring Unit* (PMU) to count performance-related events.

- A *Programmers View* (PV) to control coherency and interconnect functionality.

1.4 Interfaces

Figure 1-1 shows an example top-level system using a CCI-400 Cache Coherent Interconnect.
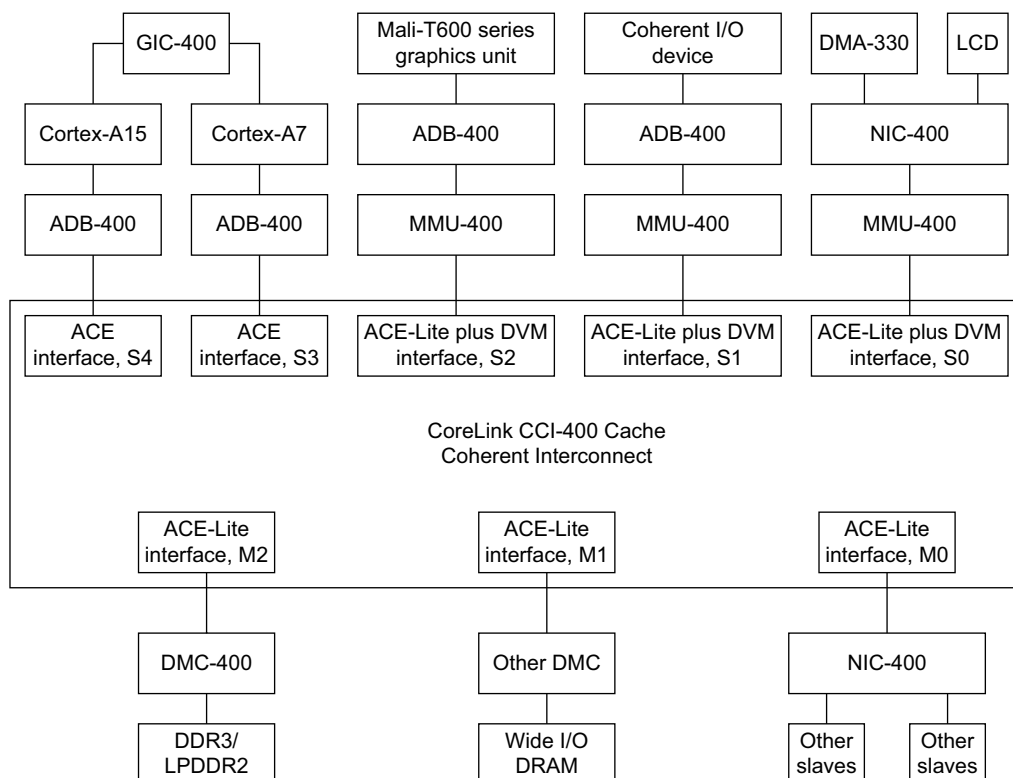
Figure 1-1 Example system with a CCI-400

Slave interfaces S4 and S3 support the ACE protocol for connection to masters such as Cortex-A15 or Cortex-A7 processors. The CCI-400 manages full coherency and data sharing between the processors. The ADB-400, an asynchronous bridge, can optionally be used between components, to integrate multiple power domains or clock domains.

Slave interfaces S0, S1, and S2 support ACE-Lite and DVM signaling for connection to input and output coherent devices such as the ARM Mali-T604 GPU. You can use DVM signaling for attached MMUs such as the MMU-400.

You can use the NIC-400 Network Interconnect to connect other masters and peripherals in the system.

The ACE-Lite master interfaces M2 and M1 are typically connected to a compatible memory controller such as the DMC-400 Dynamic Memory Controller for DDR2, DDR3, and LPDDR2 memory.

ACE-Lite master interface M0 typically connects to the rest of the system, but it can also be used to connect to memory peripherals. You can use QVN between the CCI-400, the DMC-400, and the NIC-400.

1.5   Configurable options

The CCI-400 has design-time options for the following:

* Options for 40-bit or 44-bit address width for DVM transactions.
* Width of ID signals on the slave interfaces.
* Maximum number of outstanding transactions at each slave and master interface.
* Registering options at each slave and master interface.
* User-defined additional signaling.
* QoS values for read queue slot reservation.
* Write ordering observation to support producer consumer including PCI express.
* The exclusion of internal logic for unused slave and master interfaces.
* The exclusion of QoS logic.
* The exclusion of QVN logic.
* The exclusion of Barrier logic.
* Control of burst splitting for fine-grained memory striping below 4KB.

The CCI-400 has input signals that are sampled at reset and define the following behaviors:

* Address map and address striping size. See *Address map* on page 3-27 for more information.
* Base address of internal registers.
* Master interface behavior regarding barriers and cache maintenance operations.
* Snoop request and DVM message propagation.
* QoS provision.
* QVN configuration.

——— **Note** ———

You cannot modify other parameters in the design.

_____

1.6 Test features

The CCI-400 Cache Coherent Interconnect contains a **DFTRSTDISABLE** input signal that disables the reset during scan shift.

1.7 Product documentation, design flow, and architecture

This section describes the CCI-400 Cache Coherent Interconnect books and how they relate to the design flow. It includes:

- *Documentation*.
- *Design flow* on page 1-9.

See *Additional reading* on page viii for more information about the books described in this section. For information on the relevant architectural standards and protocols, see *Compliance* on page 1-3.

1.7.1 Documentation

The CCI-400 Cache Coherent Interconnect documentation is as follows:

Technical Reference Manual

The *Technical Reference Manual* (TRM) describes the functionality and the effects of functional options on the behavior of the CCI-400 Cache Coherent Interconnect. It is required at all stages of the design flow. The choices made in the design flow can mean that some behavior described in the TRM is not relevant. If you are programming the CCI-400 Cache Coherent Interconnect then contact:

- The implementer to determine:
  - — The build configuration of the implementation.
  - — What integration, if any, was performed before implementing the CCI-400 Cache Coherent Interconnect.
- The integrator to determine the pin configuration of the device that you are using.

Implementation Guide

The *Implementation Guide* (IG) contains:

- A description of the CCI-400 deliverables.
- Out-of-box procedures for verifying and synthesizing your CCI-400 installation.

The ARM product deliverables include reference scripts and information about using them to implement your design.

The IG is a confidential book that is only available to licensees.

Integration Manual

The *Integration Manual* (IM) describes how to integrate the CCI-400 Cache Coherent Interconnect into a SoC. It includes:

- A description of the CCI-400 features.
- A list of the design-time configuration options.
- A list of the reset-time configuration options.
- Considerations when integrating CCI-400 into your system.

The IM is a confidential book that is only available to licensees.

1.7.2 Design flow

The CCI-400 Cache Coherent Interconnect is delivered as synthesizable RTL. Before you can use it in a product, it must go through the following processes:

Implementation The implementer configures and synthesizes the RTL to produce a hard macrocell.

Integration The integrator connects the implemented design into a SoC. This includes connecting it to a memory system and peripherals.

Programming This is the last process. The system programmer develops the software required to configure and initialize the CCI-400, and tests the required application software.

Each process:

* Is separate, and a different person can complete it.

* Can include implementation and integration choices that affect the behavior and features of the CCI-400 Cache Coherent Interconnect.

The operation of the final device depends on:

Build configuration

> The implementer chooses the options that affect how the RTL source files are pre-processed. These options usually include or exclude logic that affects one or more of the area, maximum frequency, and features of the resulting macrocell. For example, the numbers of outstanding transactions that each master and slave interface supports.

Configuration inputs

> The integrator configures some features of the CCI-400 Cache Coherent Interconnect by tying inputs to specific values. These configurations affect the start-up behavior before any software configuration is made. They can also limit the options available to the software. For example, the **ACCHANNELEN** inputs prevent AC requests from being emitted from an unconnected slave interface.

Software configuration

> The programmer configures the CCI-400 Cache Coherent Interconnect by programming particular values into registers. This affects the behavior of the CCI-400, for example, by enabling or disabling speculative fetches.

──── **Note** ────

This manual provides a reference for implementation-defined features that are applicable to build configuration options. Reference to a feature that is included means that the appropriate build and pin configuration options are selected. Reference to an enabled feature means one that has also been configured by software.

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1.8 Product revisions

This section describes differences in functionality between product revisions:

r0p0 First release.

r0p0-r0p1 The following changes have been made to this release:

- New exclusive access functionality. See *Exclusive accesses* on page 2-16.

- Peripheral ID2 register value is changed to reflect the product status:

  Offset 0xFE8

  Bits [7:4]

  Value 0x1

  For the current version, see the *Component and Peripheral ID Registers* on page 3-14.

r0p1-r0p2 The following changes have been made to this release:

- Configuration improvements for the following:

  — Maximum ID width on slave interfaces increased from 8 to 28.

  — Maximum size of read and write trackers in master interfaces increased from 32 to 128.

  — Read and write trackers in master interfaces is now configurable in steps of 1 rather than 2^n.

  Improvements for the following:

  — Master interface read tracker slot re-use time to reduce stalls.

  — Slave interface PMU events redefined to improve the counting of device and non-cacheable transactions.

- Peripheral ID2 register value is changed to reflect the product status:

  Offset 0xFE8

  Bits [7:4]

  Value 0x2

  For the current version, see the *Component and Peripheral ID Registers* on page 3-14.

r0p2-r0p3 The following changes have been made to this release:

- The CCI-400 now supports up to four exclusive access threads from each ACE master and has separate monitors for Secure and Non-secure transactions. See *Exclusive accesses* on page 2-16.

- Peripheral ID2 register value is changed to reflect the product status:

  Offset 0xFE8

  Bits [7:4]

  Value 0x3

  For the current version, see the *Component and Peripheral ID Registers* on page 3-14.

r0p3-r0p4 The following changes have been made to this release:

- No functional changes.

- Peripheral ID2 register value is changed to reflect the product status:

  Offset 0xFE8

Bits [7:4]

Value 0x4

For the current version, see the *Component and Peripheral ID Registers* on page 3-14.

r0p4-r1p0 A major upgrade with new or improved functionality. The following changes have been made to this release:

- Performance improvements:
  - Increased bandwidth for WriteUnique and WriteLineUnique transactions.
  - Improvements to performance when using heterogeneous processor clusters.
  - Reduced read latency.
  - Improved performance with hazards. An ID or address hazard no longer blocks the master interface.
  - Improved performance when a master reuses IDs. A stalled transaction is released earlier.
  - Optimizations in barrier performance.
  - Exclusive access monitor for each processor rather than for each cluster. This improves performance for shareable exclusive transactions.
- QoS improvements:
  - Support for QVN.
  - QoS value bandwidth regulation in addition to the existing latency regulation.
  - Reservation for read queue slot.
  - Avoidance of head-of-line blocking using priority promotion.
  - Improved visibility of QoS regulator values.

  See also *Quality of Service* on page 2-18.
- Additional functionality:
  - WID output on master interfaces helps to connect to AXI3 slaves.
  - Speculative fetches can be disabled for each slave interface and also for each master interface.
  - Configurable option for 44-bit DVM messages.
  - Additional PMU events to support new functionality.
- Peripheral ID2 register value is changed to reflect the product status:

  Offset 0xFE8

  Bits [7:4]

  Value 0x5

  For the current version, see the *Component and Peripheral ID Registers* on page 3-14.

r1p0-r1p1 The following configuration improvements have been made to this release:

- Frequency improvement at the expense of one cycle of latency on read transactions.
- Added configurability of WriteUnique and WriteLineUnique tracker sizes.

- New write ordering configuration options.
- Option to remove QVN logic when it is not required.
- Peripheral ID2 register value is changed to reflect the product status:

  Offset   0xFE8

  Bits   [7:4]

  Value   0x6

  For the current version, see the *Component and Peripheral ID Registers* on page 3-14.

r1p1-r1p2   The following changes have been made to this release:

- No functional changes.
- Peripheral ID2 register value is changed to reflect the product status:

  Offset   0xFE8

  Bits   [7:4]

  Value   0x7

  For the current version, see the *Component and Peripheral ID Registers* on page 3-14.

r1p2-r1p3   The following changes have been made to this release:

- New options to control region size when using a striped address map.
- Logic optimizations to improve implementation frequency.
- New parameters to remove logic for barrier support and QoS regulation if these features are unused.
- Peripheral ID2 register value is changed to reflect the product status:

  Offset   0xFE8

  Bits   [7:4]

  Value   0x8

  For the current version, see the *Component and Peripheral ID Registers* on page 3-14.

r1p3-r1p4   The following changes have been made to this release:

- New output on ACE interfaces: **ACSRCSx**.
  Where x is 0-4.
- New parameters to remove logic for unused slave and master interfaces.
- Peripheral ID2 register value is changed to reflect the product status:

  Offset   0xFE8

  Bits   [7:4]

  Value   0x9

  For the current version, see the *Component and Peripheral ID Registers* on page 3-14.

r1p4-r1p5   The following changes have been made to this release:

- Peripheral ID2 register value is changed to reflect the product status:

  Offset   0xFE8

  Bits   [7:4]

  Value   0xA

For the current version, see the *Component and Peripheral ID Registers* on page 3-14.

Chapter 2
Functional Description

This chapter describes the functionality of the CoreLink CCI-400 Cache Coherent Interconnect. It contains the following sections:

2.1 About the functions

The CCI-400 combines interconnect and coherency functions into a single module. See *About the CoreLink Cache Coherent Interconnect* on page 1-2 for more support connectivity information.

You can use the CCI-400 to allow multiple processor clusters to run the same operating system. This is a fundamental requirement for advanced ARM big.LITTLE™ processing software models such as *Global Task Scheduling* (GTS).

2.2   Snoop connectivity and control

The CCI-400 has a fully-connected snoop topology, so if they are enabled:

- Each ACE slave interface snoops the other ACE slave interface.
- ACE-Lite slave interfaces snoop both ACE slave interfaces.
- DVM messages are broadcast through all enabled slave interfaces.

Snooping and DVM message broadcast are disabled at reset, so you must enable the appropriate masters for snooping and DVM messages using the Snoop Control Registers before shareable or DVM messages are sent to the CCI-400. See *Snoop Control Registers* on page 3-15.

Each ACE slave interface has programmable bits in the Snoop Control Registers. These bits control the issuing of snoop and DVM message requests on that interface.

——— **Note** ———

ACE-Lite slave interfaces have programmable bits to enable DVM messages only.

These programmable bits of the Snoop Control Registers are tied LOW at reset so you must program them HIGH for each master in the shareable domain before shareable transactions or DVM messages are sent to the CCI-400. Before disabling a master, you must disable snoop and DVM messages to that master by programming the relevant Snoop Control Register bits LOW.

To avoid deadlock through having AC requests enabled to interfaces where masters are not present, or not able to process them, the CCI-400 has the following hardware and software override mechanisms:

- Each slave interface has an **ACCHANNELEN** input bit that, if you tie it LOW, prevents that interface from issuing any AC requests.

    ——— **Note** ———

    These bits are only sampled at reset.

- There are bits in the Control Override Register to disable all snooping or all DVM message broadcast, irrespective of the programming of the Snoop Control Register.

2.2.1   Removing a master from the coherent domain

If you want to remove a master from the coherent domain, for example if a processor is being powered down, take the following actions:

1. Stop the processor from issuing shareable transactions. See the documentation of the processor.

2. Clean any shareable data in the processor cache. See the documentation of the processor.

3. Use the Snoop Control Register to prevent any more snoops or DVM messages being sent to the processor. See the *Snoop Control Registers* on page 3-15.

4. Poll the CCI Status Register to confirm that the changes to the Snoop Control Register have completed. See the *Status Register* on page 3-11.

After you complete these actions, the master is no longer in the coherent domain and you can power it down or disable it. You must enable snoops to that master again before it allocates any shareable data in its cache.

2.3 Speculative fetch

For an application where the probability of a miss is high, then the snoop request and response time adds directly to the latency for each transaction that is labeled as shareable. To mitigate this, you can program each master interface to issue a fetch downstream in parallel with issuing a snoop request. This is known as a *speculative fetch*.

In the event that the snoop associated with a speculative fetch hit in a cache, then the data from the snoop is returned in preference to the data from the speculative fetch.

A speculative fetch is issued before all hazards that had arisen from the corresponding snoop have been resolved. Therefore, it is sometimes necessary to discard the data returned from memory and retry the fetch. These cases are:

- When a hazarding write transaction is detected. This hazarding write transaction must be ordered before the speculative fetch.

- When data from the speculative fetch returns before the snoop response for that transaction, and the read data buffer is already occupied by data waiting for a snoop response.

You can use the PMU to record the number of retry transactions for each master interface. See *Performance Monitoring Unit* on page 2-5.

——— **Note** ———

Speculative fetches are only issued for these read-type transactions:

- `ReadOnce`.
- `ReadClean`.
- `ReadNotSharedDirty`.
- `ReadUnique`.
- `ReadShared`.

Although speculative fetches reduce the latency in the case of a snoop miss, there is a bandwidth and power penalty because of the additional transactions on a snoop hit. Therefore, you can disable speculative fetches where you expect a significant number of snoops to hit. You can use the Speculation Control Register to disable speculative fetches for a master or a slave interface. For example, you can disable speculative fetches for transactions from a master that is not latency sensitive. See *Speculation Control Register* on page 3-9.

2.4   Performance Monitoring Unit

The CCI-400 includes logic to gather various statistics on the operation of the interconnect during runtime, using events and counters. These events provide useful information about the behavior of the interconnect that you can use when debugging or profiling traffic.

The PMU provides four counters. Each counter can count any of the events available in the CCI-400. To keep the PMU logic overhead to a minimum, the absolute counts and timing of events might vary slightly. This has negligible effect except in cases where the counters are enabled for a very short time.

The PMU consists of:

•   A 159-bit event bus, **EVNTBUS**, that you can export from the CCI-400.

•   Ten 4-bit event outputs that track the value of the read and write QoS regulators for each slave interface.

•   Four 32-bit event counters, that you can program to count one event from the event bus.

•   A clock cycle counter, CCNT, for calculating timing information from the event counters.

•   An input signal, **NIDEN**, that if HIGH, enables the counting and exporting of events.

•   An input signal, **SPNIDEN**, that if HIGH, enables the counting of both Non-secure and Secure events.

•   A set of counter overflow outputs, **nEVNTCNTOVERFLOW**, that can raise an interrupt when a number of events have occurred.

This section describes:
•   *PMU event list*.
•   *PMU registers* on page 2-8.
•   *Using the PMU* on page 2-8.

2.4.1   PMU event list

In the context of counting in one of the event counters, each event has an 8-bit identifier, made up as {source,number}. Each source is allocated a 3-bit code that indicates the interface that generated it. Table 2-1 shows the 3-bit source code for events.

Table 2-1 3-bit source code for events

Code[7:5]	Source
0x0	Slave interface 0, S0
0x1	Slave interface 1, S1
0x2	Slave interface 2, S2
0x3	Slave interface 3, S3
0x4	Slave interface 4, S4
0x5	Master interface 0, M0
0x6	Master interface 1, M1
0x7	Master interface 2, M2

Table 2-2 shows each event, with its number and bit offset in the **EVNTBUS** output.

By default, only events relating to Non-secure transactions are recorded. However, if the **SPNIDEN** input is HIGH, then both Secure and Non-secure events are counted and exported.

────── **Note** ──────

Master interface events `0x2` and `0x09-0x10` have no security indicator, so they are counted irrespective of the **SPNIDEN** input.

Table 2-2 and Table 2-3 on page 2-7 show the 5-bit event code event list.

Table 2-2 5-bit event codes, sources: slave interfaces S0-S4

Event	Number code[4:0]	EVNTBUS offset
Read request handshake: any.	`0x00`	0
Read request handshake: device transaction.	`0x01`	1
Read request handshake: normal, non-shareable or system-shareable, but not barrier or cache maintenance operation.	`0x02`	2
Read request handshake: inner- or outer-shareable, but not barrier, DVM message or cache maintenance operation.	`0x03`	3
Read request handshake: cache maintenance operation.	`0x04`	4
Read request handshake: memory barrier.	`0x05`	5
Read request handshake: synchronization barrier.	`0x06`	6
Read request handshake: DVM message, not synchronization.	`0x07`	7
Read request handshake: DVM message, synchronization.	`0x08`	8
Read request stall cycle because the transaction tracker is full. Increase `SIx_R_MAX` to avoid this stall.	`0x09`	9
Read data last handshake: data returned from the snoop instead of from downstream.	`0x0A`	10
Read data stall cycle: **RVALIDS** is HIGH, **RREADYS** is LOW.	`0x0B`	11
Write request handshake: any.	`0x0C`	12
Write request handshake: device transaction.	`0x0D`	13
Write request handshake: normal, non-shareable, or system-shareable, but not barrier.	`0x0E`	14
Write request handshake: inner- or outer-shareable, `WriteBack` or `WriteClean`.	`0x0F`	15
Write request handshake: `WriteUnique`.	`0x10`	16
Write request handshake: `WriteLineUnique`.	`0x11`	17
Write request handshake: `Evict`.	`0x12`	18
Write request stall cycle because the transaction tracker is full. Increase `SIx_W_MAX` to avoid this stall.	`0x13`	19
Read request stall cycle because of a slave interface ID hazard.	`0x14`	20

Table 2-3 shows the 5-bit event code event list.

Table 2-3 5-bit event codes, sources: master interfaces M0-M2

Event	Number code[4:0]	EVNTBUS offset
RETRY of speculative fetch transaction.[a]	0x00	0
Stall cycle because of an address hazard. A read or write invalidation is stalled because of an outstanding transaction to an overlapping address.	0x01	1
Read request stall cycle because of a master interface ID hazard.	0x02	2
A read request with a QoS value in the high priority group is stalled for a cycle because the read transaction queue is full. Increase MIx_R_MAX to avoid this stall.	0x03	3
Read request stall cycle because of a barrier hazard.	0x04	4
Write request stall cycle because of a barrier hazard.	0x05	5
A write request is stalled for a cycle because the write transaction tracker is full. Increase MIx_W_MAX to avoid this stall.	0x06	6
A read request with a QoS value in the low priority group is stalled for a cycle because there are no slots available in the read queue for the low priority group.	0x07	7
A read request with a QoS value in the medium priority group is stalled for a cycle because there are no slots available in the read queue for the medium priority group.	0x08	8
A read request is stalled for a cycle while it was waiting for a QVN token on VN0.	0x09	9
A read request is stalled for a cycle while it was waiting for a QVN token on VN1.	0x0A	10
A read request is stalled for a cycle while it was waiting for a QVN token on VN2.	0x0B	11
A read request is stalled for a cycle while it was waiting for a QVN token on VN3.	0x0C	12
A write request is stalled for a cycle while it was waiting for a QVN token on VN0.	0x0D	13
A write request is stalled for a cycle while it was waiting for a QVN token on VN1.	0x0E	14
A write request is stalled for a cycle while it was waiting for a QVN token on VN2.	0x0F	15
A write request is stalled for a cycle while it was waiting for a QVN token on VN3.	0x10	16
A WriteUnique or WriteLineUnique request is stalled for a cycle because of an address hazard.	0x11	17

a. This event fires when retries are scheduled. If two retries are scheduled simultaneously, only one event is generated.

Event bus

The CCI-400 exports a vector of event signals, **EVNTBUS**, with the bit allocation that Table 2-4 shows. When an event is triggered, the relevant bit of **EVNTBUS** is set to HIGH for one clock period.

Table 2-4 EVNTBUS bit allocation

Bits	Source
[158:141]	AMI2 event bus.
[140:123]	AMI1 event bus.
[122:105]	AMI0 event bus.

Table 2-4 EVNTBUS bit allocation (continued)

Bits	Source
[104:84]	ASI4 event bus.
[83:63]	ASI3 event bus.
[62:42]	ASI2 event bus.
[41:21]	ASI1 event bus.
[20:0]	ASI0 event bus.

Table 2-2 on page 2-6 shows the bit positions that the ASI events have within each group of signals on the event bus.

——— **Note** ———

The width and bit positions in the **EVNTBUS** output are invariant with the number of CCI-400 interfaces used.

2.4.2 PMU registers

Chapter 3 *Programmers Model* describes the following registers:
*   *Event Select Register* on page 3-24.
*   *Event and Cycle Count Registers* on page 3-25.
*   *Counter Control Registers* on page 3-25.

2.4.3 Using the PMU

For each performance and monitor test that you run you can:
*   Select a maximum of four events that you want to monitor during the test.
*   Determine the length of the test in terms of clock cycles.
*   Read the value of each event counter at the end of the test.
*   Detect if any of the counters overflows.

Use the following registers to set up your test:
*   For each event that you want to monitor, use the respective:
    —   Event Select Register to select the event.
    —   Event Count Register to indicate how many of the events occur.
    —   Event Counter Control Register to enable or disable the event counter.
    —   Event Overflow Flag Status Register to detect for overflow of the event counter.
*   Use the Cycle Count Register to show the number of clock cycles that occur during the test.
*   Use the Cycle Count Control Register to enable or disable the test.
*   Use the Cycle Count Overflow Flag Status Register to detect for an overflow.

The following is an example of how you can use the PMU to measure the snoop hit rate for shareable read requests on slave interface 3 and slave interface 4:
1. Set up the Performance counters as follows:
    a. Set up the *Event Select Registers* (ESRs) as follows:
        *   To set ESR0 to count shareable read requests through slave interface 3:
            —   Program bits[7:5] to `0x3` to select slave interface 3.
            —   Program bits[4:0] to `0x03` to select the shareable read event.

- To set ESR1 to count slave interface 3 snoop hits:
  — Program bits[7:5] to `0x3`.
  — Program bits[4:0] to `0x0A`.
- To set ESR2 to count shareable read requests through slave interface 4:
  — Program bits[7:5] to `0x4`.
  — Program bits[4:0] to `0x03`.
- To set ESR3 to count slave interface 4 snoop hits:
  — Program bits[7:5] to `0x4`.
  — Program bits[4:0] to `0x0A`.

  b. Enable all of the event counters by doing the following:
  - Program Counter Control Register 0 bit[0] to `0b1`.
  - Program Counter Control Register 1 bit[0] to `0b1`.
  - Program Counter Control Register 2 bit[0] to `0b1`.
  - Program Counter Control Register 3 bit[0] to `0b1`.

2. Program the following bits in the *Performance Monitor Control Register* (PMCR):
   - Bits[2:1] to `0b11` to reset the cycle counter and all of the event counters.
   - Bit[0] to `0b1` to enable all of the counters.

3. Allow the test to run for an appropriate amount of time

4. Do the following to disable all of the counters to stop the test:
   - Program PMCR bit[0] to `0b0`.

5. Read the results of the test from the cycle counter and event counters:
   - The cycle counter holds the number of clock cycles that the test ran for.
   - Counter 0 holds the number of reads for slave interface 3.
   - Counter 1 holds the number of snoop hits for slave interface 3.
   - Counter 2 holds the number of reads for slave interface 4.
   - Counter 3 holds the number of snoop hits for slave interface 4.

6. Check the overflow bits of all the counters and adjust your results accordingly.

2.5 Security

If you are building a system based on the Secure and Non-secure capabilities that ARM TrustZone® technology provides, then you must consider security issues. This section describes:

- *Internal programmers view*.
- *Non-TrustZone aware masters made secure*.
- *Security of master interfaces*.
- *Security and the PMU*.

2.5.1 Internal programmers view

With the exception of the PMU registers, the programmers view defaults to Secure access only, as follows:

- Non-secure read requests to Secure registers receive a DECERR response, **RRESP[1:0]** == 0b11, and zeroed data.

- Non-secure write requests to Secure registers receive a DECERR response, **BRESP[1:0]** == 0b11 and are *Write-Ignored* (WI).

——— **Note** ———

Some accesses might receive a response before they reach the CCI-400 registers and so do not receive a DECERR response nor affect the register values. An example of this is a cache maintenance operation that incorrectly addresses the CCI-400 register space.

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You can override these security settings in the Secure Access Register. At reset, you can only access this using Secure requests, but if you write to it, this enables Non-secure access to all registers in the CCI-400 except for the Control Override Register and Secure Access Register. See *Control Override Register* on page 3-8 and *Secure Access Register* on page 3-10.

2.5.2 Non-TrustZone aware masters made secure

A master might require access to the CCI-400 registers, and in this case, you can tie the security transaction indicator bits, **ARPROT[1],** and **AWPROT[1],** LOW, so that all accesses by that master are indicated as Secure. This places that master permanently in the Secure domain. However, depending on the other usage of that master, this might mean that the overall system is not as secure under all circumstances.

2.5.3 Security of master interfaces

Transactions from the CCI-400 master interfaces always retain the security setting of the originating transactions. This applies to:

- Non-shareable transactions.
- Snoop misses.
- Speculative fetches.
- CCI-400-generated writes.

2.5.4 Security and the PMU

You can use both Secure and Non-secure transactions to access the PMU registers. However, you can configure the PMU to count only Non-secure events, or both Secure and Non-secure events, depending on the **SPNIDEN** input. The default is Non-secure events.

If the **SPNIDEN** input is taken HIGH, there is a potential security risk because Non-secure software can observe Secure activity through the performance counters. See Appendix A *Signal Descriptions*. ARM advises that you consider the security to be breached for devices placed in this state and that you take appropriate action.

If the **SPNIDEN** input goes from HIGH to LOW, that is, the PMUs go from counting all events to counting only Non-secure events, the counters can contain information relating to Secure transactions. Therefore, ARM recommends that software sets the counters to zero if access to that information might represent a potential security risk.

——— **Note** ———

Unlike ARM processors, **SPNIDEN** applies to events from both user and privileged transactions and the CCI-400 makes no distinction between them.

2.6 Error responses

The CCI-400 uses a mixture of precise and imprecise signaling of error responses, where:

- Precise errors are signaled back to the master on the R and B channels for the precise transaction that caused the error.

- Imprecise errors are not signaled on R and B channels but are instead signaled using the **nERRORIRQ** output pin. You can identify the interface that received the error response by reading the Imprecise Error Register. See *Imprecise Error Register* on page 3-11.

2.6.1 Imprecise errors

Table 2-5 shows the errors that are signaled as imprecise. All other sources of error are signaled precisely.

─── **Note** ───

An error is signaled either precisely or imprecisely, but never both.

Table 2-5 Imprecise errors

Transaction causing error	Channel receiving error	Imprecise error indicator from
A ReadX snoop that misses in the cache and fetches data from downstream	CR	Slave interface receiving the CR response
Distributed Virtual Memory message	CR	Slave interface receiving the CR response
Speculative fetch that returns an error, but the snoop returns data	R	Master interface receiving the R response
Speculative fetch that must be retried	R	Master interface receiving the R response
Write that the CCI-400 generated	B	Master interface receiving the B response
Snoop error that is generated by a `WriteLineUnique` or `WriteUnique` transaction	CR	Master interface receiving the CR response
Write error for `WriteUnique` transactions that have been split but not the last transaction in the split sequence	B	Slave interface that received the transaction that was split

The CCI-400 generates a precise DECERR response in the case of a security violation on a CCI-400 register access. See *Imprecise Error Register* on page 3-11 and *Security* on page 2-10.

2.7   Cache maintenance operations

The CCI-400 supports the snooping of cache maintenance operations that are based on the Snoop Control Register. See *Snoop Control Registers* on page 3-15. You can use snooping and cache maintenance to manage level 1 and 2 caches within the same domain as the CCI-400. You can optionally send cache maintenance operations downstream to manage a level 3 cache, depending on the **BROADCASTCACHEMAINT** inputs.

2.8 WriteEvict Transactions memory update operation

The *ARM® AMBA® AXI and ACE Protocol Specification*, AXI3™, AXI4™, and AXI4-Lite™, ACE and ACE-Lite™ includes a number of memory update operations. Special consideration is required for one of these.

2.8.1 WriteEvict Transactions

WriteEvict transactions are used when a processor is evicting a clean cache line, to write the line to a lower level of the cache hierarchy. The CCI-400 does not support WriteEvict transactions, and connected masters must not generate them. You can program some ARM processors, such as the Cortex-A53 and Cortex-A57 processors, to generate WriteEvict transactions, but they do not issue them by default.

———— **Note** ————

Do not enable WriteEvict transactions for any Cortex processor that is connected to the CCI-400.

———————————

2.9   Barriers

The CCI-400 supports all types of AMBA 4 barrier transactions. Each slave interface broadcasts these to every master interface, ensuring that intermediate transaction source and sink points observe the barrier correctly.

2.10   Exclusive accesses

The CCI-400 supports exclusive accesses to shareable and non-shareable locations as the ACE and AXI4 protocols describe. The *ARM® AMBA® AXI and ACE Protocol Specification*, AXI3™, AXI4™, and AXI4-Lite™, ACE and ACE-Lite™, permits shareable exclusive accesses on ACE interfaces only.

2.11 DVM messages

The ACE slave interfaces support DVM messages through their regular AC and CR channels. The ACE-Lite interfaces all contain AC and CR channels to support DVM messages only. Each slave interface has a programmable enable bit to determine whether it supports the issuing of AC requests for DVM messages. DVM messages are handled as regular transactions in the CCI-400, except that they are decoded based on the DVM message indicator, instead of the address, to ensure that multi-transaction DVM messages are correctly ordered.

The Snoop Control Registers and Control Override Register control the issuing of DVM message requests. See *Snoop Control Registers* on page 3-15 and *Control Override Register* on page 3-8.

ACE and ACE-Lite, plus DVM slave interfaces support all types of DVM transaction. These are:

- DVM Operation.
- DVM Synchronization.
- DVM Complete.

The R channel response to a DVM messages is sent immediately by the CCI-400. If the DVM message results in an error response, this is signaled imprecisely. For more information, see *Error responses* on page 2-12.

──── **Note** ────

A master that issues DVM messages must also be able to receive DVM messages. The slave interface through which the master connects must have DVM messages enabled.

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2.12 Quality of Service

The CCI-400 supports QoS with the following independent mechanisms:

- *QoS value*.
- *Regulation based on outstanding transactions* on page 2-20.

2.12.1 QoS value

Each CCI-400 slave interface has **ARQOS** and **AWQOS** input signals that transport a transaction-based QoS value. This determines the relative priority between transactions on that interface, or between interfaces. The CCI-400 uses the QoS value when it chooses between transaction requests at arbitration points and within queues. Transaction requests with the highest QoS value are prioritized. The CCI-400 uses a *Least Recently Granted* (LRG) scheme when two or more transactions share the highest value.

QoS values are propagated by CCI-400. If downstream interconnect and slave devices are sensitive to the QoS value, then the service rate is dependent on this value. The NIC-400 Network Interconnect and the DMC-400 Dynamic Memory Controller are both sensitive to QoS value.

—— **Note** ——

Ensure that you balance the relative priorities of all slave interfaces. For example, setting each to the highest QoS value reduces the arbitration to LRG and no advantage is gained from having a QoS value.

You can override the **ARQOS** and **AWQOS** input signals from each slave interface by using a programmable register if the relevant static input signal, **QOSOVERRIDE[4:0]**, with one bit for each of slave interfaces 4-0, is HIGH. The QoS override is either based on a programmable value or uses performance feedback to set the value within a programmable range. Transactions that the CCI-400 generates use the same QoS value as the instigating transaction or the override value if **QOSOVERRIDE** is set.

—— **Note** ——

QOSOVERRIDE only applies to transactions that have a **ARQOS** or **AWQOS** value of 0. Therefore, each interface can have a mixture of traffic that is overridden or regulated and other traffic, with non-zero QoS value, that is unaffected. For example, high priority MMU page table requests might be mixed with high-bandwidth media requests that require regulation.

QoS value regulation

CCI-400 regulation mechanisms vary the transaction QoS value depending on latency or bandwidth that is achieved through that slave interface. You can program target latency or bandwidth and a QoS value range for each regulator. ARM recommends that achievable targets are set so that the regulator uses the minimum QoS value in most cases and only increases the QoS value, up to the programmed maximum, under worst case conditions. The maximum value for each regulator is 0 at reset, so you must program a maximum value before the regulator can be used.

You can control the rate of change of the regulator integrator by using a programmable scale factor. There are two types of QoS value regulation:

- Regulation based on latency.

- Regulation based on bandwidth.

Regulation based on latency

> In this regulation mode, QoS values change based on measured latency. The value tends to increase if the latency is greater than the target and decrease if the latency is lower than the target.

Regulation based on bandwidth

> For bandwidth regulation, the target used for feedback is the period between successive request handshakes, in cycles. The value tends to increase if the period is greater than the target and decrease if the period is lower than the target. If the average number of bytes per request is known, this is equivalent to a bandwidth measure. Shareable transactions in the CCI-400 are 64 bytes in size, so this is usually a good approximation to use.

There are two modes of operation available when you are using this type of regulation:

Normal mode

> In this mode the QoS value remains stable when the master is idle, this is equivalent to measuring the average bandwidth only when the master is active. This is the default mode.

Quiesce High mode

> In this mode, the QoS value tends to the maximum programmed value when the master is idle, so when it becomes active, the initial transactions have a high QoS value. This mode is suitable for latency sensitive masters because it allows the master to be serviced with high priority while the bandwidth requirement is below that set. If the master starts to exceed its programmed bandwidth, the priority is reduced. You can use this mechanism to ensure that other masters are not excluded when latency sensitive masters take significant bandwidth.

You enable QoS value regulation by setting the appropriate control bits. See *QoS Control Register* on page 3-19. When you enable QoS value regulation, **ARQOS** and **AWQOS** values are driven by those generated by the regulators, if the original transaction has a zero QoS value and the **QOSOVERRIDE** configuration input is HIGH.

You can program the regulator mode using the QoS Control Registers.

———— **Note** ————
- Turning QoS value regulation on when **QOSOVERRIDE[x]** is set LOW for a specific interface has no effect.

- QoS value regulation only counts transactions with a zero QoS value. Transactions that do not transfer data are not counted for QoS value regulation and do not have their QoS value overridden. These transactions are:
  — CleanUnique.
  — MakeUnique.
  — CleanShared.
  — CleanInvalid.
  — MakeInvalid.
  — Evict.
  — Barriers.
  — DVM transactions.

2.12.2 Regulation based on outstanding transactions

The CCI-400 offers an additional mechanism for regulating traffic flows for the benefit of overall performance. Each ACE-Lite slave interface has an optional, programmable mechanism for limiting the number of outstanding read and write transactions, where an *Outstanding Transaction* (OT) is a read request without read data, or a write request without a response. This can be used where QoS value regulation is not effective because the system is not sensitive to QoS value. The disadvantage of this form of regulation is that it might stall the master even when the system is idle and traffic from this master is not affecting the performance of other masters.

You can characterize a sequence of transactions, with periods when there are no outstanding transactions, by using a fractional outstanding transaction number. For example, if requests occur every 100 cycles, but it only takes 50 cycles for the last response to arrive, then this corresponds to 0.5 OTs. The sum of the integer and fractional values represents a maximum of the mean number of OTs in a sliding window and, consequently, also over all time. If the fractional part is 0, the number of OTs is never permitted to exceed the integer part. If the fractional part is not 0, the number of OTs is not permitted to exceed one more than the integer part. This mean value is only achieved if the attached master maintains the maximum number of transactions it is able to issue at all times. Therefore, if the integer part is 0 and the fractional part is 0.5, and transactions have a lifespan of 50 cycles, then a master can issue a transaction. It finishes after 50 cycles and it cannot issue the next transaction until 100 cycles, maintaining a mean number of outstanding transactions as 0.5.

If you enable regulation, the following programmable values set the permitted number of outstanding transactions:
- OT integer.
- OT fraction.

——— **Note** ———

- Outstanding transaction regulation only counts transactions with a zero QoS value.

- Outstanding transaction regulation does not count or override transactions that have no data associated with them. These transactions are:
  — `CleanUnique`.
  — `MakeUnique`.
  — `CleanShared`.
  — `CleanInvalid`.
  — `MakeInvalid`.
  — `Evict`.
  — Barriers.
  — DVM transactions.

Read Queue Slot Reservation

Each master interface of the CCI-400 has a queue that stores read requests. If this becomes full with low priority requests, higher priority requests are blocked. To avoid this, the CCI-400 reserves a number of slots for high priority requests and a number of slots for high or medium priority requests. Table 2-6 shows a summary of the possible configurations.

Table 2-6 Slots reserved for high and medium priority traffic in each master interface

Read tracker size, as determined by the MIx_R_MAX parameter	Number of reserved slots for medium or high priority requests	Number of reserved slots for only high priority requests
2-4	0	0
5-7	0	1
8-15	1	1
16-128	3	1

For example, assume the read tracker size is 32, implying that three slots are reserved for medium to high priority requests and one slot is reserved for high priority requests. In this case:

- The maximum number of slots available for high priority requests is 32.
- The maximum number of slots available for medium priority requests is 32 - 1 = 31.
- The maximum number of slots available for low priority requests is 32 - 3 - 1 = 28.

You can configure the QoS values that are considered as high and medium priority at the design time using the R_THRESHOLD_UPPER and R_THRESHOLD_LOWER parameters.

Avoidance of Head-of-Line Blocking

Head-of-line blocking occurs when an interface is shared by transactions with different priorities and a high priority transaction is blocked by an earlier lower priority transaction. To prevent this for read transactions, CCI-400 has an input, **ARQOSARB**. You can use this signal to temporarily promote the priority of the earlier transaction until it enters the request queue. However, when the transaction is in the queue, higher priority transactions can overtake it.

——— **Note** ———

ARQOSARB is a 4-bit QoS value but unlike other AR payload signals, it is permitted to change when **ARVALID** is HIGH and **ARREADY** is LOW.

2.12.3 QoS programmable registers

Chapter 3 *Programmers Model* describes the following registers:
- *Read Channel QoS Value Override Register* on page 3-17.
- *Write Channel QoS Value Override Register* on page 3-18.
- *QoS Control Register* on page 3-19.
- *Max OT Registers* on page 3-20.
- *Regulator Target Registers* on page 3-21.
- *QoS Regulator Scale Factor Registers* on page 3-22.

2.12.4   QoS Virtual Networks (QVN)

QVN is a technology that enables transactions that are associated with different virtual networks and makes independent progress possible from a source to a destination. This ensures that a transaction on one *Virtual Network* (VN) can progress towards its destination even if a transaction on a different VN is blocked.

If an interconnect supports QVN, the use of physical wires to send a transfer is negotiated before the transfer is sent. This ensures that when a transfer is sent on the physical wires it is guaranteed to be accepted.

The QVN protocol provides extensions to the AMBA protocol to enable the support of virtual networks within the AXI3, AXI4, ACE, and ACE-Lite bus infrastructures. Using virtual networks and tokens improves system performance because it stops high-bandwidth AXI and ACE sources from preventing the flow of latency critical transactions.

CCI-400 supports QVN on read and write channels of master and slave interfaces. Each slave interface can be assigned to one of four virtual networks. Each master interface supports up to four virtual networks. Each virtual network on the master interfaces can be configured to have a pre-allocated token. If a virtual network does not have a pre-allocated token, there is a minimum 2-cycle delay for each request while the virtual network requests and is granted a token.

See the *ARM® CoreLink™ QVN Protocol Specification* for more information.

──── **Note** ────

The *ARM® CoreLink™ QVN Protocol Specification* is available from ARM. This is a confidential document and a separate license is required.

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2.13 Clock and reset

This section describes:

*   *Clocking*.
*   *Reset*.

2.13.1 Clocking

The CCI-400 has a single main clock, **ACLK**, that is distributed to all sub-blocks. Where masters and slaves connecting to the CCI-400 are in a different clock domain, it is necessary to use external clock-domain-crossing bridges.

Using the AXI low-power interface, it is possible to disable the clock to the CCI-400 when it is idle. When the clock has been disabled, incoming transactions are stalled and any changes to other inputs are not registered until the clock is re-applied.

2.13.2 Reset

The CCI-400 has a single reset domain with an active-LOW reset input signal, **ARESETn**. This is synchronized to **ACLK** with a double-register on the input to the CCI-400.

——— **Note** ———

There must be no activity on the slave interfaces, and the configuration inputs must be static for at least three **ACLK** cycles after **ARESETn** goes HIGH.

Chapter 3
Programmers Model

This chapter describes the programmers model. It contains the following sections:

3.1   About this programmers model

The following information applies to the CCI-400 Cache Coherent Interconnect registers:

*   The base address is not fixed, and can be different for any particular system implementation. The offset of each register from the base address is fixed.

*   Do not attempt to access reserved or unused address locations. Attempting to access these locations can result in UNPREDICTABLE behavior.

*   Unless otherwise stated in the accompanying text:
    —   Do not modify undefined register bits.
    —   Ignore undefined register bits on reads.
    —   All register bits are reset to a logic 0 by a system or powerup reset.

*   Access type in Table 3-1 on page 3-3 is described as follows:
    RW   Read and write.
    RO   Read only.
    WO   Write only.
    RAZ   Read as zero.
    WI   Write ignored.

The CCI-400 registers occupy a 64KB region and are offset using the **PERIPHBASE[39:15]** static input. **PERIPHBASE** is a system-level signal that defines the base address of a 64KB region of the physical address space for memory-mapped registers. Different components can co-exist in the system by defining different offsets from **PERIPHBASE** for their own memory-mapped registers.

The following rules apply:

*   You can access the PV using only Device-type transactions, **AxCACHE[1]** = 0, of length 1 and up to 32 bits in size. If other types of transaction are used, then the result is UNPREDICTABLE.

*   A transaction to a reserved block, or a transaction that violates security restrictions, receives a DECERR response.

The programmers view contains regions for control, slave interface, and performance counter registers. See Table 3-1 on page 3-3.

3.2 Register summary

Table 3-1 shows the registers in offset order from the base memory address,
PERIPHBASE[39:15].

──── **Note** ────

The base address for internal CCI-400 registers is defined using a static input,
PERIPHBASE[39:15]. The CCI-400 registers are offset by `0x90000` from this base address and
occupy an address region of size 64KB.

For example, if **PERIPHBASE** is `0x0000000`, then the register space occupies the region
`0x0000090000` to `0x000009FFFF`.

Table 3-1 Register summary

Offset	Type	Reset	Width	Function
`0x90000`	RW	`0x0`	32	*Control Override Register* on page 3-8.
`0x90004`	RW	`0x0`	32	*Speculation Control Register* on page 3-9.
`0x90008`	RW	`0x0`	32	*Secure Access Register* on page 3-10.
`0x9000C`	RO	`0x0`	32	*Status Register* on page 3-11.
`0x90010`	RW	`0x0`	32	*Imprecise Error Register* on page 3-11.
`0x90100`	RW	`0x2000`	32	*Performance Monitor Control Register (PMCR)* on page 3-12.
`0x90FD0 - 0x90FFC`	RO	-	32	*Component and Peripheral ID Registers* on page 3-14.
Slave interface 0 registers				
`0x91000`	RW	`0x0` or `0x80000000`[a]	32	Snoop Control Register for slave interface 0. See *Snoop Control Registers* on page 3-15.
`0x91004`	RW	`0x0`	32	Shareable Override Register for slave interface 0. See *Shareable Override Register* on page 3-16.
`0x91100`	RW	`0x0`	32	Read Channel QoS Value Override Register for slave interface 0. See *Read Channel QoS Value Override Register* on page 3-17.
`0x91104`	RW	`0x0`	32	Write Channel QoS Value Override slave interface 0. See *Write Channel QoS Value Override Register* on page 3-18.
`0x9110C`	RW	`0x0`	32	QoS Control Register for slave interface 0. See *QoS Control Register* on page 3-19.
`0x91110`	RW	`0x0`	32	Max OT Register for slave interface 0. See *Max OT Registers* on page 3-20.
`0x91130`	RW	`0x0`	32	Regulator Target Register for slave interface 0. See *Regulator Target Registers* on page 3-21.
`0x91134`	RW	`0x0`	32	QoS Regulator Scale Factor Register for slave interface 0. See *QoS Regulator Scale Factor Registers* on page 3-22.

Table 3-1 Register summary (continued)

Offset	Type	Reset	Width	Function
0x91138	RW	0x0	32	QoS Range Register for slave interface 0. See *QoS Range Register* on page 3-23.
Slave interface 1 registers				
0x92000	RW	0x0 or 0x80000000[b]	32	Snoop Control Register for slave interface 1. See *Snoop Control Registers* on page 3-15.
0x92004	RW	0x0	32	Shareable Override Register for slave interface 1. See *Shareable Override Register* on page 3-16.
0x92100	RW	0x0	32	Read Channel QoS Value Override Register for slave interface 1. See *Read Channel QoS Value Override Register* on page 3-17.
0x92104	RW	0x0	32	Write Channel QoS Value Override slave interface 1. See *Write Channel QoS Value Override Register* on page 3-18.
0x9210C	RW	0x0	32	QoS Control Register for slave interface 1. See *QoS Control Register* on page 3-19.
0x92110	RW	0x0	32	Max OT Register for slave interface 1. See *Max OT Registers* on page 3-20.
0x92130	RW	0x0	32	Regulator Target Register for slave interface 1. See *Regulator Target Registers* on page 3-21.
0x92134	RW	0x0	32	QoS Regulator Scale Factor Register for slave interface 1. See *QoS Regulator Scale Factor Registers* on page 3-22.
0x92138	RW	0x0	32	QoS Range Register for slave interface 1. See *QoS Range Register* on page 3-23.
Slave interface 2 registers				
0x93000	RW	0x0 or 0x80000000[c]	32	Snoop Control Register for slave interface 2. See *Snoop Control Registers* on page 3-15.
0x93004	RW	0x0	32	Shareable Override Register for slave interface 2. See *Shareable Override Register* on page 3-16.
0x93100	RW	0x0	32	Read Channel QoS Value Override Register for slave interface 2. See *Read Channel QoS Value Override Register* on page 3-17.
0x93104	RW	0x0	32	Write Channel QoS Value Override slave interface 2. See *Write Channel QoS Value Override Register* on page 3-18.
0x9310C	R/W	0x0	32	QoS Control Register for slave interface 2. See *QoS Control Register* on page 3-19.
0x93110	RW	0x0	32	Max OT Register for slave interface 2. See *Max OT Registers* on page 3-20.
0x93130	RW	0x0	32	Regulator Target Register for slave interface 2. See *Regulator Target Registers* on page 3-21.

Table 3-1 Register summary (continued)

Offset	Type	Reset	Width	Function
0x93134	RW	0x0	32	QoS Regulator Scale Factor Register for slave interface 2. See *QoS Regulator Scale Factor Registers* on page 3-22.
0x93138	RW	0x0	32	QoS Range Register for slave interface 2. See *QoS Range Register* on page 3-23.
Slave interface 3 registers				
0x94000	RW	0x0 or 0xC0000000[d]	32	Snoop Control Register for slave interface 3. See *Snoop Control Registers* on page 3-15.
0x94100	RW	0x0	32	Read Channel QoS Value Override Register for slave interface 3. See *Read Channel QoS Value Override Register* on page 3-17.
0x94104	RW	0x0	32	Write Channel QoS Value Override Register for slave interface 3. See *Write Channel QoS Value Override Register* on page 3-18.
0x9410C	RW	0x0	32	QoS Control Register for slave interface 3. See *QoS Control Register* on page 3-19.
0x94130	RW	0x0	32	Regulator Target Register for slave interface 3. See *Regulator Target Registers* on page 3-21.
0x94134	RW	0x0	32	QoS Regulator Scale Factor Register for slave interface 3. See *QoS Regulator Scale Factor Registers* on page 3-22.
0x94138	RW	0x0	32	QoS Range Register for slave interface 3. See *QoS Range Register* on page 3-23.
Slave interface 4 registers				
0x95000	RW	0x0 or 0xC0000000[e]	32	Snoop Control Register for slave interface 4. See *Snoop Control Registers* on page 3-15.
0x95100	RW	0x0	32	Read Channel QoS Value Override Register for slave interface 4. See *Read Channel QoS Value Override Register* on page 3-17.
0x95104	RW	0x0	32	Write Channel QoS Value Override slave interface 4. See *Write Channel QoS Value Override Register* on page 3-18.
0x9510C	RW	0x0	32	QoS Control Register for slave interface 4. See *QoS Control Register* on page 3-19.
0x95130	RW	0x0	32	Regulator Target Register for slave interface 4. See *Regulator Target Registers* on page 3-21.
0x95134	RW	0x0	32	QoS Regulator Scale Factor Register for slave interface 4. See *QoS Regulator Scale Factor Registers* on page 3-22.
0x95138	RW	0x0	32	QoS Range Register for slave interface 4. See *QoS Range Register* on page 3-23.
Cycle counter registers				
0x99004	RW	0x0	32	Cycle counter register. See *Event and Cycle Count Registers* on page 3-25.

Table 3-1 Register summary (continued)

Offset	Type	Reset	Width	Function
0x99008	RW	0x0	32	Count Control Register for cycle counter. See *Counter Control Registers* on page 3-25.
0x9900C	RW	0x0	32	Overflow Flag Status Register for cycle counter. See *Overflow Flag Status Register* on page 3-26.
Performance counter 0 registers				
0x9A000	RW	0x0	32	Event Select Register for performance counter 0. See *Event Select Register* on page 3-24.
0x9A004	RW	0x0	32	Event Count Register for performance counter 0. See *Event and Cycle Count Registers* on page 3-25.
0x9A008	RW	0x0	32	Counter Control Register for performance counter 0. See *Counter Control Registers* on page 3-25.
0x9A00C	RW	0x0	32	Overflow Flag Status Register for performance counter 0. See *Overflow Flag Status Register* on page 3-26.
Performance counter 1 registers				
0x9B000	RW	0x0	32	Event Select Register for performance counter 1. See *Event Select Register* on page 3-24.
0x9B004	RW	0x0	32	Event Count Register for performance counter 1. See *Event and Cycle Count Registers* on page 3-25.
0x9B008	RW	0x0	32	Counter Control Register for performance counter 1. See *Counter Control Registers* on page 3-25.
0x9B00C	RW	0x0	32	Overflow Flag Status Register for performance counter 1. See *Overflow Flag Status Register* on page 3-26.
Performance counter 2 registers				
0x9C000	RW	0x0	32	Event Select Register for performance counter 2. See *Event Select Register* on page 3-24.
0x9C004	RW	0x0	32	Event Count Register for performance counter 2. See *Event and Cycle Count Registers* on page 3-25.
0x9C008	RW	0x0	32	Counter Control Register for performance counter 2. See *Counter Control Registers* on page 3-25.
0x9C00C	RW	0x0	32	Overflow Flag Status Register for performance counter 2. See *Overflow Flag Status Register* on page 3-26.
Performance counter 3 registers				
0x9D000	RW	0x0	32	Event Select Register for performance counter 3. See *Event Select Register* on page 3-24.
0x9D004	RW	0x0	32	Event Count Register for performance counter 3. See *Event and Cycle Count Registers* on page 3-25.

Table 3-1 Register summary (continued)

Offset	Type	Reset	Width	Function
0x9D008	RW	0x0	32	Counter Control Register for performance counter 3. See *Counter Control Registers* on page 3-25.
0x9D00C	RW	0x0	32	Overflow Flag Status Register for performance counter 3. See *Overflow Flag Status Register* on page 3-26.
0x9E000 - 0x9FFFF	RW	0x0	32	Reserved.

a. When **ACHANNELEN[0]** is set.

b. When **ACHANNELEN[1]** is set.

c. When **ACHANNELEN[2]** is set.

d. When **ACHANNELEN[3]** is set.

e. When **ACHANNELEN[4]** is set.

3.3   Register descriptions

This section describes the CCI-400 registers. Table 3-1 on page 3-3 provides cross references to individual registers.

3.3.1   Control Override Register

The Control Override Register characteristics are:

Purpose   Additional control register that provides a fail-safe override for some CCI-400 functions, if these cause problems that you cannot otherwise work around.

Usage constraints If you cannot avoid using them, only set them using non-bufferable transactions, and before barriers, shareable transactions, or DVM messages are issued into the CCI-400. This can be, for example, very early in the boot sequence, prior to the installation of any Secure OS. You can access the Control Override Register using Secure transactions only, irrespective of the programming of the *Secure Access Register* on page 3-10.

Configurations   Available in all CCI-400 configurations.

Attributes   See Table 3-1 on page 3-3.

Figure 3-1 shows the bit assignments.
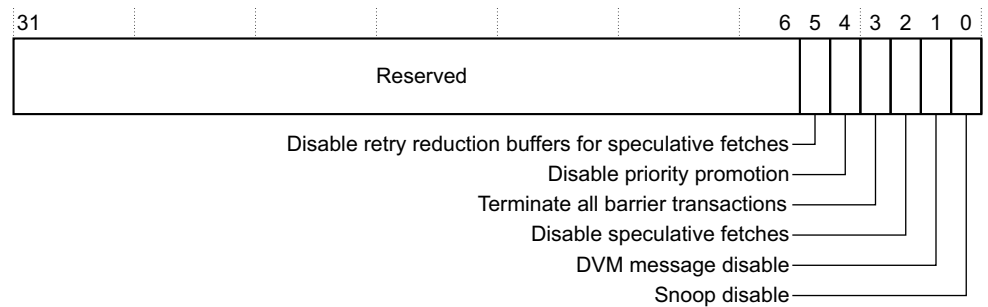
Figure 3-1 Control Override Register bit assignments

Table 3-2 shows the bit assignments.

Table 3-2 Control Override Register bit assignments

Bits	Reset	Access	Function
[31:6]	0b0	RAZ/WI	Reserved.
[5]	0b0	RW	Disable retry reduction buffers for speculative fetches: 0b0 Retry reduction buffers enabled. 0b1 Retry reduction buffers disabled.
[4]		RW	Disable priority promotion: 0b0 The CCI-400 uses **ARQOSARBS** inputs to promote the priority of earlier requests. 0b1 The CCI-400 ignores **ARQOSARBS** inputs.

Bits	Reset	Access	Function	
[3]	0b0	RW	Terminate all barrier transactions.	
			0b0	Master interfaces terminate barriers according to the **BARRIERTERMINATE** inputs.
			0b1	All master interfaces terminate barriers.
[2]	0b0	RW	Disable speculative fetches:	
			0b0	Send speculative fetches according to the Speculation Control Register. See *Speculation Control Register*.
			0b1	Disable speculative fetches from all master interfaces.
[1]	0b0	RW	DVM message disable:	
			0b0	Send DVM messages according to the Snoop Control Registers. See *Snoop Control Registers* on page 3-15.
			0b1	Disable propagation of all DVM messages.
[0]	0b0	RW	Snoop disable:	
			0b0	Snoop masters according to the Snoop Control Registers. See *Snoop Control Registers* on page 3-15.
			0b1	Disable all snoops, but not DVM messages.

3.3.2 Speculation Control Register

The Speculation Control Register characteristics are:

Purpose   Disables speculative fetches for a master interface or for traffic through a specific slave interface. Speculative fetches are not issued if they are disabled in either the slave or master interface for a particular transaction.

Usage constraints   Access controlled by Secure Access Register, see *Secure Access Register* on page 3-10.

Configurations   Available in all CCI-400 configurations.

Attributes   See Table 3-1 on page 3-3.

Figure 3-2 shows the bit assignments.
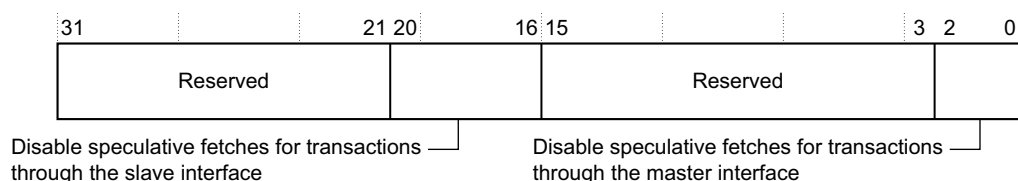
Figure 3-2 Speculation Control Register bit assignments

Table 3-3 shows the bit assignments.

Table 3-3 Speculation Control Register bit assignments

Bits	Reset	Access	Function
[31:21]	-	RAZ/WI	Reserved.
[20:16]	0x0	RW	Disable speculative fetches for transactions through a slave interface. One bit for each slave interface: S4, S3, S2, S1, and S0: 0b0 Enable speculative fetches. 0b1 Disable speculative fetches.
[15:3]	-	RAZ/WI	Reserved.
[2:0]	0x0	RW	Disable speculative fetches from a master interface. One bit for each master interface: M2, M1, and M0. 0b0 Enable speculative fetches. 0b1 Disable speculative fetches.

3.3.3   Secure Access Register

The Secure Access Register characteristics are:

Purpose   Controls secure access.

Usage constraints   You can only write to this register using Secure transactions.

Configurations   Available in all CCI-400 configurations.

Attributes   See Table 3-1 on page 3-3.

——— **Warning** ———

This register enables Non-secure access to the CCI-400 registers for all masters. This compromises the security of your system.

Figure 3-3 shows the bit assignments.
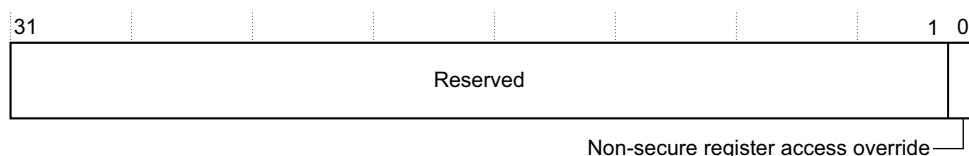
Figure 3-3 Secure Access Register bit assignments

Table 3-4 shows the bit assignments.

Table 3-4 Secure Access Register bit assignments

Bits	Reset	Access	Function
[31:1]	-	RAZ/WI	Reserved.
[0]	0b0	RW	Non-secure register access override: 0b0 Disable Non-secure access to CCI-400 registers. 0b1 Enable Non-secure access to CCI-400 registers.

3.3.4 Status Register

The Status Register characteristics are:

Purpose Safely enables and disables snooping. When changing the snoop or DVM message enables using the Snoop Control Registers, see *Snoop Control Registers* on page 3-15, there is a delay until the changes are registered in all parts of the CCI-400. The change_pending bit in the Status Register indicates whether there are any changes to the enables that have not yet been applied, or whether a slave interface has been disabled for future snoop and DVM messages, but has outstanding AC requests.

Usage constraints There are no usage constraints.

Configurations Available in all CCI-400 configurations.

Attributes See Table 3-1 on page 3-3.

———— **Note** ————

After writing to the snoop or DVM enable bits, the controller must wait for the register write to complete, then test that the change_pending bit is LOW before it turns an attached device on or off.

Figure 3-4 shows the bit assignments.
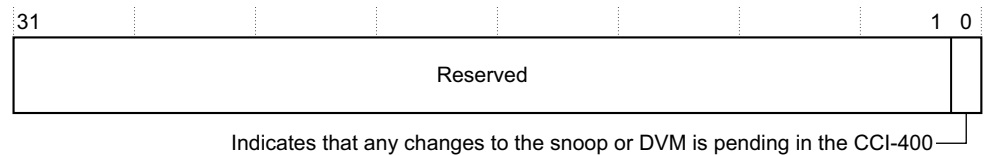
Figure 3-4 Status Register bit assignments

Table 3-5 shows the bit assignments.

Table 3-5 Status Register bit assignments

Bits	Reset	Access	Function
[31:1]	-	RAZ/WI	Reserved.
[0]	0b0	R/WI	Indicates whether any changes to the snoop or DVM enables is pending in the CCI-400:
			0b0 No change pending.
			0b1 Change pending.

3.3.5 Imprecise Error Register

The Imprecise Error Register characteristics are:

Purpose Records the CCI-400 interfaces that received an error that is not signaled precisely. The appropriate bit is set, with respect to the interface on which the error was received. Bits are set when one or more error responses are detected, and they are reset on a write of 1 to the corresponding bit.

Accessible using only Secure accesses, unless you set the Secure Access Register. See *Secure Access Register bit assignments* on page 3-10.

Usage constraints There are no usage constraints.

Configurations   Available in all CCI-400 configurations.

Attributes   See Table 3-1 on page 3-3.

———— **Note** ————

If any of the imprecise error indicator bits are set, the **nERRORIRQ** signal is asserted, active LOW.

Figure 3-5 shows the bit assignments.
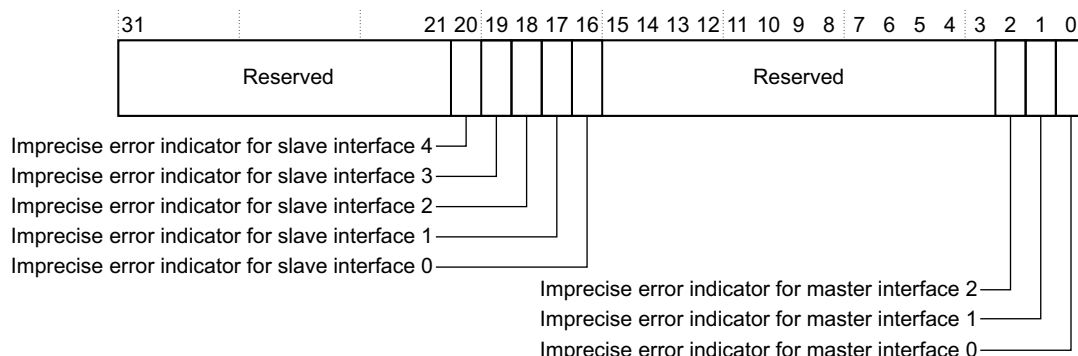
Figure 3-5 Imprecise Error Register bit assignments

Table 3-6 shows the bit assignments.

Table 3-6 Imprecise Error Register bit assignments

Bits	Reset	Access	Function
[31:21]	-	RAZ/WI	Reserved.
[20]	0b0	RW	Imprecise error indicator for slave interface 4.
[19]	0b0	RW	Imprecise error indicator for slave interface 3.
[18]	0b0	RW	Imprecise error indicator for slave interface 2.
[17]	0b0	RW	Imprecise error indicator for slave interface 1.
[16]	0b0	RW	Imprecise error indicator for slave interface 0.
[15:3]	-	RAZ/WI	Reserved.
[2]	0b0	RW	Imprecise error indicator for master interface 2.
[1]	0b0	RW	Imprecise error indicator for master interface 1.
[0]	0b0	RW	Imprecise error indicator for master interface 0:
			0b0 No error from the time this bit was last reset.
			0b1 An error response has been received, but not signaled precisely.

3.3.6   Performance Monitor Control Register (PMCR)

The *Performance Monitor Control Register* (PMCR) characteristics are:

Purpose   Controls the performance monitor.

Usage constraints   There are no usage constraints.

Configurations   Available in all CCI-400 configurations.

Attributes   See Table 3-1 on page 3-3.

Figure 3-6 shows the bit assignments.
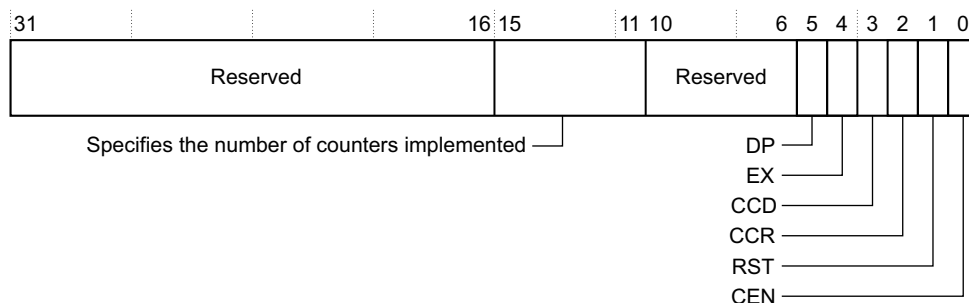
Figure 3-6 Performance Monitor Register bit assignments

Table 3-7 shows the bit assignments.

Table 3-7 Performance Monitor Control Register bit assignments

Bits	Name	Reset	Access	Function
[31:16]	-	-	RAZ/WI	Reserved.
[15:11]	-	0x4	R/WI	Specifies the number of counters implemented.
[10:6]	-	-	RAZ/WI	Reserved.
[5]	DP	0b0	RW	Disables cycle counter, CCNT, if non-invasive debug is prohibited: 0b0 Count is not disabled when **NIDEN** input is LOW. 0b1 Count is disabled when **NIDEN** input is LOW.
[4]	EX	0b0	RW	Enable export of the events to the event bus, **EVNTBUS**, for an external monitoring block to trace events: 0b0 Do not export **EVNTBUS**. 0b1 Export **EVNTBUS**.
[3]	CCD	0b0	RW	Cycle count divider: 0b0 Count every clock cycle when enabled. 0b1 Count every 64th clock cycle when enabled.
[2]	CCR	0b0	RAZ/W	Cycle counter reset: 0b0 No action. 0b1 Reset cycle counter, CCNT, to zero.
[1]	RST	0b0	RAZ/W	Performance counter reset: 0b0 No action. 0b1 Reset all performance counters to zero, not including CCNT.
[0]	CEN	0b0	RW	Enable bit: 0b0 Disable all counters, including CCNT. 0b1 Enable all counters, including CCNT.

Table 3-8 shows the relationship between the non-invasive debug enable input, **NIDEN**, and the PMCR register settings.

Table 3-8 Relationship between non-invasive debug enable input, NIDEN, and PMCR register settings

NIDEN input	PMCR.DP	PMCR.EX	Event counters enabled	Events exported	Cycle counter enabled
1	X[a]	0	Yes	No	Yes
1	X[a]	1	Yes	Yes	Yes
0	0	X[a]	No	No	Yes
0	1	X[a]	No	No	No

    a.   This can be any value.

3.3.7　Component and Peripheral ID Registers

Table 3-9 shows the values for the Component and Peripheral Identification registers for the CCI-400.

In each of these registers, the most significant 24 bits are RAZ/WI. The least significant 8 bits of the four Component ID registers form a single 32-bit conceptual ID register. In a similar way, the defined fields of the eight Peripheral ID registers form a conceptual 64-bit ID register.

Table 3-9 Component and Peripheral ID registers bit assignments

Register	Offset	Bits	Value	Function
Peripheral ID4	0xFD0	[3:0]	0x4	JEP106 continuation code for ARM.
		[7:4]	0x4	4KB region count.
Peripheral ID5	0xFD4	[7:0]	0x00	Reserved.
Peripheral ID6	0xFD8	[7:0]	0x00	Reserved.
Peripheral ID7	0xFDC	[7:0]	0x00	Reserved.
Peripheral ID0	0xFE0	[7:0]	0x20	Part number[7:0].
Peripheral ID1	0xFE4	[3:0]	0x4	Part number[11:8].
		[7:4]	0xB	JEP106 ID code[3:0] for ARM.
Peripheral ID2	0xFE8	[2:0]	0x3	JEP106 ID code[6:4] for ARM.
		[3]	0x1	IC uses a manufacturer's identity code allocated by JEDEC according to the JEP106 specification.
		[7:4]	0xA	CCI-400 revision, r1p5. For previous versions see *Product revisions* on page 1-10.
Peripheral ID3	0xFEC	[3:0]	0x0	Customer modification number.
		[7:4]	0x0	ARM approved ECO number. Use the **ECOREVNUM** inputs to modify this value.

Table 3-9 Component and Peripheral ID registers bit assignments (continued)

Register	Offset	Bits	Value	Function
Component ID0	0xFF0	[7:0]	0x0D	These values identify the CCI-400 as an ARM component.
Component ID1	0xFF4	[7:0]	0xF0	
Component ID2	0xFF8	[7:0]	0x05	
Component ID3	0xFFC	[7:0]	0xB1	

ECO revision number

To track any *Engineering Change Order* (ECO) fixes in the CCI-400, you can change part of the peripheral ID register using the **ECOREVNUM** input pins. You must tie these signals LOW unless you have an ECO from ARM.

Each bit of the **ECOREVNUM** input corresponds to one of bits[7:4] of the Peripheral ID3 register, MSB to MSB. Driving an input HIGH inverts the associated ID3 bit.

———— **Note** ————

ARM recommends that each of the signal drivers is distinct and readily identifiable to facilitate possible metal layer modification.

3.3.8 Snoop Control Registers

The Snoop Control Register characteristics are:

Purpose   Controls the issuing of snoop and DVM requests on each slave interface. You can read the register to determine if the interface supports snoops or DVM messages. Enabling snoop or DVM requests on an interface that does not support them has no effect. One Snoop Control Register exists for each slave interface.

Usage constraints Accessible using only Secure accesses, unless you set the Secure Access Register. See *Secure Access Register bit assignments* on page 3-10.

Configurations   Available in all CCI-400 configurations.

Attributes   See Table 3-1 on page 3-3.
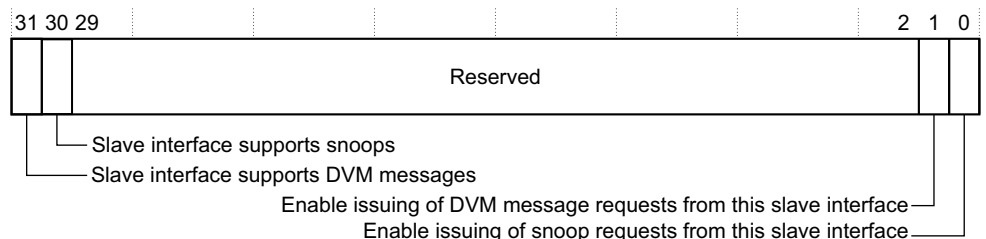
Figure 3-7 shows the bit assignments.

Figure 3-7 Snoop Control Registers bit assignments

Table 3-10 shows the bit assignments.

Table 3-10 Snoop Control Registers bit assignments

Bits	Reset	Access	Function
[31]	**ACCHANNELEN** input	R/WI	Slave interface supports DVM messages. This is overridden to `0x0` if you set the Control Override Register [1]. See *Control Override Register* on page 3-8.
[30]	**ACCHANNELEN** input for S3 and S4 `0x0` for S0, S1, and S2	R/WI	Slave interface supports snoops. This is overridden to `0x0` if you set the Control Override Register [0]. See *Control Override Register* on page 3-8.
[29:2]	-	RAZ/WI	Reserved.
[1]	`0b0`	RW	Enable issuing of DVM message requests from this slave interface. RAZ/WI for interfaces not supporting DVM messages: `0b0`　　　　Disable DVM message requests. `0b1`　　　　Enable DVM message requests.
[0]	`0b0`	RW	Enable issuing of snoop requests from this slave interface. RAZ/WI for interfaces not supporting snoops: `0b0`　　　　Disable snoop requests. `0b1`　　　　Enable snoop requests.

───── **Note** ─────

• If the **ACCHANNELEN** input is LOW for this interface, write accesses to this register are ignored and snoop or DVM requests cannot be enabled.

• If snoops are disabled in the Control Override Register, write accesses to the snoop enable bit[0] are ignored.

• If DVM messages are disabled in the Control Override Register, write accesses to the DVM enable bit[1] are ignored.

3.3.9 Shareable Override Register

The Shareable Override Register characteristics are:

Purpose　　　　Overrides shareability of normal transactions through this interface. The following transaction types are unaffected by any override:
- FIXED-type bursts.
- Device transactions.
- Barrier.
- DVM message transactions.

Usage constraints　　This register is for ACE-Lite slave interfaces only. See the *ARM® AMBA® AXI and ACE Protocol Specification*, AXI3™, AXI4™, and AXI4-Lite™, ACE and ACE-Lite™.

Accessible using only Secure accesses, unless you set the Secure Access Register. See *Secure Access Register bit assignments* on page 3-10.

Configurations　　Available in all CCI-400 configurations.

Attributes　　　See Table 3-1 on page 3-3.

—— **Note** ——

Exclusive accesses must not be issued on an interface that is being overridden as shareable. If the CCI-400 is programmed to override transactions as shareable, Exclusive accesses are overridden to normal accesses. An exclusive write then receives an OKAY response to indicate that the slave does not support exclusive accesses.

Figure 3-8 shows the bit assignments.

31						2	1	0

Reserved

Shareable override for slave interface ┘
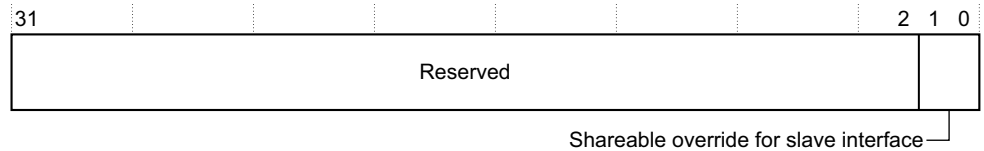
Figure 3-8 Shareable Override Register bit assignments

Table 3-11 shows the bit assignments.

Table 3-11 Shareable Override Register bit assignments

Bits	Reset	Access	Function
[31:2]	-	RAZ/WI	Reserved.
[1:0]	0x0	RW	Shareable override for slave interface.
			`0x0`, `0x1` Do not override **AxDOMAIN** inputs.
			`0x2` Override **AxDOMAIN** inputs to 0b00, all transactions are treated as non-shareable:
			• `ReadOnce` becomes `ReadNoSnoop`.
			• `WriteUnique` and `WriteLineUnique` become `WriteNoSnoop`.
			`0x3` Override **AxDOMAIN** inputs to 0b01, normal transactions are treated as shareable:
			• `ReadNoSnoop` becomes `ReadOnce`.
			• `WriteNoSnoop` becomes `WriteUnique`.

3.3.10 Read Channel QoS Value Override Register

The Read Channel QoS Value Override Register characteristics are:

Purpose   Contains override values for **ARQOS**, with a register for each slave interface. This value is used if you set the **QOSOVERRIDE[4:0]** input signal bit for this slave interface and the QoS value regulator is not enabled.

                You can also use this register to read the current value of the QoS value regulator for read accesses when the regulator is enabled.

Usage constraints   Accessible using only Secure accesses, unless you set the Secure Access Register. See *Secure Access Register bit assignments* on page 3-10.

Configurations   Available in all CCI-400 configurations.

Attributes   See Table 3-1 on page 3-3.

Figure 3-9 on page 3-18 shows the bit assignments.

31				12	11		8	7		4	3		0
		Reserved							Reserved				

Reads what value is currently applied to transactions with **ARQOS=0**, provided
QOSOVERRIDE is HIGH and the QoS value regulation is enabled

ARQOS value override for the slave interface

Figure 3-9 Read Channel QoS Value Override Register bit assignments

Table 3-12 shows the bit assignments.

Table 3-12 Read Channel QoS Value Override Register bit assignments

Bits	Reset	Access	Function
[31:12]	-	RAZ/WI	Reserved.
[11:8]	0x0	R/WI	Reads what value is currently applied to transactions with **ARQOS**=0, provided **QOSOVERRIDE** is HIGH and the QoS value regulator is enabled.
[7:4]	-	RAZ/WI	Reserved.
[3:0]	0x0	RW	**ARQOS** value override for the slave interface.

3.3.11 Write Channel QoS Value Override Register

The Write Channel QoS Value Override Register characteristics are:

Purpose Contains override values for **AWQOS**, with a register for each slave interface. This value is used if you set the **QOSOVERRIDE[4:0]** input signal bit for this slave interface and the QoS value regulator is not enabled.

You can also read the current value of the QoS value regulator for write accesses when the regulator is enabled.

Usage constraints Accessible using only Secure accesses, unless you set the Secure Access Register. See *Secure Access Register bit assignments* on page 3-10.

Configurations Available in all CCI-400 configurations.

Attributes See Table 3-1 on page 3-3.

Figure 3-10 shows the bit assignments.

31				12	11		8	7		4	3		0
		Reserved							Reserved				

Reads what value is currently applied to transactions with **AWQOS=0**, provided
QOSOVERRIDE is HIGH and the QoS value regulation is enabled

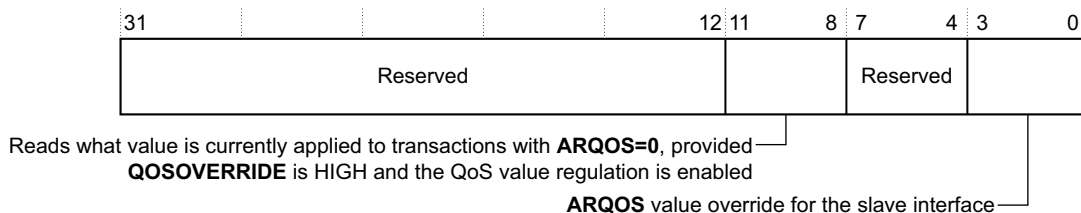**AWQOS** value override for the slave interface

Figure 3-10 Write Channel QoS Value Override Register bit assignments

Table 3-13 shows the bit assignments.

Table 3-13 Write Channel QoS Value Override Register bit assignments

Bits	Reset	Access	Function
[31:12]	-	RAZ/WI	Reserved.
[11:8]	0x0	R/WI	Reads what value is currently applied to transactions with **AWQOS**=0, provided **QOSOVERRIDE** is HIGH and the QoS value regulator is enabled.
[7:4]	-	RAZ/WI	Reserved.
[3:0]	0x0	RW	**AWQOS** value override for the slave interface.

3.3.12 QoS Control Register

The QoS Control Register characteristics are:

Purpose   Controls the regulators that are enabled on the slave interfaces.

Usage constraints   Accessible using only Secure accesses, unless you set the Secure Access Register. See *Secure Access Register bit assignments* on page 3-10.

Configurations   Available in all CCI-400 configurations.

Attributes   See Table 3-1 on page 3-3.

───── **Note** ─────

When outstanding transaction regulation is enabled or disabled for an interface, changes take effect only when there are no outstanding transactions in that interface.

Figure 3-11 shows the bit assignments.
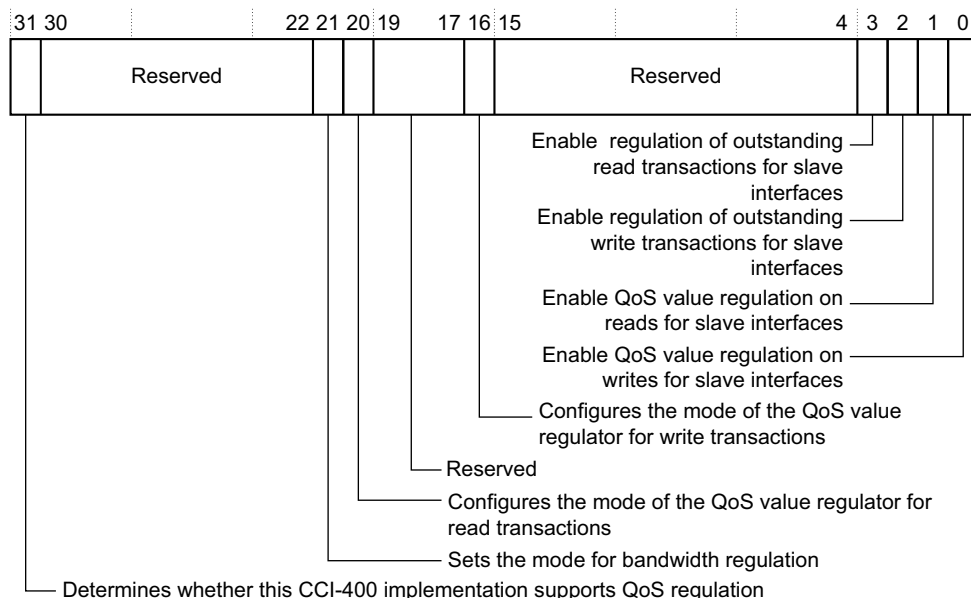
Figure 3-11 QoS Control Register bit assignments

Table 3-14 shows the bit assignments.

Table 3-14 QoS Control Register bit assignments

Bits	Reset	Access	Function
[31]	-	RO	Determines whether this CCI-400 implementation supports QoS regulation.
			`0b0` QoS regulation fully supported as described in this document. See *Quality of Service* on page 2-18.
			`0b1` QoS regulation not supported, reads and writes to this register have no effect.
[30:22]	-	RAZ/WI	Reserved.
[21]	`0b0`	RW	Sets the mode for bandwidth regulation:
			`0b0` Normal mode. The QoS value is stable when the master is idle.
			`0b1` Quiesce High mode. The QoS value tends to the maximum when the master is idle.
[20]	`0b0`	RW	Configures the mode of the QoS value regulator for read transactions.
			`0b0` Latency mode.
			`0b1` Period mode, for bandwidth regulation.
[19:17]	-	RAZ/WI	Reserved.
[16]	`0b0`	RW	Configures the mode of the QoS value regulator for write transactions:
			`0b0` Latency mode.
			`0b1` Period mode, for bandwidth regulation.
[15:4]	-	RAZ/WI	Reserved.
[3]	`0b0`	RW	Enable regulation of outstanding read transactions for slave interfaces:
			• ACE-Lite interfaces only, for example S0, S1, and S2.
			• RAZ/WI for ACE interfaces, for example S3 and S4.
[2]	`0b0`	RW	Enable regulation of outstanding write transactions for slave interfaces.
			• ACE-Lite interfaces only, for example S0, S1, and S2.
			• RAZ/WI for ACE interfaces, for example S3 and S4.
[1]	`0b0`	RW	Enable QoS value regulation on reads for slave interfaces.
[0]	`0b0`	RW	Enable QoS value regulation on writes for slave interfaces.

3.3.13 Max OT Registers

The Max OT Registers characteristics are:

Purpose   Determines how many outstanding transactions are permitted when the OT regulator is enabled for each ACE-Lite slave interface. One register exists for each of the S0, S1, and S2 slave interfaces. A value of 0 for both the integer and fractional parts disables the programmable regulation so that the hardware limits apply. A value of 0 for the fractional part disables the regulation of fractional outstanding transactions. If `int` is the value of the integer part and `frac` is the value of the fractional part, then:

Maximum mean number of outstanding transactions = `int` + `frac`/256.

Usage constraints Setting the maximum outstanding transaction size greater than that configured in the RTL, using the R_MAX or W_MAX parameters, has no effect. Accessible using only Secure accesses, unless you set the Secure Access Register. See *Secure Access Register bit assignments* on page 3-10.

Configurations Available in all CCI-400 configurations.

Attributes See Table 3-1 on page 3-3.
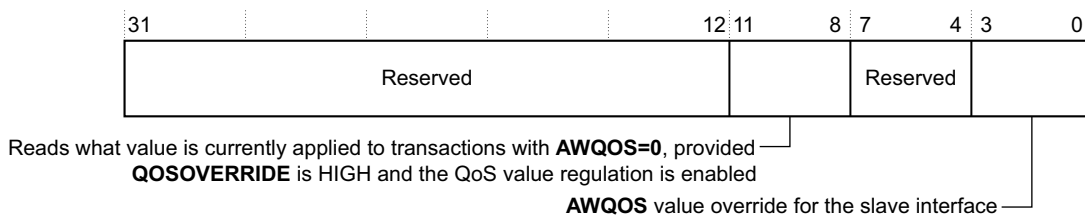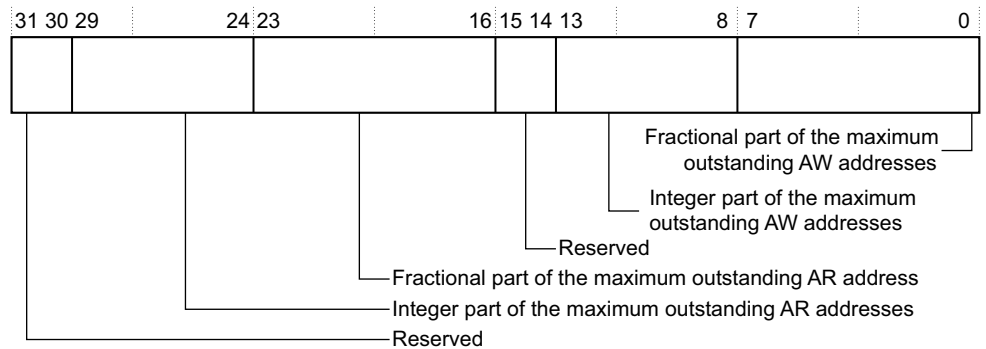
Figure 3-12 shows the bit assignments.

Figure 3-12 Max OT Register bit assignments

Table 3-15 shows the bit assignments.

Table 3-15 Max OT Register bit assignments

Bits	Reset	Access	Function
[31:30]	-	RAZ/WI	Reserved.
[29:24]	0x0	RW	Integer part of the maximum outstanding AR addresses.
[23:16]	0x0	RW	Fractional part of the maximum outstanding AR addresses.
[15:14]	-	RAZ/WI	Reserved.
[13:8]	0x0	RW	Integer part of the maximum outstanding AW addresses.
[7:0]	0x0	RW	Fractional part of the maximum outstanding AW addresses.

3.3.14 Regulator Target Registers

The Regulator Target Registers characteristics are:

Purpose Determines the target, in cycles, for the regulation of reads and writes. The target is either transaction latency or inter-transaction period, depending on the programming of the QoS Control Register.

A value of 0 corresponds to no regulation. One register exists for each slave interface.

Usage constraints Accessible using only Secure accesses, unless you set the Secure Access Register. See *Secure Access Register bit assignments* on page 3-10.

Configurations Only has an effect when **QOSOVERRIDE** is HIGH for the associated interface.

Attributes See Table 3-1 on page 3-3.

Figure 3-13 shows the bit assignments.
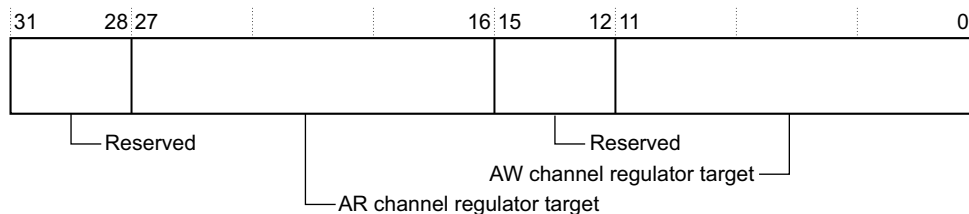
Figure 3-13 Regulator Target Register bit assignments

Table 3-16 shows the bit assignments.

Table 3-16 Regulator Target Register bit assignments

Bits	Reset	Access	Function
[31:28]	-	RAZ/WI	Reserved.
[27:16]	0x0	RW	AR channel regulator target.
[15:12]	-	RAZ/WI	Reserved.
[11:0]	0x0	RW	AW channel regulator target.

3.3.15 QoS Regulator Scale Factor Registers

The QoS Regulator Scale Factor Registers characteristics are:

Purpose QoS regulation value, **AWQOS** or **ARQOS**, scale factor coded for powers of 2 in the range 2^{-5}-2^{-12}, to match a 16-bit integrator. One register exists for each slave interface.

Usage constraints Accessible using only Secure accesses, unless you set the Secure Access Register. See *Secure Access Register bit assignments* on page 3-10.

Configurations Only has an effect when **QOSOVERRIDE** is HIGH for the associated interface.

Attributes See Table 3-1 on page 3-3.

Figure 3-13 shows the bit assignments.

Figure 3-14 QoS Regulator Scale Factor Register bit assignments

Table 3-17 shows the bit assignments.

Table 3-17 QoS Regulator Scale Factor Register bit assignments

Bits	Reset	Access	Function
[31:11]	-	RAZ/WI	Reserved.
[10:8]	0x0	RW	**ARQOS** scale factor, power of 2 in the range 2^{-5}-2^{-12}.
[7:3]	-	RAZ/WI	Reserved.
[2:0]	0x0	RW	**AWQOS** scale factor, power of 2 in the range 2^{-5}-2^{-12}.

Table 3-18 shows the mapping of Scale Factor Register value to the scale factor.

Table 3-18 Mapping of Scale Factor Register value to Regulator scale factor

Scale Factor Register value	Scale factor
0x0	2^{-5}
0x1	2^{-6}
0x2	2^{-7}
0x3	2^{-8}
0x4	2^{-9}
0x5	2^{-10}
0x6	2^{-11}
0x7	2^{-12}

3.3.16 QoS Range Register

The QoS Range Register characteristics are:

Purpose Enables you to program the minimum and maximum values for the **ARQOS** and **AWQOS** signals that the QV regulators generate. One register exists for each slave interface.

Usage constraints Accessible using only Secure accesses, unless you set the Secure Access Register. See *Secure Access Register bit assignments* on page 3-10.

Configurations Only has an effect when **QOSOVERRIDE** is HIGH for the associated interface.

Attributes See Table 3-1 on page 3-3.

Figure 3-15 on page 3-24 shows the bit assignments.
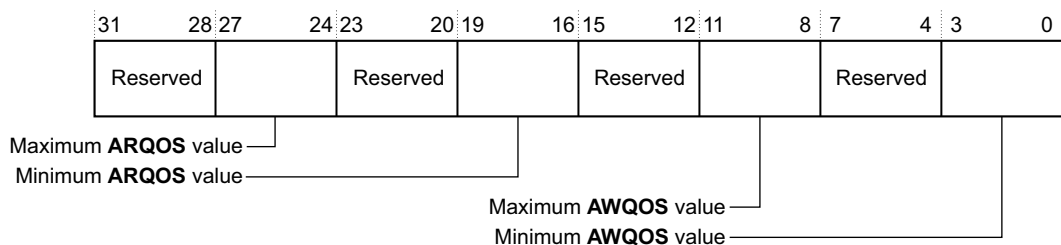
Figure 3-15 QoS Range Register bit assignments

Table 3-19 shows the bit assignments.
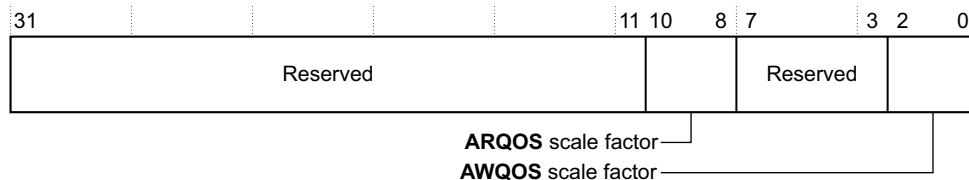
Table 3-19 QoS Range Register bit assignments

Bits	Reset	Access	Function
[31:28]	-	RAZ/WI	Reserved.
[27:24]	0x0	RW	Maximum **ARQOS** value.
[23:20]	-	RAZ/WI	Reserved.
[19:16]	0x0	RW	Minimum **ARQOS** value.
[15:12]	-	RAZ/WI	Reserved.
[11:8]	0x0	RW	Maximum **AWQOS** value.
[7:4]	-	RAZ/WI	Reserved.
[3:0]	0x0	RW	Minimum **AWQOS** value.

3.3.17 Event Select Register

The *Event Select Register* (ESR) characteristics are:

Purpose Determines the event that a particular counter counts. One register exists per counter. This register is not present for the cycle counter.

Usage constraints There are no usage constraints.

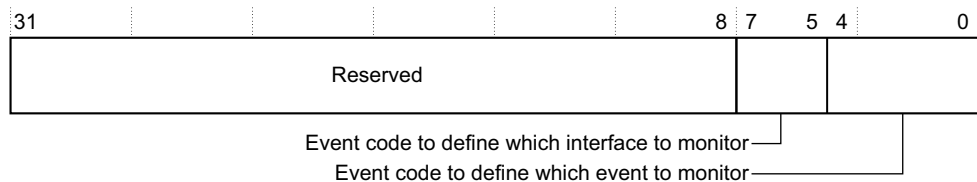**Configurations** Available in all CCI-400 configurations.

Attributes See Table 3-1 on page 3-3.

Figure 3-16 shows the bit assignments.

Figure 3-16 Event Select Register bit assignments

Table 3-20 shows the bit assignments.

Table 3-20 Event Select Register bit assignments

Bits	Reset	Access	Function
[31:8]	-	RAZ/WI	Reserved.
[7:5]	0x0	RW	Event code to define which interface to monitor. See *PMU event list* on page 2-5.
[4:0]	0x0	RW	Event code to define which event to monitor. See *PMU event list* on page 2-5.

——— **Note** ———

You can use event counters in different ways, for example:

- To measure traffic across all interfaces by using a counter for each interface.
- To analyze a particular interface by using all the counters to measure a different aspect of the interface.

3.3.18 Event and Cycle Count Registers

A read and write, 32-bit register for each of the four event counters and cycle counter. The cycle counter counts either every CCI-400 clock cycle, or every 64 clock cycles, depending on the **PMCR** bit[3].

You can reset all event counter values to zero by writing a 1 to the **PMCR** bit[1] and reset all clock counter values by writing a 1 to **PMCR** bit[2].

3.3.19 Counter Control Registers

The Counter Control Registers characteristics are:

Purpose Enables or disables the Cycle and Event Counters. One register exists per counter.

Usage constraints There are no usage constraints.

Configurations Available in all CCI-400 configurations.

Attributes See Table 3-1 on page 3-3.

Figure 3-17 shows the bit assignments.

```
 31                                                              0
┌──────────────────────────────────────────────────────────┬──┐
│                                                           │  │
│                        Reserved                           │  │
│                                                           │  │
└──────────────────────────────────────────────────────────┴──┘
                                          Counter enable ──┘
```
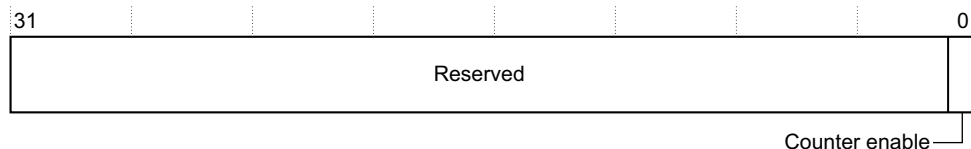
Figure 3-17 Counter Control Register bit assignments

Table 3-21 shows the bit assignments.

Table 3-21 Counter Control Register bit assignments

Bits	Reset	Access	Function
[31:1]	-	RAZ/WI	Reserved.
[0]	0b0	RW	Counter enable:
			0b0 Counter disabled.
			0b1 Counter enabled.

3.3.20 Overflow Flag Status Register

The Overflow Flag Status Register characteristics are:

Purpose   Contains the state of the overflow flags for the Cycle Count Register and event counters. One register exists for each event counter, and one register exists for the cycle counter.

Usage constraints   There are no usage constraints.

Configurations   Available in all CCI-400 configurations.

Attributes   See Table 3-1 on page 3-3.

Figure 3-18 shows the bit assignments.
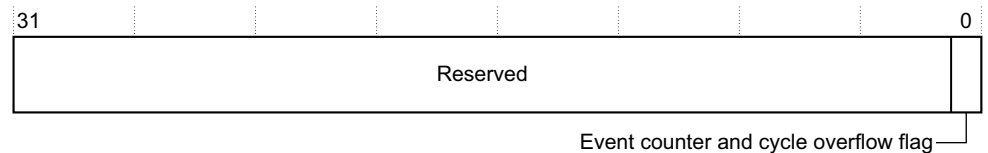
Figure 3-18 Overflow Flag Status Register bit assignments

Table 3-22 shows the bit assignments.

Table 3-22 Overflow Flag Status Register bit assignments

Bits	Reset	Access	Function
[31:1]	-	RAZ/WI	Reserved.
[0]	0x0	RW	Event counter and cycle counter overflow flag.

When reading this register, any overflow flag that reads as 0 indicates that the counter has not overflowed. An overflow flag that reads as 1 indicates that the counter has overflowed.

When writing to this register, any overflow flag written with a value of 0 is ignored, that is, no change. An overflow flag written with a value of 1 clears the counter overflow flag. The negated counter overflow bits are exported from the CCI-400 on the **nEVNTCNTOVERFLOW[4:0]** signal. You can use this to trigger interrupts. The MSB corresponds to the cycle count overflow.

3.4   Address map

The CCI-400 supports 40-bit addressing, with a global address map. This means that each master has the same view of memory. This is split into 16 regions across the 40-bit address. The decode for each region is determined using a number of CCI-400 inputs that are expected to be static, that is, they are sampled only at reset. The inputs are **ADDRMAPx[1:0]**, where x is an integer from 0-15.

——— **Note** ———

If the CCI-400 is configured to support 44-bit DVM transactions, **ARADDRSx** inputs are 44 bits wide. In this case the CCI-400 still only supports a 40-bit address map and the top address bits are ignored for non-DVM transactions and are not propagated to master interfaces. The CCI master interfaces always have 40-bit address buses.

Figure 3-19 shows the CCI-400 address map.

1 TB	ADDRMAP15[1:0]
512 GB	ADDRMAP14[1:0]
256 GB	ADDRMAP13[1:0]
128 GB	ADDRMAP12[1:0]
64 GB	ADDRMAP11[1:0]
32 GB	ADDRMAP10[1:0]
16 GB	ADDRMAP9[1:0]
8 GB	ADDRMAP8[1:0]
4 GB	ADDRMAP7[1:0]
3.5 GB	ADDRMAP6[1:0]
3 GB	ADDRMAP5[1:0]
2.5 GB	ADDRMAP4[1:0]
2 GB	ADDRMAP3[1:0]
1.5 GB	ADDRMAP2[1:0]
1 GB	ADDRMAP1[1:0]
0.5 GB	ADDRMAP0[1:0]
0 GB	

Figure 3-19 Address map

Table 3-23 shows the decoder mapping.

Table 3-23 Decoder mapping

ADDRMAPx[1:0]	Decode
0b00	M0, expected to be connected to the system.
0b01	M1, expected to be connected to a memory controller.
0b10	M2, expected to be connected to a memory controller.
0b11	M1 and M2, striped across the region. The stripe size is configured using the **STRIPING_GRANULE** input. Use this option to load-balance between two memory controllers.

The base address for internal CCI-400 registers is defined using a static input, **PERIPHBASE[39:15]**. The CCI-400 registers are offset by `0x90000` from this base address and occupy an address region of size 64KB.

For example, if **PERIPHBASE** is `0x0000000`, then the register space occupies the following region:

`0x0000090000` to `0x000009FFFF`.

Accesses within this region, but not to a valid CCI-400 register, generate a DECERR response.

——— **Note** ———
ARM recommends that **PERIPHBASE[39:15]** occupies the bottom 4GB address space.

Appendix A
Signal Descriptions

This appendix describes the external signals of the CCI-400. This appendix contains the following section:

-

A.1 Signal descriptions

This section describes the CCI-400 signals and contains the following subsections:

- *Clock and reset signals*.
- *Configuration signals*.
- *Debug signals* on page A-3.
- *Slave interface signals* on page A-4.
- *Master interface signals* on page A-8.

A.1.1 Clock and reset signals

Table A-1 shows the clock and reset signals.

Table A-1 Clock and reset signals

Signal	Direction	Description
ACLK	Input	Global clock.
ARESETn	Input	Global reset.

A.1.2 Configuration signals

Configuration signals are sampled only when **ARESETn** transitions from LOW to HIGH.

Table A-2 shows the configuration signals.

Table A-2 Configuration signals

Signal	Direction	Description
PERIPHBASE[39:15]	Input	Base address for CCI-400 programmable registers.[a]
ADDRMAPx[1:0][b]	Input	Defines the decode of each region of the address map. One set of inputs exists for each of the 16 regions in the address map.
STRIPING_GRANULE[2:0]	Input	Sets the stripe granule size for regions defined as striping between interfaces M1 and M2. Use one of the following encodings: Value Granule size 0b000 4KB 0b001 128Byte 0b010 256Byte 0b011 512Byte 0b100 1KB 0b101 2KB 0b110 Reserved 0b111 Reserved
BROADCASTCACHEMAINT[2:0]	Input	If HIGH, then cache maintenance operations are sent downstream. Only set if there is a downstream cache with an ACE-Lite interface. One bit exists for each master interface.
BARRIERTERMINATE[2:0]	Input	If HIGH, then barriers are terminated in the master interface and not propagated downstream. Set this HIGH if the downstream slave does not support barriers. One bit exists for each master interface.

Table A-2 Configuration signals (continued)

Signal	Direction	Description
BUFFERABLEOVERRIDE[2:0]	Input	If HIGH, then all transactions from a master interface are made non-bufferable by modifying **AWCACHE[0]** and **ARCACHE[0]**. One bit exists for each master interface.
QOSOVERRIDE[4:0]	Input	If HIGH, internally generated values override the **ARQOS** and **AWQOS** inputs. One bit exists for each slave interface.
ACCHANNELEN[4:0]	Input	If LOW, then AC requests are never issued on the corresponding slave interface. One bit exists for each slave interface.
QVNENABLEMz	Input	HIGH to enable the use of virtual networks on a master interface. Keep LOW if the downstream slave does not support QVN. One bit exists for each master interface.
QVNVNETSy[1:0]	Input	Defines the virtual network number used for transactions from each slave interface.
QVNPREALLOCRMz[3:0]	Input	HIGH to indicate that the virtual network has a pre-allocated read token. One bit per virtual network. Bit[0] represents virtual network 0, bit[1] represents to virtual network 1, bit[2] represents virtual network 2, and bit[3] represents virtual network 3.
QVNPREALLOCWMz[3:0]	Input	HIGH to indicate that the virtual network has a pre-allocated write token. One bit per virtual network. Bit[0] represents virtual network 0, bit[1] represents to virtual network 1, bit[2] represents virtual network 2, and bit[3] represents virtual network 3.

a. The base address for internal CCI-400 registers is defined using a static input, **PERIPHBASE[39:15]**. The CCI-400 registers are offset by `0x90000` from this base address, and occupy an address region of size 64KB. For example, if PERIPHBASE is `0x0000000`, then the register space occupies the region `0x0000090000` to `0x000009FFFF`.

b. Where x is 0-15.

A.1.3   Debug signals

The inputs can change at run-time and you must synchronize them to the CCI-400 clock to prevent timing hazards. Table A-3 shows the debug signals.

Table A-3 Debug signals

Signal	Direction	Description
NIDEN	Input	Non-invasive debug enable. If HIGH, enables the counting and export of PMU events.
SPNIDEN	Input	Secure privileged non-invasive debug enable. If HIGH, enables the counting of both Non-secure and Secure event.
EVNTBUS[158:0]	Output	CCI-400 events, exported if enabled in the PMCR. See *PMU event list* on page 2-5 for information on the pin allocations of this vector.
nEVNTCNTOVERFLOW[4:0]	Output	Overflow flags for the PMU clock and counters, active-LOW. The CCNT overflow is bit 4, event counters on bits[3:0].

Table A-3 Debug signals (continued)

Signal	Direction	Description
nERRORIRQ	Output	Indicates that an error response, DECERR or SLVERR, has been received on the **RRESP** or **BRESP** inputs, that cannot be signaled precisely. If LOW, indicates that an error has occurred.
EVNTARQOSx[3:0]	Output	Value that the QoS value regulator of slave interface x last applied to **ARQOS**.[a]
EVNTAWQOSx[3:0]	Output	Value that the QoS value regulator of slave interface x last applied to **AWQOS**.[a]

    a.   Where x is 0-4.

A.1.4 DFT signal

Table A-4 shows the *Design For Test* (DFT) signal.

Table A-4 DFT signal

Signal	Direction	Description
DFTRSTDISABLE	Input	Disable reset during scan shift.

A.1.5 Slave interface signals

A set of slave interface signals exists for each slave interface. The suffix is Sx, where x is 0-4.

This section describes:
- *Write address channel signals*.
- *Write data channel signals* on page A-5.
- *Write data response channel signals* on page A-5.
- *Read address channel signals* on page A-6.
- *Read data channel signals* on page A-6.
- *Coherency address channel signals* on page A-7.
- *Coherency response channel signals* on page A-7.
- *Coherency data channel signals, full ACE interfaces, S3 and S4 only* on page A-8.
- *Acknowledge signals, full ACE interfaces, S3 and S4 only* on page A-8.

Write address channel signals

Table A-5 shows the write address channel signals.

Table A-5 Write address channel signals

Signal	Direction	Description
AWIDSx[n:0]	Input	Write address ID. You can configure the width of this signal.
AWADDRSx[39:0]	Input	Write address.
AWREGIONSx[3:0]	Input	Write address region. You can tie this signal LOW if the master does not drive it.
AWLENSx[7:0]	Input	Write burst length.
AWSIZESx[2:0]	Input	Write burst size.

Table A-5 Write address channel signals (continued)

Signal	Direction	Description
AWBURSTSx[1:0]	Input	Write burst type.
AWLOCKSx	Input	Write lock type.
AWCACHESx[3:0]	Input	Write cache type.
AWPROTSx[2:0]	Input	Write protection type.
AWSNOOPSx[2:0]	Input	Write snoop request type.
AWDOMAINSx[1:0]	Input	Write domain.
AWBARSx[1:0]	Input	Write barrier type.
AWQOSSx[3:0]	Input	Write QoS value.
AWUSERSx[n:0]	Input	User-specified extension to AW payload.
AWVALIDSx	Input	Write address valid.
AWREADYSx	Output	Write address ready.

Write data channel signals

Table A-6 shows the write data channel signals.

Table A-6 Write data channel signals

Signal	Direction	Description
WDATASx[127:0]	Input	Write data
WSTRBSx[15:0]	Input	Write byte-lane strobes
WLASTSx	Input	Write data last transfer indication
WUSERSx[n:0]	Input	User-specified extension to W payload
WVALIDSx	Input	Write data valid
WREADYSx	Output	Write data ready

Write data response channel signals

Table A-7 shows the write data response channel signals.

Table A-7 Write data response channel signals

Signal	Direction	Description
BIDSx[n:0]	Output	Write response ID. You can configure the width.
BRESPSx[1:0]	Output	Write response.
BUSERSx[n:0]	Output	User-specified extension to B payload.
BVALIDSx	Output	Write response valid.
BREADYSx	Input	Write response ready.

Read address channel signals

Table A-8 shows the read address channel signals.

shows the read address channel signals.

Table A-8 Read address channel signals

Signal	Direction	Description
ARIDSx[n:0]	Input	Read address ID. You can configure the width of this signal.
ARADDRSx[39:0]	Input	Read address when the CCI-400 is configured to support 40-bit DVM transactions.
ARADDRSx[43:0]	Input	Read address when the CCI-400 is configured to support 44-bit DVM transactions.
ARREGIONSx[3:0]	Input	Read address region. You can tie this signal LOW if the master does not drive it.
ARLENSx[7:0]	Input	Read burst length.
ARSIZESx[2:0]	Input	Read burst size.
ARBURSTSx[1:0]	Input	Read burst type.
ARLOCKSx	Input	Read lock type.
ARCACHESx[3:0]	Input	Read cache type.
ARPROTSx[2:0]	Input	Read protection type.
ARDOMAINSx[1:0]	Input	Read domain.
ARSNOOPSx[3:0]	Input	Read snoop request type.
ARBARSx[1:0]	Input	Read barriers.
ARQOSSx[3:0]	Input	Read QoS.
ARUSERSx[n:0]	Input	User-specified extension to AR payload.
ARQOSARBSx[3:0]	Input	Arbitration priority promotion for read requests. You can tie this signal LOW if the master does not drive it.
ARVALIDSx	Input	Read address valid.
ARREADYSx	Output	Read address ready.

Read data channel signals

Table A-9 shows the read data channel signals.

Table A-9 Read data channel signals

Signal	Direction	Description
RIDSx[n:0]	Output	Read data ID. You can configure the width of this signal.
RDATASx[127:0]	Output	Read data.
RRESPSx[3:0]	Output	Read data response for ACE interfaces: S3 and S4.
RRESPSx[1:0]	Output	Read data response for ACE-Lite interfaces: S0, S1, and S2.
RLASTSx	Output	Read data last transfer indication.

Table A-9 Read data channel signals (continued)

Signal	Direction	Description
RUSERSx[n:0]	Output	User-specified extension to R payload.
RVALIDSx	Output	Read data valid.
RREADYSx	Input	Read data ready.

Coherency address channel signals

Table A-10 shows the coherency address channel signals.

Table A-10 Coherency address channel signals

Signal	Direction	Description
ACADDRSx[39:0]	Output	Snoop address when the CCI-400 is configured to support 40-bit DVM transactions.
ACADDRSx[43:0]	Output	Snoop address when the CCI-400 is configured to support 44-bit DVM transactions.
ACPROTSx[2:0]	Output	Snoop protection type.
ACSNOOPSx[3:0]	Output	Snoop request type.
ACSRCSx[2:0]	Output	An additional AC payload signal that indicates the slave interface on which the transaction was received that caused this snoop request. You can use this information to track transactions across the CCI more easily, so a help with debugging. For example, if a ReadOnce request was received on slave interface 2, then **ACSRCSx** indicates the value 0b010. This signal is not defined in the AMBA protocol and can be left unconnected.
ACVALIDSx	Output	Snoop address valid.
ACREADYSx	Input	Master ready to accept snoop address.

Coherency response channel signals

Table A-11 shows the coherency response channel signals.

Table A-11 Coherency response channel signals

Signal	Direction	Description
CRRESPSx[4:0]	Input	Snoop response
CRVALIDSx	Input	Snoop response valid
CRREADYSx	Output	Slave ready to accept snoop response

Coherency data channel signals, full ACE interfaces, S3 and S4 only

Table A-12 shows the coherency data channel signals, for full ACE interfaces, S3 and S4 only.

Table A-12 Coherency data channel signals, full ACE interfaces, S3 and S4 only

Signal	Direction	Description
CDDATASx[127:0]	Input	Snoop data
CDLASTSx	Input	Snoop data last transfer
CDVALIDSx	Input	Snoop data valid
CDREADYSx	Output	Slave ready to accept snoop data

Acknowledge signals, full ACE interfaces, S3 and S4 only

Table A-13 shows the acknowledge signals, full ACE interfaces, S3 and S4 only.

Table A-13 Acknowledge signals, full ACE interfaces, S3 and S4 only

Signal	Direction	Description
RACKSx	Input	Read acknowledge
WACKSx	Input	Write acknowledge

A.1.6 Master interface signals

A set of master interface signals exists for each master interface. The suffix is My, where y is 0, 1, or 2.

This section describes:
- *Write address channel signals*.
- *Write data channel signals* on page A-9.
- *Write data response channel signals* on page A-10.
- *Read address channel signals* on page A-10.
- *Read data channel signals* on page A-11.
- *AXI low-power interface signals* on page A-11.

Write address channel signals

Table A-14 shows the write address channel signals.

Table A-14 Write address channel signals

Signal	Direction	Description
AWIDMy[n:0]	Output	Write address ID. Width is the maximum **AWID** width across the slave interfaces + 3 bits, at least 5 bits.
AWADDRMy[39:0]	Output	Write address.
AWREGIONMy[3:0]	Output	Write address region.
AWLENMy[7:0]	Output	Write burst length.
AWSIZEMy[2:0]	Output	Write burst size.

Table A-14 Write address channel signals (continued)

Signal	Direction	Description
AWBURSTMy[1:0]	Output	Write burst type.
AWLOCKMy	Output	Write lock type.
AWCACHEMy[3:0]	Output	Write cache type.
AWPROTMy[2:0]	Output	Write protection type.
AWSNOOPMy[2:0]	Output	Write snoop request type.
AWDOMAINMy[1:0]	Output	Write domain.
AWBARMy[1:0]	Output	Write barrier type.
AWQOSMy[3:0]	Output	Write QoS value.
AWVNETMy[3:0]	Output	Write virtual network number.
AWUSERMy[n:0]	Output	User-specified extension to AW payload.
AWVALIDMy	Output	Write address valid.
AWREADYMy	Input	Write address ready.

Write data channel signals

Table A-15 shows the write data channel signals.

Table A-15 Write data channel signals

Signal	Direction	Description
WIDMy[n:0]	Output	Write ID. Included to help connection to AXI3 slaves.
WDATAMy[127:0]	Output	Write data.
WSTRBMy[15:0]	Output	Write byte-lane strobes.
WLASTMy	Output	Write data last transfer indication.
WVNETMy[3:0]	Output	Output Write data virtual network number.
WUSERMy[n:0]	Output	User-specified extension to W payload.
WVALIDMy	Output	Write data valid.
WREADYMy	Input	Write data ready.

Write data response channel signals

Table A-16 shows the write data response channel signals.

Table A-16 Write data response channel signals

Signal	Direction	Description
BIDMy[n:0]	Input	Write response ID
BRESPMy[1:0]	Input	Write response
BUSERMy[n:0]	Input	User-specified extension to B payload
BVALIDMy	Input	Write response valid
BREADYMy	Output	Write response ready

Read address channel signals

Table A-17 shows the read address channel signals.

Table A-17 Read address channel signals

Signal	Direction	Description
ARIDMy[n:0]	Output	Read address ID. Width is the maximum **ARID** width across slave interfaces + 3 bits, at least 7 bits.
ARADDRMy[39:0]	Output	Read address.
ARREGIONMy[3:0]	Output	Read address region.
ARLENMy[7:0]	Output	Read burst length.
ARSIZEMy[2:0]	Output	Read burst size.
ARBURSTMy[1:0]	Output	Read burst type.
ARLOCKMy	Output	Read lock type.
ARCACHEMy[3:0]	Output	Read cache type.
ARPROTMy[2:0]	Output	Read protection type.
ARDOMAINMy[1:0]	Output	Read domain.
ARSNOOPMy[3:0]	Output	Read snoop request type.
ARBARMy[1:0]	Output	Read barriers.
ARQOSMy[3:0]	Output	Read QoS value.
ARVNETMy[3:0]	Output	Read virtual network number.
ARUSERMy[n:0]	Output	User-specified extension to AR payload.
ARVALIDMy	Output	Read address valid.
ARREADYMy	Input	Read address ready.

Read data channel signals

Table A-18 shows the read data channel signals.

Table A-18 Read data channel signals

Signal	Direction	Description
RIDMy[n:0]	Input	Read data ID
RDATAMy[127:0]	Input	Read data
RRESPMy[1:0]	Input	Read data response
RLASTMy	Input	Read data last transfer indication
RUSERMy[n:0]	Input	User-specified extension to R payload
RVALIDMy	Input	Read data valid
RREADYMy	Output	Read data ready

AXI low-power interface signals

Table A-19 shows the AXI low-power interface signals.

Table A-19 AXI low-power interface signals

Signal	Direction	Description
CSYSREQ	Input	Exit low-power state request. • A HIGH-to-LOW transition indicates a request to enter the low-power state. • A LOW-to-HIGH transition indicates a request to exit the low-power state.
CSYSACK	Output	Exit low-power state acknowledgement. • A HIGH-to-LOW transition indicates an acknowledgement of entering the low-power state. • A LOW-to-HIGH transition indicates an acknowledgement of exiting the low-power state.
CACTIVE	Output	Indicates that the CCI-400 requires the **ACLK** input to run.

ACTIVEMy signal

Table A-20 shows the signal.

Table A-20 ACTIVEMy signal

Signal	Direction	Description
ACTIVEMy	Output	Indicates that the master interface has active transactions. You can use it to gate the clock to downstream components.

QVN signals

Table A-21 shows the QVN signals.

Table A-21 QVN signals

Signal	Direction	Description[a]
VARQOSVNzMy[3:0]	Output	Read token request priority
VARVALIDVNzMy	Output	Read token request
VARREADYVNzMy	Input	Read token grant
VAWQOSVNzMy	Output	Write token request priority
VAWVALIDVNzMy	Output	Write token request
VAWREADYVNzMy	Input	Write token grant
VWVALIDVNzMy	Output	Write data token request
VWREADYVNzMy	Input	Write data token grant

a. z is the virtual network number, 0-3.

y is the master interface number, 0-2.

A.2 Miscellaneous signals

Table A-22 shows an ECO-related signal.

Table A-22 Miscellaneous signals

Signal	Direction	Description
ECOREVNUM[3:0]	Input	Used to ease the update of the revision field register in case of an ECO. See *ECO revision number* on page 3-15.

Appendix B
Revisions

This appendix describes the technical changes between released issues of this book.

Table B-1 Issue A

Change	Location	Affects
First release.	-	-

Table B-2 Differences between issue A and issue B

Change	Location	Affects
Added a new section on exclusive accesses.	*Exclusive accesses* on page 2-16	All revisions.
Removed the erroneous reference to the TSPEC regulator.	*Regulation based on outstanding transactions* on page 2-20	All revisions.
Changed the Component and Peripheral ID registers table so that the cells are in order of address offset instead of register name.	Table 3-9 on page 3-14	All revisions.
Updated the revision number in the Peripheral ID2 register.	Table 3-9 on page 3-14	r0p1.

Table B-3 Differences between issue B and issue C

Change	Location	Affects
Updated the parameter values for maximum ID width on slave interfaces and maximum size of read and write trackers in master interfaces.	*Product revisions* on page 1-10	r0p2.
Changed the configuration of read and write trackers in master interfaces.	*Product revisions* on page 1-10	r0p2.
Added a description for product improvements.	*Product revisions* on page 1-10	r0p2.
Added a note to the Event list section.	*PMU event list* on page 2-5	All revisions.
Updated the revision number in the Peripheral ID2 register.	Table 3-9 on page 3-14	r0p2.
Added more information to the description of the Shareable Override Register.	*Shareable Override Register* on page 3-16	All revisions.
Added a description of how to calculate the number of outstanding transactions for the MAX OT Registers.	*Max OT Registers* on page 3-20	All revisions.
Changed the bit range of the **RRESPSx** signal to cover ACE interfaces and ACE-Lite interfaces. For ACE interfaces it is **RRESPSx[3:0]** and for ACE-Lite interfaces it is **RRESPSx[1:0]**.	Table A-9 on page A-6	All revisions.
Changed the bit range of the **RRESPMy** signal from [3:0] to [1:0] so it becomes **RRESPMy[1:0]** instead of **RRESPMy[3:0]**.	Table A-18 on page A-11	All revisions.

Table B-4 Differences between issue C and issue D

Change	Location	Affects
Note added to *QoS value based on latency*.	*QoS value regulation* on page 2-18	All revisions.
Regulation based on outstanding transactions moved to new section.	*Regulation based on outstanding transactions* on page 2-20	All revisions.
Repeat the explanation about the PERIPHBASE offset at strategic locations.	*Register summary* on page 3-3 and Table A-2 on page A-2	All revisions.
Configurations within Regulator Target Registers updated.	*Regulator Target Registers* on page 3-21	All revisions.
Configurations within QoS Regulator Scale Factor Registers updated.	*QoS Regulator Scale Factor Registers* on page 3-22	All revisions.
Configurations within QoS Range Register updated.	*QoS Range Register* on page 3-23	All revisions.
ACBARSx signal removed from table because it is not used.	Table A-10 on page A-7	All revisions.

Table B-5 Differences between issue D and issue E

Change	Location	Affects
Updated the usage example of the PMU.	*Using the PMU* on page 2-8	All revisions.
Clarification of the base address for the memory-mapped registers.	*About this programmers model* on page 3-2	All revisions.
Snoop control register reset values updated.	Table 3-1 on page 3-3	All revisions.
Clarification of how to set the event that a counter counts.	Table 3-20 on page 3-25	All revisions.

Table B-6 Differences between issue E and issue F

Change	Location	Affects
New support for QoS Virtual Networks (QVN).	• *Features* on page 1-4 • *PMU event list* on page 2-5 • *QoS Virtual Networks (QVN)* on page 2-22 • *Regulator Target Registers* on page 3-21 • *QoS Regulator Scale Factor Registers* on page 3-22 • *QoS Range Register* on page 3-23 • *Configuration signals* on page A-2 • *Debug signals* on page A-3 • *Read address channel signals* on page A-6 • *Write data channel signals* on page A-9 • *Read address channel signals* on page A-10 • *QVN signals* on page A-12	r1p0.
New options for address width and QVN configuration.	*Configurable options* on page 1-6	r1p0.
Summary of all changes for r1p0.	*Product revisions* on page 1-10	r1p0.
Speculative fetches can be disabled for master or slave interfaces.	*Speculative fetch* on page 2-4	r1p0.
Changed event bus size and event output format.	*Performance Monitoring Unit* on page 2-5	r1p0.
New error reporting for snoop error for `WriteLineUnique` and `WriteUnique`.	*Error responses* on page 2-12	r1p0.

Table B-7 Differences between issue F and issue G

Change	Location	Affects
Added two new design-time options to the Configurable Options section.	*Configurable options* on page 1-6	r1p1.
Updated Performance Monitoring Unit section.	*Performance Monitoring Unit* on page 2-5	All revisions.
Row in Table 5-bit event codes, sources: master interfaces M0-M2 Number code[4:0] `0x01` Event description updated.	Table 2-3 on page 2-7	All revisions.
Component and Peripheral ID registers table updated to show latest CCI-400 revision for bits[7:4].	*Component and Peripheral ID registers bit assignments* on page 3-14	r1p1.

Table B-8 Differences between issue G and issue H

Change	Location	Affects
Additional information added to Snoop connectivity and control section.	*Snoop connectivity and control* on page 2-3	All revisions.
Added a new section.	*Removing a master from the coherent domain* on page 2-3	All revisions.
Updated last paragraph.	*Speculative fetch* on page 2-4	All revisions.
Updated Introduction.	*Performance Monitoring Unit* on page 2-5	All revisions.
Added ACE and ACE-Lite information.	*DVM messages* on page 2-17	All revisions.

Table B-8 Differences between issue G and issue H (continued)

Change	Location	Affects
Updated section.	*Avoidance of Head-of-Line Blocking* on page 2-21	All revisions.
Updated Peripheral ID2 register revision for bits[7:4] to this version 0x7.	Table 3-9 on page 3-14	r1p2.
EVNTARQOSx and **EVNTAWQOSx** signals corrected to [3:0].	Table A-3 on page A-3	All revisions.

Table B-9 Differences between issue H and issue I

Change	Location	Affects
Added three more bullets to design-time options.	*Configurable options* on page 1-6	r1p3.
Updated Speculative fetch section, second bullet.	*Speculative fetch* on page 2-4	r1p0-r1p3.
Added register map diagrams.	Chapter 3 *Programmers Model*	r1p3.
Updated fifth bullet concerning PV, last sentence.	*About this programmers model* on page 3-2	r1p3.
Updated Control Override Register with bit[5].	Table 3-2 on page 3-8	r1p3.
Updated Peripheral ID2 register revision for bits[7:4] to this version 0x8.	Table 3-9 on page 3-14	r1p3.
Added note under table.	Table 3-10 on page 3-16	All revisions.
Removed three bullets from the note because not they were not relevant to the register.	*Shareable Override Register* on page 3-16	All revisions.
• Bit[31] updated to support QoS regulation. • Bit[1] updated in diagram and function description of table.	Figure 3-11 on page 3-19 Table 3-14 on page 3-20	r1p3.
• Bit field [7:5] corrected from [7:0]. • Added note beneath table for clarification.	Table 3-20 on page 3-25	r1p0-r1p3.
Updated 0b11 Decode comment in Decoder mapping table.	Table 3-23 on page 3-27	r1p3.
STRIPING_GRANULE[2:0] signal added to Configuration signals.	Table A-2 on page A-2	r1p3.
Updated and renamed former Power control signals, C-channel section to AXI low-power interface signals.	Table A-19 on page A-11	r1p3.
Added **ACTIVEMy** signal section, that used to be part of the Power control signals, C-channel section.	Table A-20 on page A-11	r1p3.

Table B-10 Differences between issue I and issue J

Change	Location	Affects
Updated About the CoreLink Cache Coherent Interconnect section.	*About the CoreLink Cache Coherent Interconnect* on page 1-2	All revisions.
Updated Configurable options section with a new bullet on the exclusion of internal logic for unused slave and master interfaces.	*Configurable options* on page 1-6	r1p4.
Updated Product revisions section.	*Product revisions* on page 1-10	r1p4.

Table B-10 Differences between issue I and issue J (continued)

Change	Location	Affects
Added a note under the table.	*EVNTBUS bit allocation* on page 2-7	All revisions.
Added a table showing the number of slots reserved for high and medium traffic on master interfaces.	Table 2-6 on page 2-21	All revisions.
Updated Peripheral ID2 register revision for bits[7:4] to this version 0x9.	Table 3-9 on page 3-14	r1p4.
Added **ACSRCSx[2:0]** signal[a].	Table A-10 on page A-7	r1p4.
Updated AXI low-power interfaces table.	Table A-19 on page A-11	All revisions.

a. Where x is 0-4

Table B-11 Differences between issue J and issue K

Change	Location	Affects
Added section on WriteEvict Transactions	*WriteEvict Transactions memory update operation* on page 2-14	All revisions.
Added QoS value regulation statement to start of second bullet in the note under section heading	*QoS value regulation* on page 2-18	All revisions.
Updated note under section heading	*Avoidance of Head-of-Line Blocking* on page 2-21	All revisions.
Updated diagram to reflect both slave and master interfaces	Figure 3-5 on page 3-12	All revisions.
Updated Peripheral ID2 register revision for bits[7:4] to this version 0xA.	Table 3-9 on page 3-14	r1p5.
Added **ACADDRSx[43:0]** signal to table	Table A-10 on page A-7	All revisions.