

# Testing Results

## 1 Perfect ending

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In an ancient legend, the princess was caught by a monster in a castle.
A warrior sets out on the road to saving the princess.
But the truth is often not as simple as it seems
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Game starts!

Basic rules and information:
Your initial health is 100, and if your health drops to 0 or you encounter the monster, the adventure starts

Tips :Doing the same thing in different states often results differently

Now you are in the lobby of the castle.
There are 3 exits: west, north and south.
Please enter your command(go west/go north/go south):
go south

You are now in Equipment House.
Now there are three pieces of equipment (role unknown) in the room.
Oddly enough, they exude a human scent
Please select the sword/shield/mask/mirror,enter(sword/shield/mask/mirror)
sword
Your get the sword scussessfully!
There are 3 exits: east, north and south.
Please enter your command(go east/go north/go south):
go east

You are now in the house named princess
When you unshackled the princess, she suddenly disappears.
You don't know what's going on, so you keep going
There are 2 exits: west, south.
Please enter your command(go west/go south):
go south
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You are now in House of Luck1.
You see the map of the castle and it will be a big help

House of Tests  Gas Chamber
Swamp House    lobby_house
                Equipment House prin's house
House of Luck2 LMon's House   House of Luck1
                Sanatorium    Jail_room   prin's house
                monster's house

note :
prin'house means princess'house;
LMon's House means Little Monster's House
Strangely enough,there are two princess'house

There are 3 exits: west, north and south.
Please enter your command(go west/go north/go south):
go south

You are now in jail.
There are many beasts imprisoned here, but there are no human inside
One of the prisoners attacked you
You were attacked by a prisoner
Your current health: 70
There are 3 exits: east, west and north.
Please enter your command(go east/go west/go north):
go east

You are now in the house named princess
The princess whispered:
    No one has been here for a long time.
You say:
    My Royal Highness, I have come to save you, come with me.
The princess say:
    Save? It's hard to save my heart
You say:
    Anyway, please come with me and leave now
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You leave with the princess, but you find that the princess is in a state of extreme emotional instability
You need to take the princess back to the lobby and leave.
You returned to the previous room

Your get the shield scussessfully!
There are 3 exits: east, north and south.
Please enter your command(go east/go north/go south):
go north

You succeed to save the princess
Congrulations!!!
PS D:\study\oop> █
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## 2 False ending

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In an ancient legend, the princess was caught by a monster in a castle.
A warrior sets out on the road to saving the princess.
But the truth is often not as simple as it seems
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Game starts!

Basic rules and information:
Your initial health is 100, and if your health drops to 0 or you encounter the monster, the adventure starts

Tips :Doing the same thing in different states often results differently

Now you are in the lobby of the castle.
There are 3 exits: west, north and south.
Please enter your command(go west/go north/go south):
go south

You are now in Equipment House.
Now there are three pieces of equipment (role unknown) in the room.
Oddly enough, they exude a human scent
Please select the sword/shield/mask/mirror,enter(sword/shield/mask/mirror)
sword
Your get the sword scussessfully!
There are 4 exits: east, west, north and south.
Please enter your command(go east/go west/go north/go south):
go south

You are now in Little Monster's House.
You have a sword now

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Please choose whether to kill the Little Monster
Please enter your command(yes/no)
yes
You kill it successfully
You were injured in battle and currently have health:
Your current health:60
You run away quickly
There are 4 exits: east, west, north and south.
Please enter your command(go east/go west/go north/go south):
go east

You are now in House of Luck1.
You see the map of the castle and it will be a big help

          monster's house
House of Tests   Gas Chamber
Swamp House     lobby_house
prin's house     Equipment House prin's house
House of Luck2   LMon's House   House of Luck1
                  Sanatorium    Jail_room

note :
prin'house means princess'house;
LMon's House means Little Monster's House
Strangely enough,there are two princess'house

There are 3 exits: west, north and south.
Please enter your command(go west/go north/go south):
go west

You are now in Little Monster's House.
The little monster has been killed by you, and its blood smells of human blood
You run away quickly

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There are 4 exits: east, west, north and south.
Please enter your command(go east/go west/go north/go south):
go north

You are now in Equipment House.
Now there are three pieces of equipment (role unknown) in the room.
Oddly enough, they exude a human scent
Please select the sword/shield/mask/mirror,enter(sword/shield/mask/mirror)
shield
Your get the shield scussessfully!
There are 4 exits: east, west, north and south.
Please enter your command(go east/go west/go north/go south):
go north

You are coing back to the Lobby.
But you haven't found the princess yet, keep going!
There are 3 exits: west, north and south.
Please enter your command(go west/go north/go south):
go south

You are now in Equipment House.
Now there are three pieces of equipment (role unknown) in the room.
Oddly enough, they exude a human scent
Please select the sword/shield/mask/mirror,enter(sword/shield/mask/mirror)
mask
You returned to the previous room
The princess doesn't go with you, you come back alone.....

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### 3 Bad ending 1

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In an ancient legend, the princess was caught by a monster in a castle.
A warrior sets out on the road to saving the princess.
But the truth is often not as simple as it seems
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Game starts!

Basic rules and information:
Your initial health is 100, and if your health drops to 0 or you encounter the monster, the adventure starts

Tips :Doing the same thing in different states often results differently

Now you are in the lobby of the castle.
There are 3 exits: west, north and south.
Please enter your command(go west/go north/go south):
go north

You are now in the Gas chamber.
Since you inhaled poisonous gas, you were poisoned
Each time you enter the next room, your health will be -10(The poisoning effect can be stacked)
There are 2 exits: west, south.
Please enter your command(go west/go south):
go south

Current Health: 90

You are coing back to the Lobby.
But you haven't found the princess yet, keep going!
There are 3 exits: west, north and south.

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Please enter your command(go west/go north/go south):
go south

Current Health: 80

You are now in Equipment House.
Now there are three pieces of equipment (role unknown) in the room.
Oddly enough, they exude a human scent
Please select the sword/shield/mask/mirror,enter(sword/shield/mask/mirror)
sword
Your get the sword scussessfully!
There are 3 exits: east, north and south.
Please enter your command(go east/go north/go south):
go south

Current Health: 70

You are now in Little Monster's House.
You have a sword now
Please choose whether to kill the Little Monster
Please enter your command(yes/no)
yes
You kill it successfully
You were injured in battle and currently have health:
Your current health:30
You run away quickly
There are 4 exits: east, west, north and south.
Please enter your command(go east/go west/go north/go south):
go east

Current Health: 20

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Current Health: 20

You are now in House of Luck1.
You see the map of the castle and it will be a big help

House of Tests  Gas Chamber
Swamp House    lobby_house
House of Luck2  Equipment House prin's house  monster's house
                LMon's House  House of Luck1
                Sanatorium   Jail_room   prin's house

note :
prin'house means princess'house;
LMon's House means Little Monster's House
Strangely enough,there are two princess'house

There are 3 exits: west, north and south.
Please enter your command(go west/go north/go south):
go south

Current Health: 10

You are now in jail.
There are many beasts imprisoned here, but there are no human inside
One of the prisoners attacked you
You were attacked by a prisoner
Your current health: -20
There are 3 exits: east, west and north.
Please enter your command(go east/go west/go north):
go west

Current Health: -30

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Your health is 0
It's a pity that you dead!
PS D:\study\oop>

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## 4 Bad ending 2

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In an ancient legend, the princess was caught by a monster in a castle.
A warrior sets out on the road to saving the princess.
But the truth is often not as simple as it seems
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Game starts!

Basic rules and information:
Your initial health is 100, and if your health drops to 0 or you encounter the monster, the adventure starts

Tips :Doing the same thing in different states often results differently

Now you are in the lobby of the castle.
There are 3 exits: west, north and south.
Please enter your command(go west/go north/go south):
go south

You are now in Equipment House.
Now there are three pieces of equipment (role unknown) in the room.
Oddly enough, they exude a human scent
Please select the sword/shield/mask/mirror,enter(sword/shield/mask/mirror)
sword
Your get the sword scussessfully!
There are 3 exits: east, north and south.
Please enter your command(go east/go north/go south):
goeast
The command was entered incorrectly, please re-enter it
go east

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You are now in the house named princess
When you unshackled the princess, she suddenly disappears.
You don't know what's going on, so you keep going
There are 2 exits: west, south.
Please enter your command(go west/go south):
go south

You are now in House of Luck1.
You see the map of the castle and it will be a big help

          House of Tests   Gas Chamber
          Swamp House     lobby_house
prin's house   House of Luck2   LMon's House   House of Luck1
                Sanatorium     Jail_room       monster's house

note :
prin'house means princess'house;
LMon's House means Little Monster's House
Strangely enough,there are two princess'house

There are 3 exits: west, north and south.
Please enter your command(go west/go north/go south):
go west

You are now in Little Monster's House.
You have a sword now
Please choose whether to kill the Little Monster
Please enter your command(yes/no)
yes
You kill it successfully
You were injured in battle and currently have health:
Your current health:60

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You run away quickly
There are 4 exits: east, west, north and south.
Please enter your command(go east/go west/go north/go south):
go west

You are now in House of Luck2.
You can play dice once with the caretaker, and if you have more points, he will tell you some clues about the c
astle
your points is 2
the caretaker's points is 2
You failed!!
There are 2 exits: east and west.
Please enter your command(go east/go west):
go west

You are now in the house named princess
The princess whispered:
No one has been here for a long time.
You say:
My Royal Highness, I have come to save you, come with me.
The princess say:
Save? It's hard to save my heart
You say:
Anyway, please come with me and leave now
You leave with the princess, but you find that the princess is in a state of extreme emotional instability

You need to take the princess back to the lobby and leave.
You returned to the previous room

You are now in House of Luck2.
You can play dice once with the caretaker, and if you have more points, he will tell you some clues about the c

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astle
your points is 6
the caretaker's points is 1
You win!
He told you slowly :
The princess often wept towards another room.
After the princess was captured by the monster, the monster never came out of his house again.
It is a painful castle with a name a kind of mood.
But the name was changed recently.
There are 2 exits: east and west.
Please enter your command(go east/go west):
go east

You are now in Little Monster's House.
The princess showed a look of great pain.
She suddenly pulled out the long sword at your waist and thrust it at you
Your current health:-40
Your consciousness fades and you hear the princess say with losing her's nerve: I'm sorry.

Your health is 0
It's a pity that you dead!

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## 5 Bad ending 3

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In an ancient legend, the princess was caught by a monster in a castle.
A warrior sets out on the road to saving the princess.
But the truth is often not as simple as it seems
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Game starts!

Basic rules and information:
Your initial health is 100, and if your health drops to 0 or you encounter the monster, the adventure starts

Tips :Doing the same thing in different states often results differently

Now you are in the lobby of the castle.
There are 3 exits: west, north and south.
Please enter your command(go west/go north/go south):
go south

You are now in Equipment House.
Now there are three pieces of equipment (role unknown) in the room.
Oddly enough, they exude a human scent
Please select the sword/shield/mask/mirror,enter(sword/shield/mask/mirror)
mirror
You've got the mirror successfully!
There are 3 exits: east, north and south.
Please enter your command(go east/go north/go south):
go east

You are now in the house named princess
You accidentally discover that the princess in the mirror is a monster when you're ready to unshackle it

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You realize this is a princess in the form of a monster  
When you are ready to leave, vaguely hear the monster muttering: pain  
There are 2 exits: west, south.  
Please enter your command(go west/go south):  
go south

You are now in House of Luck1.  
You see the map of the castle and it will be a big help

House of Tests	Gas Chamber		
Swamp House	lobby_house		
	Equipment House	prin's house	
House of Luck2	LMon's House	House of Luck1	monster's house
	Sanatorium	Jail_room	prin's house

note :  
prin'house means princess'house;  
LMon's House means Little Monster's House  
Strangely enough,there are two princess'house

There are 4 exits: east, west, north and south.  
Please enter your command(go east/go west/go north/go south):  
go east

You are now in the house where the monster is.  
You were torn apart by the power of the monster!!!  
Game Over