

Unit 2

Beginning Propositional Logic

Outline of Unit 2

- 2.1 True or False?
- 2.2 Logical Equivalence
- 2.3 Conditionals

Unit 2.1

True or False?

On an island, there are two types of inhabitants...

He always
tells the truth.



He always
lies.

knight

knave

You met two islanders...



- 1) Both are knights.
- 2) Both are knaves.
- 3) A is knight and B is knave.
- 4) A is knave and B is knight.

Propositions

- A proposition is a statement that is either true or false, but not both.
- Each proposition has a truth value, either T or F.
- Are they propositions?
 - 1) “ $1 + 1 = 3$.”
 - 2) “What’s your name?”
 - 3) “God exists.”
 - 4) “Study logic more often, please.”

Logical Connectives

- Propositions can be combined to form compound propositions by using **logical connectives**.

- Three basic logical connectives are
 - negation, NOT
 - conjunction, AND
 - disjunction, OR

Negation - NOT

- Given a proposition p , the compound proposition $\sim p$ is called the **negation** of p .
 - It is read as “not p ” or “It is not the case that p ”.
 - Sometimes, it is written as $\neg p$.
- Truth table:

p	$\sim p$
T	F
F	T

Conjunction - AND

- Given p and q , the compound proposition $p \wedge q$ is called the **conjunction** of p and q .
 - It is read as “ p and q ”.
- Truth table:

$2^2 = 4$
rows

p	q	$p \wedge q$
T	T	T
T	F	F
F	T	F
F	F	F

It is true only when both p and q are true.

Disjunction - OR

- Given p and q , the compound proposition $p \vee q$ is called the **disjunction** of p and q .
 - It is read as “ p or q ”.
- Truth table:

p	q	$p \vee q$
T	T	T
T	F	T
F	T	T
F	F	F

It is false only when both p and q are false.

Well-Formed Formulas

- A well-formed formula (or simply **formula**) is an expression constructed according to the following rules:
 - 1) Each propositional variable is a formula.
 - e.g. p , q , and r
 - 2) Formulas combined by logical connectives (with parenthesis if involving two formulas) is a formula.
 - e.g. $\sim p$, $(p \vee q)$, $(p \wedge q)$
 - Outer parenthesis is often omitted, e.g., $p \vee q$.
 - More logical connectives will be introduced in the next section.

Classwork

□ Are they (well-formed) formulas?

1) $(p \wedge \sim\sim q)$

2) $(p \wedge q \vee r)$

3) $(p \vee q) \wedge \sim(p \wedge q)$

Compound Truth Tables

- The compound truth table for $(p \vee q) \wedge \sim(p \wedge q)$:

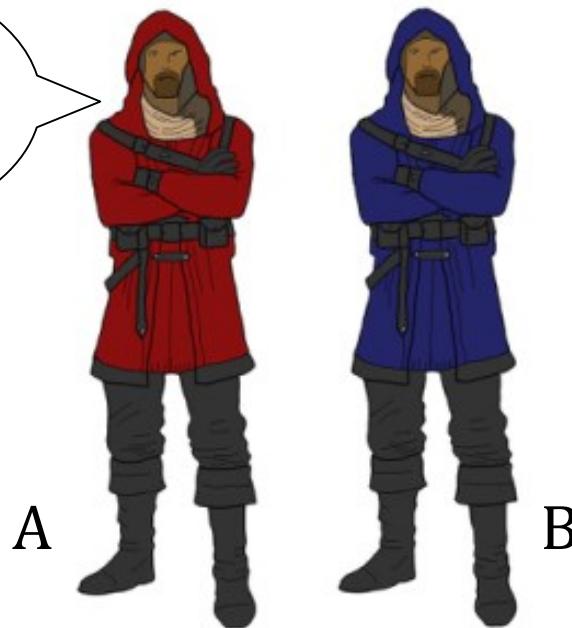
p	q	$p \vee q$	$p \wedge q$	$\sim(p \wedge q)$	$(p \vee q) \wedge \sim(p \wedge q)$
T	T	T	T	F	F
T	F	T	F	T	T
F	T	T	F	T	T
F	F	F	F	T	F

The formula means “(p or q) and not (both p and q).” It is called **Exclusive-OR (XOR)**, and denoted by $p \oplus q$.

Knights and Knaves (Revisited)

I'm a knave
but he isn't.

$$\sim p \wedge q$$



- $p = \text{"A is a knight"}$
- $q = \text{"B is a knight"}$

p	q	$\sim p \vee q$
T	T	F
T	F	F
F	T	T
F	F	F

This must be the case.

- p and $\sim p \wedge q$ must have identical truth values.
 - If A is a knight (i.e. p is true), he tells the truth, so $\sim p \wedge q$ is true.
 - If A is a knave (i.e. p is false), he lies, so $\sim p \wedge q$ is false.

Unit 2.2

Logical Equivalence

Logical Equivalence

Two formulas X and Y are called logically equivalent (or simply equivalent), denoted by

$$X \equiv Y,$$

if they have identical truth values in all cases.

- Example: $p \wedge q \equiv q \wedge p$
 - It can be verified by truth table:

p	q	$p \wedge q$	$q \wedge p$
T	T	T	T
T	F	F	F
F	T	F	F
F	F	F	F



$p \wedge q$ and $q \wedge p$ always have the same truth values, so they are logically equivalent

Classwork

- Is it true that $\sim(p \wedge q) \equiv \sim p \wedge \sim q$?

De Morgan's Law

- The negation of a conjunction is the disjunction of the negations:

$$\sim(p \wedge q) \equiv \sim p \vee \sim q$$

- The negation of a disjunction is the conjunction of the negations.

$$\sim(p \vee q) \equiv \sim p \wedge \sim q.$$



Augustus De Morgan (1806-1871), a British mathematician and logician.

Applying De Morgan's Law

□ Write the negations for

1. The bus was late or Tom's watch was slow.

2. $-1 < x \leq 4$

Tautologies

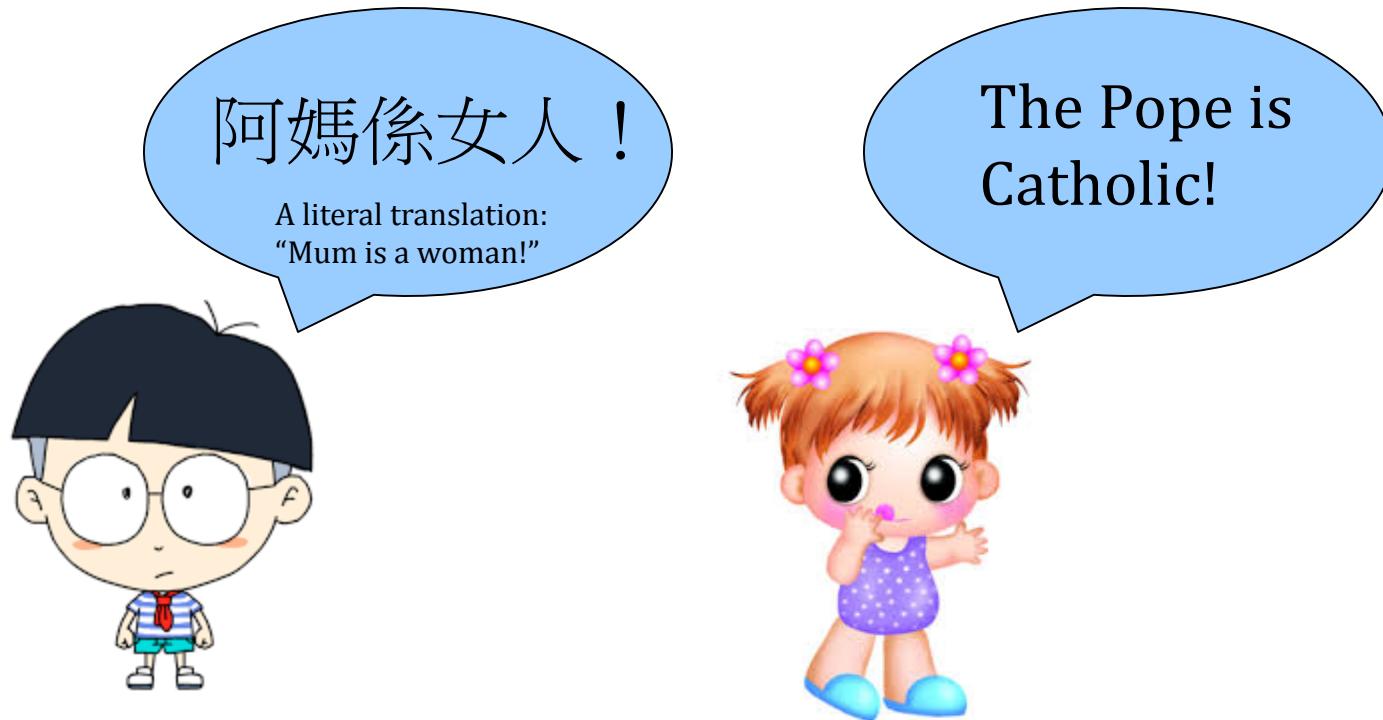
- A statement that is **always true** is called a tautology.

Example: $p \vee \sim p$

p	$\sim p$	$p \vee \sim p$
T	F	T
F	T	T



Tautology – Stating the Obvious?!



Remark: Tautologies reveal hidden truths. For example, all theorems in mathematics are tautologies.

Contradictions

- A statement that is **always false** is called a contradiction.

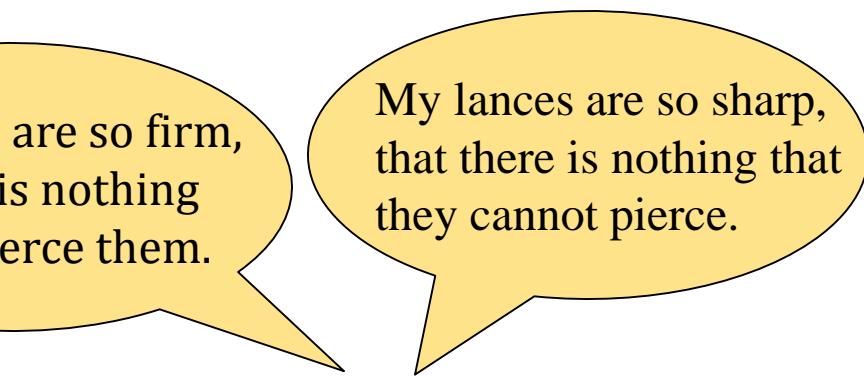
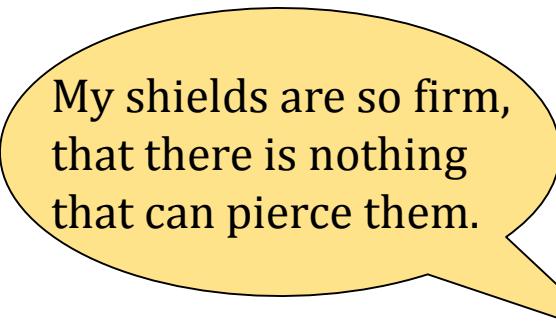
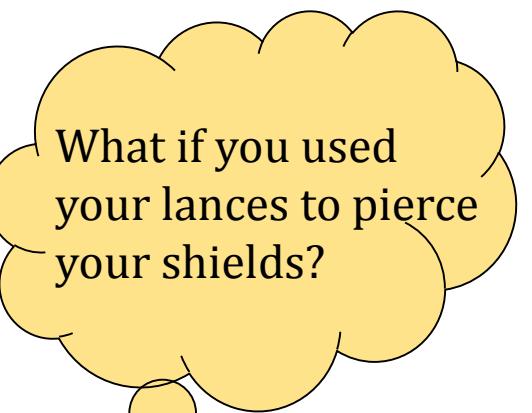
Example: $p \wedge \sim p$

- This course is interesting **and** this course is **not** interesting.
- You can use truth table to verify that it's always false.



A fable from an ancient Chinese book

《韓非子 - Hanfeizi》



Equivalence involving t and c

- If **t** is a tautology and **c** is a contradiction, then

$$p \wedge t \equiv p \text{ and } p \wedge c \equiv c.$$

p	t	$p \wedge t$	p
T	T	T	T
F	T	F	F



same truth
values, so
 $p \wedge t \equiv p$

p	c	$p \wedge c$
T	F	F
F	F	F



same truth
values, so
 $p \wedge c \equiv c$

Theorem 2.1 (Logical Equivalences)

Given any statement variables p , q , and r , a tautology \mathbf{t} and a contradiction \mathbf{c} , the following logical equivalences hold.

1. Commutative laws:	$p \wedge q \equiv q \wedge p$	$p \vee q \equiv q \vee p$
2. Associative laws:	$(p \wedge q) \wedge r \equiv p \wedge (q \wedge r)$	$(p \vee q) \vee r \equiv p \vee (q \vee r)$
3. Distributive laws:	$p \wedge (q \vee r) \equiv (p \wedge q) \vee (p \wedge r)$	$p \vee (q \wedge r) \equiv (p \vee q) \wedge (p \vee r)$
4. Identity laws:	$p \wedge \mathbf{t} \equiv p$	$p \vee \mathbf{c} \equiv p$
5. Negation laws:	$p \vee \sim p \equiv \mathbf{t}$	$p \wedge \sim p \equiv \mathbf{c}$
6. Double negative law:	$\sim(\sim p) \equiv p$	
7. Idempotent laws:	$p \wedge p \equiv p$	$p \vee p \equiv p$
8. Universal bound laws:	$p \vee \mathbf{t} \equiv \mathbf{t}$	$p \wedge \mathbf{c} \equiv \mathbf{c}$
9. De Morgan's laws:	$\sim(p \wedge q) \equiv \sim p \vee \sim q$	$\sim(p \vee q) \equiv \sim p \wedge \sim q$
10. Absorption laws:	$p \vee (p \wedge q) \equiv p$	$p \wedge (p \vee q) \equiv p$
11. Negations of \mathbf{t} and \mathbf{c} :	$\sim \mathbf{t} \equiv \mathbf{c}$	$\sim \mathbf{c} \equiv \mathbf{t}$

Applying Theorem 2.1

□ Prove that $\sim(\sim p \wedge q) \wedge (p \vee q) \equiv p$.

$$\begin{aligned}\sim(\sim p \wedge q) \wedge (p \vee q) &\equiv (\sim(\sim p) \vee \sim q) \wedge (p \vee q) && \text{by De Morgan's laws} \\ &\equiv (p \vee \sim q) \wedge (p \vee q) && \text{by the double negative law} \\ &\equiv p \vee (\sim q \wedge q) && \text{by the distributive law} \\ &\equiv p \vee (q \wedge \sim q) && \text{by the commutative law for } \wedge \\ &\equiv p \vee \mathbf{c} && \text{by the negation law} \\ &\equiv p && \text{by the identity law.}\end{aligned}$$

Remark: Truth table can be used to prove both equivalence and non-equivalence.

Unit 2.3

Conditionals

The Conditional “ \rightarrow ”

- “If p then q ,” or equivalently, “ p implies q ”, is represented by “ $p \rightarrow q$ ”.
 - p is called the **antecedent**.
 - q is called the **consequent**.
 - “ $p \rightarrow q$ ” is sometimes written as “ $p \supset q$ ”.

p	q	$p \rightarrow q$
T	T	T
T	F	F
F	T	T
F	F	T



If p is **true**, then $p \rightarrow q$ takes the truth value of q .

If p is **false**, then $p \rightarrow q$ is regarded to be **true**.

Counter-Intuitive?

“If the sun is made of cheese,
then life exists on the moon.”

True or False?

- For $p \rightarrow q$ to be true, there is **not necessarily** any **relevance** between p and q ,
 - It depends only on the **truth values** of p and q .
- $p \rightarrow q$ is called **material implication**.
 - Its meaning is *not* exactly the same as “if ... then...” in daily life.

Promise: to keep or to break?

- $p \rightarrow q$ does conform to some of our ordinary intuitions about implication.
- “If I am healthy, then I will come to class.”

p	q	$p \rightarrow q$
T	T	T
T	F	F
F	T	T
F	F	T

I keep the promise.

I break the promise.

I do not violate the promise.

“ \rightarrow ” defined by NOT and OR

□ \rightarrow can be defined by \sim and \vee .

$$p \rightarrow q \equiv \sim p \vee q$$

p	q	$\sim p$	$\sim p \vee q$	$p \rightarrow q$
T	T	F	T	T
T	F	F	F	F
F	T	T	T	T
F	F	T	T	T

Contrapositive: $\sim q \rightarrow \sim p$



“If it is raining, then
the grass is wet.”

$$\equiv ?$$



“If the grass is not wet,
then it is not raining”

Converse and Inverse

- Consider $p \rightarrow q$.
- Its converse is $q \rightarrow p$.
- Its inverse is $\sim p \rightarrow \sim q$.
- Converse is equivalent to Inverse.

$$q \rightarrow p \equiv \sim p \rightarrow \sim q$$

Only If

- “ p only if q ” means
 - “If not q then not p ”, or equivalently,
 - “If p then q ”.
- If it is raining, then the grass is wet.
- It is raining only if the grass is wet.

Necessary & Sufficient Conditions

- When $p \rightarrow q$,
 - p is called a **sufficient** condition for q .
 - q is called a **necessary** condition for p .

□ “If you are below the lion rock, you are in Hong Kong.”

- Being below the Lion Rock is a sufficient condition of being in Hong Kong.
- Being in Hong Kong is a necessary condition of being below the Lion Rock.



The Biconditional “ \leftrightarrow ”

- Biconditional:

$$p \leftrightarrow q \equiv (p \rightarrow q) \wedge (q \rightarrow p)$$

- Also called *If and only If* (*iff*)

p	q	$p \rightarrow q$	$q \rightarrow p$	$p \leftrightarrow q$
T	T	T	T	T
T	F	F	T	F
F	T	T	F	F
F	F	T	T	T

- True only when p and q have **identical** truth values.

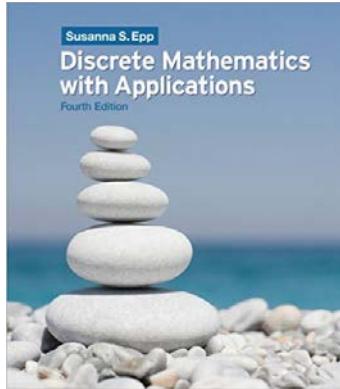
Operator Precedence

- It is more convenient if some parenthesis () can be omitted.
- To avoid ambiguity, the operators have different priorities:
from high to low: (), \sim , $\wedge\vee$, \rightarrow , \leftrightarrow .
- Example:
 $p \vee \sim q \rightarrow \sim p$ means $(p \vee (\sim q)) \rightarrow (\sim p)$.

Knights and Knaves



Recommended Readings



- Sections 2.1-2.2, Susanna S. Epp, *Discrete Mathematics with Applications*, 4th ed., Brooks Cole, 2010.

- Raymond Smullyan, *What Is the Name of This Book?: The Riddle of Dracula and Other Logical Puzzles*, Dover, 2011.
 - Many logical puzzles.
 - Just for fun; **not** required in this course.

