
Cross-Dataset Recommender System for Overcoming Selection Bias

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Abstract

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2 right-hand margins. Use 10 point type, with a vertical spacing (leading) of 11 points.
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9 1 Introduction

10 Selection bias is one of the most prevalent sources of biases for recommender systems [2]. Selection
11 bias happens when there is a pattern in the users’ ratings that is unique to the training set. For
12 example, in a recommender system for movies, users might mainly rate movies that are recommended
13 to them, which is a small section of movies already tailored to the users’ propensities. However,
14 the environment the recommender system is deployed on contains all movies regardless of personal
15 tastes. This discrepancy produces a misalignment between training and deployed settings, which
16 is known as a distribution shift. Tackling the selection bias in a recommender dataset has been a
17 constant challenge in designing recommender algorithms[4].

18 When recommender systems are deployed in real-world platforms, it is arguably likely that the clients
19 are able to collect rating-associated data from different source distributions. These data (or feedbacks)
20 are either implicit or explicit [1], while implicit data often comes in a highly-quantized, binary form
21 and explicit data is usually less quantized. For example, a user’s explicit rating of a movie is usually
22 quantized to a number between 1 and 5, while the implicit feedback, such as if a user spontaneous
23 searches for a movie, is often binary (more quantized.) We extend our hypothesis and argue that
24 implicit data contains less or no selection bias compared to explicit data. This is because implicit
25 data are often from users’ spontaneous actions while explicit data are prejudiced toward the output of
26 the recommender system in the previous feedback loop and users’ innate biases.

27 In this paper, we attempt to take advantage of datasets from differently quantized sources. More
28 specifically, we proposed a way to feed both a 5-quantized dataset and a binary dataset to any
29 gradient-based recommender algorithm. To ensure both datasets do not significantly lose their values
30 in the presence of selection bias, we first examine the susceptibility to selection bias of differently
31 quantized datasets from a single distribution. We design experiments under a simulated environment
32 and shows that susceptibility to selection bias is not correlated with the way a dataset is quantized.

33 Then, since a less-quantized dataset inherently contains more information than a more-quantized
34 dataset [6] and thus is more suitable for training, we decided to use it as the training data of

matrix factorization and use the more-quantized dataset for propensity scoring and deriving the inverse-probability-scoring (IPS) estimator [5] [3], a causal inference approach applicable to matrix completion-based recommender algorithms. In this way, our cross-dataset learning framework empowers existing recommender algorithms to make use of the more quantized, less biased data. We carried out experiment and found our method outperforming baselines by a significant margin.

2 Related Work

Prior works on overcoming selection bias-induced distribution shift fall

3 Susceptibility to Selection Bias

3.1 Simulated Environment for Controlling Bias

3.2 Results

4 Cross-Dataset Propensity Estimation

$$\arg \min_{V, W, A} \frac{1}{N} \left(\frac{(Y_{u,i} - (V_u^T W_i + A))^2}{P_{u,i}} \right) + c \|A\|^2$$

where $A = \{b_u, b_i, \mu\}$ represents the standard bias parameters (offset), $\hat{Y} = V_u^T W_i + A$ is the predicted rating, and $c\|A\|^2$ is the regularizer.

Stochastic gradient descent (SGD) step for one sample rating (i, j) :

$$b_u \leftarrow b_u - \alpha(b_u - \frac{1}{P_{i,j}}(r_{i,j} - \hat{r}_{i,j}))$$

$$b_i \leftarrow b_i - \alpha(b_i - \frac{1}{P_{i,j}}(r_{i,j} - \hat{r}_{i,j}))$$

$$V_i \leftarrow V_i - \alpha(V_i - \frac{1}{P_{i,j}}W_j(r_{i,j} - \hat{r}_{i,j}))$$

$$W_j \leftarrow W_j - \alpha(W_j - \frac{1}{P_{i,j}}V_i(r_{i,j} - \hat{r}_{i,j}))$$

where α is the learning rate, which can be tuned independently for each parameter. In our experiments, we fix α across parameters.

5 Experiment

We designed experiments under simulated environments that verify the results introduced above. We first verify that more quantized dataset is more susceptible to selection bias and MNAR. We then runs our learning framework and compares it with multiple baselines.

5.1 Dataset and Baselines

5.2 Results

6 Conclusion

Acknowledgements

References

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7 Draft Area

(Consider using 2-dimensional Gaussian?)
 Assume the (flattened) ground truth ratings is a standard Gaussian with differential entropy

$$\begin{aligned}\mathbb{H}(R \sim N(0, 1)) &= \frac{1}{2} \log 2\pi e \\ &= 2.05\end{aligned}\tag{1}$$

We can show that quantization (discretization) loses information. Consider a simple binary quantization that splits the ratings around the mean. Denote the quantized r.v. as Q_1 .

$$\mathbb{H}(Q_1) = -2 \cdot \frac{1}{2} \log \frac{1}{2} = 1$$

Consider another quantized r.v. Q_2 that divides the distribution four-fold based on the four quantiles.

$$\mathbb{H}(Q_2) = -4 \cdot \frac{1}{4} \log \frac{1}{4} = 2$$

We can see that different quantization schemes loses different amount of information.

$$\mathbb{H}(R) > \mathbb{H}(Q_2) > \mathbb{H}(Q_1)$$

Next, we can prove that selection bias causes information loss. Assuming the selection bias causes ratings to have unequal probability to be sampled, and higher ratings are more likely to be sampled. The distribution of the observed ratings would then be right-skewed. We prove that, in the binary case, this reduces the information loss. Let p be the probability that the sampled rating is positive.

$$\mathbb{H} = p \log p + (1 - p) \log(1 - p)$$

$$\frac{d\mathbb{H}}{dp} = 1 + \log p + \frac{1 - p}{p - 1} - \log(1 - p) = 0$$

which is optimized when $p = 0.5$. This result extends to all n -quantizations (can be proved using Lagrange multipliers.) See http://pillowlab.princeton.edu/teaching/statneuro2018/slides/notes08_infotheory.pdf.