Fenn Martyn Full-Stack Software Developer

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Tacoma, Washington, US

A passionate software developer with a deep interest in continuous learning and developent as well as a deep love for writing clean, effective code.

Experience Skills

Advanced Repair Agent Jan 2021 - Present Languages Tools Geek Squad · Tacoma, WA C# Git HTML GitHub Responsible for repairing and troubleshooting a variety of electronic devices, including iPhones, CSS VS Code laptops, and desktop computers. Additionally provided initial triage for assessing physical damage JavaScript Visual Studio and software issues for clients. **TypeScript** Python Webpack Junior Software QA Nov 2020 - Dec 2021 MongoDB Babel SQL Rollup Microsoft · Redmond, WA Java Jest Worked in tandem with developers to assess and test the stability and functionality of then-Sass/SCSS Unity unreleased software under NDA. Responsible for measuring software performance and Figma submitting bug reports to senior QA leads, as well as testing patches for previously identified Adobe Photoshop Frameworks

Projects

React
NodeJS
Express
Electron

Developer

issues.

Portfolio Site

My personal website, built with the Svelte framework and hosted on Vercel.

Developer

To-Dah!

A simple vanilla Javascript to-do app.

Developer

UNE Site

A website for the United Nations of Earth, a fictional organization from the strategy game Stellaris. Follows the design docs of the actual United Nations organization.

Education

Bachelor's - DNG, Computer Science University of Alaska Fairbanks

Svelte

Vue

Links

GIMP

Inkscape

fenndev.io
github.com/fenndev
linkedin.com/in/fenndev