# 01 03 circle maneuvers student hs

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### 1 Circle Maneuvers – Student Version

In this lesson, you'll learn how to make the drone fly in a circle!

You'll use special commands like circle\_left() and circle\_right() and change the radius, speed, and angle.

Let's get started by learning what the commands do.

### 1.1 Circle Command Reference Table

Command	What It Does	Parameters (units/type)
circle_left()	Makes the drone fly left in a circle	radius (m/float), speed (m/s/float), angle (degrees/int)
<pre>circle_right()</pre>	Makes the drone fly right in a circle	radius (m/float), speed (m/s/float), angle (degrees/int)

```
[]: # Setup the simulator
from crazyflie_sim import CrazyflieSimulator
import time
drone = CrazyflieSimulator(real=True)
```

Connecting to real Crazyflie...

/opt/anaconda3/lib/python3.12/site-packages/libusb\_package/\_\_init\_\_.py:51: DeprecationWarning: is\_resource is deprecated. Use files() instead. Refer to https://importlib-resources.readthedocs.io/en/latest/using.html#migrating-from-legacy for migration advice.

```
if resources.is_resource(__name__, _LIBRARY_NAME):
/opt/anaconda3/lib/python3.12/site-packages/libusb_package/__init__.py:52:
DeprecationWarning: path is deprecated. Use files() instead. Refer to
https://importlib-resources.readthedocs.io/en/latest/using.html#migrating-from-legacy for migration advice.
```

```
path_resource = resources.path(__name__, _LIBRARY_NAME)
```

### 1.2 Example: Fly a Full Left Circle

This example flies a **full circle** to the **left** with a radius of 0.3 meters and a speed of 0.3 m/s.

```
[]: drone.takeoff(0.3, 0.2)
drone.circle_left(0.3, 0.3, 360)
drone.land(0.3)
```

# 1.3 Exercise 1: Full Right Circle

Fly a full right circle with: - Radius: 0.3 meters - Speed: 0.3 m/s - Angle: 360 degrees

[]: # Your code here:

### 1.4 Exercise 2: Half Circle Left

Fly a half circle to the left. - Radius: 0.3 - Speed: 0.3 - Angle: 180

[]: # Your code here:

### 1.5 Exercise 3: Circle Zig-Zag

Try flying a **left circle** then a **right circle** with: - Radius: 0.2 meters - Speed: 0.3 m/s - Angle: 180 degrees each

Hint: Take off first and land afterward!

[]: # Your code here:

## 1.6 Challenge: Shrinking Spiral

Fly 3 circles to the left, each one **smaller** than the last!

Try radii:  $0.3 \rightarrow 0.2 \rightarrow 0.1$  Make sure to include a takeoff and a landing!

[]: # Your code here: