# Name: Feras Khemakhem

## **Citations:**

"The mesh was initially created using Cosmic Blobs software developed by Dassault Systemes SolidWorks Corp."

# **Highest Stage Completed:**

The end of Stage 2 ©

## Bonus?:

Only the first GPU implementation bonus, but I only have 1 cheb!

# Other Notes:

- Press "q" to toggle between GPU and CPU implementation
- Press "b" to toggle between showing bones and not showing bones
- Thank you ☺