Name: Feras Khemakhem

Citations:

“The mesh was initially created using Cosmic Blobs software developed by Dassault Systemes SolidWorks Corp.”

Highest Stage Completed:

The end of Stage 2 ☺

Bonus?:

Only the first GPU implementation bonus, but I only have 1 cheb!

Other Notes:

* Press “q” to toggle between GPU and CPU implementation
* Press “b” to toggle between showing bones and not showing bones
* Thank you ☺