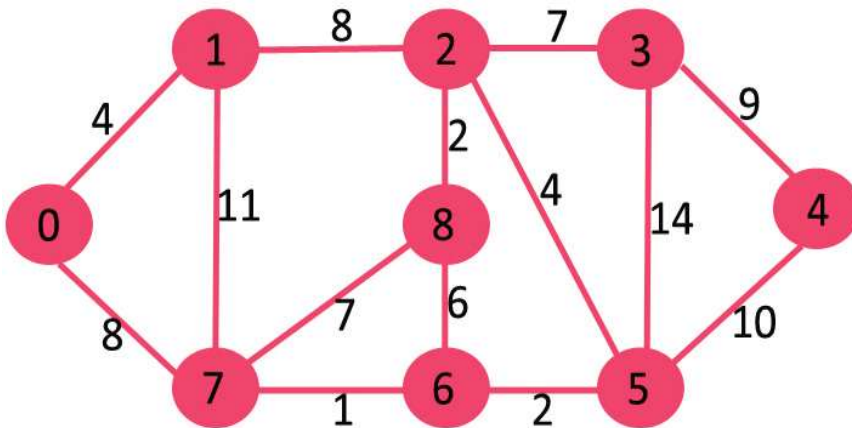


January 2020 CSE208: Data Structures and Algorithms II Sessional
Offline on Fibonacci Heap

You are to implement Dijkstra's algorithm for Single Source Shortest Path Problem with a priority queue and make a comparison between (i) binary heap implementation and (ii) fibonacci heap implementation.

Input: There are two input files.

The first line of the first input file contains the number of vertices n and the number of edges m , followed by m lines each containing origin u , end v and weight w of an edge of the undirected graph.



The first few lines of the first input file will be

```
9 14
0 1 4
0 7 8
1 7 11
1 2 8
... ..
```

The second input file contains the number of source-destination pairs k , followed by k lines each containing source vertex s and the destination vertex t .

The second input file:

```
2
0 4
4 8
```

Output: The output file has k lines, each containing the path length, the path cost, the execution time of Dijkstra's algorithm with binary heap, the execution time of Dijkstra's algorithm with fibonacci heap.

The output file:

```
4      21      ??      ??
3      16      ??      ??
```