

When we added the icon to the window, we used a relative path and it will work in development, but it needs to be an absolute path when we package it later. Please make the following change to the BrowserWindow options...

```
icon: './assets/icons/Icon_256x256.png',
```

to

```
icon: `${__dirname}/assets/icons/Icon_256x256.png`,
```

Be sure to use backticks and not single quotes.

Plese do this for all projects and all windows to avoid an error when packaging