Design Document

Team PB-PJ

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Table 1: Team PB-PJ

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1 Introduction

The design document provides a detailed view into the design of the application and justifies the various design decisions made by the programmers. The architecture design section provides a high-level view of the architectural choices while the detailed design section focuses on the detailed implementation of the architecture and all aspects of the system. The Subsystem Interface Specification describes the two major Subsystems of the application and all of their components.

2 Architectural Design

The My Money application uses the Model View Controller architecture to separate code into logical components (models, view, and controllers).

Models

Models are used to provide a simple interface for the data used by the application uses. Whenever changes are made in the model (by the controller), the view is notified and updated.

Views

Views are the visual representation of the models. Any data that needs to be shown to the user is given to the view through models and is updated when changes are made to the model. The view can also be updated by the controller. When an action is performed by the user, the view delivers the action to the controller which provides the logic behind the requested action.

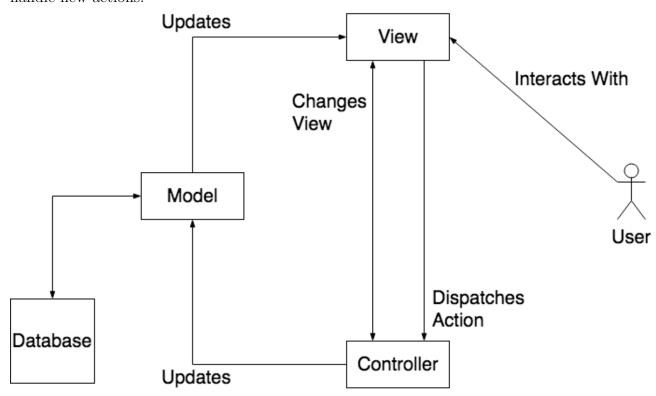
Controllers

Controllers provide the logic that allows for interaction between the user and the application. When an action is performed by the user it is relayed from the view to the responsible controller. The controller uses its internal state to decide what the outcome of the action should be. When the outcome is decided, the controller can update which view the application displays or the model that is bound to the current view.

Benefits

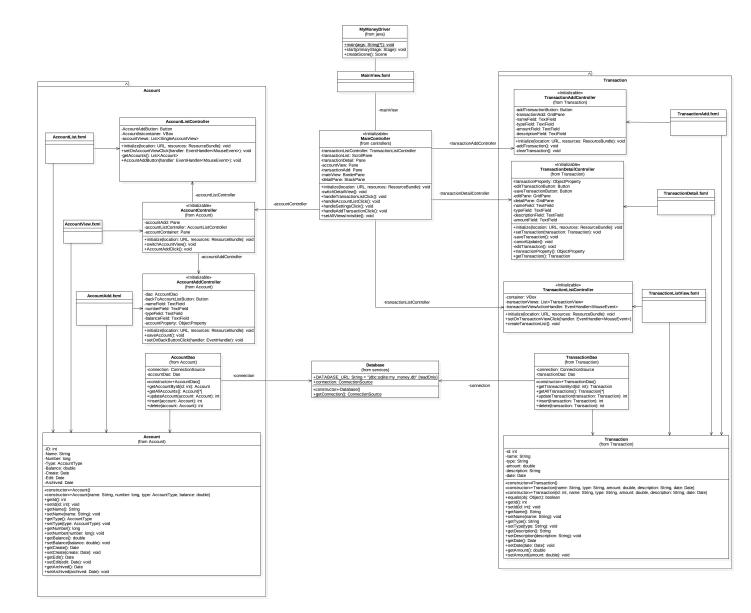
MVC provides many benefits for the application. It allows for seperation of display, logic and data access into components. Because components are seperated, the same

portions of the project can be worked on by multiple people in parallel. Without having to worry about the status of the whole application, a view can be updated to display data differently, the model can be modified to contain more data, and the controller can handle new actions.



This diagram shows the interaction between the models, views, and controllers. As described above, the user interacts with the view which displays data from the model. The view can send actions to the controller which prompts an update of the view/model. The model (and Data Access Objects) interact with the database to update and retrieve data.

2.1 Architectural Diagram



The MVC architecture of the system allows for the project to be modularized into multiple submodules. This diagram shows the Account and Transaction submodules which make up the main functionality of the system. Organizing the system like this allows for major re-use of components such as the models (Account and Transaction) which are used for every view in their respective module.

2.2 Subsystem Interface Specifications

Account Subsystem Interface

The Account Subsystem is the system that allows the user to manage their accounts used to store transactions. Accounts are typically used to represent real bank accounts or similar real-world accounts that transactions can take place with. There are three main views associated with the account system. The detailed view, list view, and add view.

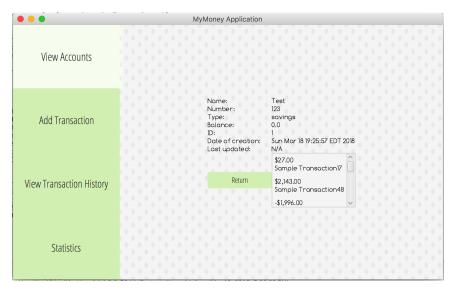
Account List View



The Account list is responsible for showing an up-to-date list of all of the accounts in the application. From the Account List, the user can enter into the Detailed view and the Add view by double clicking on a list item or clicking on the add Account button respectively.

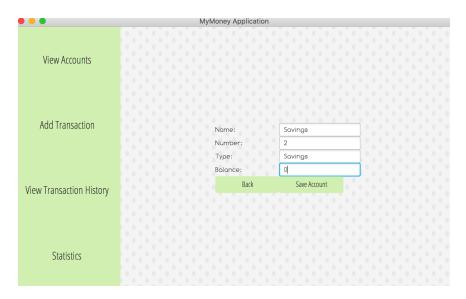
The AccountListController is used to manage switching between views related to the Account List (as seen in the class diagram). The AccountListController will either call the "AccountViewActionHandler" or the "AccountAddClick" event handlers when the view is interacted with by the user.

Account Detailed View



The Detailed view represents one Account and is responsible for showing all of the details associated with the selected account. Due to the informational nature of the detail view, there are no actions the user can perform in the view.

Account Add View



The Account Add view is used for creating new accounts in the system. When creating an account, the user enters the relevant account details (Account name, number, account type, and initial balance).

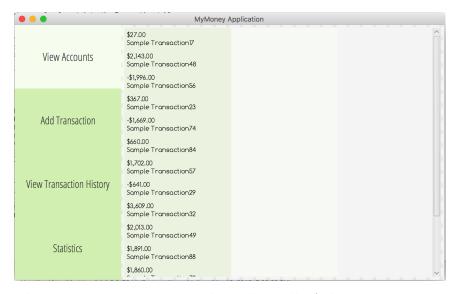
When the user saves the account, the AccountAddController is passed the action by the AccountAddView. The "saveAccount" method is called which retrieves the new accounts

details from the view and inserts it into the database using the AccountDAO. Once inserted, the user is returned to the Account List view where they can continue interacting with the system.

Transaction Subsystem Interface

The Transaction Subsystem allows the user to add, delete, and edit transactions associated with an account. Transactions represent real-world currency transactions and have a Name, type, amount, description, and associated account. Transactions have three main views. The Transaction list view, detail view, and add view.

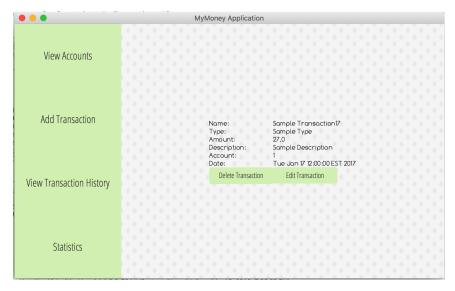
Transaction List View



The Transaction List is used to show all of the transactions and a brief description of what they represent (amount and name). The list is expandable using the scroll wheel which allows the user to view all of their transactions sorted by date in descending order.

From the Transaction List, the user can click on any transaction to be brought to the Detailed Transaction View. When a transaction is clicked, the event handler passed to the TransactionListController by the MainController is executed which the main view uses to decide which transaction to create in the TransactionDetail. In this way, the MainController acts as a dispatcher which takes events and handles the high-level event of displaying different views.

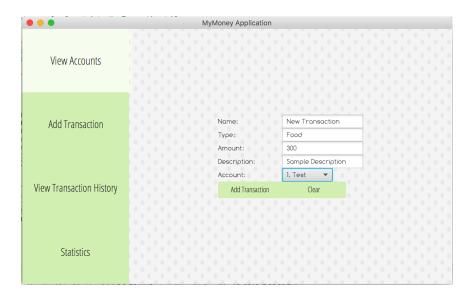
Transaction Detail View



The Transaction Detail view displays a full description of the selected transaction. From this view, the user can see the creation date, and all of the original data from the creation of the transaction.

From the Transaction Detail, the user has two actions: Delete and Edit. When the user presses delete, the TransactionDetailController's "deleteTransaction" method is called and the transaction is deleted. Once deleted, the user is returned to the Transaction List view. When the Edit action is invoked, the TransactionDetailController's "editTransaction" method is called which changes the view to allow all fields to be edited.

Transaction Add View



The Transaction Add view allows the user to add new Transactions to specified accounts. From the Add view, the user can enter the name, type, amount, description, and associated account of a transaction and insert it into the database.

From the Add view, the user is presented with two actions: Add and Clear. When Clear is pressed, the TransactionAddController's "clearTransaction" method is called which removes any data filled into the view by the user. The add action calls the "addTransaction" method of the TransactionAddController to insert a new Transaction entry into the database using the TransactionDAO.

3 Detailed Design

Complete description of the system design, describing one subsystem separately in respective subsection. UML class diagrams are to be used, as well as a short textual description describing the purpose of each class.

3.1 Module $\langle Model \rangle$:

3.1.1 Detailed Design Diagram

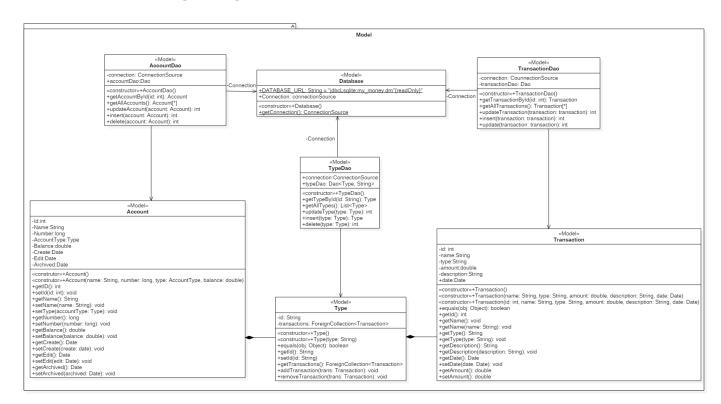


Figure 1: Model Module Class Diagram

The module of the model classes serves primarily to populate and create container objects. 'Account', 'Type' and 'Transaction' all have a 'Data Access Object' which draws information from the central database service using SQL queries. All information is used to generate views through access to Dao's by controllers.

3.1.2 Units Description

3.1.2.1 Class Transaction:

Class Name	Transaction				
Description	The Transact	The Transaction class holds information on financial data that is to be sent to the			
	server, proces	er, processed by statistics, deleted or anything requiring data manipulation.			
	Visibility	Data Type	Name	Description	
	Private	int	id	An id of the transaction	
	Private	String	name	Name of user	
Attributes	Private	String	type	The type of action done	
	Private	double	amount	The quantity acted on	
	Private	String	description	A description of what it is	
	Private	Date	date	The date of the transaction	
	Visibility	Name		Description	
	public	Transaction	()	default constructor	
	public	Transaction	(String name,	argument constructor	
		String type,	double amount,		
		String desc	cription, Date		
		date)			
	public	Transaction	,	argument constructor with given id	
		· ·	g type, double		
			ing description,		
		Date date)			
	public	equals(Obje	ct obj)	Return a boolean from comparison	
Methods	public	getId()		return ID	
Wichiods	public	setId(int id)		set the ID	
	public	getName()		get the name	
	public	setName(Str	ring name)	set the name	
	public	getType()		get the type	
	public	setType(String type)		set the type	
	public	getDescription()		get the description	
	public	setDescription(String de-		set the description	
		scription)			
	public	getDate()		get the date	
	public	setDate(Dat		set the date	
	public	getAmount()		get the amount	
	public	setAmount(double amount)		set the amount	

3.1.2.2 Transaction Methods:

Method Name	Transaction()
Class Name	Transaction
Functionality	default constructor
Input	
Output	Transaction Class
Pseudo Code	
Method Name	Transaction(String name, String type, double amount, String de-
Method Name	scription, Date date)
Class Name	Transaction
Functionality	Argument Constructor
Input	Private field variables
Output	Transaction Class
Pseudo Code	*Set all class data fields to argument values
Method Name	Transaction(int id, String name, String type, double amount, String
	description, Date date)
Class Name	Transaction
Functionality	Argument Constructor with id paramater
Input	Private field variables
Output	Transaction Class
Pseudo Code	BEGIN
	*Set all class data fields to argument values
	END
Method Name	equals(Object obj)
Class Name	Transaction
Functionality	Return boolean based on variable comparision of Transaction objects
Input	-
Output	Boolean of transaction comparision
Pseudo Code	BEGIN
	Transaction $t = (Transaction)$ obj
	RETURN (t NOT null AND id EQUALS t.id AND
	name.equals(t.name) AND type.equals(t.type)
	AND description.equals(t.description) AND amount EQUALS
	t.amount AND date.equals(t.date))
	END

Method Name	getId()
Class Name	Transaction
Functionality	return ID paramater
Input	-
Output	ID value
Pseudo Code	BEGIN
	return this.id
	END
Method Name	setId(int ID)
Class Name	Transaction
Functionality	sets the ID paramater
Input	ID integer
Output	-
Pseudo Code	BEGIN
	this.id = ID
	END
Method Name	getName()
Class Name	Transaction
Functionality	return account holder's name
Input	ID -
Output	Account holder's name
Pseudo Code	BEGIN
	return this.name
	END
Method Name	setName(String name)
Class Name	Transaction
Functionality	change the account holder's name
Input	ID Name string
Output	-
Pseudo Code	BEGIN
	this.name = name
	END
Method Name	getType()
Class Name	Transaction
Functionality	Get the account type
Input	-
Output	Type string
Pseudo Code	BEGIN
	return this.type
	END

Method Name	setType(String type)
Class Name	Transaction
Functionality	change the account type
Input	Type string
Output	-
Pseudo Code	BEGIN
	this.type = name
	END
Method Name	getDescription()
Class Name	Transaction
Functionality	Return the description
Input	-
Output	Description string
Pseudo Code	BEGIN
	return this.description
	END
Method Name	setDescription(String description)
Class Name	Transaction
Functionality	Set the description
Input	Description string
Output	-
Pseudo Code	BEGIN
	this.description = description
	END
Method Name	getDate()
Class Name	Transaction
Functionality	Get the date of the account
Input	-
Output	Date object of transaction
Pseudo Code	BEGIN
	return this.date
	END
Method Name	setDate(Date date)
Class Name	Transaction
Functionality	Set the date of the account
Input	Date object of transaction
Output	-
	BEGIN
Pseudo Code	this.date = date
	END

Method Name	getAmount()
Class Name	Transaction
Functionality	Get the amount returned.
Input	-
Output	return quantity transacted as a double
Pseudo Code	BEGIN
	return this.amount
	END
Method Name	setAmount(double amount)
Class Name	Transaction
Functionality	Set the amount returned.
Input	amount transacted as a double
Output	-
Pseudo Code	BEGIN
	this.amount = amount
	END

3.1.2.3 Class TransactionDao:

Class Name	TransactionDao				
Description	A transaction Dao is the way that transaction connect to the database. A Transac-				
	tion Dao has	s reference to a set of Transacti	ion objects	and perfo	rms operations on
	networks wit	th them.			
	Visibility	Data Type	Name		Description
	private	ConnectionSource	connectio	n	The address of a
Attributes					connection
	private	Dao $\langle Transaction, Integer \rangle$	transactio	onDao	the Transaction
					it is connected to
	Visibility	Name		Descripti	on
	public	TransactionDao()		Default c	constructor
	public	getTransactionById(int id)		Return the record with a	
				certain II	D
Methods	public	getAllTransactions(int number	Return all Transaction ob-		
Methods			jects contained		
	public	updateTransaction(Transacti	updates an sql record		
		action)			
	public	insert(Transaction transactio	n)	inserts a transaction	
public delete(Transaction transaction)				Removes a transaction	

3.1.2.4 TransactionDao Methods:

Method Name	TransactionDao()
Class Name	TransactionDao
Functionality	default constructor
Input	-
Output	TransactionDao Class
Pseudo Code	-
Method Name	getTransactionById(int id)
Class Name	TransactionDao
Functionality	Get from the server a transaction of a certain ID
Input	Id to search for
Output	Transaction class found
Pseudo Code	BEGIN
	SQL Query the Database for this.id
	END

Method Name	getAllTransactions()
Class Name	TransactionDao
Functionality	Returns a List of all Transactions in the database
Input	-
Output	Transaction List
Pseudo Code	BEGIN
	SQL Query the Database for any values
	END
Method Name	updateTransaction(Transaction transaction)
Class Name	TransactionDao
Functionality	Find a transaction by ID and update the records
Input	Transaction to update
Output	integer success code
Pseudo Code	BEGIN
	SQL Query the Database to update certain ID values
	END
Method Name	insert(Transaction transaction)
Class Name	TransactionDao
Functionality	Inserts a record into the database
Input	Transaction to insert
Output	Integer success code
Pseudo Code	BEGIN
	SQL Query the Database to insert certain Transactions
	END
Method Name	delete(Transaction transaction)
Class Name	TransactionDao
Functionality	Delete a record from the database
Input	Transaction to delete
Output	Integer success code
Pseudo Code	BEGIN
	SQL Query the Database to delete certain Transactions
	END

3.1.2.5 Class Type

Class Name	Type				
Description	The Type class represents the different sorts of account types users can create.				
	Types are as	sociated with	transactions in	that they hold a For	reignCollection of
	Transactions	associated wit	h the Type		
	Visibility	Data Type	Name		Description
	private	String	id		The unique iden-
Attributes					tifier of a Type
Attibutes	private	ForeignCollec	transactions		A set of transac-
					tions associated
					with the class.
	Visibility	Name		Description	
	public	Type()		Default constructor	
	public	Type(String	type)	Constructor specifying	ng Type
	public	equals(Object	et obj)	Checks the equivale	ence against this
			Object and argument		t Object
	public	getId()		Returns Id string	
Methods	public	setId(String id)		Sets the Id string	
	public	getTransactions()		Returns the set of transactions associ-	
				ated with class	
	public	addTransacti	ion(Transaction	Adds another transaction to the class	
		trans)			
	public	removeTrans	action(Transacti	Removes a transaction associated with	
		trans)		the class	

3.1.2.6 Type Methods:

Method Name	Type()
Class Name	Type
Functionality	Default constructor to create a Type object
Input	-
Output	Type Object
Pseudo Code	BEGIN
	END

Method Name	Type(String type)
Class Name	Type
Functionality	Argument constructor to create a Type object
Input	Type string
Output	Type Object
Pseudo Code	BEGIN
	this.type = type
	END
Method Name	equals(Object obj)
Class Name	Type
Functionality	Check equivalence between objects
Input	Object to compare
Output	Boolean of comparison
Pseudo Code	BEGIN
	Type $t = (Type)$ obj
	RETURN t NOT null AND id.equals(t.id)
	END
Method Name	getID()
Class Name	Type
Functionality	Return ID of Type
Input	-
Output	Type ID
Pseudo Code	BEGIN
	return this.id
	END
Method Name	setId()
Class Name	Type
Functionality	Set ID value of type
Input	Type ID
Output	-
Pseudo Code	BEGIN
	$\parallel $ this.id = id
	END
Method Name	getTransactions()
Class Name	Type
Functionality	Returns transactions associated with the type
Input	-
Output	Foreign Collection of Transactions
Pseudo Code	BEGIN
	return this.transactions
	END

Method Name	addTransaction(Transaction trans)
Class Name	Type
Functionality	Adds a transaction value to the transaction array
Input	Transaction to add
Output	-
Pseudo Code	BEGIN
	transactions.add(trans)
	END
Method Name	removeTransaction(Transaction trans)
Class Name	Type
Functionality	Remove a transaction value from the transaction array
Input	Transaction to remove
Output	-
Pseudo Code	BEGIN
	transactions.remove(trans)
	END

3.1.2.7 Class TypeDao

Class Name	TypeDao						
Description	The TypeDao is the class which communicates Type information back and forth						
	with the database.						
	Visibility Data Type Name Descri						
	public	connection	Connection	onSource	A connection		
					point with the		
Attributes					database		
	public	$Dao\langle Type, String \rangle$	typeDao		A set of Type's		
					being connected		
					to the database		
	Visibility	Name		Description			
	public	TypeDao()		Default constructor			
	public	getTypeById(String id)		Gets Types with certain Ids			
Methods	public	getAllTypes()		Gets all data			
	public	updateType(Type	type)	update the Type with the server			
	public	insert(Type type)		insert a Type with the server			
	public	delete(Type type)		delete the Type with the server			

${\bf 3.1.2.8}\quad {\bf Type Dao\ Methods:}$

Method Name	TypeDao()
Class Name	TypeDao
Functionality	Default constructor to create a TypeDao object
Input	-
Output	TypeDao Object
Pseudo Code	-
Method Name	getTypeById(String id)
Class Name	Type
Functionality	Returns all types of certain Id
Input	Id to find
Output	Type Object
Pseudo Code	BEGIN
	SQL Query database for Id string
	END
Method Name	getAllTypes()
Class Name	Type
Functionality	Returns all Types in database
Input	-
Output	List of Type Object
Pseudo Code	BEGIN
	SQL Query database for all Types
	END
Method Name	updateType(Type type)
Class Name	Type
Functionality	Updates types of certain Id
Input	Type to find
Output	Integer success code
Pseudo Code	BEGIN
	SQL Query database to update Type
	END
Method Name	insert(Type type)
Class Name	Type
Functionality	Inserts Types into database
Input	Type to insert
Output	integer success code
Pseudo Code	BEGIN
	SQL Query to insert data into database
	END

Method Name	delete(Type type)
Class Name	Type
Functionality	Delete Types from database
Input	Type to remove
Output	integer success code
Pseudo Code	BEGIN
	SQL Query to remove data from database
	END

3.1.2.9 Class Account

Class Name	Account					
Description	An account h	account holds a user's specific information on who they are and what their overall				
	finances are like. It is connected to the database by AccountDao					
	Visibility	Data Type	Name	Description		
	private	int	id	The unique identifier of Account		
	private	String	Name	Name of the account holder		
	private	long	Number	Account number		
Attributes	private	Type	AccountType	Type of account		
	private	double	Balance	Holdings of account		
	private	Date	Create	Date created of account		
	private	Date	Edit	Date edited of account		
	private	Date	Archived	Date archived of account		
	Visibility	Name		Description		
	public	Account()		Default Account constructor		
	public	Account(nar	ne:String,	Argument Account constructor		
		number:long,				
		type:Accoun	tType, bal-			
		ance:double))			
	public	getId()		Returns unique identifier		
	public	setId(int id)		Sets unique identifier		
	public	getName()		Returns name of account holder		
	public	setName(na	me:String)	sets name of account holder		
Methods	public	getType()		sets the account Type		
Methods	public	0 - (ountType:Type)	sets the account Type		
	public	getNumber(,	Returns account number		
	public	setNumber(number: long)	Sets account number		
	public	getBalance()		Returns account holdings		
	public	setBalance(l	palance:double)	Sets the account balances		
	public	getCreate()		Get the creation date		
	public	setCreate(cr	eate:Date)	Set the creation date		
	public	getEdit()		Gets edited date		
	public	setEdit(edite		Sets edited date		
	public	getArchived	V	Returns date archived		
	public	setArchived(archived:Date)		Sets date archived		

3.1.2.10 Account Methods:

Method Name	Account()				
Class Name	Account				
Functionality	Default Account constructor				
Input	-				
Output	Account Object				
Pseudo Code	-				
Method Name	Account(name:String, number:long, type:AccountType, balance:double)				
Class Name	Account				
Functionality	Argument Account constructor				
Input	Private fields to be set				
Output	Account Object				
Pseudo Code	BEGIN				
	Set each private field with the respective arguments				
	END				
Method Name	getId()				
Class Name	Account				
Functionality	Gets account ID				
Input	-				
Output	Account Id				
Pseudo Code	BEGIN				
	return this.id				
	END				
Method Name	setId(int id)				
Class Name	Account				
Functionality	Sets account ID				
Input	Account Id				
Output	-				
Pseudo Code	BEGIN				
	this.id = id				
	END				
Method Name	getName()				
Class Name	Account				
Functionality	Gets account Name				
Input	-				
Output	Account Name				
Pseudo Code	BEGIN				
	return this.name				
	END				

Method Name	setName(String name)		
Class Name	Account		
Functionality	Sets account Name		
Input	Account Name		
Output	-		
Pseudo Code	BEGIN		
	this.name = name		
	END		
Method Name	getType()		
Class Name	Account		
Functionality	Gets account Type		
Input	-		
Output	Account Type		
Pseudo Code	BEGIN		
	return this.type		
	END		
Method Name	setType(Type type)		
Class Name	Account		
Functionality	Sets account Type		
Input	Account Type		
Output	-		
Pseudo Code	BEGIN		
	this.type = type		
	END		
Method Name	getNumber()		
Class Name	Account		
Functionality	Gets account number		
Input	-		
Output	Account Number		
Pseudo Code	BEGIN		
	return this.number		
	END		
Method Name	getNumber(long number)		
Class Name	Account		
Functionality	Sets account number		
Input	Account Number		
Output	-		
Pseudo Code	BEGIN		
	this.number = number		
	END		

Method Name	setNumber()		
Class Name	Account		
Functionality	Sets account number		
Input	Account Number		
Output	-		
Pseudo Code	BEGIN		
	this.number = number		
	END		
Method Name	getBalance()		
Class Name	Account		
Functionality	Gets account balance		
Input	-		
Output	Account Balance		
Pseudo Code	BEGIN		
	return this.balance		
	END		
Method Name	setBalance()		
Class Name	Account		
Functionality	Sets account balance		
Input	Account Balance		
Output	-		
Pseudo Code	BEGIN		
	this.balance = balance		
	END		
Method Name	getCreate()		
Class Name	Account		
Functionality	Gets account creation Date		
Input	-		
Output	Account creation Date		
Pseudo Code	BEGIN		
	return this.create		
	END		
Method Name	setCreate(create)		
Class Name	Account		
Functionality	Sets account creation Date		
Input	Account creation Date		
Output	-		
Pseudo Code	BEGIN		
	this.create = create		
	END		

Method Name	getEdit()
Class Name	Account
Functionality	Gets account edit Date
Input	-
Output	Account edit Date
Pseudo Cod	BEGIN
e	return this.edited
	END
Method Name	setEdit(edited)
Class Name	Account
Functionality	Sets account edit Date
Input	Account edit Date
Output	-
Pseudo Code	BEGIN
	this.edited = edited
	END
Method Name	getArchived()
Class Name	Account
Functionality	Gets account archived Date
Input	-
Output	Account archive Date
Pseudo Code	BEGIN
	return this.archived
	END
Method Name	setArchived(archived)
Class Name	Account
Functionality	Sets account archived Date
Input	Account archive Date
Output	-
Pseudo Code	BEGIN
	this.archived = archived
	END

Class Name	AccountDao					
Description	An Account Dao is the way that account info is transmitted to and from the					
	database.					
	Visibility Data Type Name Description					
	private	ConnectionSource	connection	1	The address of a connec-	
Attributes					tion	
	private	Dao	AccountDao		The Dao connecting to	
					the database	
	Visibility	Name		Description		
	public	AccountDao()		Defaul	t constructor	
	public	getAccountById(id:int)		Return the account with a cer-		
				tain ID		
Mothoda				tain II)	
Methods	public	getAllAccounts()			an array of all accounts	
Methods	public public	getAllAccounts() updateAccount(account	t:Account)	Return		
Methods	-	· ·	,	Return	an array of all accounts	

3.1.2.11 Class AccountDao

3.1.2.12 AccountDao Methods:

Method Name	AccountDao()			
Class Name	AccountDao			
Functionality	Default AccountDao constructor. Connects to database and sets			
	connection paramaters.			
Input	-			
Output	AccountDao object			
Pseudo Code	-			
Method Name	getAccountById(id:int)			
Class Name	AccountDao			
Functionality	Get and account of certain ID from database			
Input	Id to search			
Output	Account found			
Pseudo Code	BEGIN			
	SQL Query to find date from database			
	END			

Method Name	getAllAccounts()			
Class Name	AccountDao			
Functionality	Get all accounts from database			
Input	Accounts to search			
Output	List of accounts found			
Pseudo Code	BEGIN			
	SQL Query to find account from database			
	END			
Method Name	updateAccount(Account account)			
Class Name	AccountDao			
Functionality	Update account in database			
Input	Account to update			
Output	Integer success code			
Pseudo Code	BEGIN			
	SQL Query to find account from database			
	END			
Method Name	insert(Account account)			
Class Name	AccountDao			
Functionality	Insert account in database			
Input	Account to update			
Output	Integer success code			
Pseudo Code	SQL Query to insert account into database			
	END			
Method Name	delete(Account account)			
Class Name	AccountDao			
Functionality	Delete account from database			
Input	Account to Delete			
Output	Integer success code			
Pseudo Code	BEGIN			
	SQL Query to Delete account from database			
	END			

3.1.2.13 Class Database

Class Name	Database						
Description	The database contains all information for users from accounts and types to trans-						
	actions.						
	Visibility	ty Data Type Name Description					
	static pub- String DATABASE_URL		BASE_URL	the URL of the			
Attributes	lic			database			
	public	ConnectionSource	rce connection		The address of a		
	connection						
	Visibility	Name		Description			
Methods	public	Database()		Default constructor			
	public	getConnection()		return connection to the database			

3.1.2.14 Database Methods:

Method Name	Database()
Class Name	Database
Functionality	Default Database constructor.
Input	-
Output	Database object
Pseudo Code	-
Method Name	getConnection()
Class Name	Database
Functionality	returns a connection to the database.
Input	-
Output	Database connection
Pseudo Code	return connection

3.2 Module $\langle View \rangle$:

3.2.1 Detailed Design Diagram

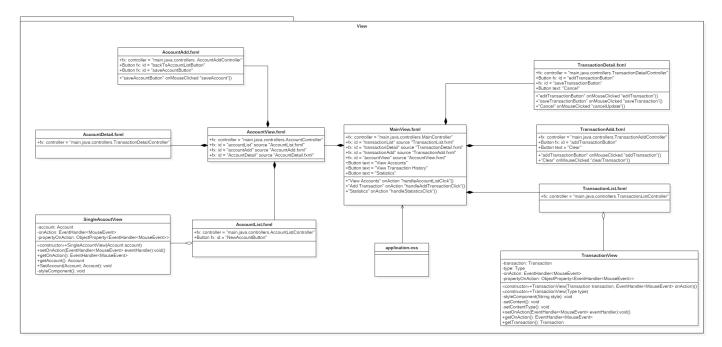


Figure 2: View Module Class Diagram

The module of the view classes serves as a way to allow the user to visualize his/her data and allow him/her to manipulate it in the ways the application allows. By clicking on screen objects the user can transfer to different views. Views are .fxml files generated by a FXMLLoader class.

3.2.2 Units Description

3.2.2.1 XML MainView.fxml

Class Name	MainView.fxml				
Description	MainView.fxml is the XML file that generates the main navigation screen. It con-				
	tains within it as sources the other views and shifts to them when certain controller				
	functions a	re called			
	Visibility	Data Type	Name	Description	
	public	fx:controller	main.java.controllers.MainController	Reference to controller	
	public	fx:id	"transactionList"source"TransactionI		
				ing the Transactionlist.fxml	
	public	fx:id	"transactionDetail"source"Transactio	Id of item contain-	
				ing the TransactionDetail.fxml	
Attributes	public	fx:id	"transactionAdd" source "TransactionAdd.fxml"	Id of item containing the TransactionAdd.fxml	
	public	fx:id	"accountView" source "AccountView.fxml"	Id of item containing the AccountView.fxml	
	public	Button	"View Accounts"	A button that can be pressed shifting to account view	
	public	Button	"View Transaction History"	button that can be pressed shifting to a transaction view	
	public	Button	"Statistics"	button that can be pressed shifting to a statistical view	

3.2.2.2 XML TransactionList.fxml

Class Name	TransactionList.fxml			
Description	A view containing items the user can interact with to manipulate transaction settings			
	Visibility	Data Type	Name	Description
Attributes	public	fx: con-	"main.java.controllers.TransactionAd	Reference to con-
		troller		troller

3.2.2.3 Class TransactionView

Class Name	TransactionView								
Description	TransactionView is a set of buildable transactions created by the controller to be								
	placed inside of the TransactionList.fxml View pane.								
	Visibility	Data Type	Name	Description					
	private	Transaction	transaction	The transaction to be viewed					
	private	Type	type	Type of the transation					
Attributes	private	EventHandler $\langle MouseEvent \rangle$	onAction	the variable to hold the mouseclick eventHandler					
	private	ObjectProperty $\langle eventHandler \langle MouseEvent \rangle \rangle$	propertyOnAction	Adds additional methods to a given variable					
	Visibility	Name	Description						
	public	TransactionView(Transaction transaction, EventHandler $\langle MouseEvent \rangle$ onAction)	Default constructor for Transaction-View						
	public	TransactionView(Type type)	Type based constructor of TransactionView						
	private	styleComponent(String style)	Adds stylesheet class the component						
Methods	private	setContent()	Sets the datafields to be represented in the view						
	private	setContentType()	Set to view content with Types						
	public	$setOnAction(EventHandler \ \langle MouseEvent \rangle$ eventHandler)	Set an action to be performed on a mouseclick event						
	public	getOnAction()	Get the action that will be perform on a mouse click event						
	public	getTransaction()	Get the transaction being viewed						

3.2.2.4 TransactionView Methods:

TransactionView(Transaction transaction, EventHandler				
$\langle MouseEvent \rangle$ onAction)				
TransactionView				
Creates a TransactionView object				
datafield arguments				
TransactionView object				
BEGIN				
Set the class fields to the arguments and call				
styleComponent("transaction-view");				
END				
TransactionView(Type type)				
TransactionView				
Creates a TransactionView object using type				
datafield arguments				
TransactionView object				
BEGIN				
Set the class fields to the arguments and call				
styleComponent("transaction-view");				
END				
styleComponent(String style)				
TransactionView				
Add a style class name to the component				
Stylesheet class				
-				
this.getStyleClass().add(style);				
setContent()				
TransactionView				
Prepare the content inside of the view for display				
-				
-				
BEGIN				
NumberFormat formatter = ¿ Formate to currency				
Get child nodes of class				
Create text out of the values in this class;				
Add this text to child nodes				
END				

Method Name	setContentType()				
Class Name	TransactionView				
Functionality	Adds the type field to contents that will be displayed in view				
Input	-				
Output	-				
Pseudo Code	BEGIN				
	Get the child nodes				
	Add the type id to child nodes				
	END				
Method Name	$setOnAction(EventHandler \langle MouseEvent \rangle eventHandler)$				
Class Name	TransactionView				
Functionality	Adds an action that will be performed on events				
Input	An event handler to handle events				
Output	-				
Pseudo Code	BEGIN				
	Set onAction field				
	Set an action to be performed on mouseclick				
	END				
Method Name	getOnAction()				
Class Name	TransactionView				
Functionality	Returns the action to be performed during events				
Input	-				
Output	The event handler to handle events				
Pseudo Code	BEGIN				
	Return propertyOnAction.get()				
	END				
Method Name	getTransaction()				
Class Name	TransactionView				
Functionality	Returns the transaction being viewed				
Input	-				
Output	The transaction fo this class				
Pseudo Code	BEGIN				
	Return this.transaction				
1	END				

3.2.2.5 XML TransactionAdd.fxml

Class Name	TransactionAdd.fxml			
Description	TransactionAdd.fxml contains the necessary items for users to add transactions to			
	their account			
	Visibility	Data Type	Name	Description
	public	fx: con-	"main.java.controllers. Transaction Ad	Reference to con-
		troller		troller
Attributes	public	Button fx:	"addTransactionButton"	Button to add new
		id		transactions
	public	Button	"Clear"	Button to clear
		text		data

3.2.2.6 XML TransactionDetail.fxml

Class Name	TransactionDetail.fxml			
Description				
	Visibility	Data Type	Name	Description
	public	fx: con-	"main.java.controllers.TransactionDe	Reference to con-
Attributes		troller		troller
	public	Button fx:	"editTransactionButton"	Button to edit
		id		transaction data
	public	Button	"Cancel"	Button to leave
		text		menu with no
				adjustments

3.2.2.7 XML AccountView.fxml

Class Name	AccountView.fxml					
Description	AccountView is the main coordinator between the AccountList, AccountAdd and					
	AccountDetail views. It is one central pane with controllers.					
	Visibility	Data Type	ta Type Name Description			
	public	fx: con-	"main.java.controllers.AccountContro	Reference to con-		
		troller		troller		
	public	fx: id	"accountList" source "Ac-	Reference to Ac-		
Attributes			countList.fxml"	countList.fxml		
	public	fx: id	"accountAdd" source "Accoun-	Reference to Ac-		
			tAdd.fxml"	countAdd.fxml		
	public	fx: id	"AccountDetail" source "Account-	Reference to Ac-		
	Detail.fxml" countDetail.fxm					

3.2.2.8 XML AccountList.fxml

Class Name	AccountList.fxml				
Description	AccountList displays a list of all the accounts the software has available for the user				
	to interact with. It relies on an aggregate of SingleAccountView classes to properly				
	display the information on all accounts.				
	Visibility Data Type Name Description				
Attributes	public fx: controller "main.jav Reference to controlle				
	public	Button fx: id	"NewAcc	Button to create a new account	

${\bf 3.2.2.9}\quad {\bf Class~Single Account View}$

Class Name	SingleAccountView				
Description	SingleAccountView is a set of buildable accounts created by the controller to be				
	placed inside of the AccountList.fxml View pane.				
	Visibility	Data Type Name		Description	
	private	Account	Account	The account pro-	
				cessed for display	
	private	EventHandler $\langle MouseEvent \rangle$	onAction	the variable to hold	
Attributes				the mouseclick	
				eventHandler	
	private	ObjectProperty	propertyOnAction	Adds additional	
		$\langle eventHandler\langle MouseEvent\rangle \rangle$		methods to a given	
				variable	
	Visibility	Name	Description		
	Visibility public	SingleAccountView(Account	_	account to use	
	public	SingleAccountView(Account account)	Constructor with		
		SingleAccountView(Account account) setOnAction(EventHandler	Constructor with Sets the handler	account to use that will process	
	public	$Single Account View (Account account) \\ set On Action (Event Handler \langle Mouse Event \rangle even-$	Constructor with		
Methods	public public	$SingleAccountView(Account account) \\ setOnAction(EventHandler \langle MouseEvent \rangle eventHandler):void()$	Constructor with Sets the handler events	that will process	
Methods	public	$Single Account View (Account account) \\ set On Action (Event Handler \langle Mouse Event \rangle even-$	Constructor with Sets the handler events Get the handler		
Methods	public public public	SingleAccountView(Account account) setOnAction(EventHandler $\langle MouseEvent \rangle$ eventHandler):void() getOnAction()	Constructor with Sets the handler events Get the handler events	that will process	
Methods	public public public public	SingleAccountView(Account account) setOnAction(EventHandler $\langle MouseEvent \rangle$ eventHandler):void() getOnAction() getAccount()	Constructor with Sets the handler events Get the handler events Get the account by	that will process that will process being worked on	
Methods	public public public public public	SingleAccountView(Account account) setOnAction(EventHandler \langle MouseEvent \rangle eventHandler):void() getOnAction() getAccount() setAccount()	Constructor with Sets the handler events Get the handler events Get the account by Set	that will process that will process being worked on eing worked on	
Methods	public public public public	SingleAccountView(Account account) setOnAction(EventHandler $\langle MouseEvent \rangle$ eventHandler):void() getOnAction() getAccount()	Constructor with Sets the handler events Get the handler events Get the account by Set	that will process that will process being worked on	

${\bf 3.2.2.10}\quad {\bf Single Account View\ Methods:}$

Method Name	SingleAccountView(Account account)
Class Name	SingleAccountView
Functionality	Creates an AccountView object with an account
Input	datafield arguments
Output	SingleAccountView object
Pseudo Code	BEGIN
	Set the class fields to the arguments and call styleComponent()
	The format each node with a currency formatter and insert text
	into nodes
	END
Method Name	$setOnAction(EventHandler \langle MouseEvent \rangle eventHandler)$
Class Name	SingleAccountView
Functionality	Sets the event that will occur on events
Input	The event handler which will activate on events
Output	-
Pseudo Code	BEGIN
	this.setOnMouseClicked(eventHandler);
	END
Method Name	getOnAction()
Class Name	SingleAccountView
Functionality	Gets the event that will occur on events
Input	-
Output	The eventHandler
Pseudo Code	BEGIN
	return propertyOnAction.get();
	END
Method Name	getAccount()
Class Name	SingleAccountView
Functionality	Get the account being viewed
Input	-
Output	Account
Pseudo Code	BEGIN
	return account
	END

Method Name	styleComponent()
Class Name	SingleAccountView
Functionality	Adds a style class to current component
Input	-
Output	-
Pseudo Code	BEGIN
	this.getStyleClass().add("account-view");
	END

3.2.2.11 XML AccountAdd.fxml

Class Name	Transaction(String name, String type, double amount, String description, Date					
	date)					
Description	AccountAc	AccountAdd is the view which allows the user to create new accounts. It is a single				
	gridplane v	with fields for	the user to fill out.			
	Visibility	Data Type	Name	Description		
	public	fx: con-	"main.java.controllers. AccountAd-	Reference to con-		
		troller	dController"	troller		
	public	Button fx:	"backToAccountListButton"	Button for the user		
Attributes		id		to go back and		
				erase their entries		
	public	Button fx:	"saveAccountButton"	Button for the user		
		id		to confirm and sub-		
				mit their entries		

3.2.2.12 XML AccountDetail.fxml

Class Name	AccountDetail.fxml				
Description	The AccountDetail view displays to the user all their information relating to a				
	certain account. It is a gridplane with added data from the controller to show				
	account current information from the database.				
Attributes	Visibility	Data Type	Name	Description	
Attibutes	public	fx: controller	"main.jav	Reference to controller	le

3.3 Module $\langle Controller \rangle$:

3.3.1 Detailed Design Diagram

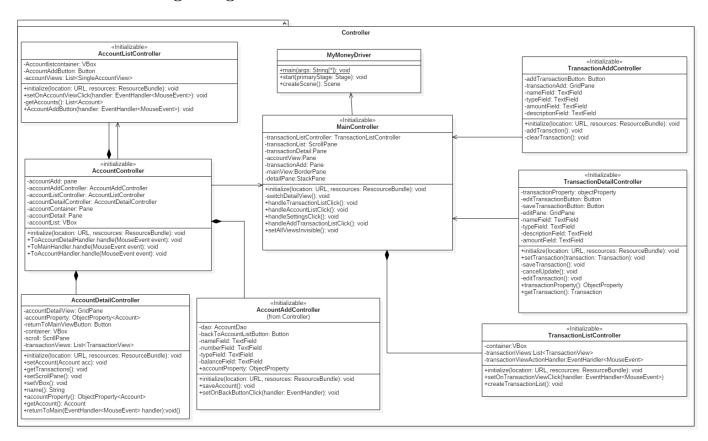


Figure 3: Controller Module Class Diagram

3.3.2 Units Description

Controller classes and methods use the model's 'Data Access Objects' to retrieve information from the database and store it in the respective model classes(Transaction, Type Account) to be placed into the dynamic elements of the view .fxml files. Controllers also set visibility and invisibility of views.

3.3.2.1 Class MyMoneyDriver

Class Name	MyMoneyDriver			
Description	The starter code for the application using Java's main function			
	Visibility Name Description			
	public	main(args: String[*])	begins the program	
	static			
Methods	public start(primaryStages:Stage) Sets		Sets the window properties and drives	
public createScene()			the controllers to create application	
		createScene()	Sets up the MainView.fxml class and	
			CSS	

${\bf 3.3.2.2}\quad {\bf MyMoneyDriver\ Methods:}$

Method Name	main(args: String[*])
Class Name	MyMoneyDriver
Functionality	Begins the application
Input	start fields
Output	-
Pseudo Code	BEGIN
	launch javafx environment
	END
Method Name	start(primaryStages:Stage)
Class Name	MyMoneyDriver
Functionality	Sets up the JavaFX window properties
Input	Window to be used
Output	-
Pseudo Code	BEGIN
	primaryStage.setTitle("MyMoney Application");
	primaryStage.setScene(createScene());
	primaryStage.setResizable(false);
	primaryStage.show();
	END
Method Name	createScene()
Class Name	MyMoneyDriver
Functionality	Creates the mainview window and stylesheet
Input	-
Output	-
Pseudo Code	BEGIN
	Load the mainview.fxml with FXMLLoader and add stylesheet.
	Set view size
	END

3.3.2.3 Class MainController

Class Name	MainController				
Description	The main controller controls the MainView fxml files and coordinates which display				
	should be u	used from the main.			
	Visibility	Data Type	Name		Description
	private	${\bf Transaction List Controller}$	transactio	onListController	A reference to a
	private	ScrollPane	transactionList		transactionList-Controller Scrollplane that gets filled with Transaction-View objects
	private	Pane	transactio	onDetail	Holds infor-
					mation on transactions.
	private	Pane	accountV	iew	A view object of
Attributes					accounts to be controlled
	private	Pane	transactio	onAdd	A view object of Transactions
					to be controlled.
					Deals with
					transaction
					creation.
	private	BorderPane	mainView	7	A view object of
					Main to be controlled
	private	StackPane	detailPane		A view object of
					Main to be con-
	T 70 17 17 17 17 17 17 17 17 17 17 17 17 17	27			trolled
	Visibility			Description	• . 1
	public	initialize(location:URL,	_		with necessary
	private	rescources:RescourceBund	,		urrent seen object
	private	switchDetailView()	to detailview		urrent seen object
	public	handleTransactionListClic	k()		
36.1	Pasife		11()	to shift views	
Methods	public	handleAccountListClick()		Use the account list controller to	
		l 11 - C - + + : C1: -1-()		shift views	
	public	handleSettingsClick()	·Click()	Shift views to	dd transaction list
	public	handleAddTransactionList	OHCK()	through it's co	
	public	setAllViewsInvisible()			to invisible with
	Pasiic		their controllers		
				then controlled	~

3.3.2.4 MainController Methods:

Method Name	initialize(location:URL, rescources:RescourceBundle)
Class Name	MainController
Functionality	Sets all views invisible, sets account view visible and then sets up
	transactionListController to handle events
Input	Database URL and view resource
Output	-
Pseudo Code	BEGIN
	setAllViewsInvisible()
	accountView.setVisible(true)
	transactionListController.setOnTransactionViewClick(new Trans-
	actionViewClickHandler())
	END
Method Name	switchDetailView()
Class Name	MainController
Functionality	Flips the views over from list to detail
Input	-
Output	-
Pseudo Code	BEGIN
	transactionList.setVisible(NOT transactionList.isVisible())
	transactionDetail.setVisible(NOT transactionDetail.isVisible())
	END
Method Name	handleTransactionListClick()
Class Name	MainController
Functionality	Switches view to transaction detail view and builds it's list
Input	-
Output	-
Pseudo Code	BEGIN
	transaction List Controller. create Transaction List ()
	setAllViewsInvisible()
	transactionList.setVisible(true)
	END
Method Name	handleAccountListClick()
Class Name	MainController
Functionality	Switches view to account detail view
Input	-
Output	-
Pseudo Code	BEGIN
	setAllViewsInvisible();
	accountView.setVisible(true);
	END

Method Name	handleAddTransactionClick()		
Class Name	MainController		
Functionality	Switches view to add transaction detail view		
Input	-		
Output	-		
Pseudo Code	BEGIN		
	setAllViewsInvisible();		
	transactionAdd.setVisible(true);		
	END		
Method Name	setAllViewsInvisible()		
Class Name	MainController		
Functionality	Switches all views to invisible		
Input	-		
Output	-		
Pseudo Code	BEGIN		
	transactionAdd.setVisible(false);		
	accountView.setVisible(false);		
	transactionList.setVisible(false);		
	transactionDetail.setVisible(false);		
	statisticsView.setVisible(false);		
	END		

3.3.2.5 Class TransactionAddController

Class Name	TransactionAddController					
Description	The TransactionAddController is the controller object for the TransactionAdd.fxml					
	file for add	ng transactions. It's methods relate to the manipulation of view items				
	on this scen	e.				
	Visibility	Data Type	Name		Description	
	private	Button	addTransactionButto	on	Button is pressed to confirm	
					the addition of a new trans-	
					action	
Attributes	private	GridPane	transactionAdd		Form container for transac-	
Attributes					tion add data	
	private	TextField	nameField		New transaction field data	
	private	TextField	typeField		New transaction field data	
	private	TextField	amountfield		New transaction field data	
	private	TextField	descriptionField		New transaction field data	
	Visibility	Name		Desc	cription	
	public	initialize(locati	on:URL, resources:	Initializes the controller and cre-		
Methods		ResourceBundl	le)	ates connection to database		
Methods	public	addTransction(Communicate with the server to		
				send	field data to the server	
	public	clearTransaction()		Set	Set all the data fields to blank	

${\bf 3.3.2.6}\quad {\bf Transaction Add Controller\ Methods:}$

Method Name	initialize(location:URL, rescources:RescourceBundle)		
Class Name	TransactionAddController		
Functionality	Sets up a connection to the Dao and Database then fills out data		
	fields with items		
Input	Database URL and view resource		
Output	-		
Pseudo Code	BEGIN		
	AccountDao dbAccount=new AccountDao()		
	for (Account e: dbAccount.getAllAccounts())		
	comboBox.getItems().add(e.getId()+"."+e.getName())		
	END		

Method Name	addTransaction()			
Class Name	TransactionAddController			
Functionality	Reads fields and sends the data to the Database for saving through			
	the DAO after formating			
Input	-			
Output	-			
Pseudo Code	BEGIN			
	transDAO = new TransactionDao()			
	typeDao = new TypeDao			
	*GET DATA FIELDS			
	t = new Transaction(*DATA FIELDS)			
	transDAO.insert(t)			
	clearTransaction()			
	END			
Method Name	clearTransaction()			
Class Name	TransactionAddController			
Functionality	Set all data fields to blank			
Input	-			
Output	-			
Pseudo Code	BEGIN			
	*SET ALL DATA FIELDS TO ""			
	END			

3.3.2.7 Class TransactionDetailController

Class Name	TransactionDetailController					
Description	The Trans	actionDetailController is the controller object for the TransactionDe-				
	tail.fxml fi	le for viewing specifics about transactions. It's methods relate to the				
	manipulati	on of view items	on of view items on this scene.			
	Visibility	Data Type	Name	Description		
	private	objectProperty	transactionProperty	Extended Transaction class		
		$\langle Transaction \rangle$		with ObjectProperty meth-		
				ods		
	private	Button	editTransactionButto	on Button to trigger the edit-		
Attributes				ing pane		
71001154005	private	Button	saveTransactionButte	on Button to trigger the saving		
				pane		
	private	TextField	editField	Form field for editing		
	private	TextField	nameField	Form field for editing		
	private	TextField	descriptionField	Form field for editing		
	private	TextField	amountField	Form field for editing		
	Visibility			Description		
	public	initialize(location	,			
		sources:Resource	,			
	public	setTransaction(`			
		action)		ment		
	private	saveTransaction	n()	send transaction to database		
				from form fields		
Methods	private	cancelTransacti	ion()	Go back to the detail-		
		11.00	()	Pane[TransactionDetailControler]		
	private	editTransaction	$\mathbf{n}()$	Open edit pane and fill out forms		
				with the transaction called to be		
	1 1:	/: D	. ()	edited		
	public	transactionProj	* * */	returns transactionProperty		
	public	getTransaction()		returns the transaction linked to		
				transactionProperty		

3.3.2.8 TransactionDetailController Methods:

Method Name	initialize(location:URL, rescources:RescourceBundle)			
Class Name	TransactionDetailController			
Functionality	Sets up a connection to the Dao and Database then fills out data			
	fields with items			
Input	Database URL and view resource			
Output	-			
Pseudo Code	BEGIN			
	AccountDao dbAccount=new AccountDao()			
	for (Account e: dbAccount.getAllAccounts())			
	comboBox.getItems().add(e.getId()+"."+e.getName())			
	END			
Method Name	setTransaction(transaction: Transaction)			
Class Name	TransactionDetailController			
Functionality	Sets the transactionProperty to transaction and makes detailPane			
	visible			
Input	Transaction to set as the ObjectProperty			
Output	-			
Pseudo Code	BEGIN			
	Create TransactionDao			
	Create TypeDao			
	Transaction t = transaction Property.get()			
	Get Data from fields and place it into the Transaction t.			
	Insert into database if it's a new piece of data. Otherwise upda records.			
	If record of Transaction no longer has any fields (size; 1) delet			
	from the records.			
	Set current Pane invisible and make detail Pane visible			
	END			
Method Name	cancelUpdate()			
Class Name	TransactionDetailController			
Functionality	Make detailPane visible and editPane invisible			
Input	-			
Output	-			
Pseudo Code	BEGIN			
	editPane.setVisible(false)			
	detailPane.setVisible(true)			
	END			

Method Name	editTransaction()		
Class Name	TransactionDetailController		
Functionality	Make detailPane invisible and editPane visible then set the		
	TextField values to those of the Transaction object		
Input	-		
Output	-		
Pseudo Code	BEGIN		
	editPane.setVisible(true)		
	detailPane.setVisible(false)		
	get transaction from transactionProperty		
	Set each textfield field to transaction values		
	END		
Method Name	transactionProperty()		
Class Name	TransactionDetailController		
Functionality	Return the transaction property		
Input	-		
Output	ObjectProperty;Transaction;		
Method Name	getTransaction()		
Class Name	TransactionDetailController		
Functionality	Return the transaction from the transaction property		
Input	-		
Output	Transaction		

3.3.2.9 Class TransactionListController

Class Name	TransactionListController					
Description	The TransactionListController is the controller object for the TransactionList.fxml					
	file. It's methods relate to the manipulation of view items on this scene as well as					
	produce additional view objects inside of the TransactionList.fxml scene such as the					
	TransactionView.					
	Visibility	Visibility Data Type Name Description				
	private	VBox	container	A container object		
				for holding Trans-		
				actionView objects		
	private	VBox	containerType	A container object		
				for holding Trans-		
				actionView objects		
				sorted by type		
	private	$\text{List}\langle TransactionView \rangle$	transaction Views	A List of transac-		
Attributes				tionView Objects		
				to be placed in		
				VBox		
	private	$\text{List}\langle TransactionView \rangle$	transactionViewsBy	A List of transac-		
				tionView Objects		
				by type to be		
				placed in a VBox		
	private	EventHandler $\langle MouseEvent \rangle$	transactionViewActi	A handler for click		
				events on given		
				view objects		
	Visibility	Name	Description			
	public	initialize(in loca	a- Generate the tw	o initial transaction		
	tion:URL, in re-		e- view array lists	view array lists		
		sources:ResourceBundle)				
	public	setOnTransactionViewClic				
Methods		handler)	handler			
Wicollous	public	createTransactionList()	clears previous se	clears previous settings, opens a con-		
				nection to the database through the		
				dao and creates all TransactionViews		
				from database data.		
	public	getTransactions()		uses the TransactionDao to retrieve all		
			transactions from	transactions from the database in a list		

${\bf 3.3.2.10} \quad {\bf Transaction List Controller \ Methods:}$

Method Name	initialize(location:URL, rescources:RescourceBundle)			
Class Name	TransactionListController			
Functionality	Creates two new arraylists for containing TransactionViews			
Input	Database URL and view resource			
Output	-			
Pseudo Code	BEGIN			
	Generate 2 new TransactionView ArrayLists			
	END			
Method Name	setOnTransactionViewClick(EventHandler;MouseEvent; handler)			
Class Name	TransactionListController			
Functionality	Sets the event handler for TransactionView click events			
Input	The handler to be assigned			
Output	-			
Pseudo Code	BEGIN			
	transaction View Action Handler = handler			
	END			
Method Name	createTransactionList()			
Class Name	TransactionListController			
Functionality	Clears both of the Array lists and their respective VBoxes, opens			
	connection to the Dao and creates a set of TransactionView objects			
	from all Transactions and Types stored on the database. It then			
	assigns all Transaction and Type View records into each container			
	after assigning them an event handler.			
Input	-			
Output	-			
Pseudo Code	BEGIN			
	Clear both transactionView ArrayLists			
	Clear both VBox contents			
	Open connection to database			
	Retrieve all transactions and types			
	For all data in array lists assign them the click event handler			
	Assign all data to their respective VBoxes			
	END			

Method Name	getTransactions()
Class Name	TransactionListController
Functionality	Creates a TransactionDao connection to the database and then re-
	trieves all of the database's transactions
Input	-
Output	List $\langle Transaction \rangle$
Pseudo Code	BEGIN
	$TransactionDao\ transactionDao = new\ TransactionDao();$
	return transactionDao.getAllTransactions();
	END

3.3.2.11 Class AccountListController

Class Name	AccountListController					
Description	The AccountListController controls AccountList.fxml to fill a VBox container with a					
	list of all accounts in the database and interactions with generated SingleAcountView					
	objects it generates.					
	Visibility	Data Type	Name	Description		
	private	Button	NewAccountButton	A button to be		
				pressed to trigger		
				new accounts be-		
				ing added to the		
	. ,	VD	11:10 1:	database.		
	private	VBox	accountListContaine			
				where SingleAc- countView objects		
				will be stored		
	private	$\text{List}\langle SingleAccountView \rangle$	accountViews	A List of all ac-		
Attributes	F			counts to be placed		
				into the VBox		
	private	AccountController	accountController	Reference to the		
				AccountController		
				object this object		
				is contained in		
	private	EventHandler	accountViewActionH			
		$\langle MouseEvent \rangle$		will activate on ac-		
	n mirro t o	Button	returnToMainViewB	count view clicks Button to return		
	private	Button	return romain view D	user back to main		
				view		
	Visibility	Name	Description	V10 W		
	public	initialize(location:URL, re	-	untViews arravlist		
		sources:ResourceBundle)		, and the second		
	public	setupAccounts(EventHand	ller Assigns the handl	er field to argument		
		handler)	_	and array list variables, clears vboxes		
Methods				and adds SingleAccountViews to them		
	private	getAccounts()		creates an AccountDao then retrieves		
				and returns all Accounts in the		
		A count A d JCI: -1-/1 11	database	nt handler to the		
	public	AccountAddClick(handler	AccountAddClick(handler:Ev Assigns an event handler to			
			NewAccountButto)II		

3.3.2.12 AccountListController Methods:

Method Name	initialize(location:URL, rescources:RescourceBundle)		
Class Name	AccountListController		
Functionality	Creates a new arraylist for containing AccountViews		
Input	Database URL and view resource		
Output	-		
Pseudo Code	BEGIN		
	Generate a new SingleAccountView ArrayList END		
Method Name	$setupAccounts(EventHandler\langle MouseEvent\rangle)$		
Class Name	AccountListController		
Functionality	Sets the SingleAccountView click handler, clears the ArrayList for each accountViews and the VBox, then retrieves all accounts, creates SingleAccountView items, places them in the container and		
	adds event handlers to each of them.		
Input	EventHandler to be triggered on any SingleAccountView click		
Output	-		
Pseudo Code	BEGIN		
	Assign handler		
	Clear ArrayList		
	Clear VBox contents		
	Get all accounts from database		
	Create them and assign them their handler		
	Add them to the VBox		
	END		
Method Name	$Account Add Click (handler: Event Handler List \langle Mouse Event \rangle)$		
Class Name	AccountListController		
Functionality	Sets the event handler for the add account button		
Input	The handler to be assigned		
Output	-		
Pseudo Code	BEGIN		
	NewAccountButton.setOnMouseClicked(handler);		
	END		

Method Name	getAccounts()
Class Name	AccountListController
Functionality	Creates an AccountDao connection to the database and then re-
	trieves all of the database's accounts
Input	-
Output	List $\langle Account \rangle$
Pseudo Code	BEGIN
	$AccountDao \ AccountDao = new \ AccountDao();$
	return accountDao.getAllAccounts();
	END

3.3.2.13 Class AccountController

Class Name	AccountController						
Description	The AccountController class controls AccountView.fxml in order to display the view						
	the user wants to see. It contains the controllers for AccountAddController, Ac-						
	countListC	antListController and AccountDetailController in order to respond to user re-					
	quests to v	iew certain Views					
	Visibility						
	private	Pane	accountAdd		The pane to hold		
					AccountAdd views		
	private	AccountAddController	accountAddCo	ontroller	The controller of		
					AccountAdd views		
	private	AccountListController	accountListCo	ontroller	The controller of		
		A		G 11	AccountList views		
	private	AccountDetailController	accountDetail(Controller	The controller		
Attributes					of AccountDetail		
		Pane	10 1:		views		
	private	rane			The pane to hold AccountList views		
	private	Pane	accountDetail		The pane to hold		
	private	1 and	accountDetail		AccountDetail		
					views		
	private	VBox	accountList		The container to		
					store a list of ac-		
					counts		
	Visibility	Name		Descript	ion		
	public	initialize(location: UF	RL, resources:	Initialize	e by setting ac-		
		ResourceBundle)	ResourceBundle) count		ist pane to visible and		
				attaching eventHandlers			
					ntrollers navigation		
Methods	7.7.			buttons			
	public	ToAccountDetailHandler	r.handle		views to the Ac-		
	1 1:	(MouseEvent event)	(M D)		tail.fxml view		
	public	ToMainHandler.handle	(MouseEvent		s views to the Main-		
	public	event) ToAccountHandler.hand	10	View.fxr Switches			
	public	(MouseEvent event)	Switches to the AccountAdd.fxml View				
		(MouseEvent event)		tAdd.IXI	III view		

3.3.2.14 AccountController Methods:

Method Name	initialize(location:URL, rescources:RescourceBundle)			
Class Name	AccountController			
Functionality	Sets all views to invisible except the AccountList view the add			
	event handlers to each controller's navigation buttons			
Input	Database URL and view resource			
Output	-			
Pseudo Code	BEGIN			
	1. Set visibility all to false, except account list			
	2. Assign event handlers to each controller's naviga-			
	tion buttons using ToAccountDetailHandler.handle(MouseEvent			
	event), ToMainHandler.handle(MouseEvent event) and ToAccoun-			
	tHandler.handle(MouseEvent event)			
	END			
Method Name	ToAccountDetailHandler.handle(MouseEvent event)			
Class Name	AccountController			
Functionality	Sets up the Accounts contained in the AccountDetailController			
	then sets the AccountDetail view to be visible and all others to			
	be invisible			
Input	The event being fired on the handler			
Output	-			
Pseudo Code	BEGIN			
	Create SingleAccountView from event source			
	Gets Account from the SingleAccountView			
	Sets the accountDetailController's account to the Account			
	Set all panes invisible except AccountDetail			
	END			
Method Name	ToMainHandler.handle(MouseEvent event)			
Class Name	AccountController			
Functionality	Sets all panes to be invisible except from AccountList			
Input	The event being fired on the handler			
Output	-			
Pseudo Code	BEGIN			
	Set all panes invisible except AccountList			
	END			

Method Name	ToAccountAddHandler.handle(MouseEvent event)		
Class Name	AccountController		
Functionality	Sets all panes to be invisible except from AccountAdd		
Input	The event being fired on the handler		
Output	-		
Pseudo Code	BEGIN		
	Set all panes invisible except AccountAdd		
	END		

3.3.2.15 Class AccountAddController

Class Name	AccountAddController					
Description	AccountAddController communicates with the database to store accounts into it's					
	database through user manipulation of view objects.					
	Visibility	Data Type	Name		Description	
	private	AccountDao	dao		Connection to the	
					database for accounts	
Attributes	private	Button	backToAc	countList-	Button to redirect user	
		Button			to account list	
	private	TextField	nameField	d	Field for account cre-	
					ation.	
	private	TextField	numberFi	eld	Field for account cre-	
					ation.	
	private	TextField	typeField		Field for account cre-	
					ation.	
	private	TextField	balanceFi	eld	Field for account cre-	
					ation.	
	public	ObjectProperty	accountPi	roperty	Adds additional meth-	
					ods to a given variable	
Methods	Visibility	Name		Description		
	public	initialize(location	,	Sets a conne	ection to the database	
		sources:ResourceBundle)				
	public	\/		Retrieve data in TextFields and send		
					result to database	
	public	setOnBackButtonClick(hand		Attatch listener to button to go back		

3.3.2.16 AccountAddController Methods:

Method Name	initialize(location:URL, rescources:RescourceBundle)			
Class Name	AccountAddController			
Functionality	Sets up a connection to the Dao and Database			
Input	Database URL and view resource			
Output	-			
Pseudo Code	BEGIN			
	AccountDao dbAccount=new AccountDao()			
	END			
Method Name	saveAccount()			
Class Name	AccountAddController			
Functionality	Reads fields and saves to database			
Input	Database URL and view resource			
Output	-			
Pseudo Code	BEGIN			
	AccountDao dbAccount=new AccountDao()			
	a = Get Account			
	$if (a == null) \{$			
	a = new Account();			
	a.setCreate(new Date());			
	a.setEdit(null);			
	a.setArchived(null);			
	}			
	*GET VALUES FROM FIELDS			
	a.setName(name);			
	a.setBalance(balance);			
	a.setNumber(number);			
	a.setType(type);			
	a.setTypeName(typeName);			
	try {			
	$if (accountProperty.get() == null) {$			
	dao.insert(a);			
	} else {			
	dao.updateAccount(a);			
	}			
	} catch (Exception ex) {			
	END			

Method Name	$setOnBackButtonClick(EventHandler\langle MouseEvent\rangle\ handler)$		
Class Name	AccountAddController		
Functionality	Adds an event listener to the back button for clicks		
Input	An event handler		
Output	-		
Pseudo Code	BEGIN		
	$back To Account List Button. set On Mouse Clicked (handler) \\ END$		

4 Dynamic Design Scenarios

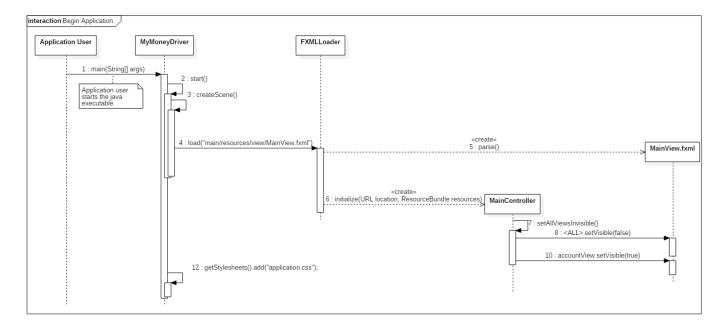


Figure 4: Sequence Diagram of Main View Generation

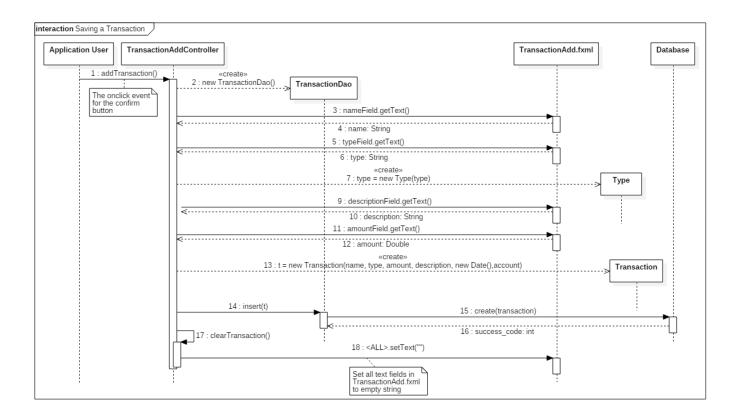


Figure 5: Sequence Diagram of Transaction Saving

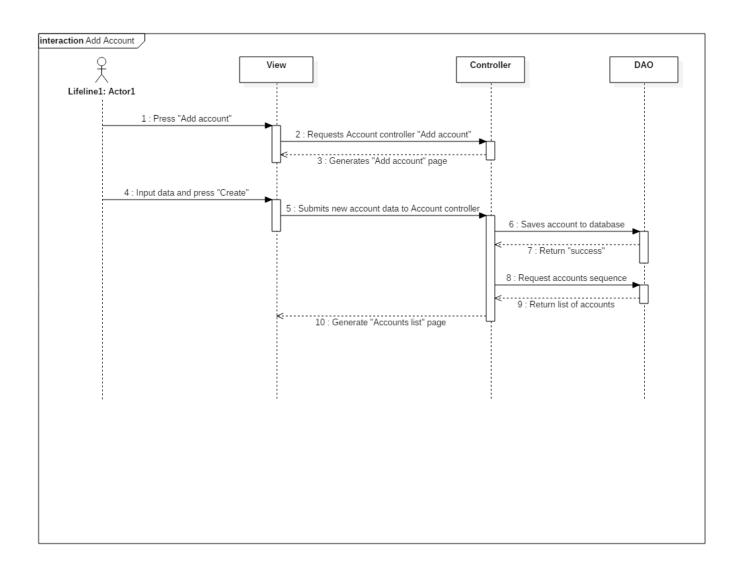


Figure 6: Sequence Diagram of Account Adding

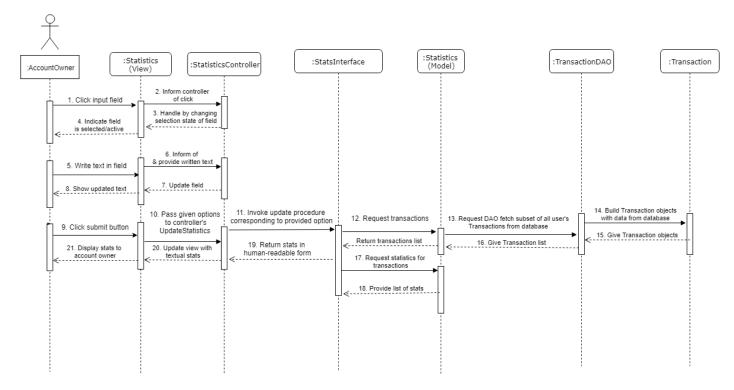


Figure 7: Sequence Diagram of Statistics System

5 Justification of Use-Cases and Rational

5.1 Drop Down Menus

Drop down menus are capable of conserving space in the application. By using drop downs a user can select which account he wants and which he doesn't. These dropdowns though simple in function are very practical in use.

5.2 Statistics

Statistical information is a must have on all financial applications and some users may need additional tools to conceptualize their financial situation. While the data may not be complex it is a must have to include at least a limited set of statistical functionality.

5.3 Styling (CSS)

User experience is enhanced by good design. Interactions must be intuitive to the user via color, patterns, fonts and effects all drawing attention to what the user should be clicking on. Features of software should be easily discoverable and enhance the feedback given since this increases the enjoyability of using a product. Customizability is not a concern and giving the user custom control over the design does not really matter as the

one design they are given is intuitive.

5.4 Deleting Transactions

There must be a way to communicate with the database to remove contents that are no longer relevant. In terms of giving the user control over his or her own experience we must trust that the user knows when it's best to remove traces of his financial history from the logbooks. While there are certain dangers inherent with letting the application have the power to delete data, it's assumed that a person using financial software has the good judgment not to take excessive risks.

5.5 View Account Transactions

A user will need to see his or her account transactions. Since data needs to be permanent it is necessary to put it on a database. This feature allows for users to navigate the view and click on systems to view their transaction history. Since the system already connects to the database to make insertion and delete requests, it is only natural that the user be given access to see his entire transaction table. It's assumed that the user wants to see all of the data so that freedom is given to him.

5.6 Adding a Transaction

Entering in information for transaction is essential to building a database and is given four fields of data to add to a transaction. Any more data than that is deemed unnecessary for the scope of the project. Name, type, amount and description make up all the data a user can submit for a transaction since it's assumed that things like, interest rate, credit limits or anything more complicated is best left for the user to calculate himself. Also it is inherent that every transaction is marked by a unique ID number that is not set by the user himself.

5.7 Editing an Existing Transaction

Users will inevitably make mistakes, when they do they will need to edit their data. It is assumed that a user can make errors on any field except for the ID therefore they are given the freedom to modify any of this data at any time from a list of all transactions they have made. Assuming they remember the name of their transaction, they can find it in a list and edit it.

5.8 Adding a Bank Account

Setting up an account is the first thing a user must do when running this software and the most fundamental. By this logic an account must be set up to use the product. Accounts are given four identification fields. Your name, your bank account number, the type of account used and the balance. Upon saving the data a table is produced in the database

holding your account info. The assumption is that the user can enter any kind of bank account type he wants and edit it as he sees fit. There are more possibilities of what the user can do on the application if everything is left as a simple template he can fill out and not limit the choices that can be done by giving out radio boxes or select bars.

5.9 Set Saving Goals

Since saving goals are a main reason why an individual might use a financial planning application this feature is included in the product. It is assumed that these individuals will want this goal to be fullfilled on a certain calender date. The application has textfields to fill out specifying the account balance they want to achieve by a certain date in time. Since the user is in need of keeping track of his spending against the goal, this saving's goal is presented on the account page to allow the user to constantly be reminded by it.

5.10 Generate Monthly Report

Users will want to know how they are doing every month. A simple report displaying information on their spending, saving and frequency of use is the end goal of this product and is represented in the monthly reports. While it aims to offer a comprehensive guide of what the user has done with their money, it does not allow for multiple account views. This is due to privacy issues of people sharing computers. Finally it is important for a user to check how he is doing against his set saving goals. While no bar graphs, pie charts and histograms are generated, hopefully the user can be satisfied knowing he has met his goals and that he should continue using the software.