



FERDINAND JAN

I am a French Game Design student and aspiring Level Designer / Game Designer.



born the 12th February 2000



16 rue Laponneraye 37000 Tours



06 31 02 80 45



jan.ferdinand@orange.fr



2020 - 2022

Video Game Master at LISAA

2020 - ?

Escape Game manager at LeavinRoom

2019 - 2020

Licence EVMAN (Visual Studies, Multimedia and Digital Arts)

2017 - 2019

DUT MMI (Multimedia and internet professions)

Projects

• Game Jam 2018 - Julieng the AI

A 24 hours Game Jam I made with 2 friends. The theme was "Teleportation". We managed to make a one level platformer game, where our character can't jump. The player needs to use interconnected teleporters in order to move forward.

I was the game designer and the programmer.

Our game, "Julieng the AI" was ranked 6th out of the 13 games submissions.

<https://itch.io/jam/steampunkprogrammer-jam/results>

• Game Jam 2021 - Constructive Boredom

A 48 hours Game Jam I made alone. The theme was "Stay here". I decided to make a "sand box" game where the player is locked in a room for 5 hours (5 minutes in reality), they are told to "Stay here!". The goal for the player is to try not to be bored during those 5 minutes, using the different elements in the room.

You can download the game here : <https://drive.google.com/file/d/1SgXE-5n4wYMWa49EzCsfooU9uXPgz6F/view?usp=sharing>

• Master 1 LISAA - Ascend

In a 5 person group, we are making a card game. The goal of the game is to follow the adventure, with premade decks and achieve the different fights against monsters. This game is made during 4 months (from March to June 2021). On this project, I'm the game designer and the programmer, but with a small team, I was also invested in other domains.

The game is currently not finished or playable.



Softwares I use frequently



Unreal Engine 4



Maya



Illustrator



Photoshop



Suite Office



Spotify

Personal Skills

Adaptative

Organised

Enterprising

Curious

Quick-witted

Team spirit

Hobbys / Things I like

• Museums

• Esport

• Gastronomy

• Manual creations

• Movies

- └ The Big Short
- └ The Green Mile
- └ Inception

• Literature

- └ Lovecraft
- └ Jules Vernes
- └ Eyeshield21
- └ Tolkien
- └ Eoin Colfer

• Video games

- └ Uncharted 3
- └ Dishonored
- └ What Remains of Edith Finch
- └ Ori and the Blind Forest
- └ Doom Eternal
- └ Hyper Light Drifter
- └ NieR Gestalt
- └ The Stanley Parable
- └ Gris

• Music

- └ Metal
- └ Rap
- └ Acid/Transe
- └ Minimal Electro