

Writing functions

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How do we pass information to a function? How do we get info back?

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How do we pass information to a function? How do we get info back?

We pass information via arguments: function(x, 12)

Functions can return data, e.g., len(s) returns the length of s

Do all functions return data?

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How do we pass information to a function? How do we get info back?

We pass information via arguments: function(x, 12)

Functions can return data, e.g., len(s) returns the length of s

Do all functions return data? No!

Examples of functions we've discussed?

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print(), input(), int(), str(), float(), len(), min(),
max(), abs(), etc!

How do we go beyond built-in functions?

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Work with other modules!

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What do you think this does?

import random
num = random.randint(0, 10)
print(num)

How do we go beyond built-in functions?

Work with other modules!

What do you think this does? (docs)

import random
num = random.randint(0, 10)
print(num)

Writing our own functions

So far we've been calling existing functions

Writing our own functions

So far we've been calling existing functions

Now we'll be <u>defining</u> our own functions!

Writing our own functions

Why?

- Often, we have things unique to us that we want to do repeatedly
- Functions should improve code readability
- Enable modularity in your code
- Eliminates redundancy

Parts of a function

Based on what we know, what are the main pieces of a function?

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Based on what we know, what are the main pieces of a function? (Think about the parts of a variable: name, type, and value)

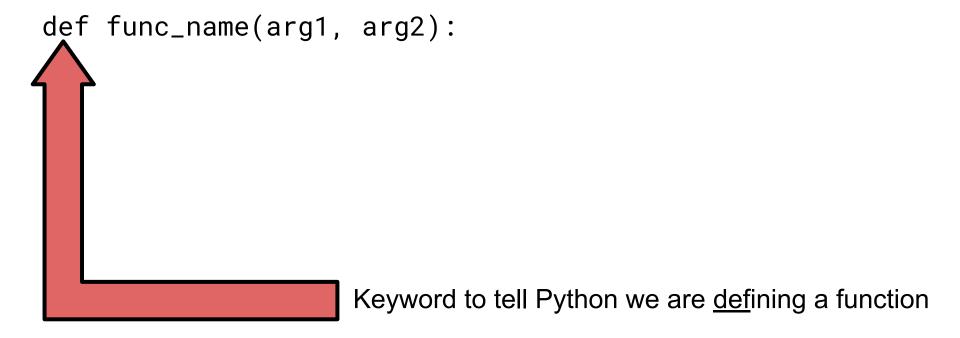
Parts of a function

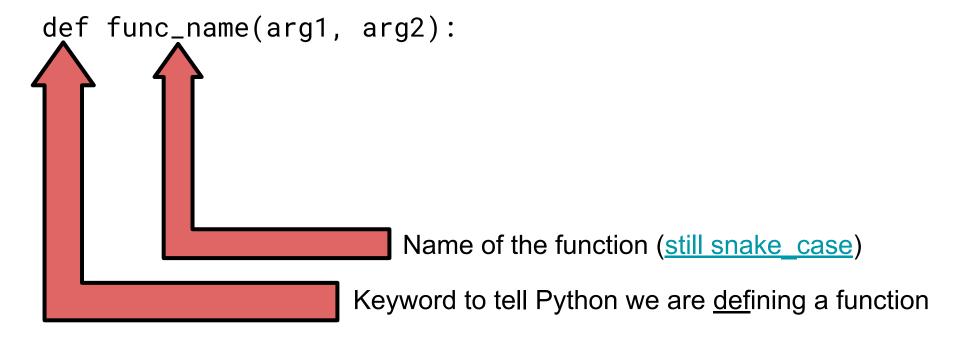
Based on what we know, what are the main pieces of a function? (Think about the parts of a variable: name, type, and value)

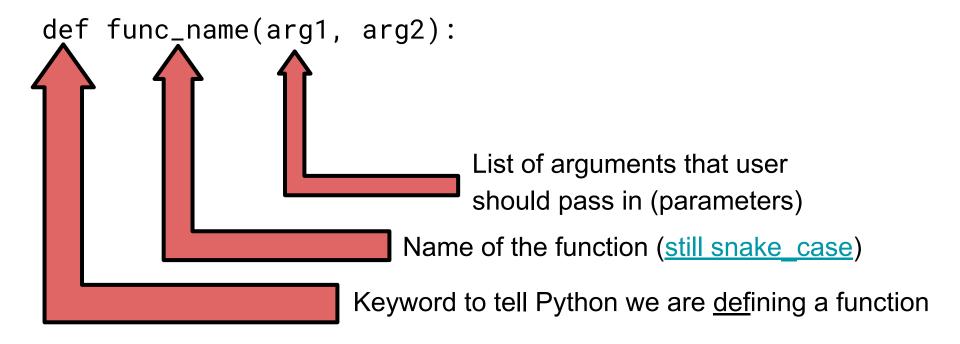
My picks:

- Name
- Information passed in as arguments (types?)
- What the function does (main code)
- Returned information, if any (type?)

def func_name(arg1, arg2):







def func_name(arg1, arg2):

```
def func_name(arg1, arg2):
    x = arg1 * 2
    print(x)
    # Can be many lines...
```

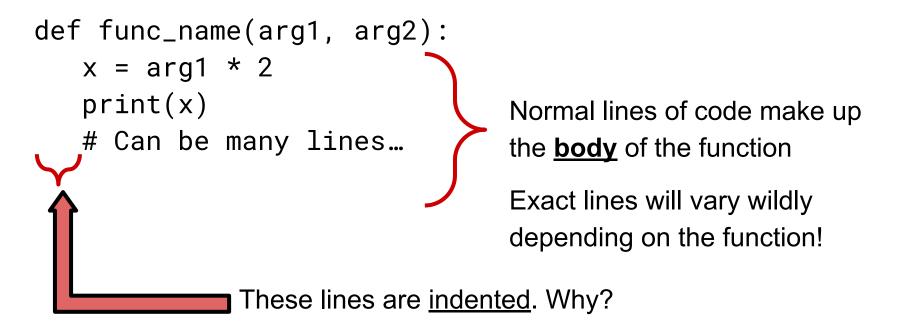
```
def func_name(arg1, arg2):
    x = arg1 * 2
    print(x)
    # Can be many lines...
    Norm
the !
```

Normal lines of code make up the **body** of the function

```
def func_name(arg1, arg2):
    x = arg1 * 2
    print(x)
    # Can be many lines...
```

Normal lines of code make up the **body** of the function

Exact lines will vary wildly depending on the function!



```
def func_name(arg1, arg2):
   x = arg1 * 2
   print(x)
                                       Normal lines of code make up
   # Can be many lines...
                                       the body of the function
                                       Exact lines will vary wildly
                                      depending on the function!
                These lines are <u>indented</u>. Why?
                We need to specify which lines of code are in the body
                of the function.
```

def func_name(arg1, arg2): x = arg1 * 2print(x) Normal lines of code make up # Can be many lines... the **body** of the function Exact lines will vary wildly depending on the function! These lines are <u>indented</u>. Why? We need to specify which lines of code are in the body of the function.

Some languages use symbols, Python uses indentation!

```
def func_name(arg1, arg2):
    x = arg1 * 2
    print(x)
    # Can be many lines...
```

Normal lines of code make up the **body** of the function

Exact lines will vary wildly depending on the function!

```
def func_name(arg1, arg2):
    x = arg1 * 2
    print(x)
    # Can be many lines...
    return x + 1
```

Normal lines of code make up the **body** of the function

Exact lines will vary wildly depending on the function!

```
def func_name(arg1, arg2):
   x = arg1 * 2
   print(x)
                                     Normal lines of code make up
   # Can be many lines...
                                     the body of the function
    return x + 1
                                     Exact lines will vary wildly
                                     depending on the function!
            If our function returns something,
            use a return statement
```

Anatomy of a function in Python

```
def func_name(arg1, arg2):
   x = arg1 * 2
   print(x)
                                     Normal lines of code make up
   # Can be many lines...
                                     the body of the function
    return x + 1
                                     Exact lines will vary wildly
                                     depending on the function!
            If our function returns something,
            use a return statement
            Still indented, no parentheses necessary!
```

```
def greet(name):
    print("Hello there, {name}!")
```

```
def greet(name):
    print("Hello there, {name}!")
greet("Louie")
```

```
def greet(name):
    print("Hello there, {name}!")

greet("Louie")
# Note: stop indentation when function body stops!
```

```
import math
def circle_circumference(radius):
    return math.pi * radius * 2
```

```
import math
def circle_circumference(radius):
    return math.pi * radius * 2
```

```
circle_rad = 3
line_length = circle_circumference(circle_rad)
```

Living coding example :^)

More on return statements

What does this code return?

```
def mystery_func(x):
    return x
    y = x**2 + 1
    return y
```

More on return statements

What does this code return?

```
def mystery_func(x):
    return x
    y = x**2 + 1
    return y
```

It will always return x!

Return statements immediately stop the function

Call a function that does not exist? Error!

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Sometimes we want to "stub" functions

The function exists

But does not have a meaningful body

Call a function that does not exist? Error!

Sometimes we want to "stub" functions

The function exists

But does not have a *meaningful* body

Use pass!

pass

```
Call a function that does not exist? Error!
Sometimes we want to "stub" functions
   The function exists
   But does not have a meaningful body
Use pass!
def check_balance(account_num):
```

```
def example_func(x):
    y = x+1
    return y**2
example_func(3)
print(y)
```

What will the following code output?

```
def example_func(x):
    y = x+1
    return y**2
example_func(3)
print(y)
```

Error! y only exists in example_func

What will the following code output?

```
def example_func(x):
    y = x+1
    return y**2
example_func(3)
print(y)
```

Error! y only exists in example_func It is <u>local</u> to that function

```
def example_func():
    x=2
    print(x)
x = 1
print(x)
example_func()
print(x)
```

```
def example_func():
    x=2
    print(x)
x = 1
print(x) # 1
example_func()
print(x)
```

```
def example_func():
    x=2
    print(x) # 2
x = 1
print(x) # 1
example_func()
print(x)
```

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def example_func():
    x=2
    print(x) # 2
x = 1
print(x) # 1
example_func()
print(x) # 1
```

What will the following code output?

```
def example_func():
    x=2
    print(x) # 2
x = 1
print(x) # 1
example_func()
print(x) # 1
```

By default, a new local variable is created and takes precedence

What will the following code output?

```
def example_func():
    x=2
    print(x) # 2
    trint(x) # 1
example_func()
print(x) # 1
Local x "falls out of scope" and disappears after end of function

x = 1
print(x) # 1
example_func()
print(x) # 1
```

By default, a new local variable is created and takes precedence

```
What will the following code output?
x = 1
print(x)
def example_func():
   x = x + 1
   print(x)
example_func()
print(x)
```

Error!

```
What will the following code output?
x = 1
print(x)
def example_func():
   x = x + 1
   print(x)
example_func()
print(x)
```

Function is trying to increment a local x, which doesn't exist!

```
What will the following code output?
x = 1
print(x)
def example_func():
   global x
   x = x + 1
   print(x)
example_func()
print(x)
```

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What will the following code output?
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print(x)
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   global x
   x = x + 1
   print(x)
example_func()
print(x)
```

Can use "global" to tell function to use the global variable

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   print(x)
example_func()
print(x)
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Can use "global" to tell function to use the global variable

```
What will the following code output?
x = 1
print(x) # 1
def example_func():
   global x
   x = x + 1
   print(x) # 2
example_func()
print(x)
```

Can use "global" to tell function to use the global variable

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What will the following code output?
x = 1
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def example_func():
   global x
   x = x + 1
   print(x) # 2
example_func()
print(x)
```

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```
What will the following code output?
x = 1
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def example_func():
   global x
   x = x + 1
   print(x) # 2
example_func()
print(x) # 2
```

Can use "global" to tell function to use the global variable

```
Can use "global" to tell function to
What will the following code output?
x = 1
                                    use the global variable
print(x) # 1
def example_func():
                                    Be careful! This gets messy FAST
   global x
                                    General rule: avoid globals as much
   x = x + 1
   print(x) # 2
                                   as possible, use them sparingly
example_func()
print(x) # 2
```

```
Can use "global" to tell function to
What will the following code output?
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                                    use the global variable
print(x) # 1
def example_func():
                                    Be careful! This gets messy FAST
   global x
                                    General rule: avoid globals as much
   x = x + 1
   print(x) # 2
                                    as possible, use them sparingly
example_func()
print(x) # 2
                                    Link to more info
```

```
example_func()
def example_func():
    print('hit!')
```

What will the following code output? Error!

example_func()
def example_func():
 print('hit!')

Cannot call a function before it's defined!

```
def create_account(id, name, nick_name='', balance=0):
    # do stuff
```

```
Required (positional) args
```

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```
Required (positional) args

def create_account(id, name, nick_name='', balance=0):
    # do stuff

Optional args
```

We can give arguments a default value:

```
def create_account(id, name, nick_name='', balance=0):
    # do stuff
```

These are valid calls:

```
def create_account(id, name, nick_name='', balance=0):
    # do stuff
```

```
These are valid calls: create_account(0, "Louie", "Lou", 100)
```

```
def create_account(id, name, nick_name='', balance=0):
    # do stuff
```

```
These are valid calls:
create_account(0, "Louie", "Lou", 100)
create_account(0, "Louie") #nick_name is blank, 0 bal
```

```
def create_account(id, name, nick_name='', balance=0):
    # do stuff
```

```
These are valid calls:
create_account(0, "Louie", "Lou", 100)
create_account(0, "Louie") #nick_name is blank, 0 bal
create_account(0, "Louie", "Lou") # 0 balance
```

We can give arguments a default value:

```
def create_account(id, name, nick_name='', balance=0):
    # do stuff
```

These are <u>invalid</u> calls:

```
create_account()
create_account(0)
```

We can give arguments a default value:

```
def create_account(id, name, nick_name='', balance=0):
    # do stuff
```

These are <u>invalid</u> calls:

```
create_stuff()
create_stuff(0)
```

All positional args are required

```
def create_account(id, name, nick_name='', balance=0):
    # do stuff
```

```
def create_account(id, name, nick_name='', balance=0):
    # do stuff
```

```
create_account(0, "Louie", balance=100)
```

```
def create_account(id, name, nick_name='', balance=0):
    # do stuff
```

```
create_account(0, "Louie", balance=100)
```

This is valid! We skip nick name, but it has a default

```
def create_account(id, name, nick_name='', balance=0):
    # do stuff
```

```
create_account(0, "Louie", balance=100)
```

This is valid! We skip nick_name, but it has a default Keyword arguments MUST come after ALL positional arguments

```
def create_account(id, name, nick_name='', balance=0):
    # do stuff
```

```
create_account(0, "Louie", balance=100)
```

This is valid! We skip nick_name, but it has a default Keyword arguments MUST come after ALL positional arguments Some functions have <u>many</u> arguments, this helps keep code short

Returning multiple values

We'll talk about more this later, but we can return more than one value

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```
def true_sqrt(x):
    pos_sqrt = math.sqrt(x)
    neg_sqrt = -1 * pos_sqrt
    return pos_sqrt, neg_sqrt
```

Returning multiple values

We'll talk about more this later, but we can return more than one value

```
def true_sqrt(x):
    pos_sqrt = math.sqrt(x)
    neg_sqrt = -1 * pos_sqrt
    return pos_sqrt, neg_sqrt
pos, neg = true_sqrt(9)
```