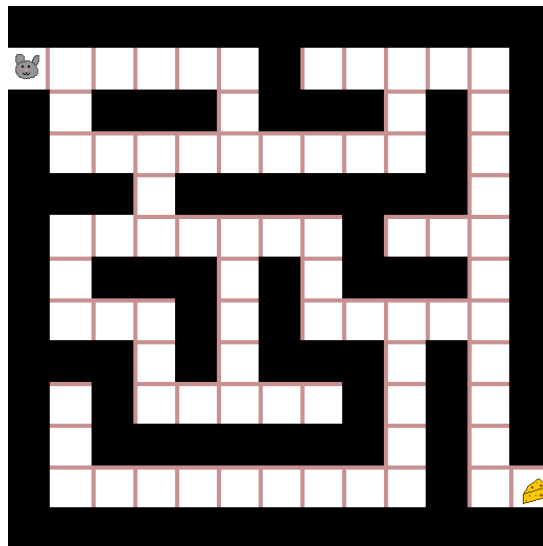


## Function call maze

Names:

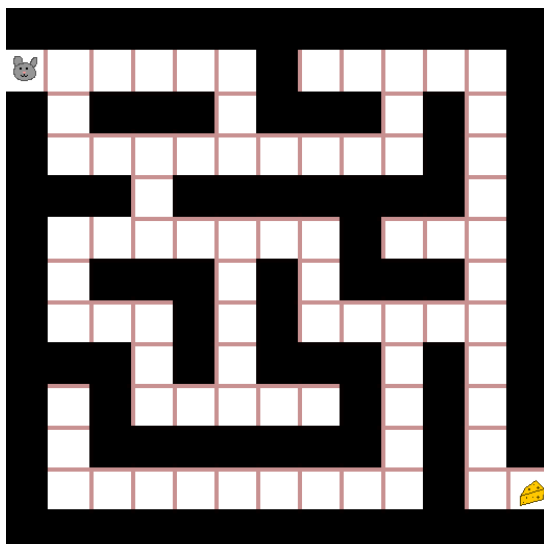
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You want to get the mouse (top left) to the cheese (bottom right):



You will be given access to code to navigate the maze via Blackboard.

Try to complete the maze while minimizing either A) the number of movements or B) the number of calls to the move function. When you complete the maze, the code will count both values for you. Once done, draw your path and fill in the number of moves/calls required:



Number of moves: \_\_\_\_\_

Number of turns: \_\_\_\_\_

Number of calls to move: \_\_\_\_\_