

Advanced Algorithms, Fall 2012

Prof. Bernard Moret

Homework Assignment #8

due Sunday night, Nov. 25

Write your solutions in LaTeX using the template provided on the Moodle and web sites and upload your PDF file through Moodle by 4:00 am Monday morning, Nov. 26.

Question 1.

Consider the following algorithm to calculate the convex hull of the given n points $P = \{p_1, p_2, \dots, p_n\}$.

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1  $K \leftarrow 2$ ;  
2 while  $TRUE$  do  
3    $m \leftarrow \lceil n/K \rceil$ ;  
4   arbitrarily divide  $P$  into  $m$  disjoint subsets,  $P_1, P_2, \dots, P_m$ , each of which contains at  
   most  $K$  points;  
5   for  $i = 1 \rightarrow m$  do  
6     compute the convex hull of  $P_i$  in time  $O(K \cdot \log K)$ , and denote it as  $H_i$ ;  
7   end  
8   compute the point with smallest y-coordinate in  $\cup H_i$ , denoted as  $q_1$ ;  
9   let  $q_0$  be the point whose y-axis is the same with  $q_1$ , and whose x-axis is  $-\infty$ ;  
10  for  $k = 1 \rightarrow K$  do  
11    for  $i = 1 \rightarrow m$  do  
12      compute the point  $p \in H_i$  that maximize  $\angle q_{k-1} q_k p$ , and let it be  $h_i$ ;  
13    end  
14    compute the point  $p \in \{h_1, h_2, \dots, h_m\}$  that maximize  $\angle q_{k-1} q_k p$ , and let it be  $q_{k+1}$ ;  
15    if  $q_{k+1} = q_1$  then  
16      return  $\{q_1, q_2, \dots, q_k\}$ ;  
17    end  
18  end  
19   $K \leftarrow K^2$ ;  
20 end
```

1. Devise an $O(\log |H_i|)$ algorithm to carry out line 12. More precisely, your algorithm is given a convex polygon with n vertices, $X = \{x_1, x_2, \dots, x_n\}$, and two points a and b defining a line that leaves the entire polygon to one side; it outputs a vertex x of the polygon such that the angle $\angle abx$ is maximized.
2. Prove that the running time of the whole algorithm is $O(n \cdot \log s)$, where s is the number of points in the final convex hull. (Consider the value of K when the algorithm stops.)

Question 2.

Let $P = \{p_1, p_2, \dots, p_n\}$ be the vertices of a convex polygon. Design a linear-time algorithm to find two points from P such that the distance between them is maximized.

Question 3.

Let $P = \{p_1, p_2, \dots, p_n\}$ be a set of n points on the plane. Use the Voronoi diagram of P to devise an $O(n \log n)$ algorithm to compute, for each point in P , its closest neighbor in P .

Question 4.

You are given a subdivision of the plane into convex polygons (some finite, some infinite); the claim is that this subdivision is in fact a Voronoi diagram. Devise an efficient algorithm that will verify or contradict this claim.