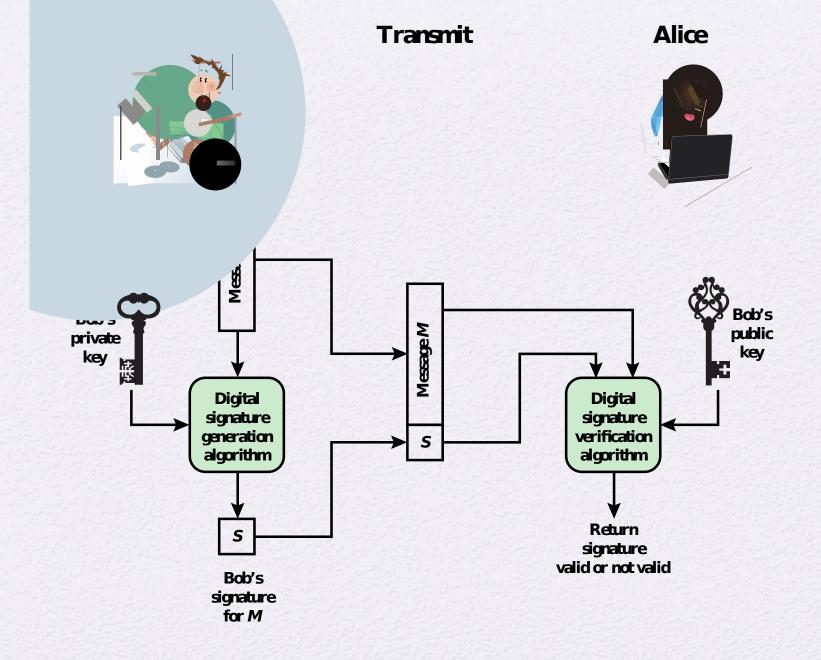
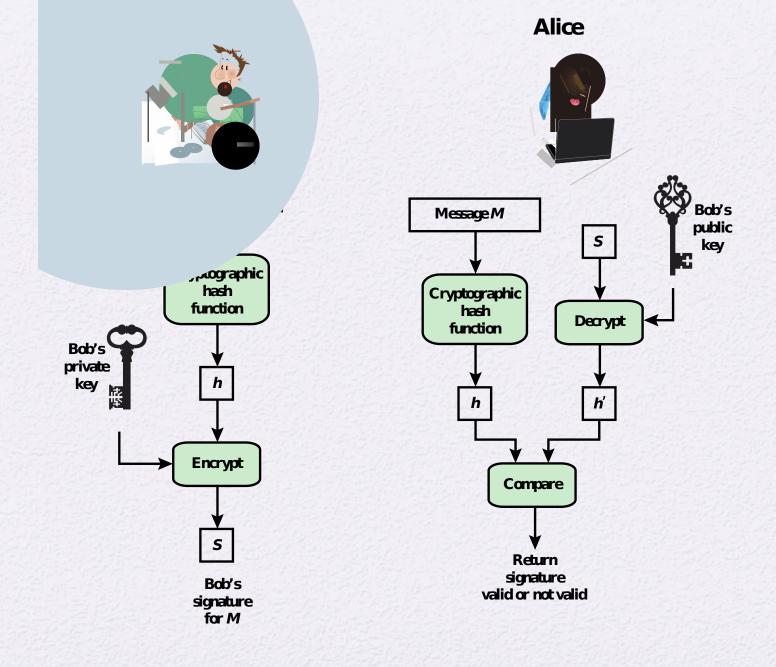


#### **Digital Signatures**





# Digital Signature Properties

It must verify the author and the date and time of the signature It must authenticate the contents at the time of the signature

It must be verifiable by third parties, to resolve disputes

#### Attacks

C only knows A's public key

**Key-only attack** 

Known message attack

 C is given access to a set of messages and their signatures  C may request from A signatures of messages that depend on previously obtained message-signature pairs

Adaptive chosen message attack

### Forgeries

Total break

C determi nes A's private key Universal forgery

· C finds an efficient signing algorithm that provides an equivalen t way of constructing signature s on arbitrary

Selective forgery

C forges

 a
 signatur
 e for a
 particul
 ar
 messag
 chosen
 by C

Existential forgery

C forges
a
signatur
e for at
least
one
messag
e; C has
no
control
over the
messag
e

### Digital Signature Requirements

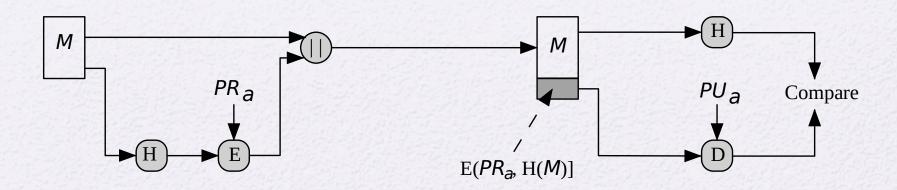
- The signature must be a bit pattern that depends on the message being signed
- The signature must use some information unique to the sender to prevent both forgery and denial
- It must be relatively easy to produce the digital signature
- It must be relatively easy to recognize and verify the digital signature
- It must be computationally infeasible to forge a digital signature, either by constructing a new message for an existing digital signature or by constructing a fraudulent digital signature for a given message
- It must be practical to retain a copy of the digital signature in storage

# Direct Digital Signature

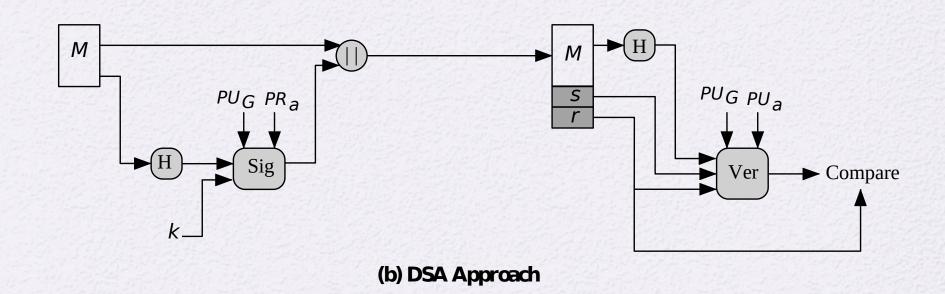
- Refers to a digital signature scheme that involves only the communicating parties
  - It is assumed that the destination knows the public key of the source
- Confidentiality can be provided by encrypting the entire message plus signature with a shared secret key
  - It is important to perform the signature function first and then an outer confidentiality function
  - In case of dispute some third party must view the message and its signature
- The validity of the scheme depends on the security of the sender's private key
  - If a sender later wishes to deny sending a particular message, the sender can claim that the private key was lost or stolen and that someone else forged his or her signature
  - One way to thwart or at least weaken this ploy is to require every signed message to include a timestamp and to require prompt reporting of compromised keys to a central authority

# NIST Digital Signature Algorithm

- Published by NIST as Federal Information Processing Standard FIPS 186
- Makes use of the Secure Hash Algorithm (SHA)
- The latest version, FIPS 186-3, also incorporates digital signature algorithms based on RSA an elliptic curve cryptography

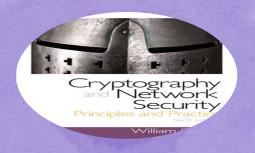


#### (a) RSA Approach



#### RSA-PSS

- RSA Probabilistic Signature Scheme
- Included in the 2009 version of FIPS 186
- Latest of the RSA schemes and the one that RSA Laboratories recommends as the most secure of the RSA schemes
- For all schemes developed prior to PSS is has not been possible to develop a mathematical proof that the signature scheme is as secure as the underlying RSA encryption/decryption primitive
- The PSS approach was first proposed by Bellare and Rogaway
- This approach, unlike the other RSA-based schemes, introduces a randomization process that enables the security of the method to be shown to be closely related to the security of the RSA algorithm itself



### Key Management and Distribution

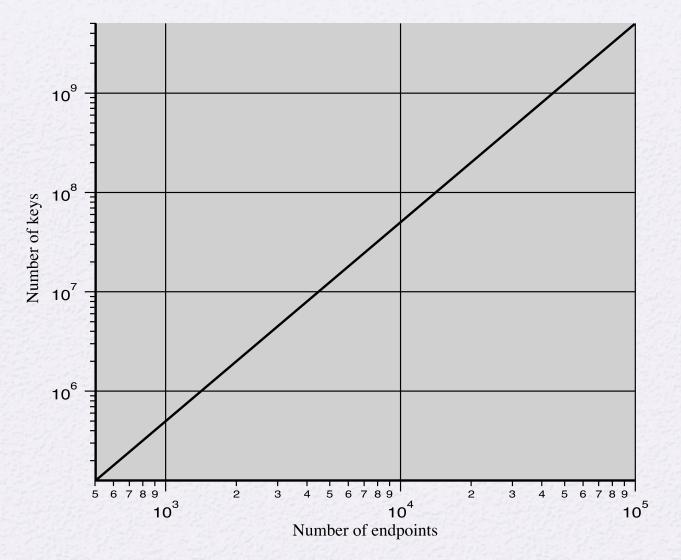
## Key Distribution Technique

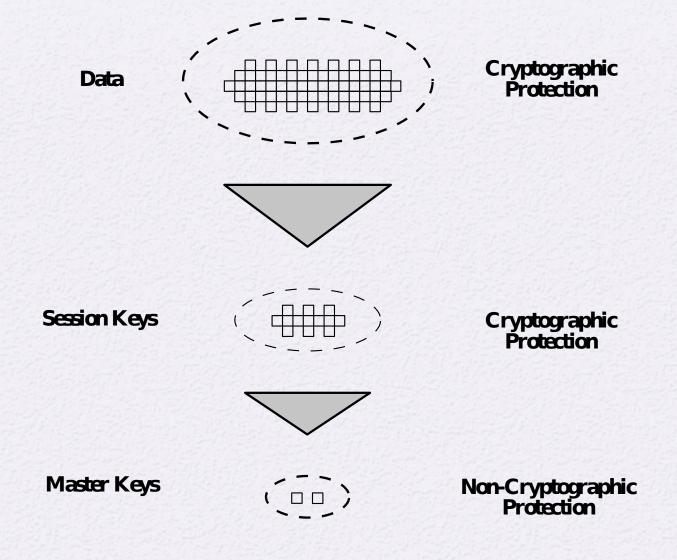
- Term that refers to the means of delivering a key to two parties who wish to exchange data without allowing others to see the key
- For symmetric encryption to work, the two parties to an exchange must share the same key, and that key must be protected from access by others
- Frequent key changes are desirable to limit the amount of data compromised if an attacker learns the key

### Symmetric Key Distribution

Given parties A and B, key distribution can be achieved in a number of ways:

- A can select a key and physically deliver it to B
- A third party can select the key and physically deliver it to A and B
- If A and B have previously and recently used a key, one party can transmit the new key to the other, encrypted using the old key
- If A and B each has an encrypted connection to a third party C, C can deliver a key on the encrypted links to A and B





### Hierarchical Key Control

- For communication among entities within the same local domain, the local KDC is responsible for key distribution
  - If two entities in different domains desire a shared key, then the corresponding local KDC's can communicate through a global KDC
- The hierarchical concept can be extended to three or more layers
- Scheme minimizes the effort involved in master key distribution because most master keys are those shared by a local KDC with its local entities
  - Limits the range of a faulty or subverted KDC to its local area only

### Session Key Lifetime

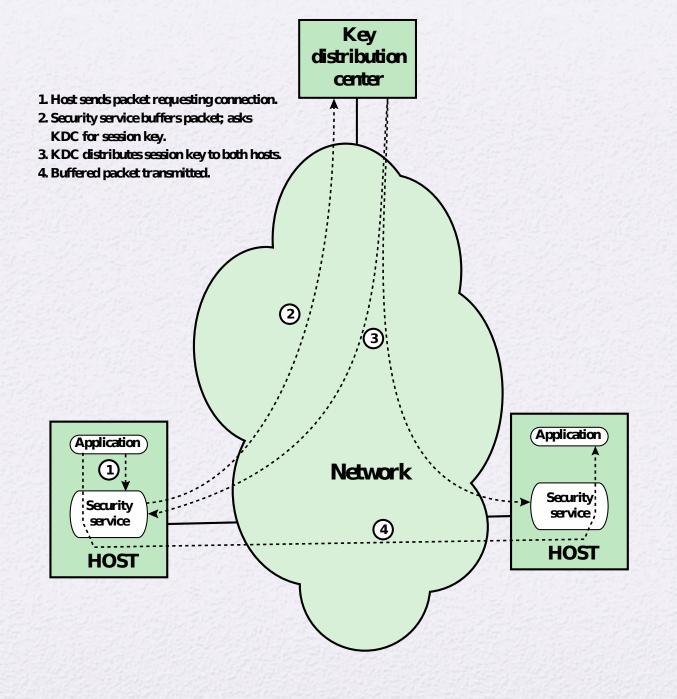
For connection-oriented protocols one choice is to use the same session key for the length of time that the connection is

A security manager must balance competing considerations:

For a connectionless protocol there is no explicit connection in table of termination, thus it is not obvious how often on needs to change the session key

The more frequently session keys are exchanged, the more secure they are

The distribution of session keys delays the start of any exchange and places a burden on network capacity



# Controlling Key Usage

- The concept of a key hierarchy and the use of automated key distribution techniques greatly reduce the number of keys that must be manually managed and distributed
- It also may be desirable to impose some control on the way in which automatically distributed keys are used
  - For example, in addition to separating master keys from session keys, we may wish to define different types of session keys on the basis of use