

# Machine Learning

## Classification

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- ② **K-nearest neighbours**
- ③ **Support Vector Machines**
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# Supervised learning

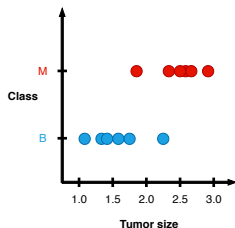
	$X_1$	$\dots$	$X_n$	$Y$
$(\mathbf{x}^{(1)}, y^{(1)})$	$x_1^{(1)}$	$\dots$	$x_n^{(1)}$	$y^{(1)}$
$(\mathbf{x}^{(2)}, y^{(2)})$	$x_1^{(2)}$	$\dots$	$x_n^{(2)}$	$y^{(2)}$
$\dots$	$\dots$	$\dots$	$\dots$	$\dots$
$(\mathbf{x}^{(m)}, y^{(m)})$	$x_1^{(m)}$	$\dots$	$x_n^{(m)}$	$y^{(m)}$

## Classification

- $X_i$  is discrete/continuous
- $Y$  is discrete (the **class**)

# Introduction

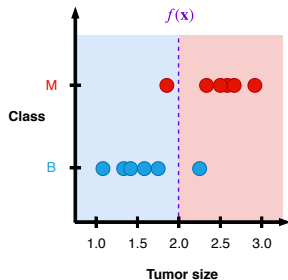
- Given  $(\mathbf{x}^{(1)}, y^{(1)})$  learn a function  $f(\mathbf{x})$  to predict  $y$  given  $\mathbf{x}$
- $y$  is discrete



One-dimensional

# Introduction

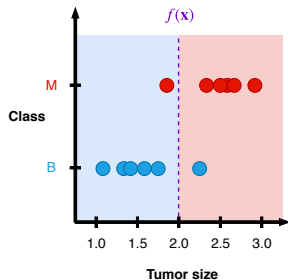
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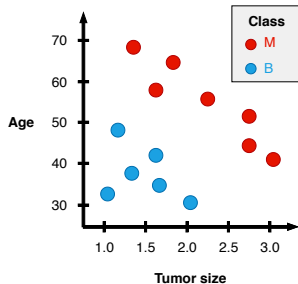
One-dimensional

# Introduction

- Given  $(\mathbf{x}^{(1)}, y^{(1)})$  learn a function  $f(\mathbf{x})$  to predict  $y$  given  $\mathbf{x}$
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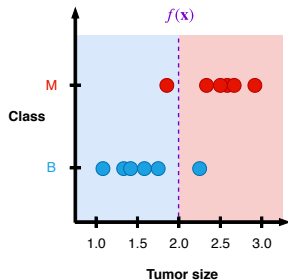
One-dimensional



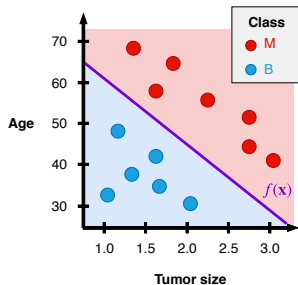
Multi-dimensional

# Introduction

- Given  $(\mathbf{x}^{(1)}, y^{(1)})$  learn a function  $f(\mathbf{x})$  to predict  $y$  given  $\mathbf{x}$
- $y$  is discrete



One-dimensional



Multi-dimensional



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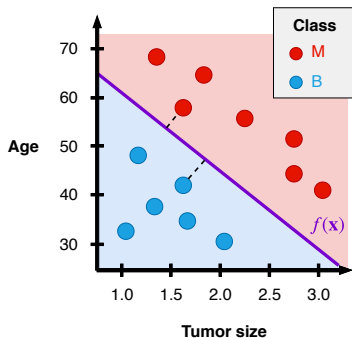
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# Support Vector Machines

Support Vector Machines try to find the linear function  $f(x)$  that best separate **two** classes

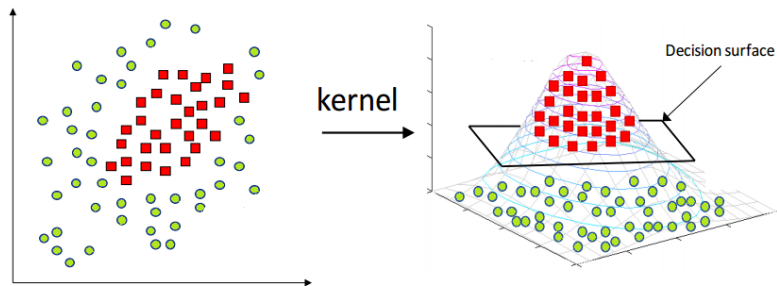
Tries to make the separation **as wide as possible**

Support vectors  $\rightarrow$  closest points to the line



# Kernel trick

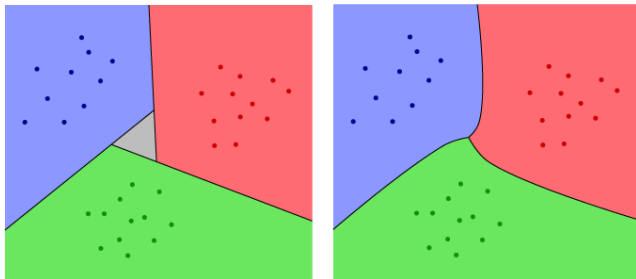
What happens when classes are not **linearly** separable?



The training points are mapped to a 3-dimensional space where a separating hyperplane can be easily found

$$(A, B) \rightarrow (A, B, A^2 + B^2)$$

# Multi-class classification



Multi-class classification via **All vs. All**

What happens on **ties** (grey area)?

- Depends on implementation
- *Scikit-learn* assigns a class probability via K-fold cross validation

# Strengths and weaknesses

## Strengths

- Memory efficient (only need to store the support vectors)
- Can represent many decision boundaries via kernels
- Effective in high dimensional spaces

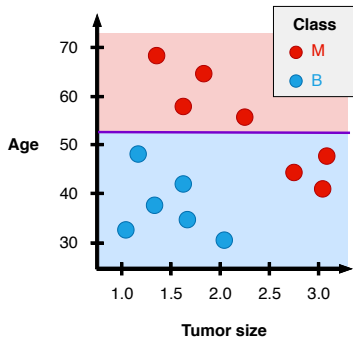
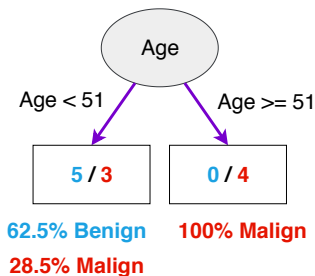
## Weaknesses

- Performance is sometimes kernel-dependent
- Don't scale well to large datasets

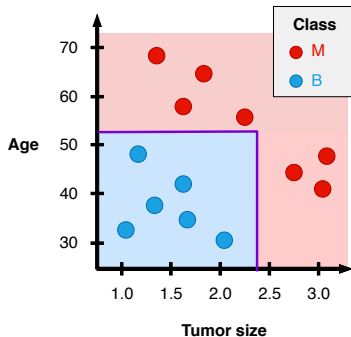
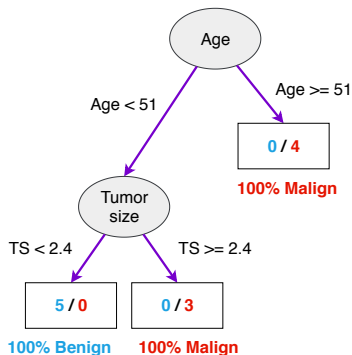
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# Decision trees



# Decision trees



Overfitting?



# Strengths and weaknesses

## Strengths

- Easy to understand
- Easy to generate rules
- **Very good when done in ensembles**

## Weaknesses

- Individual trees are prone to **overfitting**
- Pruning is usually necessary (when/how to **prune?**)
- Does not easily handle nonnumeric data

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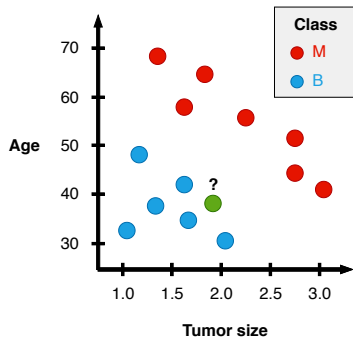
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# K-nearest neighbours

Non-parametric model (store all instances)

Procedure to classify a new  $x$ :

- Measure distance to all the other instances
- Select  $k$  closest ones
- Assigns the most frequent class of those  $k$  instances

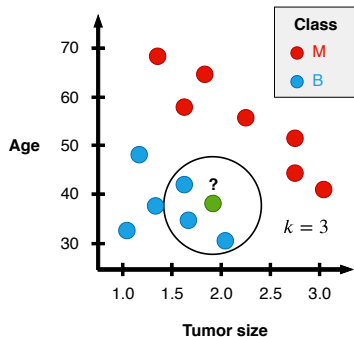


# K-nearest neighbours

Non-parametric model (just store all instances)

Procedure to classify a new  $x$ :

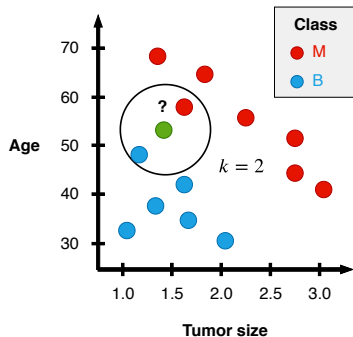
- Measure distance to all the other instance
- Select  $k$  closest ones
- Assigns the most frequent class of those  $k$  instances



# K-nearest neighbours

What happens if there is a **tie**?

- Depends on implementation
- *Scikit-learn* chooses the first ordered instance of the  $k$  and assigns its class to  $x$



# Strengths and weaknesses

## Strengths

- Easy to understand
- Can represent any function with enough data

## Weaknesses

- Memory intensive
- Problems on high dimensional data (distances)

# Machine Learning

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